RTK step-by-step

1 Create Vite project

```
>npm create vite@latest
OR
>npx create-vite
ensures Vite 6+, React 19+
```

https://legacy.reactjs.org/blog/2020/09/22/introducing-the-new-jsx-transform.html#removing-unused-react-imports

```
>npx create-vite
ensures Vite 6+, React 19+
THIS IS BETTER SCAFFOLDING
```

Cd into project Npm I Npm run dev and remove jank

2 Add packages

@reduxjs/toolkit React-redux Uuid

Overview on redux and decline in popularity then RTK

3 Create a store and a slice, in JS

CREATE store.js
CREATE componentSlice.js

Create movieSlice then initialState Export reducer and actions Import reducer into store

Do not wrap app in provider yet as this will mean more syntax has to be correct for the dev server to run

```
const initialState = {
    movies: [],
}
createSlice({
```

```
Name:"",
initialState,
reducers: {

    addMovie: (state, action)=>{
        state.movies.push(action.payload)
    },
    reducer2: (state, action)=>{
    },
}
```

4 wrap app in provider (main.jsx) and pass the store

Store will auto-import, Provider will not

5 create components, in JSX

```
List and Input (could be Table and Form)

[ already done
    populate initialState in Slice, CREATE
    call uuid for id and key values
]
```

6 useSelector to obtain a slice of state - READ

in List/Table dumb component
Build out at first without remove button - add later
When List component done to read only via useSelector then
add to App.jsx and preview data

7 useDispatch to dispatch an action to the store to update state - UPDATE/DELETE

in Input/Form dumb component

ONLY pass the payload to useDispatch - looks weir, where are the other 2 args? They're inferred.

Payload for add is an object (could write a function constructor)
Payload for delete is the object id,
Add useDispatch to List/Table component, then filter list in slice

8 more items of state? Create more slices