



Sri Sai VidyaVikasShikshanaSamithi ®

## SAI VIDYA INSTITUTE OF TECHNOLOGY

(Approved by AICTE, New Delhi, Affiliated to VTU, Recognized by Govt. of Karnataka)

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

RAJANUKUNTE, BANGALORE 560 064, KARNATAKA

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### Module 1:

SL_NO	Question	Marks
1.	Explain with a figure, the kernel and shell relationship in Unix Operating System.	8
2.	What is the use of following commands: echo, ls, who.	6
3.	List and explain the salient features of Unix Operating System.	8
4.	Explain the use of following commands: printf, passwd, cal.	6
5.	Differentiate between internal & external commands in unix with suitable examples	8
6.	Briefly explain HOME, PATH, wc, pwd.	6
7.	Write the outputs of the following commands. 1. cal 8 1984 2. echo 'Today date is 'date' ' 3. date "Date is: %d %h %Y".	3
8.	How an ordinary user can become a super user and vice versa? Explain with suitable commands.	4
9.	Write the command line to perform the followings: 1. Change current directory to home directory. 2. Change to parent of parent directory.	2
10.	Explain the different types of Unix Environment.	5



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### Module 2:

SL_NO	Question	Marks
1.	What is a file? Explain the three categories of files in Unix operating system.	8
2.	Explain the ls command with options.	6
3.	Explain the following command with syntax, option & example: mkdir, rmdir, od, mv.	6
4.	What is parent child relationship? Explain with figure, the Unix File System.	6
5.	Explain the chmod command to change file permission using both absolute and relative methods.	6
6.	Explain the following command with syntax and example: cat rm cp wc	8
7.	Evaluate the following commands and write the output. 1. ls -l   grep "^d" > file1 2. grep -v "ZEE" news.txt   wc 3. grep "8.....\$" file1 4. grep jai sharma emp.lst 5. grep -c member file1 6. grep ^[^3] filename.	6
8.	What are wild cards? Explain the various shell wild cards with suitable example.	8
9.	Explain the grep command with all the options.	6
10.	Apply the shell's wild cards and write the output. 1. [a-z][1-4]*.txt 2. *.[!c][!p][!p] 3. *[0-3][A-Z] 4. chap* [!0-9] 5. chap[0-1][0-9] 6. [A-Z][a-z][0-9]*	6
11.	Explain the three different forms of if conditional statement.	6
12.	Write the menu driven shell script to perform the following operations. 1. List of users. 2. File in a directory. 3. Today's date. 4. Count number of files in a directory.	8
13.	Write a menu driven shell script using case statement to perform all arithmetic operations.	8
14.	Assume you are in /home /kumar, which of these commands will work when executed in sequence? Explain the proper reasons.	7



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	<p>mkdir a/b/c → mkdir a a/b mkdir a a/b a/b/c → rmdir a/b/c → rmdir a a/b → mkdir a/p a/q a/p/r Draw the final tree structure for directory 'a'.</p>	
15.	<p>Explain the following command with example.</p> <ol style="list-style-type: none"><li>1. cd</li><li>2. pwd</li><li>3. rmdir</li><li>4. wc</li></ol>	5
16.	<p>Which command is used for listing file attributes? Explain the significance of each field in the output.</p>	8
17.	<p>Explain the following commands with an example for each.</p> <ol style="list-style-type: none"><li>1. cp</li><li>2. rm</li><li>3. mv</li><li>4. cat</li></ol>	4
18.	<p>Current file permissions of a regular file "unix" are rw_ _w_ _ _ x. write chmod expressions required to change it to the following:</p> <ol style="list-style-type: none"><li>1. _wxrwxr_x</li><li>2. _ _ _r_xrw_</li><li>3. rwx_ _x_ _ _</li><li>4. r_ _ _wx_ _ _.</li></ol> <p>Using both relative and absolute methods of assigning permissions.</p>	8
19.	<p>Explain what these wild card pattern match.</p> <ol style="list-style-type: none"><li>1. [A-Z]????*</li><li>2. *[^0-9]*</li><li>3. *.*[!t][!x][!t]</li></ol>	6
20.	<p>Briefly explain the Basic Regular Expressions &amp; Extended Regular Expression(ERE) metacharacters.</p>	10
21.	<p>Write a regular expression to match the following.</p> <ol style="list-style-type: none"><li>1. A decimal number which is non negative and floating point number.</li><li>2. A valid "C" variable.</li></ol>	4
22.	<p>Write a shell program to get the details of the student Name, age, USN and gender. Output all the details to the terminal. And also output whether the student is eligible to vote or not with suitable message.</p>	8
23.	<p>Write and explain the syntax of 'while' and 'for' loops in shell programming.</p>	



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24.	Explain the concept of Escaping and Quoting with suitable example.	4
25.	Explain shell interpretive cycle.	4
26.	With example, explain the logical operators in shell programming.	5
27.	Write a note on directory permissions with example.	4
28.	Naе the command used for creating, deleting, and change directory. Explain with the syntax and example.	8





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### Module 3:

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1.	Explain the following API's along with their prototype definition and possible cause for failure: 1. open 2. write 3. fcntl 4. stat	12
2.	How do you access and modify the time stamps of a file? Explain the prototype used for that. Write a program to illustrate the usage of the above prototype.	8
3.	Write the prototype and structure of APIs mentioned. Write a simple program for using these APIs. 1. utime. 2. link.	12
4.	Explain the following general file APIs: 1. open() 2. fcntl() 3. lseek()	12
5.	Explain the working of the open function with prototype.	10
6.	What is an API? Explain why calling an API is more time consuming than calling a user defined function.	4
7.	Explain the following APIs with prototypes. 1. open 2. lseek 3. fstat 4. chmod	8
8.	What is the advantage of locking files? Explain mandatory and advisory locks? Why advisory lock is considered safe? What are the drawbacks of advisory lock? Explain	7
9.	Describe the device file APIs along with a simple program.	8
10.	Explain symbolic link file APIs	8
11.	Write a c/c++ program to emulate command in unix	4
12.	Outline the environment structure of a process and mention any Four environment variables.	6
13.	Draw and explain the summary of starting and terminating a C program.	6
14.	What are the different ways in which a process can terminate normally.	14
15.	With a neat sketch, explain the memory layout of a C program.	6/10/8



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16.	Explain in detail with prototypes the C function for memory allocation.	7
17.	Give reasons as to why shared libraries are better with an example.	6
18.	What is fork and vfork? Explain with an example program for each.	8
19.	Explain the fork and vfork system call. How fork system call differs from vfork? Write a program to demonstrate fork and vfork system calls.	10
20.	Explain exit, _exit and atexit functions with their prototypes.	8
21.	Write a C/C++ program to demonstrate the use of atexit function.	10
22.	Write a short notes on the following: 1. Race Condition. 2. File and Record Locking.	10
23.	What is a race condition? Write a program for generating race condition.	8
24.	What is a race condition ? write the program for generating race condition and to avoid the race condition.	8
25.	List and explain the different forms of exec function with prototype declaration along with meaning. Write a program to echo all its command line arguments and environmental variables.	12
26.	Explain in detail the family of exec functions.	12



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### Module 4:

SL_NO	Question	Marks
1.	What is process accounting? Write a program to illustrate the generating of accounting data.	8
2.	Explain “system” function with its prototype	4
3.	Which is the fastest form of IPC? Explain	10
4.	Explain POPEN and PCLOSE function with prototypes and demonstrate its usage with a simple C program.	10
5.	Write a simple C program to illustrate the concept of a co-process.	5
6.	Discuss with an example, the client-server communication using FIFO	6
7.	Write the neat diagrammatic representation of a message queue with proper labeling. Write the data structure associated with message queue along with its elements detail.	8
8.	Discuss the application of FIFOs.	4
9.	What is FIFO's? with a neat diagram explain the client server communicating FIFOs.	10
10.	What is FIFO? Explain how it is used in IPC. Discuss with an example, the client-server communication using FIFOs.	10
11.	Explain client/server communication using FIFO with a neat diagram.	10
12.	Explain different APIs used with message Queues.	10
13.	List along with prototype declaration and meaning, the different types of system calls available to create and manipulate semaphore.	4
14.	Explain shmget, shmctl, shmat, shmdt functions.	12
15.	What are semaphores? What is their purpose? List and explain the APIs used to create and control the semaphores.	10
16.	What are semaphores? Explain the APIs along with the relevant data structure involved in implementation of semaphores.	10





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### Module 5:

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1.	What are signals? List any four signals along with brief explanation. Write a program to setup signals handler for SIGALRM and SIGINT signals.	8
2.	What are signals? Write a program to setup signal handler for the SIGINT signal using sigaction API.	6
3.	What is signal? Explain with the program how to setup a signal handler.	10
4.	What is signal? Discuss any five POSIX-defined signals. Explain how to setup a signal handler.	10
5.	What is the use of setjmp and longjmp functions with examples.	8
6.	Write the timeline or program sequence of execution for sigsetjmp and siglongjmp handling.	8
7.	Explain the following APIs along with their prototypes with respect to signals: kill.	3
8.	Write the prototype of ALARM and PAUSE function and explain how they operate.	4
9.	Explain the following APIs along with their prototypes w.r.t Signals: alarm.	2
10.	What are daemon process? Explain the BSD facility adapted by daemon processes for error handling.	8
11.	Define daemon process. Discuss the basic coding rules of daemon process.	8
12.	What are daemon process? Explain daemon characteristics and relation to session and process groups.	10
13.	What are daemon processes? List their characteristics. Write a program to transform a normal user process into a daemon process. Explain every step in the program.	10
14.	Explain error handling for daemon process with a neat block diagram. Write the system library functions associated with error logging.	8
15.	What are daemon process? Explain with a neat diagram the error logging facility for daemon process.	10