# Learning-Augmented Algorithms

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Robust to outliers

## Measuring Performance

### Definition (Competitive Ratio)

The Competitive Ratio is the ratio of the cost of the algorithm we are analysing in the worst-case scenario and the optimal cost of the offline algorithm, over all possible inputs.

## Ski Rental Problem

### Ski Rental Problem

- A skier wants to ski for the length of the ski season x.
- He can rent the skis for 1 for one day.
- Or he can buy the skis for a cost of **b**.
- The problem is that we do not know **x** in advance.
- Following algorithms try to solve the question: When should the skier the buy the skis?

### Section 1

## Ski Rental without Prediction

## Algorithm 1: A Deterministic Algorithm

### Algorithm 1 Deterministic algorithm

1: while current day is not equal to b do

2: Rent skis

3: end while

4: Buy skis

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#### **Theorem**

Competitive Ratio of Algorithm 1 is 2

## Algorithm 2: A Randomised Algorithm

### Algorithm 2 Randomised algorithm

- 1: **k** given from randomised function
- 2: Rent for k-1 days
- 3: Buy on kth day

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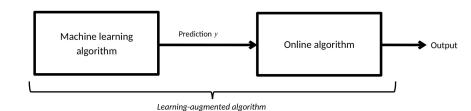
Competitive Ratio of Algorithm 2 is  $\frac{e}{e-1} \approx 1.58$ 

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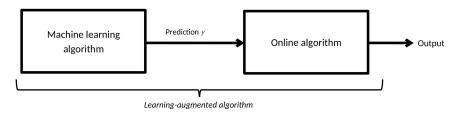
### Section 2

## Ski Rental with Prediction

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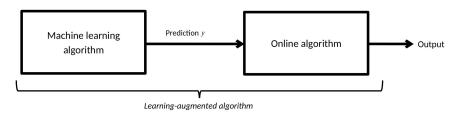
### Ski Rental with Prediction



### **Notation:**

 y = predicted number of days by the machine learning algorithm.

### Ski Rental with Prediction



#### **Notation:**

- y = predicted number of days by the machine learning algorithm.
- $\eta = |\mathbf{x} \mathbf{y}|$  = prediction error.

1. **Independence:** The algorithm should be independent of the machine-learned prediction and make no assumptions about the prediction's error types and distribution.

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- 2. **Consistency:** If the prediction is good, then the algorithm should perform close to the best offline algorithm. We say that an algorithm is  $\beta$ -consistent if when  $\eta = \mathbf{0}$  the Competitive Ratio  $= \beta$ .

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- 3. **Robustness:** If the prediction is bad, then the algorithm should perform close to that of an algorithm that does not use predictors. We say that an algorithm is  $\gamma$ -robust if the Competitive Ratio is less than or equal to  $\gamma$  for all possible inputs.

# Algorithm 3: A Simple Consistent, Non-Robust Algorithm

### Algorithm 3 Simple 1-consistent algorithm

1: if  $y \ge b$  then

2: Buy on the first day

3: **else** 

4: Keep renting for all the ski season

5: end if

# Algorithm 3: A Simple Consistent, Non-Robust Algorithm

### Algorithm 3 Simple 1-consistent algorithm

1: if y > b then

2: Buy on the first day

3: **else** 

4: Keep renting for all the ski season

5: end if

#### **Theorem**

Algorithm 3 is 1-consistent but not robust

# Algorithm 4: A Deterministic Robust and Consistent Algorithm

```
Let \lambda \in (\mathbf{0}, \mathbf{1})
```

### Algorithm 4 Deterministic robust and consistent algorithm

1: if  $y \ge b$  then

2: Buy on day  $\lceil \lambda \boldsymbol{b} \rceil$ 

3: **else** 

4: Buy on day  $\lceil \frac{b}{\lambda} \rceil$ 

5: end if

# Algorithm 4: A Deterministic Robust and Consistent Algorithm

Let  $\lambda \in (\mathbf{0}, \mathbf{1})$ 

### Algorithm 4 Deterministic robust and consistent algorithm

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3: **else** 

4: Buy on day  $\lceil \frac{b}{\lambda} \rceil$ 

5: **end if** 

### **Theorem**

Algorithm 4 is  $(1 + \lambda)$ -consistent and  $\left(\frac{1+\lambda}{\lambda}\right)$ -robust.

# Algorithm 5: A Randomised Robust and Consistent Algorithm

### Algorithm 5 Randomised robust and consistent algorithm

```
Let \lambda \in (\frac{1}{h}, 1)
1: if y > b then
         Let \mathbf{k} \leftarrow \lfloor \lambda \mathbf{b} \rfloor
         Define q_i \leftarrow (\frac{b-1}{b})^{k-i} \frac{1}{b(1-(1-1/b)^k)} for all 1 \le i \le k
4:
          Choose j \in \{1, 2, ..., k\} randomly from distribution defined by q_i
5:
          Buy on day i
6: else
7:
         Let I \leftarrow \lceil \frac{b}{\lambda} \rceil
          Define r_i \leftarrow (\frac{b-1}{b})^{l-i} \frac{1}{b(1-(1-1/b)^l)} for all 1 \leq i \leq l
8:
9:
          Choose j \in \{1, 2, ..., I\} randomly from distribution defined by r_i
10:
           Buy on day i
11: end if
```

# Algorithm 5: A Randomised Robust and Consistent Algorithm

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### **Theorem**

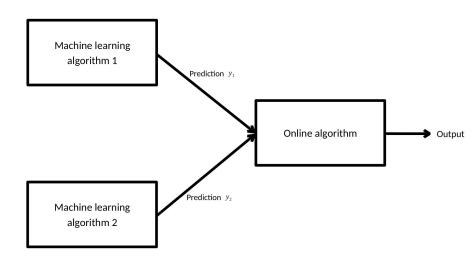
11: end if

Algorithm 5 is 
$$\left(\frac{\lambda}{1-e^{-\lambda}}\right)$$
-consistent and  $\left(\frac{1}{1-e^{-(\lambda-\frac{1}{b})}}\right)$ -robust.

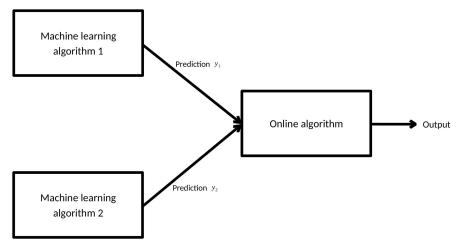
### Section 3

## Ski Rental with Multiple Predictions

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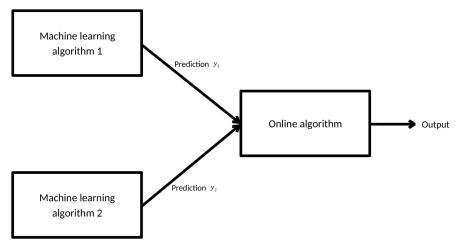
### Ski Rental with Multiple Prediction



#### **Notation:**

- $y_1$  is the prediction of machine learning algorithm 1.
- y<sub>2</sub> is the prediction of machine learning algorithm 2.

### Ski Rental with Multiple Prediction



### **Assumption**

One of the machine learning algorithms has a prediction error of **0** meaning it always outputs the correct length of the season.

#### There can be different cases:

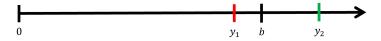
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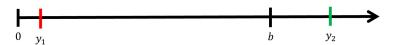
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- 2. Machine learning algorithms disagree:  $y_1 < b$  and  $y_2 \ge b$ 
  - If we trust machine learning algorithm 1, the worst-case scenario occurs when  $y_1$  is close to b but  $y_2$  is correct. Competitive Ratio =  $\frac{b+y_1}{b} \approx 2$ .



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- 1. Machine learning algorithms agree:  $(y_1 \ge b \text{ and } y_2 \ge b)$  or  $(y_1 < b \text{ and } y_2 < b)$
- 2. Machine learning algorithms disagree:  $y_1 < b$  and  $y_2 \ge b$ 
  - If we trust machine learning algorithm 1, the worst-case scenario occurs when y₁ is close to b but y₂ is correct.
     Competitive Ratio = b+y₁/b ≈ 2.
  - If trust machine learning algorithm 2, the worst-case scenario occurs when  $y_1$  is close to 0 and  $y_1$  is correct. Competitive Ratio =  $\frac{b}{y_1}$ .



# Algorithm 6: A Deterministic Algorithm with Two Predictions

Hence our strategy for this deterministic algorithm is to balance these two Competitive Ratios so that we are covered in extreme situations:

$$rac{oldsymbol{b}}{oldsymbol{\gamma}} = rac{oldsymbol{b} + oldsymbol{\gamma}}{oldsymbol{b}}$$

If we solve this equation, we get  $\gamma = \frac{-b+b\sqrt{5}}{2}$ 

# Algorithm 6: A Deterministic Algorithm with Two Predictions

### Algorithm 6 Deterministic algorithm with 2 machine learning models

```
\gamma_0=0, \gamma_1=\frac{-b+b\sqrt{5}}{2}, \gamma_2=b
```

1: for i = 1 to 2 do

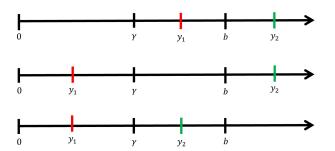
2: **if** there is no prediction in  $[\gamma_{i-1}, \gamma_i)$  then

3: Rent until  $\gamma_{i-1}$  and buy after  $\gamma_{i-1}$  if the season continues

1: break

5: end if 6: end for

7: Keep renting for all the ski season



# Algorithm 6: A Deterministic Algorithm with Two Predictions

### **Algorithm 6** Deterministic algorithm with 2 machine learning models

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\gamma_0=0, \gamma_1=rac{-b+b\sqrt{5}}{2}, \gamma_2=b
```

1: for i = 1 to 2 do

break

2: **if** there is no prediction in  $[\gamma_{i-1}, \gamma_i)$  then

3: Rent until  $\gamma_{i-1}$  and buy after  $\gamma_{i-1}$  if the season continues

4:

5: end if

6: end for

7: Keep renting for all the ski season

### **Theorem**

Algorithm 6 has a Competitive Ratio of  $\frac{1+\sqrt{5}}{2} \approx 1.618$ .





#### **Notation:**

Let p be the probability that y<sub>2</sub> is correct



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As before, we are going to balance the two extreme Competitive Ratios so that we are covered in extreme situations

$$\frac{\boldsymbol{p}\boldsymbol{b} + (\boldsymbol{1} - \boldsymbol{p})\boldsymbol{y}_1}{\boldsymbol{y}_1} = \frac{\boldsymbol{p}\boldsymbol{b} + (\boldsymbol{1} - \boldsymbol{p})(\boldsymbol{b} + \boldsymbol{y}_1)}{\boldsymbol{b}}$$



#### **Notation:**

Let p be the probability that y2 is correct

As before, we are going to balance the two extreme Competitive Ratios so that we are covered in extreme situations

$$\frac{\boldsymbol{\rho}\boldsymbol{b} + (\mathbf{1} - \boldsymbol{\rho})\boldsymbol{y_1}}{\boldsymbol{v_1}} = \frac{\boldsymbol{\rho}\boldsymbol{b} + (\mathbf{1} - \boldsymbol{\rho})(\boldsymbol{b} + \boldsymbol{y_1})}{\boldsymbol{b}}$$

If we solve this equation, we get  $\boldsymbol{p}=\frac{y_1^2}{y_1^2-y_1+1}$  so the Competitive Ratio for this algorithm is  $\frac{b}{y_1^2-y_1+1}$ . Therefore the Competitive Ratio in the worst-case scenario occurs when  $y_1=\frac{b}{2}$ .

### **Algorithm 7** Randomised Algorithm with Multiple Predictions

```
Let p = \frac{b^2}{b^2 - 2b + 4}

1: if (y_1 \le b \text{ and } y_2 > b) then

2: Buy on the first day with probability p.

3: Buy on day y_1 with probability 1 - p.

4: else if (y_2 \le b \text{ and } y_1 > b) then

5: Buy on the first day with probability 1 - p.

6: Buy on day y_2 with probability p.

7: else if (y_2, y_1 > b) then

8: Buy on the first day.

9: else

10: Keep renting until the ski season ends
```

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6: Buy on day y_2 with probability p.

7: else if (y_2, y_1 > b) then

8: Buy on the first day.

9: else

10: Keep renting until the ski season ends

11: end if
```

#### **Theorem**

Algorithm 7 achieves a Competitive Ratio of  $\frac{4}{3}$ .

### Conclusion and Results

Algorithm	Consistency	Robustness	Competitive Ratio
Algorithm 1			2
Algorithm 2			$\frac{e}{e-1} \approx 1.58$
Algorithm 3	1	Unbounded	
Algorithm 4	$1 < (1 + \lambda) < 2$	$2<\frac{1+\lambda}{\lambda}$	
Algorithm 5	$egin{array}{c} 1 < (1 + \lambda) < 2 \ 1 < rac{\lambda}{1 - e^{-\lambda}} < 1.59 \end{array}$	$1.68 < \frac{1}{1-e^{-(\lambda-\frac{1}{b})}}$	
Algorithm 6			$rac{1+\sqrt{5}}{2}pprox 1.62$ $rac{4}{3}pprox 1.33$
Algorithm 7			$\frac{4}{3} \approx 1.33$