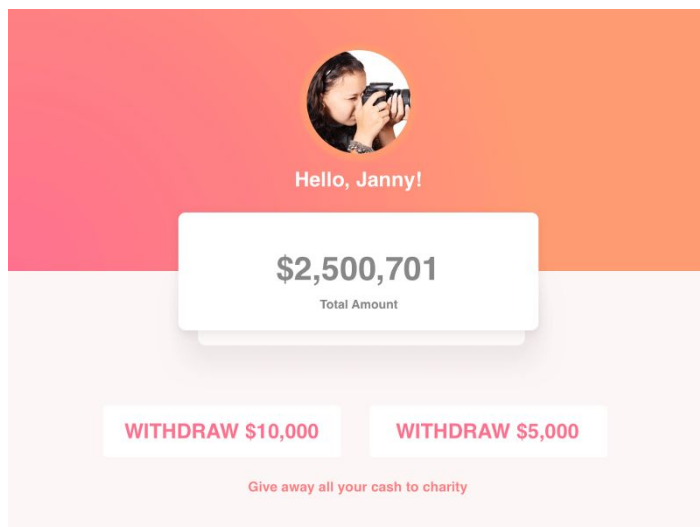


Assignment - Week 10 Day 4

I tried to look around for a good assignment and fetched this. Now this might look similar to yesterday's assignment and that's because I want to make sure you are rock solid with redux. Alright, you are going to build a small banking withdrawal app (without auth and so) which has three buttons. Debit 10K, Debit 5K, Give everything to charity.



Like the above screen. Here are some notes to follow.

1. A person's name and balance is shown. Hence it's clearly visible that we would need some name and amount as our initialState.
2. We need to make sure that the state changes are entirely covered by Redux. Withdrawal should have a check if the balance is greater than 10K/5K or not.
3. If the Give away button is clicked, then all of your money would be debited. Hence try to think of the actions and payloads that could be given to make it handle the state efficiently.