Assignment - Week 10/32 Day 3

Simple Redux Store

Create a Redux store and reducer with the following initial state :

`currentScore: 0`

The reducer should accept the following actions -

`UPDATE_BONUS`
`LEVEL_COMPLETED`
`LIFE_LOST`

`UPDATE_BONUS` should increment the `currentScore` by 100 `LEVEL_COMPLETED` should increment the `currentScore` by 500 `LIFE_LOST` should decrement the `currentScore` by 250

Note:
1. You should perform all these actions via React components (buttons to be exact).
2. As it's just one state value, either you can create a rootReducer and then bind it in store.js or just do it directly inside store.js.