

Date: 05-6-2020

Morning Session: 9 am – 11 PM

By ~ Sundeeep Charan Ramkumar Today

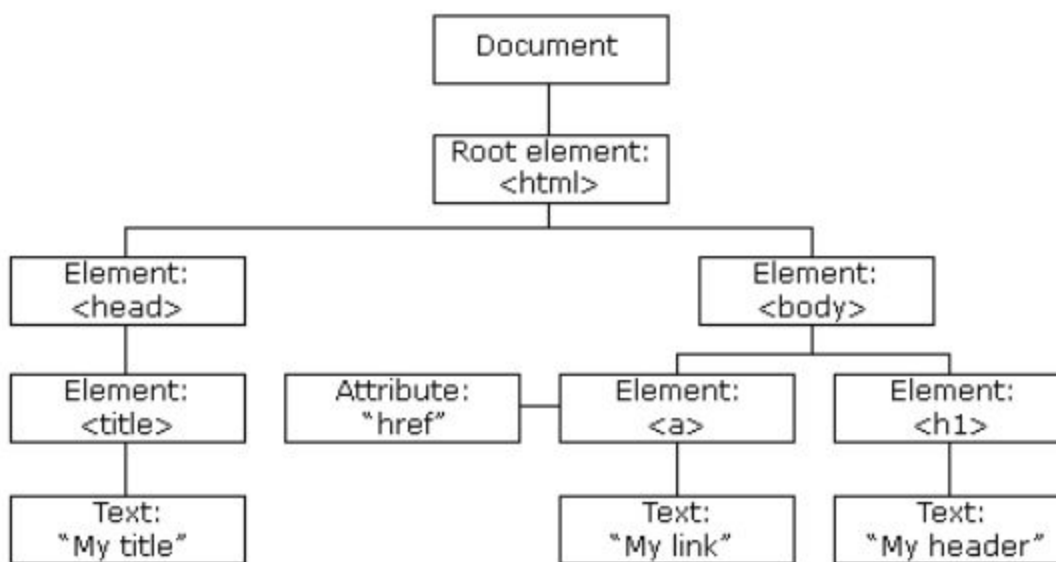
Topics: Introduction to DOM

DOM: Document Object Model (DOM) we are modeling HTML documents in a way to make sure that even that last most element can be accessible in object format, That is called a DOM.

DOM converts HTML to javascript native elements..

Binary tree data structure is the container is the ay to javascript could able to reach the element structure

DOM TREE:



DOM Selectors:

Note: always use id's for javascript purposes.

MCQ1:

The root element's position in the DOM would be at the bottom. True or False?

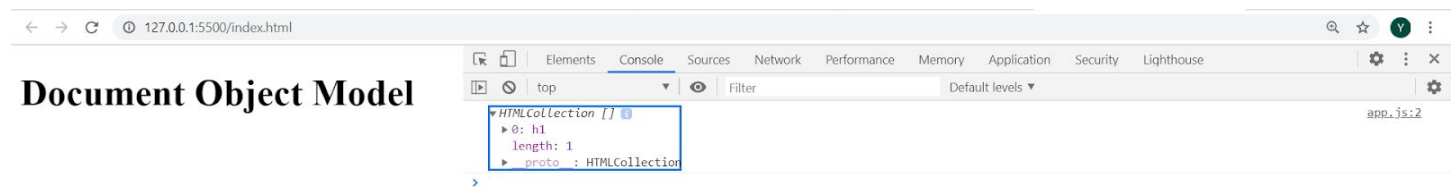
EASY ^

<input checked="" type="checkbox"/> False	67.86%
<input type="checkbox"/> True	32.14%

Getting Elements BY Tag Name:

- tag names are unique

```
JS app.js > ...  
1   var h1Elements = document.getElementsByTagName('h1')  
2   console.log(h1Elements);
```



In the console we found a special type called HTML collections. It might look like a mimit array but it doesn't have freedom of having all those methods and which array has.

How To Converting to Array:

ES5 Method

```
> Array.from(h1Elements)  
< [h1]  
  0: h1  
  length: 1  
  __proto__: Array(0)
```

Whenever we see the key word called iterable it means that it has an index otherwise it's not able to traverse through the entire collection.

ES6 Method:

```
[...h1Elements]  
▶ [h1]
```

Note: elements do not change but the type of collection will change.

Getting Elements BY Class:

```
var divContainers = document.getElementsByClassName("container");
console.log(divContainers);
```

Getting Elements BY ID:

```
var spanUnique = document.getElementById("unique");
console.log(spanUnique);
```

Don't forget the "s" letter!

Novice developers sometimes forget the letter "s". That is, they try to call `getElementByTagName` instead of `getElementsByTagName`.

The "s" letter is absent in `getElementById`, because it returns a single element. But `getElementsByTagName` returns a collection of elements, so there's "s" inside.

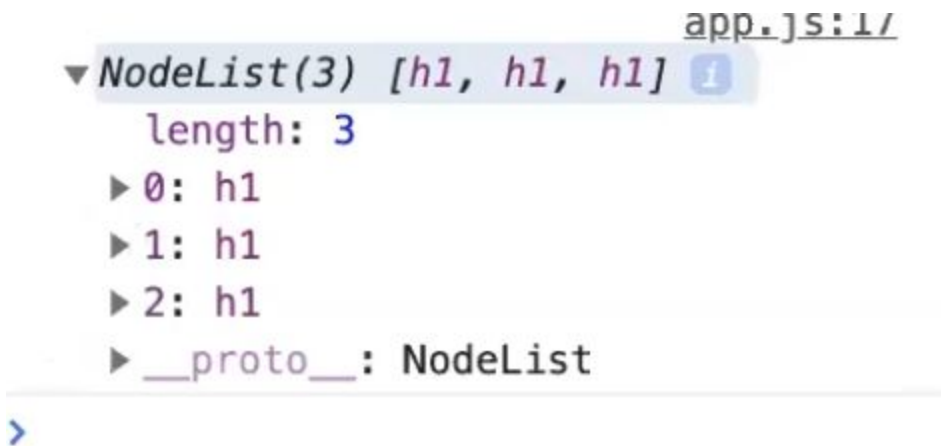
querySelector: it will return one element irrespective of duplication

```
var h1Element = document.querySelector("h1");
console.log(h1Element);
```

querySelectorAll: it will find all the duplicates and return all the collections.

```
var h1Elements = document.querySelectorAll("h1");  
console.log(h1Elements);
```

we found another special type **NODEList**



MCQ 2:

`<body> <div class="hero"> <p class="hithere"> I am inline </p> I am outside </div> <script> document.querySelectorAll(".hero > span"); </script> </body>` What would be the output?

MEDIUM



- ☒ `NodeList [span.helloWorld]` 27.27%
- ☐ `NodeList [span.inline, span.helloWorld]` 50.91%
- ☐ `span.helloWorld` 18.18%
- ☐ `span.inline` 5.45%

CALLBACKS: A Way to Automatically invoke a function that has been passed as an argument to another function.

```
function checkNumber(callbackFunction, number) {  
  // Checks the number position between 10 and 20  
  var errorMessage = null;  
  if (number < 10) {  
    // The number is less than 10  
    errorMessage = "The number is less than 10";  
    callbackFunction(errorMessage, null);  
  } else if (number > 20) {  
    // The number is greater than 20  
    errorMessage = "The number is greater than 20";  
    callbackFunction(errorMessage, null);  
  } else {  
    // The number is between 10 and 20.  
    callbackFunction(null, "The number " + number + " is between 10 and 20");  
  }  
}
```

```
// Callback function  
function callbackFunction(err, result) {  
  console.log(err, result);  
  if (err !== null) {  
    alert("ERROR: " + err);  
  } else {  
    console.log(result);  
  }  
}  
  
checkNumber(callbackFunction, 9);
```

Events: is a way to capture user interaction.

Resource: <https://developer.mozilla.org/en-US/docs/Web/API/Event>

```
var h2Element = document.querySelector("h2");  
function clickCallbackFunction(event) {  
    console.log(event);  
}  
h2Element.addEventListener("click", clickCallbackFunction);
```

Event Target:

```
var h2Element = document.querySelector("h2");  
function clickCallbackFunction(event) {  
    console.log(event.target);  
}  
h2Element.addEventListener("click", clickCallbackFunction);
```

```
var h2Element = document.querySelector("h2");  
function clickCallbackFunction(event) {  
    console.log("I am being clicked");  
}  
h2Element.addEventListener("click", clickCallbackFunction);
```


MCQ 3:

When do you define a pattern as a callback?

Attempted - 53
(72.6%)

EASY



- | | |
|--|--------|
| <input type="checkbox"/> When you are calling a outer function twice | 7.27% |
| <input type="checkbox"/> When you are returning a function and then calling that returned function | 25.45% |
| <input checked="" type="checkbox"/> When you are accepting a function as an argument and then making it invoke conditionally | 81.82% |

MCQ 4:

Are events instantaneous?

EASY



- | | |
|--|--------|
| <input type="checkbox"/> Yes | 63.08% |
| <input checked="" type="checkbox"/> No | 41.54% |