Laviz Pandey

Full stack software developer

Portfolio
Github
Linkedin
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EXPERIENCE

Pebble Technologies— *Junior Software Developer*

MARCH 2022 - PRESENT

· Worked as a developer focusing on writing game logic and working with the front end of the product.

· Developed a CRUD video game targeting mobile devices from scratch.

· Worked in C# and Unity 3D.

PROJECTS

Task-Apart — *Github*

Personal Task Management website to organize my daily work loads.

· Full Stack Application build using the MERN stack.

· Used Redux, Styled Components, Typescript and Express.

My Indian Garden— *Github* | *Live*

Landing page for a restaurant based in Portugal.

·Freelancing project for a client.

· Built using HTML, CSS and Javascript.

Booksgasm Nepal— *Github*

E-Commerce Application for buying Books in Nepal.

· Developed Using React JS and Firebase.

· Includes Authentication, Add to Cart and Single Vendor e-commerce features.

Cube Surfers Endless— *App*

Hyper Casual Mobile Game

· Developed Using Unity 3D and C#.

· Deployed the game to the Android Play Store.

SKILLS

Languages and Frameworks: Typescript, React JS, Express, MongoDB, C#, Unity 3D

Others: Agile, TDD, Version Control

AWARDS

Microsoft Imagine Cup: National Winners and Regional Finalists for MIC 2022 with project Throctor.

National Olympiad of Informatics: Winner of NOI 2022 organized by STEM Nepal.

EDUCATION

High School: Completed High School Degree with Physics and Maths Major from St.Xavier's College.

Bachelors: Pursuing my bachelors degree in Computer Science from Tribhuvan University.