

# GraphQL: Thinking in Resolvers

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opening

# Sébastien Lavoie-Courchesne

- ▶ Architect for the Catalog Group at AppDirect
- ▶ Member of the GraphQL Working Group at AppDirect
- ▶ Developed most of the initial infrastructure we use

# Contents

# Technologies used in the examples

- ▶ GraphQL schemas
- ▶ ApolloServer stack:
  - ▶ NodeJS
  - ▶ Typescript
  - ▶ ApolloServer

# What is GraphQL?

From the GraphQL Specification[1]:

*GraphQL is a query language designed to build client applications by providing an intuitive and flexible syntax and system for describing their data requirements and interactions.*

# But What is GraphQL?

A specification defining a query language for communication between different services over a network and how to implement the server and client sides of the communication

# Why GraphQL?

Only request and receive the fields you want:

- ▶ Smaller payloads
- ▶ Descriptive language
- ▶ Documented



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# GraphQL: Thinking in Resolvers

└ GraphQL

└ Why GraphQL?

Why GraphQL?

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Often compared to REST and gRPC

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Why GraphQL?

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Mostly used over HTTP, but not always

# How does it work?

Server defines the schema it serves using the GraphQL language  
Clients can read the schema and send queries to the server using the GraphQL language, optionally passing in variables

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How does it work?

Server defines the schema it serves using the GraphQL language  
Clients can read the schema and send queries to the server using the GraphQL language, optionally passing in variables

typically one query per request, multiple queries in a single request are supported

# Operations

**Query** a read-only fetch, analogous to REST GET

**Mutation** a write followed by a fetch, analogous to REST POST/PATCH/PUT/DELETE

**Subscription** a long-lived request that fetches data in response to source events

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Operations

**Query** a read-only fetch, analogous to REST GET

**Mutation** a write followed by a fetch, analogous to REST  
POST/PATCH/PUT/DELETE

**Subscription** a long-lived request that fetches data in response to  
source events

Subscription is less often used and less documented, multiple ways to serve it (WebSocket, Kafka, RabbitMQ, etc)

# HTTP Communication

- ▶ Most common use of GraphQL
- ▶ HTTP GET or POST to a specific URL
- ▶ Traditional HTTP headers/cookies
- ▶ GET query parameter contains the query as a string
- ▶ POST Body includes

`query` Query as a string

`variables` Query variable values as a JSON object, optional

`operationName` Name for the operation, optional

## Types and fields

```
type Post
  "The blog post's identifier"
  id: ID!
  "Title of the blog post"
  title: String!
  "Contents of the blog post"
  contents(format: BlogContentsFormat): String!
  "Possible Blog Contents Formats" enum BlogContentsFormat "Simple text" TEXT "HTML formatted" HTML
```



# Conclusion

# Links

- ▶ [blog](#)
- ▶ [this presentation](#)

# References

- [1] *GraphQL Specification, October 2021 Edition*. GraphQL contributors. Oct. 2021. URL: <https://spec.graphql.org/October2021/>.