Streaming Media: Technologies, Standards, Applications (Paperback)

By Tobias Kunkel

John Wiley and Sons Ltd, United Kingdom, 2003. Paperback. Condition: New. 1. Auflage. Language: English. Brand new Book. A technical introduction to streaming media for developers. Streaming technologies, such as HTTP or QuickTime, facilitate the transmission of audio and video data in networks. Businesses are turning to Internet--based multimedia communication, whether the goal is videoconferencing, distance learning, telemedicine, or real--time entertainment broadcasts. Streaming Media is a complete guide to the technical principles, protocols, and applications underlying this technology. With its clear, accessible coverage on compression and coding, storage and communication of the full range of digital media types, the book offers unparalleled coverage of the fielda s current innovations and standards. aeo Describes how streaming media content is produced and coded for optimal transmission aeo Extensive and detailed real--world examples aeo Accompanying CD--ROM includes tools to get readers started immediately.

READ ONLINE
[9.29 MB]

Reviews

I actually started looking over this publication. It really is rally interesting throgh studying period. Once you begin to read the book, it is extremely difficult to leave it before concluding.
-- Dana Hintz

Good electronic book and valuable one. It really is basic but unexpected situations in the 50 percent in the pdf. You wont really feel monotony at at any moment of your time (that's what catalogues are for concerning when you ask me).
-- Elisa Reinger