

sum is: /usr/bin/sum

2015-01-22 14:46 Checksum for A1 for ljfulton on gl02
Page 1

A1:

total 1804

85595909	drwxrwx---	4	ljfulton	cs488	4096	Jan 22	14:46	./
85595904	-rw-r-x---	1	ljfulton	ljfulton	521	Jan 22	14:46	README*
85595897	drwxrwx---	8	ljfulton	cs488	4096	Jan 22	14:40	../
85595903	-rw-r--r--	1	ljfulton	ljfulton	15438	Jan 22	14:39	
screenshot01.png								
85595906	-rwxr-xr-x	1	ljfulton	ljfulton	1799512	Jan 22	14:36	game488*
85595911	drwxrwx---	2	ljfulton	cs488	4096	Jan 22	14:36	src/
85595910	drwxrwx---	2	ljfulton	cs488	4096	Jan 12	12:18	data/

A1/src:

total 1836

85595909	drwxrwx---	4	ljfulton	cs488	4096	Jan 22	14:46	../
85595911	drwxrwx---	2	ljfulton	cs488	4096	Jan 22	14:36	./
56297266	-rwxr-xr-x	1	ljfulton	ljfulton	1799512	Jan 22	14:36	game488*
24320934	-rw-r-x---	1	ljfulton	ljfulton	539	Jan 22	14:35	
main.cpp*								
24320933	-rw-r-x---	1	ljfulton	ljfulton	11928	Jan 22	14:35	
Viewer.cpp*								
37705079	-rw-r-x---	1	ljfulton	ljfulton	2587	Jan 22	14:34	
Viewer.hpp*								
82568902	-rw-r-x---	1	ljfulton	ljfulton	104	Jan 22	01:46	
shader.frag*								
82568904	-rw-r-x---	1	ljfulton	ljfulton	316	Jan 22	01:44	
shader.vert*								
82568906	-rw-r-x---	1	ljfulton	ljfulton	836	Jan 21	23:59	
AppWindow.hpp*								
82568894	-rw-r-x---	1	ljfulton	ljfulton	461	Jan 21	23:25	
game488.pro*								
82568900	-rw-r-x---	1	ljfulton	ljfulton	6479	Jan 21	23:00	
AppWindow.cpp*								
82568895	-rw-r--r--	1	ljfulton	ljfulton	1969	Jan 21	22:32	
.nfs0000000004ebe6bf000003a3								
2742460	-rw-r-x---	1	ljfulton	cs488	3294	Jan 21	16:43	
game.hpp*								
2742459	-rw-r-x---	1	ljfulton	cs488	7562	Jan 21	16:43	
game.cpp*								

A1/data:

total 8

85595909	drwxrwx---	4	ljfulton	cs488	4096	Jan 22	14:46	../
85595910	drwxrwx---	2	ljfulton	cs488	4096	Jan 12	12:18	./