UNIT: 5 Operators

- Arithmetic
- Comparison
- Logical

Operators

- An operator is a symbol that tells the compiler to perform certain actions
- The following lists describe the different operators used in Golang
 - Arithmetic Operators
 - Assignment Operators
 - Comparison Operators
 - Logical Operators
 - Bitwise Operators

Arithmetic Operators

- The arithmetic operators are used to perform common arithmetical operations, such as addition, subtraction, multiplication etc
- Arithmetic operators apply to numeric values and yield a result of the same type as the first operand
- ➤ The four standard arithmetic operators (+, -, *, /) apply to integer, floating-point, and complex types; + also applies to strings

Arithmetic Operators

➤ Here's a complete list of arithmetic operators:

Operator	Description	Example	Result
+	Addition	x + y	Sum of x and y
-	Subtraction	x - y	Subtracts one value from another
*	Multiplication	x * y	Multiplies two values
1	Division	x / y	Quotient of x and y
%	Modulus	x % y	Remainder of x divided by y
++	Increment	χ++	Increases the value of a variable by 1
	Decrement	X	Decreases the value of a variable by 1

```
package main
    import "fmt"
 5 - func main() {
       fmt.Printf("hello, world\n")
  // Go program to illustrate the
 8 // use of arithmetic operators
    package main
10
11
    import "fmt"
12
13 - func main() {
14
    p := 34
15
    q := 20
16
17 // Addition
18 result1:= p + q
19 fmt.Printf("Result of p + q = %d", result1)
20
```

```
// Subtraction
result2:= p - q
fmt.Printf("\nResult of p - q = %d", result2)

// Multiplication
result3:= p * q
fmt.Printf("\nResult of p * q = %d", result3)
```

```
29  // Division
30  result4:= p / q
31  fmt.Printf("\nResult of p / q = %d", result4)
32
33  // Modulus
34  result5:= p % q
35  fmt.Printf("\nResult of p %% q = %d", result5)
36  }
37
```

Example- output

ı.lı Result

```
$go run main.go

Result of p + q = 54

Result of p - q = 14

Result of p * q = 680

Result of p / q = 1

Result of p % q = 14
```

Assignment Operators

> The assignment operators are used to assign values to variables

Assignment	Description	Example
x = y	Assign x = y	Assign x = y
x += y	Add and assign	x = x + y
x -= y	Subtract and assign	x = x - y
x *= y	Multiply and assign	x = x * y
x /= y	Divide and assign quotient	x = x / y
x %= y	Divide and assign modulus	x = x % y

```
package main
    import "fmt"
 5 - func main() {
       var a int = 21
       var c int
       c = a
10
       fmt.Printf("Line 1 - = Operator Example, Value of c = %d\n", c )
11
12
       c += a
       fmt.Printf("Line 2 - += Operator Example, Value of c = %d\n", c )
13
14
```

```
15
       c -= a
16
       fmt.Printf("Line 3 - -= Operator Example, Value of c = %d\n", c )
17
18
       c *= a
       fmt.Printf("Line 4 - *= Operator Example, Value of c = %d\n", c )
19
20
       c /= a
21
       fmt.Printf("Line 5 - /= Operator Example, Value of c = %d\n", c )
22
23
24
       c = 200;
25
       c <<= 2
       fmt.Printf("Line 6 - <<= Operator Example, Value of c = %d\n", c )</pre>
26
27
```

```
28
       c >>= 2
       fmt.Printf("Line 7 - >>= Operator Example, Value of c = %d\n", c )
29
30
31
      c &= 2
32
       fmt.Printf("Line 8 - &= Operator Example, Value of c = %d\n", c )
33
       c^{-}=2
34
       fmt.Printf("Line 9 - ^= Operator Example, Value of c = %d\n", c )
35
36
      c = 2
37
       fmt.Printf("Line 10 - |= Operator Example, Value of c = %d\n", c )
38
```

Example- output

```
$go run main.go
Line 1 - = Operator Example, Value of c = 21
Line 2 - += Operator Example, Value of c = 42
Line 3 - -= Operator Example, Value of c = 21
Line 4 - *= Operator Example, Value of c = 441
Line 5 - /= Operator Example, Value of c = 21
Line 6 - <<= Operator Example, Value of c = 800
Line 7 - >>= Operator Example, Value of c = 200
Line 8 - &= Operator Example, Value of c = 0
Line 9 - ^= Operator Example, Value of c = 2
Line 10 - |= Operator Example, Value of c = 2
```

Comparison Operators

Comparison operators are used to compare two values

Operator	Name	Example	Result
==	Equal	x == y	True if x is equal to y
!=	Not equal	x != y	True if x is not equal to y
<	Less than	x < y	True if x is less than y
<=	Less than or equal to	x <= y	True if x is less than or equal to y
>	Greater than	x > y	True if x is greater than y
>=	Greater than or equal to	x >= y	True if x is greater than or equal to y

```
Execute | > Share
                     main.go
                                STDIN
      package main
   2
      import "fmt"
      func main() {
   6
          var x, y = 12,24
  8
          fmt.Println (x == y)
  9
 10
          fmt.Println (x != y)
 11
 12
          fmt.Println(x < y)
 13
          fmt.Println (x <= y)</pre>
 14
 15
          fmt.Println(x > y)
 16
 17
          fmt.Println (x >= y)
 18
 19
```

> Output

```
$go run main.go
false
true
true
true
false
false
```

Logical Operators

Logical operators are used to determine the logic between variables or values

Operator	Name	Description	Example
&&	Logical And	Returns true if both statements are true	x < y && x > z
II	Logical Or	Returns true if one of the statements is true	x < y x > z
!	Logical Not	Reverse the result, returns false if the result is true	!(x == y && x > z)

```
Execute | > Share
                    main.go
                              STDIN
      package main
     import "fmt"
     func main () {
     var x, y, z = 40, 50, 60
     fmt.Println(x < y && x > z)
     fmt.Println (x < y || x > z)
 11
     fmt.Println(! (x == y & x > z))
 13
 14
 15
```

> Output

```
$go run main.go
false
true
true
```

Bitwise Operators

Bitwise operators are used to compare (binary) numbers

Operator	Name	Description
&	AND	Sets each bit to 1 if both bits are 1
I	OR	Sets each bit to 1 if one of two bits is 1
۸	XOR	Sets each bit to 1 if only one of two bits is 1
<<	Zero fill left shift	Shift left by pushing zeros in from the right and let the leftmost bits fall off
>>	Signed right shift	Shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off

```
Execute | > Share
                   main.go
                              STDIN
     package main
    import "fmt"
  5 func main() {
         x := 5
         y := 3
         result := 0
 10
         result = (x \& y)
         fmt.Println(x, "&", y, "=", result)
         result = (x | y)
         fmt.Println(x, "|", y, "=", result)
 14
         result = (x ^ y)
         fmt.Println(x, "^", y, "=", result)
         result = (x << 2)
         fmt.Println(x, "<<", 2, "=", result)</pre>
         result = (x \gg 2)
         fmt.Println(x, ">>", 2, "=", result)
 24
```

> Output

ı.lı Result

```
$go run main.go

5 & 3 = 1

5 | 3 = 7

5 ^ 3 = 6

5 << 2 = 20

5 >> 2 = 1
```