

Final Project Review

By: Lucien Lee

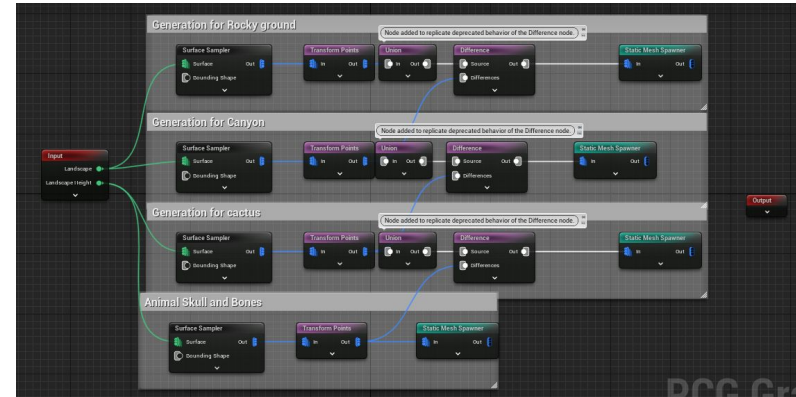
Landscapes



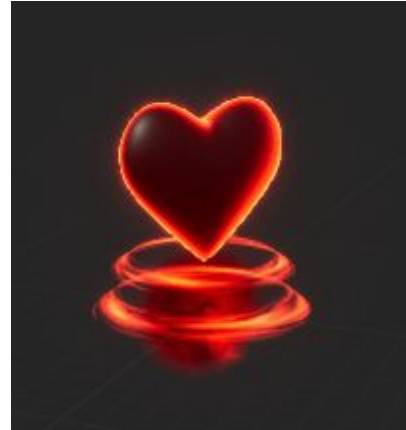
Landscapes

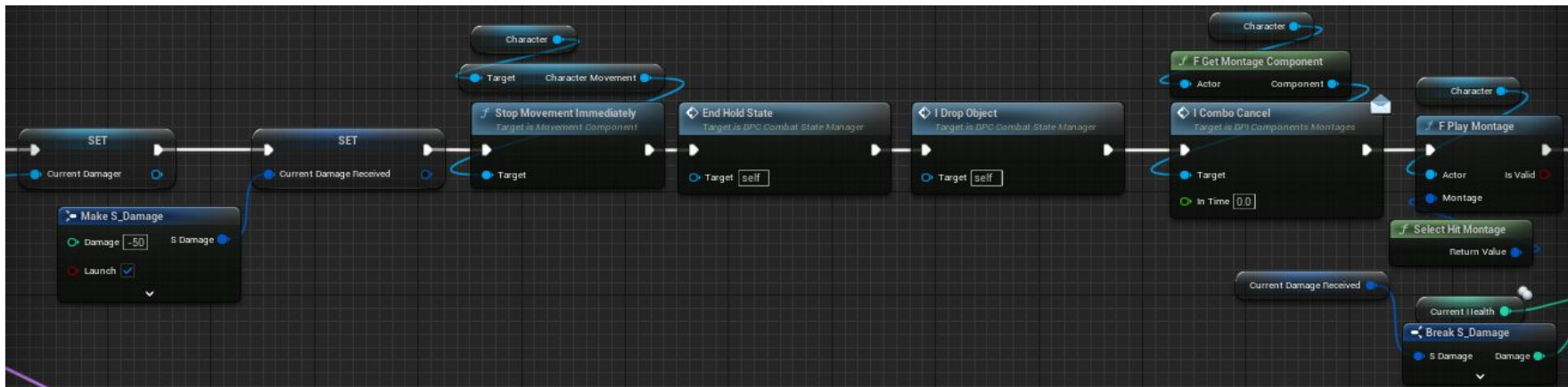


Landscapes

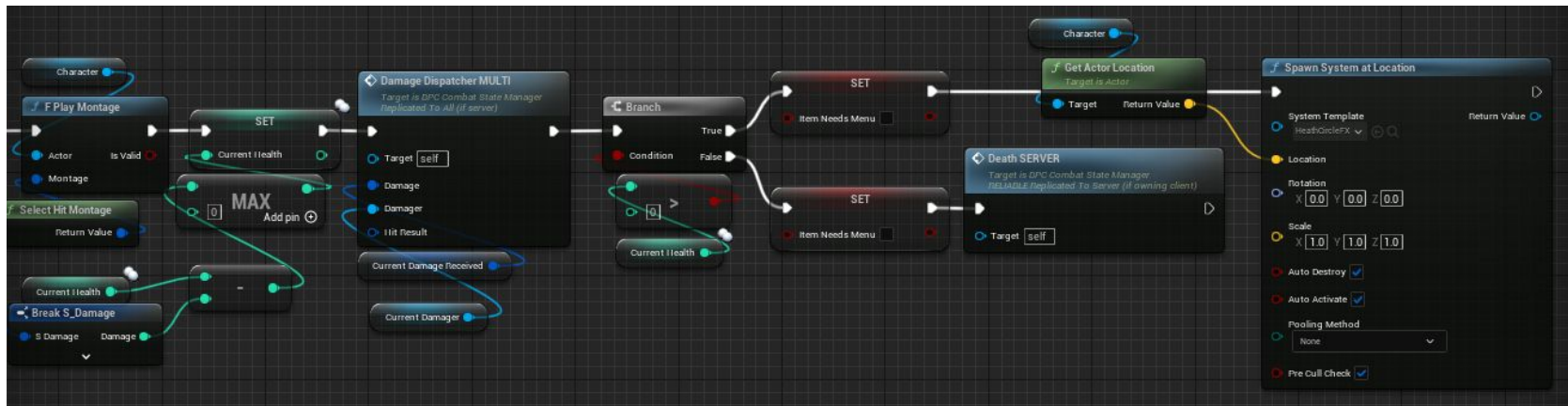


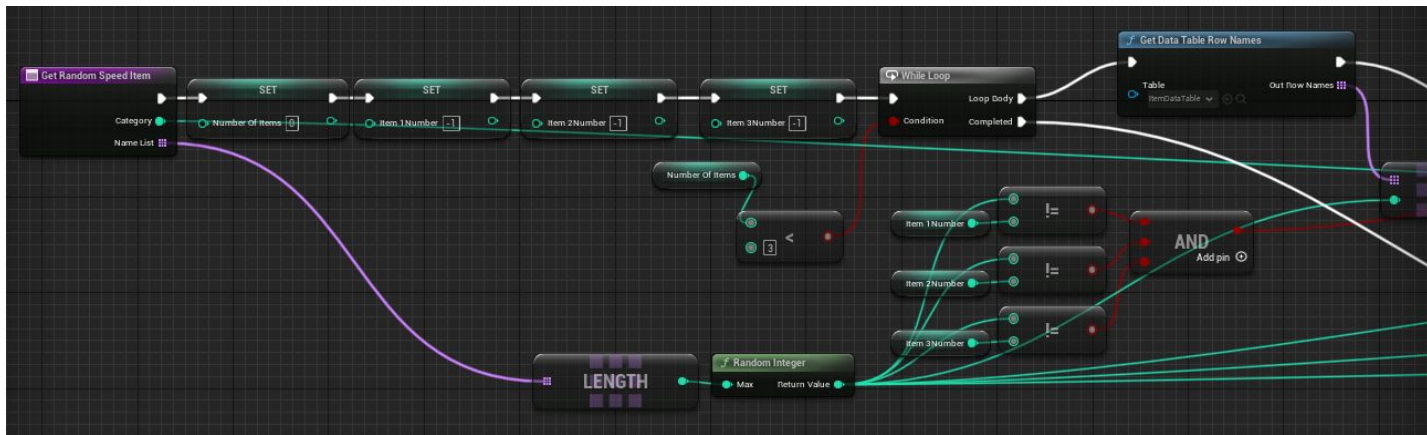
Interactables



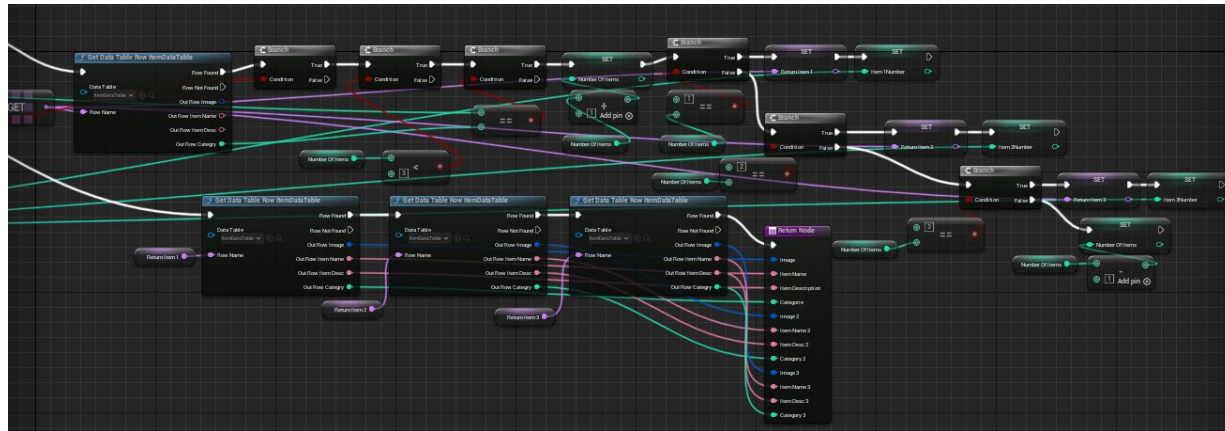


Interactables - Health

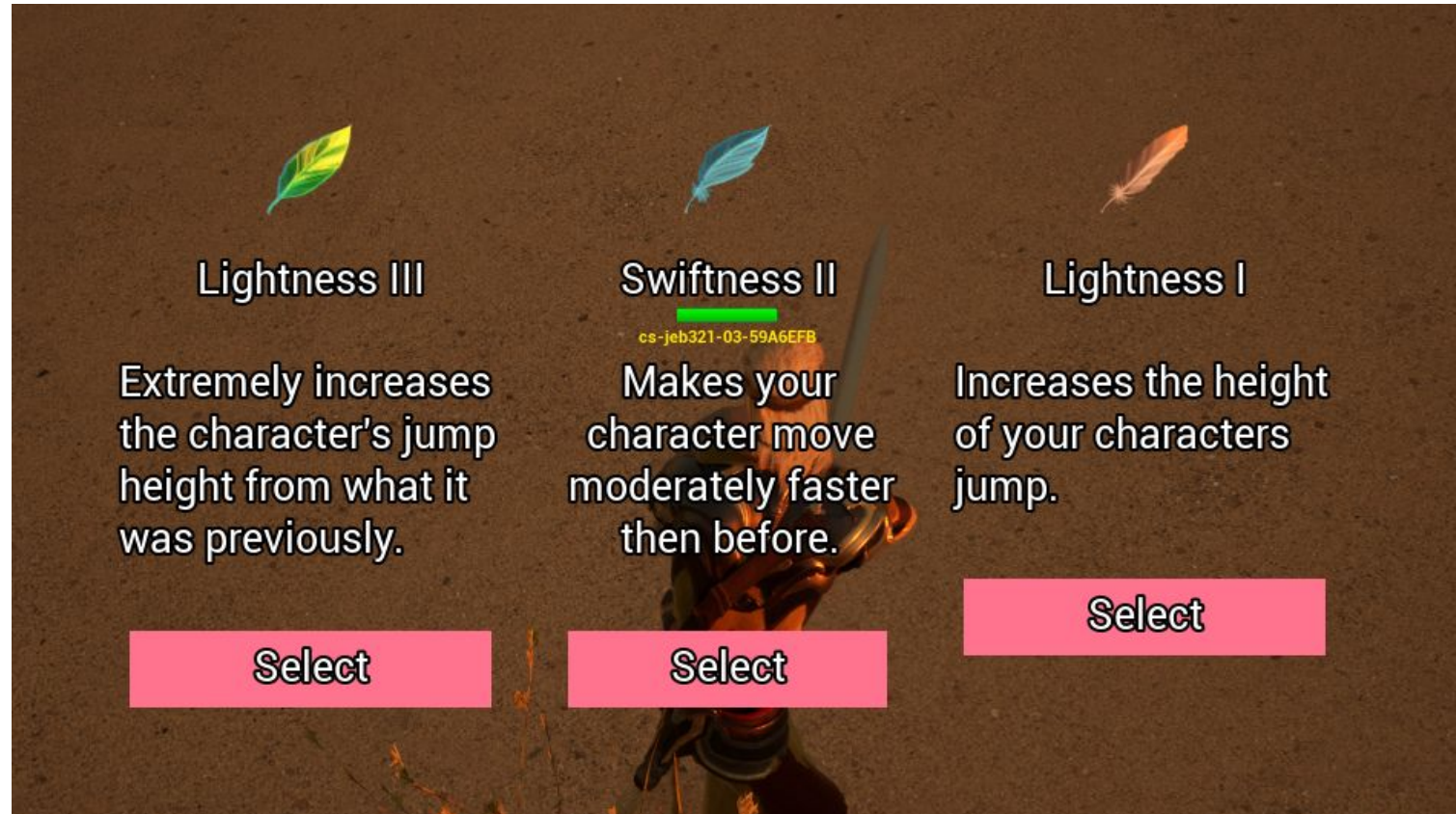




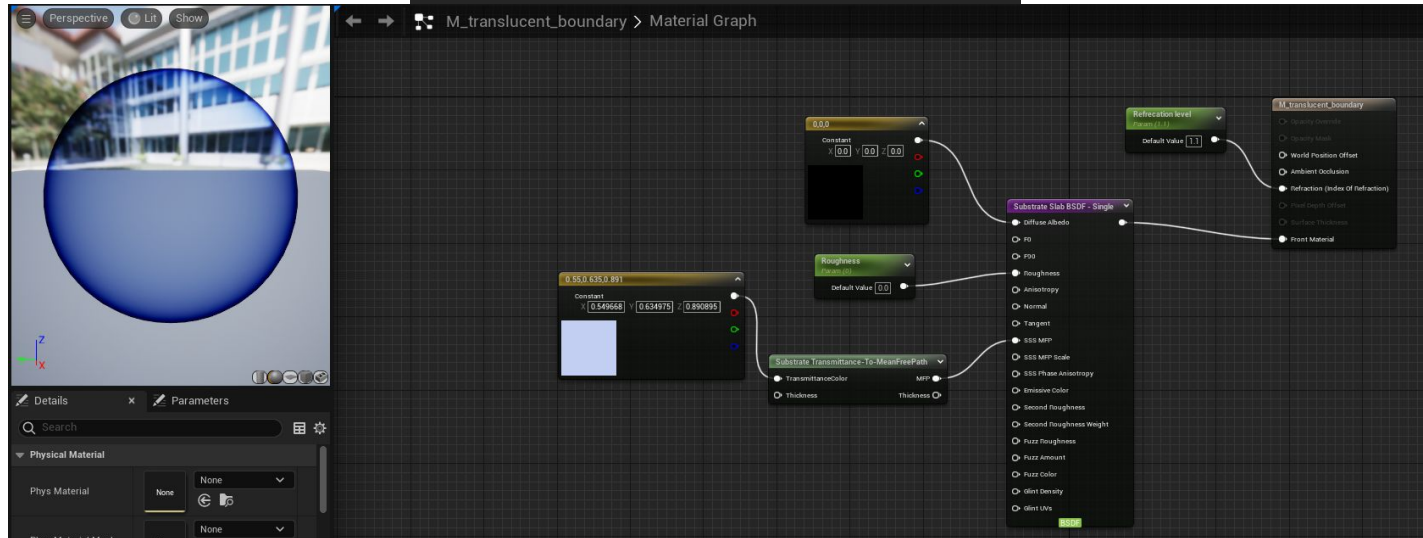
Interactables - Speed



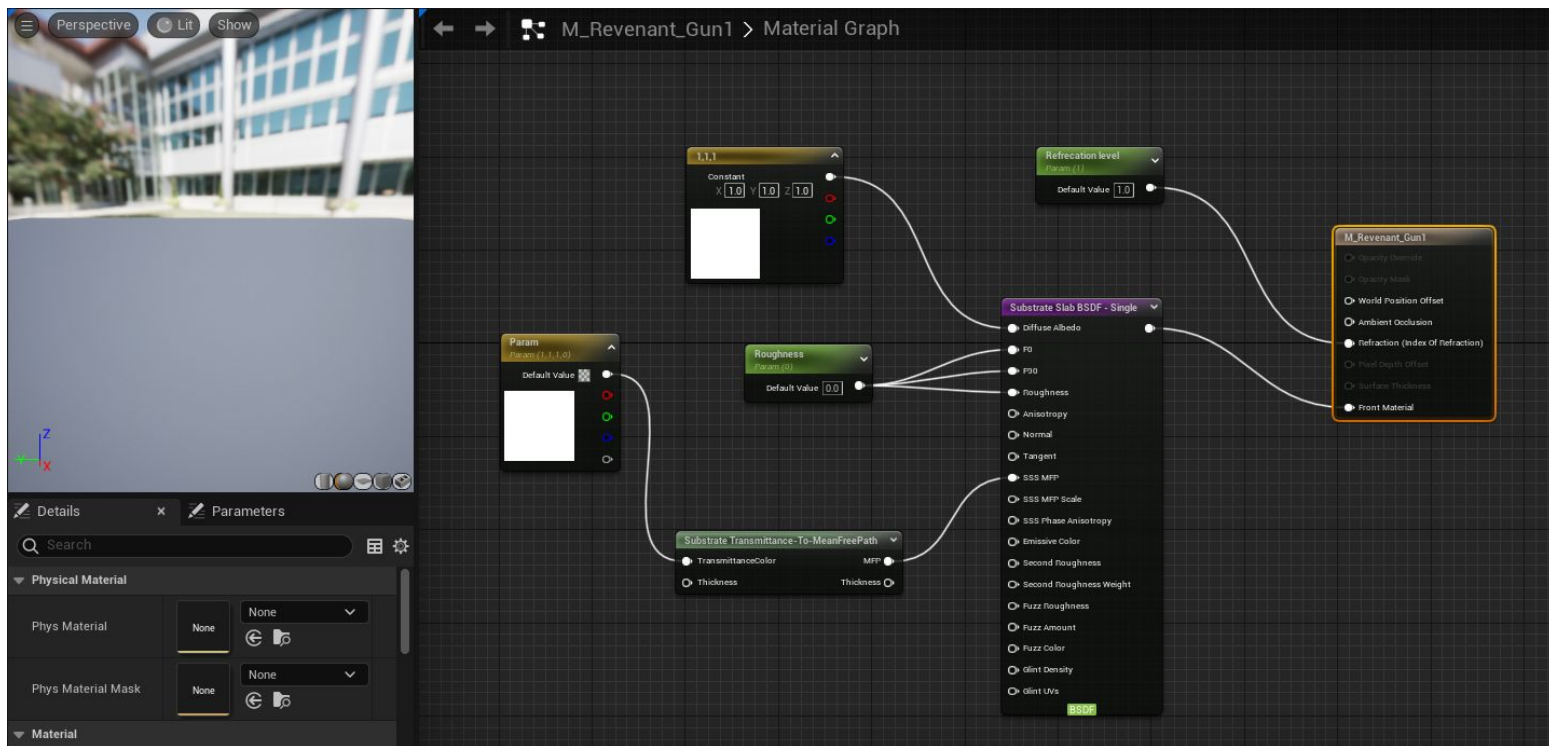
Interactables - Speed



Materials



Materials



Materials



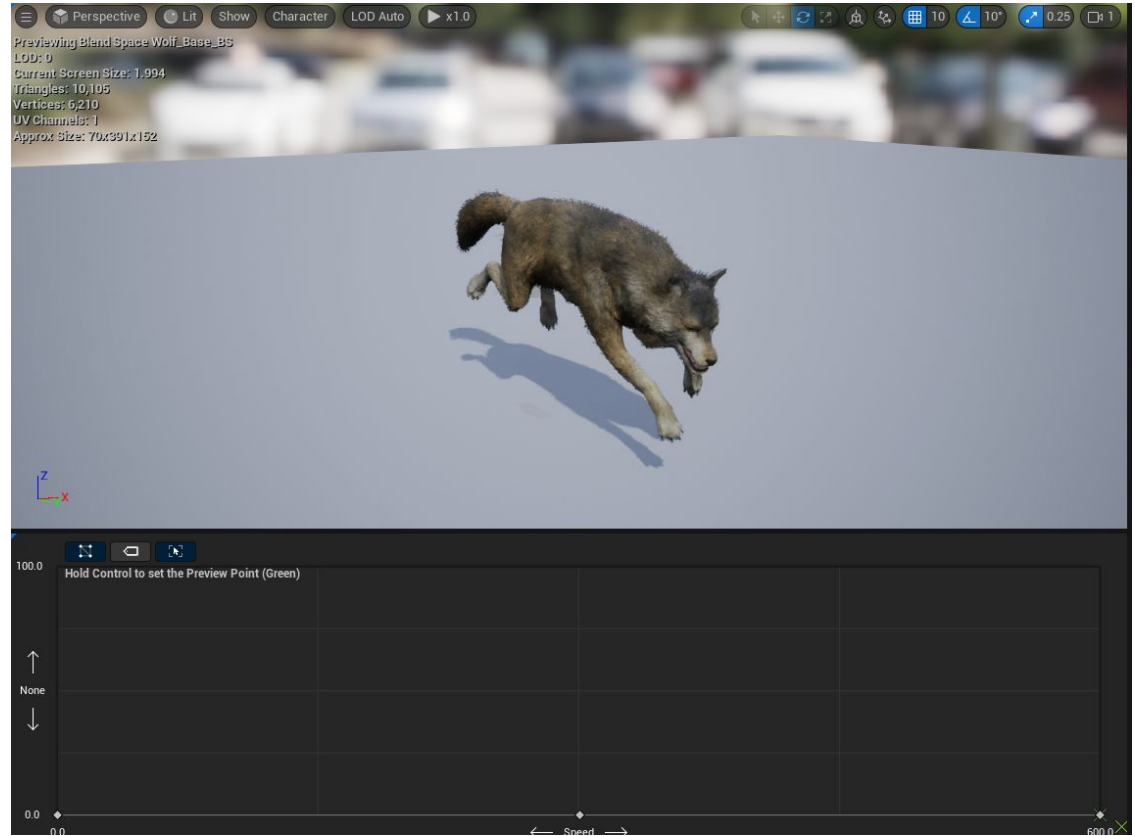
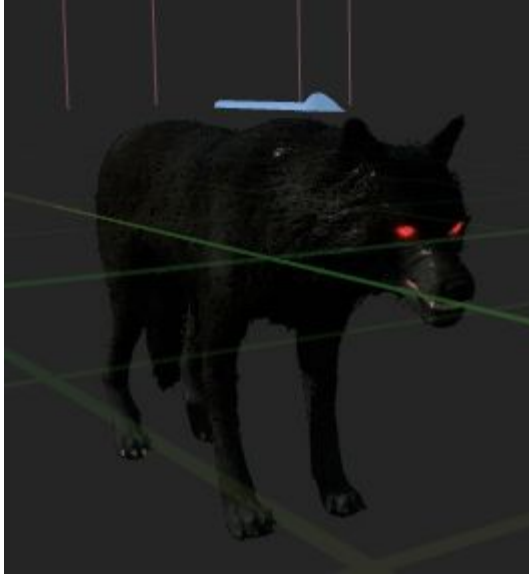
Materials



Animation - Retargeting



Animation -



User Interface -

Spar With Your Friends

New Game

Controls

Options

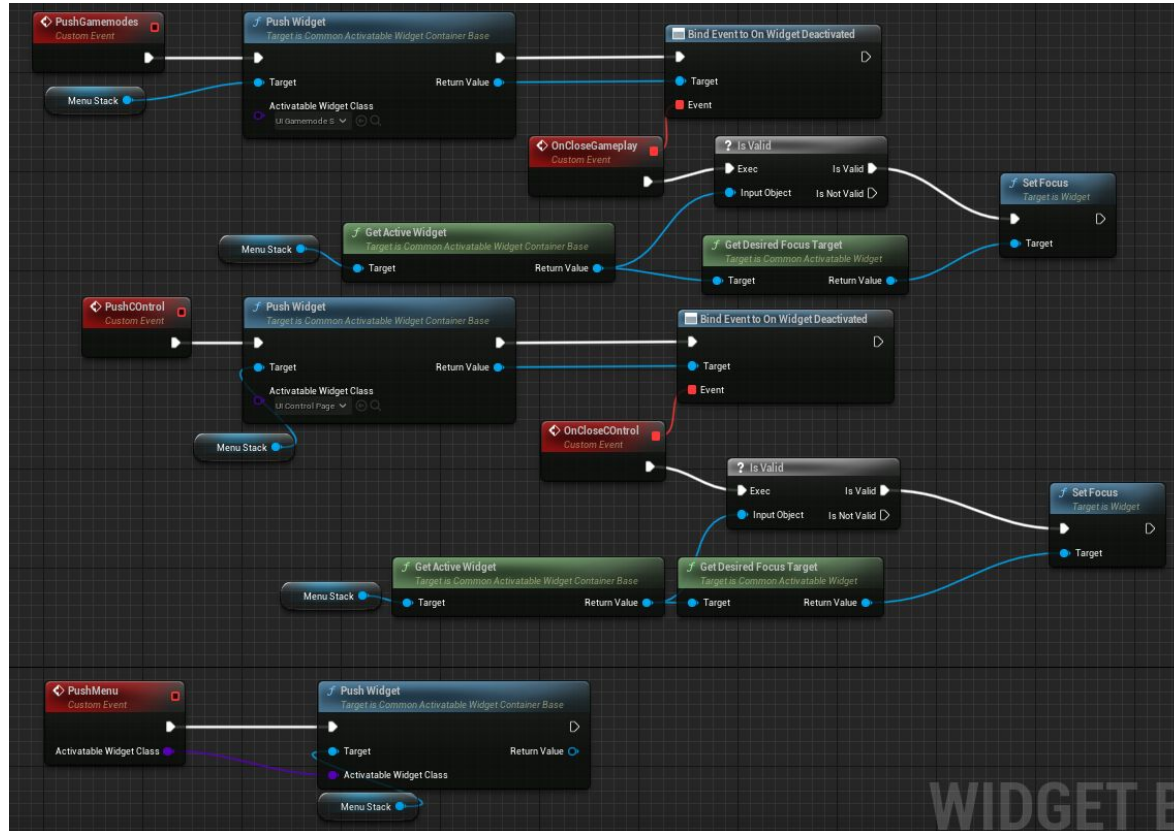
Quit Game

Pause

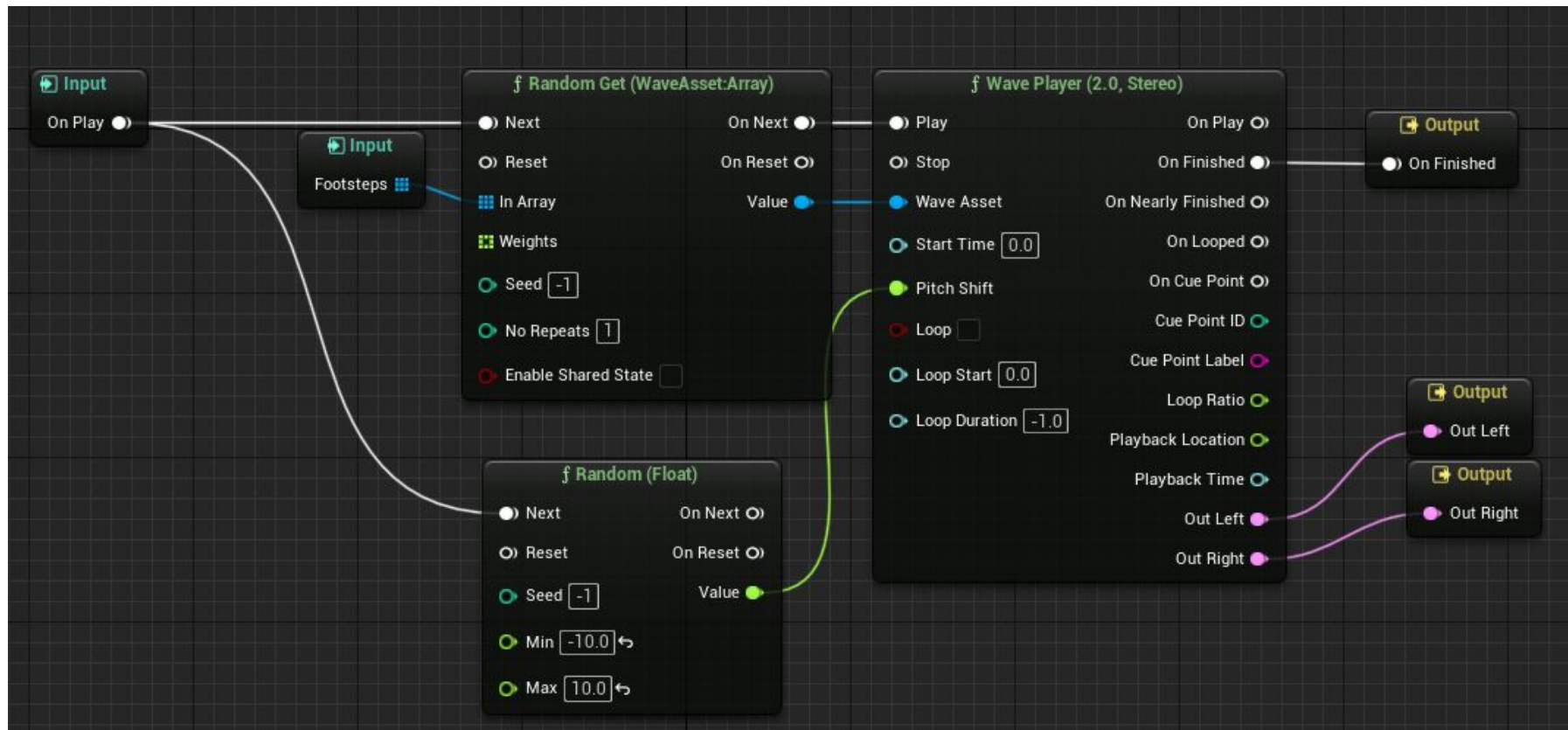
Resume

Quit

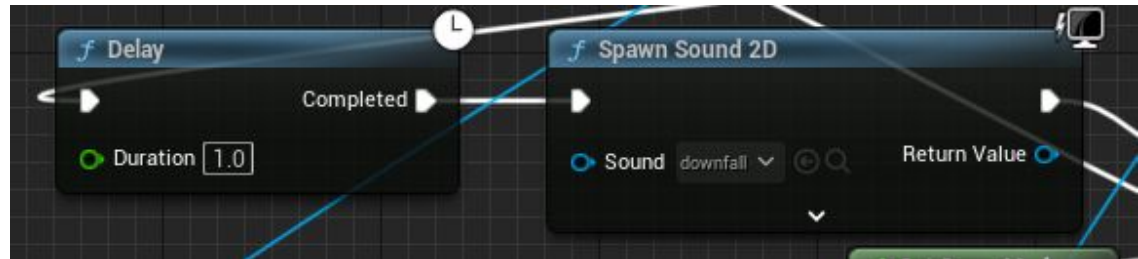
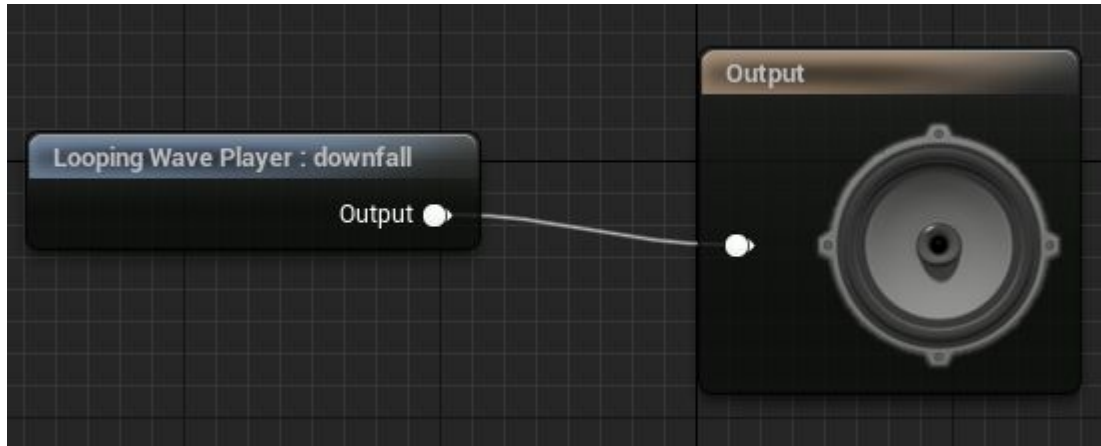
User Interface -



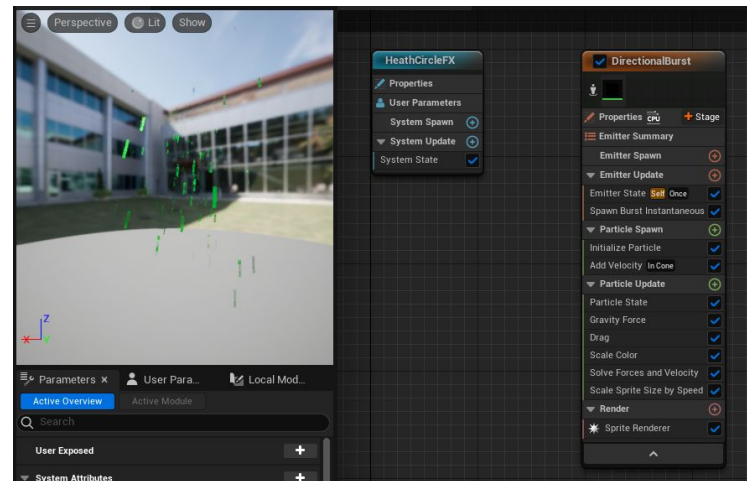
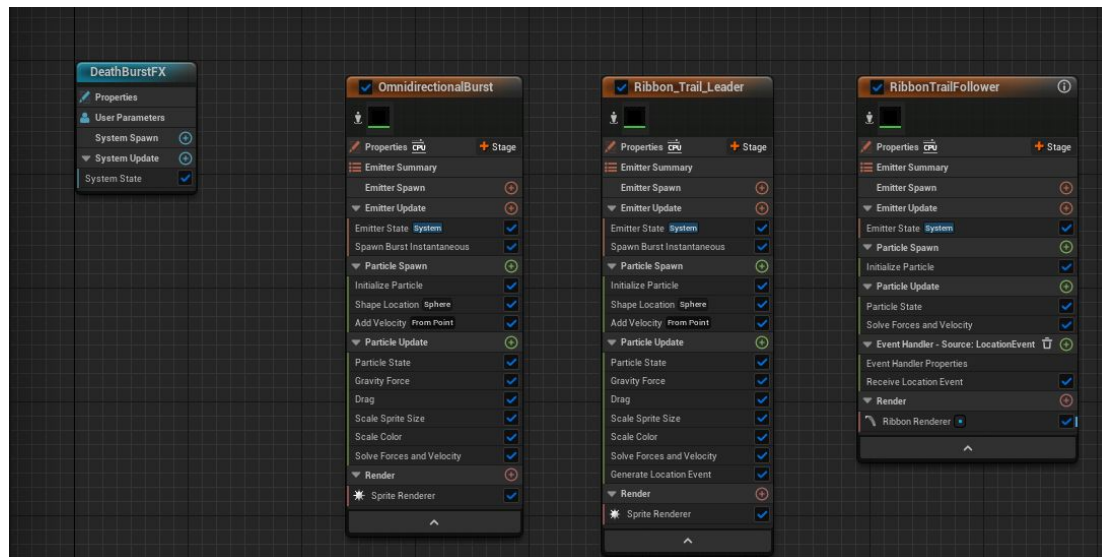
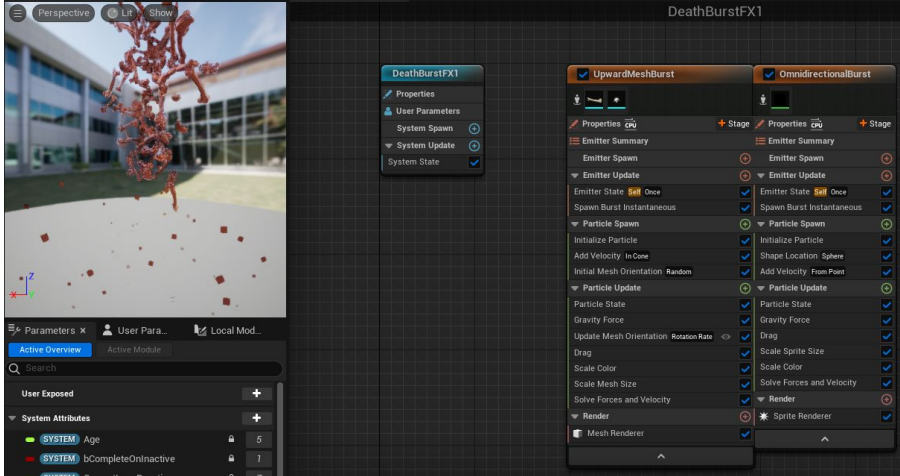
Sounds -



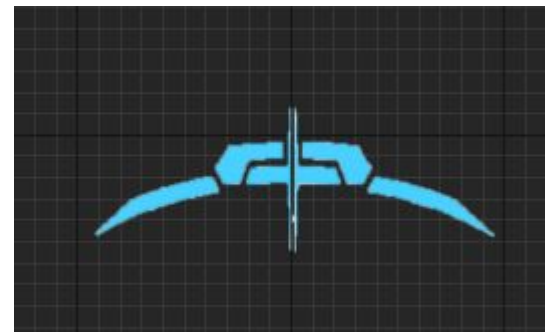
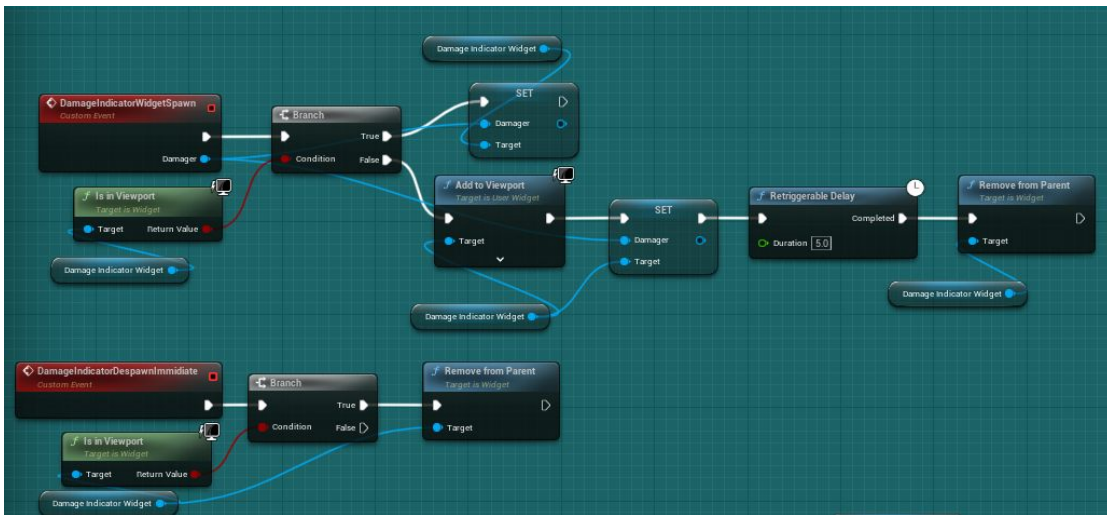
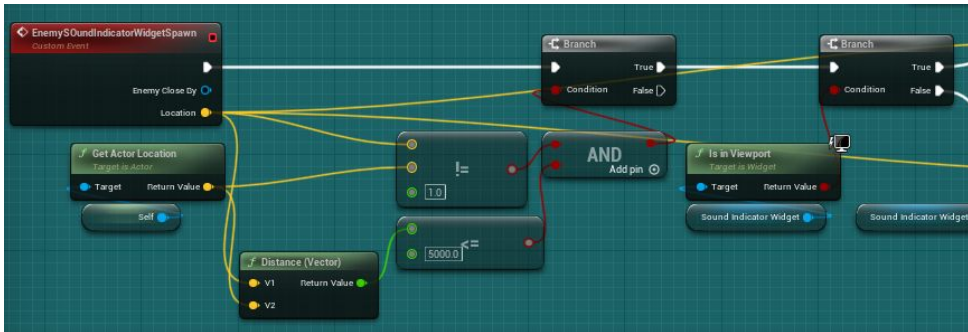
Sounds -



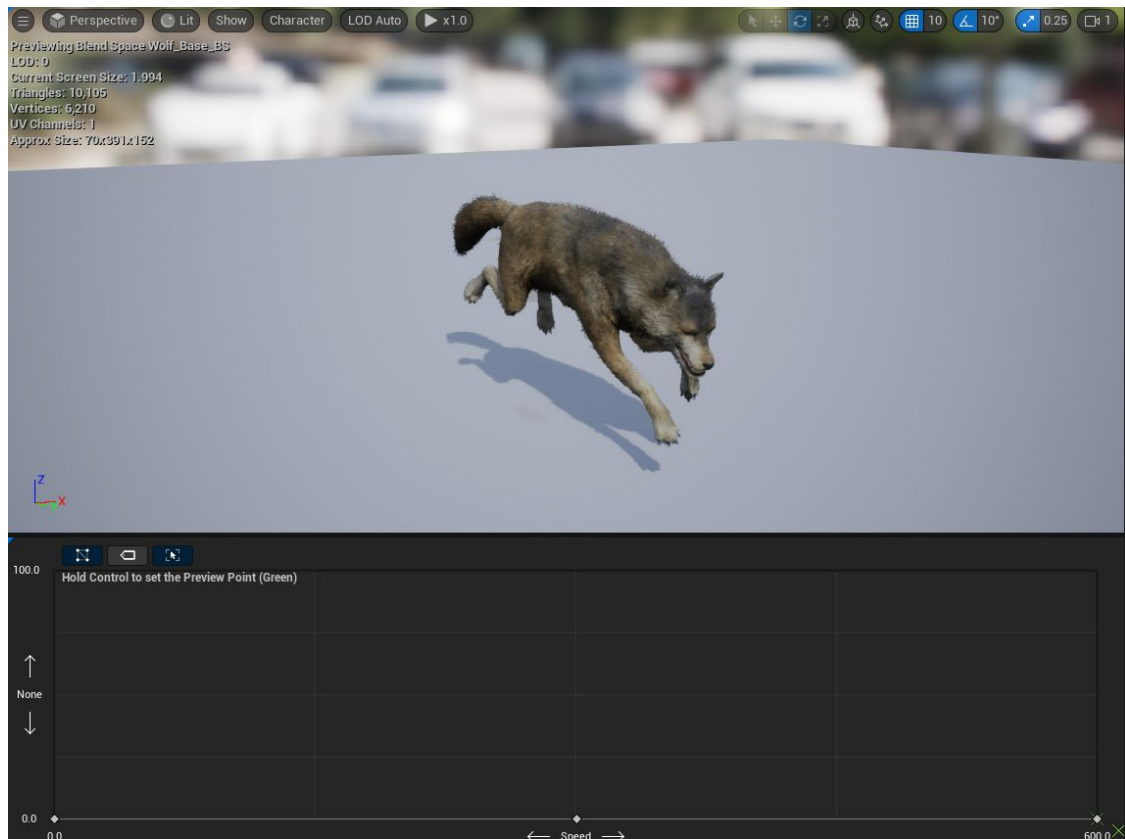
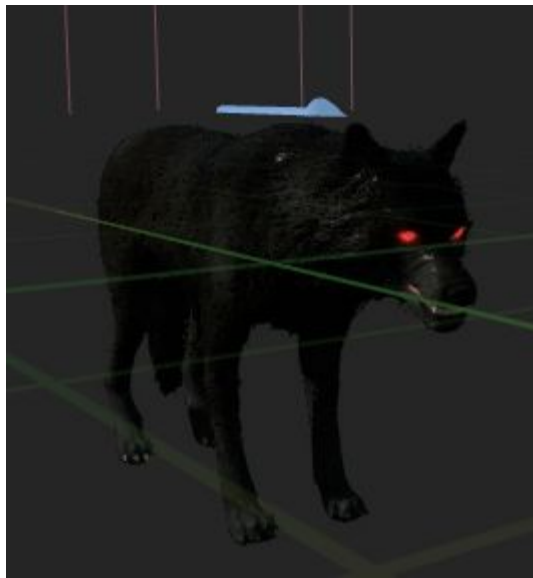
VFX -



Accessibility -



AI -



AI -

