<https://www.youtube.com/watch?v=OuNOyFg942M>

# Prototype Pattern:

We have to make copy / clone from existing Object. If it is very heavy to create a object we can clone an existing object and modify some properties.

# Singleton Pattern

If we need only one object to be created.

# Factory Pattern:

All the object creation and business logics are at one place.

# Abstract Factory:

Factory of Factory.

# Builder Pattern:

Object with step by step. Like spark object.