

# CS 346: Bottom Up Parser

## **Resource: Textbook**

Alfred V. Aho, Ravi Sethi, and Jeffrey D. Ullman,  
“*Compilers: Principles, Techniques, and Tools*”,  
Addison-Wesley, 1986.

# Bottom-Up Parsing

- **Bottom-up parser:**

- parse tree created from the given input starting from leaves towards the root
- tries to find the right-most derivation of the given input in the reverse order

$S \Rightarrow \dots \Rightarrow \omega$  (the right-most derivation of  $\omega$ )

← (the bottom-up parser finds the right-most derivation in the reverse order)

- **Bottom-up parsing:** also known as **shift-reduce parsing** because its two main actions are *shift* and *reduce*

- At each shift action, the current symbol in the input string is pushed to a stack
- At each reduction step, the symbols at the top of the stack (this symbol sequence is the right side of a production) replaced by the non-terminal at the left side of that production
- Two more actions: *accept* and *error*

# Shift-Reduce Parsing

- Shift-reduce parser tries to reduce the given input string into the starting symbol

a string  $\rightarrow$  the starting symbol  
reduced to

- At each reduction step, a substring of the input matching to the right side of a production rule is replaced by the non-terminal at the left side of that production rule
- If the substring is chosen correctly, the right most derivation of that string is created in the reverse order

Rightmost Derivation:

$$\begin{array}{c} * \\ S \Rightarrow \omega \\ \text{rm} \end{array}$$

Shift-Reduce Parser finds:

$$\omega \xleftarrow{\text{rm}} \dots \xleftarrow{\text{rm}} S$$

# Shift-Reduce Parsing -- Example

$S \rightarrow aABb$

$A \rightarrow aA \mid a$

$B \rightarrow bB \mid b$

input string:  $aaabb$

$aaAbb$

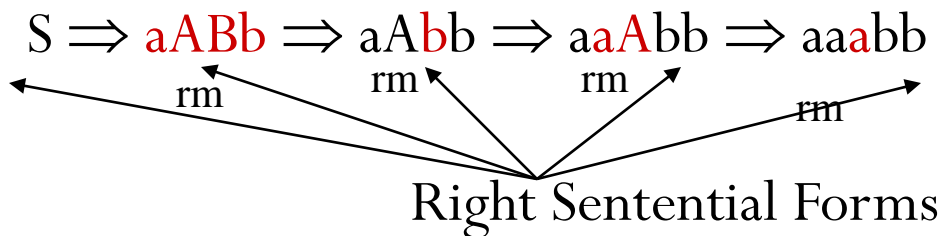
$aAbb$



reduction

$aABb$

$S$



- How do we know which substring to be replaced at each reduction step?

# Handle

- **Handle** of a string is a substring that matches the right side of a production rule
  - *not every substring that matches the right side of a production rule is handle*
- A **handle** of a right sentential form  $\gamma (\equiv \alpha\beta\omega)$  :
  - a production rule  $A \rightarrow \beta$  and a position of  $\gamma$
  - where the string  $\beta$  may be found and replaced by  $A$  to produce the previous right-sentential form in a rightmost derivation of  $\gamma$

$$S \xRightarrow{*}_{\text{rm}} \alpha A \omega \xRightarrow{\text{rm}} \alpha \beta \omega$$

$\omega$  is a string of terminals

- If the grammar is *unambiguous*, then every right-sentential form of the grammar has exactly one handle

# Handle Pruning

- A right-most derivation in reverse can be obtained by **handle-pruning**

$$S = \gamma_0 \xRightarrow{\text{rm}} \gamma_1 \xRightarrow{\text{rm}} \gamma_2 \xRightarrow{\text{rm}} \dots \xRightarrow{\text{rm}} \gamma_{n-1} \xRightarrow{\text{rm}} \gamma_n = \omega$$

input string

- Start from  $\gamma_n$ , find a handle  $A_n \rightarrow \beta_n$  in  $\gamma_n$ , and replace  $\beta_n$  by  $A_n$  to get  $\gamma_{n-1}$
- Then find a handle  $A_{n-1} \rightarrow \beta_{n-1}$  in  $\gamma_{n-1}$ , and replace  $\beta_{n-1}$  by  $A_{n-1}$  to get  $\gamma_{n-2}$
- Repeat this, until we reach  $S$

# A Shift-Reduce Parser

$E \rightarrow E+T \mid T$

$T \rightarrow T*F \mid F$

$F \rightarrow (E) \mid \text{id}$

Right-Most Derivation of  $\text{id} + \text{id}*\text{id}$

$E \Rightarrow E+T \Rightarrow E+T*F \Rightarrow E+T*\text{id} \Rightarrow E+F*\text{id}$

$\Rightarrow E+\text{id}*\text{id} \Rightarrow T+\text{id}*\text{id} \Rightarrow F+\text{id}*\text{id} \Rightarrow \text{id}+\text{id}*\text{id}$

<u>Right-Most Sentential Form</u>	<u>Reducing Production</u>
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id+id\*id

$F \rightarrow \text{id}$

F+id\*id

$T \rightarrow F$

T+id\*id

$E \rightarrow T$

E+id\*id

$F \rightarrow \text{id}$

E+F\*id

$T \rightarrow F$

E+T\*id

$F \rightarrow \text{id}$

E+T\*F

$T \rightarrow T*F$

E+T

$E \rightarrow E+T$

E

Handles are red and underlined in the right-sentential forms.

# A Stack Implementation of A Shift-Reduce Parser

Four possible actions of a shift-parser :

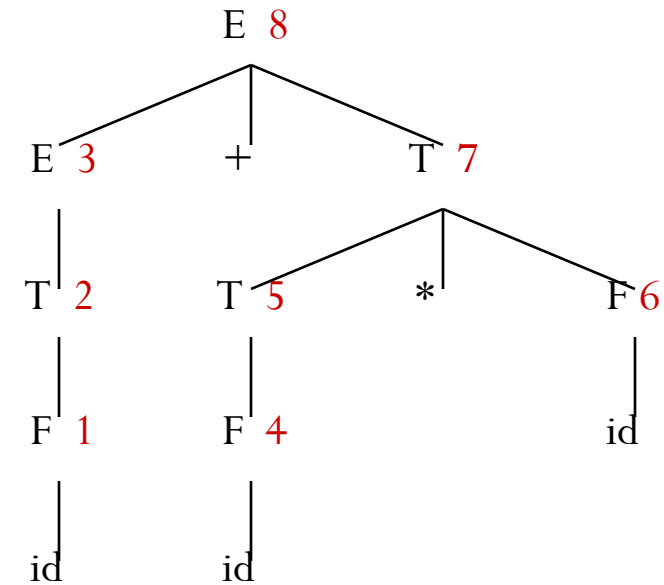
1. **Shift** : The next input symbol is shifted onto the top of the stack
  2. **Reduce**: Replace the handle on the top of the stack by the non-terminal
  3. **Accept**: Successful completion of parsing
  4. **Error**: Parser discovers a syntax error, and calls an error recovery routine
- Initial stack: contains only the end-marker \$
  - End of the input string: marked by the end-marker \$



# A Stack Implementation of A Shift-Reduce Parser

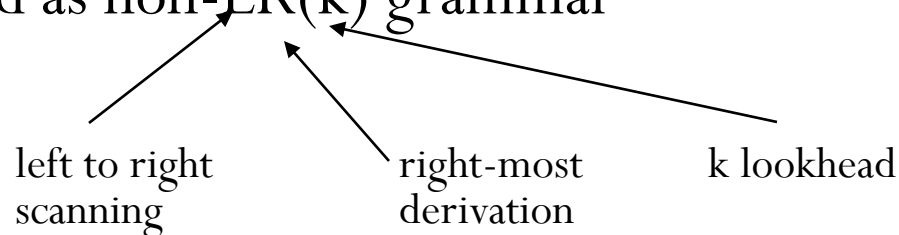
<u>Stack</u>	<u>Input</u>	<u>Action</u>
\$	id+id*id \$	shift
\$ <b>id</b>	+id*id\$	reduce by $F \rightarrow id$
\$ <b>F</b>	+id*id\$	reduce by $T \rightarrow F$
\$ <b>T</b>	+id*id\$	reduce by $E \rightarrow T$
\$E	+id*id\$	shift
\$E+	id*id\$	shift
\$E+ <b>id</b>	*id\$	reduce by $F \rightarrow id$
\$E+ <b>F</b>	*id\$	reduce by $T \rightarrow F$
\$E+T	*id\$	shift
\$E+T*	id\$	shift
\$E+T* <b>id</b>	\$	reduce by $F \rightarrow id$
\$E+ <b>T*</b> F	\$	reduce by $T \rightarrow T*F$
\$ <b>E+T</b>	\$	reduce by $E \rightarrow E+T$
\$E	\$	accept

Parse Tree



# Conflicts During Shift-Reduce Parsing

- For certain class of CFGs, shift-reduce parsers cannot be used
- Stack contents and the next input symbol may not decide action:
  - **shift/reduce conflict**: Whether make a shift operation or a reduction
  - **reduce/reduce conflict**: The parser cannot decide which of several reductions to make
- If a shift-reduce parser cannot be used for a grammar, that grammar is called as non-LR(k) grammar



*An ambiguous grammar can never be a LR grammar*

# Shift-Reduce Parsers

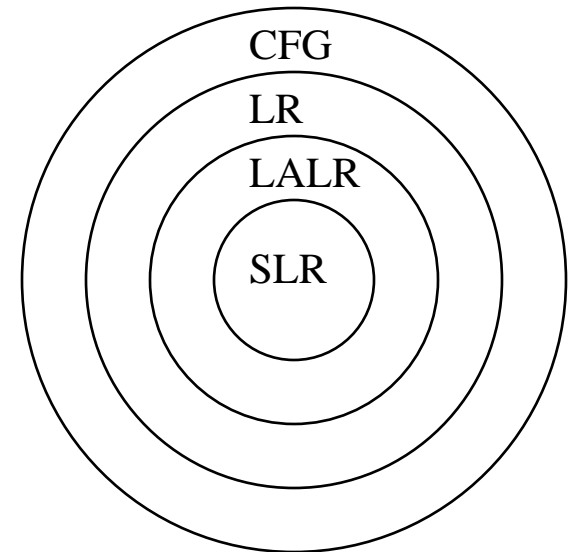
Two main categories of shift-reduce parsers:

## 1. Operator-Precedence Parser

- simple, but only a small class of grammars

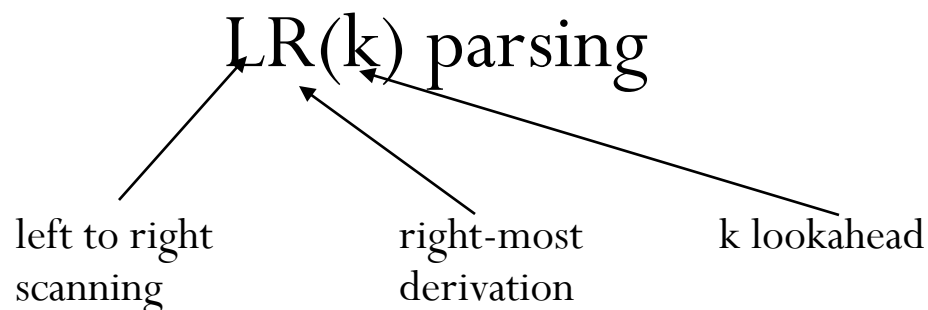
## 2. LR-Parsers

- covers wide range of grammars
  - SLR – simple LR parser
  - LR – most general LR parser
  - LALR – intermediate LR parser (lookahead LR parser)
- SLR, LR and LALR work same, only their parsing tables are different



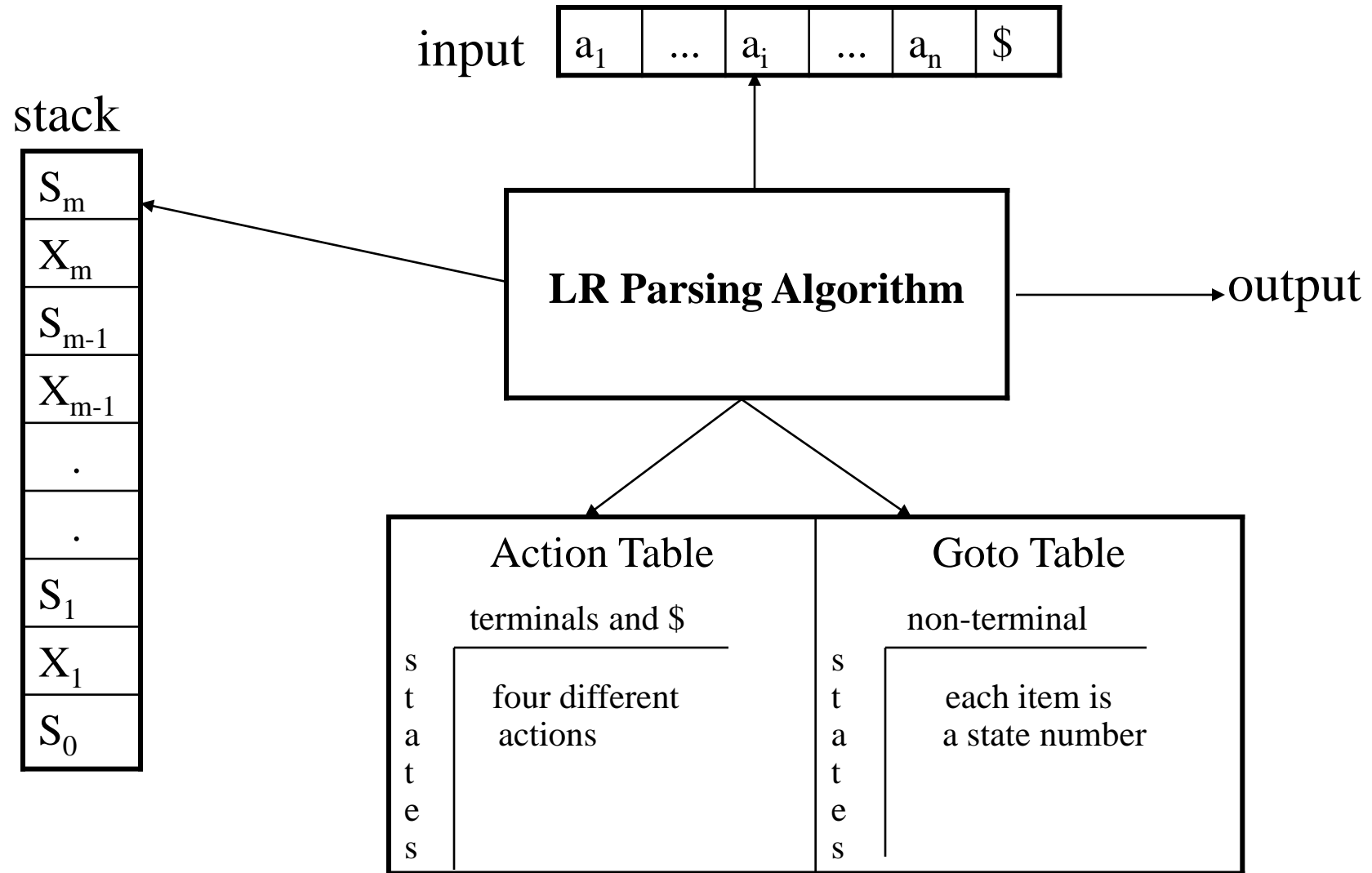
# LR Parsers

- The most powerful shift-reduce parsing (yet efficient) is:



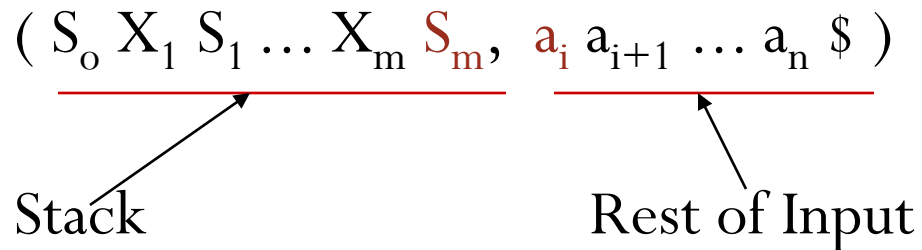
- LR parsing is attractive because:
    - LR parsers can be constructed to recognize virtually all programming language constructs for which CFGs can be written
    - LR parsing is most general non-backtracking shift-reduce parsing, yet it is still efficient
    - Class of grammars that can be parsed using LR methods is a proper superset of the class of grammars that can be parsed with predictive parsers or LL methods
- $$\text{LL(1)-Grammars} \subset \text{LR(1)-Grammars}$$
- LR-parser can detect a syntactic error as soon as it is possible to do so a left-to-right scan of the input

# LR Parsing Algorithm



# A Configuration of LR Parsing Algorithm

- A configuration of a LR parsing is:



- $S_m$  and  $a_i$  decides the parser action by consulting the parsing action table  
(*Initial Stack* contains just  $S_o$  )
- $S_o$  : does not represent any grammar symbol
- A configuration of a LR parsing represents the right sentential form:

$$X_1 \ \dots \ X_m \ a_i \ a_{i+1} \ \dots \ a_n \ \$$$

# Actions of A LR-Parser

1. **shift s** -- shifts the next input symbol and the state **s** onto the stack

$(S_o X_1 S_1 \dots X_m S_m, a_i a_{i+1} \dots a_n \$) \rightarrow (S_o X_1 S_1 \dots X_m S_m \mathbf{a_i s}, a_{i+1} \dots a_n \$)$

2. **reduce  $A \rightarrow \beta$**  (or **rn** where n is a production number)

- pop  $2|\beta|$  ( $=r$ ) items from the stack;
- then push **A** and **s** where  $\mathbf{s = goto[s_{m-r}, A]}$

$(S_o X_1 S_1 \dots X_m S_m, a_i a_{i+1} \dots a_n \$) \rightarrow (S_o X_1 S_1 \dots X_{m-r} \mathbf{S_{m-r} A s}, a_i \dots a_n \$)$

- Output is the reducing production  $A \rightarrow \beta$

3. **Accept** – Parsing successfully completed

4. **Error** -- Parser detected an error (an empty entry in the action table)

# Reduce Action

- pop  $2|\beta|$  ( $=r$ ) items from the stack; let us assume that  $\beta = Y_1 Y_2 \dots Y_r$
- then push  $A$  and  $s$  where  $s = \text{goto}[s_{m-r}, A]$

$$\begin{aligned}
 & ( S_o X_1 S_1 \dots X_{m-r} S_{m-r} Y_1 S_{m-r-1} \dots Y_r S_m, a_i a_{i+1} \dots a_n \$ ) \\
 & \quad \rightarrow ( S_o X_1 S_1 \dots X_{m-r} S_{m-r} A s, a_i \dots a_n \$ )
 \end{aligned}$$

- In fact,  $Y_1 Y_2 \dots Y_r$  is a handle

$$X_1 \dots X_{m-r} A a_i \dots a_n \$ \Rightarrow X_1 \dots X_m Y_1 \dots Y_r a_i a_{i+1} \dots a_n \$$$



# (SLR) Parsing Tables for Expression Grammar

1)  $E \rightarrow E+T$

2)  $E \rightarrow T$

3)  $T \rightarrow T*F$

4)  $T \rightarrow F$

5)  $F \rightarrow (E)$

6)  $F \rightarrow id$

Action Table

Goto Table

state	id	+	*	(	)	\$		E	T	F
0	s5			s4				1	2	3
1		s6				acc				
2		r2	s7		r2	r2				
3		r4	r4		r4	r4				
4	s5			s4				8	2	3
5		r6	r6		r6	r6				
6	s5			s4					9	3
7	s5			s4						10
8		s6			s11					
9		r1	s7		r1	r1				
10		r3	r3		r3	r3				
11		r5	r5		r5	r5				

# Actions of A (S)LR-Parser -- Example

<u>stack</u>	<u>input</u>	<u>action</u>	<u>output</u>
0	id*id+id\$	shift 5	
0id5	*id+id\$	reduce by $F \rightarrow id$	$F \rightarrow id$
0F3	*id+id\$	reduce by $T \rightarrow F$	$T \rightarrow F$
0T2	*id+id\$	shift 7	
0T2*7	id+id\$	shift 5	
0T2*7id5	+id\$	reduce by $F \rightarrow id$	$F \rightarrow id$
0T2*7F10	+id\$	reduce by $T \rightarrow T * F$	$T \rightarrow T * F$
0T2	+id\$	reduce by $E \rightarrow T$	$E \rightarrow T$
0E1	+id\$	shift 6	
0E1+6	id\$	shift 5	
0E1+6id5	\$	reduce by $F \rightarrow id$	$F \rightarrow id$
0E1+6F3	\$	reduce by $T \rightarrow F$	$T \rightarrow F$
0E1+6T9	\$	reduce by $E \rightarrow E + T$	$E \rightarrow E + T$
0E1	\$	accept	

# Constructing SLR Parsing Tables – LR(0) Item

- **LR(0) item:** a production of G a dot at the some position of the right side  
Ex:  $A \rightarrow aBb$       Possible LR(0) Items:       $A \rightarrow \cdot aBb$   
(four different possibilities)       $A \rightarrow a \cdot Bb$   
       $A \rightarrow aB \cdot b$   
       $A \rightarrow aBb \cdot$
- **Sets of LR(0) items:** states of *action* and *goto* table of the SLR parser
- Collection of sets of LR(0) items (**the canonical LR(0) collection**) is the basis for constructing SLR parsers
- **Augmented Grammar:**  $G'$  is  
G with a new production rule  $S' \rightarrow S$  where  $S'$  is the new starting symbol

# The Closure Operation

***I***: set of LR(0) items for a grammar  $G$

***closure(I)***: Set of LR(0) items constructed from  $I$  by the two rules:

1. Initially, every LR(0) item in  $I$  is added to  $\text{closure}(I)$
2. If  $A \rightarrow \alpha \bullet B\beta$  is in  $\text{closure}(I)$  and  $B \rightarrow \gamma$  is a production rule of  $G$ ; then  $B \rightarrow \bullet \gamma$  will be in the closure ( $I$ )

We will apply this rule until no more new LR(0) items can be added to  $\text{closure}(I)$

# The Closure Operation -- Example

$E' \rightarrow E$

$E \rightarrow E+T$

$E \rightarrow T$

$T \rightarrow T * F$

$T \rightarrow F$

$F \rightarrow (E)$

$F \rightarrow \text{id}$

$\text{closure}(\{E' \rightarrow \bullet E\}) =$

$\{ E' \rightarrow \bullet E$

kernel items

$E \rightarrow \bullet E+T$

$E \rightarrow \bullet T$

$T \rightarrow \bullet T * F$

$T \rightarrow \bullet F$

$F \rightarrow \bullet (E)$

$F \rightarrow \bullet \text{id} \}$

# Kernel and Non-kernel Items

- Each set of items formed by taking the closure of a set of kernel items
- We are really interested in kernel items
- Non-kernel items can be removed to save storage
- Non-kernel items could be generated by the closure process

# Goto Operation

- If  $I$  is a set of LR(0) items and  $X$  is a grammar symbol (terminal or non-terminal), then  $\text{goto}(I, X)$  is defined as follows:
  - If  $A \rightarrow \alpha \bullet X \beta$  in  $I$  then every item in  $\text{closure}(\{A \rightarrow \alpha X \bullet \beta\})$  will be in  $\text{goto}(I, X)$

Example:

$$I = \{ \begin{array}{l} E' \rightarrow \bullet E, \quad E \rightarrow \bullet E+T, \quad E \rightarrow \bullet T, \\ T \rightarrow \bullet T*F, \quad T \rightarrow \bullet F, \\ F \rightarrow \bullet (E), \quad F \rightarrow \bullet \text{id} \end{array} \}$$
$$\text{goto}(I, E) = \{ E' \rightarrow E \bullet, E \rightarrow E \bullet +T \}$$
$$\text{goto}(I, T) = \{ E \rightarrow T \bullet, T \rightarrow T \bullet *F \}$$
$$\text{goto}(I, F) = \{ T \rightarrow F \bullet \}$$
$$\text{goto}(I, () = \{ F \rightarrow ( \bullet E), E \rightarrow \bullet E+T, E \rightarrow \bullet T, T \rightarrow \bullet T*F, T \rightarrow \bullet F, \\ F \rightarrow \bullet (E), F \rightarrow \bullet \text{id} \}$$
$$\text{goto}(I, \text{id}) = \{ F \rightarrow \text{id} \bullet \}$$

# Construction of The Canonical LR(0) Collection

- To create the SLR parsing tables for a grammar  $G$ , we will create the canonical LR(0) collection of the grammar  $G'$
- **Algorithm:**  
     $C$  is  $\{ \text{closure}(\{S' \rightarrow \bullet S\}) \}$   
    **repeat** the followings until no more set of LR(0) items can be added to  $C$ .  
        **for each**  $I$  in  $C$  and each grammar symbol  $X$   
            **if**  $\text{goto}(I, X)$  is not empty and not in  $C$   
                add  $\text{goto}(I, X)$  to  $C$
- $\text{goto}$  function is a DFA on the sets in  $C$ .



# The Canonical LR(0) Collection -- Example

$I_0: E' \rightarrow .E$

$E \rightarrow .E+T$

$E \rightarrow .T$

$T \rightarrow .T*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_1: E' \rightarrow E.$

$E \rightarrow E.+T$

$I_2: E \rightarrow T.$

$T \rightarrow T.*F$

$I_3: T \rightarrow F.$

$I_4: F \rightarrow (.E)$

$E \rightarrow .E+T$

$E \rightarrow .T$

$T \rightarrow .T*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_5: F \rightarrow id.$

$I_6: E \rightarrow E+.T$

$T \rightarrow .T*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_7: T \rightarrow T*.F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_8: F \rightarrow (E.)$

$E \rightarrow E.+T$

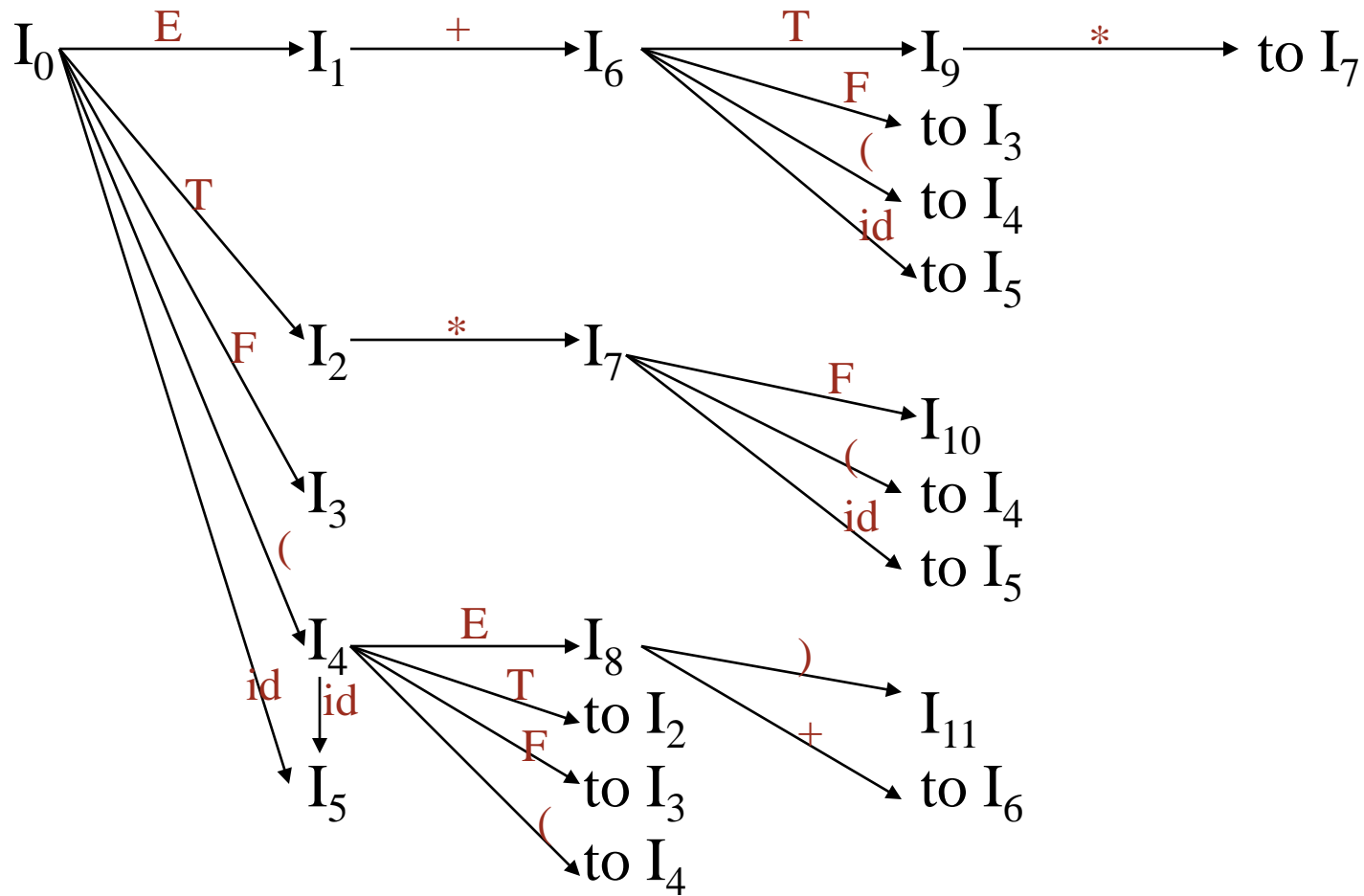
$I_9: E \rightarrow E+T.$

$T \rightarrow T.*F$

$I_{10}: T \rightarrow T*F.$

$I_{11}: F \rightarrow (E).$

# Transition Diagram (DFA)



# Constructing SLR Parsing Table

(of an augmented grammar  $G'$ )

1. Construct the canonical collection of sets of LR(0) items for  $G'$   
 $C \leftarrow \{I_0, \dots, I_n\}$
2. Create the parsing action table as follows
  - If  $a$  is a terminal,  $A \rightarrow \alpha.a\beta$  in  $I_i$  and  $\text{goto}(I_i, a) = I_j$  then  $\text{action}[i, a]$  is *shift j*
  - If  $A \rightarrow \alpha.$  is in  $I_i$ , then  $\text{action}[i, a]$  is *reduce  $A \rightarrow \alpha$*  for all  $a$  in  $\text{FOLLOW}(A)$  where  $A \neq S'$
  - If  $S' \rightarrow S.$  is in  $I_i$ , then  $\text{action}[i, \$]$  is *accept*
  - If any conflicting actions generated by these rules, the grammar is not SLR(1)
3. Create the parsing goto table
  - for all non-terminals  $A$ , if  $\text{goto}(I_i, A) = I_j$  then  $\text{goto}[i, A] = j$
4. All entries not defined by (2) and (3) are errors
5. Initial state of the parser contains  $S' \rightarrow .S$

# The Canonical LR(0) Collection -- Example

$I_0: E' \rightarrow .E$

$E \rightarrow .E+T$

$E \rightarrow .T$

$T \rightarrow .T*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_1: E' \rightarrow E.$

$E \rightarrow E.+T$

$I_2: E \rightarrow T.$

$T \rightarrow T.*F$

$I_3: T \rightarrow F.$

$I_4: F \rightarrow (.E)$

$E \rightarrow .E+T$

$E \rightarrow .T$

$T \rightarrow .T*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_5: F \rightarrow id.$

$I_6: E \rightarrow E+.T$

$T \rightarrow .T*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_7: T \rightarrow T*.F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_8: F \rightarrow (E.)$

$E \rightarrow E.+T$

$I_9: E \rightarrow E+T.$

$T \rightarrow T.*F$

$I_{10}: T \rightarrow T*F.$

$I_{11}: F \rightarrow (E).$

# Parsing Tables of Expression Grammar

Action Table

Goto Table

state	id	+	*	(	)	\$		E	T	F
0	s5			s4				1	2	3
1		s6				acc				
2		r2	s7		r2	r2				
3		r4	r4		r4	r4				
4	s5			s4				8	2	3
5		r6	r6		r6	r6				
6	s5			s4					9	3
7	s5			s4						10
8		s6			s11					
9		r1	s7		r1	r1				
10		r3	r3		r3	r3				
11		r5	r5		r5	r5				

# SLR(1) Grammar

- An LR parser using SLR(1) parsing tables for a grammar  $G$  is called as the SLR(1) parser for  $G$
- If a grammar  $G$  has an SLR(1) parsing table, it is called SLR(1) grammar (or SLR grammar in short)
- *Every SLR grammar is unambiguous, but every unambiguous grammar is not a SLR grammar*

# shift/reduce and reduce/reduce conflicts

- **shift/reduce conflict:** choice between a shift operation or reduction for a terminal
- **reduce/reduce conflict:** If a state does not know whether it will make a reduction operation using the production rule  $i$  or  $j$  for a terminal
- If the SLR parsing table of a grammar  $G$  has a conflict, we say that the grammar is not SLR grammar

# Conflict Example

$S \rightarrow L=R$

$S \rightarrow R$

$L \rightarrow *R$

$L \rightarrow id$

$R \rightarrow L$

$I_0: S' \rightarrow .S$

$S \rightarrow .L=R$

$S \rightarrow .R$

$L \rightarrow .*R$

$L \rightarrow .id$

$R \rightarrow .L$

$I_1: S' \rightarrow S.$

$I_2: S \rightarrow L.=R$

$R \rightarrow L.$

$I_3: S \rightarrow R.$

$I_4: L \rightarrow *.R$

$R \rightarrow .L$

$L \rightarrow .*R$

$L \rightarrow .id$

$I_5: L \rightarrow id.$

$I_6: S \rightarrow L=.R$

$R \rightarrow .L$

$L \rightarrow .*R$

$L \rightarrow .id$

$I_9: S \rightarrow L=R.$

$I_7: L \rightarrow *.R.$

$I_8: R \rightarrow L.$

Problem

$FOLLOW(R) = \{=, \$\}$

$=$

shift 6

reduce by  $R \rightarrow L$

shift/reduce conflict



# Conflict Example2

$S \rightarrow AaAb$

$S \rightarrow BbBa$

$A \rightarrow \epsilon$

$B \rightarrow \epsilon$

$I_0: S' \rightarrow .S$

$S \rightarrow .AaAb$

$S \rightarrow .BbBa$

$A \rightarrow .$

$B \rightarrow .$

## Problem

$\text{FOLLOW}(A) = \{a, b\}$

$\text{FOLLOW}(B) = \{a, b\}$

a  $\begin{cases} \rightarrow \text{reduce by } A \rightarrow \epsilon \\ \rightarrow \text{reduce by } B \rightarrow \epsilon \end{cases}$

reduce/reduce conflict

b  $\begin{cases} \rightarrow \text{reduce by } A \rightarrow \epsilon \\ \rightarrow \text{reduce by } B \rightarrow \epsilon \end{cases}$

reduce/reduce conflict

# Constructing Canonical LR(1) Parsing Tables

- In SLR method, the state  $i$  makes a reduction by  $A \rightarrow \alpha$  when the current token is  $a$ :
  - if  $A \rightarrow \alpha \cdot$  in  $I_i$  and  $a$  is in  $\text{FOLLOW}(A)$
- In some situations,  $\beta A$  cannot be followed by the terminal  $a$  in a right-sentential form when  $\beta \alpha$  and the state  $i$  are on the top stack. This means that making reduction in this case is not correct.

$S \rightarrow AaAb$

$S \Rightarrow AaAb \Rightarrow Aab \Rightarrow ab$

$S \Rightarrow BbBa \Rightarrow Bba \Rightarrow ba$

$S \rightarrow BbBa$

$A \rightarrow \epsilon$

$Aab \Rightarrow \epsilon ab$

$Bba \Rightarrow \epsilon ba$

$B \rightarrow \epsilon$

$AaAb \Rightarrow Aa \epsilon b$

$BbBa \Rightarrow Bb \epsilon a$

# An Example

$S \rightarrow L=R$

$S \rightarrow R$

$L \rightarrow *R$

$L \rightarrow \text{id}$

$R \rightarrow L$

$I_0: S' \rightarrow .S$

$S \rightarrow .L=R$

$S \rightarrow .R$

$L \rightarrow .*R$

$L \rightarrow .\text{id}$

$R \rightarrow .L$

$I_1: S' \rightarrow S.$

$I_2: S \rightarrow L.=R$   
 $R \rightarrow L.$

$I_3: S \rightarrow R.$

$I_4: L \rightarrow *.R$

$R \rightarrow .L$

$L \rightarrow .*R$

$L \rightarrow .\text{id}$

$I_6: S \rightarrow L=.R$

$R \rightarrow .L$

$L \rightarrow .*R$

$L \rightarrow .\text{id}$

$I_9: S \rightarrow L=R.$

$I_7: L \rightarrow *R.$

$I_8: R \rightarrow L.$

$I_5: L \rightarrow \text{id}.$

Problem

$\text{FOLLOW}(R) = \{=, \$\}$

$= \rightarrow$  shift 6

$\searrow$  reduce by  $R \rightarrow L$

- If  $L$  is reduced to  $R$  then the contents appear as:  $R=$  (no right sentential form can derive it)
- $R \rightarrow L$  is **INVALID** for the input symbol “=”

# LR(1) Item

- To avoid some of invalid reductions, the states need to carry more information
- Extra information is put into a state by including a terminal symbol as a second component in an item
- A LR(1) item is:  
$$A \rightarrow \alpha \cdot \beta, a \quad \text{where } \mathbf{a} \text{ is the look-ahead of the LR(1) item}$$
  
( $\mathbf{a}$  is a terminal or end-marker)

# LR(1) Item (cont.)

- When  $\beta$  ( in the LR(1) item  $A \rightarrow \alpha.\beta,a$  ) is not empty, the look-ahead does not have any effect
- When  $\beta$  is empty ( $A \rightarrow \alpha.,a$  ), then  
Reduce by  $A \rightarrow \alpha$  only if the next input symbol is **a** (not for any terminal in FOLLOW(A))
- A state contains
$$A \rightarrow \alpha.,a_1 \text{ where } \{a_1, \dots, a_n\} \subseteq \text{FOLLOW}(A)$$
$$\dots$$
$$A \rightarrow \alpha.,a_n$$

# Canonical Collection of Sets of LR(1) Items

- Process: similar to the construction of the canonical collection of the sets of LR(0) items,  
but *closure* and *goto* operations work a little bit different

**closure(I)** : ( where I is a set of LR(1) items)

- every LR(1) item in I is in closure(I)
- if  $A \rightarrow \alpha . B \beta$ ,  $a$  in closure(I) and  
 $B \rightarrow \gamma$  is a production rule of G;

then  $B \rightarrow . \gamma$ ,  $b$  belongs to closure(I) for each terminal  $b$  in  $\text{FIRST}(\beta a)$

# goto operation

- If  $I$  is a set of LR(1) items and  $X$  is a grammar symbol (terminal or non-terminal),

then  $\text{goto}(I, X)$  defined as follows:

- If  $A \rightarrow \alpha.X\beta$ ,  $a$  in  $I$   
then every item in  $\text{closure}(\{A \rightarrow \alpha X.\beta, a\})$  belongs to  $\text{goto}(I, X)$

# Construction of The Canonical LR(1) Collection

- **Algorithm:**

$C$  is  $\{ \text{closure}(\{S' \rightarrow .S, \$\}) \}$

**repeat** the followings until no more set of LR(1) items can be added to  $C$ .

**for each**  $I$  in  $C$  and each grammar symbol  $X$

**if** goto  $(I, X)$  is not empty and not in  $C$

add goto  $(I, X)$  to  $C$

- goto function is a DFA on the sets in  $C$



# A Short Notation for The Sets of LR(1) Items

- A set of LR(1) items containing the following items

$$A \rightarrow \alpha . \beta, a_1$$

...

$$A \rightarrow \alpha . \beta, a_n$$

can be written as

$$A \rightarrow \alpha . \beta, a_1 / a_2 / \dots / a_n$$

# Canonical LR(1) Collection -- Example

$S \rightarrow AaAb$

$S \rightarrow BbBa$

$A \rightarrow \epsilon$

$B \rightarrow \epsilon$

$I_0: S' \rightarrow .S, \$$

$S \rightarrow .AaAb, \$$

$S \rightarrow .BbBa, \$$

$A \rightarrow ., a$

$B \rightarrow ., b$

$I_1: S' \rightarrow S., \$$

$I_2: S \rightarrow A.aAb, \$$

$I_3: S \rightarrow B.bBa, \$$

to  $I_4$

to  $I_5$

$I_4: S \rightarrow Aa.Ab, \$$

$A \rightarrow ., b$

$I_6: S \rightarrow AaA.b, \$$

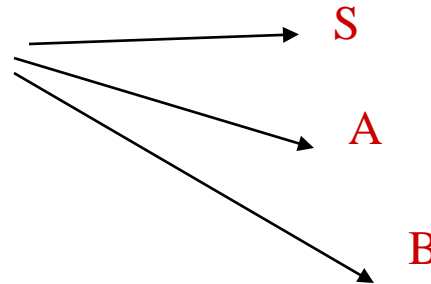
$I_8: S \rightarrow AaAb., \$$

$I_5: S \rightarrow Bb.Ba, \$$

$B \rightarrow ., a$

$I_7: S \rightarrow BbB.a, \$$

$I_9: S \rightarrow BbBa., \$$



$I_6: S \rightarrow AaA.b, \$$

$I_8: S \rightarrow AaAb., \$$

$I_7: S \rightarrow BbB.a, \$$

$I_9: S \rightarrow BbBa., \$$

# Canonical LR(1) Collection – Example 2

$S' \rightarrow S$

1)  $S \rightarrow L=R$

2)  $S \rightarrow R$

3)  $L \rightarrow *R$

4)  $L \rightarrow id$

5)  $R \rightarrow L$

$I_0: S' \rightarrow .S, \$$

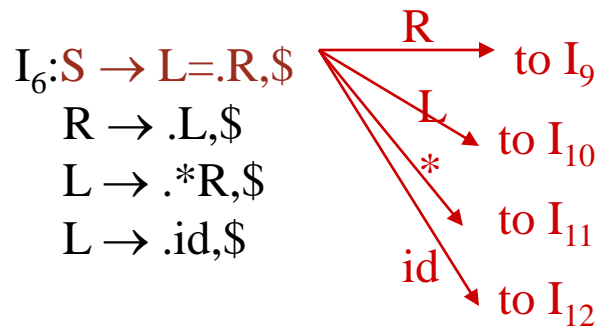
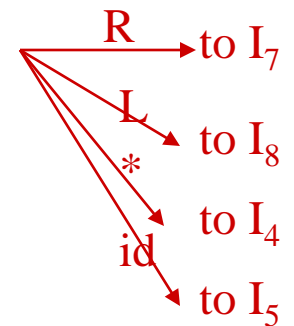
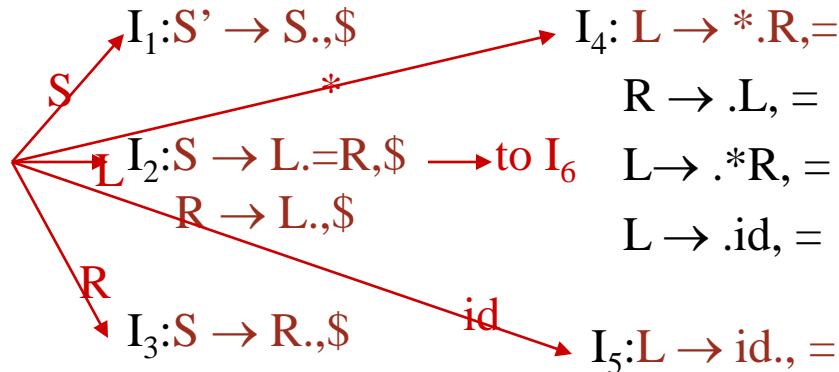
$S \rightarrow .L=R, \$$

$S \rightarrow .R, \$$

$L \rightarrow .*R, =$

$L \rightarrow .id, =$

$R \rightarrow .L, \$$



$I_7: L \rightarrow *R., =$

$I_8: R \rightarrow L., =$

$I_9: S \rightarrow L=R., \$$

$I_{10}: R \rightarrow L., \$$

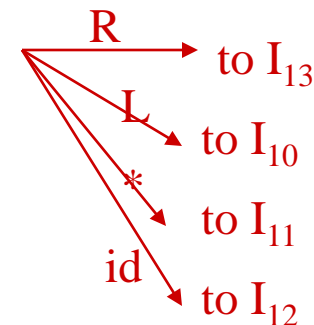
$I_{11}: L \rightarrow *.R, \$$

$R \rightarrow .L, \$$

$L \rightarrow .*R, \$$

$L \rightarrow .id, \$$

$I_{12}: L \rightarrow id., \$$



$I_{13}: L \rightarrow *R., \$$

$I_4$  and  $I_{11}$

$I_5$  and  $I_{12}$

$I_7$  and  $I_{13}$

$I_8$  and  $I_{10}$

# Construction of LR(1) Parsing Tables

1. Construct the canonical collection of sets of LR(1) items for  $G'$ .  
 $C \leftarrow \{I_0, \dots, I_n\}$
2. Create the parsing action table as follows
  - If  $a$  is a terminal,  $A \rightarrow \alpha \cdot a\beta$ ,  $b$  in  $I_i$  and  $\text{goto}(I_i, a) = I_j$  then  $\text{action}[i, a]$  is *shift j*.
  - If  $A \rightarrow \alpha \cdot$ ,  $a$  is in  $I_i$ , then  $\text{action}[i, a]$  is *reduce  $A \rightarrow \alpha$*  where  $A \neq S'$ .
  - If  $S' \rightarrow S \cdot$ ,  $\$$  is in  $I_i$ , then  $\text{action}[i, \$]$  is *accept*.
  - If any conflicting actions generated by these rules, the grammar is not LR(1)
3. Create the parsing goto table
  - for all non-terminals  $A$ , if  $\text{goto}(I_i, A) = I_j$  then  $\text{goto}[i, A] = j$
4. All entries not defined by (2) and (3) are errors
5. Initial state of the parser contains  $S' \rightarrow \cdot S, \$$

# Canonical LR(1) Collection – Example 2

$S' \rightarrow S$

1)  $S \rightarrow L=R$

2)  $S \rightarrow R$

3)  $L \rightarrow *R$

4)  $L \rightarrow id$

5)  $R \rightarrow L$

$I_0: S' \rightarrow .S, \$$

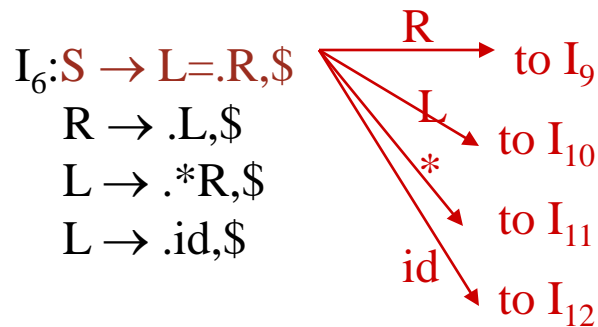
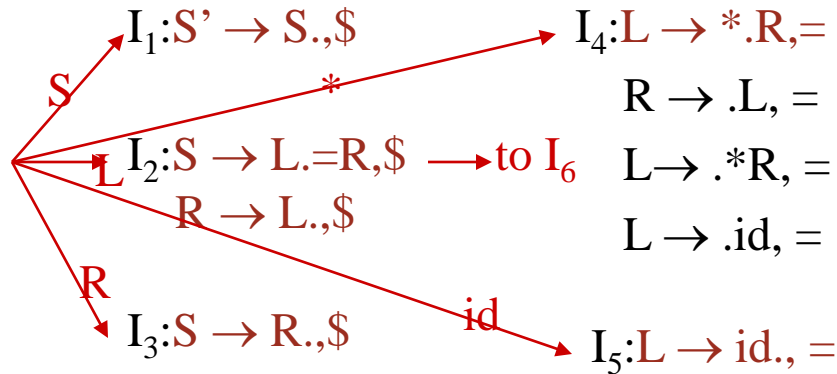
$S \rightarrow .L=R, \$$

$S \rightarrow .R, \$$

$L \rightarrow .*R, =$

$L \rightarrow .id, =$

$R \rightarrow .L, \$$



$I_9: S \rightarrow L=R., \$$

$I_{10}: R \rightarrow L., \$$

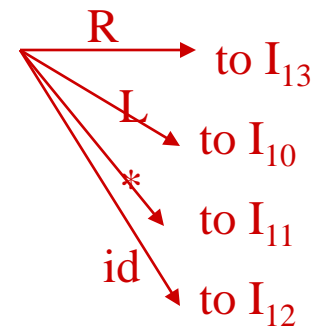
$I_{11}: L \rightarrow *.R, \$$

$R \rightarrow .L, \$$

$L \rightarrow .*R, \$$

$L \rightarrow .id, \$$

$I_{12}: L \rightarrow id., \$$



$I_{13}: L \rightarrow *.R., \$$

$I_4$  and  $I_{11}$

$I_5$  and  $I_{12}$

$I_7$  and  $I_{13}$

$I_8$  and  $I_{10}$

$I_7: L \rightarrow *.R., =$

$I_8: R \rightarrow L., =$

# LR(1) Parsing Tables – (for Example2)

	id	*	=	\$		S	L	R
0	s5	s4				1	2	3
1				acc				
2			s6	r5				
3				r2				
4	s5	s4					8	7
5			r4					
6	s12	s11					10	9
7			r3					
8			r5					
9				r1				
10				r5				
11	s12	s11					10	13
12				r4				
13				r3				

no shift/reduce or  
no reduce/reduce conflict



so, it is a LR(1) grammar

# LALR Parsing Tables

- **LALR** stands for **LookAhead LR**
- LALR parsers are often used in practice because LALR parsing tables are smaller than LR(1) parsing tables
- Number of states in SLR and LALR parsing tables for a grammar  $G$  are equal
- But, LALR parsers recognize more grammars than SLR parsers
- *yacc* creates a LALR parser for the given grammar
- A state of LALR parser will be again a set of LR(1) items

# Creating LALR Parsing Tables

Canonical LR(1) Parser



LALR Parser

shrink # of states

- Shrink process may introduce a **reduce/reduce** conflict in the resulting LALR parser (so the grammar is NOT LALR)
- But, this shrink process does not produce a **shift/reduce** conflict



# The Core of A Set of LR(1) Items

- The core of a set of LR(1) items is the set of its first component

Ex:  $S \rightarrow L \bullet =R, \$$        $\rightarrow$        $S \rightarrow L \bullet =R$       Core  
 $R \rightarrow L \bullet, \$$        $R \rightarrow L \bullet$        $\leftarrow$

- Find the states (sets of LR(1) items) in a canonical LR(1) parser with the same cores. Merge them as a single state

$I_1: L \rightarrow id \bullet, =$       A new state:       $I_{12}: L \rightarrow id \bullet, =$   
 $\rightarrow$        $L \rightarrow id \bullet, \$$   
 $I_2: L \rightarrow id \bullet, \$$       have same core, merge them

- Do this for all states of a canonical LR(1) parser to get the states of the LALR parser

*number of the states of the LALR parser = number of states of the SLR parser for any grammar*

# Creation of LALR Parsing Tables

- Create the canonical LR(1) collection of the sets of LR(1) items for the given grammar
- Find each core; find all sets having that same core; replace those sets having same cores with a single set which is their union.

$$C = \{I_0, \dots, I_n\} \rightarrow C' = \{J_1, \dots, J_m\} \quad \text{where } m \leq n$$

- Create the parsing tables (action and goto tables) same as the construction of the parsing tables of LR(1) parser
  - Note that: If  $J = I_1 \cup \dots \cup I_k$  since  $I_1, \dots, I_k$  have same cores
    - $\rightarrow$  cores of  $\text{goto}(I_1, X), \dots, \text{goto}(I_k, X)$  must be same
  - So,  $\text{goto}(J, X) = K$ , where  $K$  is the union of all sets of items having same cores as  $\text{goto}(I_1, X)$
- Grammar is LALR(1) if no conflict is introduced
  - possible to **introduce reduce/reduce conflicts**
  - **cannot** introduce a **shift/reduce conflict**

# Shift/Reduce Conflict

- Assume that we can introduce a **shift/reduce** conflict. In this case, a state of LALR parser must have:

$$A \rightarrow \alpha \bullet , a \quad \text{and} \quad B \rightarrow \beta \bullet a \gamma, b$$

- This means that a state of the canonical LR(1) parser must have:

$$A \rightarrow \alpha \bullet , a \quad \text{and} \quad B \rightarrow \beta \bullet a \gamma, c$$

But, this state has also a shift/reduce conflict. i.e. the original canonical LR(1) parser has a conflict

(Reason for this, the shift operation does not depend on lookaheads)

# Reduce/Reduce Conflict

- For reduce/reduce conflict:

$$I_1 : A \rightarrow \alpha \bullet , a$$

$$B \rightarrow \beta \bullet , b$$

$$I_2 : A \rightarrow \alpha \bullet , b$$

$$B \rightarrow \beta \bullet , c$$



$$I_{12} : A \rightarrow \alpha \bullet , a / b$$

$$B \rightarrow \beta \bullet , b / c$$

➔ reduce/reduce conflict

# Canonical LR(1) Collection – Example 2

$S' \rightarrow S$

1)  $S \rightarrow L=R$

2)  $S \rightarrow R$

3)  $L \rightarrow *R$

4)  $L \rightarrow \text{id}$

5)  $R \rightarrow L$

$I_0: S' \rightarrow .S, \$$

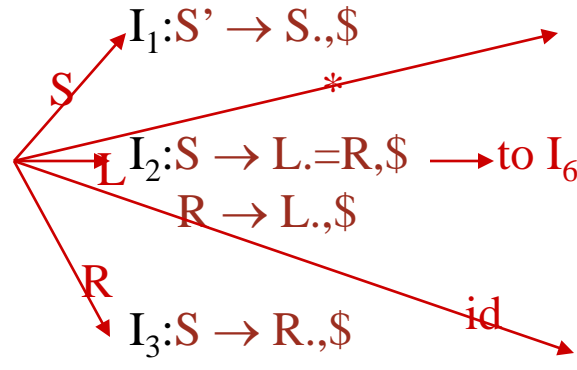
$S \rightarrow .L=R, \$$

$S \rightarrow .R, \$$

$L \rightarrow .*R, =$

$L \rightarrow .\text{id}, =$

$R \rightarrow .L, \$$

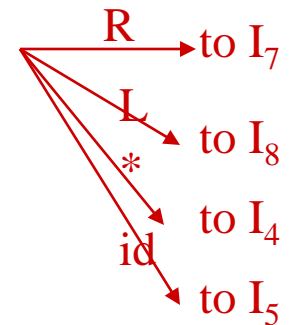


$I_4: L \rightarrow *.R, =$

$R \rightarrow .L, =$

$L \rightarrow .*R, =$

$L \rightarrow .\text{id}, =$

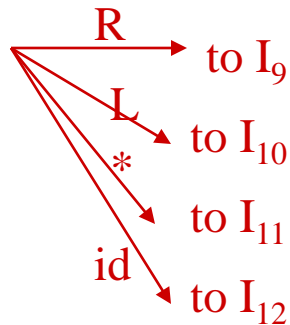


$I_6: S \rightarrow L=.R, \$$

$R \rightarrow .L, \$$

$L \rightarrow .*R, \$$

$L \rightarrow .\text{id}, \$$



$I_9: S \rightarrow L=R., \$$

$I_{10}: R \rightarrow L., \$$

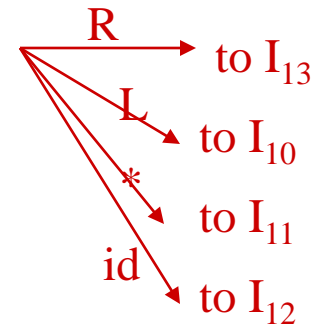
$I_{11}: L \rightarrow *.R, \$$

$R \rightarrow .L, \$$

$L \rightarrow .*R, \$$

$L \rightarrow .\text{id}, \$$

$I_{12}: L \rightarrow \text{id}., \$$



$I_{13}: L \rightarrow *.R., \$$

$I_4$  and  $I_{11}$

$I_5$  and  $I_{12}$

$I_7$  and  $I_{13}$

$I_8$  and  $I_{10}$

$I_7: L \rightarrow *.R., =$

$I_8: R \rightarrow L., =$

# Canonical LALR(1) Collection – Example2

$S' \rightarrow S$

$I_0: S' \rightarrow \bullet S, \$$

1)  $S \rightarrow L=R$

$S \rightarrow \bullet L=R, \$$

2)  $S \rightarrow R$

$S \rightarrow \bullet R, \$$

3)  $L \rightarrow *R$

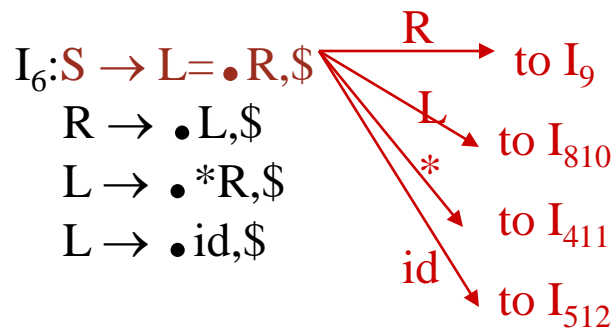
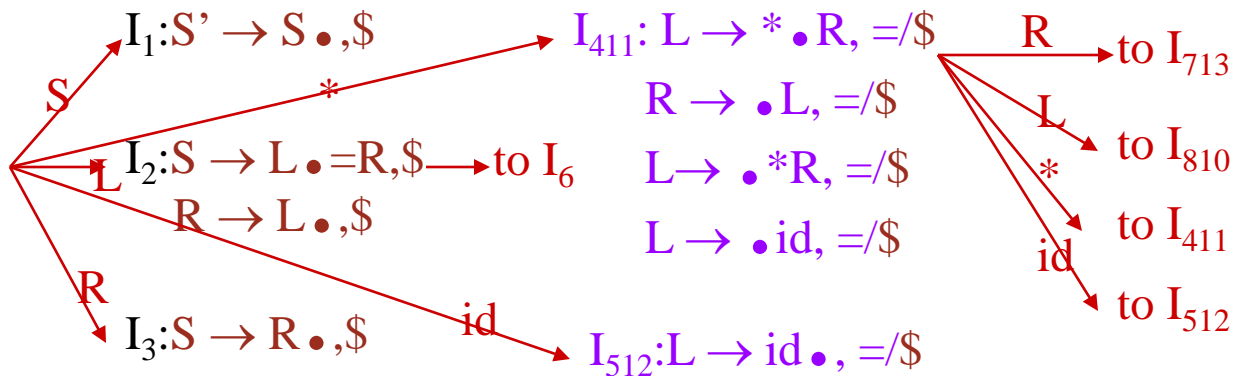
$L \rightarrow \bullet *R, =$

4)  $L \rightarrow id$

$L \rightarrow \bullet id, =$

5)  $R \rightarrow L$

$R \rightarrow \bullet L, \$$



$I_9: S \rightarrow L=R \bullet, \$$

Same Cores  
 $I_4$  and  $I_{11}$

$I_5$  and  $I_{12}$

$I_7$  and  $I_{13}$

$I_8$  and  $I_{10}$

$I_{713}: L \rightarrow *R \bullet, =/\$$

$I_{810}: R \rightarrow L \bullet, =/\$$

# LALR(1) Parsing Tables – (for Example2)

	id	*	=	\$		S	L	R
0	s5	s4				1	2	3
1				acc				
2			s6	r5				
3				r2				
4	s5	s4					8	7
5			r4	r4				
6	s12	s11					10	9
7			r3					
8			r5					
9				r1				

no shift/reduce or  
no reduce/reduce conflict



so, it is a LALR(1) grammar

# LR(1) Parsing Tables – (for Example2)

	id	*	=	\$		S	L	R
0	s5	s4				1	2	3
1				acc				
2			s6	r5				
3				r2				
4	s5	s4					8	7
5			r4					
6	s12	s11					10	9
7			r3					
8			r5	r5				
9				r1				
10				r5				
11	s12	s11					10	13
12				r4				
13				r3				

no shift/reduce or  
no reduce/reduce conflict



so, it is a LR(1) grammar



# Using Ambiguous Grammars

- All grammars used in the construction of LR-parsing tables must be un-ambiguous
- *Can we create LR-parsing tables for ambiguous grammars ?*
  - Yes, but they will have conflicts
  - We can resolve these conflicts in favor of one of them to disambiguate the grammar
  - At the end, we will have again an unambiguous grammar
- *Why we want to use an ambiguous grammar?*
  - Some of the ambiguous grammars are **much natural**, and a corresponding unambiguous grammar can be **very complex**
  - Usage of an ambiguous grammar may **eliminate unnecessary reductions**

Ex.

$E \rightarrow E+E \mid E * E \mid (E) \mid \text{id}$

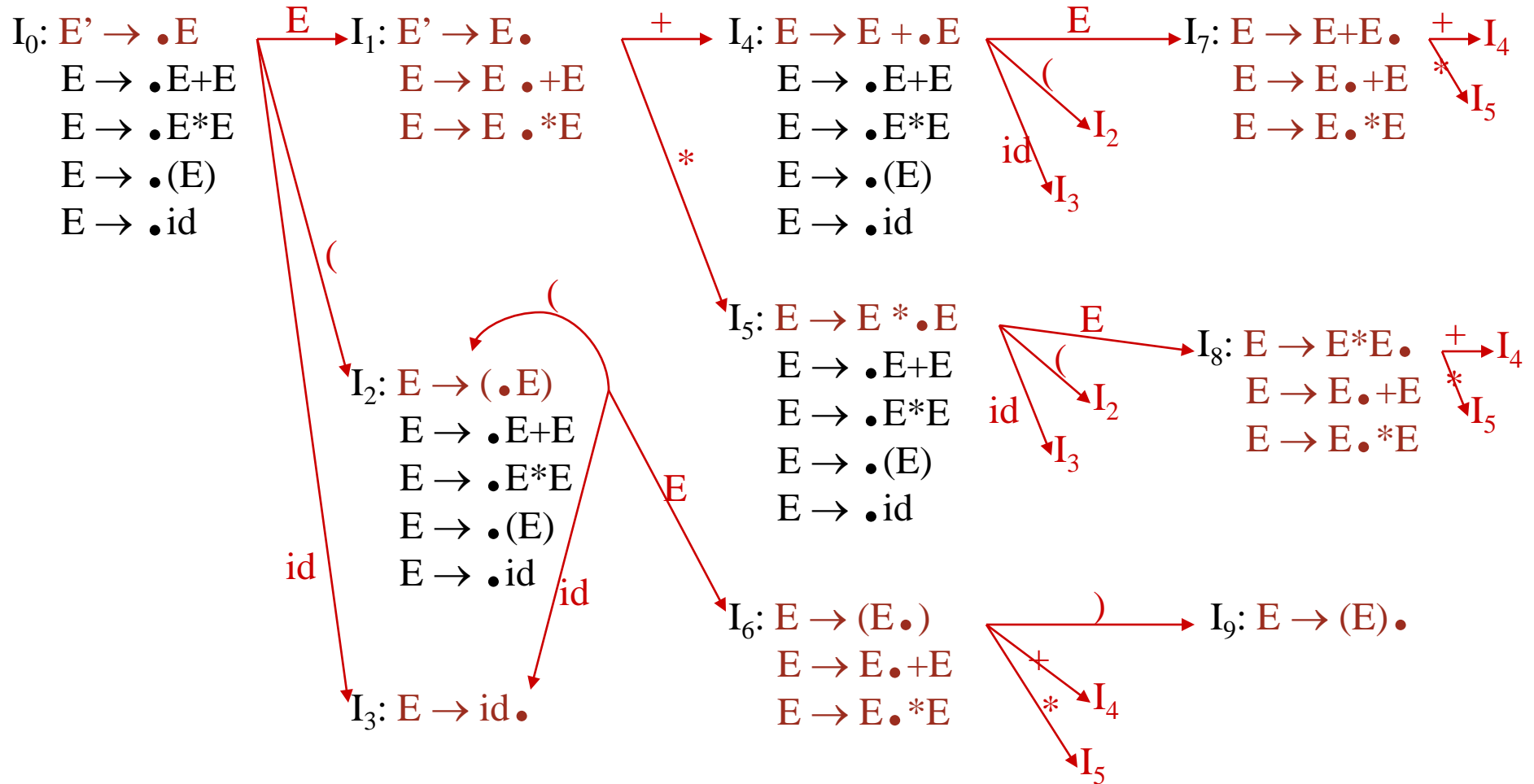


$E \rightarrow E+T \mid T$

$T \rightarrow T * F \mid F$

$F \rightarrow (E) \mid \text{id}$

# Sets of LR(0) Items for Ambiguous Grammar



# SLR-Parsing Tables for Ambiguous Grammar

$\text{FOLLOW}(E) = \{ \$, +, *, ) \}$

State  $I_7$  has shift/reduce conflicts for symbols  $+$  and  $*$

$$I_0 \xrightarrow{E} I_1 \xrightarrow{+} I_4 \xrightarrow{E} I_7$$

when current token is  $+$

shift  $\rightarrow$   $+$  is right-associative

reduce  $\rightarrow$   $+$  is left-associative

when current token is  $*$

shift  $\rightarrow$   $*$  has higher precedence than  $+$

reduce  $\rightarrow$   $+$  has higher precedence than  $*$

# SLR-Parsing Tables for Ambiguous Grammar

$$\text{FOLLOW}(E) = \{ \$ , + , * , ) \}$$

State  $I_8$  has shift/reduce conflicts for symbols  $+$  and  $*$ .

$$I_0 \xrightarrow{E} I_1 \xrightarrow{*} I_5 \xrightarrow{E} I_8$$

when current token is  $*$

shift  $\rightarrow$   $*$  is right-associative

reduce  $\rightarrow$   $*$  is left-associative

when current token is  $+$

shift  $\rightarrow$   $+$  has higher precedence than  $*$

reduce  $\rightarrow$   $*$  has higher precedence than  $+$

# SLR-Parsing Tables for Ambiguous Grammar

Action				Goto				
	id	+	*	(	)	\$		E
0	s3			s2				1
1		s4	s5			acc		
2	s3			s2				6
3		r4	r4		r4	r4		
4	s3			s2				7
5	s3			s2				8
6		s4	s5		s9			
7		r1	s5		r1	r1		
8		r2	r2		r2	r2		
9		r3	r3		r3	r3		

# Error Recovery in LR Parsing

- LR parser detects an error when it consults the parsing action table and finds an error entry
- *Empty entries in the action table are error entries*
- Errors are never detected by consulting the *goto* table
- Some tricks
  - LR parser will **announce error** as soon as there is no valid continuation for the scanned portion of the input
  - Canonical LR parser (LR(1) parser) will **never make even a single reduction** before announcing an error
  - SLR and LALR parsers may make **several reductions** before announcing an error
  - LR parsers (LR(1), LALR and SLR parsers) will never shift an **erroneous input symbol onto the stack**

# Panic Mode Error Recovery in LR Parsing

- Scan down the stack until a state **s** with a goto on a particular non-terminal **A** is found (Get rid of everything from the stack before this state **s**)
- Discard zero or more input symbols until a symbol **a** is found that can legitimately follow **A**
  - Symbol **a** is simply in FOLLOW(**A**), but this may not work for all situations
- Parser stacks the non-terminal **A** and the state **goto [s, A]**, and it resumes the normal parsing
- Non-terminal **A** is normally a basic programming block (there can be more than one choice for **A**)
  - stmt, expr, block, ...

# Phrase-Level Error Recovery in LR Parsing

- Each empty entry in the action table marked with a specific error routine
- An error routine reflects the error that the user most likely will make in that case
- An error routine
  - inserts the symbols into the stack or the input
  - or, deletes the symbols from the stack and the input
  - or, can do both insertion and deletion
- Error routine may denote
  - missing operand
  - unbalanced right parenthesis