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▼ Languages & Libraries

Testbench + Design

SystemVerilog/Verilog

UVM / OVM ⓘ (<http://eda-playground.readthedocs.org/en/latest/intro.html#libraries-methodologies>)

None

Other Libraries ⓘ (<http://eda-playground.readthedocs.org/en/latest/intro.html#libraries-methodologies>)

None
OVL 2.8.1
SVUnit 2.11

- ☐ Enable TL-Verilog ⓘ (<http://www.redwoodeda.com>)
- ☐ Enable Easier UVM ⓘ (<http://www.doulos.com/easier>)
- ☐ Enable VUnit ⓘ (<https://vunit.github.io/index.html>)

▼ Tools & Simulators ⓘ (<http://eda-playground.readthedocs.org/en/latest/intro.html#tools-simulators>)

Aldec Riviera Pro 2022.04

Compile Options ⓘ (http://eda-playground.readthedocs.org/en/latest/compile_run_options.html)

-timescale 1ns/1ns

Run Options ⓘ (http://eda-playground.readthedocs.org/en/latest/compile_run_options.html)

+access+r

Run Time:

10 ms

- ☐ Use **run.do** Tcl file
- ☐ Use **run.bash** shell script
- ☒ Open **EPWave** after run
- ☒ Show output file after run

Output File Name

Output Filename

- ☐ Download files after run

► Examples

▼ Community

 Collaborate

 Forum (<https://groups.google.com/forum/#!forum/eda-playground>)

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testbench.sv



```
1 // Code your testbench here
2 // or browse Examples
```

```

3 module tb_HA;
4   logic x,y,s,c;
5   HA uut(.x(x), .y(y), .s(s), .c(c));
6   initial begin
7     x=0;
8     y=0;
9     #5 x=1; y=0;
10    #5 x=0; y=1;
11    #5 x=1; y=1;
12    #5 $finish;
13  end
14  initial begin
15    $display("x=%b, y=%b, s=%b, c=%b", x, y, s, c);
16  end
17  initial begin
18    $dumpfile("dump.vcd");
19    $dumpvars;
20  end
21 endmodule

```

design.sv



SV/Verilog Design

```

1 // Code your design here
2 module HA( s, c, x, y);
3   input x,y;
4   output s,c;
5   xor x1(s,x,y);
6   and m(c,x, y);
7 endmodule
8

```

Log

Share



half_adder design and verification

0 views and 0 likes

Public (anyone with the link can view) ▼

Save

**B***I***H**

(https://simplemde.com/markdown-guide)

A short description will be helpful for you to remember your playground's details

lines: 1 words: 0 0:0