Luke Laxton

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EDUCATION

University of Washington

Seattle, WA

Bachelor of Science in Computer Science, 3.81 GPA

2016 - 2019

• Courses include Data Structures and Parallelism, Systems Programming, Statistics for Data Science, Computer Vision, and Computer Security.

Lewis and Clark High School

Spokane, WA

National AP Scholar, 3.95 GPA (4.39 weighted)

2012 - 2016

Work Experience

Amazon.com Seattle, WA

Software Development Engineer Intern

June - September 2018

- Designed and implemented data structures to reduce memory usage and cut server costs by 30% for Herd, a distributed, high-traffic, workflow automation service.
- Contributed to managing and maximizing concurrency in Java-backed distributed cloud services.
- Provided high quality tests to maintain code base test coverage.

University of Washington Applied Physics Laboratory

Seattle, WA

IT Helpdesk Technician

February 2017 - Present

- Provided technical support and assistance to nearly 1,000 users in the Applied Physics Laboratory network for their computing and networking needs.
- o Monitored and maintained 12 subnets across 5 locations of over 600 PC, Mac, and Linux workstations.

Itron, Inc.

Liberty Lake, WA

Systems Validation & Verification Intern

June - September 2017

- Contributed to testing team's .NET-based test framework used to monitor RF packet communication between Itron's gas, water, and electric meters to ensure endpoint behavior met specification.
- Improved framework with ability to load packet-capture files to analyze packet data from RF sniffer.

Additional Experience

• Projects:

- Leveraged minimax algorithm to create a chess bot in Java. Used alpha-beta pruning and parallelism to reduce calculation time when determining and evaluating potential future board states.
- Created a locally-hosted search engine web page in C++. Users could submit search queries to web interface (similar to Google) and the server would respond with all locations of matching text in a pre-determined set of texts.
- Writing a library of image manipulation algorithms in C++. Capabilities include edge detection and panorama stitching.

• High School FIRST Robotics Team #2944:

• Lead programmer, elected president by peers, managed communication and teamwork both within our team and with other teams at competition.

• Boy Scouts of America, Eagle Scout:

- \circ Over 400 hours of volunteer work over a period of 7 years on projects such as cleaning local campsites, restoring nature trails, and working food drives.
- Dedicated nearly 40 hours to planning and coordinating my Eagle Scout community service project for a local church, involving landscaping a section and replacing over 300 feet of rope fence with a barrier of boulders.

SKILLS

- Languages: Experienced in Java; familiar with C, C++, Python; prior experience in C#, JavaScript, MATLAB, HTML, CSS.
- **Testing**: Practiced in writing unit tests using JUnit as well as integration tests.
- Wireshark: Experience inspecting and dissecting network packets with Wireshark.