

Final Project Report

Sierpinski Triangle and Koch Snowflake Fractals by Python and Pgfplots

Bursa Technical University
Department of Mechanical Engineering
Computer Programming Course

Team 0

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Instructor: Dr. Levent Aydinbakar

Abstract

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1 Introduction

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2 Sierpinski Triangle

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2.1 Sierpinski triangle by random points

Sierpinski triangle can be obtained by randomly selected points. To draw it in this way one can follow the path below.

2.1.1 Three corner points of an equilateral triangle

An equilateral triangle is represented by its corner points first.

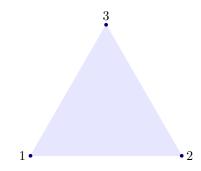


Figure 1: An equilateral triangle corner points

2.1.2 Selecting a random point

Later, a random point is choosen on the triangle.

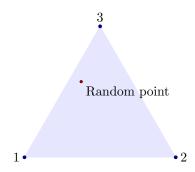


Figure 2: Random point on the equilateral triangle

2.1.3 Selecting a midpoint

In the following step, a corner point is selected randomly and another point is drawn in the middle of this corner point and the random point (see Figure 3).

When this process is repeated for 10 times, 100 times, 100 times, 1000 times, and 20000 times, Figure 4 is obtained.

2.1.4 Method

Figure 4 and other fractal pictures can be obtained with some simple calculations in Python. There are also some libraries to do it. However, an example script can generate the Sierpinski Triangle manually is given in Appendix A.

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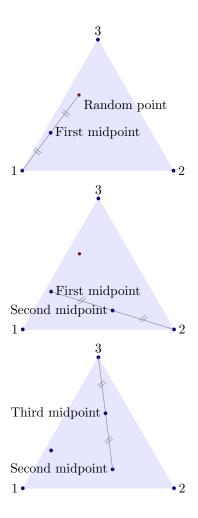


Figure 3: The first midpoint is selected in the middle of the point 1 (randomly selected) and the random point (top). The second midpoint is selected in the middle of the point 2 (randomly selected) and the first midpoint (middle). The third midpoint is selected in the middle of the point 3 (randomly selected) and the second midpoint (bottom)

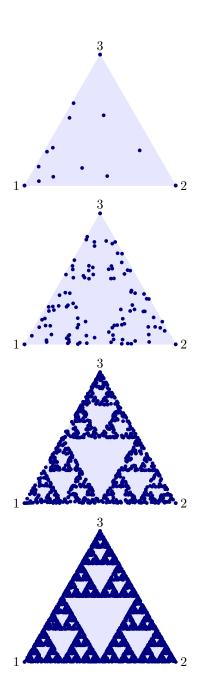


Figure 4: The points after 10, 100, 1000, and 2000 iterations from top to bottom

2.2 Upside down Sierpinski triangle

Another way of making Sierpinski triangle is explained in the following sections.

2.2.1 Start with a triangle

Let's use a upside down equilateral triangle first. Then, take its half and recombine three of the half models together to obtain the original shape (see Figures 5, 6, and 7).

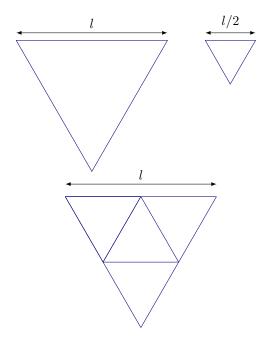


Figure 5: The upside down equilateral triangle, halved model, and recombined model, from left to right and top to bottom

The scripts can be seen in Appendix X.

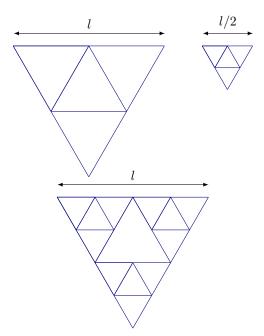
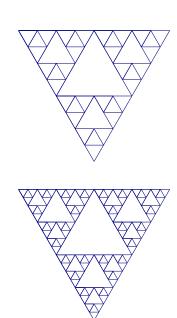
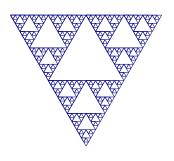
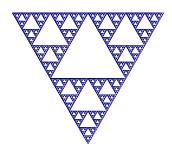


Figure 6: The equilateral triangle at the second step, halved model, and recombined model from left to right and top to bottom







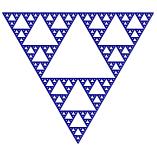


Figure 7: The third, fourth, fifth, sixth, and seventh steps from top to bottom

3 Koch Snowflake

In Section 2, we show how to make the Sierpinski Triangle. Here we will show the Koch Snowflake [3, 4, 5].

The Koch Snowflake can also be obtained from a equilateral triangle.

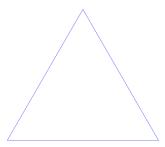


Figure 8: An equilateral triangle corner points

Then the lines are divided into 3 equal parts, the middle part is rotated 60° around both of the points.

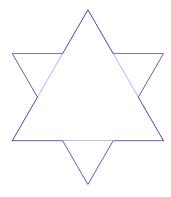


Figure 9: A first order Koch Snowflake

When we continue dividing each line and rotating the midline, we can obtain Figure 10.

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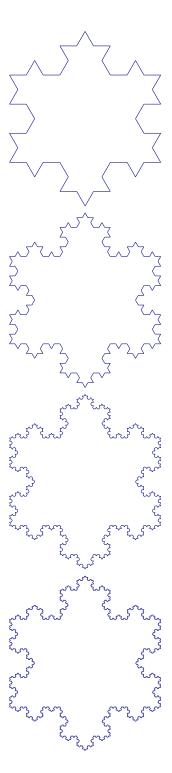


Figure 10: A second, third, fourth, fifth, and sixth order Koch Snowflakes from from top to bottom

4 Fractals with Pgfplots

There is a library of Pgfplots to draw fractals. For example see Appendix B for the script to draw Figure 11

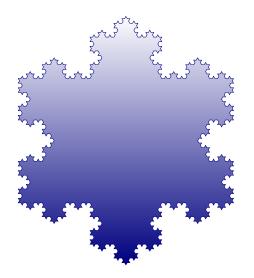


Figure 11: A Koch Snowflake drawn using Pgf-plots

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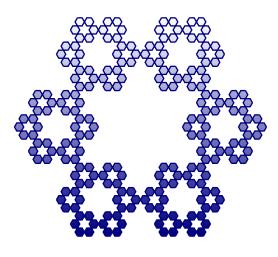


Figure 12: A hexagon fractal drawn using Pgf-plots

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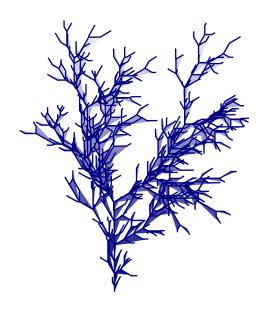


Figure 13: A tree drawn using Pgfplots

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	Table 1: Contribution	of each team member
Part	Member(s)	Contribution rate
Python scripts	Levent Aydinbakar	70 %
Python scripts	Other Student	30 %
Shell scripts	Levent Aydinbakar	100 %
Gnuplot scripts	Levent Aydinbakar	100 %
Pgfplots graphs	Levent Aydinbakar	100 %
Tikz sketches	Levent Aydinbakar	100 %
L ^A T _E X scripts	Levent Aydinbakar	100 %
Research of the subje	ct Levent Avdinbakar	100 %

5 Contibutions

Contributions of each team member in this report is given in Table 1.

6 Conclusions

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References

- [1] What are fractals? https://fractalfoundation.org/resources/what-are-fractals/. Accessed on 26 December 2022.
- [2] Sierpinski tirangle. https://en.wikipedia.org/wiki/Sierpinski_triangle. Accessed on 26 December 2022.
- [3] Michel L Lapidus and Michael MH Pang. Eigenfunctions of the koch snowflake domain. Communications in mathematical physics, 172(2):359–376, 1995.
- [4] Orhan Pamuk. Snow. Vintage, 2006.
- [5] Levent Aydinbakar. A Comparative Turbomachinery Flow Study with the Conservative and Nonconservative Forms of the Space-Time Variational Multiscale Method in the Inertial and Non-inertial Reference Frames. PhD thesis, Waseda University, 2021.

A Sierpinski Triangle by Python

```
#!/usr/bin/env python3
# Import necessary modules
import numpy
import math
import random
import argparse
# Argument parser to read info from commandline
parser = argparse.ArgumentParser()
parser.add_argument("-i","--iterations", \
                    default=100, type=int, \
                    help="Number of iterations (=100).")
args = parser.parse_args()
# Define length
# A function to rotate a point around another point
def rotate(point, origin, degrees):
 radians = numpy.deg2rad(degrees)
 x,y = point
 offset_x, offset_y = origin
 adjusted_x = (x - offset_x)
 adjusted_y = (y - offset_y)
 cos_rad = numpy.cos(radians)
 sin_rad = numpy.sin(radians)
 qx = offset_x + cos_rad * adjusted_x - sin_rad * adjusted_y
 qy = offset_y + sin_rad * adjusted_x + cos_rad * adjusted_y
 return qx, qy
# Make the triangle
p1=numpy.array([0,0])
p2=numpy.array([1,0])
p3=rotate(p2, p1, 60)
# Put a random point
random_point=numpy.array([1.5,2])
# Make a tuple to select p1, p2 or p3 randomly
r=numpy.stack((p1,p2,p3))
# Add the first point
p=numpy.vstack((p1,p2,p3,(p1+random_point)/2))
# Add the other points
for i in range(args.iterations):
 pp=random.choice(r)
 pnew=(pp+p[-1])/2
 p=numpy.vstack((p, pnew))
# Save the points to a file
# Add header x,y for Tikz
with open("sierpinski_points.txt","w") as f:
 f.write("x,y\n")
 numpy.savetxt(f, p, fmt="%1.5f", delimiter=",")
```

B Koch Snowflake by Pgfplots

```
\documentclass[tikz,margin=2mm]{standalone}
\usepackage{tikz}
\usetikzlibrary{lindenmayersystems}
\verb|\document|| %
\pgfdeclarelindenmayersystem{Sierpinski hexagon}{
        \symbol{X}{\pgflsystemdrawforward}
                 \verb|\symbol{Y}{\pgflsystemmoveforward}| pgflsystemmoveforward | pgflsystemmove
                \left\{ \begin{array}{ll} -> & X+X+X+X+X+X+Y+Y \end{array} \right\}
                 \rule{Y -> YYY}
\foreach \level in \{4, ..., 4\}{%
                1-system={step=\hexagwidth/3^\level, order=\level, angle=60}
\begin{tikzpicture}
\% \fill[blue!50!black] (0,0) l-system
\shadedraw [top color=white, bottom color=blue!50!black, draw=blue!50!black]
         [1-system={Sierpinski hexagon, axiom=X}] ;
\end{tikzpicture}
\end{document}
```