

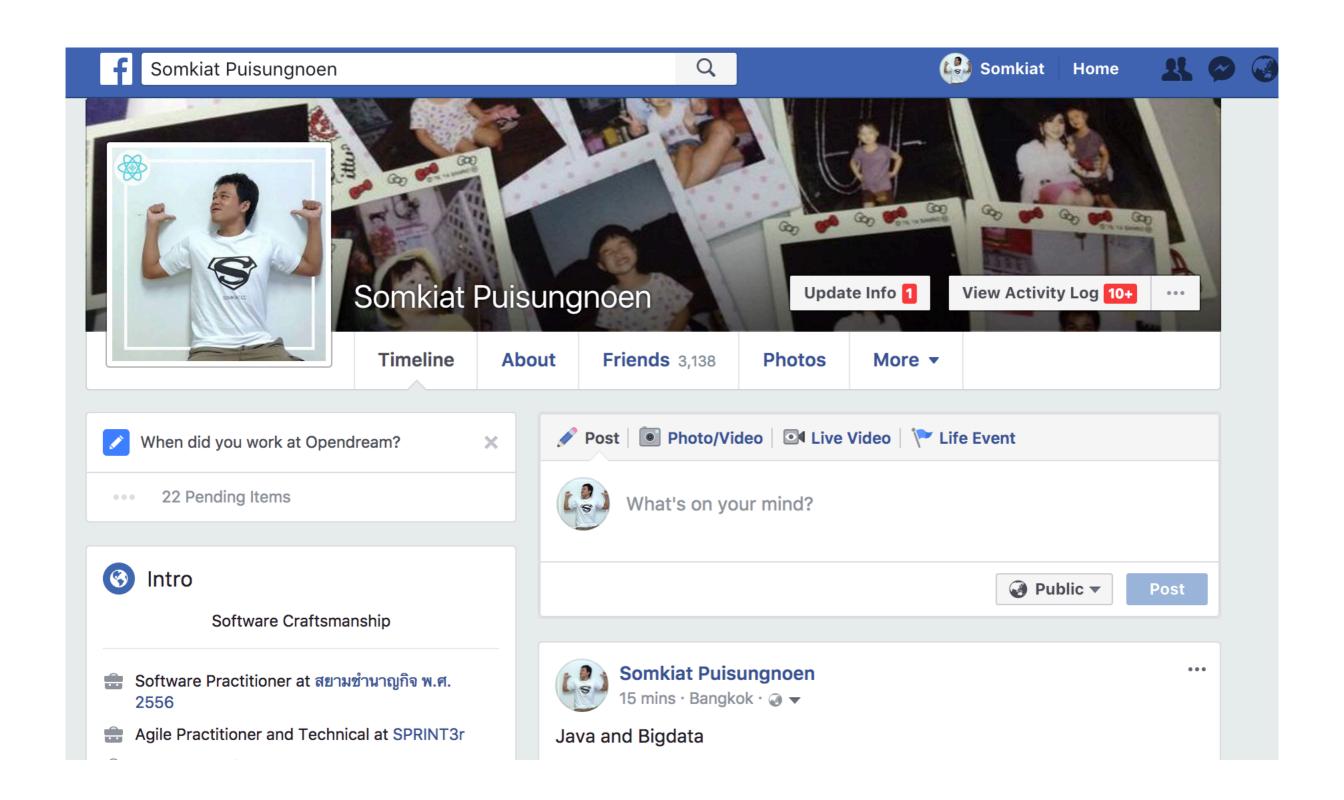
#### Redis Workshop



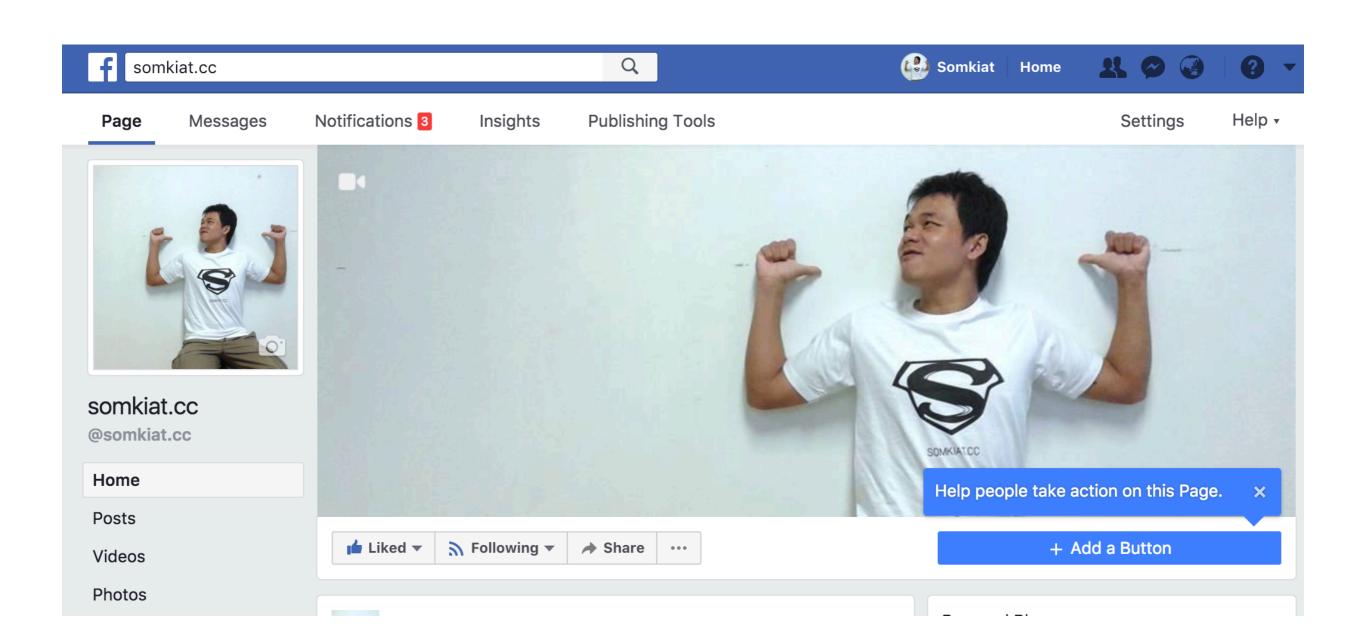














# Agenda

- Single instance
- Sentinel
- Cluster
- Configuration and Monitoring

https://github.com/up1/course-imc-devops-5-days/tree/main/database



# Compare with Others

	Redis	Memcached	MongoDB
In-memory	X	X	
Persistent	X		X
Key-value store	X	X	
Supports more than strings	X		X
Multithreaded		X	X
Supports larger-than-memory dataset			X
As fast as	Memory	Memory	Disk



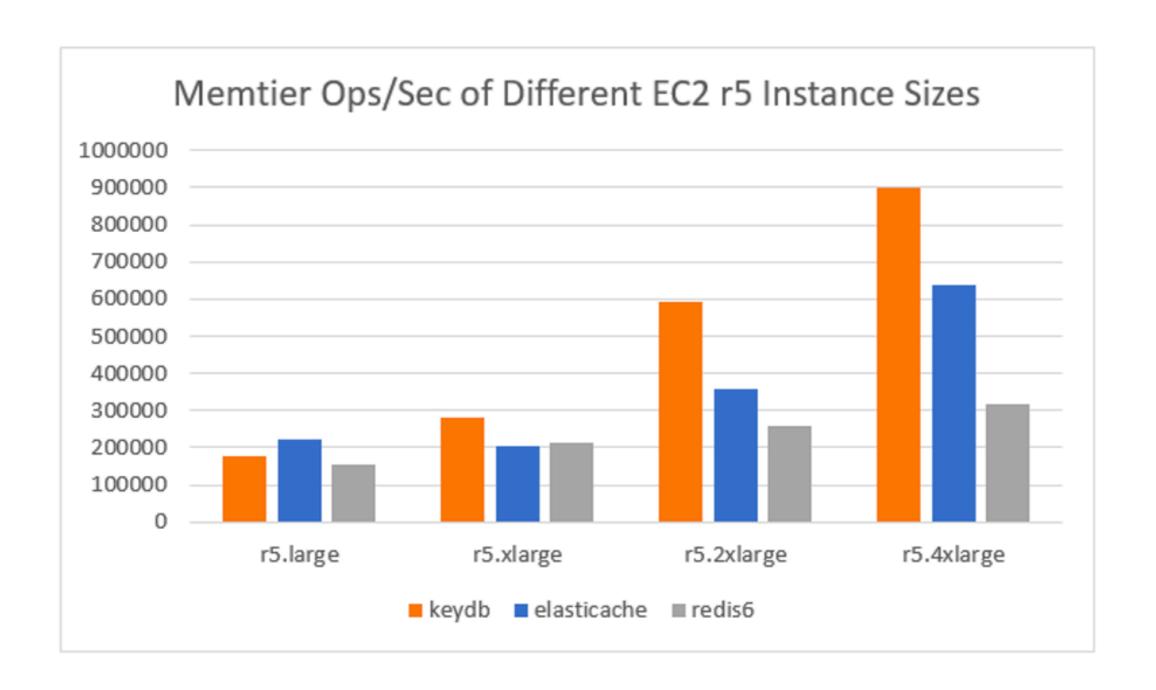
#### Redis

#### Single thread

Bottleneck on memory and network Redis 4.x+ have more threads for I/O



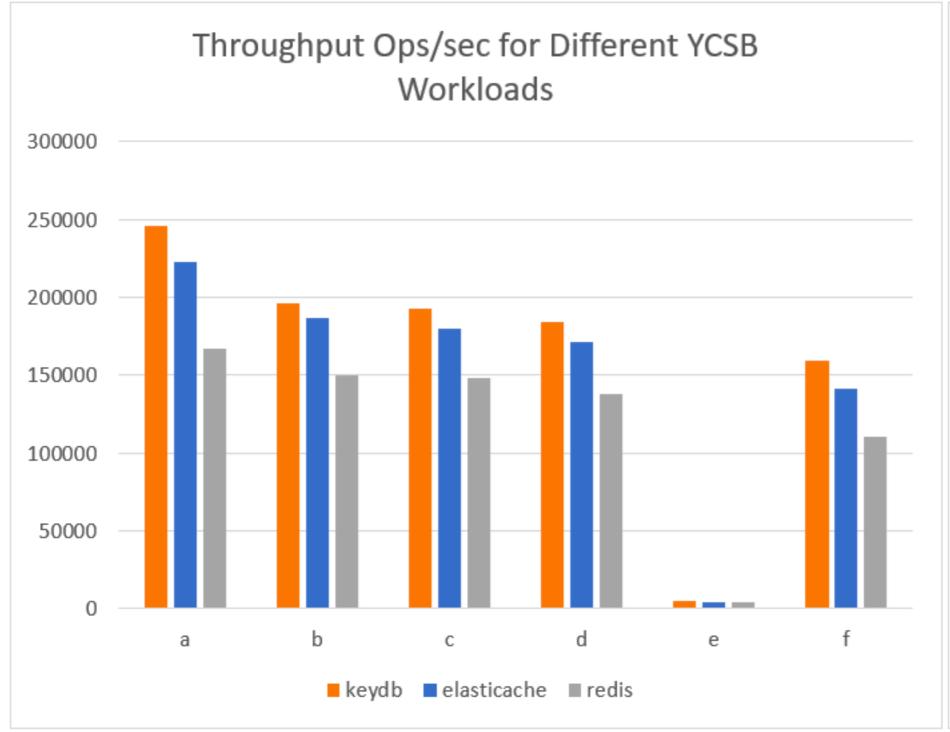
# Compare with KeyDB

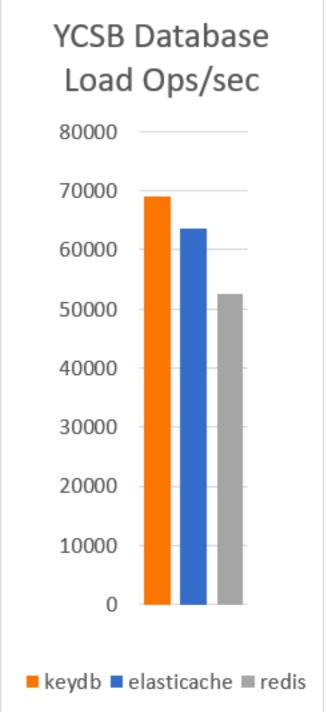


https://docs.keydb.dev/blog/2020/04/15/blog-post/



# Compare with KeyDB



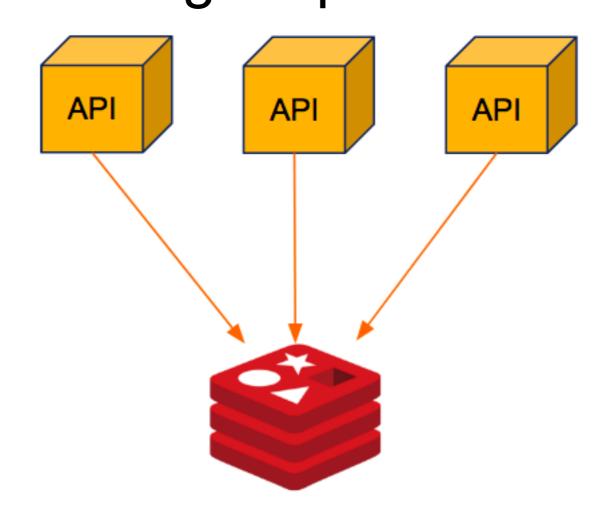


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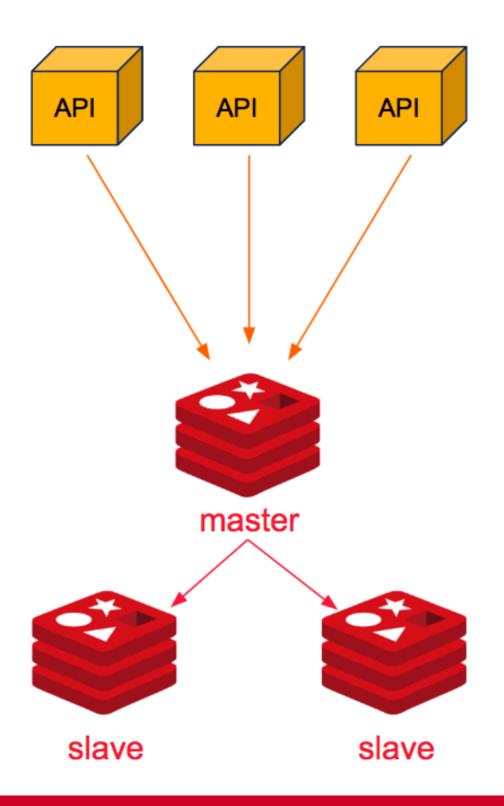
# 1. Single instance

Simple in running and configuration
Limited by host's resources (cpu and memory)
Running on port = 6379





# 2. Master-slave replication





# 2. Master-slave replication

Master node = for write data Slave nodes (read only) = for read data



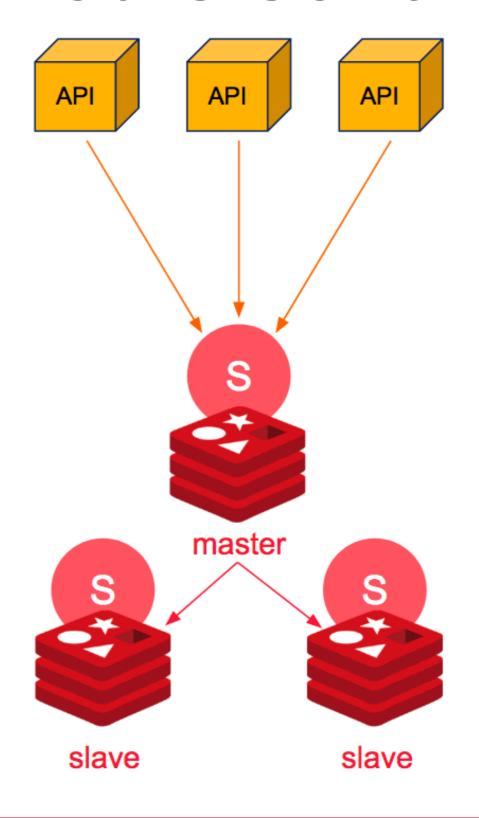
# 2. Master-slave replication

- 1. Data will be updated on master node
- 2. Master node will push changes to slave nodes

Simple configuration but write operations are limit by master's resources



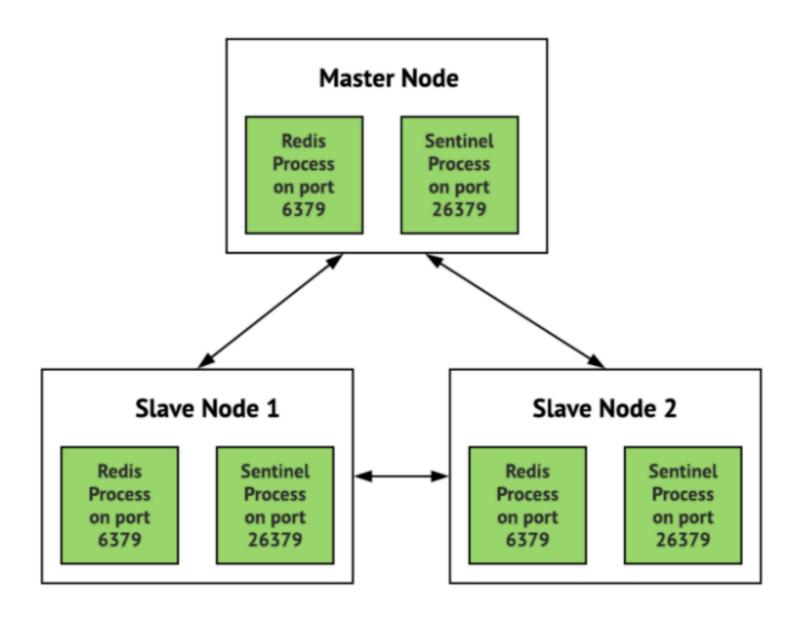
#### 3. Redis sentinel





#### 3. Redis sentinel

Running sentinel process on port = 26379



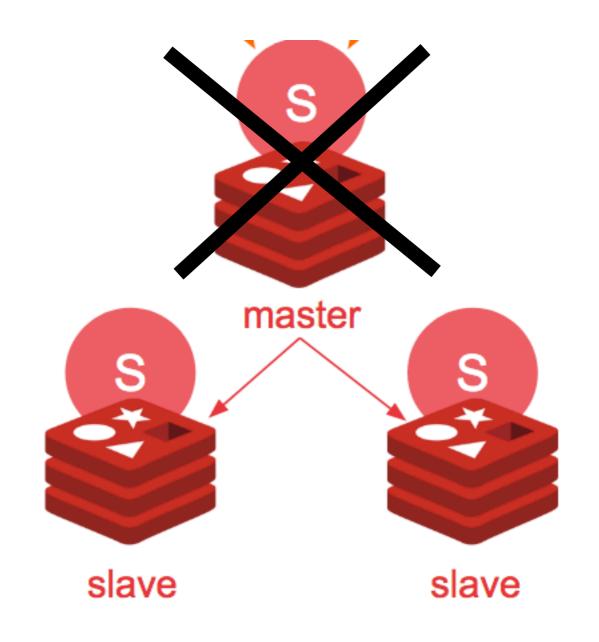


#### 3. Redis sentinel

Similar with Redis replication Improve from replication (High availability)

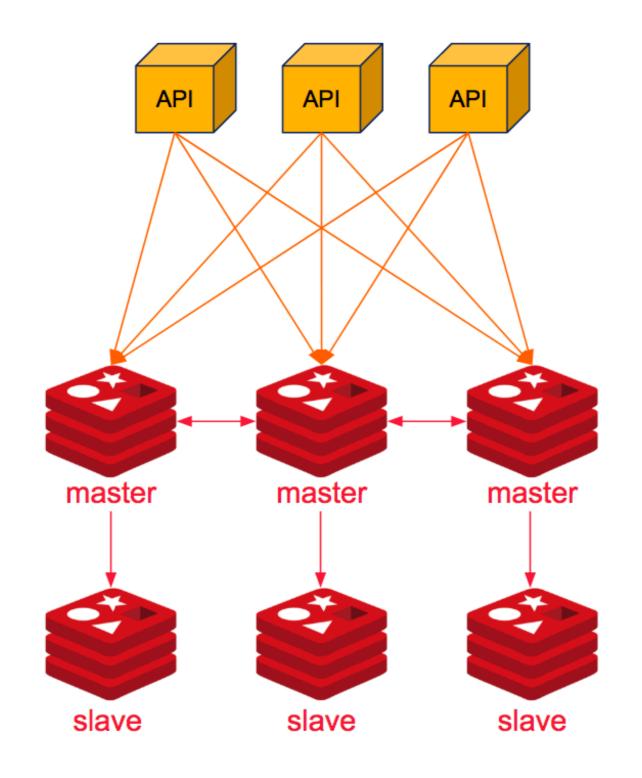


#### Master Down!!





#### 4. Redis cluster





#### 4. Redis cluster

Replication + Cluster + Sharding



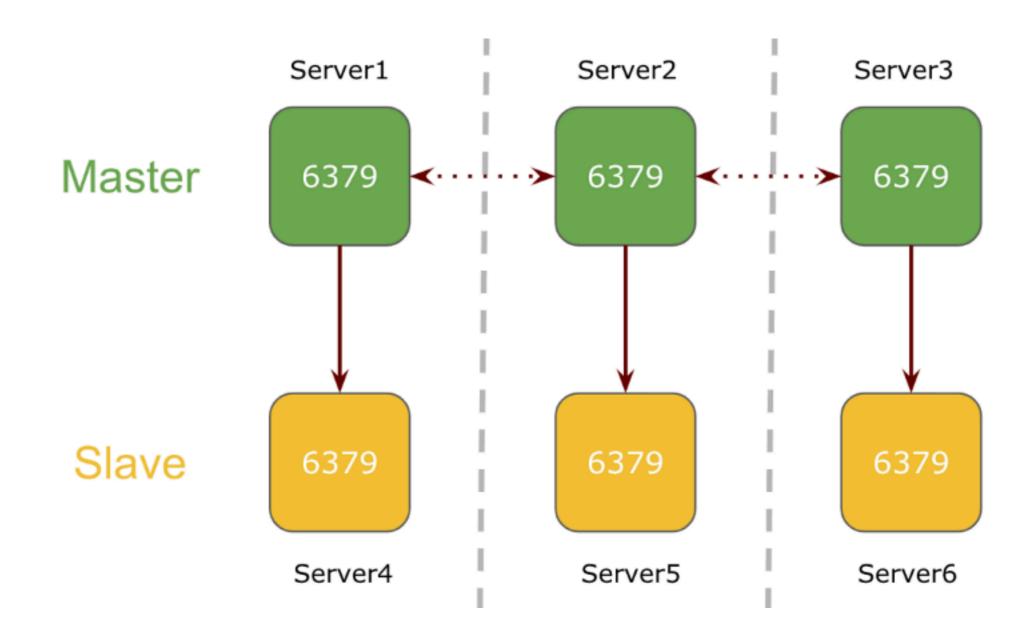
#### 4. Redis cluster

Most powerful solution
Minimum 6 redis nodes
3 master nodes
3 slave nodes



#### Port = 6379

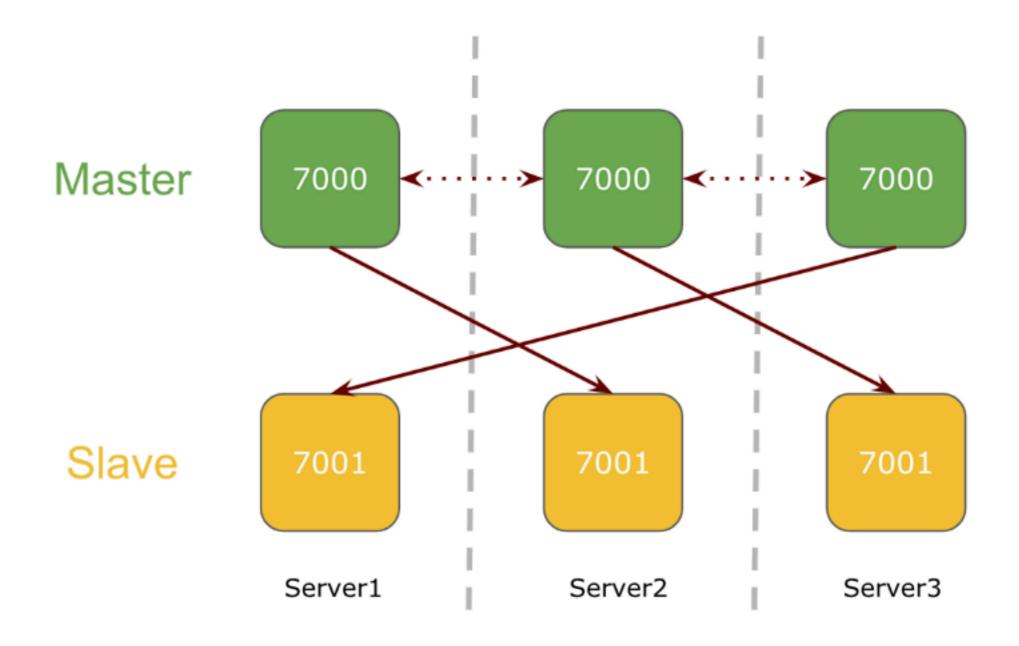
#### 1. Client connections and communications





# Port = 7000,7001

#### 2. Node-to-node communications





## Advantages

High performance
High availability
Horizontal and vertical scalability
Native solution (no external proxy)



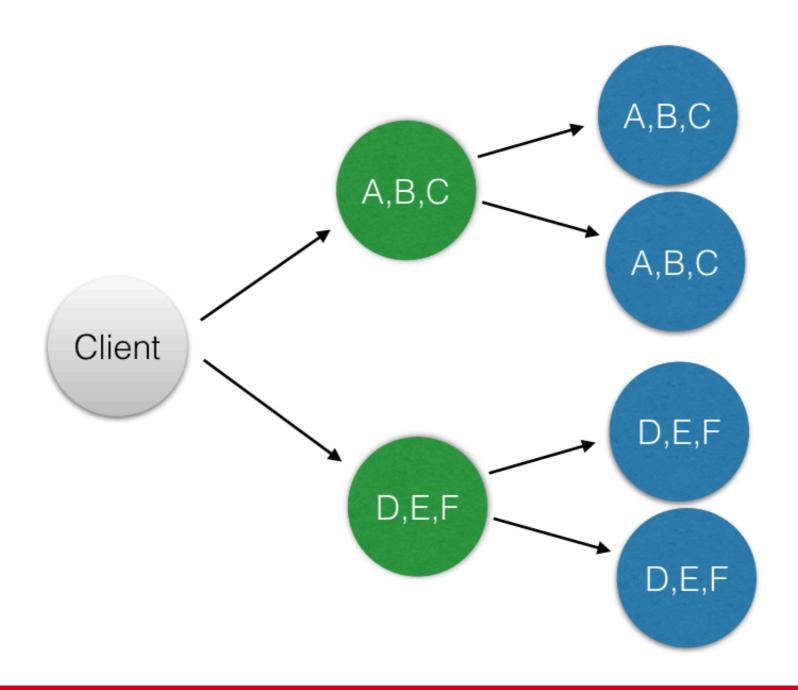
#### Limitations

Required client support
Limited multi-key operation support
Only supports one database (database = 0)



#### Redis cluster

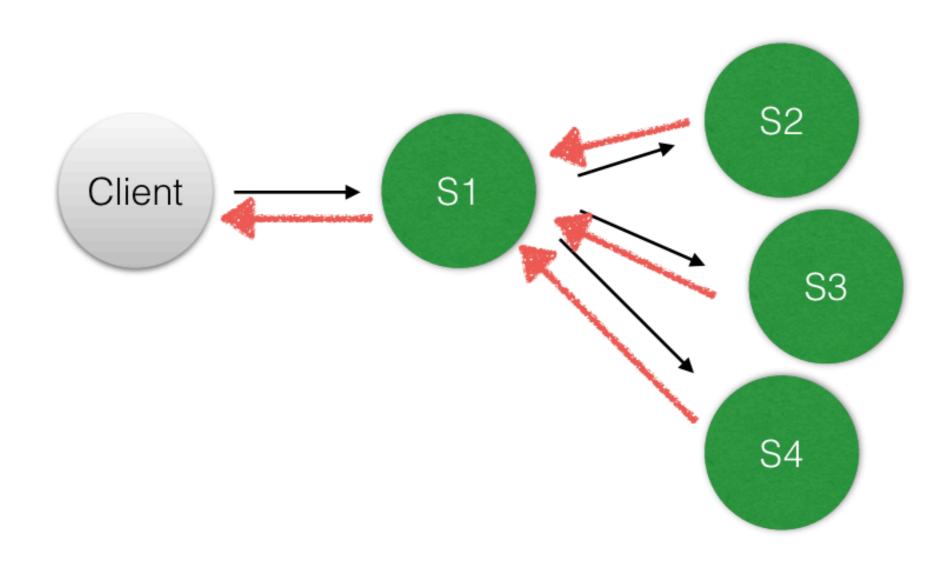
#### Sharding and asynchronous replication





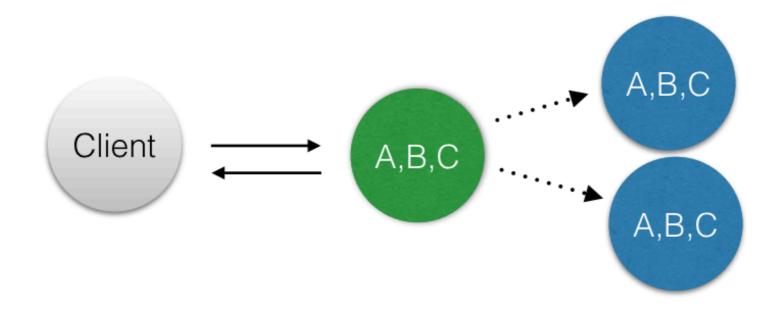
# **CP** system

Consistency is added latency!!

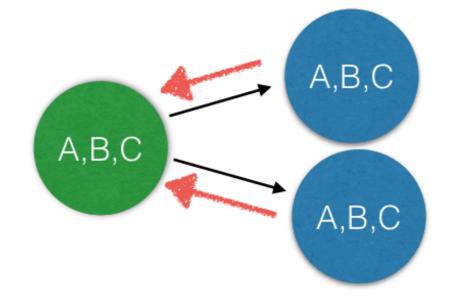




# Asynchronous replication

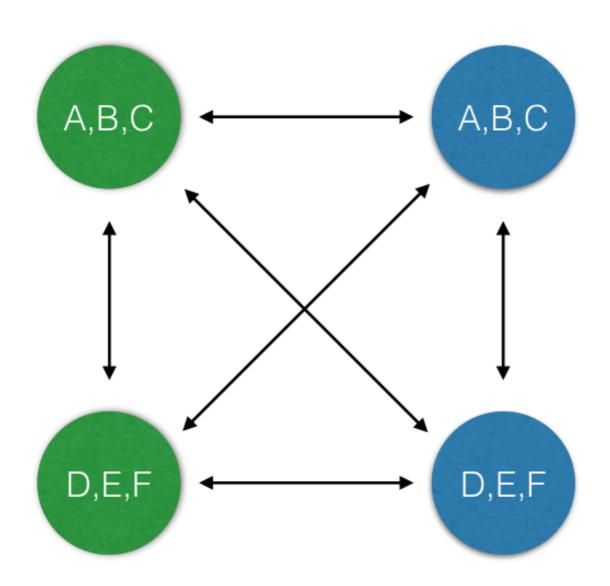


async ACK





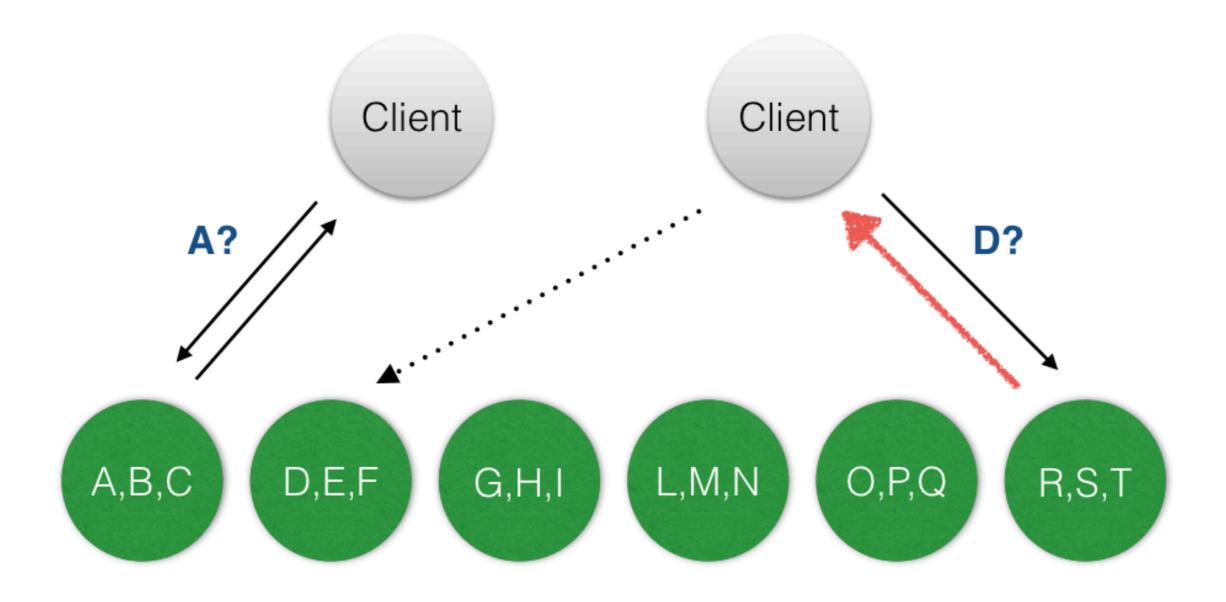
#### Full mesh



- · Heartbeats.
- Nodes gossip.
- Failover auth.
- Config update.



# No proxy, but redirection





# Sharding

Data is automatically sharded across multiple Redis nodes.



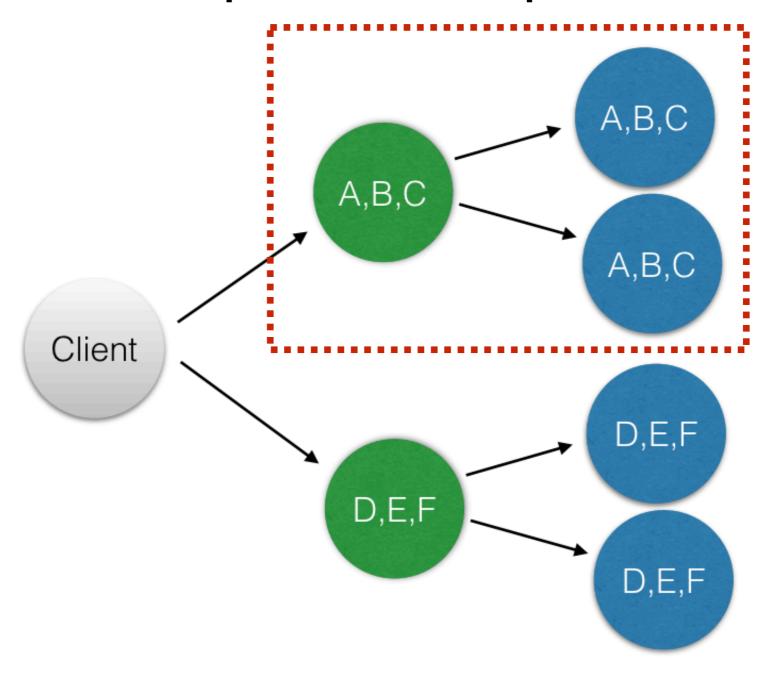
# Sharding

The cluster uses hash partitioning to split the keyspace into **16,384 key slots**, with each master responsible for a subset of those slots



# Sharding

Each slave replicates a specific master





# **Example Sharding**

#### Hash slot = 16,384 All data are divides into slots

Server	Hash slot (Bucket)	
1	0-5,500	
2	5501-11,000	
3	11,001-16383	



# Configuration Performance tuning



# Workshop

