

SPECIFICATIONS



POSITIONING + DIMENSIONS

LOGO POSITIONING AND SPACING

The EA SPORTS medallion must always be buffered by at least 10 pixels of negative space to protect and safeguard the integrity of the mark. The text FOOTBALL WORLD must be aligned with the top of the word SPORTS. The placement of the Football World logo is upper left.

Minimum buffer zone

580 px



PAGE WIDTH

Since most of EA SPORTS FOOTBALL WORLD.com visitors are at a screen resolution of 1024 x 768 or higher, the ideal page width is 960 pixels or less. Avoid exceeding 960 pixel, which will trigger a horizontal scroll bar in the browser.

PAGE HEIGHT

The designated above-the-fold page height measurement is 580 pixels. Primary messaging and content should be displayed within this area.

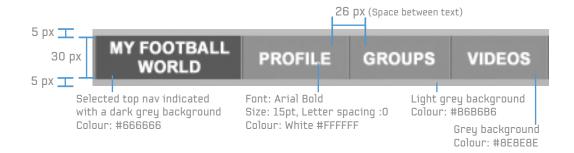


SPORTS

DESIGN ELEMENTS

DESIGN ELEMENTS

TOP NAVIGATIONAL DESIGN AND FORMATTING



BUTTONS

Buttons on EA SPORTS FOOTBALL WORLD.com are standardized to one design with role over variation.



Rollover Colour: Text: White #FFFFF Arrow: White #FFFFF

LINKS

There are three standardized link types to ensure consistency and make users aware of the internal and external link functionality on the site.

External Link

External link

Font: Arial Bold underlined Size: 11pt, Letter spacing :0 Colour: Blue #00218F

by Immaterial [9]

Internal link

Font: Arial Bold Size: 11pt, Letter spacing :0 Colour: Red #CC0028

Read More

Article expansion link

Font: Arial Bold with arrow Size: 11pt, Letter spacing :0 Colour: Red #CC0028

External Link

External link hover

Font: Arial Bold underlined Size: 11pt, Letter spacing :0 Colour: Blue #0063FF

by Immaterial [9]

Internal link hover

Font: Arial Bold underlined Size: 11pt, Letter spacing :0 Colour: Red #CC0028

Read More

Article expansion link

Font: Arial Bold underlined with arrow Size: 11pt, Letter spacing :0 Colour: Red #CC0028

DESIGN ELEMENTS



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WIDGET FRAMING

The EA SPORTS FOOTBALL WORLD.com website hosts a series of widgets that act as a window into other areas of the site. Widgets can be designed for one or two column usage using these standard generic frame quidelines.



GRAPHICAL WIDGETS

Graphical widgets for in-game features can be designed following the style and guidelines from the package good and these EA SPORTS FOOTBAL WORLD.com minimum requirements.



A two column widget is 186 (single column width) x 2 + 5 = 377 There is 5px padding between each column

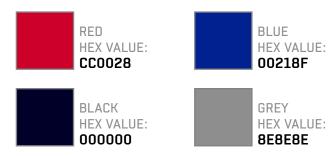
COLOUR PALETTE AND TYPOGRAPHY



WEB SAFE COLOURS

PRIMARY COLOUR PALETTE

The EA SPOPRTS FOOTBALL WORLD.com colour palette for online use is:



ACCENT TINT

Use as a background colour to accentuate or separate content:



FONT INFORMATION

To ensure consistency throughout the entire site, we limit the use of typefaces to EAS Sans (black/bold) and Arial (regular/bold). Use Arial for all system text (HTML) since it is available on most computers

EAS SANS BLACK

ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz

ARIAL (Regular/Bold)

ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz

EAS SANS BOLD

ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghijklmnopqrstuvwxyz



PROMOTIONAL UNITS

PROMOTIONAL UNITS

PRIMARY PROMOTIONAL UNIT

Follow the simple guidelines below when preparing artwork for promotional game space on EA SPORTS FOOTBALL WORLD.com



SECONDARY PROMOTIONAL UNIT

Follow the simple guidelines below when preparing artwork for promotional space on the EA SPORTS FOOTBALL WORLD.com homepage. The artwork will appears in a set of three.

