OH, THE PLACES YOU'LL GO

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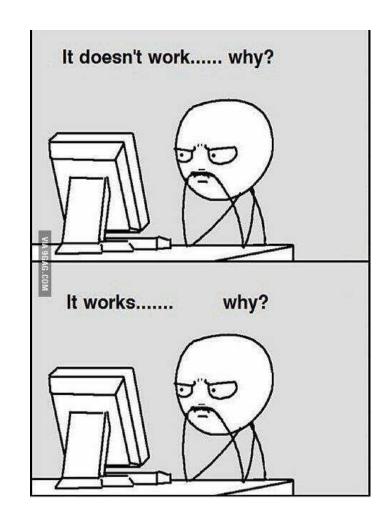
USER INSTRUCTIONS AND ERRORS

1. Pin to 5 different locations on the map

2. User can add places by clicking on the map

3. When clicking on the map, another window opens and the user answers 3 questions (Name, location, and color)

4. Easter Egg at a location we all know

❖ Places the first 5 pins only exported by a file
❖ Color of the pin is not being checked
❖ If the color of the pin is not recognized the program stamps on the origin

REFLECTION

▪ At the beginning, I did not like the project I chose, but by the end I found it really interesting

▪ I could not understand how to implement a class

▪ How to pass the values from the textboxes to another function

▪ I struggled with labels on **Tkinter** that would not appear

REFERENCES

Outside sources → when I got stuck

Place class → mostly code from T10

Functions parse_file and extract_place → T10

Tkinter → Dr. Lovell and the TA's

thank you!