

加速器的硬件实现

C++的接口如下

```
void conv_accel(  
    data_t *In,      // Input feature map  
    data_t *W,      // Weights  
    acc_t *Out,     // Output feature map  
    int R,          // Rows of the input feature map  
    int C,          // Columns of the input feature map  
    int CHIn,       // Input channels  
    int CHOut,      // Output channels  
    int K,          // Kernel size  
    int S           // Stride  
)
```

其中使用的接口：

```
#pragma HLS INTERFACE m_axi depth=1024 port=In offset=slave bundle=bus1  
#pragma HLS INTERFACE m_axi depth=1024 port=W offset=slave bundle=bus2  
#pragma HLS INTERFACE m_axi depth=1024 port=Out offset=slave bundle=bus1  
  
#pragma HLS INTERFACE mode=ap_none port=In  
#pragma HLS INTERFACE mode=ap_none port=W  
#pragma HLS INTERFACE mode=ap_none port=Out
```

涉及到数据的部分使用的是AXI接口

```
#pragma HLS INTERFACE s_axilite port=R bundle=control  
#pragma HLS INTERFACE s_axilite port=C bundle=control  
#pragma HLS INTERFACE s_axilite port=CHIn bundle=control  
#pragma HLS INTERFACE s_axilite port=CHOut bundle=control  
#pragma HLS INTERFACE s_axilite port=K bundle=control  
#pragma HLS INTERFACE s_axilite port=S bundle=control  
#pragma HLS INTERFACE s_axilite port=return bundle=control
```

参数部分使用lite协议

调用：

```
conv_accel(In, W, Out, R, C, CHIn, CHOut, K, stride);
```

详细代码参考 `Testbench.cpp`

