Astrazione sui dati

Tavola Rotonda v1

```
==> 240326 tavola rotonda/TavolaRotonda.java <==
public class TavolaRotonda {
  private final int quanti;
  private final int brocca;
  private final IntSList altri;
  public TavolaRotonda(int n) {
   this.quanti = n;
   this.brocca = 1;
   this.altri = intervallo(2, n);
  private TavolaRotonda(int q, int b, IntSList a) {
   this.quanti = q;
   this.brocca = b;
   this.altri = a;
  public int quantiCavalieri() {
   return quanti;
  public int chiHaLaBrocca() {
   return brocca;
  public TavolaRotonda serve() {
   return new TavolaRotonda(quanti - 1, brocca, altri.cdr());
  public TavolaRotonda passa() {
   if (altri.isNull()) return this;
   IntSList coda = IntSList.NULL_INTLIST.cons(brocca);
   IntSList nuova = altri.cdr().append(coda);
   return new TavolaRotonda(quanti, altri.car(), nuova);
 private static IntSList intervallo(int inf, int sup) {
   if (inf > sup) return new IntSList();
   return intervallo(inf + 1, sup).cons(inf);
 }
==> 240326_tavola_rotonda/Test.java <==
public class Test {
 public static int ultimoCavaliere(int n) {
   TavolaRotonda tr = new TavolaRotonda(n);
   while (tr.quantiCavalieri() > 1) {
      tr = tr.serve().passa();
   return tr.chiHaLaBrocca();
  public static void main(String[] args) {
   System.out.println(ultimoCavaliere(9));
   System.out.println(ultimoCavaliere(13));
   System.out.println(ultimoCavaliere(23));
 }
```

Tavola Rotonda v2

```
==> 240408 tavola rotonda/TavolaRotonda.java <==
public class TavolaRotonda {
  private final int quanti;
  private final int brocca;
 private final IntSList lista1;
  private final IntSList lista2;
  public TavolaRotonda(int n) {
   this.quanti = n;
   this.brocca = 1;
   this.lista1 = intervallo(2, n);
   this.lista2 = IntSList.NULL_INTLIST;
  private TavolaRotonda(int q, int b, IntSList 11, IntSList 12) {
   this.quanti = q;
   this.brocca = b;
   this.lista1 = 11;
   this.lista2 = 12;
  public int quantiCavalieri() {
   return quanti;
  public int chiHaLaBrocca() {
   return brocca;
  public TavolaRotonda serve() {
   if (lista1.isNull()) {
      IntSList r = lista2.reverse();
     return new TavolaRotonda(quanti - 1, brocca, r.cdr(), IntSList.NULL_INTLIST);
      return new TavolaRotonda(quanti - 1, brocca, lista1.cdr(), lista2);
  }
  public TavolaRotonda passa() {
   if (quanti == 1) return this;
   else if (lista1.isNull()) {
      IntSList r = lista2.cons(brocca).reverse();
      return new TavolaRotonda(quanti, r.car(), r.cdr(), IntSList.NULL_INTLIST);
   } else {
      return new TavolaRotonda(quanti, lista1.car(), lista1.cdr(), lista2.cons(brocca));
  private static IntSList intervallo(int inf, int sup) {
   if (inf > sup) return new IntSList();
   return intervallo(inf + 1, sup).cons(inf);
 }
==> 240408_tavola_rotonda/Test.java <==
public class Test {
  public static int ultimoCavaliere(int n) {
   TavolaRotonda tr = new TavolaRotonda(n);
   while (tr.quantiCavalieri() > 1) {
      tr = tr.serve().passa();
   return tr.chiHaLaBrocca();
 }
}
```

Regine

```
==> 240415 scacchiera regine/Board.java <==
import java.util.function.*;
/**
 * Board b = new Board();
 * b. size() : int
  b. queensOn() : int
 * b. underAttack(i, j) : boolean
 * b.addQueen(i, j) : Board
 * b. arrangement() : String
public class Board {
 private static final String ROWS = " 123456789ABCDEF";
 private static final String COLS = " abcdefghijklmno";
  private final int size;
  private final int queens;
  private final BiPredicate<Integer, Integer> attack;
  private final String config;
  public Board(int n) {
   this.size = n;
   this.queens = 0;
   this.attack = (x, y) -> false; // (lambda (x y) false)
    this.config = " ";
  private Board(Board b, int i, int j) {
   this.size = b.size();
   this.queens = b.queensOn() + 1;
   this.attack =
        (x, y) \rightarrow x = i \mid | y = j \mid | x - y = i - j \mid | x + y = i + j \mid | b.underAttack(x, y);
   this.config = b.arrangement() + COLS.charAt(j) + ROWS.charAt(i) + " ";
 public int size() {
   return this.size;
  public int queensOn() {
   return this.queens;
 public boolean underAttack(int i, int j) {
   return attack.test(i, j); // (attack i j)
 public Board addQueen(int i, int j) {
   return new Board(this, i, j);
 public String arrangement() {
   return this.config;
 public String toString() {
   return "[" + this.arrangement() + "]";
 }
}
```

```
==> 240415_scacchiera_regine/Test.java <==
public class Test {
 public static int numSoluzioni(int n) {
   return numCompletamenti(new Board(n));
 public static int numCompletamenti(Board b) {
   int n = b.size();
    int q = b.queensOn();
   if (q == n) {
     return 1;
   } else {
      int i = q + 1;
      int count = 0;
      for (int j = 1; j \le n; j++) {
        if (!b.underAttack(i, j)) {
          count += numCompletamenti(b.addQueen(i, j));
      return count;
   }
  }
  public static BoardSList listaSoluzioni(int n) {
   return listaCompletamenti(new Board(n));
  public static BoardSList listaCompletamenti(Board b) {
   int n = b.size();
   int q = b.queensOn();
   if (q == n) {
      return BoardSList.NULL_BOARDLIST.cons(b);
    } else {
      int i = q + 1;
      BoardSList list = BoardSList.NULL_BOARDLIST;
      for (int j = 1; j \le n; j++) {
        if (!b.underAttack(i, j)) {
          list = list.append(listaCompletamenti(b.addQueen(i, j)));
      return list;
   }
 }
  public static void main(String[] args) {
   int n = Integer.parseInt(args[0]);
   System.out.println(numSoluzioni(n));
   System.out.println(listaSoluzioni(n));
}
```

SList

```
* Liste nello stile di Scheme
 * SList() // null
 * s.isNull() // (null? s)
 * s.car() // (car s)
 * s.cdr() // (cdr s)
 * s.cons(i) // (cons i s)
public class SList<T> {
 private final boolean empty;
 private final T first;
 private final SList<T> rest;
 public SList() {
   empty = true;
   first = null;
   rest = null;
 public SList(T e, SList<T> r) {
   empty = false;
   first = e;
   rest = r;
 public boolean isNull() {
   return empty;
 public T car() {
   return first;
 public SList<T> cdr() {
   return rest;
 public SList<T> cons(T e) {
   return new SList<T>(e, this);
 public String toString() {
   if (isNull()) {
     return "()";
   } else {
     String lst = "(" + car();
     SList<T> r = cdr();
     while (!r.isNull()) {
       lst += " " + r.car();
       r = r.cdr();
     return lst + ")";
 public int length() {
   if (isNull()) return 0;
   return 1 + cdr().length();
```

```
public T listRef(int i) {
  if (i == 0) return car();
  return cdr().listRef(i - 1);
public boolean equals(SList<T> s) {
 if (isNull()) {
   return s.isNull();
 } else if (s.isNull()) {
   return false;
  } else if (car().equals(s.car())) {
   return cdr().equals(s.cdr());
  } else {
   return false;
}
public SList<T> append(SList<T> s) {
 if (this.isNull()) return s;
 return this.cdr().append(s).cons(car());
}
public SList<T> reverse() {
 return this.reverseRec(new SList<T>());
private SList<T> reverseRec(SList<T> rev) {
 if (this.isNull()) return rev;
  return this.cdr().reverseRec(rev.cons(this.car()));
```

Programmazione Dinamica

Fibonacci Top-down (memoization)

```
public class Fibonacci {
 public static long fibMem(int n) {
   long[] h = new long[n + 1];
   for (int i = 0; i < n + 1; i++) h[i] = UNKNOWN;
   return fibRec(n, h);
 public static long fibRec(int n, long[] h) {
   if (h[n] == UNKNOWN) {
     if (n < 2) {
       h[n] = 1;
     } else {
       h[n] = fibRec(n - 2, h) + fibRec(n - 1, h);
   }
   return h[n];
 private static final int UNKNOWN = 0;
 public static void main(String[] args) {
   int n = Integer.parseInt(args[0]);
   long t = System.currentTimeMillis();
   long res = fibMem(n);
   System.out.println(
       "fib(" + n + ") = " + res + " in " + (System.currentTimeMillis() - t) + "ms");
```

Manhattan Top-down

```
public class Manhattan {
  public static long paths(int i, int j) {
   if (i == 0 || j == 0) {
     return 1;
   } else {
     return paths(i - 1, j) + paths(i, j - 1);
  public static long pathsMem(int i, int j) {
   long[][] h = new long[i + 1][j + 1];
   for (int x = 0; x < i + 1; x++) {
     for (int y = 0; y < j + 1; y++) {
        h[x][y] = UNKNOWN;
   return pathsRec(i, j, h);
  private static long pathsRec(int i, int j, long[][] h) {
   if (h[i][j] == UNKNOWN) {
     if (i == 0 || j == 0) {
       h[i][j] = 1;
     } else {
        h[i][j] = pathsRec(i - 1, j, h) + pathsRec(i, j - 1, h);
   }
   return h[i][j];
  private static final long UNKNOWN = 0;
 public static void main(String[] args) {
   int i = Integer.parseInt(args[0]);
   int j = Integer.parseInt(args[1]);
   long nPaths = pathsMem(i, j);
   System.out.println(nPaths);
 }
Manhattan Bottom-up
public class Manhattan {
  public static long pathsDp(int i, int j) {
   long[][] h = new long[i + 1][j + 1];
   for (int y = 0; y < j + 1; y++) {
     h[0][y] = 1;
   for (int x = 0; x < i + 1; x++) {
     h[x][0] = 1;
   for (int x = 1; x < i + 1; x++) {
     for (int y = 1; y < j + 1; y++) {
        h[x][y] = h[x - 1][y] + h[x][y - 1];
   }
   return h[i][j];
  public static void main(String[] args) {
   int i = Integer.parseInt(args[0]);
    int j = Integer.parseInt(args[1]);
   long nPaths = pathsDp(i, j);
   System.out.println(nPaths);
}
```

Llcs

```
/** Longest common subsequence - Dynamic Programming */
public class Llcs {
 /** Longest common subsequence (recursive) */
 // public static int llcs(String u, String v) {
 //
      int m = u.length();
 //
       int n = v.length();
  //
  //
      if (m == 0 // n == 0) {
        return 0;
  //
 //
      } else if (u.charAt(0) == v.charAt(0)) {}
        return 1 + llcs(u.substring(1), v.substring(1));
      } else {
 //
       return Math.max(llcs(u.substring(1), v), llcs(u, v.substring(1)));
 //
 1/ }
 // Memoization (Top-down) solution
 public static int llcsMem(String u, String v) {
   int m = u.length();
   int n = v.length();
   int[][] h = new int[m + 1][n + 1];
   for (int x = 0; x < m + 1; x++) {
     for (int y = 0; y < n + 1; y++) {
       h[x][y] = UNKNOWN;
   }
   return llcsRec(u, v, h);
  private static int llcsRec(String u, String v, int[][] h) {
   int i = u.length();
   int j = v.length();
   if (h[i][j] == UNKNOWN) {
     if (i == 0 || j == 0) {
       h[i][j] = 0;
     } else if (u.charAt(0) == v.charAt(0)) {
       h[i][j] = 1 + llcsRec(u.substring(1), v.substring(1), h);
     } else {
       h[i][j] = Math.max(llcsRec(u.substring(1), v, h), llcsRec(u, v.substring(1), h));
     }
   }
   return h[i][j];
  }
```

```
// Bottom-up solution
public static int llcsBottomUp(String u, String v) {
  int i = u.length();
  int j = v.length();
  int[][] h = new int[i + 1][j + 1];
  for (int y = 0; y < j + 1; y++) {
   h[0][y] = 0;
  for (int x = 0; x < i + 1; x++) {
   h[x][0] = 0;
  for (int x = 1; x < i + 1; x++) {
    for (int y = 1; y < j + 1; y++) {
      if (u.charAt(i - x) == v.charAt(j - y)) {
       h[x][y] = h[x - 1][y - 1] + 1;
      } else {
        h[x][y] = Math.max(h[x - 1][y], h[x][y - 1]);
    }
  }
  return h[i][j];
private static final int UNKNOWN = -1;
public static void main(String[] args) {
 String u = "arto";
  String v = "atrio";
  if (args.length >= 2) {
   u = args[0];
    v = args[1];
  long nSolutionsTopDown = llcsMem(u, v);
  long nSolutionsBottomUp = llcsBottomUp(u, v);
  assert nSolutionsTopDown == nSolutionsBottomUp;
  System.out.println("llcsMem(" + u + ", " + v + ") = " + nSolutionsTopDown);
  System.out.println("llcsBottomUp(" + u + ", " + v + ") = " + nSolutionsBottomUp);
```

```
public class Lcs {
  public static String lcs(String u, String v) {
   int m = u.length();
   int n = v.length();
   if (m == 0 || n == 0) {
     return "";
   } else if (u.charAt(0) == v.charAt(0)) {
     return u.charAt(0) + lcs(u.substring(1), v.substring(1));
     return longer(lcs(u.substring(1), v), lcs(u, v.substring(1)));
  }
  private static String longer(String u, String v) {
   int m = u.length();
   int n = v.length();
   if (m < n) {
     return v;
   } else if (m > n) {
     return u;
   } else if (Math.random() < 0.5) {</pre>
     return v;
   } else {
     return u;
 }
  // Memoization (Top-down) solution
  public static String lcsMem(String u, String v) {
   int m = u.length();
   int n = v.length();
   String[][] h = new String[m + 1][n + 1];
   for (int x = 0; x < m + 1; x++) {
     for (int y = 0; y < n + 1; y++) {
       h[x][y] = null;
   }
   return lcsRec(u, v, h);
  private static String lcsRec(String u, String v, String[][] h) {
   int i = u.length();
   int j = v.length();
   if (i == 0 || j == 0) {
       h[i][j] = "";
     } else if (u.charAt(0) == v.charAt(0)) {
       h[i][j] = u.charAt(0) + lcsRec(u.substring(1), v.substring(1), h);
       h[i][j] = longer(lcsRec(u.substring(1), v, h), lcsRec(u, v.substring(1), h));
   }
   return h[i][j];
  }
```

```
// Bottom-up solution
  public static String lcsBottomUp(String u, String v) {
    int i = u.length();
    int j = v.length();
    String[][] h = new String[i + 1][j + 1];
    for (int y = 0; y < j + 1; y++) {
      h[0][y] = "";
    for (int x = 0; x < i + 1; x++) {
     h[x][0] = "";
    for (int x = 1; x < i + 1; x++) {
      for (int y = 1; y < j + 1; y++) {
        if (u.charAt(i - x) == v.charAt(j - y)) {
          h[x][y] = u.charAt(i - x) + h[x - 1][y - 1];
        } else {
          h[x][y] = longer(h[x - 1][y], h[x][y - 1]);
      }
    }
    return h[i][j];
  // Smart bottom-up solution
  public static String lcsDp(String u, String v) {
    int i = u.length();
    int j = v.length();
    int[][] h = new int[i + 1][j + 1];
    for (int y = 0; y < j + 1; y++) {
     h[0][y] = 0;
    for (int x = 0; x < i + 1; x++) {
     h[x][0] = 0;
    for (int x = 1; x < i + 1; x++) {
      for (int y = 1; y < j + 1; y++) {
        if (u.charAt(i - x) == v.charAt(j - y)) {
          h[x][y] = h[x - 1][y - 1] + 1;
        } else {
          h[x][y] = Math.max(h[x - 1][y], h[x][y - 1]);
      }
    }
    String s = "";
    int x = i, y = j;
    while (h[x][y] > 0) {
      if (u.charAt(i - x) == v.charAt(j - y)) {
        s += u.charAt(i - x);
        x--;
        y--;
      else if (h[x - 1][y] < h[x][y - 1]) {
        y--;
      } else if (h[x - 1][y] > h[x][y - 1]) {
        x--;
      } else if (Math.random() < 0.5) {</pre>
        y--;
      } else {
        x--;
      }
    }
   return s;
 }
}
```

Astrazione sullo stato

Tavola rotonda

```
==> 240430_astrazione_sullo_stato_tavola_rotonda/TavolaRotonda.java <==
public class TavolaRotonda {
 private int quanti;
 private int[] cavalieri;
  private int brocca;
  public TavolaRotonda(int n) {
   this.quanti = n;
   this.brocca = 0;
   this.cavalieri = new int[2 * n - 1];
   for (int i = 1; i <= n; i++) {
      cavalieri[i - 1] = i;
  public int quantiCavalieri() {
   return quanti;
  public int chiHaLaBrocca() {
   return cavalieri[brocca];
  public void serve() {
   if (quanti > 1) {
      cavalieri[brocca + 1] = cavalieri[brocca];
     brocca = brocca + 1;
      quanti--;
  public void passa() {
   if (quanti > 1) {
      cavalieri[brocca + quanti] = cavalieri[brocca];
      brocca = brocca + 1;
 }
==> 240430_astrazione_sullo_stato_tavola_rotonda/Test.java <==
public class Test {
 public static int ultimoCavaliere(int n) {
   TavolaRotonda tr = new TavolaRotonda(n);
   while (tr.quantiCavalieri() > 1) {
      tr.serve();
     tr.passa();
   }
   return tr.chiHaLaBrocca();
  public static void main(String[] args) {
   int n = Integer.parseInt(args[0]);
   int u = 0;
   for (int k = 1; k \le n; k++) {
      u = ultimoCavaliere(k);
   System.out.println("u: " + u);
 }
```

Regine

```
==> 240506 astrazione sullo stato regine/Board.java <==
public class Board {
  private static final String ROWS = " 123456789ABCDEF";
  private static final String COLS = " abcdefghijklmno";
  private final int size;
  private int queens;
  private String config;
  private int[] rowUnderAttack;
  private int[] colUnderAttack;
  private int[] dg1UnderAttack;
  private int[] dg2UnderAttack;
  public Board(int n) {
   this.size = n;
   this.queens = 0;
   this.rowUnderAttack = new int[n];
   this.colUnderAttack = new int[n];
   this.dg1UnderAttack = new int[2 * n - 1];
   this.dg2UnderAttack = new int[2 * n - 1];
   for (int i = 0; i < n; i++) {
      this.rowUnderAttack[i] = 0;
      this.colUnderAttack[i] = 0;
   }
   for (int i = 0; i < 2 * n - 1; i++) {
      this.dg1UnderAttack[i] = 0;
      this.dg2UnderAttack[i] = 0;
   this.config = " ";
  public int size() {
   return this.size;
  public int queensOn() {
   return this.queens;
  public boolean underAttack(int i, int j) {
   int n = this.size;
   return rowUnderAttack[i - 1] > 0
        | | colUnderAttack[j - 1] > 0
        || dg1UnderAttack[i - j + n - 1] > 0
        | | dg2UnderAttack[i + j - 2] > 0;
  }
  public void addQueen(int i, int j) {
   int n = this.size;
   rowUnderAttack[i - 1]++;
   colUnderAttack[j - 1]++;
   dg1UnderAttack[i - j + n - 1]++;
   dg2UnderAttack[i + j - 2]++;
   queens++;
    config += "" + COLS.charAt(j) + ROWS.charAt(i) + " ";
```

```
public void removeQueen(int i, int j) {
   int n = this.size;
   rowUnderAttack[i - 1]--;
   colUnderAttack[j - 1]--;
   dg1UnderAttack[i - j + n - 1]--;
   dg2UnderAttack[i + j - 2]--;
   queens--;
   String pair = "" + COLS.charAt(j) + ROWS.charAt(i);
   int k = config.indexOf(pair);
   config = config.substring(0, k) + config.substring(k + 3);
  public String arrangement() {
   return this.config;
 public String toString() {
   return "[" + this.arrangement() + "]";
}
==> 240506_astrazione_sullo_stato_regine/Test.java <==
public class Test {
  public static int numSoluzioni(int n) {
   return numCompletamenti(new Board(n));
  public static int numCompletamenti(Board b) {
   int n = b.size();
   int q = b.queensOn();
   if (q == n) {
     return 1;
   } else {
      int i = q + 1;
      int count = 0;
      for (int j = 1; j \le n; j++) {
        if (!b.underAttack(i, j)) {
          b.addQueen(i, j);
          count += numCompletamenti(b);
          b.removeQueen(i, j);
      }
     return count;
  }
  public static SList<String> listaSoluzioni(int n) {
   return listaCompletamenti(new Board(n));
  public static SList<String> listaCompletamenti(Board b) {
   int n = b.size();
   int q = b.queensOn();
   if (q == n) {
     return NULL_STRLIST.cons("" + b);
   } else {
      int i = q + 1;
      SList<String> list = NULL_STRLIST;
      for (int j = 1; j \le n; j++) {
        if (!b.underAttack(i, j)) {
          b.addQueen(i, j);
          list = list.append(listaCompletamenti(b));
          b.removeQueen(i, j);
        }
      return list;
 private static final SList<String> NULL_STRLIST = new SList<String>();
```

Huffman

```
==> 240514 codifica huffman/Huffman.java <==
import huffman_toolkit.*;
import java.util.*;
public class Huffman {
  public static int[] chrFreq(String src) {
    InputTextFile in = new InputTextFile(src);
    int[] freq = new int[InputTextFile.CHARS];
   for (int c = 0; c < freq.length; c++) freq[c] = 0;</pre>
   while (in.bitsAvailable()) {
      char c = in.readChar();
      freq[c]++;
   in.close();
   return freq;
  public static Node huffmanTree(int[] freq) {
   PriorityQueue<Node> queue = new PriorityQueue<Node>();
   for (int i = 0; i < freq.length; i++) {</pre>
      if (freq[i] > 0) {
        Node n = new Node((char) i, freq[i]);
        queue.add(n);
      }
   }
   while (queue.size() > 1) {
      Node 1 = queue.pol1();
     Node r = queue.poll();
     Node n = new Node(1, r);
      queue.add(n);
   }
   return queue.poll();
  public static String[] huffmanTable(Node root) {
   String[] tab = new String[InputTextFile.CHARS];
   Huffman.fillTable(root, "", tab);
   return tab;
  private static void fillTable(Node n, String hc, String[] tab) {
   if (n.isLeaf()) {
      tab[n.symbol()] = hc;
   } else {
      fillTable(n.left(), hc + "0", tab);
      fillTable(n.right(), hc + "1", tab);
  private static String flatTree(Node n) {
   if (n.isLeaf()) {
      char c = n.symbol();
      if (c == '0' || c == '\\') return "\\" + c;
      return "" + n.symbol();
      return "0" + flatTree(n.left()) + flatTree(n.right());
  }
```

```
public static Node compress(String src, String dst) {
  int[] freq = chrFreq(src);
 Node tree = huffmanTree(freq);
 String[] tab = huffmanTable(tree);
  InputTextFile in = new InputTextFile(src);
 OutputTextFile out = new OutputTextFile(dst);
 out.writeTextLine("" + tree.weight());
 out.writeTextLine(flatTree(tree));
 while (in.textAvailable()) {
   char c = in.readChar();
   out.writeCode(tab[c]);
 in.close();
 out.close();
 return tree;
}
/* Decompression */
private static char restoreChar(InputTextFile in, Node n) {
   int bit = in.readBit();
   if (bit == 0) n = n.left();
   else n = n.right();
 } while (!n.isLeaf());
 return n.symbol();
private static Node restoreTree(InputTextFile in) {
 char c = in.readChar();
 if (c == '@') {
   return new Node(restoreTree(in), restoreTree(in));
   if (c == '\\') c = in.readChar();
   return new Node(c, 0);
}
public static void decompress(String src, String dst) {
 InputTextFile in = new InputTextFile(src);
 OutputTextFile out = new OutputTextFile(dst);
 int count = Integer.parseInt(in.readTextLine());
 Node root = restoreTree(in);
 in.readTextLine();
 for (int i = 0; i < count; i++) {</pre>
   char c = restoreChar(in, root);
   out.writeChar(c);
 }
  in.close();
 out.close();
```

```
==> 240514_codifica_huffman/Node.java <==
public class Node implements Comparable<Node> {
  private final char chr;
  private final int wgt;
  private final Node lft;
  private final Node rgt;
  public Node(char c, int w) {
   this.chr = c;
   this.wgt = w;
   this.lft = null;
    this.rgt = null;
  public Node(Node 1, Node r) {
    chr = (char) 0;
    this.wgt = 1.weight() + r.weight();
   this.lft = 1;
    this.rgt = r;
  public boolean isLeaf() {
   return this.lft == null;
  public char symbol() {
   return this.chr;
  public int weight() {
   return this.wgt;
  public Node left() {
    return this.lft;
  public Node right() {
    return this.rgt;
  @Override
  public int compareTo(Node n) {
    if (this.weight() < n.weight()) return -1;</pre>
    else if (this.weight() == n.weight()) return 0;
    return 1;
  }
==> 240514_codifica_huffman/Test.java <==
public class Test {
  public static void main(String[] args) {
    Node root = Huffman.compress("Test.java", "C.txt");
    Huffman.decompress("C.txt", "D.txt");
```

Stack

```
==> 240521_stack/Huffman.java <==
import huffman_toolkit.*;
import java.util.*;
public class Huffman {
  public static int[] chrFreq(String src) {
    InputTextFile in = new InputTextFile(src);
    int[] freq = new int[InputTextFile.CHARS];
    for (int c = 0; c < freq.length; c++) freq[c] = 0;</pre>
    while (in.bitsAvailable()) {
      char c = in.readChar();
      freq[c]++;
    in.close();
    return freq;
  }
  public static Node huffmanTree(int[] freq) {
    PriorityQueue<Node> queue = new PriorityQueue<Node>();
    for (int i = 0; i < freq.length; i++) {</pre>
      if (freq[i] > 0) {
        Node n = new Node((char) i, freq[i]);
        queue.add(n);
      }
    }
    while (queue.size() > 1) {
      Node 1 = queue.poll();
      Node r = queue.poll();
      Node n = new Node(1, r);
      queue.add(n);
    }
    return queue.poll();
  public static String[] huffmanTable(Node root) {
    Stack<Coppia> stack = new Stack<Coppia>();
    stack.push(new Coppia(root, ""));
    String[] tab = new String[InputTextFile.CHARS];
    while (!stack.isEmpty()) {
      Coppia c = stack.pop();
      Node n = c.node;
      String path = c.path;
      if (n.isLeaf()) {
        tab[n.symbol()] = path;
        stack.push(new Coppia(n.left(), path + "0"));
        stack.push(new Coppia(n.right(), path + "1"));
    }
    return tab;
```

```
private static String flatTree(Node root) {
 Stack<Node> stack = new Stack<Node>();
 stack.push(root);
 String solution = "";
 while (!stack.isEmpty()) {
   Node node = stack.pop();
   if (node.isLeaf()) {
      char c = node.symbol();
      if (c == '@' || c == '\\') solution += "\\" + c;
     solution += "" + node.symbol();
   } else {
      solution += "@";
      stack.push(node.right());
      stack.push(node.left());
 }
 return solution;
}
public static Node compress(String src, String dst) {
 int[] freq = chrFreq(src);
 Node tree = huffmanTree(freq);
 String[] tab = huffmanTable(tree);
 InputTextFile in = new InputTextFile(src);
 OutputTextFile out = new OutputTextFile(dst);
 out.writeTextLine("" + tree.weight());
 out.writeTextLine(flatTree(tree));
 while (in.textAvailable()) {
   char c = in.readChar();
   out.writeCode(tab[c]);
 }
 in.close();
 out.close();
 return tree;
```

```
/* Decompression */
private static char restoreChar(InputTextFile in, Node n) {
   int bit = in.readBit();
   if (bit == 0) n = n.left();
   else n = n.right();
 } while (!n.isLeaf());
 return n.symbol();
private static Node restoreTree(InputTextFile in) {
 Stack<Frame> stack = new Stack<Frame>();
 stack.push(new Frame());
 Node n = null;
 while (!stack.isEmpty()) {
   Frame f = stack.peek();
   if (f.getState() == 0) {
      char c = in.readChar();
      if (c == '@') {
        f.setState(1);
       stack.push(new Frame());
      } else {
        if (c == '\\') c = in.readChar();
       n = new Node(c, 0);
        stack.pop();
   } else if (f.getState() == 1) {
      f.setLeft(n);
      stack.push(new Frame());
      f.setState(2);
   } else {
      f.setRight(n);
      n = new Node(f.getLeft(), f.getRight());
      stack.pop();
 }
 return n;
public static void decompress(String src, String dst) {
  InputTextFile in = new InputTextFile(src);
 OutputTextFile out = new OutputTextFile(dst);
  int count = Integer.parseInt(in.readTextLine());
 Node root = restoreTree(in);
 in.readTextLine();
 for (int i = 0; i < count; i++) {</pre>
   char c = restoreChar(in, root);
   out.writeChar(c);
 in.close();
 out.close();
```

}

```
==> 240521_stack/Coppia.java <==
public class Coppia {
  public final Node node;
  public final String path;
  public Coppia(Node n, String s) {
   this.node = n;
    this.path = s;
==> 240521_stack/Frame.java <==
public class Frame {
  private int stato;
  private Node left;
  private Node right;
  public int getState() {
   return stato;
  public void setState(int value) {
    stato = value;
  public Node getLeft() {
   return left;
  public void setLeft(Node value) {
   left = value;
  public Node getRight() {
   return right;
  public void setRight(Node value) {
   right = value;
  public Frame() {
   stato = 0;
   left = null;
   right = null;
  }
```

```
==> 240521_stack/Node.java <==
public class Node implements Comparable<Node> {
  private final char chr;
  private final int wgt;
  private final Node lft;
  private final Node rgt;
  public Node(char c, int w) {
   this.chr = c;
   this.wgt = w;
   this.lft = null;
    this.rgt = null;
  public Node(Node 1, Node r) {
    chr = (char) 0;
    this.wgt = 1.weight() + r.weight();
   this.lft = 1;
    this.rgt = r;
  public boolean isLeaf() {
   return this.lft == null;
  public char symbol() {
   return this.chr;
  public int weight() {
   return this.wgt;
  public Node left() {
    return this.lft;
  public Node right() {
   return this.rgt;
  @Override
  public int compareTo(Node n) {
    if (this.weight() < n.weight()) return -1;</pre>
    else if (this.weight() == n.weight()) return 0;
    return 1;
==> 240521_stack/Test.java <==
public class Test {
  public static void main(String[] args) {
    Node root = Huffman.compress("Test.java", "C.txt");
    Huffman.decompress("C.txt", "D.txt");
```

Correttezza

```
public class Invariants {
  // Quadrato come somma di numeri dispari
  // (vedi definizione della procedura "unknown" in Scheme)
  public static int sqr( int n ) { // Pre: n >= 0
   int x = 0;
   int y = 0;
   int z = 1;
   while (x < n) \{ // Inv: y = x*x, z = 2*x + 1, x <= n \}
                       // Term: n - x
     x = x + 1;
     y = y + z;
     z = z + 2;
   return y; // Post: y = n*n
     a. Inv vale all'inizio
      Pre ==> Inv(0,0,1)
      0 = 0*0, \quad 1 = 2*0 + 1, \quad 0 \le n \quad 0k
     b. Inv si conserva
        x, y, z : valori delle variabili (stato)
                    immediatamente prima del passo iterativo
   *
                    (quindi si sta assumendo x < n)
       x', y', z': valori delle variabili (stato)
                   all fine del passo iterativo considerato
       Inv(x,y,z) \ \mathcal{E} \ (x < n) => Inv(x',y',z')
                      (d)
   *
                    : y = x*x, z = 2*x + 1, x \le n
        Inv(x,y,z)
                         (a) \qquad \qquad (b)
        Inv(x',y',z'): y' = x'*x', z' = 2*x' + 1, x' \le n
                         y+z = (x+1)*(x+1), z+2 = 2*(x+1) + 1, x+1 <= n
                         y+z = x*x + 2x + 1, z+2 = 2x + 2 + 1, x < n
                            (a,b)
                                              (b)
      c. Inv permette di dedurre il risultato
        Inv(x,y,z) \ \ \ \ \ !(x < n) ==> Post
        y = n*n, z = 2*x + 1, x = n => y = n*n
   *
       t1. Term ha valori naturali
        Inv(x,y,z) ==> n - x >= 0
       t2. Term e' strettamente decrescente
        Inv(x,y,z) \& (x < n) \implies term(x') < term(x)
        n - (x+1) = n - x - 1 < n - x
```

```
// Cubo attraverso somme
public static int cube( int n ) { // Pre: n \ge 0
 int x = 0;
 int y = 0;
 int u = 1;
 int v = 6;
 while ( x < n ) { // Inv: 0 <= x <= n, y = x^3, u = 3x^2 + 3x + 1, v = 6x + 6
                    // Term: n - x
   x = x + 1;
   y = y + u;
   u = u + v;
   v = v + 6;
 }
 return y; // Post: y = n^3
// Moltiplicazione del "contadino russo"
public static int mul( int a, int b ) { // Pre: a \ge 0, b \ge 0
 int x = a;
 int y = b;
 int z = 0;
 while (y > 0) { // Inv: x*y + z = a*b, y >= 0
                      // Term: y
   if ( y % 2 > 0 ) {
    z = z + x;
   }
   x = 2 * x;
   y = y / 2;
 return z; // Post: z = a*b
```

```
// Minimo comune multiplo
public static int lcm( int m, int n ) { // Pre: m, n > 0
 int x = m;
 int y = n;
 while ( x \mathrel{!=} y ) { // Inv: O < x, y <= mcm(m,n), x mod m = y mod n = 0
                      // Term: 2mn - x - y
    if ( x < y ) {</pre>
     x = x + m;
    } else {
     y = y + n;
 }
 return x; // Post: x = mcm(m, n)
   a. Inv vale all'inizio
     Inv(m,n): 0 < m, n <= mcm(m,n), m mod m = n mod n = 0 Ok
   b. Inv si conserva
     Inv(x,y) \& (x != y) \Longrightarrow Inv(x',y')
     Assumo: (a) 0 < x, y <= mcm(m,n), (b,c) x \mod m = y \mod n = 0, (d) x != y
     Dimostro: 0 < x', y' \le mcm(m,n), x' \mod m = y' \mod n = 0
   b1. Assumo inoltre: (e) x < y
     Dimostro: 0 < x+m, y <= mcm(m,n), (x+m) \mod m = y \mod n = 0
 * b2. Assumo inoltre: (f) x \ge y \ \emptyset \dots = x \ge y
     Dimostro: 0 < x, y+n \le mcm(m,n), x \mod m = (y+n) \mod n = 0
    c.
      Inv(x,y) \& (x = y) \implies Post(x,y)
     Assumo: (a) 0 < x, y <= mcm(m,n), (b,c) x \mod m = y \mod n = 0, (d) x = y
     Dimostro: x = y = mcm(m, n)
   t1.\ Term\ ha\ valori\ interi\ non\ negativi\ se\ vale\ Inv :
          2mn - x - y \ge 2 mcm(m,n) - x - y
                       = (mcm(m,n) - x) + (mcm(m,n) - y) >= 0
 * t2. Term decresce strettamente ad ogni iterazione
          2mn - x' - y' \le 2mn - x - y - min(m,n) < 2mn - x - y
```

```
// Fattorizzazione in fattori primi
public static int[] factorization( int n ) { // Pre: n >= 2
 int[] fattori = new int[ n+1 ];
 for ( int i=0; i<=n; i=i+1 ) {
   fattori[i] = 0;
 int x = n;
 int p = 2;
 while (x > 1)
                          // Inv: 1 \le x \le n,
                                 n = x * Prod (k: [2,n]) k^fattori[k],
                                  x non ha fattori < p, 2 <= p <= n
                          // Term: x + n - p
    if ( x % p == 0 ) {
      fattori[p] = fattori[p] + 1;
      x = x / p;
    } else {
      p = p + 1;
 }}
 return fattori; // Post: n = Prod (k: [2,n]) k^fattori[k]
}
// Massimo comun divisore esteso
public static int[] gcd( int a, int b ) { // Pre: a > 0, b > 0
 int x = a;
 int i = 1;
 int j = 0;
 int y = b;
 int k = 0;
 int l = 1;
 while ( x != y ) { // Inv: MCD(x,y) = MCD(a,b), x = i*a + j*b, y = k*a + l*b
                       // Term: x + y
    if (x < y) {
      y = y - x;
     k = k - i;
     1 = 1 - j;
    } else {
     x = x - y;
     i = i - k;
     j = j - 1;
    }
 }
 return new int[] { x, i, j }; // Post: x = MCD(a,b) = i*a + j*b
// Ricerca binaria in un array ordinato
public static int pos( int x, int[] v ) { // Pre: v ordinato, esiste j t.c. v[j] = x
 int 1 = 0;
 int r = v.length - 1;
 int m;
                       // Inv: l \le r, esiste j in [l,r] t.c. v[j] = x
 while ( l < r ) {
                       // Term: r - l
   m = (1 + r) / 2;
     \  \, \text{if} \  \, (\  \, \text{v[m]} \  \, < \  \, \text{x} \  \, ) \  \, \{ \label{eq:vmatrix} 
     1 = m + 1;
    } else {
      r = m;
    }
 }
 return 1; // v[l] = x
```

```
// Valore di un numerale rappresentato in notazione binaria
 public static int val( String b ) { // Pre: b stringa di 0, 1
   int v = 0;
   int i = 0, n = b.length();
   while ( i < n ) { // Inv: v = Sum(bi * 2^{(i-1-j)}) per j in [0,i-1], i <= n
                   // Term: n - i
    v = 2 * v + ( (b.charAt(i) == '0') ? 0 : 1 );
     i = i + 1;
   return v; // Post: v = Sum(bi * 2^n(n-1-j)) per j in [0,n-1]
 // Ripartizione delle componenti di in un array
 int i = 0;
   int j = v.length - 1;
   while ( i <= j ) {
                       // Inv: i \le j + 1, ogni k < i. (v[k] \le x), ogni k > j. (x < v[k])
                        // Term: i - i + 1
     while (v[i] \le x) {
      i = i + 1;
     while (x < v[j]) {
      j = j - 1;
     if (i < j) {
      int t = v[i];
      v[i] = v[j];
      v[j] = t;
      i = i + 1;
      j = j - 1;
   }}
   return j; // Post: ogni k \le j. (v[k] \le x), ogni k > j. (x \le v[k])
} // class Invariants
```