WINSTON LIAO

INFORMATION

Portfolio

winstonliao.com

Contact

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EDUCATION

Stanford University

Graduation Year: 2019
B.S. Mechanical Engineering
Overall GPA: 4.00

Evergreen Valley High School

2011 - 2015 GPA: 4.0 Valedictorian

SKILLS

Fabrication

Solidworks 3D Printing Laser Cutting Milling

Coding

C,C++
Java
Arduino
Python
Matlab
HTML/CSS
Javascript/jQuery
Google Apps Script

Adobe Suite

Illustrator Photoshop InDesign Premiere Pro

EXPERIENCE

Stryker Endoscopy

San Jose, CA

Manufacturing Engr. Intern June 2017 - August 2017

- Built fixture for arthroscopic shaver handpiece assembly
- Implemented process improvement that eliminated 10-minute wait time during manufacture of electrocautery probes
- Upgraded pneumatic camera head assembly fixtures with 2-handed safety switch systems
- Coached line associates with their Kaizen projects

Northrop Grumman Marine Systems Sunnyvale, CA
Program Management Intern June 2016 - August 2016

- Conducted actuator vibration testing to compare new and legacy measurement systems
- Compiled technical data to write report on air regulator
- Researched documents to update engineering drawings

Stanford Student Space Initiative Stanford, CA
Balloons Team Member September 2015 - June 2016

- Engineered payload system for near-space balloon missions
- Built avionics consisting of microcontrollers and sensors

Wick-It Stanford, CA

Design Team Member

February 2016 - June 2016

- Designed and prototyped medical device for reducing the incidence of ventilator-associated pneumonia
- Collaborated with Stanford Hospital staff to refine design

Greidient Studios

San Jose, CA

Founder

February 2016 - Present

- Design posters based on pop culture and TV shows
- Conduct marketing, sales, and accounting duties

COURSEWORK

- Bing Overseas Program in Berlin Spring 2017
- Computer Organization & Systems, Design & Manufacturing, Electronics, Statics, Dynamics, Thermodynamics, Mechanics of Materials, Vector Calculus, Statistics & Probability

LEADERSHIP

Stanford Humans vs. Zombies Stanford, CA
Organizer & Financial Officer March 2016 - Present

- Design gameplay mechanics for multi-day recreational event for over 300 students
- Built inventory tracking system using Google Apps Script