# ■ JavaScript Async Cheat Sheet

### 1. Promise Basics

```
const p = new Promise((resolve, reject) => {
  resolve("Success");
});

p.then(res => console.log(res)) // Success
  .catch(err => console.log(err));
// States: pending → fulfilled or rejected
// .then() for success, .catch() for errors, .finally() always runs
```

### 2. Async / Await

```
async function getData() {
  try {
    const res = await Promise.resolve("Done");
    console.log(res);
  } catch (err) {
    console.log(err);
  }
}
getData(); // Done
// async makes function return a Promise
// await pauses execution until resolved/rejected
```

## 3. Event Loop Priority

```
Order of execution:
1. Synchronous code
2. Microtasks (Promises, await)
3. Macrotasks (setTimeout, setInterval)
```

## 4. Tricky Example

```
console.log("Start");
setTimeout(() => console.log("setTimeout"), 0);
Promise.resolve().then(() => console.log("Promise then"));
(async function test() {
 console.log("Inside async");
  await Promise.resolve();
 console.log("After await");
})();
console.log("End");
// Output:
// Start
// Inside async
// End
// Promise then
// After await
// setTimeout
```

# 5. Quick Interview Wrap-Up

- Promises solve callback hell
- Async/await is syntactic sugar over Promises  $\rightarrow$  cleaner code Event loop: sync  $\rightarrow$  microtasks  $\rightarrow$  macrotasks

# **■** JavaScript Async Practice Questions

#### Q1. What are the 3 states of a Promise?

Al. Pending, Fulfilled (resolved), Rejected.

### Q2. What is the difference between Promises and async/await?

A2. Promises use .then()/.catch(); async/await is syntactic sugar on top of Promises, making async code

#### Q3. Explain the Event Loop execution order.

A3. Synchronous code  $\rightarrow$  Microtasks (Promises/await)  $\rightarrow$  Macrotasks (setTimeout, setInterval).

# Q4. Predict the output: console.log('A'); setTimeout(()=>console.log('B'),0); Promise.resolve().then(()=>console.log('C')); console.log('D');

A4. A, D, C, B

#### Q5. Why does async/await improve readability?

A5. It avoids callback hell and makes async flows easier to follow, like synchronous code.