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## Shared bicycles that also share energy

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## Model Introduction

### Model Specification>Documentation

Author: Hiroyasu Ishikawa

Created:4/17/17 4:29 PM.

Title: Shared bicycle also share energy

This model shows a new bicycle and its energy sharing service.

The most core idea of this service is to solve the issues of existing bicycle sharing services by sharing not only bicycles but also energy.

In the future, the service could be expanded to a small energy sharing service that distributes small amounts of energy, like a small mobility service for the elderly.

## All Project Diagrams

### 1. Bicycle-energy-sharing Concept

#### Diagram Specification>Documentation

In: Concept Model.Bicycle-energy-sharing Concept.Bicycle-energy-sharing Concept

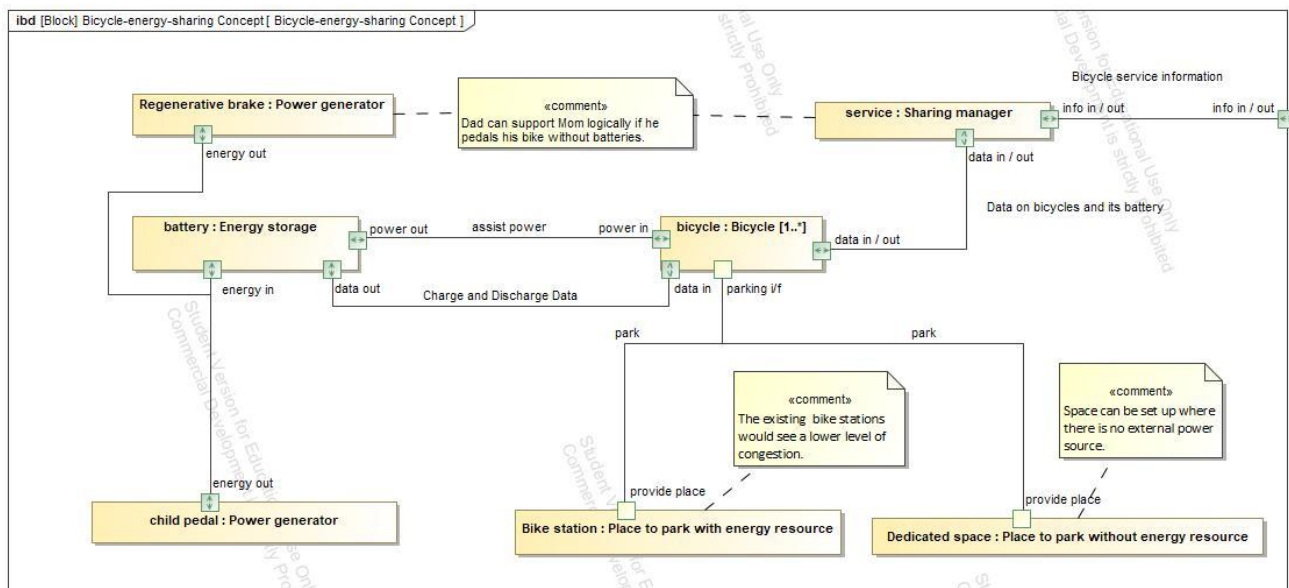


Figure 1 Diagram Bicycle-energy-sharing Concept

## 2. Product Use Case Diagram

### Diagram Specification>Documentation

In: Concept Model.Product Use Case Diagram

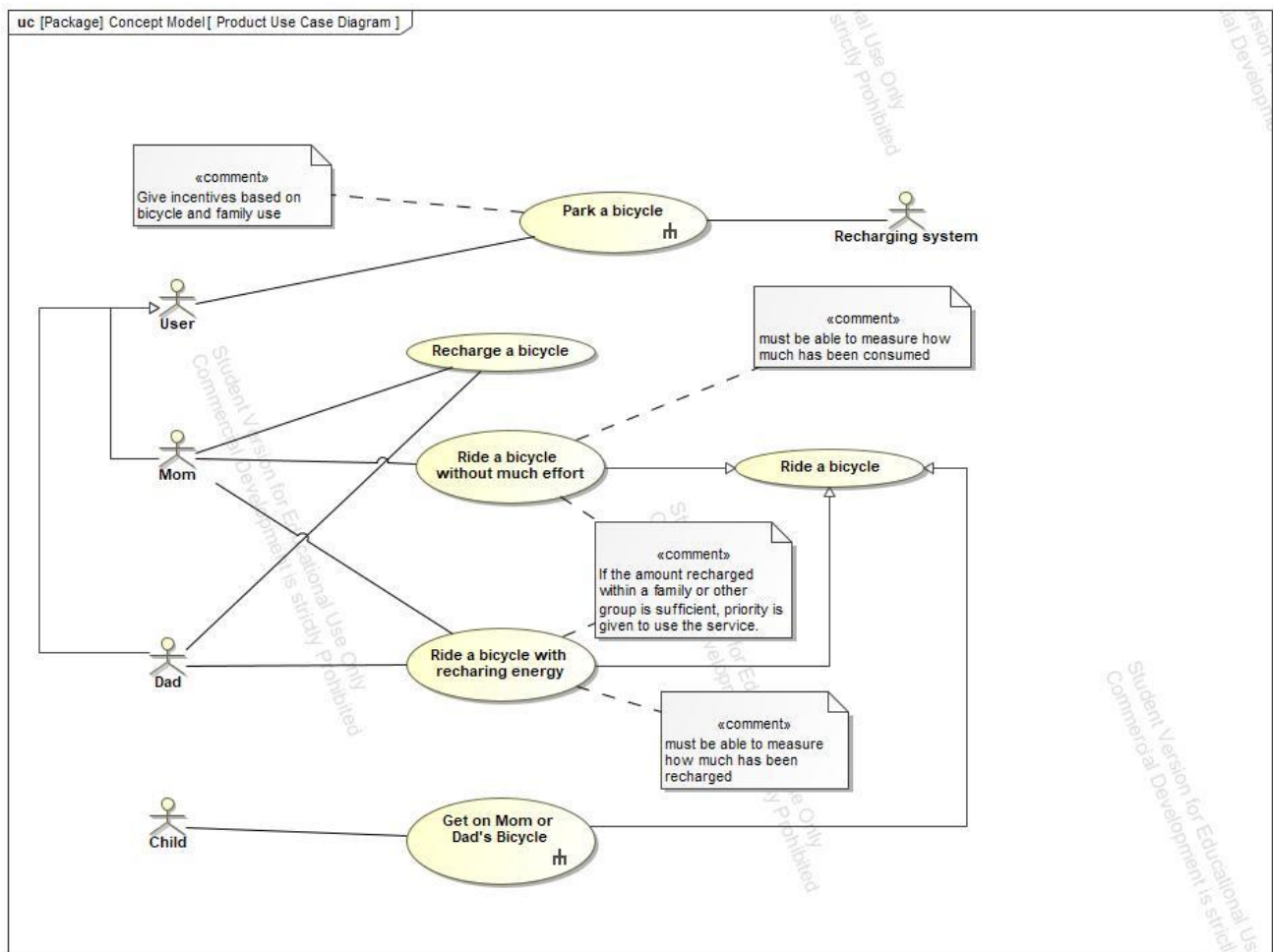


Figure 2 Diagram Product Use Case Diagram



### 3. Mapping Concept to PoC

#### Diagram Specification>Documentation

In: Proof of Concepts.Procurement PoC1.Mapping Concept to PoC

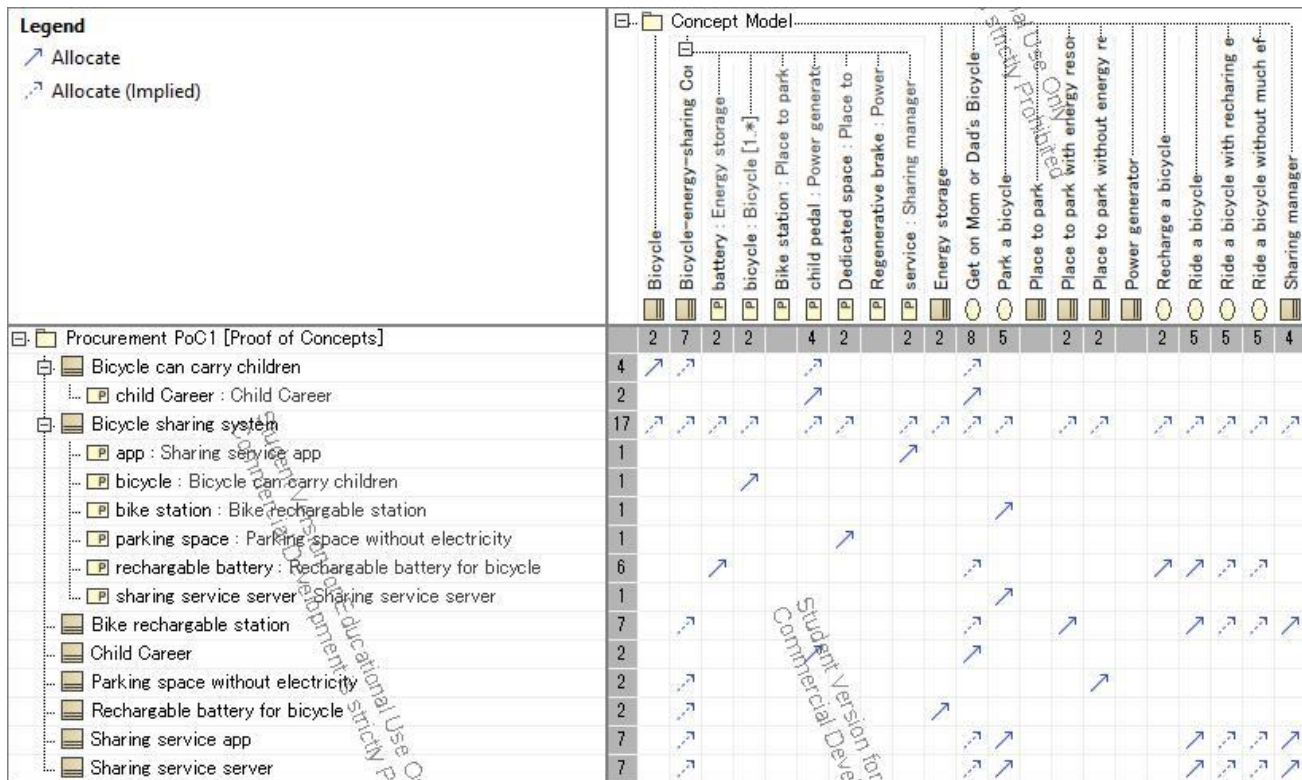


Figure 3 Diagram Mapping Concept to PoC



## 4. Ideas and Assumption Diagram

### Diagram Specification>Documentation

In: Concept Model.Data.Ideas and Assumption Diagram

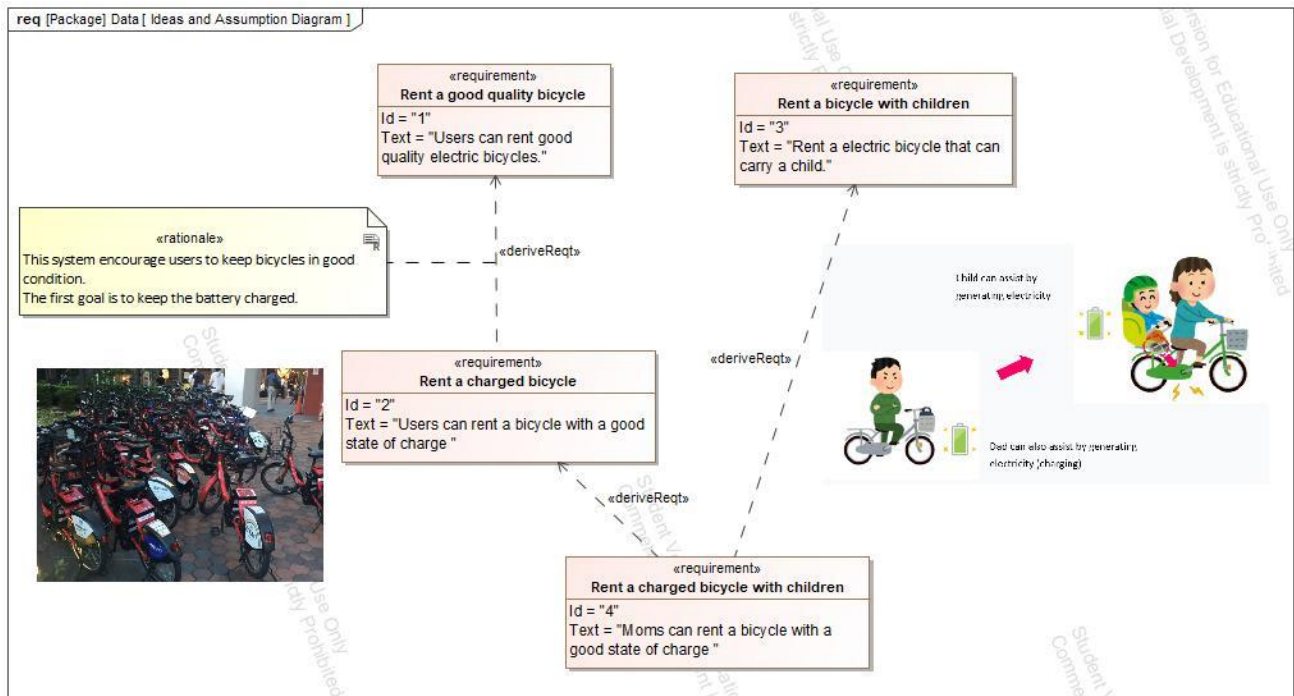


Figure 4 Diagram Ideas and Assumption Diagram



## 5. PoC Blocks

### Diagram Specification>Documentation

In: Proof of Concepts.Procurement PoC1.PoC Blocks

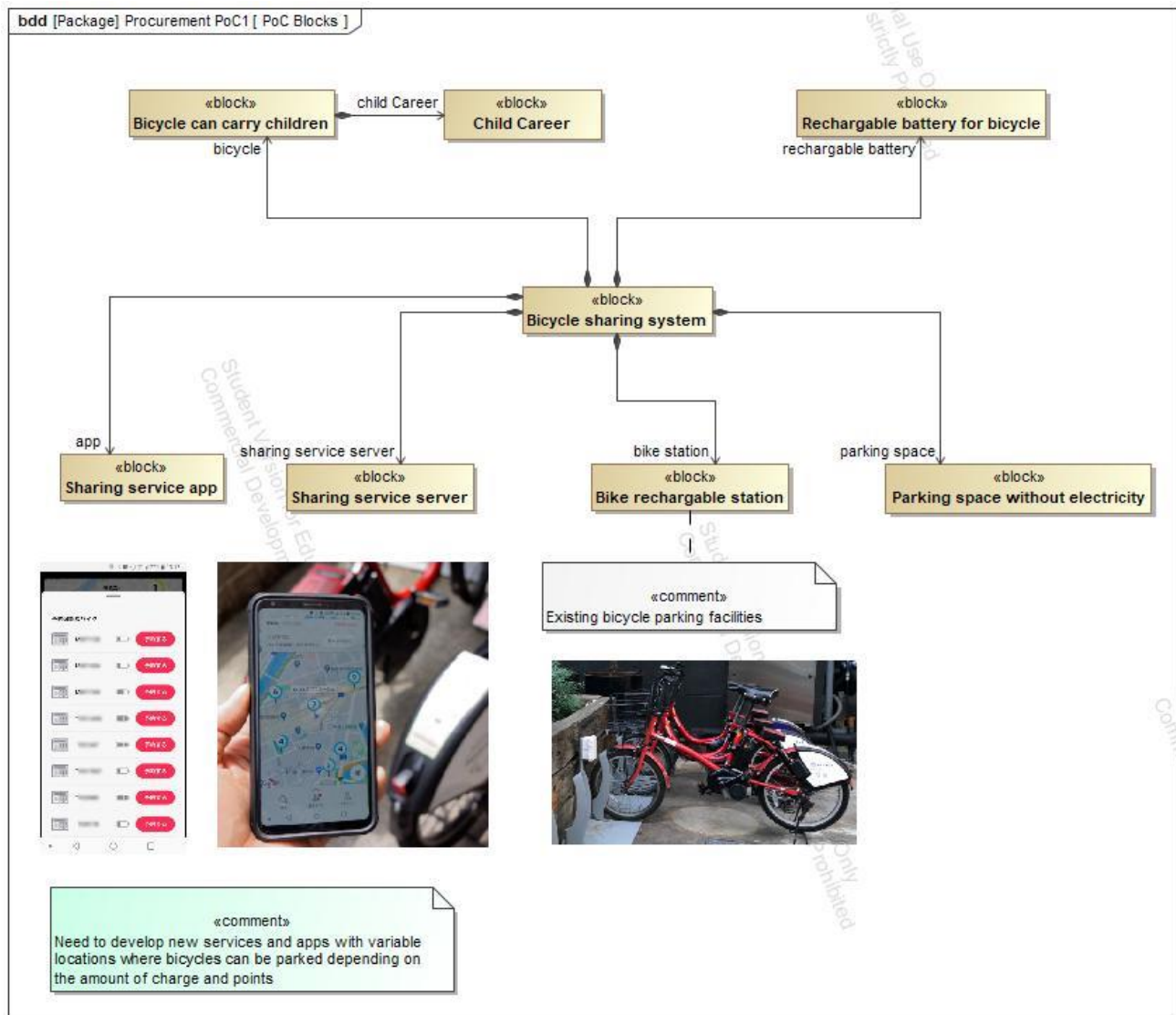


Figure 5 Diagram PoC Blocks



## 6. Get on Mom or Dad's Bicycle

### Diagram Specification>Documentation

In: Concept Model.Get on Mom or Dad's Bicycle.Get on Mom or Dad's Bicycle.Get on Mom or Dad's Bicycle

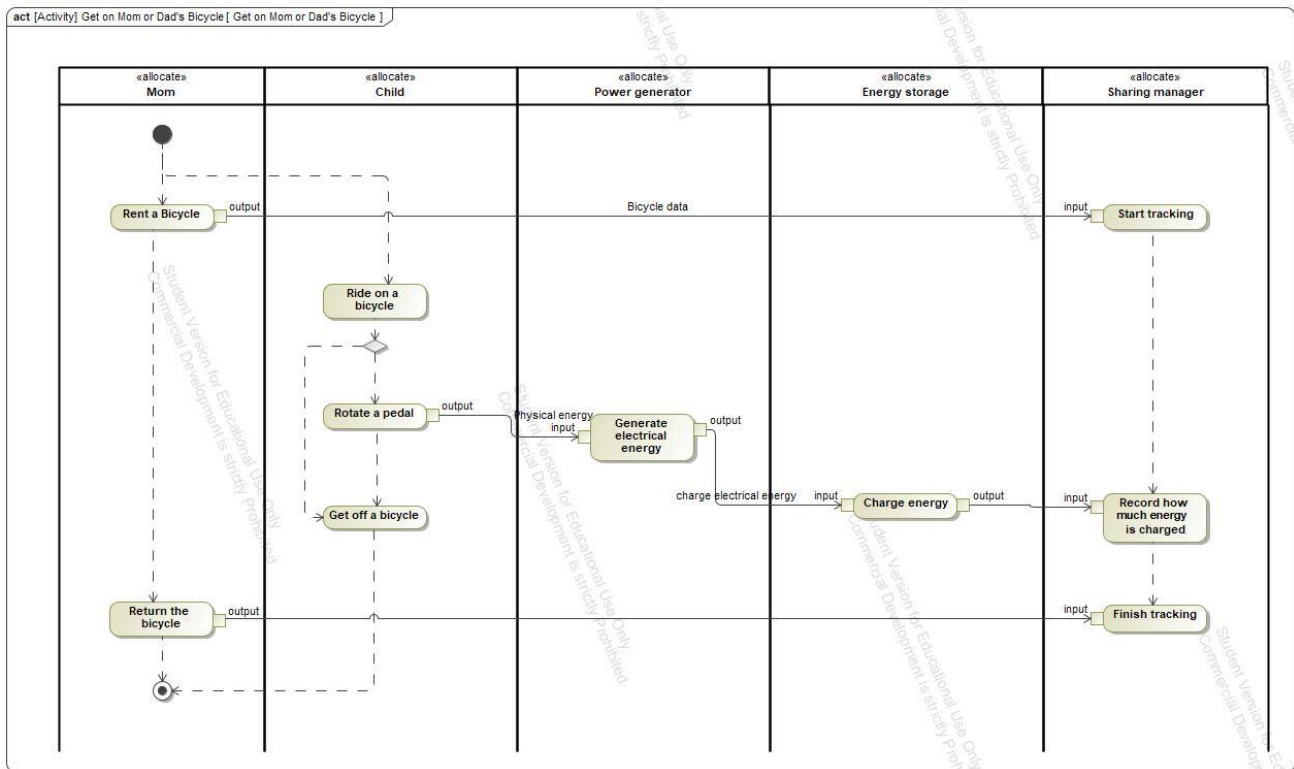


Figure 6 Diagram Get on Mom or Dad's Bicycle





## 7. Concept Model

### Diagram Specification>Documentation

#### In: Concept Model.Concept Model

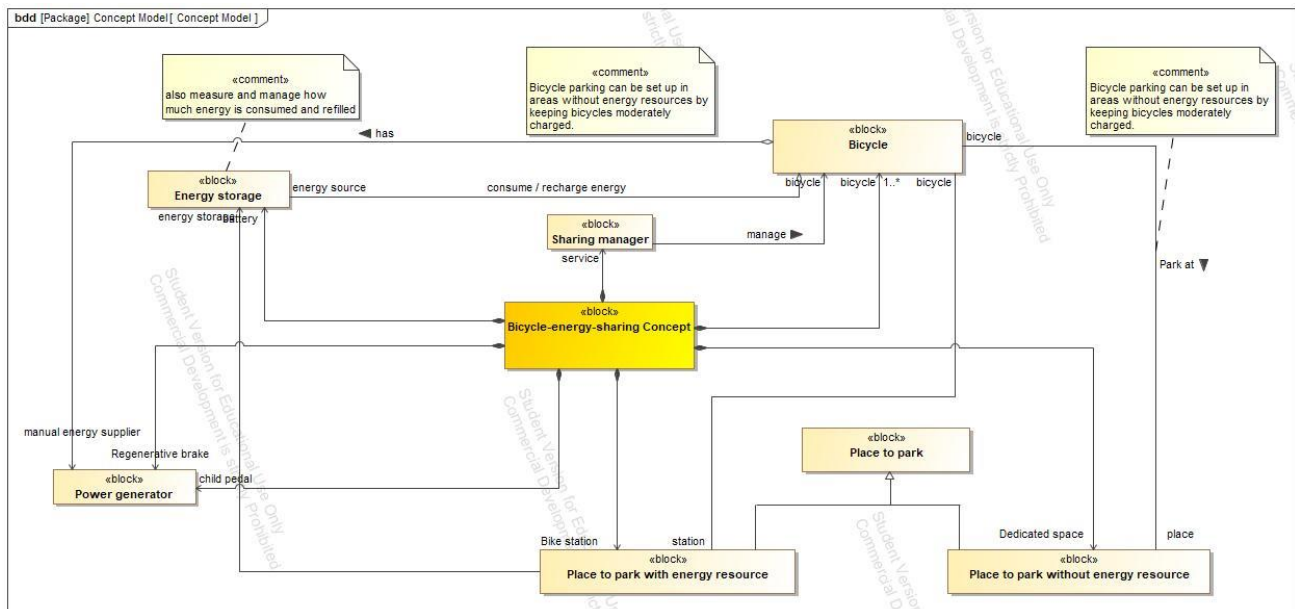


Figure 7 Diagram Concept Model



## 8. Bicycle sharing system

## Diagram Specification>Documentation

**In:** Proof of Concepts.Procurement PoC1.Bicycle sharing system.Bicycle sharing system

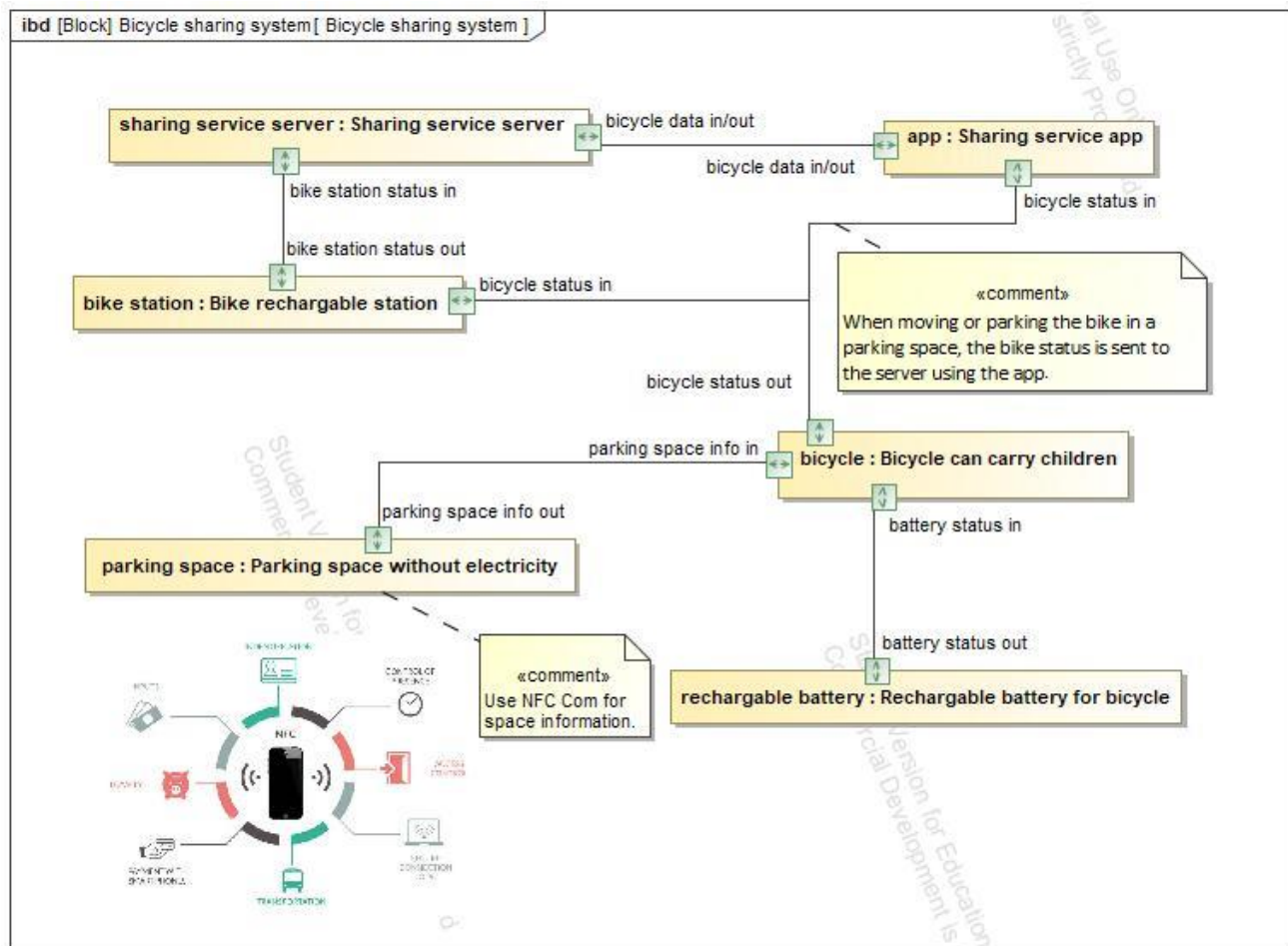


Figure 8 Diagram Bicycle sharing system



## 9. Park a bicycle

### Diagram Specification>Documentation

In: Concept Model.Park a bicycle.Park a bicycle.Park a bicycle

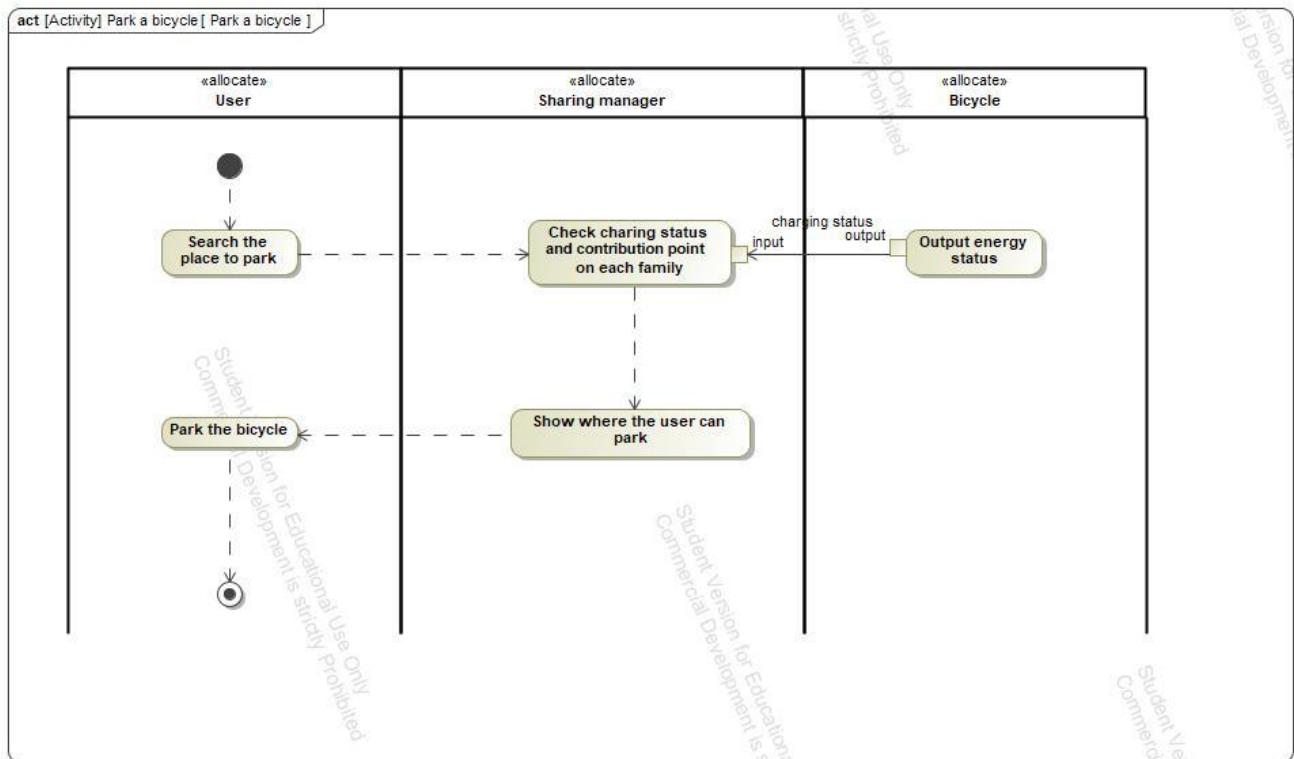


Figure 9 Diagram Park a bicycle



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Proof-of-Concept Assessment Report

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## Concept Use-Cases

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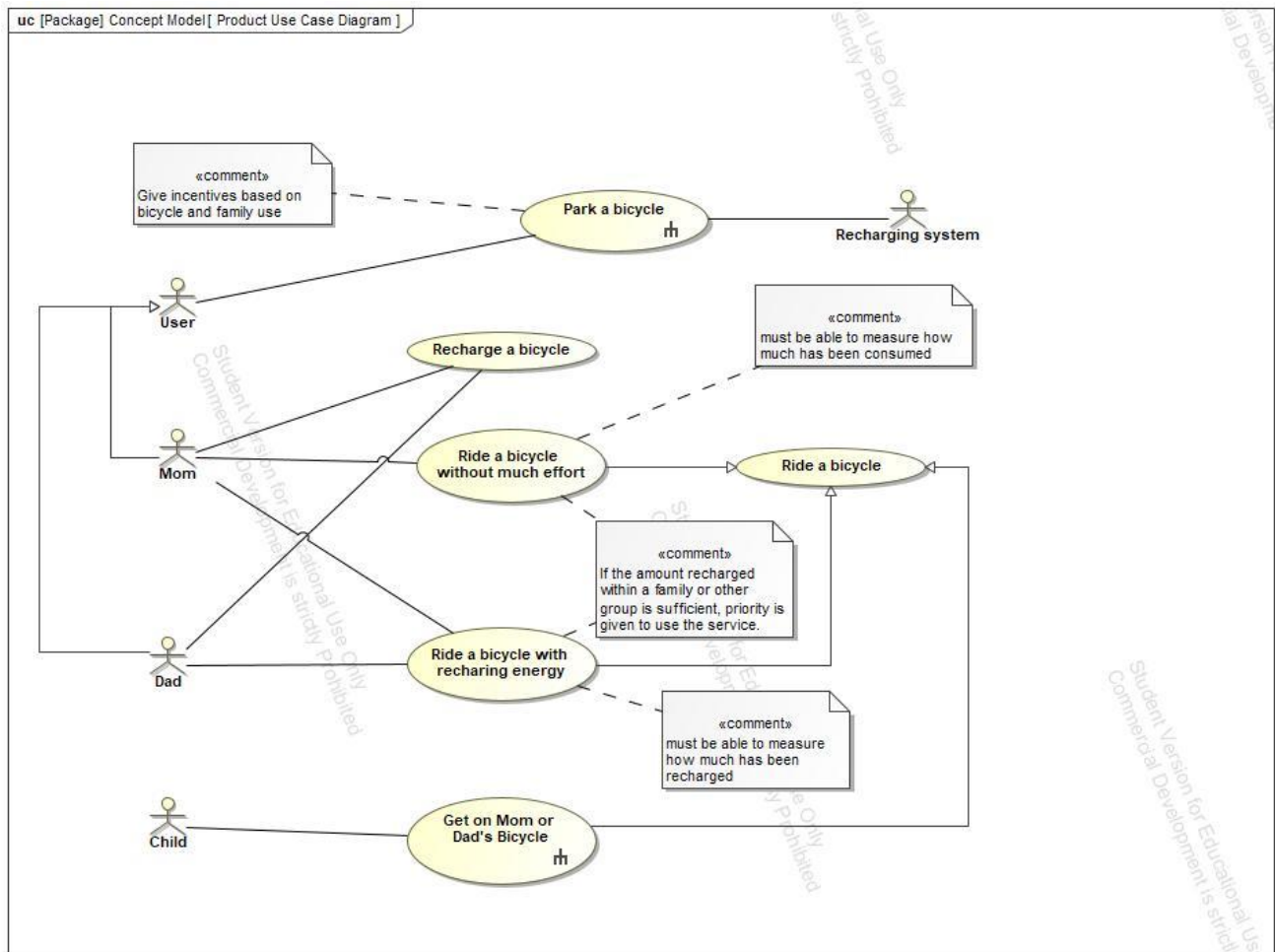
UseCase
Get on Mom or Dad's Bicycle
Park a bicycle
Recharge a bicycle
Ride a bicycle
Ride a bicycle with recharging energy
Ride a bicycle without much effort



### Actor Summary

Primary Actor	Use Cases
Child	<ul style="list-style-type: none"><li>• Get on Mom or Dad's Bicycle</li></ul>
Dad	<ul style="list-style-type: none"><li>• Recharge a bicycle</li><li>• Ride a bicycle with recharging energy</li></ul>
Mom	<ul style="list-style-type: none"><li>• Recharge a bicycle</li><li>• Ride a bicycle with recharging energy</li><li>• Ride a bicycle without much effort</li></ul>
Recharging system	<ul style="list-style-type: none"><li>• Park a bicycle</li></ul>
User	<ul style="list-style-type: none"><li>• Park a bicycle</li></ul>

## Use Case: Product Use Case Diagram Diagram



## Get on Mom or Dad's Bicycle Use Case

Use Case Name	Get on Mom or Dad's Bicycle	ID	
Complexity	Average Complexity		
Description	The child can supply energy by pedaling at the same time as riding the parent's bicycle.		
Actors	<ul style="list-style-type: none"> <li>Child</li> </ul>		
Goal			
Assumption	No assumption for this use case.		
Non Functional Requirements	No non-functional requirement for this use case.		

Relations	
Association	<ul style="list-style-type: none"> <li>Child Actor</li> </ul>
Generalization	<ul style="list-style-type: none"> <li>Ride a bicycle UseCase</li> </ul>



## Park a bicycle Use Case

Use Case Name	Park a bicycle	ID	
Complexity	Average Complexity		
Description	The user can park bicycles where there are no facilities to supply energy.		
Actors	<ul style="list-style-type: none"><li>Recharging system</li><li>User</li></ul>		
Goal			
Assumption	No assumption for this use case.		
Non Functional Requirements	No non-functional requirement for this use case.		

Relations	
Association	<ul style="list-style-type: none"><li>Recharging system Actor</li><li>User Actor</li></ul>
Generalization	

## Recharge a bicycle Use Case

Use Case Name	Recharge a bicycle	ID	
Complexity	Average Complexity		
Description	The user charges energy without moving the bicycle.		
Actors	<ul style="list-style-type: none"><li>Dad</li><li>Mom</li></ul>		
Goal			
Assumption	No assumption for this use case.		
Non Functional Requirements	No non-functional requirement for this use case.		

Relations	
Association	<ul style="list-style-type: none"><li>Dad Actor</li><li>Mom Actor</li></ul>
Generalization	

## Ride a bicycle Use Case

Use Case Name	Ride a bicycle	ID	
Complexity	Average Complexity		
Description			
Actors	See parent class for actor associations		



<b>Goal</b>	
<b>Assumption</b>	No assumption for this use case.
<b>Non Functional Requirements</b>	No non-functional requirement for this use case.

Relations	
<b>Association</b>	No direct association to this use case. Check the parent use case (see Generalization below.)
<b>Generalization</b>	

## Ride a bicycle with recharging energy Use Case

<b>Use Case Name</b>	Ride a bicycle with recharging energy	<b>ID</b>	
<b>Complexity</b>	Average Complexity		
<b>Description</b>	The user can ride a bike with charging energy, can also ride without charging.		
<b>Actors</b>	<ul style="list-style-type: none"> <li>Dad</li> <li>Mom</li> </ul>		
<b>Goal</b>			
<b>Assumption</b>	No assumption for this use case.		
<b>Non Functional Requirements</b>	No non-functional requirement for this use case.		

Relations	
<b>Association</b>	<ul style="list-style-type: none"> <li>Dad Actor</li> <li>Mom Actor</li> </ul>
<b>Generalization</b>	<ul style="list-style-type: none"> <li>Ride a bicycle UseCase</li> </ul>

## Ride a bicycle without much effort Use Case

<b>Use Case Name</b>	Ride a bicycle without much effort	<b>ID</b>	
<b>Complexity</b>	Average Complexity		
<b>Description</b>	Ride a bicycle without much effort using the charged energy.		
<b>Actors</b>	<ul style="list-style-type: none"> <li>Mom</li> </ul>		
<b>Goal</b>			
<b>Assumption</b>	No assumption for this use case.		
<b>Non Functional Requirements</b>	No non-functional requirement for this use case.		

Relations	
<b>Association</b>	<ul style="list-style-type: none"> <li>Mom Actor</li> </ul>
<b>Generalization</b>	<ul style="list-style-type: none"> <li>Ride a bicycle UseCase</li> </ul>