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On the Integration of Heterogeneous Data Sources for the Collaborative Internet of Things

Presented by: Federico Montori

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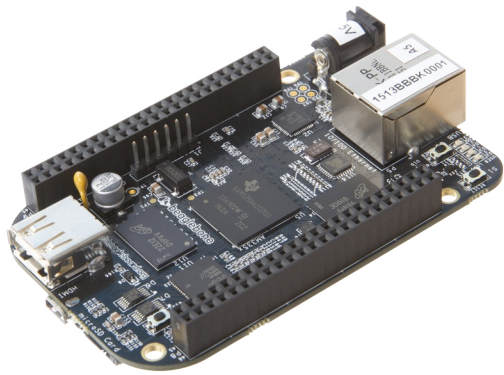
Bologna, 7,8,9 September 2016

Track: IoT and Big Data: Efficient Management of Sensor/Cloud Integration.

IoT and DIY crowdsense

IoT faced an enormous growth during the last years.

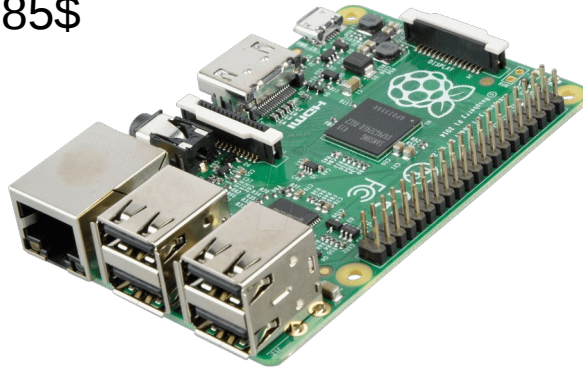
Makers can build their own sensing solutions at a lower and lower cost and can upload easily the produced data to an Open Data platform such as ThingSpeak.



BeagleBone Black ~85\$



Arduino UNO ~28\$



Raspberry PI ~50\$



ESP 8266 ~10\$

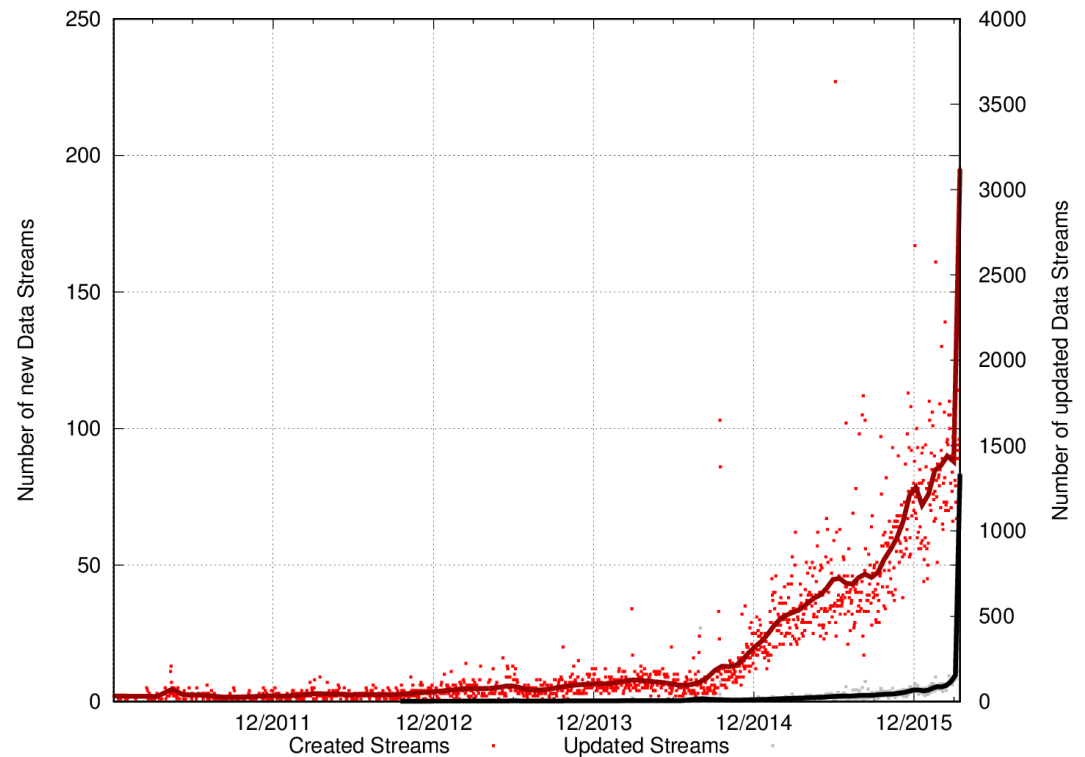
Open Data growth

Open data are a possible solution for privates and companies willing to share their useful sensed data.

Data is released either by privates (non-reliable) or environmental agencies and institutions (reliable) through data platforms in which sensed data is updated periodically.



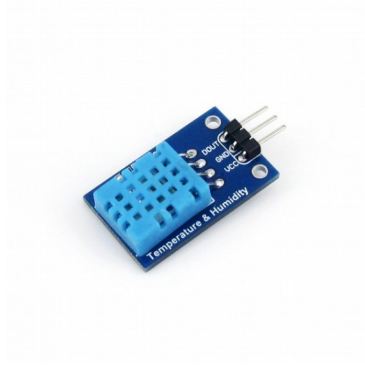
As an example: ThingSpeak data streams



ESP 8266 first version

ESP 8266 programmable through Arduino SDK

Collaborative IoT



DHT 11
Temperature and
Humidity Sensor

~ 4 \$

What if users want to retrieve sensed data in order to build their own services? Sometimes they cannot afford home made and/or ad-hoc solutions:

- High cost of some sensors
- Inability in dealing with complex development
- No infrastructure

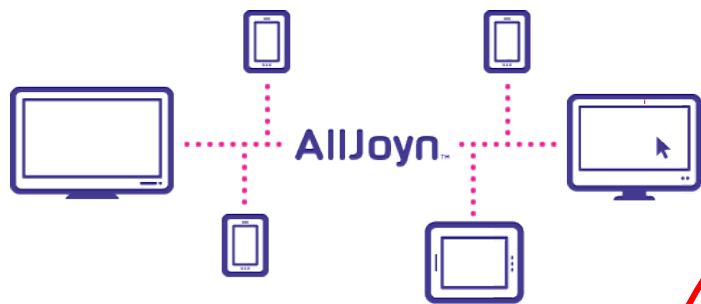


Kanomax PS-2
Pollen Sensor

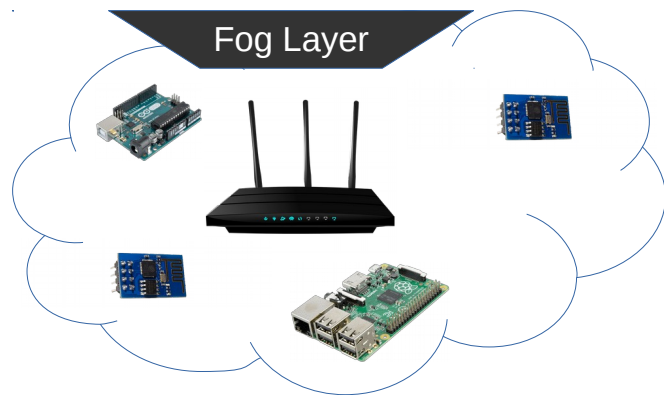
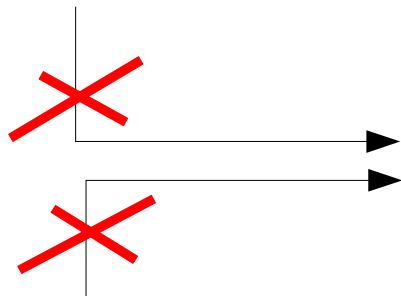
~ 1980 \$

We propose the Collaborative IoT to cope with such restrictions.

Isolated ecosystems



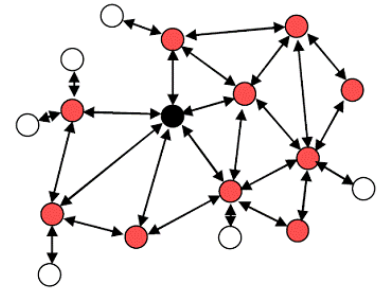
AllJoyn Network



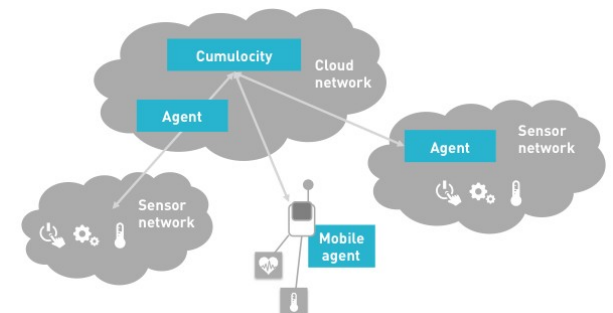
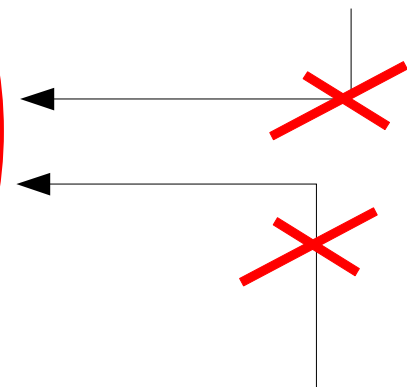
DIY Home Automation WiFi Network

Existing ecosystems are hardly able to communicate between each other due to protocol heterogeneity and different data structure.

We propose an unification platform using a standard raw data structure.



Ad-Hoc ZigBee Network



Cumulocity Network

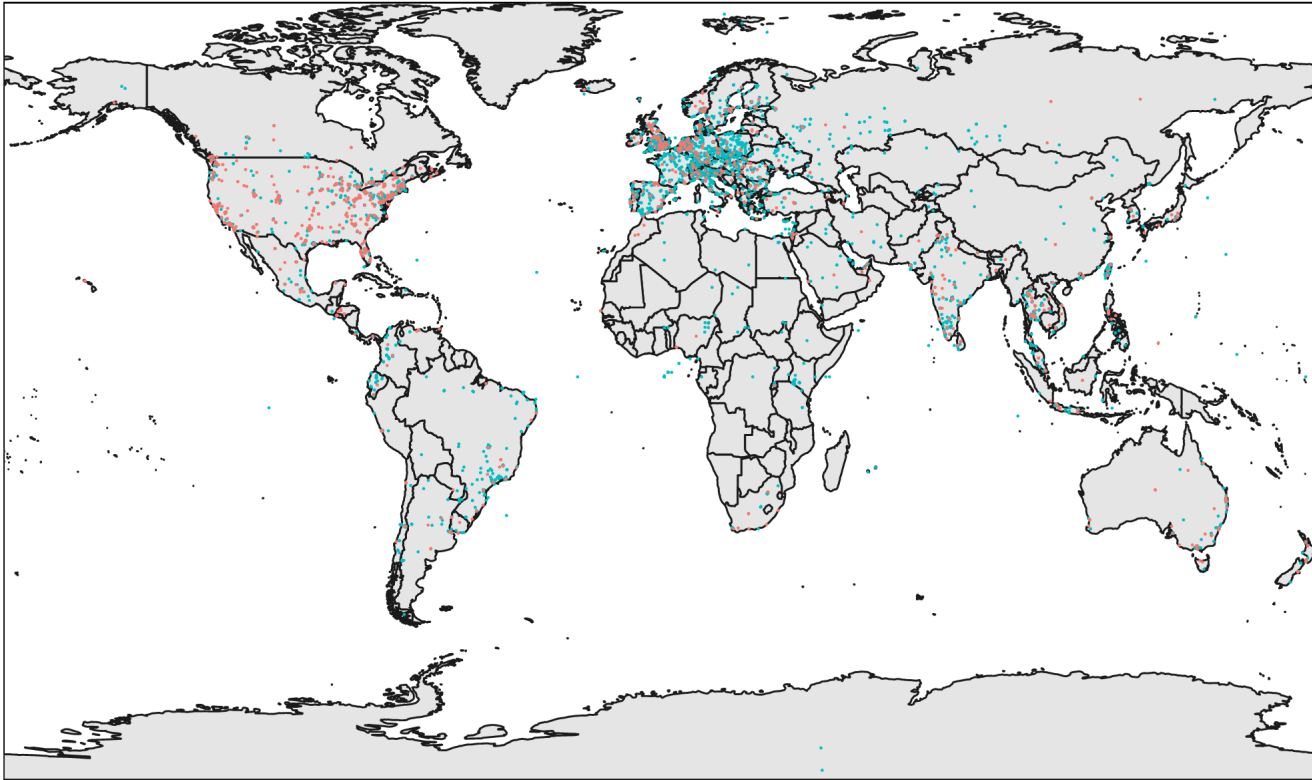
Our Aim

In order to face the amount of connected devices forecasted, we need to provide an easy accessibility to raw data and services for the end users.

Within the scope of standardization of Collaborative IoT using open data we propose:

- Cooperative paradigm.
- Standardized raw data structure.
- Example of data unification coming from open data platforms.
- An adaptable architecture, including any role for end users.

Meet ThingSpeak and SparkFun



SOURCE  SparkFun  ThingSpeak

ThingSpeak:

- Open source data platform
- 28806 public streams
- ~15% is geolocalized
- More popular in Europe

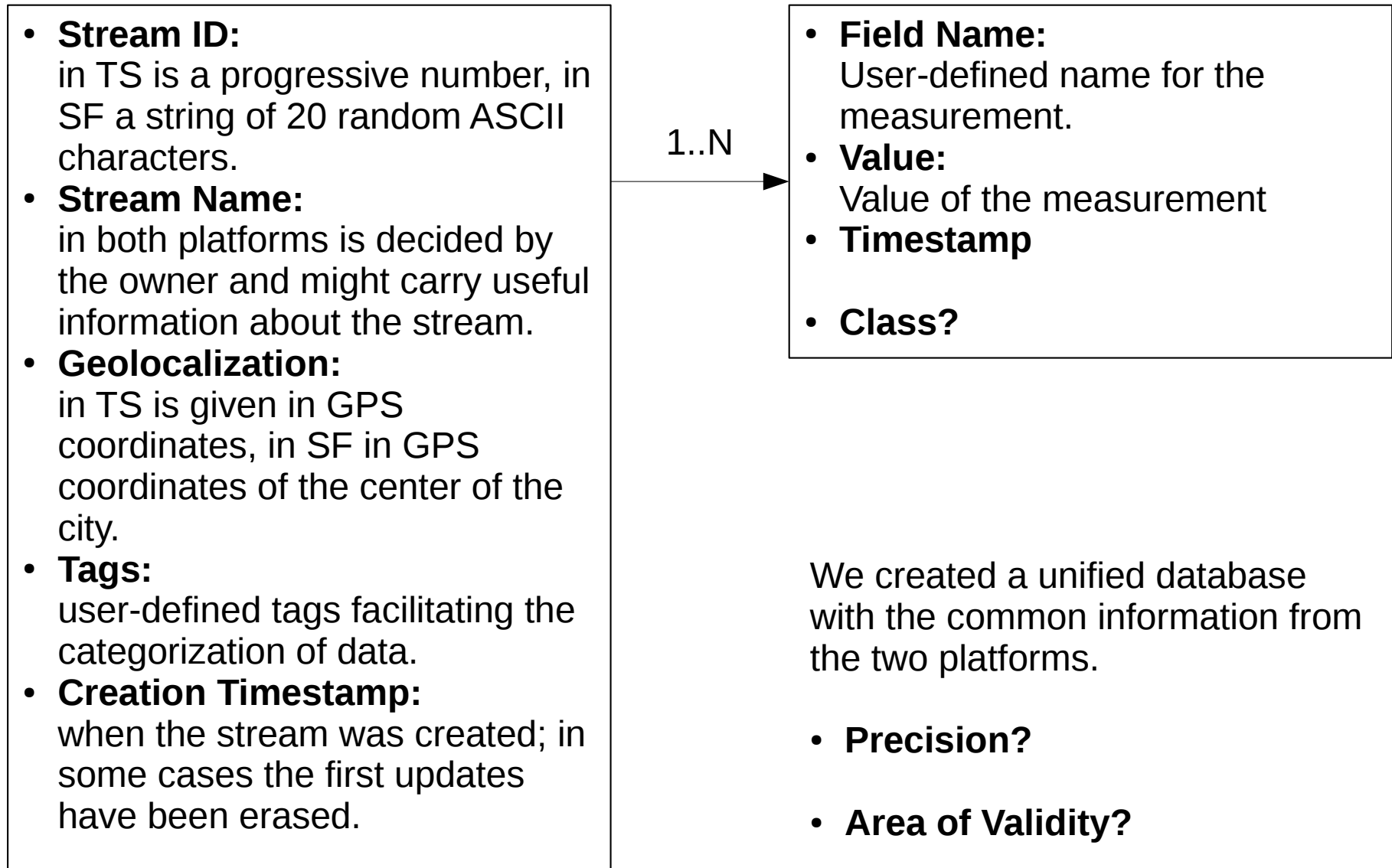
SparkFun:

- Microcontroller seller
- 3575 public streams
- ~62% is geolocalized
- More popular in United States

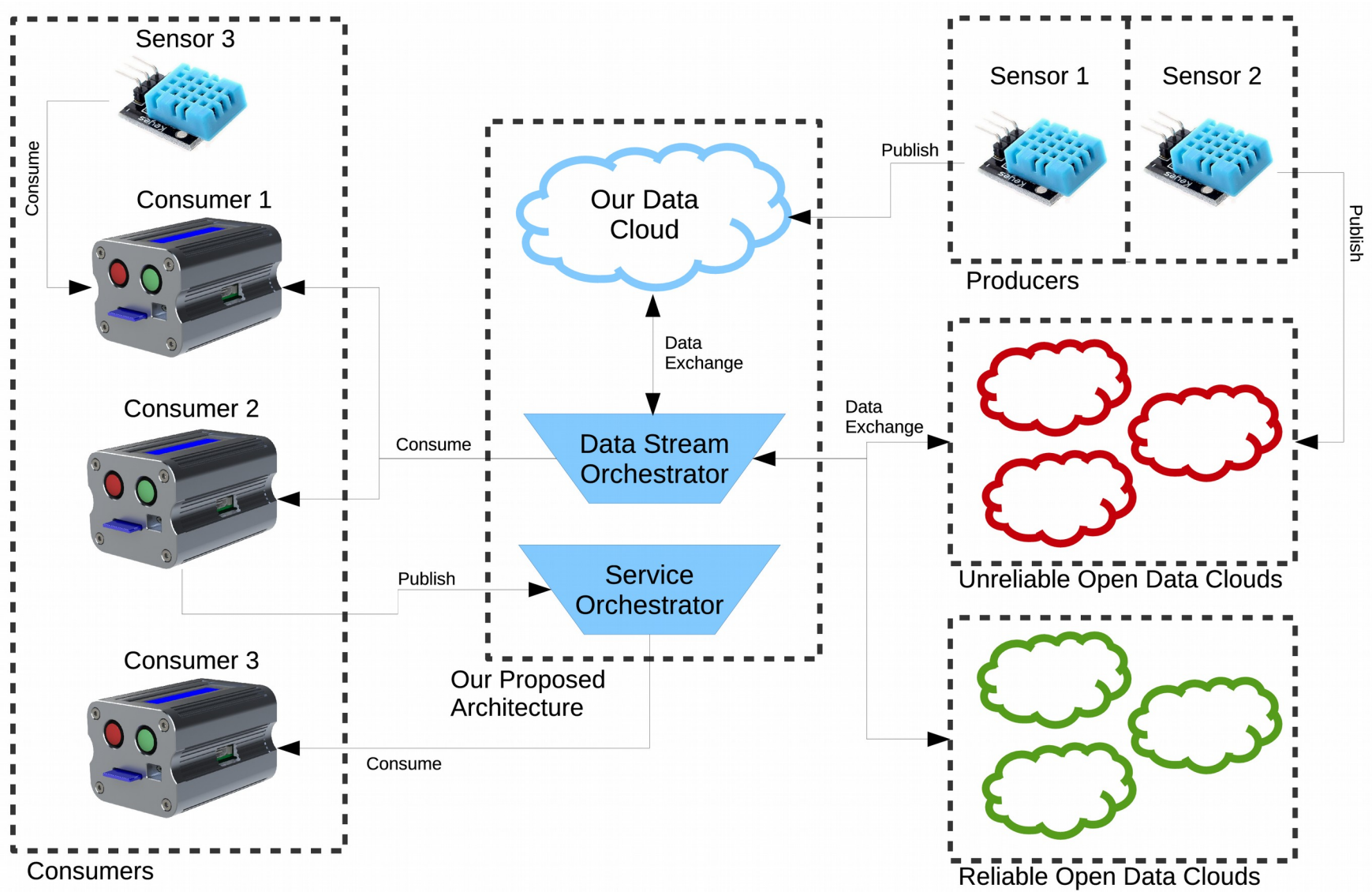
Importance of merging sources:

- Increase coverage
- Increase sampling number
- Increase fields of application

Data Unification



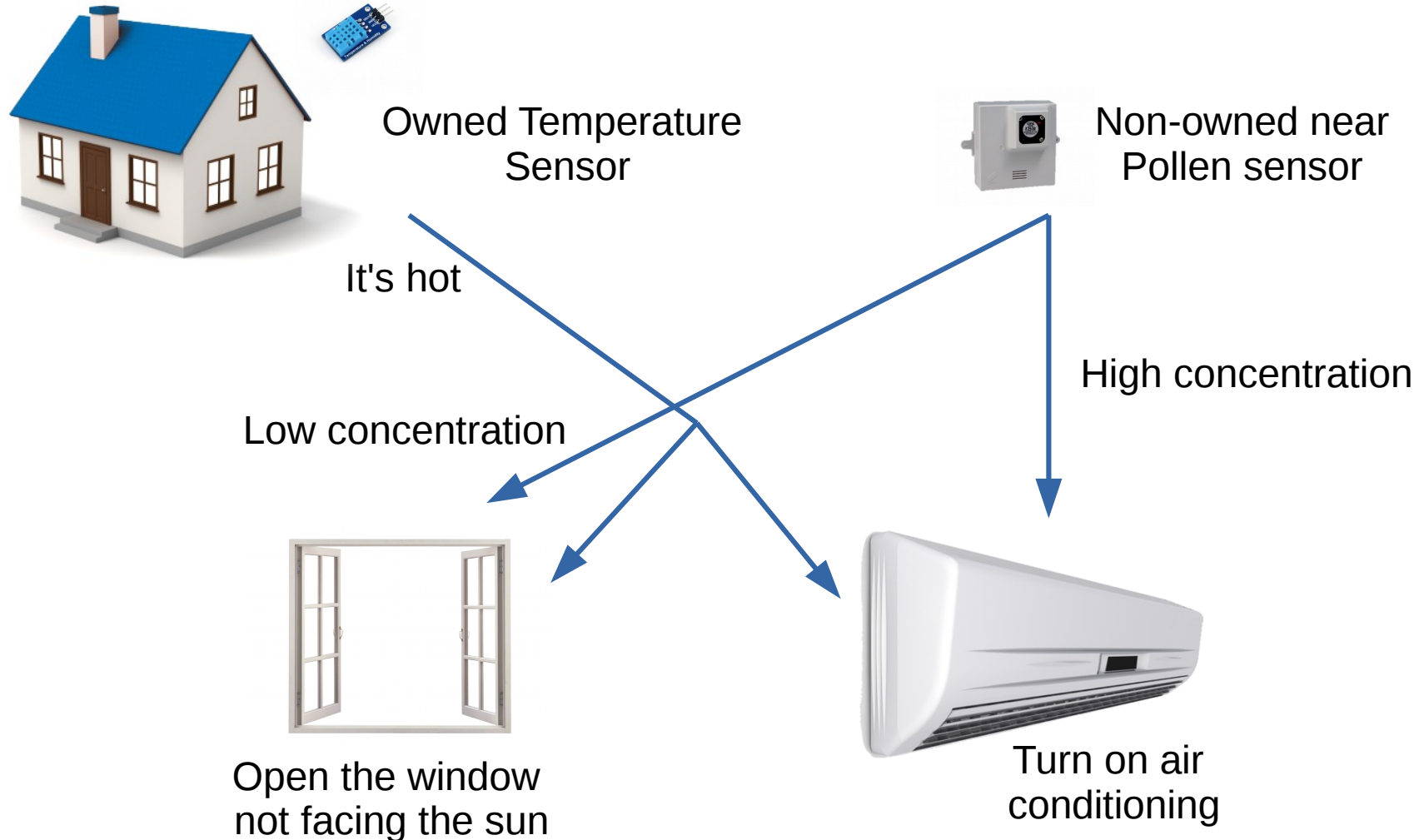
Architectural Model



User publishing on Open Data Platforms / User publishing in our Data Platform / User aggregating data as a service

User consuming from his private sensor / User consuming from raw data orchestrator / User consuming a service

Simple Example application



Both electricity consumption and allergy safety are considered.

Conclusions

In this paper we have studied the challenging topic of data integration between heterogeneous data sources for the Internet of Things.

We analyzed the differences, and proposed a new architecture to integrate them together, along with the ability to deliver custom made services to the end users.

Future Work

- Machine learning algorithm to classify sensed data in order to facilitate data search.
- Integrate governmental and more specialized data.
- Implement efficient orchestration capabilities.
- Incentives.