LAURA BELTRÁN BRAVO

AUDIOVISUAL SYSTEMS ENGINEER

PROFILE

I am an Engineer interested in graphical and level programming for games. I am looking for new challenges to acquire more experience in the field as well.

SKILLS

LANGUAGES

Language	Level
Spanish	Native
Catalan	Native
English	IELTS C1
French	DELF B1

COMPUTER SKILLS

- C++
- C#
- Unity 3D/2D
- Office
- Java
- Python
- GLSL/HLSL

EDUCATION

Master's degree
Abertay University
Computer Games Technology

📅 Sep 2020 - currently
📍 Dundee, Scotland

Bachelor's degree
Pompeu Fabra University
Audiovisual Systems Engineering

📅 Sep 2016 – Jul 2020
📍 Barcelona, Spain

WORK EXPERIENCE

Research Assistant
Open University of Catalonia (UOC)

📅 Feb 2019 – Jul 2020
📍 Barcelona, Spain

Study and development of Augmented and Virtual Reality applications.

* Development of an Augmented Reality application for the Cervera's museum in Spain.

* Study about different Virtual Reality headsets. The study was realised using Unity 3D but was not carried out due to the pandemic.

Summer Jobs from 2016 to 2018

INTERESTS

- Drawing
- Graphical Novels
- Playing Video Games
- Traveling
- Learning Languages
- Cooking

CONTACT

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Portfolio
https://lbeltranbr.github.io/