



# LAURA BELTRÁN BRAVO

AUDIOVISUAL SYSTEMS ENGINEER

## PROFILE

I am an Engineer interested in graphical and level programming for games. I am looking for new challenges to acquire more experience in the field as well.

## SKILLS

### LANGUAGES

Spanish	Native
Catalan	Native
English	IELTS C1
French	DELTA B1

### COMPUTER SKILLS

C++	
C#	
Unity 3D/2D	
Office	
Java	
Python	
GLSL/HLSL	

## EDUCATION

Master's degree

Abertay University

Computer Games Technology

Sep 2020 – Nov 2021

Dundee, Scotland

Bachelor's degree

Pompeu Fabra University

Audiovisual Systems Engineering

Sep 2016 – Jul 2020

Barcelona, Spain

## WORK EXPERIENCE

Research Assistant

Open University of Catalonia (UOC)

Feb 2019 – Jul 2020

Barcelona, Spain

Study and development of Augmented and Virtual Reality applications.

\* Development of an Augmented Reality application for the Cervera's museum in Spain.

\* Study about different Virtual Reality headsets. The study was realised using Unity 3D but was not carried out due to the pandemic.

Summer Jobs from 2016 to 2018

## INTERESTS



Drawing



Graphical Novels



Playing Video Games



Traveling



Learning Languages



Cooking

## CONTACT



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Portfolio

<https://lbeltranbr.github.io/>