

Statistical modelling

#1.a Hypothesis tests

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Hypothesis testing

Trial analogy



Screenshot of the courtroom drama *Twelve Angry Men* (1957)

Recipe

An hypothesis test is a binary decision rule

Below are the different steps to undertake:

1. Define the variables of interest
2. Formulate the alternative and the null hypotheses, \mathcal{H}_a and \mathcal{H}_0
3. Choose the test statistic and compute the latter on the sample
4. Compare the numerical value with the null distribution
5. Obtain the p -value
6. Conclude in the setting of the problem

Le Tech3Lab est le plus important laboratoire en expérience utilisateur (UX) en Amérique du Nord

Le Tech3Lab est un laboratoire de recherche appliquée en sciences de la gestion qui se spécialise dans l'analyse des interactions entre les interfaces technologiques des organisations et leurs employés ou consommateurs



Texting while walking: a dangerous habit?

**Le risque de texter en marchant :
La lenteur du désengagement**

**OBJECTIF : COMPRENDRE LES PROCESSUS COGNITIFS
SOUS-JACENTS AU MULTITÂCHE MOBILE**

HYPOTHÈSE
L'engagement cognitif ralentit la
capacité attentionnelle du piéton

MESURES
Électroencéphalographie



The diagram illustrates the cognitive process of multitasking while walking. It features three circular icons representing different stages of cognitive engagement, connected by arrows. The first icon is blue and labeled 'MOMENT D'ENGAGEMENT'. The second icon is red and labeled 'MOMENT DE DÉSANGAGEMENT'. The third icon is blue and labeled 'MOMENT D'ENGAGEMENT'. A yellow arrow points from the first icon to the second, and a blue arrow points from the second icon to the third. A small yellow circular arrow is positioned below the second icon, indicating a cycle or a return to the initial state.

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Study details

- + 35 participants took part in the study.
- + Each person had to walk on a treadmill in front of a screen where obstacles were projected.
- + In one of the sessions, the subjects walked while talking on a cell phone, whereas in another session, they walked while texting.
- + The order of these sessions was determined *at random*.
- + Different obstacles were randomly projected during the session.
- + We are only interested in one kind of scenario: a cyclist riding towards the participant.

Characteristics

- + Population: adults
- + Sample: 35 individuals
- + Variables:
 - + Time to perceive an obstacle: quantitative
 - + Distraction type (cellphone call or texting): nominal variable
- + Variable of interest: time (in seconds) that it takes for a person to notice the obstacle when walking while texting or talking on a cell phone (measure through an encephalogram)

#1. Define the variables of interest

- + μ_c be the average reaction time (in seconds) during a call (c)
- + μ_t be the average reaction time (in seconds) while texting (t)

#2. Formulate the null and alternative hypothesis

- + Hypothesis of interest: does texting increases distraction?
 - + $\mathcal{H}_a : \mu_t > \mu_c$ (one-sided)
- + Null hypothesis (Devil's advocate)
 - + $\mathcal{H}_0 : \mu_t \leq \mu_c$

Express the hypothesis in terms of the difference of means

$$\mathcal{H}_a : \mu_t - \mu_c > 0.$$

#3. Choose the test statistic

We compare the difference of the mean reaction time

- + one-sample t -test for $\mathbf{t} - \mathbf{c}$ (paired t -test)

$$T_D = \frac{\overline{D} - \mu_0}{\text{se}(\overline{D})}$$

- + \overline{D} is the mean difference in the sample.
- + Under $\mathcal{H}_0 : \mu_0 = \mu_{\mathbf{t}} - \mu_{\mathbf{c}} = 0$.
- + The standard error of \overline{D} is $\text{se}(\overline{D}) = S_D / \sqrt{n}$, where S_D is the standard deviation of the variables D_i and n the sample size.

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- SAS code + SAS output + R code + R output
-

```
proc ttest data=statmod.distraction side=u;  
paired t*c;  
run;
```

#4. Compare the statistic with the null distribution

The null distribution is Student- t with 34 degrees of freedom, St_{34} .

We are only interested in the probability that $T_D > 2.91$ under \mathcal{H}_0 .

#5. Obtain a p -value

The p -value is **0.0032**, which is smaller than $\alpha = 5\%$.

#6. Conclude in the setting of the problem

We reject \mathcal{H}_0 , meaning that the reaction time is significantly higher when texting than talking on the cellphone while walking.

The estimated mean difference is **0.313** seconds.