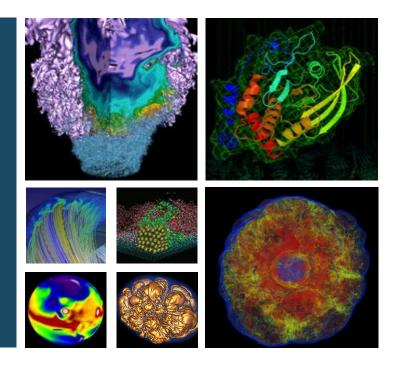
DUNE ND-LAr





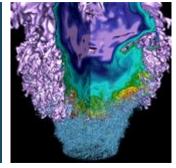


Madan Timalsina

NERSC/NESAP Postdoc Data & Al Services Sep 13, 2024



Benchmarking



















DUNE larnd-sim Benchmarking



Repositories and descriptions:

- contains code for simulation, written in python, using CUDA-11.7 and GPU
 - https://github.com/DUNE/larnd-sim
- Benchmarked branches
 - develop (commit 46187d51) and post-hackathon2024
- example to use the larnd-sim
 - https://github.com/lbl-neutrino/larnd-sim-example
- Benchmark results:
 - https://github.com/lbl-neutrino/larnd-sim-example/tree/pre-post-hackathon-MT
 - https://github.com/lbl-neutrino/larnd-sim-example/tree/pre-post-hackathon-MT/develop-
 - https://github.com/lbl-neutrino/larnd-sim-example/tree/pre-post-hackathon-MT/post-hackatho
 n2024





DUNE larnd-sim Benchmarking-80GB GPUs



- Benchmarking 1000 input files on GPUs, all completed tasks
- 80GB bandwidth per GPU.
- Batch script submits jobs on 5 nodes.
- 5 arrays, each with 20 GPU tasks.
- Each array processes 200 tasks.
- 20 tasks submitted simultaneously per array.
- 10 submission cycles per array.
- Different random seed for each task

rand_seed=\$(((RANDOM % 10000) + 1))

Input files (1000)

/dvs_ro/cfs/cdirs/dune/www/data/2x2/simulation/productions/MiniRun5_1E19_RHC/MiniRun5_1E19_RHC.convert2h5/EDEPSIM_H5/0000000

Output, analysis file and batch script can also be found here:

/global/cfs/cdirs/dune/users/madan12/DUNE_nesap/pre-post-hackathon

Dataframe (csv file) contains following informations

Data #	columns (total 20 col Column	umns): Non—Null Count	Dtype
0	file_index	1000 non-null	int64
1	<pre>input_file</pre>	1000 non-null	object
2	output_file	1000 non-null	object
3	log_file	1000 non-null	object
4	<pre>gpu_log_file</pre>	1000 non-null	object
5	sim_start_time	1000 non-null	object
6	task_start_time	1000 non-null	object
7	elapsed_time(s)	1000 non-null	float64
8	task_end_time	1000 non-null	object
9	random_seed	1000 non-null	int64
10	job_id	1000 non-null	int64
11	host_name	1000 non-null	object
12	gpu_device_id	1000 non-null	object
13	<pre>peak_gpu_memory_used</pre>	1000 non-null	int64
14	<pre>gpu_memory_start</pre>	1000 non-null	int64
15	gpu_memory_end	1000 non-null	int64
16	<pre>job_completed</pre>	1000 non-null	bool
17	job_error_msg	0 non-null	float64
18	input_file_size_mb	1000 non-null	float64
19	output_file_size_mb		
<pre>dtypes: bool(1), float64(4), int64(6), object(9)</pre>			
memory usage: 149.5+ KB			

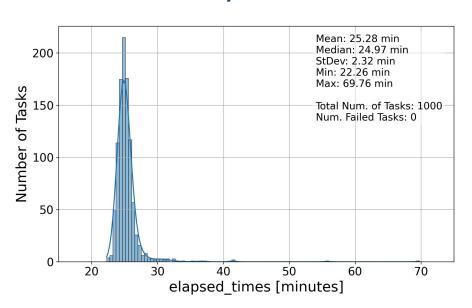




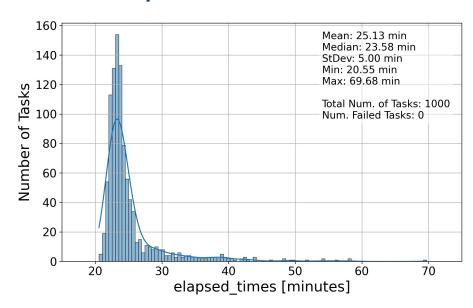
Elapsed Time [minutes]



Develop



post-hackathon2024



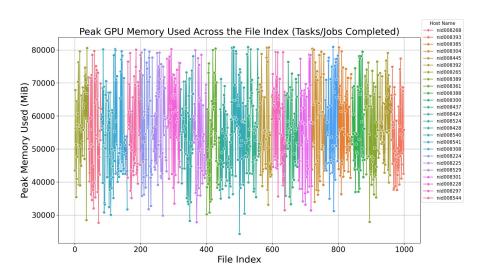




Peak Memory Used [MiB]



Develop



post-hackathon2024









Back-up

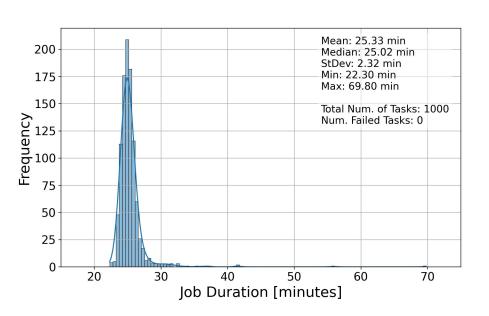




Job Duration [minutes]



Develop



post-hackathon2024

