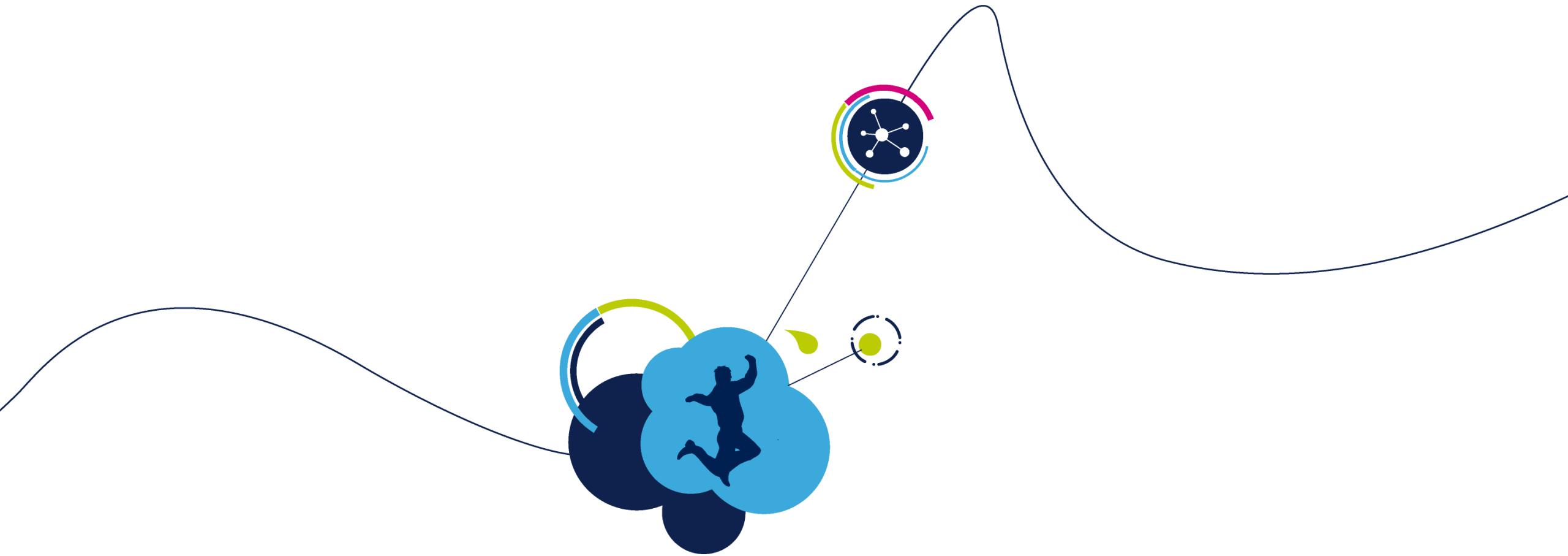




# STM32L4 technical training

Controller Area Network (CAN)

Hands-on session



# CAN Lab

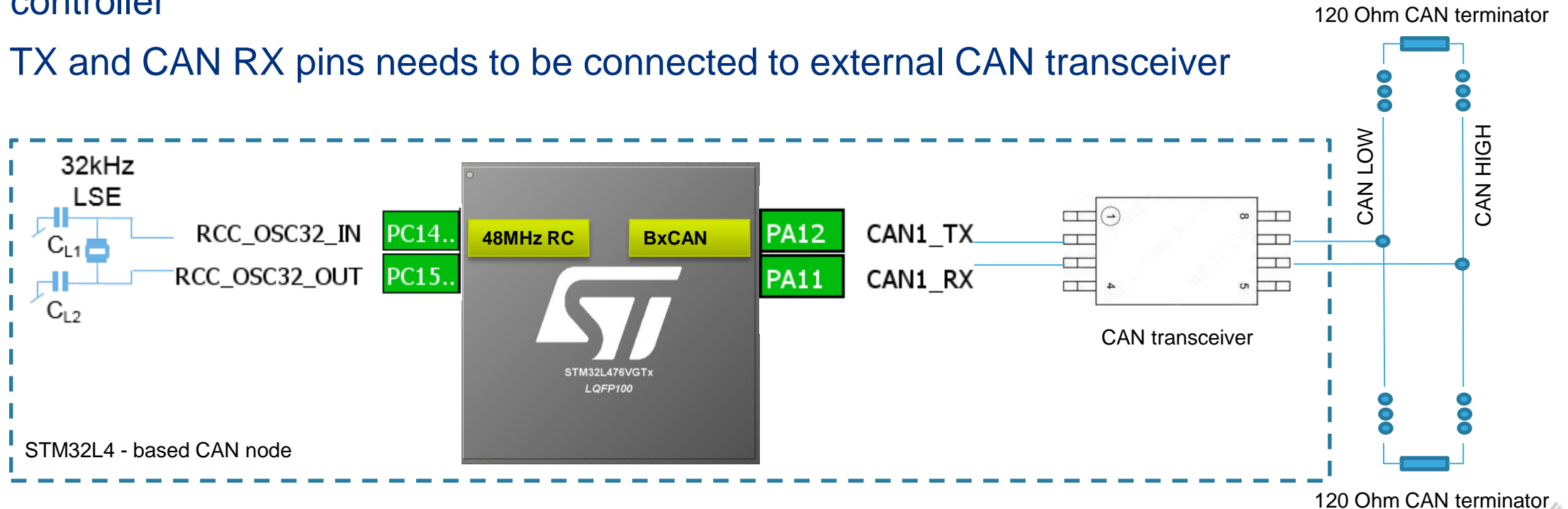
**CAN connectivity – sending and receiving of CAN messages**

# CAN connectivity

- Objective
  - Learn how to configure CAN in CubeMX
  - Learn how to generate code in CubeMX and use HAL functions
- Method
  - Develop an application, which sends CAN messages and receives CAN messages

# CAN hardware connection

- STM32L4 as a CAN node
  - BxCAN - embedded CAN controller 2.0A/B
  - Internal RC 48 MHz (MSI – Multi Speed Internal), which can be trimming by LSE (Low Speed External) and can be used as an accurate source of clock signal for CAN controller
  - CAN TX and CAN RX pins needs to be connected to external CAN transceiver



# CAN connection

## STM32L476RG-Discovery

- STM32L476RG-Discovery is not equipped with a CAN transceiver, which is needed for CAN connectivity in network.

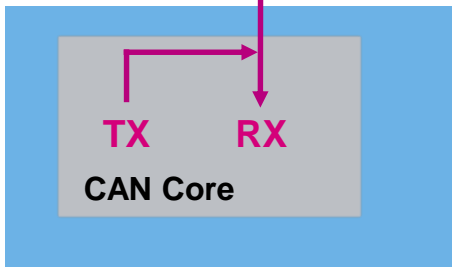


Not ready for CAN network connectivity

- For purpose of CAN evaluation with STM32L476RG-Discovery, one of CAN test modes can be used (silent, loopback or silent+loopback).

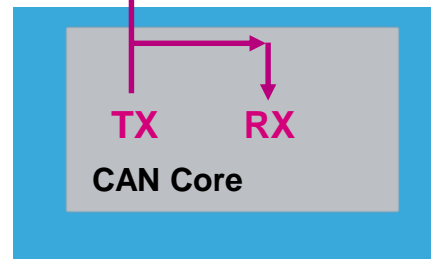
### 1. Silent

CAN TX CAN RX  
↑ =1



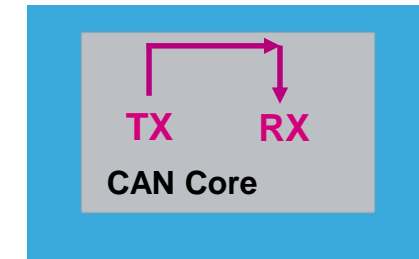
### 2. Loopback

CAN TX CAN RX  
↑ ↓



### 3. Combined Loopback and Silent

CAN TX CAN RX  
↑ =1 ↓

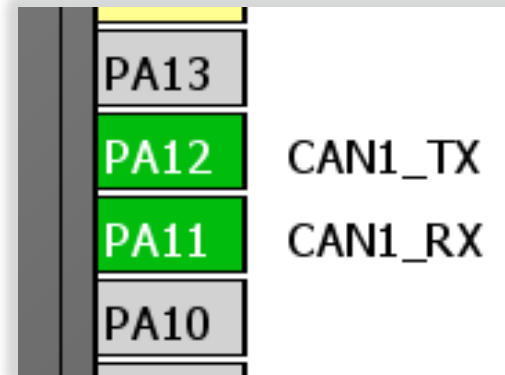
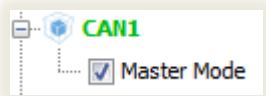


# STM32CubeMX

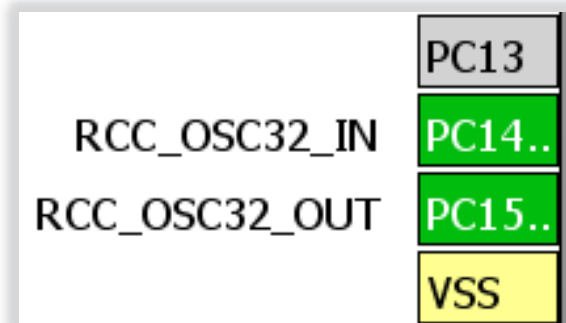
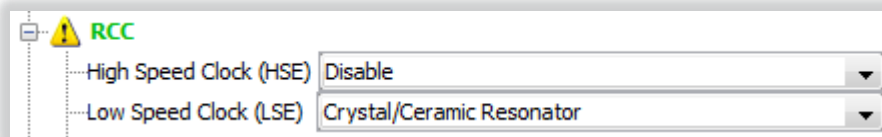
## Selecting CAN interface and clock

- Create project in STM32CubeMX
  - Menu > File > New Project
  - Select STM32L4 -> STM32L4x6 -> LQFP100 package -> STM32L476VGTx

- Select CAN:
  - Select “**Master Mode**” for **CAN1**



- Select LSE:
  - Select “**Crystal/Ceramic Resonator**” for **Low Speed Clock (LSE)** of **RCC**

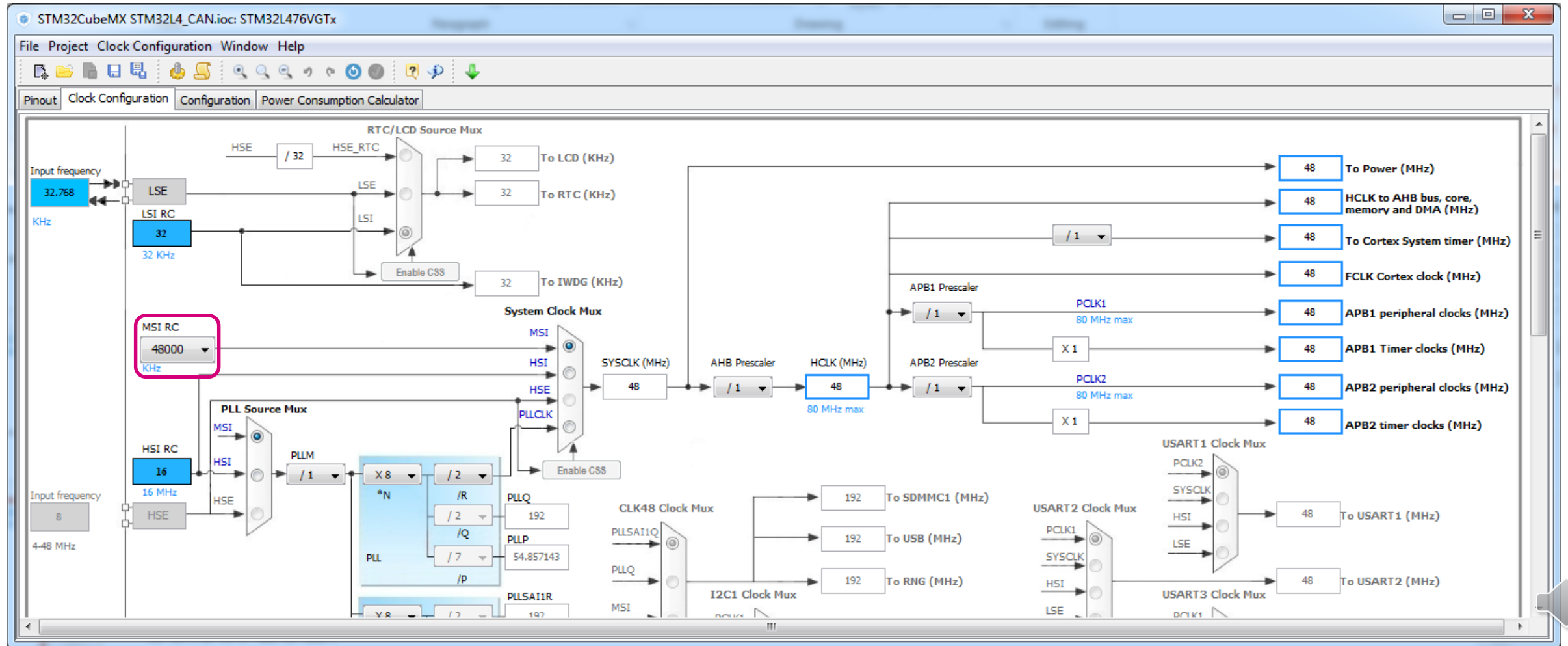


LSE is  
needed to  
trimm the MSI

# STM32CubeMX

## clock configuration

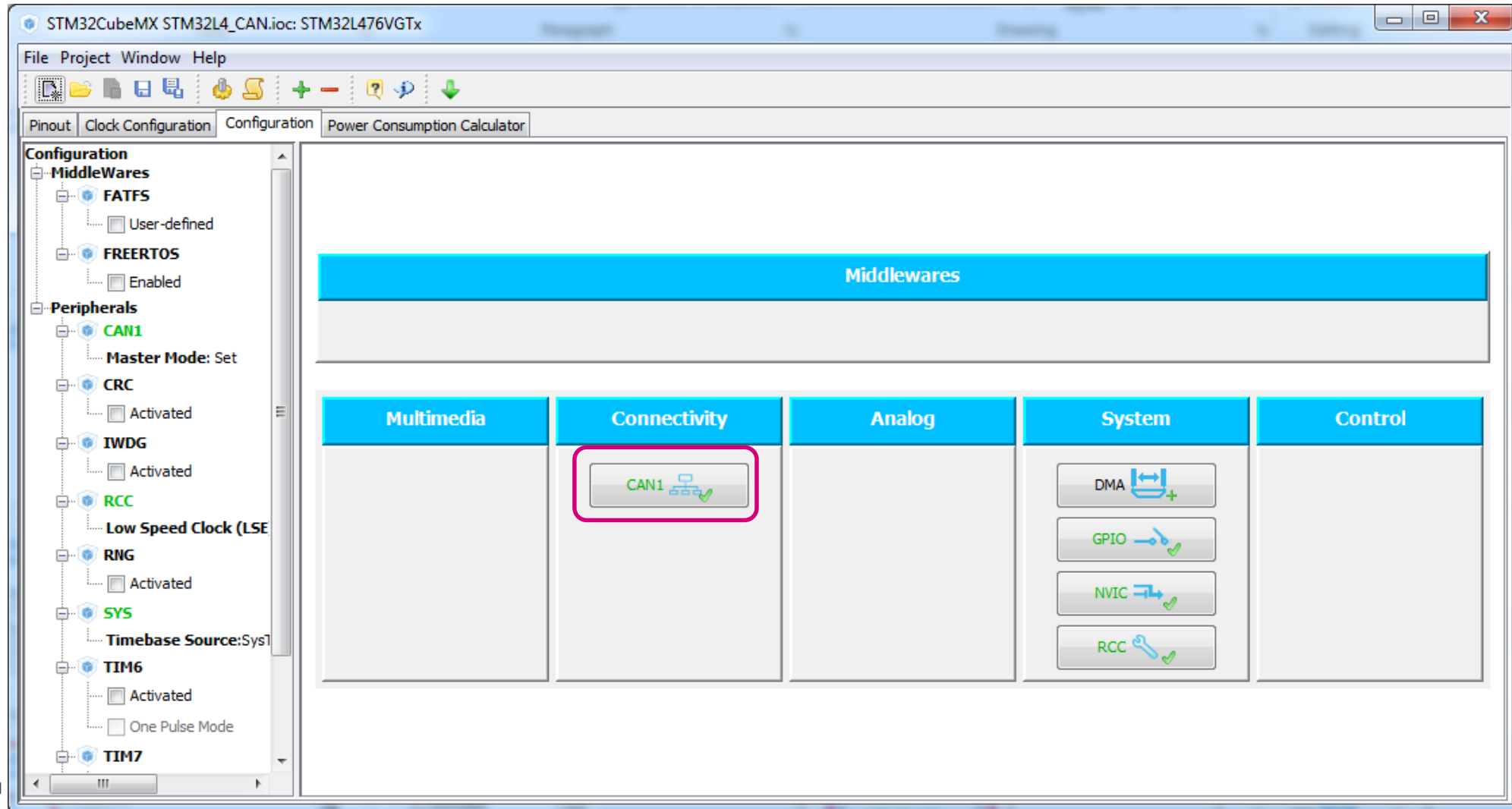
- Go to Clock Configuration tab and configure MCU clock system:
  - Change MSI default value (4 MHz) to 48 MHz



# STM32CubeMX

## Configure CAN

- Go to Configuration tab and select CAN peripheral

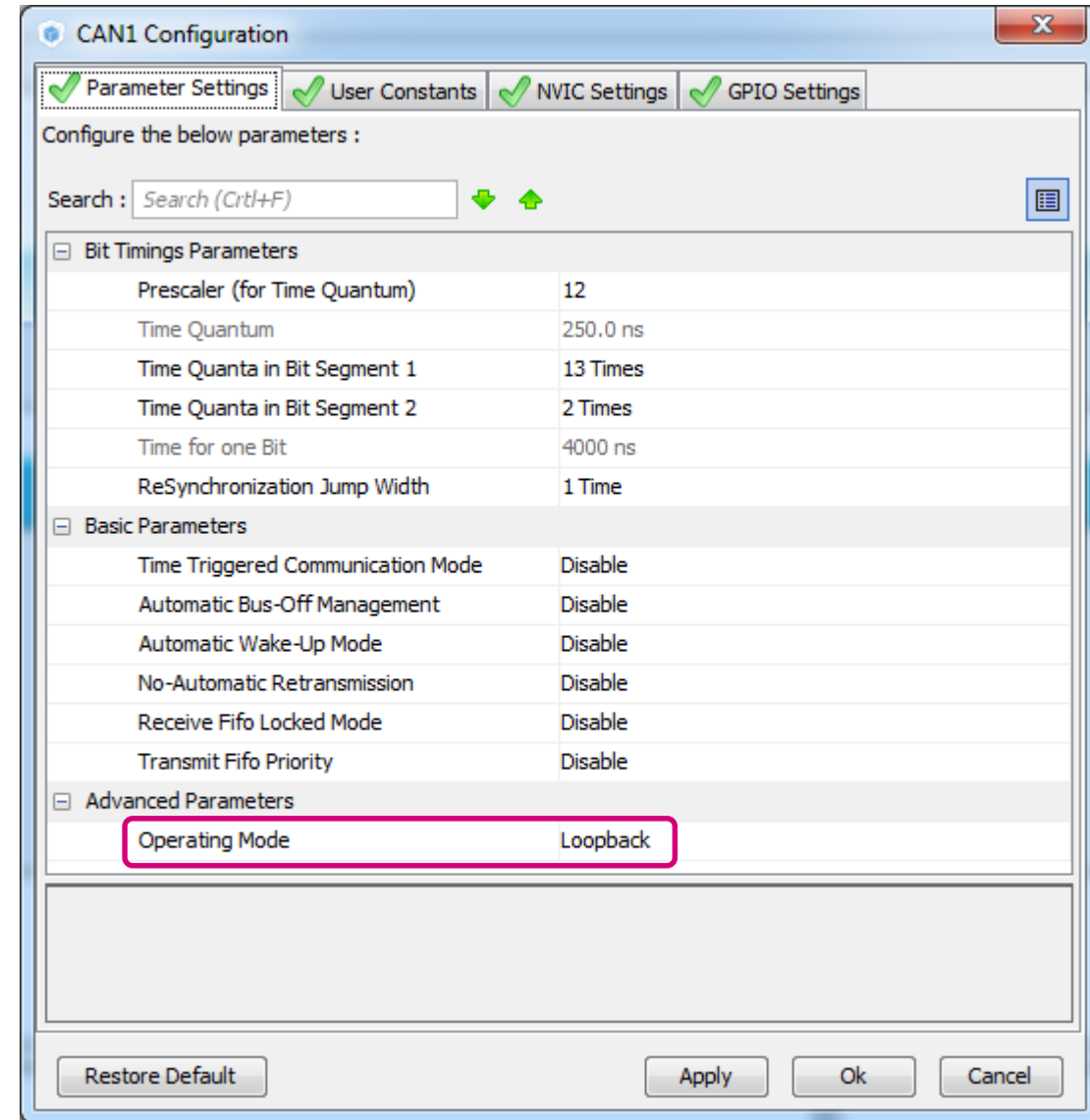




# STM32CubeMX

## configuration of CAN mode

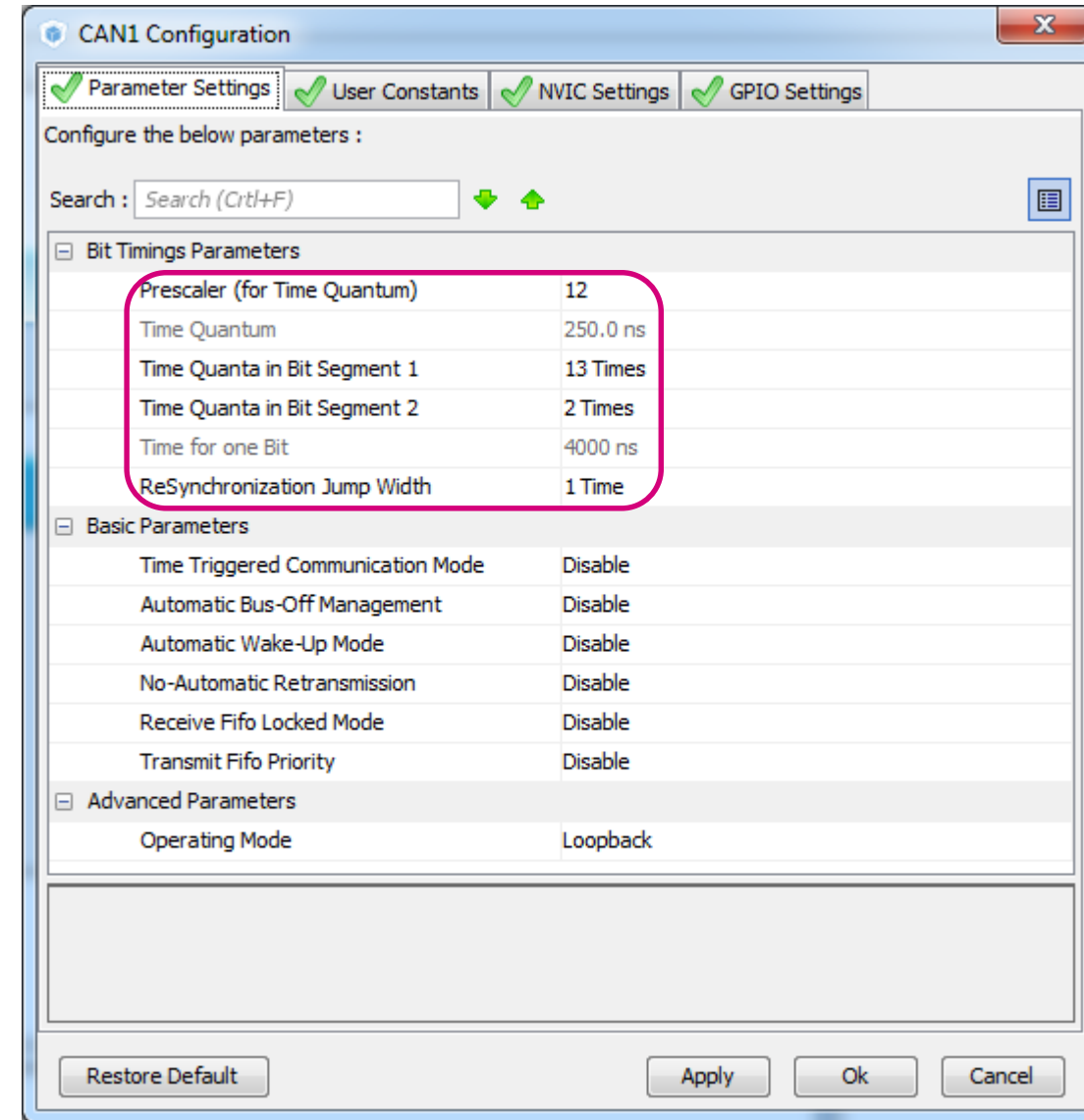
- Select Parameter Settings tab
  - Change Operating Mode as Loopback or Silent
- Press **Ok** to confirm the configuration



# STM32CubeMX

## configuration of CAN baudrate

- Select Parameter Settings tab
  - Fill in Bit Timing Parameters to set CAN baudrate
- Press **Ok** to confirm the configuration



CAN1 Configuration

Parameter Settings User Constants NVIC Settings GPIO Settings

Configure the below parameters :

Search : Search (Ctrl+F)

☒ Bit Timings Parameters

Prescaler (for Time Quantum)	12
Time Quantum	250.0 ns
Time Quanta in Bit Segment 1	13 Times
Time Quanta in Bit Segment 2	2 Times
Time for one Bit	4000 ns
ReSynchronization Jump Width	1 Time

☒ Basic Parameters

Time Triggered Communication Mode	Disable
Automatic Bus-Off Management	Disable
Automatic Wake-Up Mode	Disable
No-Automatic Retransmission	Disable
Receive Fifo Locked Mode	Disable
Transmit Fifo Priority	Disable

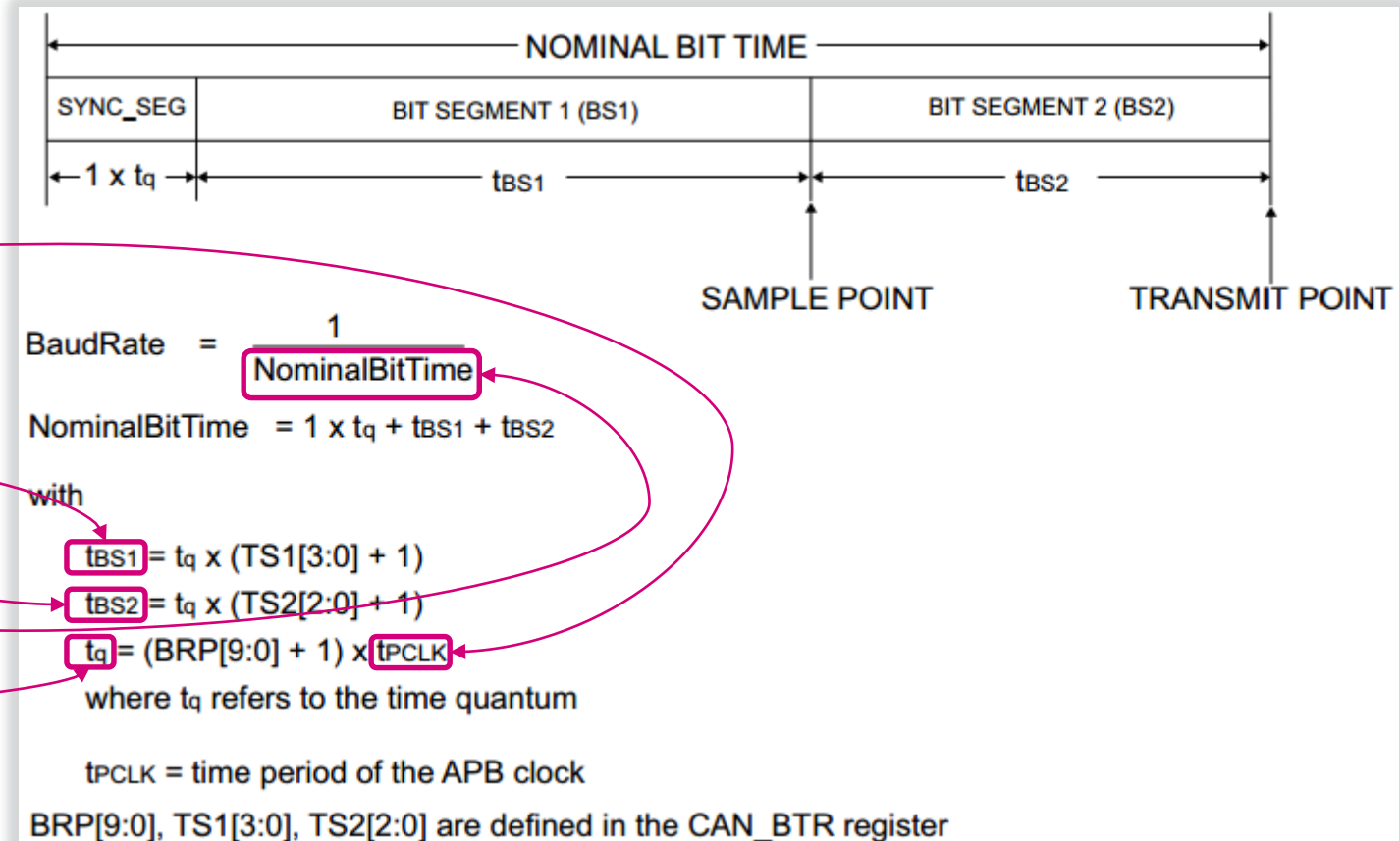
☒ Advanced Parameters

Operating Mode	Loopback
----------------	----------

Restore Default Apply Ok Cancel

# How to understand parameters, which have impact on CAN baudrate?

- Formula used to calculate CAN baudrate



Bit Timings Parameters	
Prescaler (for Time Quantum)	12
Time Quantum	250.0 ns
Time Quanta in Bit Segment 1	13 Times
Time Quanta in Bit Segment 2	2 Times
Time for one Bit	4000 ns

- More information:



RM0351

Reference manual

STM32L4x5 and STM32L4x6 advanced ARM®-based 32-bit MCUs

# Easy configuration of CAN baudrate

- <http://www.bittiming.can-wiki.info/> webpage allows to obtain CAN baudrate configuration parameters automatically

1. Select STMicroelectronics as a CAN controller vendor
2. Select MCU's system clock
3. Click on **Request Table** button
4. Find desired CAN baudrate in the table and copy **clock prescaler**, **SB1** and **SB2** into the CubeMX

ST Microelectronics bxCAN

Clock Rate:  in MHz, from 1 to 300. Use the value of the clock rate at the first stage of the BaudRatePrescaler BTR, not the clock of the controller or crystal (typically for a 16 MHz clocked NXP SJA1000 use '8').

Sample-Point at:  in %, from 50 to 90 (87.5 % is the preferred value used by CANopen and DeviceNet, 75% is the default value for ARINC 825).

SJW:  numerical value from 1 to .. (1 is the preferred value used by CANopen and DeviceNet. The value is currently not used in all calculations, please look at the values used below the bit timing table).

Debug: ☐ generates debugging information to the calculation after the table.

**Request Table**

Example for  
CAN baudrate  
250 kbit/s

Bit Rate	accuracy	Pre-scaler	Number of time quanta	Seg 1 (Prop_Seg+Phase_Seg1)	Seg 2	Sample Point at	Register CAN_BTR
1000	0.0000	4	16	13	2	87.5	0x001c0002
1000	0.0000	4	12	10	1	91.7	0x00090003
1000	0.0000	6	8	6	1	87.5	0x00050005
800	0.0000	4	15	12	2	86.7	0x001b0003
800	0.0000	5	12	10	1	91.7	0x00090004
800	0.0000	6	10	8	1	90.0	0x00070005
500	0.0000	6	16	13	2	87.5	0x001c0005
500	0.0000	8	12	10	1	91.7	0x00090007
500	0.0000	12	8	6	1	87.5	0x0005000b
250	0.0000	12	16	13	2	87.5	0x001c000b

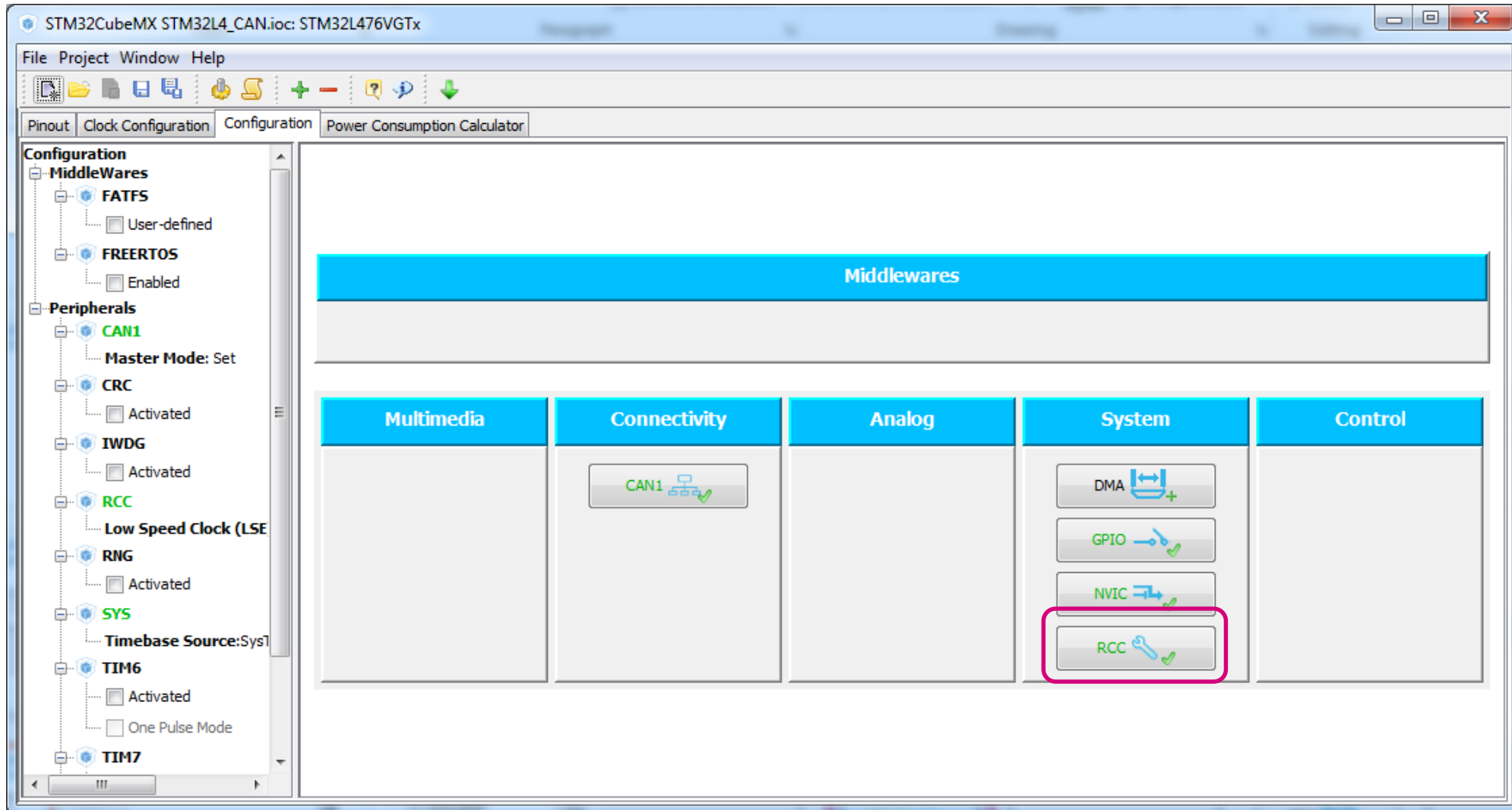
Bit Timings Parameters

Prescaler (for Time Quantum)	12
Time Quantum	250.0 ns
Time Quanta in Bit Segment 1	13 Times
Time Quanta in Bit Segment 2	2 Times
Time for one Bit	4000 ns

# STM32CubeMX

## Configure clock

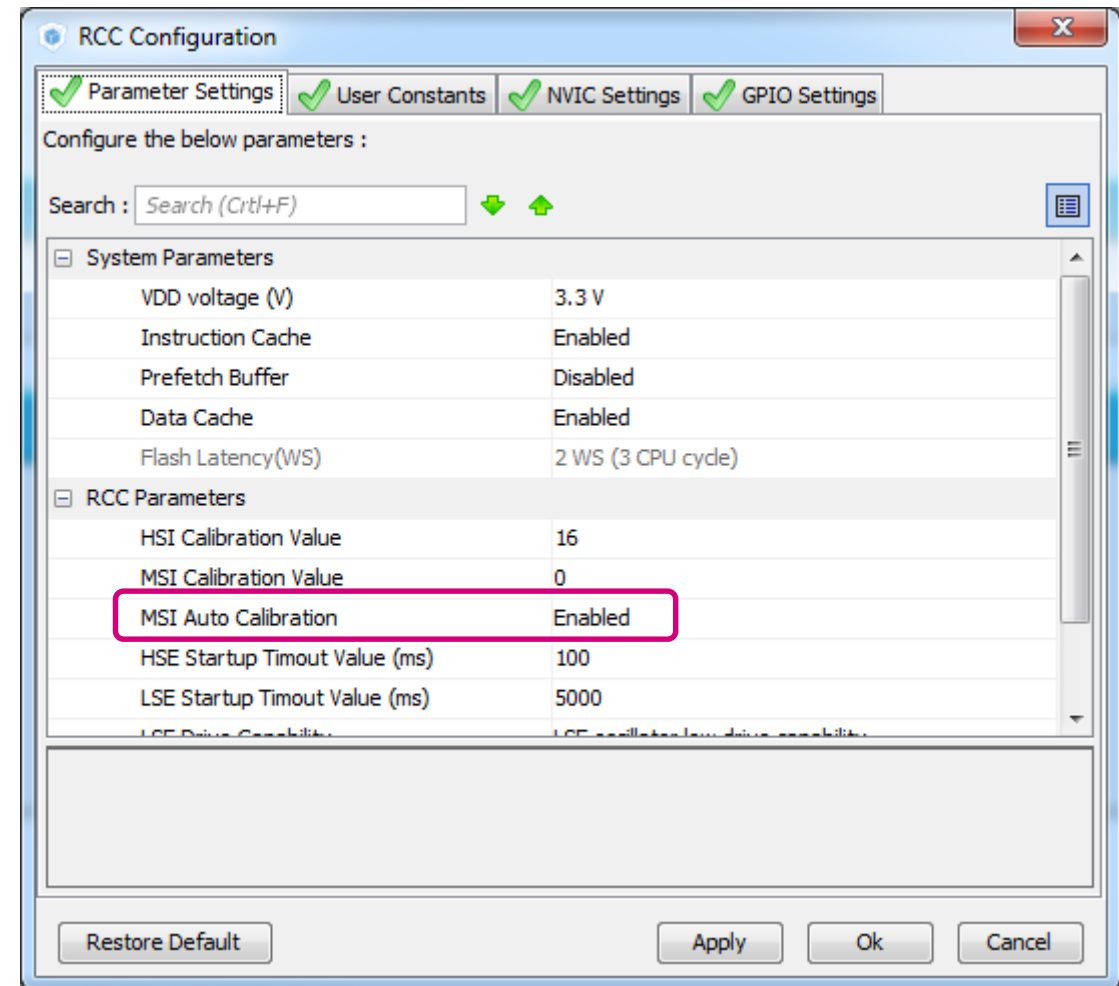
- Go to Configuration tab and select RCC peripheral



# STM32CubeMX

## configuration of the MSI calibration with LSE

- Select Parameter Settings tab
  - Enable MSI Auto Calibration
- Press **Ok** to confirm the configuration



# STM32CubeMX

## Project generation

- Now we set the project details for generation

- Menu > Project > Project Settings
- Set the project name
- Project location
- Type of toolchain

- Now we can Generate Code

- Menu > Project > Generate Code

Project Settings

Project Code Generator Advanced Settings

Project Settings

Project Name  
STM32L4\_CAN

Project Location  
C:\Users\szymon panecki\Desktop\ Browse

Toolchain Folder Location  
C:\Users\szymon panecki\Desktop\STM32L4\_CAN\

Toolchain / IDE  
SW4STM32 ☒ Generate Under Root

Linker Settings

Minimum Heap Size 0x200

Minimum Stack Size 0x400

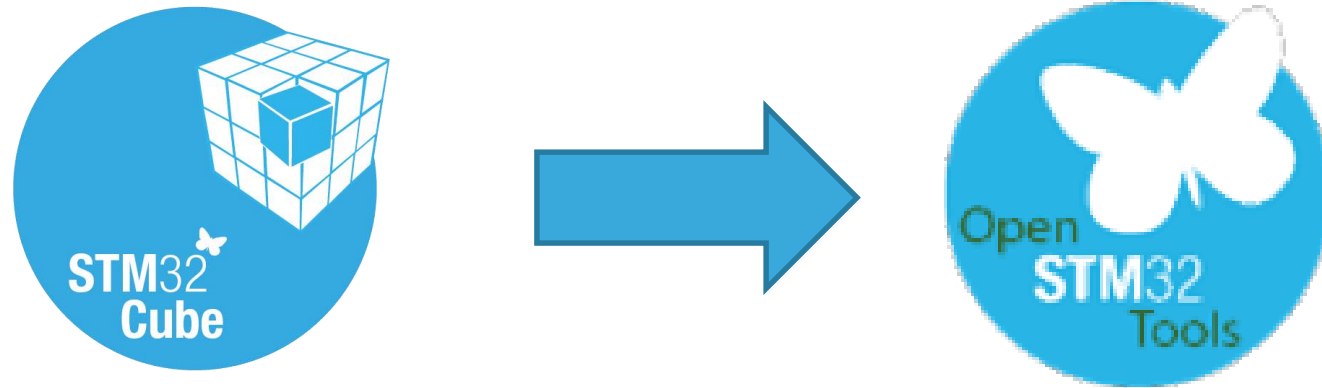
Mcu and Firmware Package

Mcu Reference  
STM32L476VGTX

Firmware Package Name and Version  
STM32Cube FW\_L4 V1.6.0

☒ Use Default Firmware Location  
C:/Program Files/STMicroelectronics/STM32Cube4.12/Libraries/STM32Cube\_FW\_L4\_V1.6.0 Browse

Ok Cancel



- After successful code generation by STM32CubeMX this is the right time to import it into SW4STM32 toolchain for further processing



# Modifying the code

## data declaration - main.c file

### Tasks:

1. Create structures for managing CAN (filters, transmission message, reception message)
2. Configure filters in the way, that all received messages are accepted

```
/* USER CODE BEGIN PV */
/* Private variables -----*/
CAN_FilterTypeDef  sFilterConfig;
CanTxMsgTypeDef    TxMessage;
CanRxMsgTypeDef    RxMessage;

/* USER CODE END PV */
```

CAN filter structure

CAN transmission and  
reception structures

```
/* USER CODE BEGIN 2 */
sFilterConfig.FilterNumber = 0;
sFilterConfig.FilterMode = CAN_FILTERMODE_IDMASK;
sFilterConfig.FilterScale = CAN_FILTERSCALE_32BIT;
sFilterConfig.FilterIdHigh = 0x0000;
sFilterConfig.FilterIdLow = 0x0000;
sFilterConfig.FilterMaskIdHigh = 0x0000;
sFilterConfig.FilterMaskIdLow = 0x0000;
sFilterConfig.FilterFIFOAssignment = 0;
sFilterConfig.FilterActivation = ENABLE;
sFilterConfig.BankNumber = 0;

HAL_CAN_ConfigFilter(&hcan1, &sFilterConfig);

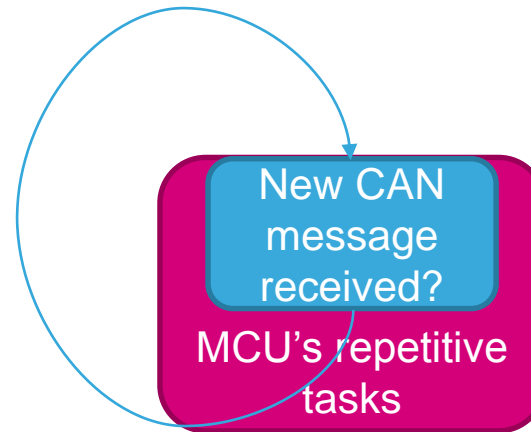
/* USER CODE END 2 */
```

CAN filter structure items  
configuration

CAN filter configuration  
function call

- Implementation of CAN message reception by pooling

Pooling approach





# Modifying the code

## message transmission and reception - main.c file

### Tasks:

1. Fill in structure for CAN message transmission
2. In infinite loop call two functions: to send and receive CAN message

```
/* USER CODE BEGIN 2 */
TxMessage.StdId = 0x123;
TxMessage.RTR = CAN_RTR_DATA;
TxMessage.IDE = CAN_ID_STD;
TxMessage.DLC = 8;
TxMessage.Data[0] = 0x09;
TxMessage.Data[1] = 0x10;
TxMessage.Data[2] = 0x2A;
TxMessage.Data[3] = 0x3B;
TxMessage.Data[4] = 0x4C;
TxMessage.Data[5] = 0x5D;
TxMessage.Data[6] = 0x6E;
TxMessage.Data[7] = 0x7F;

/* USER CODE END 2 */
```

CAN message structure  
items configuration

```
while (1)
{
    /* USER CODE END WHILE */

    /* USER CODE BEGIN 3 */
    TxMessage.Data[0]++;

    HAL_CAN_Transmit(&hcan1, 10);
    HAL_CAN_Receive(&hcan1, CAN_FIFO0, 100);

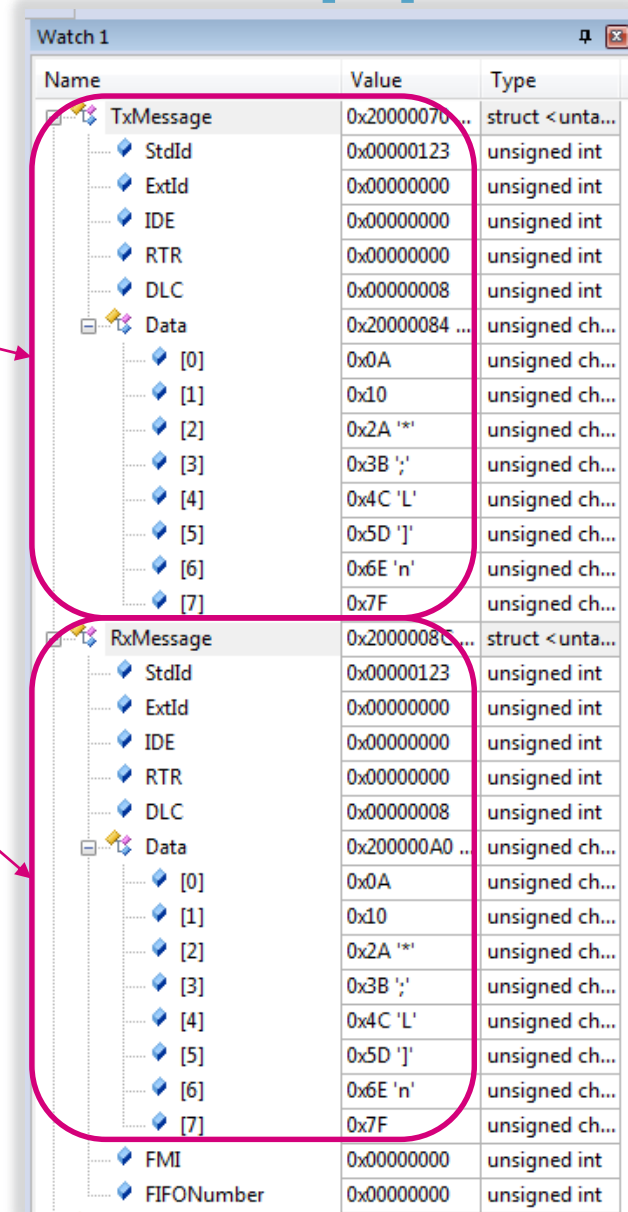
}
/* USER CODE END 3 */
```

Incrementation of CAN  
message structure's data item  
with each loop iteration

Call of functions: to send and  
receive CAN message

# Running the application

- In debug session observe content of the
  - **TxMessage** transmission buffer
  - **RxMessage** reception buffer

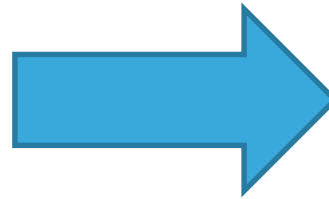
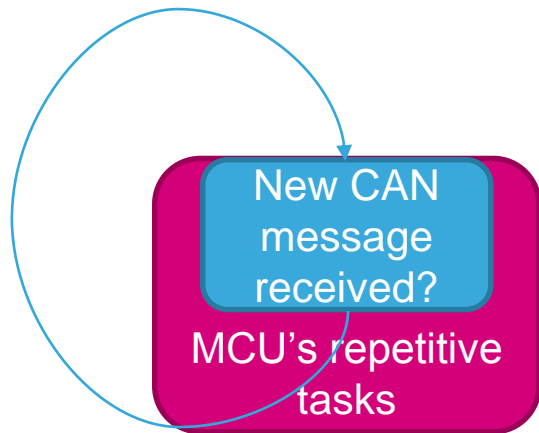


Watch 1

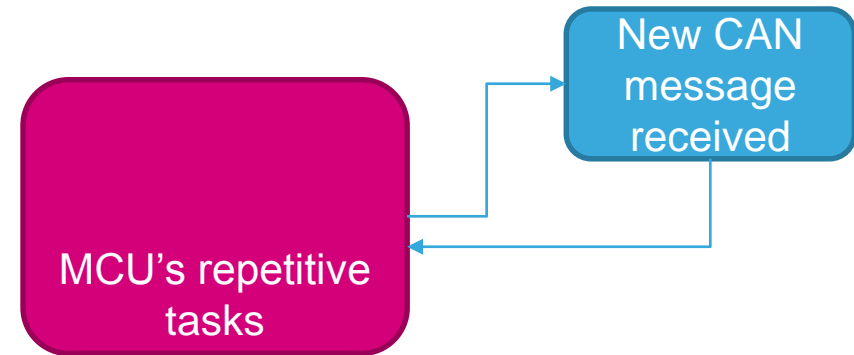
Name	Value	Type
TxMessage	0x20000070...	struct <unta...
StdId	0x00000123	unsigned int
ExtId	0x00000000	unsigned int
IDE	0x00000000	unsigned int
RTR	0x00000000	unsigned int
DLC	0x00000008	unsigned int
Data	0x20000084 ...	unsigned ch...
[0]	0x0A	unsigned ch...
[1]	0x10	unsigned ch...
[2]	0x2A '*'	unsigned ch...
[3]	0x3B ';'	unsigned ch...
[4]	0x4C 'L'	unsigned ch...
[5]	0x5D ']'	unsigned ch...
[6]	0x6E 'n'	unsigned ch...
[7]	0x7F	unsigned ch...
RxMessage	0x2000008C...	struct <unta...
StdId	0x00000123	unsigned int
ExtId	0x00000000	unsigned int
IDE	0x00000000	unsigned int
RTR	0x00000000	unsigned int
DLC	0x00000008	unsigned int
Data	0x200000A0 ..	unsigned ch...
[0]	0x0A	unsigned ch...
[1]	0x10	unsigned ch...
[2]	0x2A '*'	unsigned ch...
[3]	0x3B ';'	unsigned ch...
[4]	0x4C 'L'	unsigned ch...
[5]	0x5D ']'	unsigned ch...
[6]	0x6E 'n'	unsigned ch...
[7]	0x7F	unsigned ch...
FMI	0x00000000	unsigned int
FIFONumber	0x00000000	unsigned int

- Modification of application in order to replace CAN message reception by pooling with CAN message reception with interrupt

Pooling approach



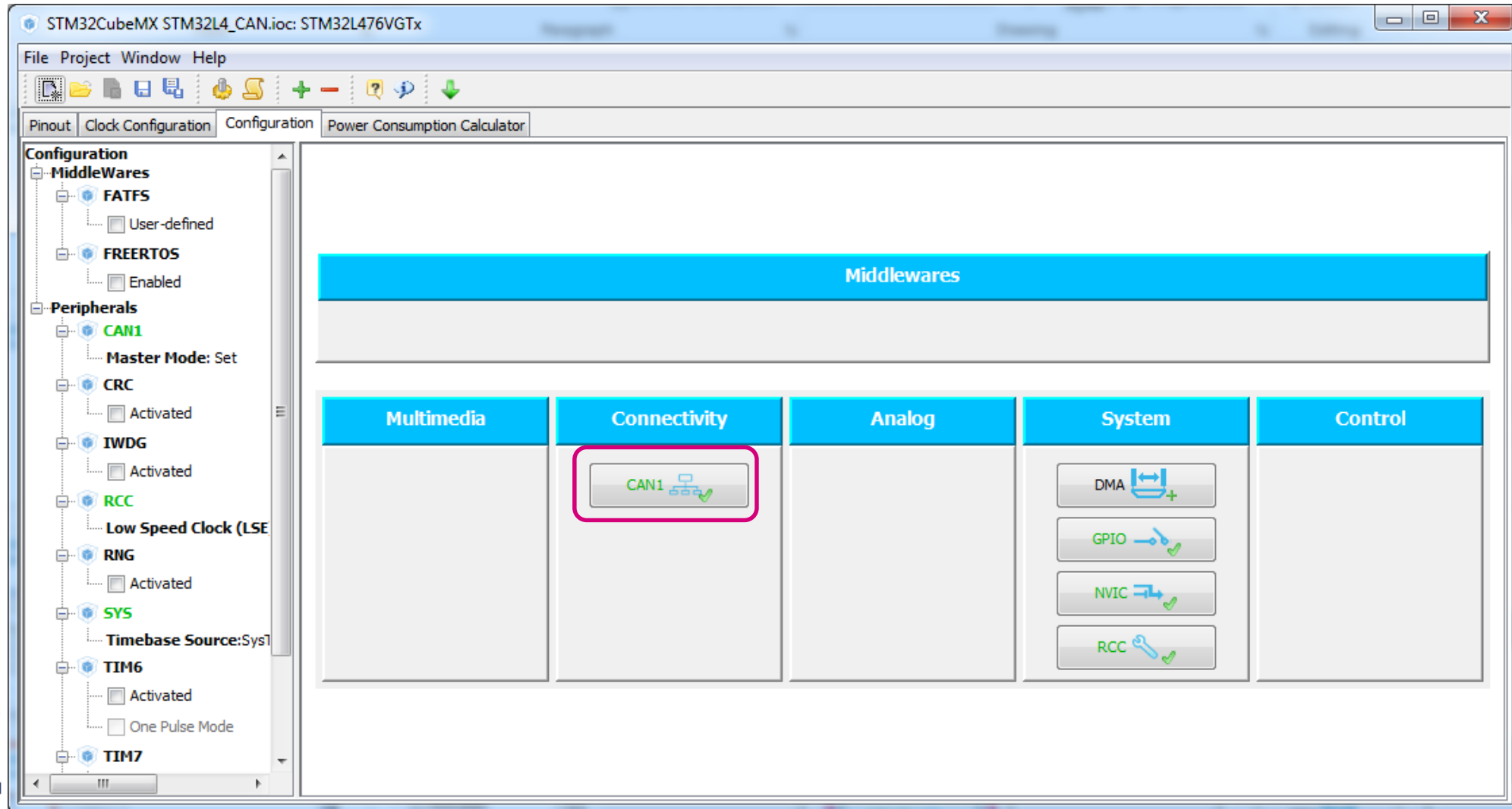
Interrupt approach



# STM32CubeMX

## Configure CAN

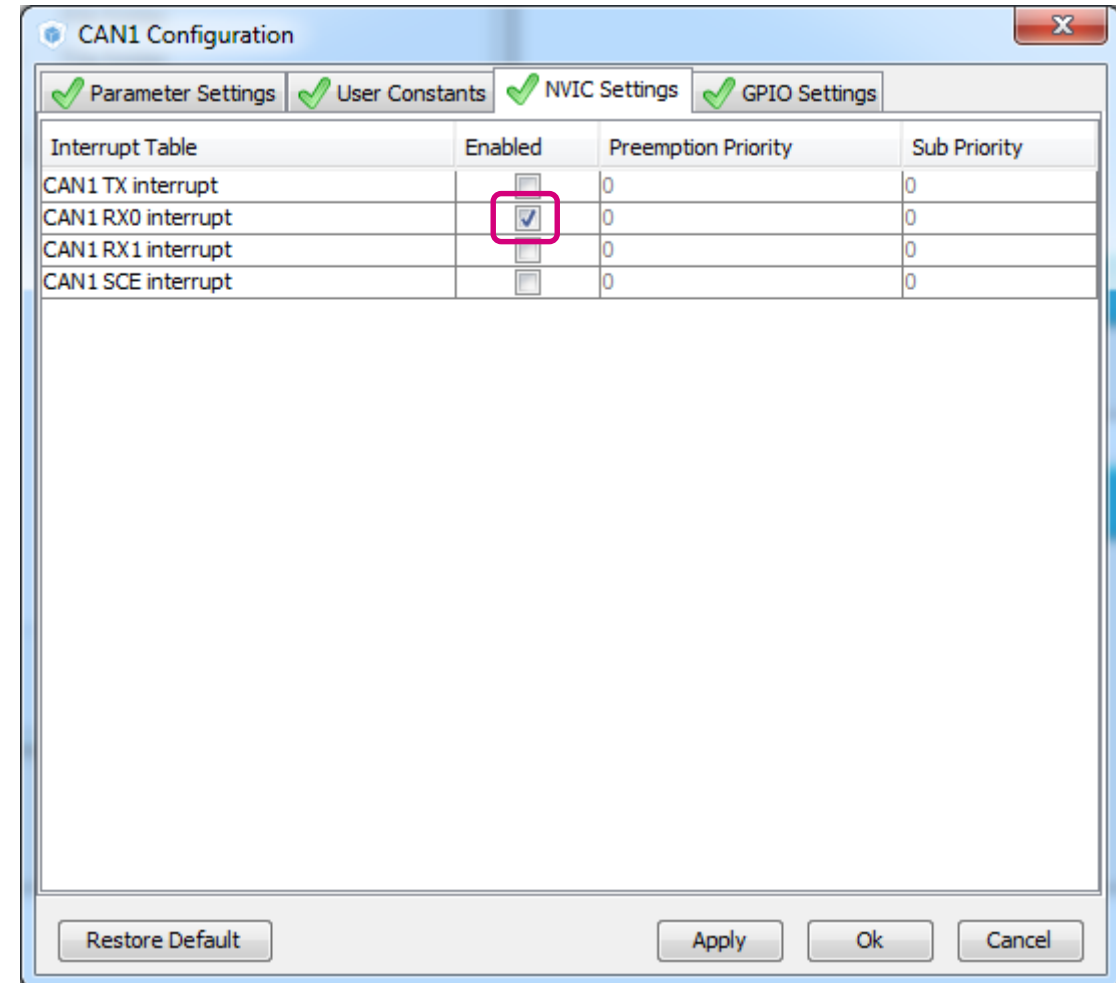
- Go to Configuration tab and select CAN peripheral



# STM32CubeMX

## enabling of CAN receive interrupt

- Select NVIC Settings tab
  - Enable CAN1RX0 interrupt
- Press **Ok** to confirm the configuration



# STM32CubeMX

## Project generation

- Now we set the project details for generation

- Menu > Project > Project Settings
- Set the project name
- Project location
- Type of toolchain

- Now we can Generate Code

- Menu > Project > Generate Code

Project Settings

Project Code Generator Advanced Settings

Project Settings

Project Name  
STM32L4\_CAN

Project Location  
C:\Users\szymon panecki\Desktop\ Browse

Toolchain Folder Location  
C:\Users\szymon panecki\Desktop\STM32L4\_CAN\

Toolchain / IDE  
SW4STM32 ☒ Generate Under Root

Linker Settings

Minimum Heap Size 0x200

Minimum Stack Size 0x400

Mcu and Firmware Package

Mcu Reference  
STM32L476VGTX

Firmware Package Name and Version  
STM32Cube FW\_L4 V1.6.0

☒ Use Default Firmware Location  
C:/Program Files/STMicroelectronics/STM32Cube4.12/Libraries/STM32Cube\_FW\_L4\_V1.6.0 Browse

Ok Cancel





# Modifying the code

## message transmission and reception - main.c file

### Tasks:

1. Call a function to enable CAN reception interrupt
2. Remove call of function, which receives CAN messages in infinite while loop

```
/* USER CODE BEGIN 2 */  
HAL_CAN_Receive_IT(&hcan1, CAN_FIFO0);  
  
/* USER CODE END 2 */
```

Function call before  
while(1) loop to enable  
CAN reception interrupt

```
while (1)  
{  
    /* USER CODE END WHILE */  
  
    /* USER CODE BEGIN 3 */  
    TxMessage.Data[0]++;  
  
    HAL_CAN_Transmit(&hcan1, 10);  
    HAL_CAN_Receive(&hcan1, CAN_FIFO0, 100);  
  
}  
/* USER CODE END 3 */
```

Incrementation of CAN  
message structure's data item  
with each loop iteration

Call of function to  
send CAN message

Comparing to pooling approach, call of this function  
should be removed, as CAN message reception  
will now be implemented in interrupt routine



# Modifying the code

## message reception - stm32l4xx\_it.c file

### Tasks:

1. In CAN reception interrupt handler call function to receive CAN message
2. In CAN reception interrupt handler call function to UNLOCK HAL after each interrupt generation

```
void CAN1_RX0_IRQHandler(void)
{
    /* USER CODE BEGIN CAN1_RX0_IRQn 0 */

    /* USER CODE END CAN1_RX0_IRQn 0 */
    HAL_CAN_IRQHandler(&hcan1);
    /* USER CODE BEGIN CAN1_RX0_IRQn 1 */

    __HAL_UNLOCK(&hcan1);

    HAL_CAN_Receive_IT(&hcan1, CAN_FIFO0);

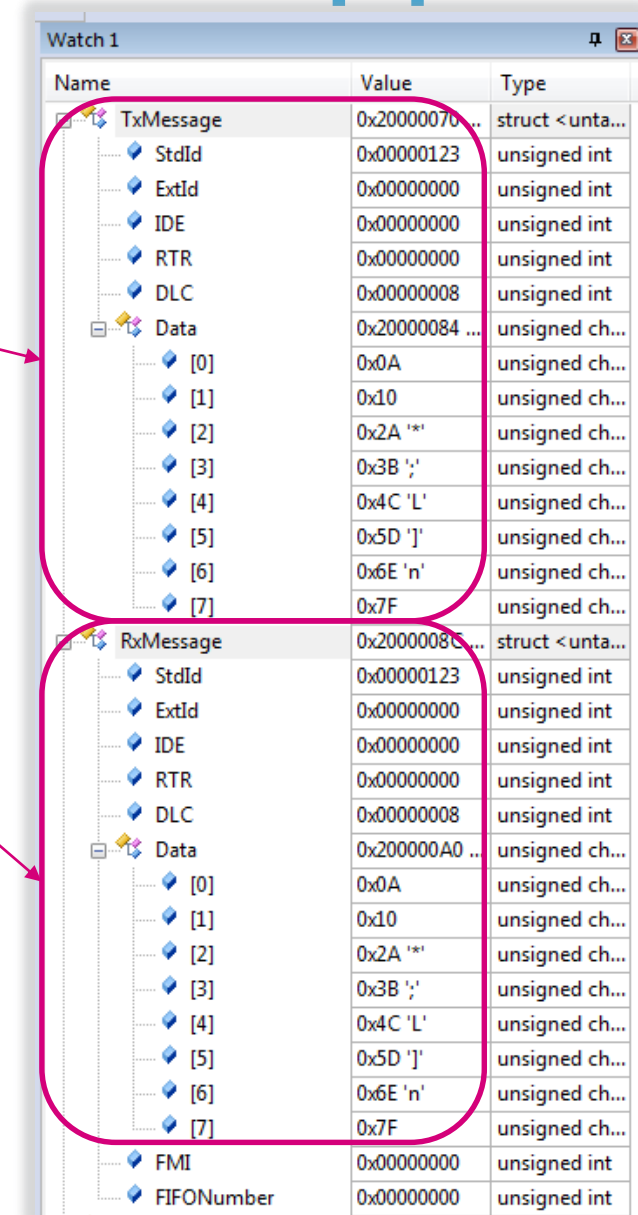
    /* USER CODE END CAN1_RX0_IRQn 1 */
}
```

Call this function to release manually HAL for CAN structure

Call of function to receive CAN message in interrupt

# Running the application

- In debug session observe content of the
  - **TxMessage** transmission buffer
  - **RxMessage** reception buffer



Watch 1

Name	Value	Type
TxMessage	0x20000070 ...	struct <unta...
StdId	0x00000123	unsigned int
ExtId	0x00000000	unsigned int
IDE	0x00000000	unsigned int
RTR	0x00000000	unsigned int
DLC	0x00000008	unsigned int
Data	0x20000084 ...	unsigned ch...
[0]	0x0A	unsigned ch...
[1]	0x10	unsigned ch...
[2]	0x2A '*'	unsigned ch...
[3]	0x3B ';'	unsigned ch...
[4]	0x4C 'L'	unsigned ch...
[5]	0x5D 'J'	unsigned ch...
[6]	0x6E 'n'	unsigned ch...
[7]	0x7F	unsigned ch...
RxMessage	0x2000008C ...	struct <unta...
StdId	0x00000123	unsigned int
ExtId	0x00000000	unsigned int
IDE	0x00000000	unsigned int
RTR	0x00000000	unsigned int
DLC	0x00000008	unsigned int
Data	0x200000A0 ..	unsigned ch...
[0]	0x0A	unsigned ch...
[1]	0x10	unsigned ch...
[2]	0x2A '*'	unsigned ch...
[3]	0x3B ';'	unsigned ch...
[4]	0x4C 'L'	unsigned ch...
[5]	0x5D 'J'	unsigned ch...
[6]	0x6E 'n'	unsigned ch...
[7]	0x7F	unsigned ch...
FMI	0x00000000	unsigned int
FIFONumber	0x00000000	unsigned int

# Enjoy!



The image is a composite graphic. On the left, a man in a purple tank top and red pants is captured mid-air in a dynamic dance pose. To his right is a large green circle containing a white butterfly icon and the text "STM32 L4". Further right is a dark blue area with a network diagram consisting of several icons (a cube, a person, a chip, a battery) connected by lines. At the bottom, there is a grey bar with three social media links: a Facebook icon followed by "/STM32", a Twitter icon followed by "@ST\_World", and an "e2e" logo followed by "st.com/e2e".

 /STM32

 @ST\_World

 st.com/e2e

[www.st.com/mcu](http://www.st.com/mcu)