### Nibiru 0.2 Reference

July 14, 2012



http://nibiru.googlecode.com

### Part I

# Introduction

# 1 Framework objective

The framework objective is to facilitate the building of modular applications. The following goals are established in order to meet such objective:

- Providing an abstraction layer over different technologies in order to avoid coupling.
- Providing services which are common to business applications, such as CRUDs, reports, workflow, transaction management, security and internationalization.
- Providing dynamic update mechanisms for the system in order to allow hot swapping.
- Implementing patterns which facilitate solving problems in a structured way. But avoiding to force the user to implement a given solution.
- Facilitate decoupled communication among modules.
- Avoiding reinvent the wheel. Creating layers of abstraction butusing existing technologies when possible.

#### 2 Architecture

This section explains architectural decisions.

#### 2.1 IoC pattern

In order to decouple each component from the container and other components, the dependencies of each component are injected (IoC pattern).

### 2.2 MVP pattern

The model used for the presentation layer is the MVP pattern, under its passive view variant. This allows the presenters to be decoupled from each other by an event bus and also to be decoupled from view implementation. Google also makes a good description of this pattern.

Also, the concept of abstracting the view was taken a step further, creating abstractions for common components. Thus, the user can choose creating a generic view or creating a view using the particular advantages of a specific technology.

### 2.3 API / implementation separation

We define two kind of modules, in order to facilitate the decoupling among different modules implementations:

- API: Contains interfaces to be exposed to other components. By convention the name ends with ".api".
- Implementation: Contains API implementations. By convention the names are almost equals to the implemented API name, but changing ".api" suffix by something descriptive of the implementation.

In general, any module can only access another module through an API. The exception to this rule are modules with utility classes that do not expose services.

Another naming convention is that implementations of APIs that are not dependent on a particular technology will have a ".generic" suffix.

#### 2.4 Extension points

The system has an extension point mechanism for adding or removing functionality dynamically. The idea was taken from Eclipse platform, but trying to take a simpler approach.

### 2.5 Extension using scripting

The framework allows customization through scripting. This, combined with the extension point mechanism allows the user to add functionality to the system without the need to compile, package or install anything. The same application can provide a module for administering such extra extensions.

### 2.6 Java platform

Javawas chosen because it is currently the most widespread platform within the enterprise applications, in addition to being easily portable to different environments and having many frameworks and libraries.

### 2.7 OSGi / Spring DM

We chose OSGi because it provides a mechanism for dynamic module management. Spring DM is used because it provides many facilities to implement the IoC pattern under OSGi. Gemini wasn't chosen because at the time of starting the project it was still very immature.

Using these technologies, shared components are exposed using OSGi services. Also, the division between API and implementation allows service hot swapping, since the client components doesn't access to the concrete class implementation. On the other hand, Spring DM provides proxies that make such hot swapping transparent to the client code.

However, almost all components are independent of OSGi and Spring, thanks to the IoC pattern (except for the ones that implement specific Spring features). This way, we provide support for non-OSGi deployment too.

# 3 Getting started

#### 3.1 Required software

- 1. Java (http://www.java.com/en/download/).
- 2. Eclipse (http://www.eclipse.org/).
- 3. Maven (http://maven.apache.org/).
- 4. A GIT client (http://git-scm.com/). We use EGit.

#### 3.2 Installation

- $1. \ \ Clone the project as explained in http://code.google.com/p/nibiru/source/checkout$
- 2. Run "mvn eclipse: eclipse" from root directory in order to build the Eclipse project from Maven files and downloading target platform JARS.
- 3. A target platform, with all the dependencies, will be created in ar.com.oxen.sample/ar.com.oxen.sample.ta If not (or if you change the dependencies) go to that project and run "mvn compile" in order to rebuild the target platform from Maven dependencies.
- 4. Import the projects into Eclipse. You must create a M2\_REPO classpath variable pointing to the m2/repository directory in your home directory.
- 5. At preferences menu, activate the "Nibiru Sample" target platform. Select "reload" option in order to recognize the downloaded JARs.
- 6. Run the OSGi application launch called "Nibiru Sample". By default, Eclipse adds all the plugin (OSGi) projects which are open in the workspace, so even if there is a JAR with the same module, the source project takes precedence.

You can run the sample inside a non-OSGi environment. The ar.com.oxen.nibiru.sample.springwebapp project does this. It runs as an standard WAR into a servlet container. Download its binaries from here (TODO: put the link).

#### 3.3 Sample project

Running the sample application will create an H2 database in a directory called nibiruDb inside your home directory. Windows users should modify the ar.com.oxen.nibiru.sample/ar.com.oxen.nibiru.sample.datasource.fragment/src/main/resources/database.prop file in order to specify the database location.

The sample application uses a dummy authentication service. Log-in with user "guest", password "guest".

TODO: Simplificar el armado de un proyecto. Opciones:

- 1. Hacer un namespace handler.
- 2. Armar anotaciones (aunque no se cómo encajaría esto con Spring DM).
- 3. Usar directamente Guice+Peaberry (http://code.google.com/p/peaberry/)

#### Part II

# Modules

## 4 Base application

The ar.com.oxen.nibiru.application.api bundle contains interfaces used to implement basic functions such as application login, "about" window, etc.

The idea is that an implementation of this bundle must provide the basis to setput the application. All the extra functionality will be added by other modules.

This module contains factories for presenters:

```
package ar.com.oxen.nibiru.application.api;
import ar.com.oxen.nibiru.application.api.about.AboutView;
import ar.com.oxen.nibiru.application.api.login.LoginView;
import ar.com.oxen.nibiru.application.api.main.MainView;
import ar.com.oxen.nibiru.ui.api.mvp.Presenter;
 * Presenter factory for common application functionality.
public interface ApplicationPresenterFactory {
         * Builds the presenter for login window.
         * @return The presenter
        Presenter < Login View > build Login Presenter ();
         * Builds the presenter for main window.
         * @return The presenter
        Presenter < MainView > build MainPresenter ();
         * Builds the presenter for about window.
          @return The presenter
        Presenter < About View > build About Presenter ();
}
```

and for application views:

```
package ar.com.oxen.nibiru.application.api;
import ar.com.oxen.nibiru.application.api.about.AboutView;
import ar.com.oxen.nibiru.application.api.login.LoginView;
import ar.com.oxen.nibiru.application.api.main.MainView;
 * View factory for common application functionality.
public interface ApplicationViewFactory {
         * Builds the view for login window.
         * @return The view
        LoginView buildLoginView();
         * Builds the view for main window.
         * @return The view
        MainView buildMainView();
         * Builds the view for about window.
          @return The view
        About View build About View ();
}
```

The ar.com.oxen.nibiru.application.generic bundle provides a generic implementation of basic application components. The ar.com.oxen.nibiru.application.generic.presenter and ar.com.oxen.nibiru.application.generic.view bundles provide, respectively, generic implementations for application presenters and views.

# 5 Extension points

Interfaces for extension points are found in the ar.com.oxen.nibiru.extensionpoint.api bundle. The design is simple: each extension point has just an interface and a name. Besides, the extensions can be enabled or disabled at runtime.

To perform an action whenever an extension is added or removed, the ExtensionTracker interface must be used :

```
package ar.com.oxen.nibiru.extensionpoint.api;
  Callback for tracking extension status.
  @param < T >
               The extension type
public interface ExtensionTracker<T> {
         * Callback method called when a new extension is registered.
           @param extension
                       The extension
         *
        void onRegister(T extension);
        /**
         * Callback method called when an existing extension is unregistered.
            @param extension
                       The extension
        void onUnregister(T extension);
}
which provides the necessary callbacks for those events. The ExtensionTrackers
must be registered with the ExtensionPointManager service:
package ar.com.oxen.nibiru.extensionpoint.api;
 * Service for managing extensions.
public interface ExtensionPointManager {
           Registers an extension under a name and an interface
            @param < K >
                       The extension point interface
            @param extension
                       The extension
           @param\ extensionPointName
                       The extension point name
```

```
@param extension Point Interface
               The extension point interface
K> void registerExtension (K extension, String extensionPointName,
                 Class < K extension Point Interface);
   Un-registers an extension.
   @param extension
               The extension.
 */
void unregisterExtension(Object extension);
/**
   Registers a tracker for a given extension type and name.
   @param < T >
               The type parametrized on the tracker
   @param < K >
               The extension point interface
   @param tracker
               The tracker
   @param\ extensionPointName
               The extension point name
   @param extension PointInterface
               The extension point interface
<T, K extends T> void registerTracker(ExtensionTracker<T> tracker,
                 String extensionPointName, Class<K> extensionPointInterf
```

The ExtensionPointManager also provides methods for registering new extensions and unregistering a existing one.

The ar.com.oxen.nibiru.extensionpoint.spring bundle has an extension point implementation based on Spring DM and OSGi services. Under this implementation, each extension point is simply implemented using an OSGi service with a property called "extensionPoint". Such property is used to determine the name of the extension point where functionality should be added.

#### 6 Event bus

}

Several modules use an event bus. The event bus is accessed using the ar.com.oxen.commons.eventbus.api.Event interface, which does not belong to Nibiru project but to Oxen Java Commons.

In this project there is also a (pretty) simple implementation of such interface.

#### 7 Modules

}

As mentioned earlier, the framework is designed so that the functionality can be added as separate modules.

The ar.com.oxen.nibiru.module.utils project provides utility classes for this purpose. Typically, each module will have a component responsible for configuring this module at startup. To that end, this project provides the AbstractModule-Configurator class, which can be extended in order to create such configurators.

```
package ar.com.oxen.nibiru.module.utils;
import java. util. Collection;
import java.util.LinkedList;
import ar.com.oxen.commons.eventbus.api.EventBus;
import ar.com.oxen.nibiru.extensionpoint.api.ExtensionPointManager;
import ar.com.oxen.nibiru.ui.api.mvp.Presenter;
import ar.com.oxen.nibiru.ui.api.mvp.View;
 * Base class for module configurators.
   @param < VF >
               The view factory class
   @param < PF >
               The presenter factory class
public abstract class AbstractModuleConfigurator<VF, PF> {
        private ExtensionPointManager extensionPointManager;
        private Collection < Object > registered Extensions = new Linked List < Object >
        private EventBus eventBus;
        private VF viewFactory;
        private PF presenterFactory;
         * Starts the module. This method must be externally called (for example
         *\ with\ init-method\ attribute\ on\ Spring\ context\ XML) .
        public void startup() {
                 this.eventBus.subscribeAnnotatedObject(this);
                 this.configure();
```

```
* Same as startup, but for shutdown.
public void shutdown() {
        /* Remove all the extensions */
        for (Object extension : this.registeredExtensions) {
                this.extensionPointManager.unregisterExtension(extension
        this registered Extensions clear ();
        this . unconfigure ();
}
* Abstract method to be override in order to customize module
* configuration.
protected void configure() {
st Abstract method to be override in order to customize module
* un-configuration.
protected void unconfigure() {
* Activates a view/presenter. Typically this method will be called from
* subclasses upon the receiving of an event from the bus in order to
   navigate to a given window.
   @param < V >
              The view type
   @param view
              The view
   @param presenter
              The presenter
*/
protected <V extends View> void activate(V view, Presenter <V> presenter)
        presenter.setView(view);
        presenter.go();
        view.show();
}
```

```
* Registers an extension under a name and an interface. The extension was
 * be automatically un-published when the module will be unloaded.
   @param < K >
               The extension point interface
   @param extension
               The extension
   @param\ extensionPointName
              The extension point name
   @param extension Point Interface
               The extension point interface
 */
protected <K void registerExtension (K extension,
                 String extensionPointName, Class<K> extensionPointInterf
        \textbf{this}.\ extension Point Manager.\ register Extension\ (\ extension\ ,
                         extensionPointName, extensionPointInterface);
        this.registeredExtensions.add(extension);
}
public void setEventBus(EventBus eventBus) {
        \mathbf{this}.eventBus = eventBus;
protected EventBus getEventBus() {
        return eventBus;
protected VF getViewFactory() {
        return viewFactory;
public void setViewFactory(VF viewFactory) {
        this.viewFactory = viewFactory;
protected PF getPresenterFactory() {
        return presenterFactory;
public void setPresenterFactory(PF presenterFactory) {
        this.presenterFactory = presenterFactory;
}
protected ExtensionPointManager getExtensionPointManager() {
        return extensionPointManager;
```

You should inject all the required dependencies and trigger the startup() method on startup. On shutdown, you should trigger the shutdown() method. In order to provide custom startup/shutdown configuration logic, you can override the configure() and unconfigure() methods.

Typically, this component will set up navigation between different module screens. For this end, the AbstractModuleConfigurator class provides access to the event bus (which must be injected) and sets itself as listener on that bus. So you can add event handling methods annotated with @EventHandler. In order to show a given view/presenter, you can use the activate() method.

Also, the class provides methods for registering extension points (the ExtensionPointManager must be injected). This is helpful, since the extensions are automatically unregistered when the module is down.

Regarding menus, they are implemented via extension points. So it is only necessary to register an extension with the following interface:

```
package ar.com.oxen.nibiru.ui.api.extension;
```

```
* @return Roles which this extension is available
         String[] getAllowedRoles();
}
or with the following one:
package ar.com.oxen.nibiru.ui.api.extension;
 * Extension that represents a menu that can contain other menus.
public interface SubMenuExtension {
         * @return The sub-menu name
        String getName();
         * @return The position (lower numbers are shown first)
        int getPosition();
         st @return The extension point name where entries of this sub-menu\ shoul
                    added.
        String getExtensionPoint();
         st @return Roles which this extension is available
         String[] getAllowedRoles();
}
```

You must define an extension point name for each menu. The extension point to the main menu is ar.com.oxen.nibiru.menu.

The getAllowedRoles method indicates the required roles in order to execute the menu. Such roles are validated against security services. If no role is specified (or null is returned), no validation is done (so everybody can execute the menu).

It is worth noting that the ar.com.oxen.nibiru.ui.utils bundle contains simple implementations of these interfaces.

### 8 Session

Applications usually have some kind of session information. This is, data that are specific to the user that is connected at any given time. Typically, in a Web application, this information is stored in the HTTP session.

To support the goal of keeping the various components decoupled from the implementation, the ar.com.oxen.nibiru.session.api project provides a generic interface for the session.

```
package ar.com.oxen.nibiru.session.api;
/**
 * Component holding session data.
public interface Session {
         * Gets an object from session data.
            @param < T >
                       The object type
            @param key
                        The object key (must be unique)
           @return The object
        <T> T get (String key);
         * Puts an object into session data.
            @param key
                        The object key (must be unique)
            @param value
                        The object
        void put(String key, Object value);
         * \ Removes \ an \ object \ from \ session \ data \, .
            @param key
                        The object key (must be unique)
         */
        void remove(String key);
        /**
         * @return An String identifying the session.
```

```
String getId();
         * @return A mutex that can be used in order to synchronize concurrent
         *
                   (threaded) session access
         */
        Object getMutex();
          Registers a listener for session destruction.
           @param name
                       The callback name (must be unique)
           @param callback
                      The callback
         */
        void registerDestructionCallback (String name, Runnable callback);
         * @return True if the session is valid
        boolean is Valid ();
}
```

The ar.com.oxen.nibiru.session.spring.http project provides access to the HTTP session using Spring components (Servlet filters that provide session access through a ThreadLocal).

The ar.com.oxen.nibiru.session.spring.scope project provides a Spring scope which allows declaring context beans that are stored in the session provided by nibiru. In conjunction with the <aop:scoped-proxy/> tag provided by Spring, this mechanism allows beans which are stored in the session to be transparently injected into singleton beans.

For example:

### 9 Conversations

A common scenario in business applications includes users operating on a set of data for a given time interval and finally confirming or cancelling pending operations. The conversation (ar.com.oxen.nibiru.conversation.api project) serves as an abstraction of this concept:

```
package ar.com.oxen.nibiru.conversation.api;

/**

* Interface representing a conversation between the user and the application.

*/

public interface Conversation {

/**

* Finishes the conversation OK. Typically, this action is called when a 
* user clicks an "accept" button in order to confirm database changes,

*/

void end();

/**

* Cancels the conversation. Typically called when the user presses a 
* "cancel" button.

*/

void cancel();

/**

* Registers a conversation status tracker.
```

```
@param tracker
               The tracker
 */
void registerTracker(ConversationTracker tracker);
 * Activates the conversation and executes the code provided by the
 st callback. Code called from the callback can access the conversation u
   the \{@link\ ConversationAccessor\}\ service.
   @param < T >
               The type to be returned by the callback
   @param \quad callback
               The\ callback
   @return The object returned by the callback
<T> T execute(ConversationCallback<T> callback);
/**
 * Gets an object from conversation data.
   @param < T >
               The object type
   @param key
               The object key (must be unique)
   @return The object
<T> T get (String key);
 * Puts an object into conversation data.
   @param key
               The object key (must be unique)
   @param value
               The \ object
 *
void put(String key, Object value);
/**
 * Removes an object from conversation data.
   @param key
 *
               The object key (must be unique)
void remove(String key);
```

}

The conversation provides a way to decouple the user interface from the implementation of the various services that require conversation information. For example, suppose you are using the CRUD module with the JPA service implementation. The user interface layer creates a conversation when opening the presenter. With each service call, the CRUD service implementation extracts the active EntityManager from the conversation. Thus, the upper layers doesn't needs to know the details about conversation information needs at lower layers.

To implement this process, the client (usually the presentation layer) creates a conversation using the factory:

and each time you access a service that requires information from conversation, does it using the execute() method, which receives a callback with a doInConversation() method, which will runs after enabling the conversation:

```
package ar.com.oxen.nibiru.conversation.api;
```

```
T doInConversation (Conversation conversation) throws Exception;
}
Finally, the client can invoke the end() or cancel() methods, in order to either
finishing or canceling the conversation.
From lower layers, you can access the active conversation through Conversa-
tionAccessor service:
package ar.com.oxen.nibiru.conversation.api;
/**
 * Service used to access current active conversation.
public interface ConversationAccessor {
          * @return The current conversation
         Conversation getCurrentConversation();
}
Using get() and put() methods, the component can read and write values
from/into the conversation. If you want to perform an action when the con-
versation terminates/cancels, you can use the registerTracker() to register a
callback:
package ar.com.oxen.nibiru.conversation.api;
 * Listener for tracking conversation life cycle.
public interface ConversationTracker {
          * Called when conversation finishes OK.
          * @param conversation
                         The finished conversation
         void onEnd(Conversation conversation);
          * \ Called \ when \ conversation \ is \ canceled \,.
          * @param conversation
```

The canceled conversation

```
void onCancel(Conversation conversation);
}
```

The idea of establishing a mechanism comes from Seam conversations, but some modifications were made. First, we aimed to make a simpler design and not being oriented specifically to Web applications. For example, Seam conversations are hierarchical, while those of Nibiru are not. We even hade the idea of unifying the concept of conversation with the session and make it hierarchical (being the session the main conversation), but this would add complexity to conversation semantics and force an awkward interface unification, without providing benefits.

The ar.com.oxen.nibiru.conversation.generic module contains generic conversation services implementations.

TODO: Las conversaciones pueden hacer que sea practicamente imposible serializar la sesión.

#### 10 Persistence

JPAis used for persistence. While there are mutliple persistence mechanisms in Java, JPA is the most widespread. For this reason, this specification was chosen over other mechanisms. However, nothing prevents from implementing persistence services using a different technology (of course, this would imply implementing again the modules which depend on JPA).

Since JPA is an API itself, no Nibiru-specific API was defined. On the other hand, an instance of javax.persistence.EntityManagerFactory, from JPA specification, is exposed as a service. The ar.com.oxen.nibiru.jpa.spring bundle provides 2 implementations of such service that use Spring classes:

- 1. ConversationEntityManagerFactory: Gets the EntityManager form the active conversation, creating it if not exists. Currently this component is exposed as a service.
- 2. SessionEntityManagerFactory: Gets the EntityManager form the session, creating it if not exists. Is currently evaluating whether this component should be removed (it was the original implementation of the service).

Because JPA requires you to specify in the META-INF/persistence.xml file the classes to be persisted, an OSGi fragment must be created in order to add such file to JPA service bundle. This has the disadvantage that the file should include all the classes to be persisted by different modules. The project ar.com.oxen.nibiru.sample.jpa.fragment is an example of this.

Regarding database access, a javax.sql.DataSource service is exposed . In this case it was not necessary to define a specific Nibiru API. The ar.com.oxen.nibiru.datasource.dbcp

bundle provides an implementation using DBCP. The database connection settings and JDBC driver visibility are also added as OSGi fragments. Look at ar.com.oxen.nibiru.sample.datasource.fragment project for an example.

#### 11 User interface

The ar.com.oxen.nibiru.ui.api bundle contains interfaces for presentation layer. The approach aims to build the view using the MVP pattern (passive view). Within the package we have 3 main sub-packages:

- 1. extension: Contains interfaces to be implemented by UI extensions (currently sub-menu and menu see Modules section for details).
- 2. mvp: Contains the interfaces used to implement the MVP pattern: Presenter, View and all necessary ones in order to access to data and events (HasValue, HasClickHandler, clickHandler, etc.).
- 3. view: Contains interfaces for view component abstraction. These interfaces are used every time you want to access to a specific widget in a generic way. For example, a button or text field. The idea is to have adapters for the widgets of different UI technologies.

Using this approach, the user has two options for creating a view:

- 1. In a generic way, ie using an implementation of ar.com.oxen.nibiru.ui.api.view.ViewFactory in order to access generic widget interfaces. This way, a limited user interface can be built, but you can easily change the subjacent technology.
- 2. Using a specific technology and making the view class implementing the interface used in the MVP. This way you can take advantage of technology characteristics and use graphic editors. In contrast, the changing the technology mean more work.

As the proposed MVP model is passive view, the presenter simply has a reference to an interface that represents the view (at Google the term Display is used). This lets you use either one of the two approaches, without changing the presenter.

In summary, the main MVP interfaces are Presenter:

package ar.com.oxen.nibiru.ui.api.mvp;

 $<sup>/** \\ *</sup>A presenter. The presenter should contain the presentation logic, in order to <math>*keep$  it decoupled from the view.

```
@param < V >
                The view type.
 */
public interface Presenter < V extends View > {
          * Activates the presenter. This method is called after setting the view
          * Typically, this method will add listeners for presentation logic that
          * reacts to view events.
          */
         void go ();
         /**
          * @param view
                        The view to be used with the presenter
          */
         void setView(V view);
}
and View:
package ar.com.oxen.nibiru.ui.api.mvp;
/**
 * A view. Implementations of this interface shouldn't contain presentation
 *logic. Instead, display-related\ logic, such\ as\ layout\ setup, text
 st\ internationalization\ ,\ etc\ should\ be\ responsibility\ of\ View\ implementations\ .
public interface View {
         /**
          * Shows the view.
         void show();
          * Closes the view.
         void close();
}
The presentation logic should be put on the method go() of Presenter class.
Widgets abstraction interfaces (ar.com.oxen.nibiru.ui.api.view package) are var-
ied. But all should be instantiated by an implementation of ViewFactory:
package ar.com.oxen.nibiru.ui.api.view;
/**
```

```
* Builds components (widgets, windows, etc) to be used in views. The purpose of
st this interface is hiding UI framework specific implementations.
public interface ViewFactory {
        /**
         * Builds a main window.
         * @return The main window.
        MainWindow buildMainWindow();
        /**
         * Builds a window.
         * @return The window
        Window build Window ();
        /**
         * Builds a label.
           @param < T >
                       The type of data to be shown by the label. Typically Strin
           @param type
                       The class of data to be shown by the label. Typically Stri
          @return The label
       <T> Label<T> buildLabel(Class<T> type);
         * Builds a button.
         * @return The button.
        Button buildButton();
         * Builds a text field.
           @param < T >
                      The type of data to be shown by the text field. Typically
                      String.
           @param type
                       The class of data to be shown by the text field. Typically
                       String.
         * @return The text field
```

```
<T> TextField<T> buildTextField(Class<T> type);
 * Builds a password field.
   @param < T >
               The type of data to be shown by the password field. Typical
               String.
   @param type
               The class of data to be shown by the password field. Typic
               String.
  @return The password field
<T> PasswordField<T> buildPasswordField(Class<T> type);
/**
 *\ Builds\ a\ multiline\ text\ area .
   @param < T >
               The type of data to be shown by the password field. Typical
               String.
   @param type
               The class of data to be shown by the password field. Typic
               String.
  @return The text area
<T> TextArea<T> buildTextArea(Class<T> type);
 * Builds a date field.
 * @return The date field
DateField buildDateField();
 * Builds a time field.
 * @return The time field
TimeField buildTimeField();
 * Builds a check box.
```

```
* @return The check box
CheckBox buildCheckBox();
/**
 * Builds a combo box.
   @param < T >
               The type of data to be shown by the combo.
   @param type
               The class of data to be shown by the combo.
   @return The combo box
<T> ComboBox<T> buildComboBox(Class<T> type);
 * Builds a list select.
   @param < T >
               The type of data to be shown by the list select.
   @param type
               The class of data to be shown by the list select.
 * @return The list select
<T> ListSelect <T> buildListSelect(Class<T> type);
/**
 * Builds a table.
 * @return The table
Table buildTable();
 * Builds a panel with vertical layout.
 * @return The panel.
Panel build Vertical Panel ();
 * \ Builds \ a \ panel \ with \ horizontal \ layout.
 * @return The panel.
Panel build Horizontal Panel ();
```

```
/**
    * Builds a panel with form layout.

* @return The panel.
    */
FormPanel buildFormPanel();

/**
    * Builds a tabbed panel.

* @return The panel
    */
Panel buildTabPanel();

/**
    * Builds an embedded.

* @return The embedded
    */
Embedded buildEmbedded();
}
```

The ar.com.oxen.nibiru.ui.vaadin project contains a factory and its associated adapters required in order to implement ar.com.oxen.nibiru.ui.api.view interfaces using Vaadin.

#### 11.1 UI utilities

The ar.com.oxen.nibiru.ui.utils project contains generic classes for use in the user interface. Mostly contains abstract classes to be used as base for presenters , views, extensions, etc. But also contains decorators and generic use classes.

- ar.com.oxen.nibiru.ui.utils.dialog: Contains classes for handling dialogs.
  - For example, the DialogBuilder class allows creating a custom-made modal window:

```
package ar.com.oxen.nibiru.ui.utils.dialog;

import ar.com.oxen.nibiru.ui.api.mvp.ClickHandler;
import ar.com.oxen.nibiru.ui.api.view.Button;
import ar.com.oxen.nibiru.ui.api.view.Label;
import ar.com.oxen.nibiru.ui.api.view.Panel;
import ar.com.oxen.nibiru.ui.api.view.ViewFactory;
```

```
import ar.com.oxen.nibiru.ui.api.view.Window;
public class DialogBuilder {
        private ViewFactory viewFactory;
        private Window window;
        private Panel messagePanel;;
        private Panel buttonPanel;;
        public DialogBuilder(ViewFactory viewFactory) {
                super();
                 this.viewFactory = viewFactory;
                 this.window = viewFactory.buildWindow();
                 this.window.setModal(true);
                 this.messagePanel = viewFactory.buildVerticalPanel();
                 this . window . addComponent (this . messagePanel);
                 this.buttonPanel = viewFactory.buildHorizontalPanel();
                 this.window.addComponent(this.buttonPanel);
        }
        public DialogBuilder title(String title) {
                 this.window.setValue(title);
                return this;
        public DialogBuilder message(String message) {
                Label < String > label = this.viewFactory.buildLabel (String.cla
                label.set Value (message);
                 this.messagePanel.addComponent(label);
                return this;
        }
        public DialogBuilder button(String caption) {
                return this.button(caption, null);
        public DialogBuilder button (String caption, final ClickHandler hand)
                Button button = this.viewFactory.buildButton();
                 button.set Value (caption);
                 button.setClickHandler(new ClickHandler() {
                         @Override
                         public void onClick() {
                                 window.close();
                                 if (handler != null) {
```

```
handler.onClick();
                                    }
                   this.buttonPanel.addComponent(button);
                   return this;
          }
          public Window build() {
                   return this. window;
          }
 }
• ar.com.oxen.nibiru.ui.utils.extension: Provides common UI extension im-
 plementations.
   - SimpleMenuItemExtension is an implementation for menu items:
 package ar.com.oxen.nibiru.ui.utils.extension;
 import ar.com.oxen.nibiru.ui.api.extension.MenuItemExtension;
 import ar.com.oxen.nibiru.ui.api.mvp.ClickHandler;
 public class SimpleMenuItemExtension implements MenuItemExtension {
          private String name;
          private int position;
          private ClickHandler clickHandler;
          private String[] allowedRoles;
          public SimpleMenuItemExtension() {
                   super();
          public SimpleMenuItemExtension(String name, int position,
                           ClickHandler clickHandler) {
                   this (name, position, clickHandler, null);
          }
          public SimpleMenuItemExtension(String name, int position,
                            ClickHandler clickHandler, String[] allowedRoles) {
                   super();
                   \mathbf{this} . name = name;
                   this.position = position;
                   this.clickHandler = clickHandler;
                   this. allowed Roles = allowed Roles;
          }
```

```
public String getName() {
                 return this.name;
        @Override
        public void onClick() {
                 this.clickHandler.onClick();
        public void setName(String name) {
                 \mathbf{this} . name = name;
        public void setClickHandler(ClickHandler clickHandler) {
                 this.clickHandler = clickHandler;
        @Override
        public int getPosition() {
                 return position;
        public void setPosition(int position) {
                 this. position = position;
        }
        @Override
        public String[] getAllowedRoles() {
                 return this.allowedRoles;
        }
}
  - SimpleSubMenuExtension, in a similar way, implements a sub-menu
   extension:
package ar.com.oxen.nibiru.ui.utils.extension;
import ar.com.oxen.nibiru.ui.api.extension.SubMenuExtension;
public class SimpleSubMenuExtension implements SubMenuExtension {
        private String name;
        private String extensionPoint;
        private int position;
        private String[] allowedRoles;
```

@Override

```
public SimpleSubMenuExtension() {
        super();
public SimpleSubMenuExtension(String name, String extensionPoint,
                int position) {
        this (name, extensionPoint, position, null);
public SimpleSubMenuExtension(String name, String extensionPoint,
                int position, String[] allowedRoles) {
        super();
        \mathbf{this} . name = name;
        this.extensionPoint = extensionPoint;
        this.position = position;
        this.allowedRoles = allowedRoles;
public void setName(String name) {
        this name = name;
public void setExtensionPoint(String extensionPoint) {
        this.extensionPoint = extensionPoint;
@Override
public String getName() {
        return this name;
}
@Override
public String getExtensionPoint() {
        return this.extensionPoint;
}
@Override
public int getPosition() {
        return position;
public void setPosition(int position) {
        \mathbf{this}. position = position;
@Override
public String[] getAllowedRoles() {
        return this.allowedRoles;
```

```
}
 }
• ar.com.oxen.nibiru.ui.utils.mvp: Contains utility classes for implementing
 the MVP pattern.

    AbstractEventBusClickHandler is a base class for click handlers which

     fires events on the bus:
 package ar.com.oxen.nibiru.ui.utils.mvp;
 import ar.com.oxen.commons.eventbus.api.EventBus;
 import ar.com.oxen.nibiru.ui.api.mvp.ClickHandler;
 public abstract class AbstractEventBusClickHandler implements ClickHandler {
          private EventBus eventBus;
          public AbstractEventBusClickHandler() {
                   super();
          }
          public AbstractEventBusClickHandler(EventBus eventBus) {
                   super();
                   this.eventBus = eventBus;
          public void setEventBus(EventBus eventBus) {
                   this.eventBus = eventBus;
          protected EventBus getEventBus() {
                   return eventBus;
 }
   - AbstractPresenter is a base class for any presenter:
 package ar.com.oxen.nibiru.ui.utils.mvp;
 import ar.com.oxen.commons.eventbus.api.EventBus;
 import ar.com.oxen.nibiru.ui.api.mvp.ClickHandler;
 import ar.com.oxen.nibiru.ui.api.mvp.HasCloseWidget;
```

import ar.com.oxen.nibiru.ui.api.mvp.Presenter;
import ar.com.oxen.nibiru.ui.api.mvp.View;

```
public abstract class AbstractPresenter<V extends View> implements Presenter
        private V view;
        private EventBus eventBus;
        protected AbstractPresenter(EventBus eventBus) {
                 super();
                 this.eventBus = eventBus;
        }
        @Override
        public void setView(V view) {
                 \mathbf{this}. view = view;
        protected V getView() {
                 return view;
        protected EventBus getEventBus() {
                 return eventBus;
        protected void configureClose(HasCloseWidget hasCloseWidget) {
                 has Close Widget.get Close Handler ().set Click Handler (new Click Ha
                          @Override
                         public void onClick() {
                                  getView().close();
                 });
        }
}
  - HasValueI18nDecorator is a wrapper for HasValue<String> instances,
    which performs translation on the text using i18n services:
package ar.com.oxen.nibiru.ui.utils.mvp;
import ar.com.oxen.nibiru.i18n.api.MessageSource;
import ar.com.oxen.nibiru.ui.api.mvp.HasValue;
public class HasValueI18nDecorator implements HasValue<String> {
        private HasValue<String> decorated;
        private MessageSource messageSource;
        private String code;
        public HasValueI18nDecorator(HasValue<String> decorated,
```

```
MessageSource messageSource) {
                 super();
                 this.decorated = decorated;
                 this.messageSource = messageSource;
        }
        @Override
        public String getValue() {
                 return this.code;
        }
        @Override
        public void setValue(String value) {
                 this.code = value;
                 this.decorated.setValue(this.messageSource.getMessage(this.c
        }
}
 - SimpleEventBusClickHandler is an event handler that fires an event
   on the bus with the specified class and topic:
package ar.com.oxen.nibiru.ui.utils.mvp;
import ar.com.oxen.commons.eventbus.api.EventBus;
import ar.com.oxen.commons.exception.api.ExceptionWrapper;
public class SimpleEventBusClickHandler extends AbstractEventBusClickHandler
        private Class<?> eventClass;
        private String topic;
        public SimpleEventBusClickHandler() {
                 super();
        public SimpleEventBusClickHandler(EventBus eventBus, Class<?> eventC
                         String topic) {
                 super(eventBus);
                 this.eventClass = eventClass;
                 this topic = topic;
        }
        @Override
        public void onClick() {
                 try {
                         this . getEventBus(). fireEvent(this.eventClass.newInst
```

```
this . topic );
                   } catch (InstantiationException e) {
                            throw new ExceptionWrapper(e);
                   } catch (IllegalAccessException e) {
                            throw new ExceptionWrapper(e);
                   }
          }
          public void setEventClass(Class<?> eventClass) {
                   this.eventClass = eventClass;
          public void setTopic(String topic) {
                   this topic = topic;
          }
 }
• ar.com.oxen.nibiru.ui.utils.view: Provides base classes for defining views.
   - AbstractAdapter represents a generic view adapter:
 package ar.com.oxen.nibiru.ui.utils.view;
 public class AbstractAdapter<T> {
          private T adapted;
          public AbstractAdapter(T adapted) {
                   super();
                   this adapted = adapted;
          }
          public T getAdapted() {
                   return adapted;
          }
 }

    AbstractWindowViewAdapter is a base class for window-based views:

 package ar.com.oxen.nibiru.ui.utils.view;
 public class AbstractAdapter<T> {
          private T adapted;
          public AbstractAdapter(T adapted) {
                   super();
                   this.adapted = adapted;
```

```
public T getAdapted() {
    return adapted;
}
```

# 12 Security

The interfaces required for accessing security services (authentication and authorization) are found in the ar.com.oxen.nibiru.security.api project. Currently user/password authentication and key role authorization are supported.

Authentication is done through the AuthenticationService interface:

```
package ar.com.oxen.nibiru.security.api;
/**
 * Service for authenticating users.
public interface AuthenticationService {
         * Performs an user log-on.
           @param user
                       The user name
           @param password
                       The password
           @throws \ BadCredentialsException
                        If the user name and/or the password is not valid
        void login (String user, String password) throws Bad Credentials Exception;
         * Performs an user log-off.
        void logout();
         * @return The login name of the logged user (if any).
        String getLoggedUserName();
}
```

While authorization is performed by AuthorizationService:

TODO: Habría que pensar bien el esquema de autorización. Si los módulos se van a desarrollar de forma independiente, cómo se evita la colisión de roles? Depende de la implementación asociar los roles específicos de cada módulo a un rol general? (como en EJB) O simplemente que cada modulo le ponga un prefijo al rol? (como se está haciendo con la internacionalizacion).

So far there has been no security implementation, just one dummy service provided by ar.com.oxen.nibiru.security.dummy bundle.

# 13 Transaction management

Since there are not intrusive mechanisms (using AOP), no specific API was defined in this case. It would be defined in order to provide programmatic transaction management.

The ar.com.oxen.nibiru.transaction.spring bundle exposes a Spring Transaction-Manager as an OSGi service. Within each bundle Spring AOP may be used in order to, declaratively, setting transactions (by injecting the TransactionManager service).

Currently, not all the Spring XML tags for transaction management are supported, so you should use a BeanNameAutoProxyCreator component, as shown in the example.

TODO: El bundle expone un JpaTransactionManager. El nombre del proyecto debería decir "jpa" en algún lugar.

### 14 Internationalization

The ar.com.oxen.nibiru.i18n.api project contains interfaces for internationalization. There are 3 main services:

- 1. LocaleHolder: Used to read or write the user's Locale.
- 2. MessageSource: Used to get messages by key (with parameters).
- 3. MessageProvider: Used to provide message querying using a key and a Locale. This division was made so that each module can provide its own MessageProvider. Typically there will be a MessageSource implementation that consolidates them.

The 3 interfaces are very simple, as you can see.

LocaleHolder:

. . .

```
package ar.com.oxen.nibiru.i18n.api;
import java.util.Locale;

/**
  * Service used to access the user locale.
  *
  */
```

```
public interface LocaleHolder {
         * Gets the user locale.
         * @return The locale
        Locale getLocale();
         * Sets the user locale.
         * @param newLocale
                       The locale
        void setLocale(Locale newLocale);
}
MessageSource:
package ar.com.oxen.nibiru.i18n.api;
import java.util.Locale;
 *\ Service\ for\ accessing\ i18n\ messages. Typically a view from a module will
 * access this service. Internally, implementation of this module should access
 st the current user locale with {@link LocaleHolder} and delegate on N
 * {@link MessageProvider}s in order to look for the searched message.
public interface MessageSource {
         * Gets a i18n message
           @param code
                       The message code
           @param args
                       The\ message\ arguments
           @return The translated an parsed message. If the message is not found
                   returns the code.
        String getMessage(String code, Object... args);
         * Returns a 18n message
         * @param code
                       The\ message\ code
```

```
@param locale
                       The locale
           @param args
                       The message arguments
           @return The translated an parsed message. If the message is not found
                    the code is returned.
        String getMessage(String code, Locale locale, Object... args);
          Gets a i18n message
           @param code
                       The message code
           @param \quad args
                       The message arguments
           @return The translated an parsed message. If the message is not found
                    returns null.
         */
        String findMessage(String code, Object... args);
         * Returns a 18n message
           @param code
                       The message code
           @param locale
                       The locale
           @param args
                       The message arguments
           @return The translated an parsed message. If the message is not found
                    null is returned.
        String findMessage(String code, Locale locale, Object... args);
}
MessageProvider:
package ar.com.oxen.nibiru.i18n.api;
import java. util. Locale;
/**
 *\ A\ message\ provider . This interface is provided in order to allow i18n
 st modularity. Each module could provide its own MessageProvider. All the
 * MessageProviders would be consolidated by a single, generic
 * \{@link MessageSource\}.
```

The ar.com.oxen.nibiru.i18n.generic project contains an generic MessageSource implementation which is injected with LocaleHolder and a list of Message-Providers. Spring DM can inject a MessageProvider service list that is updated dynamically according to the availability of new instances of these services. This project also contains a MessageProvider implementation based on ResoruceBundle.

The ar.com.oxen.nibiru.i18n.session project has a LocaleHolder implementation that stores the locale in the Nibiru session.

### 15 CRUD

CRUD module (Create, Read, Update and Delete) aims to facilitate the generation of funcionality of this type.

The functionality of this module is distributed across multiple bundles. It can be grouped into 2 layers.

#### 15.1 Persistence services

The required interfaces for exposing persistence services are found in the ar.com.oxen.nibiru.crud.manager.api project.

The main interface is CrudManager, which provides the necessary methods to dynamically generate an CRUD screen. In other words, the idea is to have a CrudManager by each entity on which you want to build a CRUD.

```
package ar.com.oxen.nibiru.crud.manager.api;
```

```
import java.util.List;
 * Service for managing CRUD over entities.
 * @param <T>
              The crud entity type.
 */
public interface CrudManager<T> {
         * Returns the entity type name.
         st The name identifies the kind of entity being handled. This is useful,
         * example, in order to determine if a given entity is compatible with a
         * crud manager.
         * @return The type name.
        String getEntityTypeName();
         * Gets the fields to be shown in the entity list.
         * @return A list with the fields
        List < CrudField > getListFields();
         * Reads all the entities.
         * @return A list with the entities
        List < Crud Entity < T>> find All();
        /**
         * Finds an entity by its ID.
         * @return The entity
        CrudEntity<T> findById(Object id);
         * Reads entities filtering by a given field. Useful for parent-child
         * relations
```

```
* @return A list with the entities
*/
List < CrudEntity < T>> find By field (String field, Object value);
```

CRUD module is designed for handling various types of entities. Unlike a typical CRUD generator, where screens are generated to manage tables in a database or on beans, Nibiru CRUD adds a level of indirection. This allows you to create persistence service implementations providing access to beans JPA, business process instances, and so on.

}

The interfaces used to achieve this level of abstraction are CrudEntity (representing an entity that is being edited) and CrudField (which represents a field of such entity).

```
package ar.com.oxen.nibiru.crud.manager.api;

import java.util.List;

/**

* Represents an entity instance. This interface is used in order to hide entity

* implementation. This way, CRUD engine could work over Java beans, BPM

* processes, etc.

*

* @param <T>
*/

*/

public interface CrudEntity<T> {

/**

* Reads the id value.

*

* @return The id

*/

Object getId();

/**

* Gets the fields to be shown in the entity form.

*

* @return A list with the fields

*/

List<CrudField> getFormFields();

/**

* Reads a field value.

*

* @param field
```

```
Object getValue(CrudField field);
 * Reads a field value.
   @param fieldName
              The field name
  @return The value
Object getValue(String fieldName);
/**
 * Writes a field value
   @param field
               The \ field
   @param value
              The \ value
void setValue(CrudField field, Object value);
 * Writes a field value
  @param\ fieldName
              The field name
   @param value
              The value
void setValue(String fieldName, Object value);
* Gets the wrapped object.
 * @return The entity object
T getEntity();
* Returns the entity type name.
 * The name identifies the kind of entity being handled. This is useful,
 st example, in order to determine if a given entity is compatible with a
```

The field

\* @return The value

```
* crud manager.
         * @return The type name.
        String getEntityTypeName();
         * Returns the available values for a given field (for example, for usin
         * a combo box or a list select)
         * @param field
                       The field
         * @return An iterable for the values
        Iterable <?> getAvailableValues(CrudField field);
        /**
         * Returns the available values for a given field (for example, for usin
         * a combo box or a list select)
         * @param fieldName
                      The field name
         * @return An iterable for the values
        Iterable <?> getAvailableValues(String fieldName);
}
package ar.com.oxen.nibiru.crud.manager.api;
 * Represents a field on a \{@link\ CrudEntity\}.
 */
public interface CrudField {
         * @return The field name
        String getName();
        /**
        * @return The field class
        Class <?> get Type();
        /**
         * @return Information for showing the field in a list.
```

```
ListInfo getListInfo();
* @return Information for showing the field in a form.
FormInfo getFormInfo();
 * Information for showing the field in a list.
interface ListInfo {
         * Determines a fixed width for the field column.
         * @return The column width
        */
        int getColumnWidth();
}
 * Information for showing the field in a form.
interface FormInfo {
        String GENERAL TAB = "general";
         * Determines how the field should be represented (for example,
         * form).
         * @return An element of widget type enumeration
        WidgetType getWidgetType();
        /**
         * @return True if the field can't be modified
        boolean is Read only ();
         * Determines how many characters can be set on the field. Appli
         * to widgets which holds Strings.
         * @return The maximum length
```

```
int getMaxLength();
                 /**
                  * Returns the tab name where the widget must be shown.
                   @return The tab name
                 String getTab();
        }
}
WidgetType enumerates the ways in which a field can be shown:
package ar.com.oxen.nibiru.crud.manager.api;
public enum WidgetType {
        TEXT FIELD,
        PASSWORD FIELD,
        TEXT AREA,
        DATE FIELD,
        TIME FIELD,
        CHECK BOX,
        COMBO BOX,
        MULTISELECT
}
The abstraction would not be complete if the actions to be performed on the
entities weren't not configurable. To this end the CrudAction interface was
created.
package ar.com.oxen.nibiru.crud.manager.api;
 * Represents an action that can be applied on a CRUD. Abstracting the actions
 * allows the CRUD implementations to provide extra actions. This way, actions
 * are not limited to create, read, update an delete (so the module shouldn't be
 * called CRUD!!!), but can add action such as approve, reject, start, stop,
 * etc. In some cases, the action can require no entity (for example, "new"). In
 * other cases, it would be mandatory applying the action over an specific
 * {@link CrudEntity} ("edit", for example).
public interface CrudAction {
        String NEW = "new";
        String DELETE = "delete";
        String EDIT = "edit";
        String UPDATE = "update";
```

```
* Gets the action name.
         * @return The name
        String getName();
         * Indicates if the action must be performed over an {@link CrudEntity}.
         * @return True if a {@link CrudEntity} is required
        boolean isEntityRequired();
         * Indicates if a user confirmation must be presented before performing
         * action.
         * @return True if confirmation must be presented
        boolean is Confirmation Required ();
         * Indicates if the action must be shown in list window.
         * @return True if it must be shown
        boolean isVisibleInList();
         * Indicates if the action must be shown in form window.
         * @return True if it must be shown
        boolean isVisibleInForm();
        String[] getAllowedRoles();
}
```

In this way the actions are not limited to create, read, update and delete, but they are extensible. A workflow engine could, for example, display actions such as "approve" or "reject."

The getAllowedRoles method indicates the required roles in order to execute the action. Such roles are validated against security services. If no role is specified (or null is returned), no validation is done (so everybody can execute the action).

In order to make the CRUD modular, the actions to perform on an entity are not provided directly by the CrudManager, but using the extension point mechanism. The interface CrudActionExtension allows implementing extensions that add different possible actions to perform on an entity.

```
package ar.com.oxen.nibiru.crud.manager.api;
import java. util. List;
 * Extension used to add actions to CRUD.
   @param < T >
              The {@link CrudEntity} type
public interface CrudActionExtension<T> {
         * Get actions provided by this extension.
           @return A list with the actions
        List < Crud Action > get Actions ();
         * Performs an action over a given entity. The action can create/update
         * entity. In that case, such entity is returned, otherwise it returns r
         st When a created/updated entity is returned, the CRUD should open a form
         * order to edit it. This can be useful, for example, for BPM
           implementations that jumps from an activity to another.
           @param action
                       The action
           @param entity
                       The entity (it can be null if the action doesn't require a
                       entity)
           @return The created/updated entity
        CrudEntity<T> performAction(CrudAction action, CrudEntity<T> entity);
        /**
         * @return allowed roles
        String [] getAllowedRoles();
}
```

 $The \ ar. com. oxen. nibiru. crud. manager. jpa \ bundle \ contains \ implementations \ based$ 

on JPA. It relies on ar.com.oxen.nibiru.crud.bean and ar.com.oxen.nibiru.crud.utils classes. Where possible, it uses JPA information and reflection to return the information required for CRUD. Where not possible, it uses ar.com.oxen.nibiru.crud.bean based on annotations.

#### 15.1.1 Events

The CRUD API provides some common use events. They are intended to be used when communicating the different CRUD components through the event bus

The ManageCrudEntitiesEvent can be used in order to notify that administration of entities of a given type is required. This event is tipically fired from a menu

```
package ar.com.oxen.nibiru.crud.manager.api;
 * This is a generic event class for triggering entities management. The topic
 * should be used in order to identify the entity to be managed.
public class ManageCrudEntitiesEvent {
The EditCrudEntityEvent indicates that a given entity must be edited This
tipically will open a CRUD form.
package ar.com.oxen.nibiru.crud.manager.api;
import ar.com.oxen.nibiru.conversation.api.Conversation;
public class EditCrudEntityEvent {
        private CrudEntity<?> entity;
        private Conversation conversation;
        public EditCrudEntityEvent(CrudEntity<?> entity, Conversation conversation
                 super();
                 \mathbf{this}.\ \mathbf{entity} = \mathbf{entity};
                 this.conversation = conversation;
        public CrudEntity<?> getCrudEntity() {
                 return entity;
        }
        public Conversation getConversation() {
```

return conversation;

```
}
}
When editing is finished, a ModifiedCrudEntityEvent can be fired in order to
notify that such instance has been modified. For example, the CRUD list pre-
senter listens to this event in order to refresh the list.
package ar.com.oxen.nibiru.crud.manager.api;
public class ModifiedCrudEntityEvent {
         private Object id;
         public ModifiedCrudEntityEvent(Object id) {
                 super();
                  this.id = id;
         public Object getId() {
                 return id;
}
Finally, a ManageChildCrudEntitiesEvent can be fired in order to activate a
CRUD for dependant entities (in a parent-child relationship).
package ar.com.oxen.nibiru.crud.manager.api;
 * This is a generic event class for triggering entities management related to a
 * parent. The topic should be used in order to identify the entity to be
 * managed.
public class ManageChildCrudEntitiesEvent {
         private String parentField;
         private Object parentEntity;
         public ManageChildCrudEntitiesEvent(String parentField, Object parentEnt
                 super();
                  this.parentField = parentField;
                  this.parentEntity = parentEntity;
         }
         public String getParentField() {
                 return parentField;
```

public Object getParentEntity() {

```
return parentEntity;
}
```

#### 15.2 User interface services

The ar.com.oxen.nibiru.crud.ui.api project contains interfaces for CRUD views and presenters.

These interfaces must be instantiated by a presenter factory implementation:

```
package ar.com.oxen.nibiru.crud.ui.api;
import ar.com.oxen.nibiru.crud.manager.api.CrudManager;
import ar.com.oxen.nibiru.crud.manager.api.EditCrudEntityEvent;
import ar.com.oxen.nibiru.crud.ui.api.form.CrudFormView;
import ar.com.oxen.nibiru.crud.ui.api.list.CrudListView;
import ar.com.oxen.nibiru.ui.api.mvp.Presenter;
 * CRUD presenter factory.
public interface CrudPresenterFactory {
          Builds a presenter for CRUD list.
           @param crudManager
                       The CRUD manager
           @return The presenter
        Presenter < CrudListView > buildListPresenter (CrudManager <? > crudManager );
        /**
           Builds a presenter for CRUD list which is filtered by a parent value.
           @param \ crudManager
                       The CRUD manager
           @param parentField
                       The field used in order to filter the parent value.
           @param \ parent \, Value \\
                       The parent value.
           @return The presenter
         */
        Presenter < CrudListView > buildListPresenter (CrudManager <? > crudManager ,
                         String parentField, Object parentValue);
```

```
* Builds a presenter for CRUD form.
            @param crudManager
                        The CRUD manager
           @return The presenter
         Presenter < CrudFormView > buildFormPresenter (CrudManager <? > crudManager ,
                          EditCrudEntityEvent event);
}
and a view factory:
package ar.com.oxen.nibiru.crud.ui.api;
import ar.com.oxen.nibiru.crud.ui.api.form.CrudFormView;
import ar.com.oxen.nibiru.crud.ui.api.list.CrudListView;
 * CRUD presenter factory.
public interface CrudViewFactory {
        String I18N_FIELD_PREFIX = "ar.com.oxen.nibiru.crud.field.";
String I18N_ACTION_PREFIX = "ar.com.oxen.nibiru.crud.action.";
         String I18N ENTITY PREFIX = "ar.com.oxen.nibiru.crud.entity.";
         String I18N TAB PREFIX = "ar.com.oxen.nibiru.crud.tab.";
         String I18N ERROR PREFIX = "ar.com.oxen.nibiru.crud.error.";
          * Builds the view for CRUD list.
          * @return The view
         CrudListView buildListView();
          * Builds the view for CRUD form.
          * @return The view
         CrudFormView buildFormView();
}
```

There is a generic implementation in the ar.com.oxen.nibiru.crud.ui.generic project.

### 15.3 Utilities

The ar.com.oxen.nibiru.crud.utils bundle contains generic utility classes for creating CRUDs. This includes:

• Simple implementations for CrudField and CrudAction.

package ar.com.oxen.nibiru.crud.utils;

- Common action extensions.
- A base class for CRUD modules configuration (AbstractCrudModuleConfigurator).

 $The \ Abstract Crud Module Configurator \ class \ provides \ the \ following \ methods:$ 

- addCrud: Adds a top-level CRUD, which are started from application menu. The method registers the extension points for menu and actions. Also, it registers event bus listeners for navigation.
- addChildCrud: Adds a child CRUD, which is fired from a parent CRUD contextual menu. In a similar way, it registers the appropriate extensions and listeners.

```
import java.util.LinkedList;
import java. util. List;
import ar.com.oxen.commons.eventbus.api.EventHandler;
import ar.com.oxen.nibiru.crud.manager.api.CrudActionExtension;
import ar.com.oxen.nibiru.crud.manager.api.CrudManager;
import ar.com.oxen.nibiru.crud.manager.api.EditCrudEntityEvent;
import ar.com.oxen.nibiru.crud.manager.api.ManageChildCrudEntitiesEvent;
import ar.com.oxen.nibiru.crud.manager.api.ManageCrudEntitiesEvent;
import ar.com.oxen.nibiru.crud.ui.api.CrudPresenterFactory;
import ar.com.oxen.nibiru.crud.ui.api.CrudViewFactory;
import ar.com.oxen.nibiru.module.utils.AbstractModuleConfigurator;
import ar.com.oxen.nibiru.ui.api.extension.MenuItemExtension;
import ar.com.oxen.nibiru.ui.utils.extension.SimpleMenuItemExtension;
import ar.com.oxen.nibiru.ui.utils.mvp.SimpleEventBusClickHandler;
public abstract class AbstractCrudModuleConfigurator extends
                AbstractModuleConfigurator < CrudViewFactory, CrudPresenterFactory
        private List<EventHandler<?>> registeredHandlers = new LinkedList<EventHandlers</pre>
        int menuPos = 0;
```

```
*~Adds~a~CRUD~menu
protected <K> void addCrudMenu(String menuName, String parentMenuExtensi
                CrudManager<K> crudManager) {
        this.registerMenu(menuName, parentMenuExtension, crudManager);
}
 * Adds a CRUD menu with allowed roles
protected <K> void addCrudMenu(String menuName, String parentMenuExtensi
                CrudManager<K> crudManager, String[] allowedRoles) {
        this.registerMenu(menuName, parentMenuExtension, crudManager, al
}
* Adds a CRUD without a menu option
protected <K> void addCrud(CrudManager<K> crudManager,
                CrudActionExtension<K> crudActionExtension) {
        this.registerManageEntityEvent (crudManager);
        this.registerActions(crudManager, crudActionExtension);
        this.registerEditEntityEvent (crudManager);
}
* Adds a CRUD with a menu option
protected <K void addCrudWithMenu(String menuName,
                String parentMenuExtension, CrudManager < K > crudManager,
                CrudActionExtension < K crudActionExtension) {
        this.addCrudWithMenu(menuName, parentMenuExtension, crudManager,
}
* Adds a CRUD with a menu option and allowed roles
protected <K void addCrudWithMenu(String menuName,
                String parentMenuExtension, CrudManager<K> crudManager,
                CrudActionExtension < K > crudActionExtension , String[] allo
        this.addCrudMenu(menuName, parentMenuExtension, crudManager, allo
        this.addCrud(crudManager, crudActionExtension);
}
/**
```

```
* Adds a child menu CRUD menu option
protected <T> void addChildCrudMenu(String menuName,
                CrudManager<?> parentCrudManager, String parentField,
                CrudManager<T> childCrudManager) {
        this.addChildCrudMenu(menuName, parentCrudManager, parentField,
}
 * Adds a child menu CRUD menu option and allowed roles
protected <T> void addChildCrudMenu(String menuName,
                CrudManager<?> parentCrudManager, String parentField,
                CrudManager < T > childCrudManager, String[] allowedRoles)
        this.registerManageChildrenAction(menuName, parentCrudManager,
                         childCrudManager, parentField, allowedRoles);
}
* Adds a child menu CRUD without a menu option
protected <T> void addChildCrud(CrudManager<?> parentCrudManager ,
                CrudManager < T > childCrudManager,
                CrudActionExtension<T> childCrudActionExtension) {
        {f this} . {f register Actions} (child {f CrudManager} , {f child CrudAction Extension})
        this.registerManageChildEntitiesEvent(parentCrudManager,
                         childCrudManager);
        this.registerEditEntityEvent (childCrudManager);
}
 * Adds a child menu CRUD with a menu option
protected <T> void addChildCrudWithMenu(String menuName,
                CrudManager<?> parentCrudManager, String parentField,
                CrudManager<T> childCrudManager,
                CrudActionExtension<T> childCrudActionExtension) {
        this.addChildCrudMenu(menuName, parentCrudManager, parentField,
                         childCrudManager);
        this.addChildCrud(parentCrudManager, childCrudManager,
                         childCrudActionExtension);
```

}

```
Adds a child menu CRUD with a menu option and allowed roles
protected <T> void addChildCrudWithMenu(String menuName,
                                       CrudManager<?> parentCrudManager, String parentField,
                                       CrudManager < T> childCrudManager,
                                       CrudActionExtension<T> childCrudActionExtension, String[
                    this.addChildCrudMenu(menuName, parentCrudManager, parentField,
                                                           childCrudManager , allowedRoles );
                    this.addChildCrud(parentCrudManager, childCrudManager,
                                                           childCrudActionExtension );
}
@Override
public void shutdown() {
                   super.shutdown();
                    \begin{tabular}{ll} \textbf{for} & (EventHandler <?> handler : \textbf{this}.registeredHandlers) & (EventHandler <?> handler : this description (EventHandler <?> han
                                       this.getEventBus().removeHandler(handler);
                   }
}
protected void registerMenu(String menuName, String parentMenuExtension,
                                       CrudManager<?> crudManager) {
                    this.registerExtension (new SimpleMenuItemExtension (menuName, men
                                                           new SimpleEventBusClickHandler(this.getEventBus(
                                                                                                  ManageCrudEntitiesEvent.class, c
                                                                                                                                           . getEntityTypeNar
                                                           MenuItemExtension.class);
}
protected void registerMenu(String menuName, String parentMenuExtension,
                                       CrudManager <?> \ crudManager \,, \ String \,[\,] \ allowedRoles \,) \ \{
                    this.registerExtension(new SimpleMenuItemExtension(menuName, men
                                                           new SimpleEventBusClickHandler (this.getEventBus(
                                                                                                   ManageCrudEntitiesEvent.class, c
                                                                                                                                           . getEntityTypeNar
                                                           MenuItemExtension.class);
}
protected <K> void registerActions(CrudManager<K> crudManager,
                                       CrudActionExtension < K crudActionExtension) {
                    this.registerExtension(crudActionExtension, crudManager
                                                           . getEntityTypeName(), CrudActionExtension.class)
}
```

```
protected <K> void registerManageChildrenAction(String menuName,
                 CrudManager<?> parentCrudManager,
                 final CrudManager<?> childCrudManager, String parentFiel
         this.registerManageChildrenAction(menuName, parentCrudManager, c
}
protected <K void registerManageChildrenAction(String menuName,
                 CrudManager<?> parentCrudManager,
                 final CrudManager <? > childCrudManager, String parentField
         {f this} . {f registerExtension} (new ManageChildrenCrudActionExtension < Obj
                          menuName, parentField, childCrudManager.getEntity
                          this.getEventBus(), allowedRoles), parentCrudMar
                          Crud Action Extension . class);
}
protected void registerManageEntityEvent(final CrudManager<?> crudManage
         this.addEventHandler(ManageCrudEntitiesEvent.class,
                          new EventHandler<ManageCrudEntitiesEvent>() {
                                   @Override
                                   public void on Event (Manage Crud Entities Ev
                                            activate (getViewFactory().buildL
                                                              getPresenterFact
                          }, crudManager.getEntityTypeName());
}
protected void registerEditEntityEvent(final CrudManager<?> crudManager)
         this.addEventHandler(EditCrudEntityEvent.class,
                          new EventHandler<EditCrudEntityEvent>() {
                                   @Override
                                   public void on Event (Edit Crud Entity Event
                                            activate (getViewFactory().buildFo
                                                              getPresenterFact
                          \}\,,\ \mathtt{crud}\,\mathtt{Manager}\,.\,\mathtt{get}\,\mathtt{Entity}\,\mathtt{Type}\,\mathtt{Name}\,(\,)\,)\,;
}
protected void registerManageChildEntitiesEvent (
                 CrudManager <? > parent CrudManager,
                 final CrudManager<?> childCrudManager) {
         this.addEventHandler(ManageChildCrudEntitiesEvent.class,
```

```
@Override

public void onEvent (ManageChildCrudEntit

activate (getViewFactory (). buildL

getPresenterFact
```

#### 15.4 Bean-based CRUDs

The ar.com.oxen.nibiru.crud.bean project contains utility classes for CRUD implementations that use beans, like an implementation of CrudEntity that delegates to a bean (through BeanWrapper from Java Oxen Commons). Also, it contains annotations which are useful in order to to parametrize the CRUD directly on the bean.

For example, the following class shows some bean annotations:

```
package ar.com.oxen.nibiru.sample.domain;
import java.util.Set;
import javax.persistence.Column;
import javax.persistence.Entity;
import javax.persistence.GeneratedValue;
import javax.persistence.Id;
import javax.persistence.ManyToMany;
import ar.com.oxen.nibiru.crud.bean.annotation.Action;
import ar.com.oxen.nibiru.crud.bean.annotation.Filter;
import ar.com.oxen.nibiru.crud.bean.annotation.Filter;
import ar.com.oxen.nibiru.crud.bean.annotation.Show;
import ar.com.oxen.nibiru.crud.bean.annotation.Widget;
import ar.com.oxen.nibiru.crud.bean.annotation.Widget;
import ar.com.oxen.nibiru.crud.manager.api.CrudAction;
```

```
\mathbf{import} \quad \text{ar.com.oxen.nibiru.crud.manager.api.WidgetType};
@Entity
@Actions({
                 @Action(name = CrudAction.NEW, requiresEntity = false, showInForm
                 @Action(name = CrudAction.EDIT, requiresEntity = true, showInForm
                 @Action(name = CrudAction.UPDATE, requiresEntity = true, showInI
                 @Action(name = CrudAction.DELETE, requiresEntity = true, showInF
@Filter("authz.isCallerInRole('admin')_?_null_:_\name_like_'T%'_\"")
public class Student {
        @Id
        @G\,en\,er\,at\,ed\,V\,al\,u\,e
        @Show(order = 0)
        @Widget(type = WidgetType.TEXT FIELD, readonly = true)
        private Integer id;
        @Column
        @Show(order = 10)
        private String name;
        @ManyToMany(mappedBy = "students")
        @Show(order = 30, inList = false)
        @Widget(type = WidgetType.MULTISELECT, tab = "courses")
        private Set<Course> courses;
        public Integer getId() {
                 return id;
        public void setId(Integer id) {
                 this.id = id;
        public String getName() {
                 return name;
        }
        public void setName(String name) {
                 \mathbf{this} name = name;
        }
        public Set < Course > get Courses() {
                 return courses;
        public void setCourses (Set<Course> courses) {
```

```
this.courses = courses;
        }
        @Override
        public String toString() {
                return this.name;
        @Override
        public int hashCode() {
                final int prime = 31;
                int result = 1;
                result = prime * result + ((id = null) ? 0 : id.hashCode());
                return result;
        }
        @Override
        public boolean equals(Object obj) {
                if (this == obj)
                        return true;
                if (obj == null)
                         return false;
                if (getClass() != obj.getClass())
                         return false;
                Student other = (Student) obj;
                if (id == null) {
                         if (other.id != null)
                                 return false;
                } else if (!id.equals(other.id))
                        return false;
                return true;
        }
}
```

- @Actions/@Action: Defines which actions can be performed on the entity or just on the CRUD window.
- @Filter: Allows an arbitrary filtering expression, wich can be evaluated and passed to the CrudManager (for example, for using in a JPA query). This is useful, for example, when defining row-level security.
- @Show: Determines how and where the field is shown.
- @Widget: Provides information about how the UI widget must be generated.

# 16 Reports

TODO: Definir este módulo.

### 17 Workflow

TODO: Definir este módulo.

# 18 Log

TODO: Es necesario un servicio de log? o simplemente con commons loggin o SLF4J alcanza? OSGi tiene un servicio de log, se podría hacer un adaptador para SLF4J. Y seguir la misma lógica que con transacciones, JPA y Data-Source.

# 19 Non-OSGi support

Support for non-OSGi environments is provided through ar.com.oxen.nibiru.standalone project. Such project contains the required dependencies for running the framework, pretty much as it is done in the ar.com.oxen.nibiru.targetplatform proyect. However, it is intended to be used in an standard Java environment, such as a servlet container.

The project also provides Spring configuration files for all the Nibiru modules. The ar/com/oxen/nibiru/standalone/context.xml file consolidates configuration files for a typical application.

```
<import resource="classpath:/ar/com/oxen/nibiru/standalone/vaadin.xml" /
<import resource="classpath:/ar/com/oxen/nibiru/standalone/commons.xml"
<import resource="classpath:/ar/com/oxen/nibiru/standalone/session.xml"</pre>
```

```
<import resource="classpath:/ar/com/oxen/nibiru/standalone/conversation.
<import resource="classpath:/ar/com/oxen/nibiru/standalone/i18n.xml" />
<import resource="classpath:/ar/com/oxen/nibiru/standalone/application.x
<import resource="classpath:/ar/com/oxen/nibiru/standalone/extension.xml
<import resource="classpath:/ar/com/oxen/nibiru/standalone/crud.xml" />
<import resource="classpath:/ar/com/oxen/nibiru/standalone/security.xml"
<import resource="classpath:/ar/com/oxen/nibiru/standalone/database.xml"
<import resource="classpath:/ar/com/oxen/nibiru/standalone/transaction.x
<import resource="classpath:/ar/com/oxen/nibiru/standalone/jpa.xml" />
<import resource="classpath:/ar/com/oxen/nibiru/standalone/jpa.xml" />
<import resource="classpath:/ar/com/oxen/nibiru/standalone/scope.xml" />
```

</beans>

However, not all the modules are included in this file. Check the ar.com.oxen.nibiru.standalone package for available configurations.

### Part III

# License

The framework is distributed under Apache 2.0 license.