



Socialinė dimensija

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Life



- ➡ Having evolved from inanimate matter, they constitute autocatalytic, evolvable, teleonomic organic systems that can transfer, store, and process information, based on template -and sequence –directed reactions, all of which characterize **autopoietic** entities

Theory of Cognition

➔ *Theories of Cognition* explain how intelligent organisms flexibly **react to stimuli** from the environment, how they exhibit **goal-directed behaviour** and **acquire goals** rationally, how they **represent knowledge** and **learning**.

Santjago pažinimo teorija

Humberto R. Maturana (*1928)



Francisco J. Varela (1946-2001)



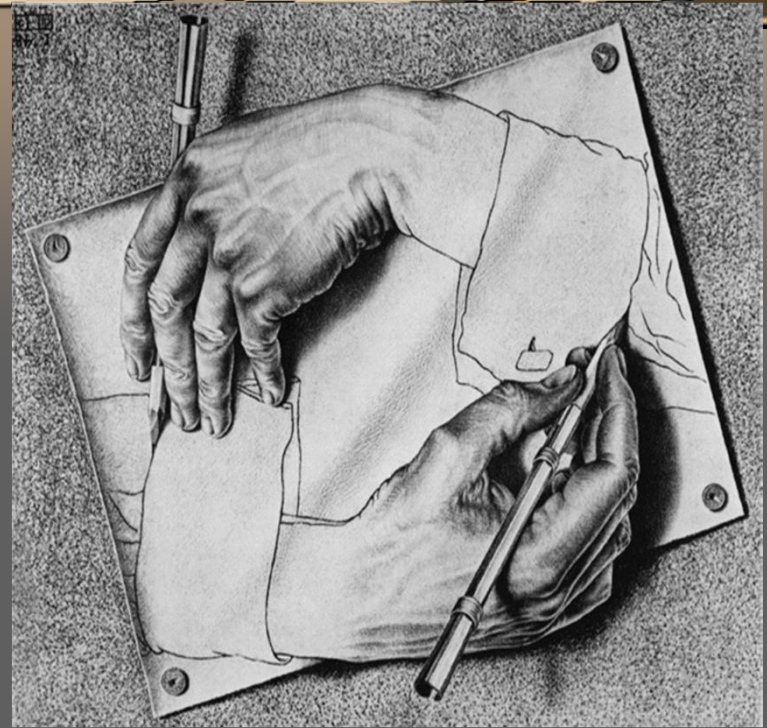
Santiago Theory

- ⇒ Living systems couples to its environment **structurally**, i.e. through recurrent interactions, each of which triggers structural changes in the system
- ⇒ Each structural changes change influences organism's future behavior. Living system is **"structure-determined"**
- ⇒ **Cognition is not a reflection of an independently existing world, but rather development of world trough the living processes.**

Autopoiesis

- ⇒ Life as an autopoietic system, as defined by H.R. Maturana and F.J. Varela.

Autopoiesis literally means **self-production** or self-creation, and is a term for the "self-defining", "circular" organization (organizationally closed but structurally, i.e., materially and energetically, open) of a living system (such as a cell), consisting of a network of component metabolites that produces the very network and its own components plus the boundary of this network.



Santjago teorija

⇒ Aplinka tik sukelia trikdžius, tačiau jų neapibrėžia

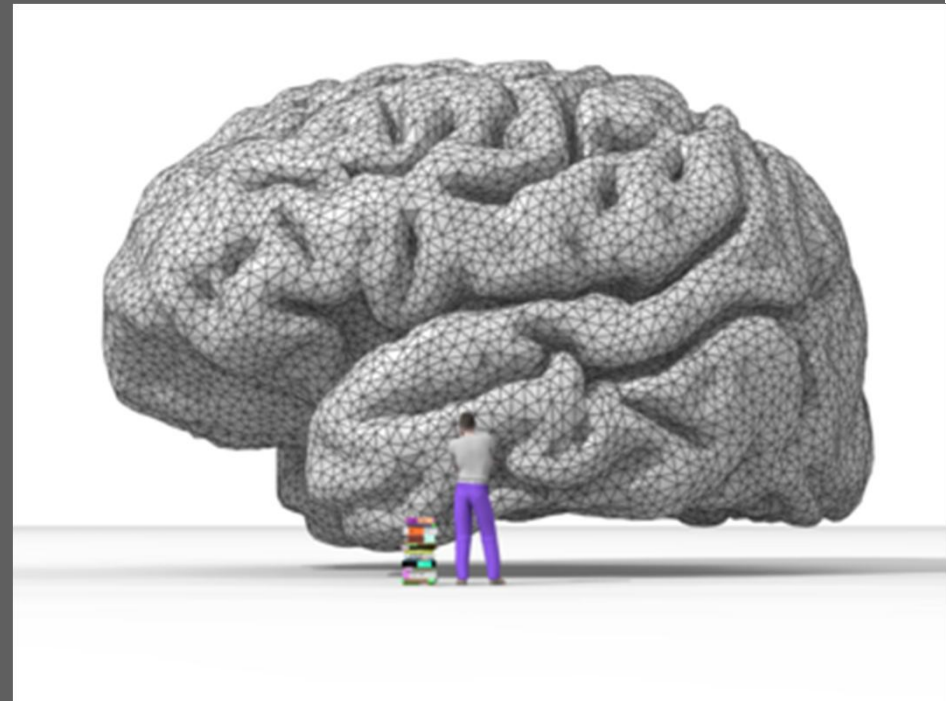


Santjago teorija

- ⇒ Pažinimas nėra nepriklausomai egzistuojančio pasaulio atvaizdas bet greičiau pasaulio vystimasis per gyvybės procesus

Consciousness and the Brain

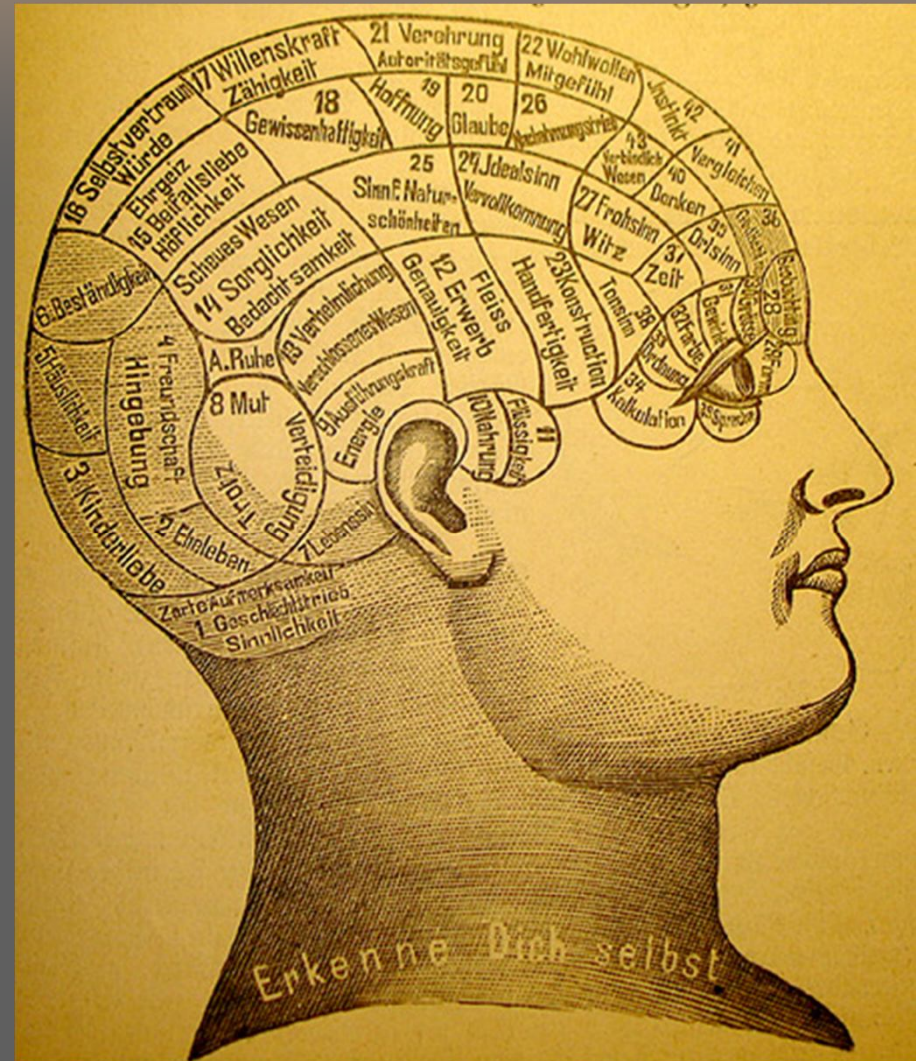
- ➡ Consciousness unfolds at a certain levels of cognitive complexity, that require brain and a higher nervous system
- ➡ Instead of division into consciousness and the brain **dynamic process of continuous embodiment** of particular sensation.



Santjago teorija

➔ Skirstymas į sąmonę ir protą yra pakeičiamas įdaiktinimo **procesu**

Frenologija buvo vienas iš pirmųjų bandymų susieti sąmonės funkcijas su konkrečiomis smegenų dalimis.



Cognition

Lakoff and Johnson

- ⇒ The mind is inherently embodied
- ⇒ Thought is mostly unconscious
- ⇒ Abstract concepts are largely metaphoric

Sąmonės socialinė dimensija

- ⇒ Mes jaučiame kas praskamba mūsų tinkle
- ⇒ Mąstome
- ⇒ Kalbame simboline kalba
- ⇒ Vertiname
- ⇒ Tikime
- ⇒ Turime savimoneę

Kalba

- ➔ Nuolatinis elgesio koordinavimas daro tinklą sudėtingesniu ir pagimdo kalbą
- ➔ Kalba atsiranda kai yra “bendravimas apie bendravimą”, t.y. koordinuoto judesio koordinacija



- ➔ Kalbos fenomenas neatsiranda smegenyse, bet tik nuolatiniam bendravime
- ➔ Pasaulis kurį mes matome yra ne absoliutus pasaulis, bet pasaulis kuriamas bendraujant su kitais
- ➔ Pirma buvo gestų kalba
- ➔ Kalbos atsiradimas susijęs su technologijos vystimusi



Social life

F.Capra

⇒ New phenomena

- Rules of behavior
- Values
- Intentions
- Goals
- Strategies
- Design
- Power relations



Evolution of social context

Meaning

F.Capra

- ⇒ Being able to hold mental images of material objects (**meanings**) enables us to choose **among several alternatives**, which is necessary to formulate values and social rules of behavior
- ⇒ Concept of **autopoiesis** is valid in the social networks. Communications in multiple feedback loops, produce a shared system of beliefs, explanations, and values – a **common context of meaning** – that is continuously sustained by further communications.
- ⇒ Through this shared context of meaning individuals acquire identities as members of the social network. This create **boundary of expectations**, which is continually regenerated by the network itself.
- ⇒ Culture's **values and beliefs affect its body of knowledge**. They are part of the lens through which we see the world. They help us to decide what kind of knowledge is **meaningful** for us.

Life in Organizations

by F. Capra

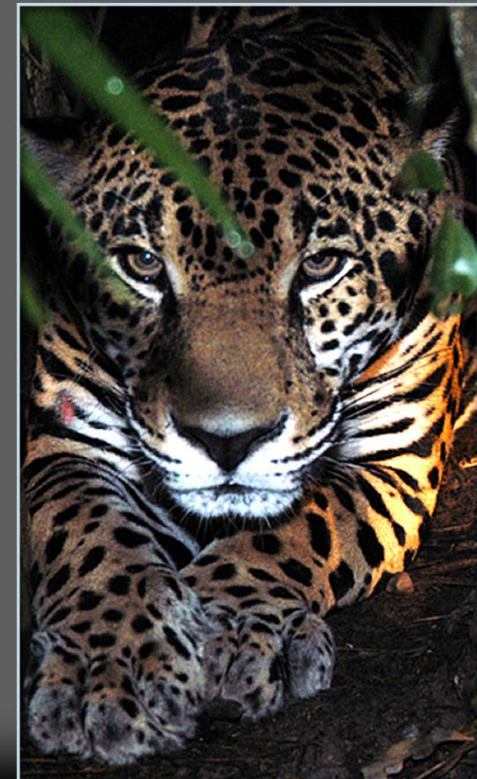
Peter Senge

Two dominating metaphors of organizations



⇒ Machine for making money

⇒ Living being



Machine

vs

Living being

- ⇒ Designed by engineers for a specific purpose
- ⇒ Owned outside and can be sold
- ⇒ To run and to achieve efficiency top-down control is needed
- ⇒ Will eventually run-down; it can not change by itself

- ⇒ Self-organized to survive
- ⇒ Ownership is problematic even immoral
- ⇒ Act autonomously, never be controlled
- ⇒ Regenerating itself, will naturally change and evolve

The Living Company

Arie de Geus former Shell executive

27 long-lived corporations
that had existed for over a100 years

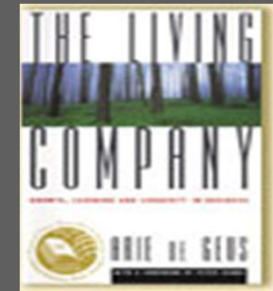
Two sets of characteristics

⇒ Collective identity

- set of common values
- community in which all members will be supported in their endeavors to achieve their own goals

⇒ Openness to the outside world

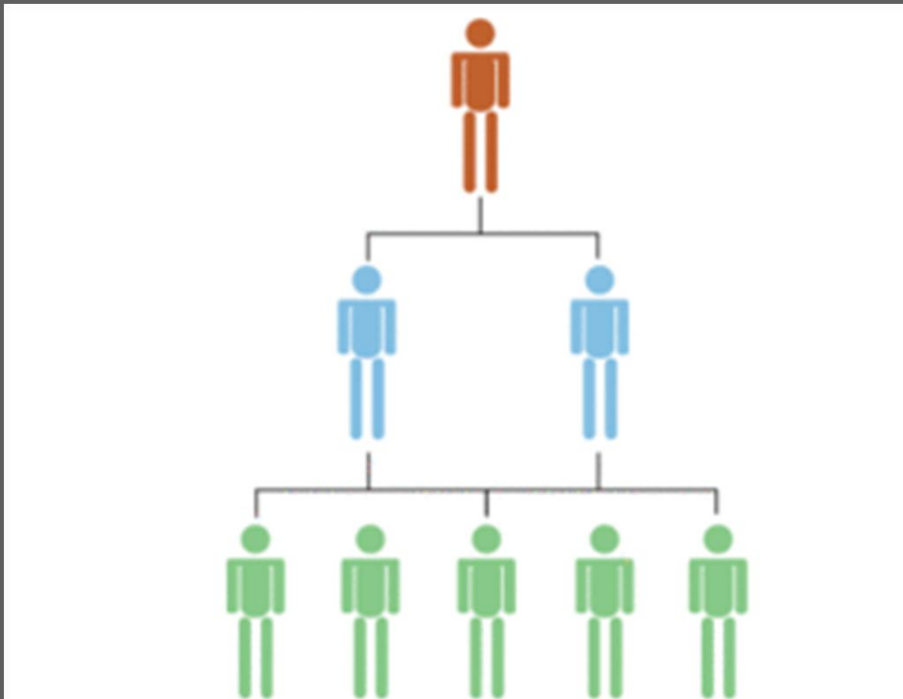
- tolerance for the entry of new individuals and ideas
- ability to learn and adapt to new circumstances



What way organizations are alive?

- ⇒ Living social systems are self-generating networks of communications
- ⇒ Communities of practice Etienne Wenger
 - Mutual engagement of its members
 - Joint enterprise (shared purpose)
 - Shared repertoire of routine (tacit rules)
- ⇒ Dynamics of culture
 - Creation of **boundary of meaning** hence of an identity among the members of the social network

Formal and informal networks



Formal and informal networks

Designed structures

- ⇒ Set of rules, regulations that define relationship between people and tasks and determines distribution of power
- ⇒ Boundaries are established by contracts
- ⇒ Formal structures are depicted in official documents, charts, manuals, budgets etc.
- ⇒ Functions are more important than people

Self-generated network

- ⇒ Fluid, fluctuating network of communication
- ⇒ Mutual engagement, where tacit knowledge is generated
- ⇒ Flexible boundaries of meaning that are often unspoken
- ⇒ Informal conversation, common practice, knowing the latest gossip
- ⇒ Network is changing with new people, may even break down

Interplay between formal structures and informal networks

- ⇒ In every organization there is **continuous** interplay between its informal networks and formal structures
- ⇒ Formal policies and procedures are **filtered** and modified
- ⇒ Flexibility and **learning capability** of organization resides in its informal communities of practice
- ⇒ Typically formal structures handle the routine work, while informal can help with tasks, that go **beyond the usual routine**

Learning from life

- ⇒ Living network responds to disturbances with **structural changes**
 - It chooses which disturbances to notice and how to respond
 - It depends on who people are **as individuals**
 - It depends on the **cultural characteristics of communities** of practice
- ⇒ Machine can be controlled, living system can be only **disturbed**
- ⇒ **Meaningful** disturbances can **trigger** structural changes
- ⇒ **Involved** people will “choose to be disturbed” because process is meaningful to them
- ⇒ Shift from domination to partnership (**symbiotic relationship**)

Organizational learning

Ikujiro Nonaka

- ⇒ Knowledge is created **only** by individuals.
Organizational knowledge is **amplification** of knowledge created by individuals

Michael Polanyi

- ⇒ There is **explicit** knowledge (which can be documented) and **tacit** knowledge (intangible)
- ⇒ In organizations tacit knowledge is **transformed** into explicit knowledge through social processes

Emergence of novelty



- ⇒ An event triggering
- ⇒ Meaningful, thus it disturbs the community
- ⇒ Circulate and amplified until can not be integrate in existing order or beliefs
- ⇒ Point of instability is reached (confusion, uncertainty)
- ⇒ New order around new meaning emerges (as a result of collective creativity).

Emergence of novelty

Characterization of main features



- ⇒ Open organization, willingness to be disturbed
(flow of mater, energy, **information and ideas**)
- ⇒ Communication network, **multiple feedback loops**, amplification
- ⇒ Point of instability, crisis (system may either ***break down or break through***)
- ⇒ New state of order (**magic**; often different from the phenomena out of which it emerge). New order is created within the **context** of particular organizational culture.

Emergence and Design

- ⇒ All living structures are emergent structures
- ⇒ Emergent structures provide novelty, creativity and learning capability
- ⇒ They are adaptive, changing and evolving
- ⇒ Designed structures are created for a purpose to embody some meaning
- ⇒ Designed structures provide effective functions and enable optimization of the work
- ⇒ Designed structures provide stability

We need both. There is a tension between them.
The challenge is to find right balance between creativity of emergence and the stability of design.

To Overcome Crisis (1)

- ⇒ Managers need to shift priorities from managing companies to optimize capital to managing companies to **optimize people**

Arie de Geus



To Overcome Crisis

⇒ optimize people

Arie de Geus



- Living organizations are **adaptive, changing and evolving**
- Maintain **openness** of the system (learning capability, adaptation capability)
- Changes in the personal can remarkably alter or even destroy **social networks** that are carriers of tacit knowledge
- People as individuals are in a **nonequilibrium** state. They can act unpredictably. Communication, transparency, **common values**. People react not on information, but on **meaningful impulses**
- Shift from domination to partnership, **symbiosis**

Crisis New Opportunities

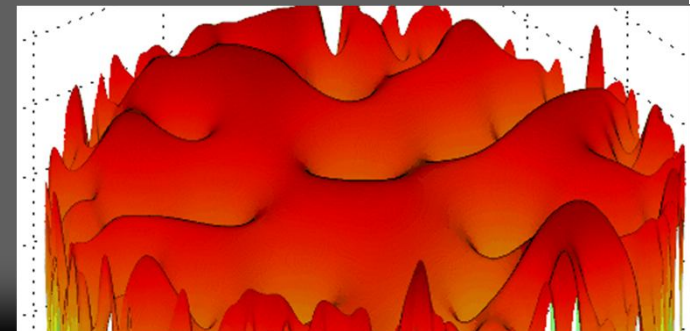
危機

Danger

Opportunity

Chinese word for crisis

- ⇒ At critical points of instability new structures emerge
 - Living systems react on disturbances by change in their own structure
 - balance between designed and emergent structure
 - Environmental surrounding undergo dramatic changes
 - Learning, adaptation, changes
 - New opportunities



Gustave Doré's illustration to "Don Quixote" by Cervantes



Pablo Picasso's drawing Don Quixote and Sancho Panza

