Master's degree in Computer Engineering for Robotics and Smart Industry

Robotics, Vision and Control

Report on the assignments given during the 2021/2022 a.y.

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Part I Robotics

1.1 Implement in MATLAB 3rd-, 5th-, 7th-order polynomials for $q_i > q_f$ and $q_i < q_f$ and for $t \in [t_i, t_f]$ and $t \in [0, \Delta T]$

All polynomial trajectories can be expressed as:

$$q(t) = a_7(t - t_i)^7 + a_6(t - t_i)^6 + a_5(t - t_i)^5 + a_4(t - t_i)^4 + a_3(t - t_i)^3 + a_2(t - t_i)^2 + a_1(t - t_i) + a_0$$

$$\dot{q}(t) = 7a_7(t - t_i)^6 + 6a_6(t - t_i)^5 + 5a_5(t - t_i)^4 + 4a_4(t - t_i)^3 + 3a_3(t - t_i)^2 + 2a_2(t - t_i) + a_1$$

$$\ddot{q}(t) = 42a_7(t - t_i)^5 + 30a_6(t - t_i)^4 + 20a_5(t - t_i)^3 + 12a_4(t - t_i)^2 + 6a_3(t - t_i) + 2a_2$$

$$\ddot{q}(t) = 210a_7(t - t_i)^4 + 120a_6(t - t_i)^3 + 60a_5(t - t_i)^2 + 24a_4(t - t_i) + 6a_3$$

$$\ddot{q}(t) = 840a_7(t - t_i)^3 + 360a_6(t - t_i)^2 + 120a_5(t - t_i) + 24a_4$$

For the 3rd-order polynomial $a_7 = a_6 = a_5 = a_4 = 0$ while for the 5th-order polynomial $a_7 = a_6 = 0$.

The problem of determining the a_i coefficients of the polynomials is solved by setting up a system of equations using initial and final conditions on velocity (3rd-order), velocity and acceleration (5th-order), velocity, acceleration and jerk (7th-order).

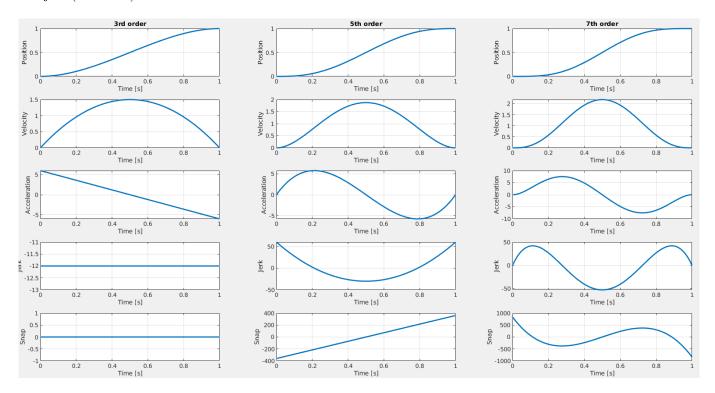


Figure 1: 3rd-, 5th-, 7th-order polynomial trajectories with $q_i < q_f$ and $t \in [0, \Delta T]$, $q_i = 0, q_f = 1, \Delta T = 1, v_i = v_f = a_i = a_f = j_i = j_f = 0$.

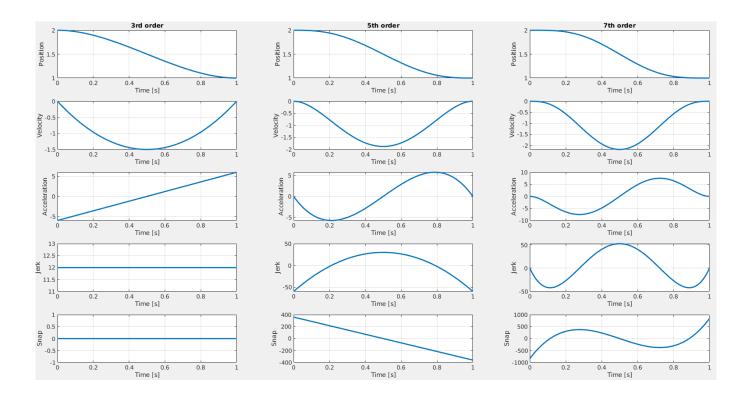


Figure 2: 3rd-, 5th-, 7th-order polynomial trajectories with $q_i > q_f$ and $t \in [0, \Delta T]$, $q_i = 2, q_f = 1, \Delta T = 1, v_i = v_f = a_i = a_f = j_i = j_f = 0$.

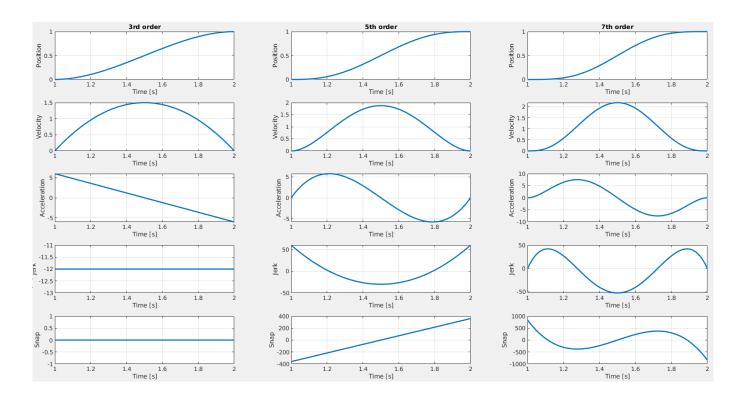


Figure 3: 3rd-, 5th-, 7th-order polynomial trajectories with $q_i < q_f$ and $t \in [t_i, t_f]$, $q_i = 0, q_f = 1, t_i = 1, t_f = 2, v_i = v_f = a_i = a_f = j_i = j_f = 0$.

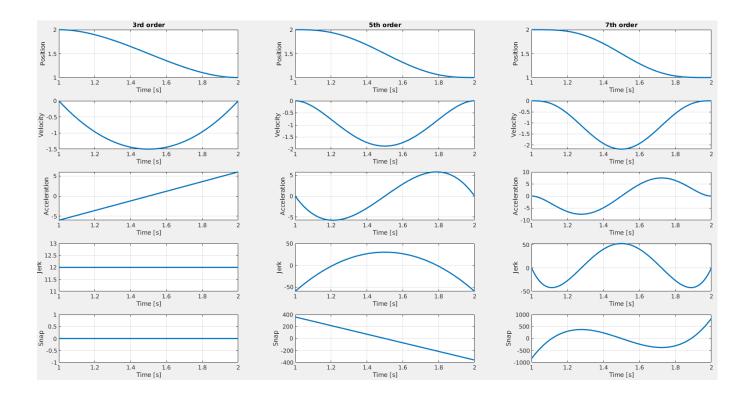


Figure 4: 3rd-, 5th-, 7th-order polynomial trajectories with $q_i > q_f$ and $t \in [t_i, t_f]$, $q_i = 2, q_f = 1, t_i = 1, t_f = 2, v_i = v_f = a_i = a_f = j_i = j_f = 0$.

2.1 Implement in MATLAB the trapezoidal trajectory taking into account the different constraints.

The general expression for a trapezoidal velocity profile is:

$$q(t) = \begin{cases} q_i + \dot{q}_i(t - t_i) + \frac{\dot{q}_c - \dot{q}_i}{2t_a}(t - t_i)^2 & t_i \le t \le t_a + t_i \\ q_i + \dot{q}_i \frac{t_a}{2} + \dot{q}_c(t - t_i - \frac{t_a}{2})^2 & t_a + t_i \le t \le t_f - t_d \\ q_f - \dot{q}_f(t_f - t) - \frac{\dot{q}_c - \dot{q}_f}{2t_d}(t_f - t)^2 & t_f - t_d \le t \le t_f \end{cases}$$

If the initial and final velocities are null, then $t_a = t_d = t_c$. If $\dot{q}_i = \dot{q}_f = 0$ then the possible constraints are:

 \bullet t_c :

$$\ddot{q}_c = \frac{q_f - q_i}{t_c t_f - t_c^2} \quad \dot{q}_c = \ddot{q}_c t_c$$

• \ddot{q}_c :

$$t_c = \frac{t_f}{2} - \frac{1}{2} \sqrt{\frac{t_f^2 \ddot{q}_c - 4(q_f - q_i)}{\ddot{q}_c}} \quad \dot{q}_c = \ddot{q}_c t_c$$

• \dot{q}_c :

$$t_c = \frac{q_i - q_f + \dot{q}_c t_f}{\dot{q}_c} \quad \ddot{q}_c = \frac{\dot{q}_c^2}{q_i - q_f + \dot{q}_c t_f}$$

• \ddot{q}_c, \dot{q}_c :

$$t_c = \frac{\dot{q}_c}{\ddot{q}_c} \quad t_f = \frac{\dot{q}_c^2 + \ddot{q}_c(q_f - q_i)}{\dot{q}_c \ddot{q}_c}$$

In all cases the feasibility condition is that $2t_c \leq t_f - t_i$. If $\dot{q}_i, \dot{q}_f \neq 0$ the possible constraints are:

• $\ddot{q}_{c,max}$:

$$\dot{q}_{c} = \frac{1}{2} (\dot{q}_{i} + \dot{q}_{f} + \ddot{q}_{c,max} \Delta T + \sqrt{\ddot{q}_{c,max}^{2} \Delta T^{2} - 4\ddot{q}_{c,max} \Delta q + 2\ddot{q}_{c,max} (\dot{q}_{i} + \dot{q}_{f}) \Delta T - (\dot{q}_{i} - \dot{q}_{f})^{2}} \qquad t_{a} = \frac{\dot{q}_{c} - \dot{q}_{i}}{\ddot{q}_{c,max}} \ t_{d} = \frac{\dot{q}_{c} - \dot{q}_{f}}{\ddot{q}_{c,max}} \ t_{d} = \frac{\dot{q}_{c} - \dot{q}_{f}}{\ddot{q}_{c}} \ t_{d} = \frac{\dot{q}_{c} - \dot{q}_{f}}{\ddot{q}_{c}} \ t_{d} = \frac{\dot{q}_{c} - \dot{q}_{f}}{\ddot{q}_{c$$

The trajectory is feasible when the argument of the square root is positive, and when the maximum acceleration satisfies:

$$\ddot{q}_{c,max} \Delta q > \frac{\left| \dot{q}_{i}^{2} - \dot{q}_{f} \right|^{2}}{2} \quad \ddot{q}_{c,max} \geq \ddot{q}_{c,lim} = \frac{2\Delta q - (\dot{q}_{i} - \dot{q}_{f})\Delta T + \sqrt{4\Delta q^{2} - 4\Delta q (\dot{q}_{i} + \dot{q}_{f})\Delta T + 2(\dot{q}_{i}^{2} + \dot{q}_{f}^{2})\Delta T^{2}}}{\Delta T^{2}}$$

when $\ddot{q}_{c,max} = \ddot{q}_{c,lim}$ there is no constant velocity phase.

• $\ddot{q}_{max}, \dot{q}_{max}$: First we compute the condition:

$$\ddot{q}_{c,max}\Delta q \gtrsim \dot{q}_{c,max}^2 - \frac{\dot{q}_i^2 + \dot{q}_f^2}{2}$$

If the above is > then:

$$\dot{q}_c = \dot{q}_{c,max} \quad t_a = \frac{\dot{q}_{c,max} - \dot{q}_i}{\ddot{q}_{c,max}} \quad t_d = \frac{\dot{q}_{c,max} - \dot{q}_f}{\ddot{q}_{c,max}} \quad \Delta T = \frac{\Delta q \ddot{q}_{c,max} + \dot{q}_{c,max}^2}{\ddot{q}_{c,max} \dot{q}_{c,max}}$$

If the above is \leq then:

$$\dot{q}_{c} = \dot{q}_{c,lim} = \sqrt{\ddot{q}_{c,max}\Delta q + \frac{\dot{q}_{i}^{2} + \dot{q}_{f}^{2}}{2}} < \dot{q}_{c,max} \quad t_{a} = \frac{\dot{q}_{c,lim} - \dot{q}_{i}}{\ddot{q}_{c,max}} \quad t_{d} = \frac{\dot{q}_{c,lim} - \dot{q}_{f}}{\ddot{q}_{c,max}}$$

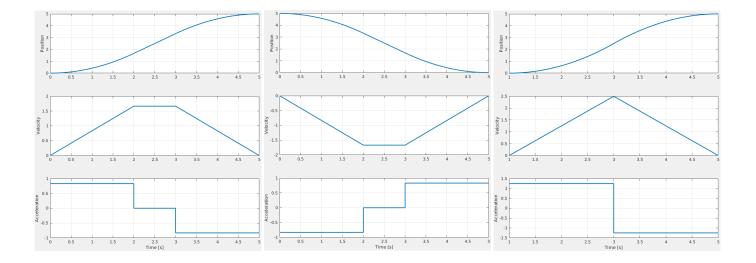


Figure 5: $t_c = 2s$

Figure 6: $t_c = 2s, q_f > q_i$

Figure 7: $t_c = 2s, t_i \neq 0$

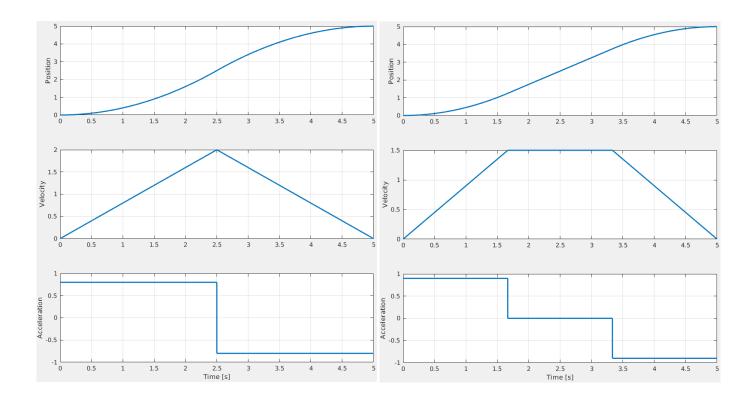


Figure 8: $v_c = v_{c,lim} = 2$

Figure 9: $v_c = 2s$

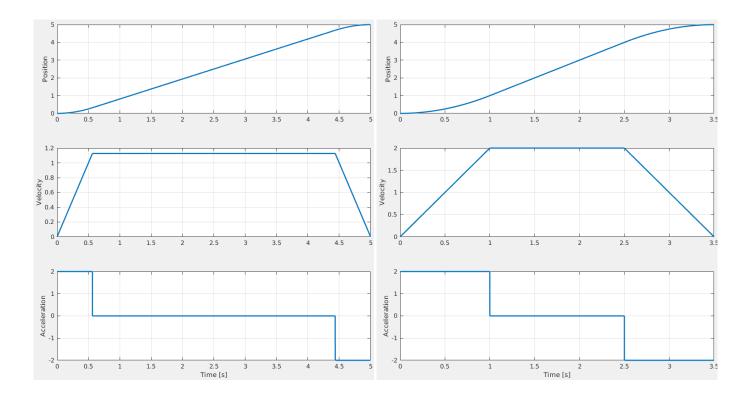


Figure 10: $a_c = 2$

Figure 11: $a_c, v_c = 2s$

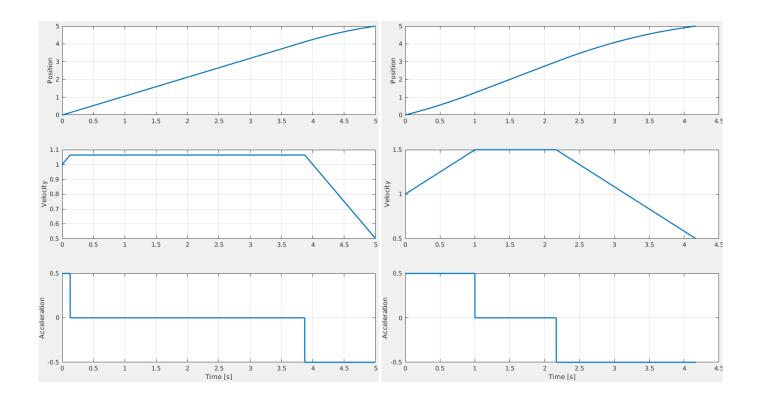


Figure 12: $\dot{q}_i=1, \dot{q}_f=0.5, \ddot{q}_{max}=0.5$

Figure 13: $\dot{q}_i = 1, \dot{q}_f = 0.5, \dot{q}_{max} = 1.5, \ddot{q}_{max} = 0.5$

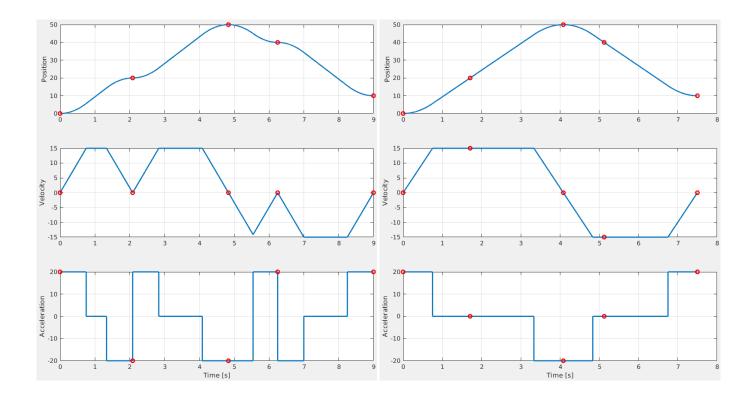


Figure 14: Multipoint trajectory without velocity heuristic Figure 15: Multipoint trajectory with velocity heuristic

To generate a multipoint trajectory we simply repeat the computation for each consecutive point pair. To improve the resulting velocity and acceleration profiles we can apply an heuristic to assign velocities to each waypoint, so that a less jagged profile is obtained:

$$\begin{split} \dot{q}(t_i) &= \dot{q}_i \\ \dot{q}(t_k) &= \begin{cases} 0 & \text{if } sign(\Delta Q_k) \neq sign(\Delta Q_{k+1}) \\ sign(\Delta Q_k) \dot{q}_{max} & \text{if } sign(\Delta Q_k) = sign(\Delta Q_{k+1}) \end{cases} \\ \dot{q}(t_f) &= \dot{q}_f \end{split}$$

Part II Vision