Mobile Robotics, Localization: Kalman Filter

Mobile Robotics, Localization: Kalman Filter Material based on the book Probabilistic Robotics (Thrun, Burgard, Fox) [PR]; Chapter 3.2, 3.3, 7.1-7.4 Part of the material is based on lectures from Cyrill Stachniss

Summary

- Introduction to Kalman filter
- Kalman Filter [Chapter 3.2]
- Extended Kalman Filter [Chapter 3.3]
- Markov Localization [Chapter 7.1-7.3]
- EKF localization [Chapter 7.4, partly]

Intro to Kalman filter

- ♦ Realization of Bayes Filter for the Gaussian linear case
- ♦ Incorporate controls in the prediction step
- ♦ Exploit observations in the correction step
- ♦ Optimal approach for Gaussian linear systems

- ♦ General recursive approach to state estimation
- ♦ Prediction Step:

$$\overline{Bel(x_t)} = \int P(x_t|u_t, x_{t-1})Bel(x_{t-1})dx_{t-1}$$

♦ Correction Step:

$$Bel(x_t) = \eta P(z_t|x_t) \overline{Bel(x_t)}$$

- ♦ Concrete realization of Bayes Filter
- ♦ Everything is Gaussian

$$P(x) = det(2\pi\Sigma)^{\frac{1}{2}}exp(-\frac{1}{2}(x-\mu)^{T}\Sigma^{-1}(x-\mu))$$

- \Diamond x and μ vectors of n components, Σ is the covariance matrix (nxn)
- ♦ Optimal solution for linear models and Gaussian distribution

- ♦ Key ingredients: Marginalization and Conditioning
 - Given $x = (x_a, x_b)^T$ and $P(x) = \mathcal{N}$
 - Marginals are Gaussians: $P(x_a) = \mathcal{N}$ and $P(x_b) = \mathcal{N}$
 - Conditionals are Gaussians: $P(x_a|x_b) = \mathcal{N}$ and $P(x_b|x_a) = \mathcal{N}$
- ♦ Linear models for motions and observations
 - Linear models: f(x) = Ax + b
 - A Gaussian probability transformed through a linear function stays Gaussian
- ♦ Motion and observation models for Kalman filter
 - $\mathbf{x}_t = A_t x_{t-1} + B_t u_t + \epsilon_t$ Motion model
 - $z_t = C_t x_t + \delta_t$ Observation model

Main components for the Kalman filter

- \Diamond A_t matrix $(n \times n)$ describing state evolution from x_{t-1} to x_t without controls
 - \Diamond B_t matrix $(n \times l)$ describing state evolution from x_{t-1} to x_t due to **control command** (no noise)
- \Diamond C_t matrix $(k \times n)$ mapping state x_t to observation z_t (no noise)
- \diamond ϵ_t and δ_t Gaussian noise for state evolution and measurement. Assumed to be independent from each other with zero mean and covariance R_t and Q_t respectively.

♦ Motion model under Gaussian noise

$$P(x_t|u_t, x_{t-1}) = det(2\pi R_t)^{-\frac{1}{2}} exp\left(-\frac{1}{2}(x_t - A_t x_{t-1} - B_t u_t)^T R_t^{-1}(x_t - A_t x_{t-1} - B_t u_t)\right)$$

♦ Observation model under Gaussian noise

$$P(z_t|x_t) = det(2\pi Q_t)^{-\frac{1}{2}} exp\left(-\frac{1}{2}(z_t - C_t x_t)^T Q_t^{-1}(z_t - C_t x_t)\right)$$

Belief update for Gaussian distributions

Mobile Robotics, Localization: Kalman Filter ♦ Given an initial Gaussian belief, the belief stays Gaussian

$$Bel(x_t) = \eta P(z_t|x_t) \overline{Bel(x_t)}$$

- we know $P(z_t|x_t)$ is Gaussian
- if $\overline{Bel(x_t)}$ is a Gaussian then $Bel(x_t)$ is also Gaussian

$$\overline{Bel(x_t)} = \int P(x_t|u_t, x_{t-1})Bel(x_{t-1})dx_{t-1}$$

- we know $P(x_t|u_t,x_{t-1})$ is Gaussian
- we can assume $Bel(x_{t-1})$ is a Gaussian (initial belief $Bel(x_0)$ is Gaussian)
- we can show that $\overline{Bel(x_t)}$ is Gaussian
- ♦ As a result everything stays Gaussian



Representing and Updating Gaussian Distributions

- ♦ A (multi-variate) Gaussian distribution is completely determined by:
 - \blacksquare the mean μ_t
 - the covariance matrix Σ_t
- \Diamond To determine μ_t and Σ_t we exploit the following properties
 - Product of two Gaussians stays Gaussian
 - Linear transformations of a Gaussian results in a Gaussian
 - Marginal and conditional distribution of a Gaussian is still a Gaussian
 - Methods to compute mean and covariance of marginal and conditional distributions for Gaussians
 - ...

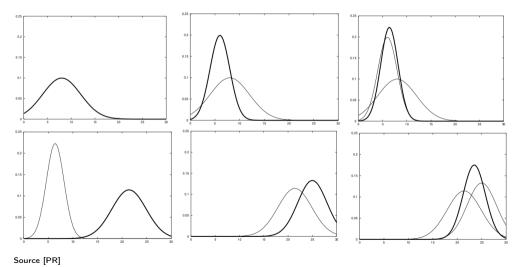
The Kalman Filter Algorithm

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```
1: Algorithm Kalman_filter(\mu_{t-1}, \Sigma_{t-1}, u_t, z_t):
2: \bar{\mu}_t = A_t \ \mu_{t-1} + B_t \ u_t
3: \bar{\Sigma}_t = A_t \ \Sigma_{t-1} \ A_t^T + R_t
4: K_t = \bar{\Sigma}_t \ C_t^T (C_t \ \bar{\Sigma}_t \ C_t^T + Q_t)^{-1}
5: \mu_t = \bar{\mu}_t + K_t (z_t - C_t \ \bar{\mu}_t)
6: \Sigma_t = (I - K_t \ C_t) \ \bar{\Sigma}_t
7: return \mu_t, \Sigma_t
```

Kalman Filter Algorithm, source [PR]

1D Kalman filter example, source [PR]



- ♦ Gaussian distributions and noise
- ♦ Linear motion and observation models

$$\mathbf{x}_t = A_t x_{t-1} + B_t u_t + \epsilon_t$$
 Motion model

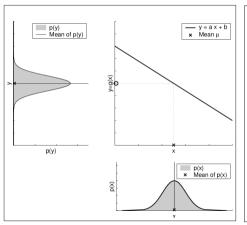
$$z_t = C_t x_t + \delta_t$$
 Observation model

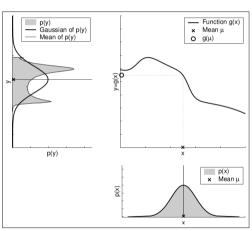
- ♦ Under these assumptions Kalman Filter is the best estimator for the state
- ♦ What can we do if assumptions do not hold

- $\mathbf{x}_t = A_t x_{t-1} + B_t u_t + \epsilon_t$ Motion model
- $z_t = C_t x_t + \delta_t$ Observation model
- ♦ General motion and observation models
 - $\mathbf{x}_t = g(x_{t-1}, u_t) + \epsilon_t$ General Motion model
 - $z_t = h(x_t) + \delta_t$ General Observation model

Linearity assumption: illustration

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- ♦ key idea: assume our function is linear around the mean
- prediction:

$$g(u_t, x_{t-1}) \approx g(u_t, \mu_{t-1}) + \frac{\partial g(u_t, \mu_{t-1})}{\partial x_{t-1}} (x_{t-1} - \mu_{t-1})$$

♦ correction:

$$h(x_t) \approx h(\overline{\mu}_t) + \frac{\partial h(\overline{\mu}_t)}{\partial x_t} (x_t - \overline{\mu}_t)$$

- ♦ Partial derivative in the multi-dimensional case is a Jacobian
- \Diamond Given a vector valued function m and a vector x of n components

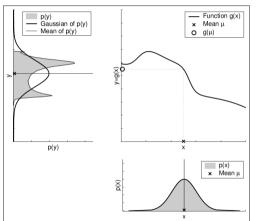
$$f(x) = \begin{pmatrix} f_1(x) \\ f_2(x) \\ \vdots \\ f_m(x) \end{pmatrix}$$

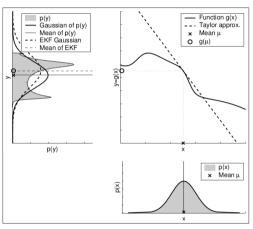
 \Diamond The Jacobian is a $m \times n$ function composed of the partial derivatives:

$$F_{x} = \begin{pmatrix} \frac{\partial f_{1}}{\partial x_{1}} & \frac{\partial f_{1}}{\partial x_{2}} & \cdots & \frac{\partial f_{1}}{\partial x_{n}} \\ \frac{\partial f_{2}}{\partial x_{1}} & \frac{\partial f_{2}}{\partial x_{2}} & \cdots & \frac{\partial f_{2}}{\partial x_{n}} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_{m}}{\partial x_{1}} & \frac{\partial f_{m}}{\partial x_{2}} & \cdots & \frac{\partial f_{m}}{\partial x_{n}} \end{pmatrix}$$

Linearization: illustration

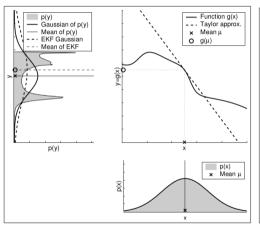
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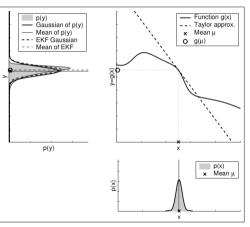




Effect of variance on linearization: illustration

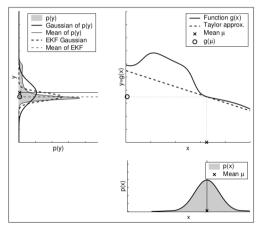
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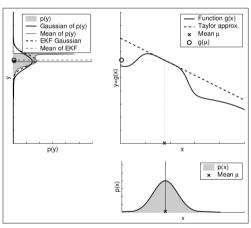




Effect of local linearity: illustration

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♦ Linearized Motion model under Gaussian noise

$$P(x_t|u_t, x_{t-1}) \approx det(2\pi R_t)^{-\frac{1}{2}} \exp\left(-\frac{1}{2}(x_t - g(u_t, \mu_{t-1}) - G_t(x_{t-1} - \mu_{t-1}))^T R_t^{-1}(x_t - g(u_t, \mu_{t-1}) - G_t(x_{t-1} - \mu_{t-1}))\right)$$

♦ Observation model under Gaussian noise

$$P(z_{t}|x_{t}) = det(2\pi Q_{t})^{-\frac{1}{2}}$$

$$exp\left(-\frac{1}{2}(z_{t} - h(\overline{\mu}_{t}) - H_{t}(x_{t} - \overline{\mu}_{t}))^{T}Q_{t}^{-1}(z_{t} - h(\overline{\mu}_{t}) - H_{t}(x_{t} - \overline{\mu}_{t}))\right)$$

The Extended Kalman Filter Algorithm

Mobile Robotics, Localization: Kalman Filter

```
1: Algorithm Extended_Kalman_filter(\mu_{t-1}, \Sigma_{t-1}, u_t, z_t):
2: \bar{\mu}_t = g(u_t, \mu_{t-1})
3: \bar{\Sigma}_t = G_t \; \Sigma_{t-1} \; G_t^T + R_t
4: K_t = \bar{\Sigma}_t \; H_t^T (H_t \; \bar{\Sigma}_t \; H_t^T + Q_t)^{-1}
5: \mu_t = \bar{\mu}_t + K_t (z_t - h(\bar{\mu}_t))
6: \Sigma_t = (I - K_t \; H_t) \; \bar{\Sigma}_t
7: return \mu_t, \Sigma_t
```

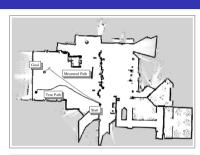
Extended Kalman Filter Algorithm, source [PR]

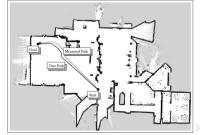
Mobile Robot Localization

Mobile Robotics, Localization: Kalman Filter

- ♦ Goal: find robot's pose with respect to the map
- ♦ Map: feature based, location based (e.g., occupancy grid maps)
- ♦ Taxonomy of localization problems
 - Local vs. Global (kidnapped robot)
 - Static vs. Dynamic Environments
 - Passive vs. Active
 - Single vs. Multi Robot

Passive vs. Active Localization, source [PR], courtesy of N. Roy

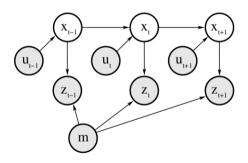




Markov Localization

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♦ Position Estimation



1: Algorithm Markov Jocalization (bel(x_{t-1}), u_t , z_t , m):
2: for all x_t do
3: $\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) \ bel(x_{t-1}) \ dx$ 4: $bel(x_t) = \eta \ p(z_t \mid x_t, m) \ \overline{bel}(x_t)$ 5: endfor
6: return bel(x_t)

Graphical model and Markov Localization Algorithm, source [PR]

Markov Localization: illustration

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1: **Algorithm Markov_localization**($bel(x_{t-1}), u_t, z_t, m$):

2: for all x_t do

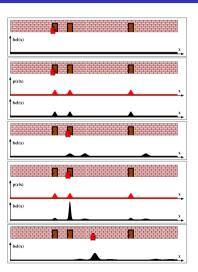
3: $\overline{bel}(x_t) = \int p(x_t \mid u_t, x_{t-1}, m) \ bel(x_{t-1}) \ dx$

4: $bel(x_t) = \eta \ p(z_t \mid x_t, m) \ \overline{bel}(x_t)$

5: endfor

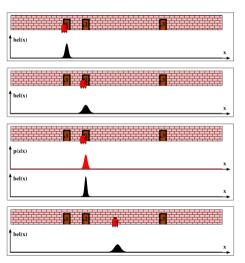
6: $return bel(x_t)$

Markov Localization algorithm and Illustration of Markov Localization, source $\left[\text{PR}\right]$



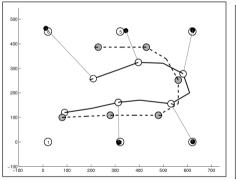
EKF Localization for feature-based maps

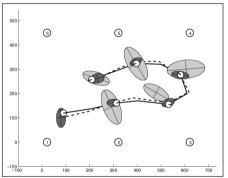
- ♦ Special case of Markov Localization
 - $Bel(x_t) = \mathcal{N}(\mu_t, \Sigma_t)$
 - Range and bearing of nearby features $z_t = \{z_t^1, z_t^2, \dots\}$
 - Feature are uniquely identifiable



The Extended Kalman Filter: example, accurate landmark sensor

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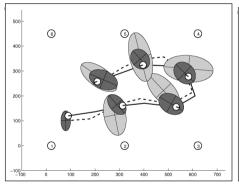


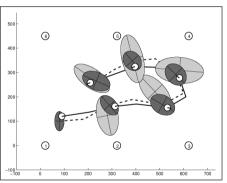


Left, problem setting; Right, EKF estimation; Source [PR]

The Extended Kalman Filter: example, less accurate landmark sensor

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Left, EKF estimation with accurate sensor; Right, EKF estimation with less accurate sensor; Source [PR]

Extension and alternatives to EKF localization

- ♦ Localization with unknown correspondences
 - ML estimation for correspondence between measurements and landmarks
 - Multiple Hypothesis Tracking, use mixture of Gaussian to represent belief for different associations
- ♦ Unscented Kalman Filter
 - uses a set of points (sigma points) to represent belief
 - passes points through the non-linear function
- ♦ Information Filter
 - different (canonical) parametrization of KF, information vector and matrix
 - Dual of KF, some operations are much faster and viceversa

Summary

- ♦ EKF: extension of Kalman filter
- ♦ Straighforward way to handle non-linearities
- ♦ Works well in practice for moderate non-linearities and small uncertainties (i.e., good sensors)
- ♦ Localization has many different aspects
- ♦ Markov Localization: Bayes filter approach for pose estimation (map is given)
- ♦ EKF, special case of Markov Localization
- \Diamond Many extensions to deal with specific issues (e.g., unknown correspondences, MHT, ...)