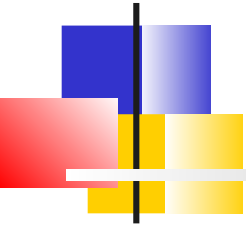


# Operating System Principles

## 操作系统原理



---

## Introduction

李旭东

leexudong@nankai.edu.cn

—Nankai Univ. SE.





# Objectives

---

- Computer System
- Operating System
- Operating System Zoo
- Operating System History



---

# Computer System

# Computer System

---



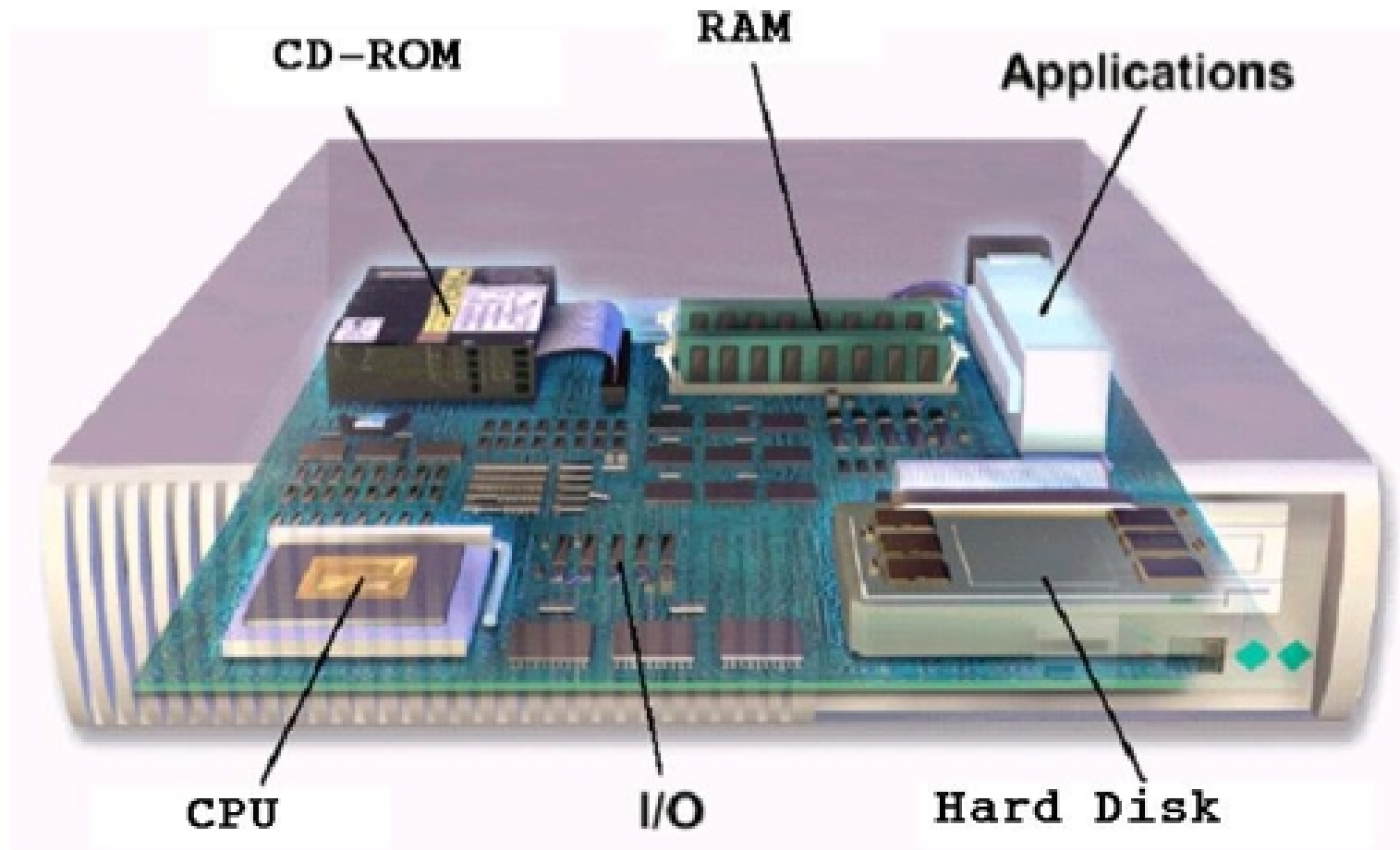


# Modern Computer System

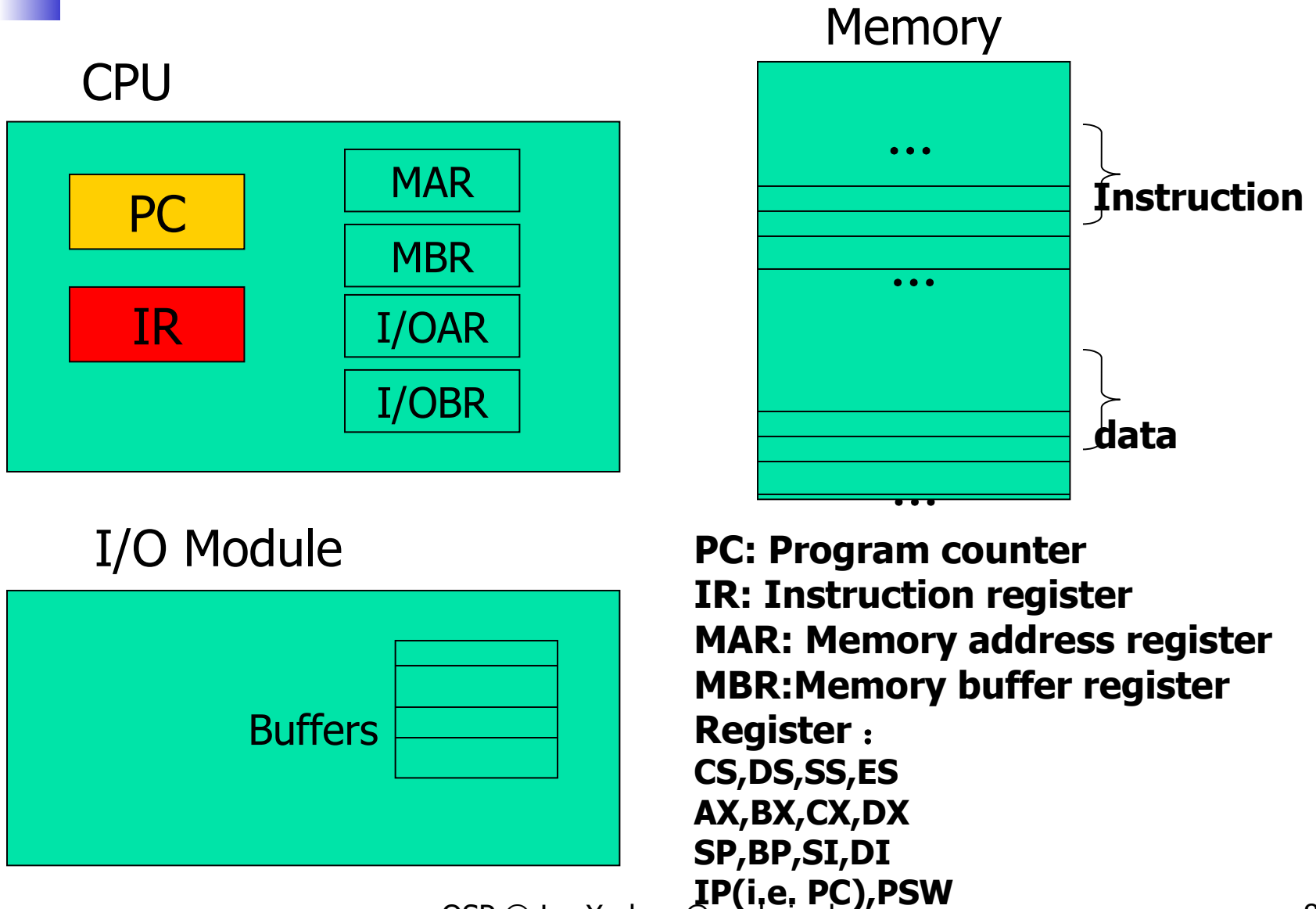
---

A modern computer consists of one or more processors, some main memory, disks, printers, a keyboard, a mouse, a display, network interfaces, and various other input/output devices.

# What is Inside Computer?



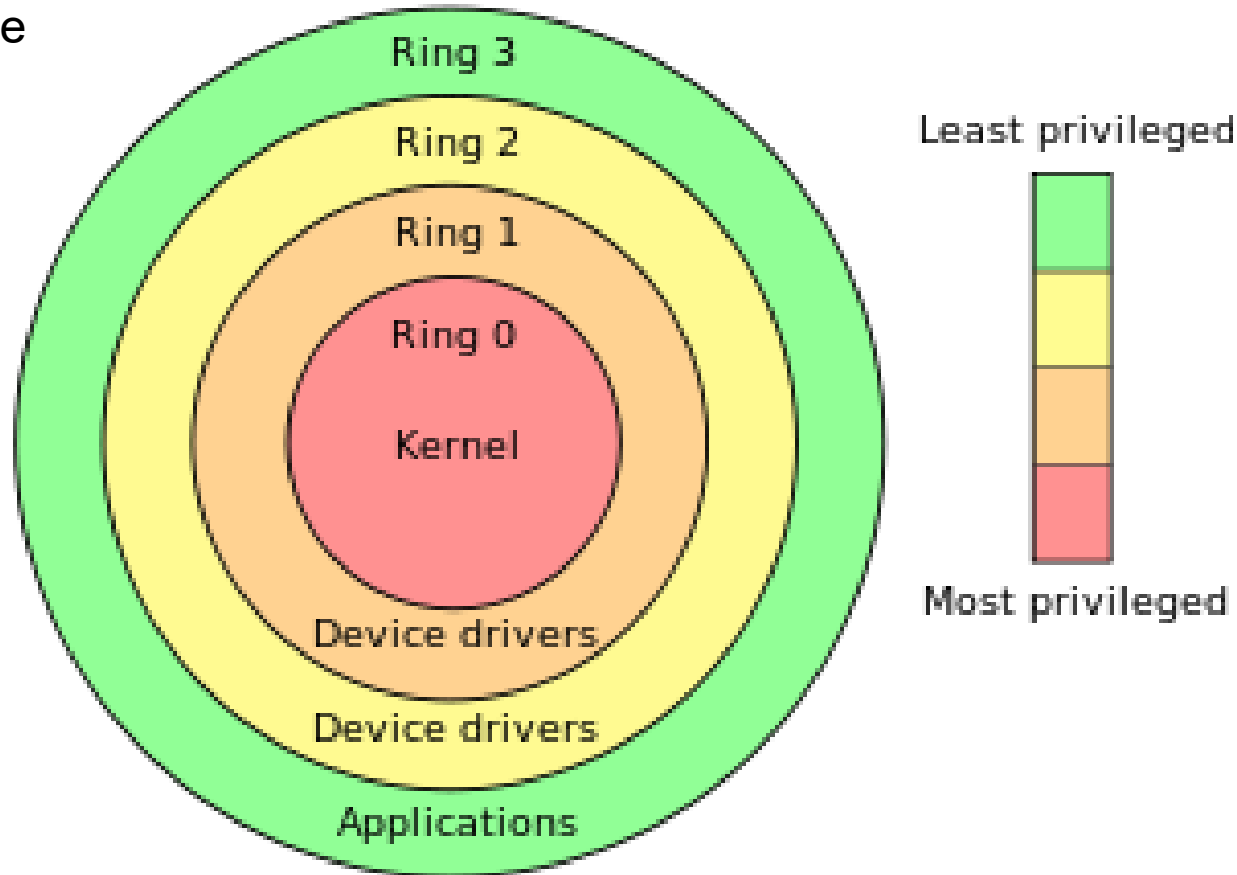
# CPU



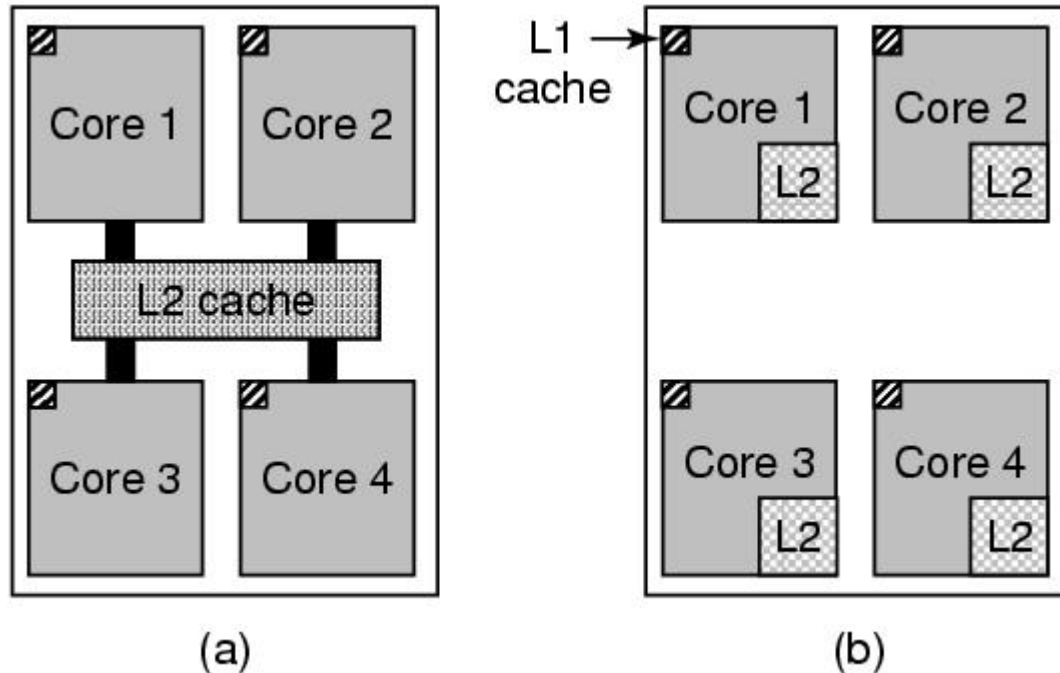


# CPU: Supervisor / Protected Mode

- | Kernel Mode
- | User Mode



# Multithreaded and Multicore Chips



- (a) A quad-core chip with a shared L2 cache.
- (b) A quad-core chip with separate L2 caches.

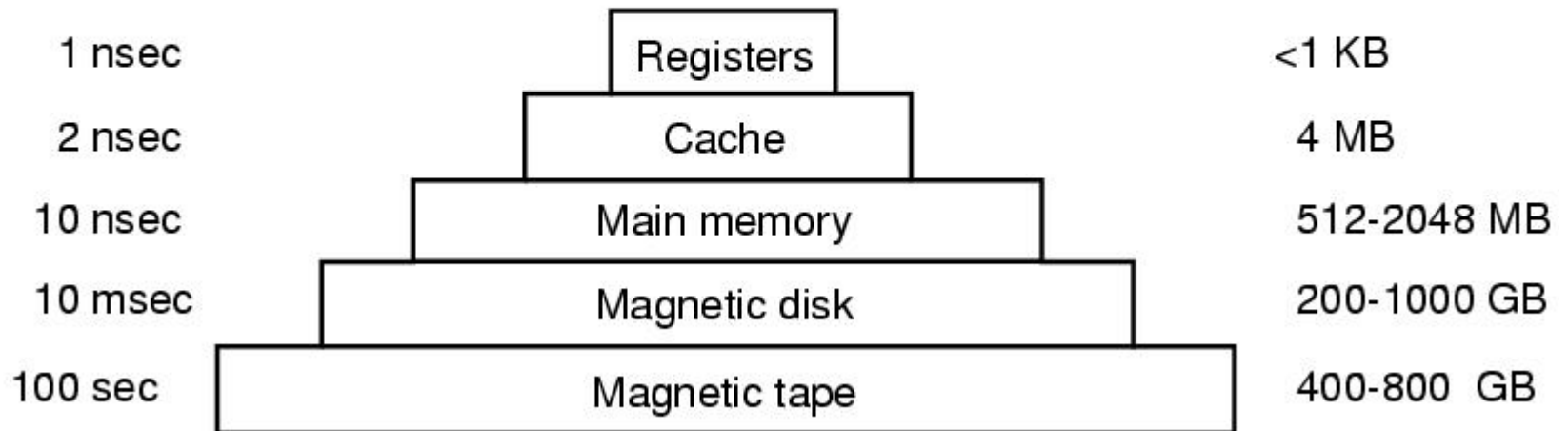


# Memory

---

Typical access time

Typical capacity



A typical memory hierarchy  
The numbers are very rough approximations



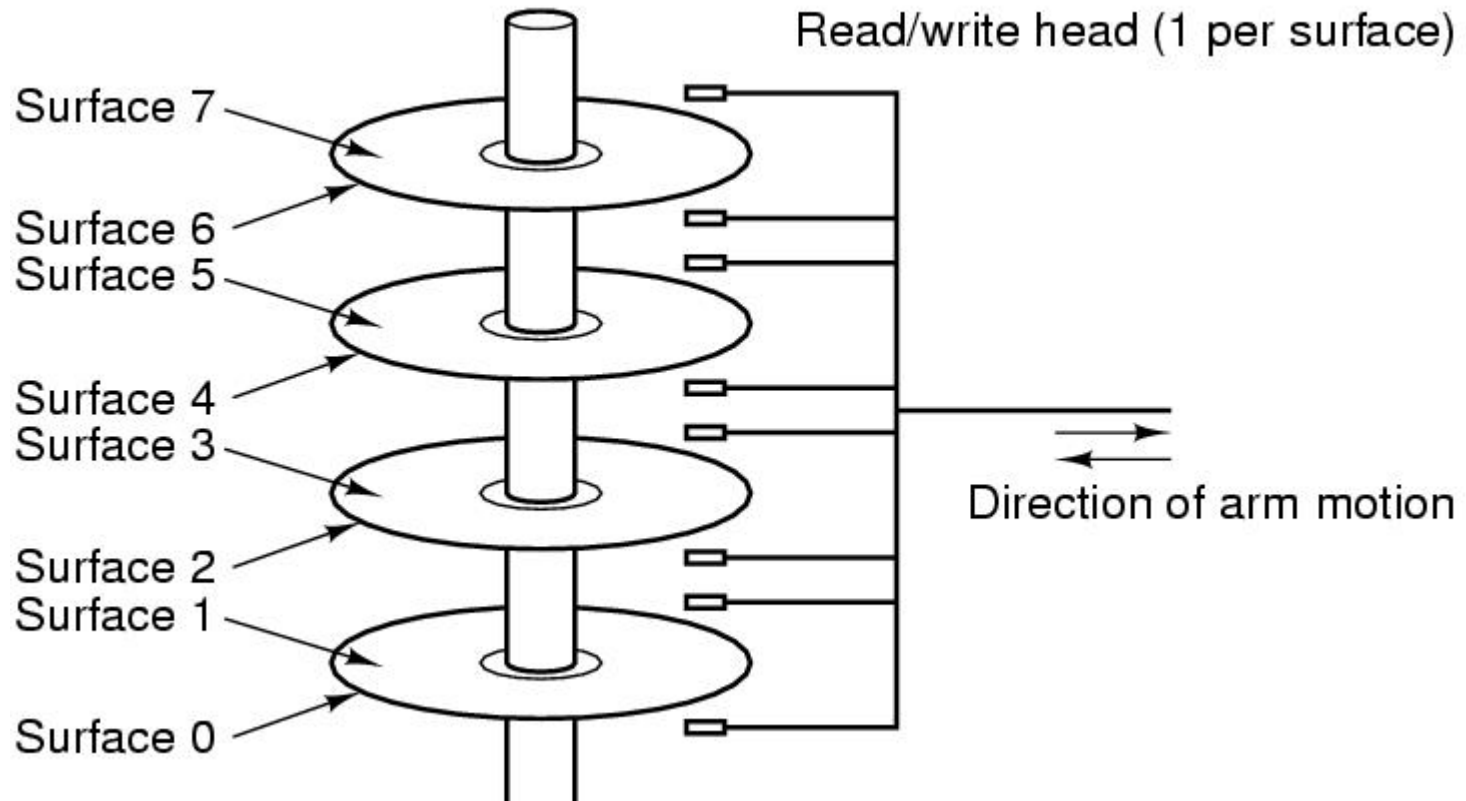
# Memory

---

Questions when dealing with cache:

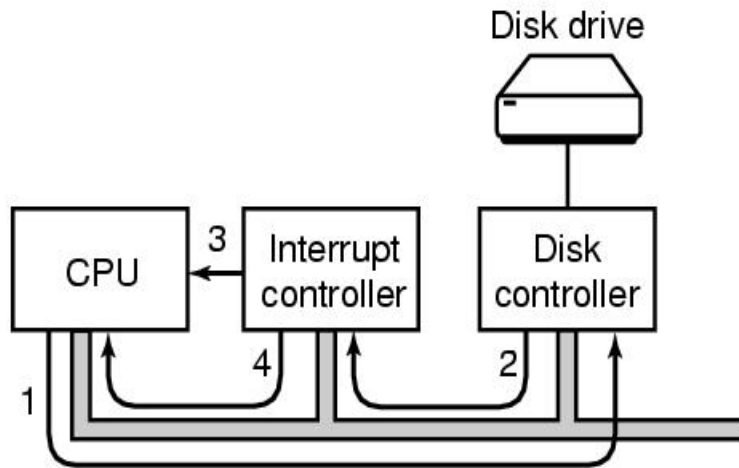
- When to put a new item into the cache.
- Which cache line to put the new item in.
- Which item to remove from the cache when a slot is needed.
- Where to put a newly evicted item in the larger memory.

# Disks

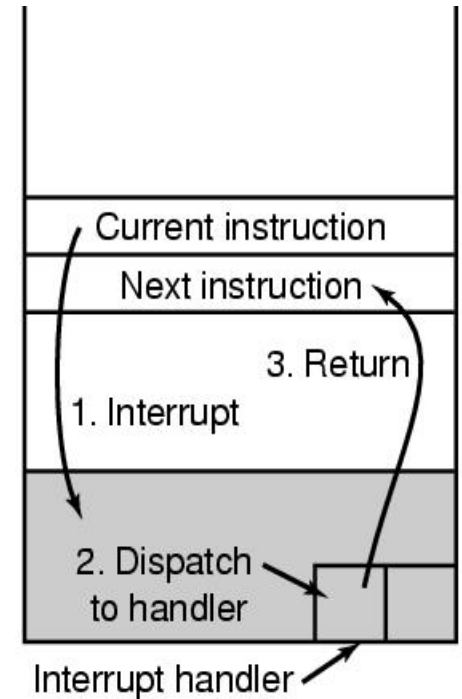


Structure of a disk drive.

# I/O Devices



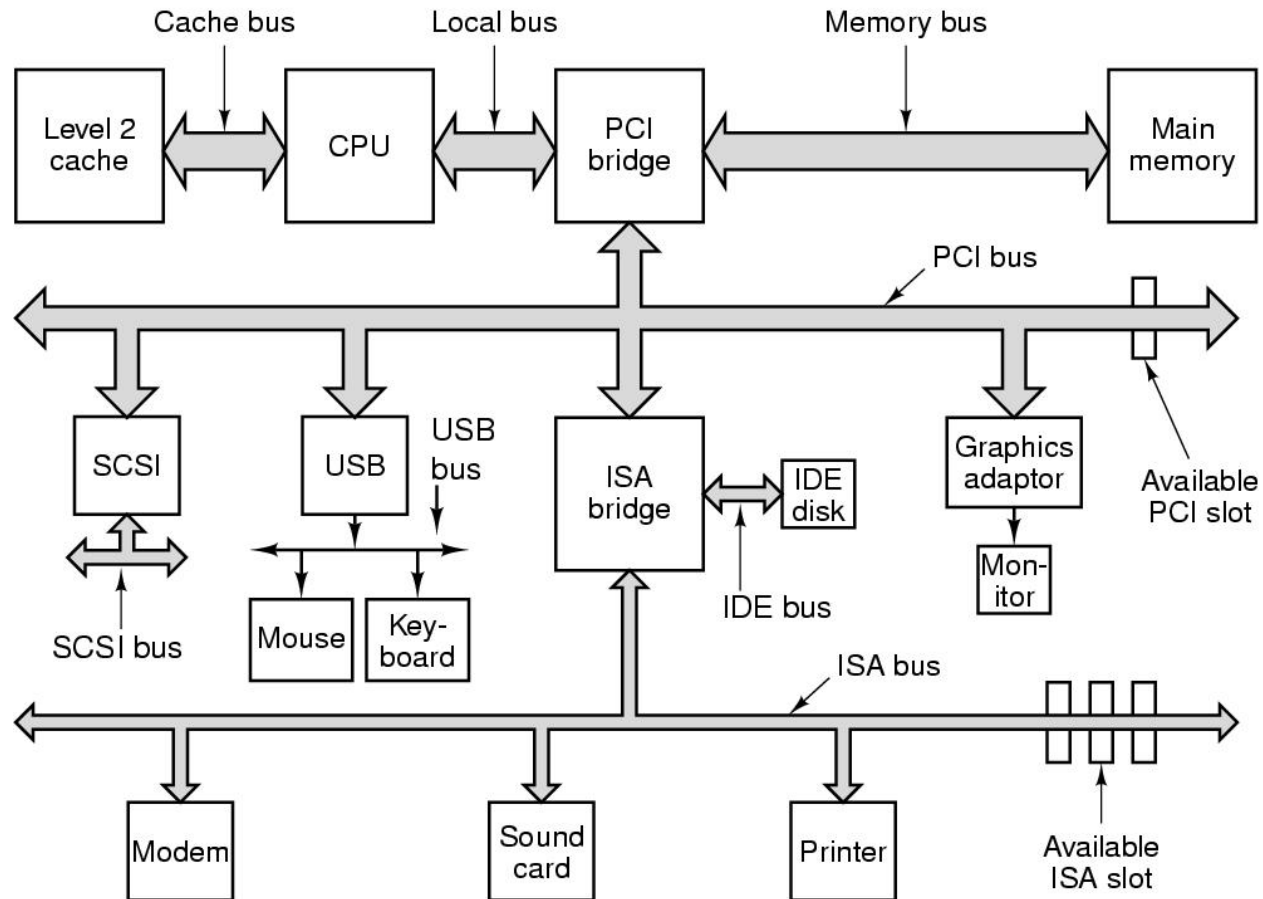
(a)



(b)

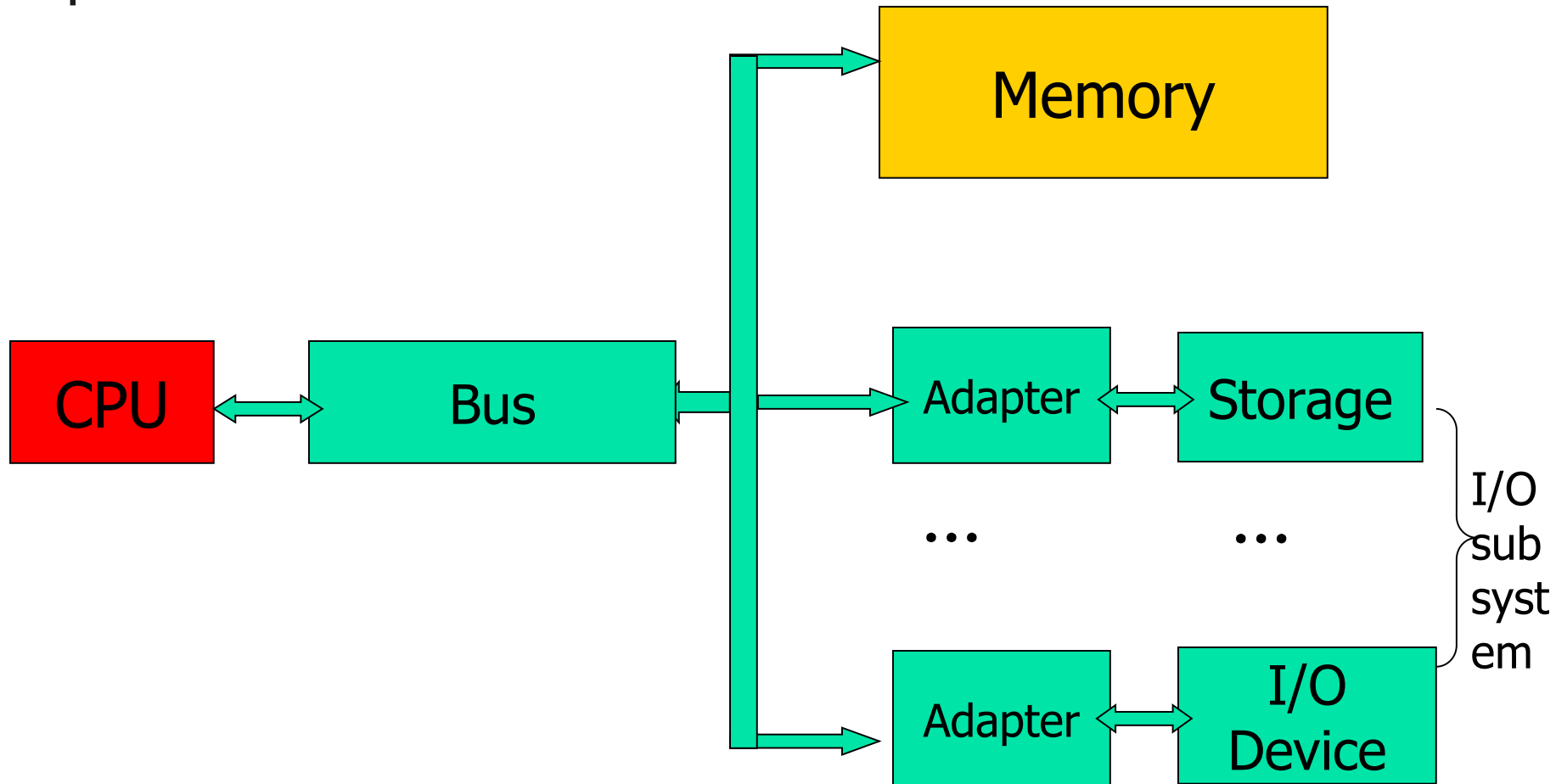
(a) The steps in starting an I/O device and getting an interrupt.

# Buses



The structure of a large Pentium system

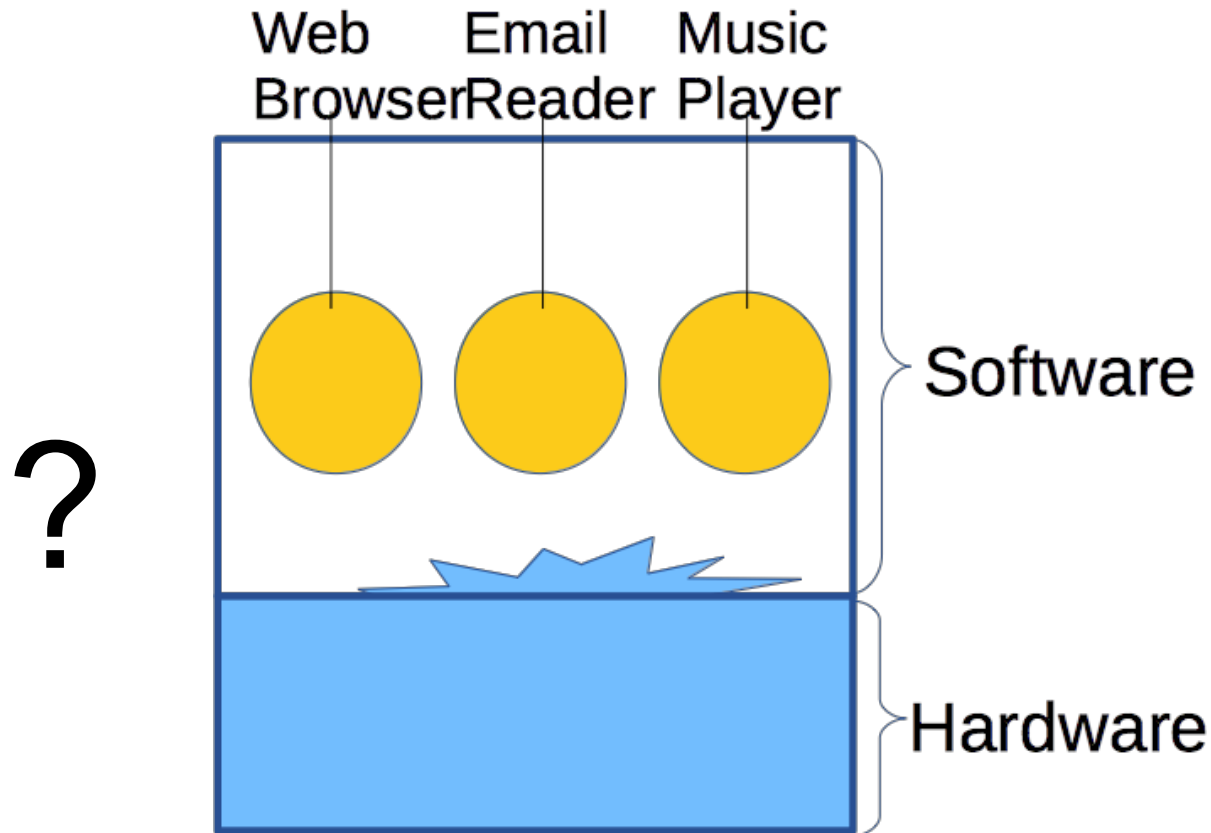
# Computer System:Hardware



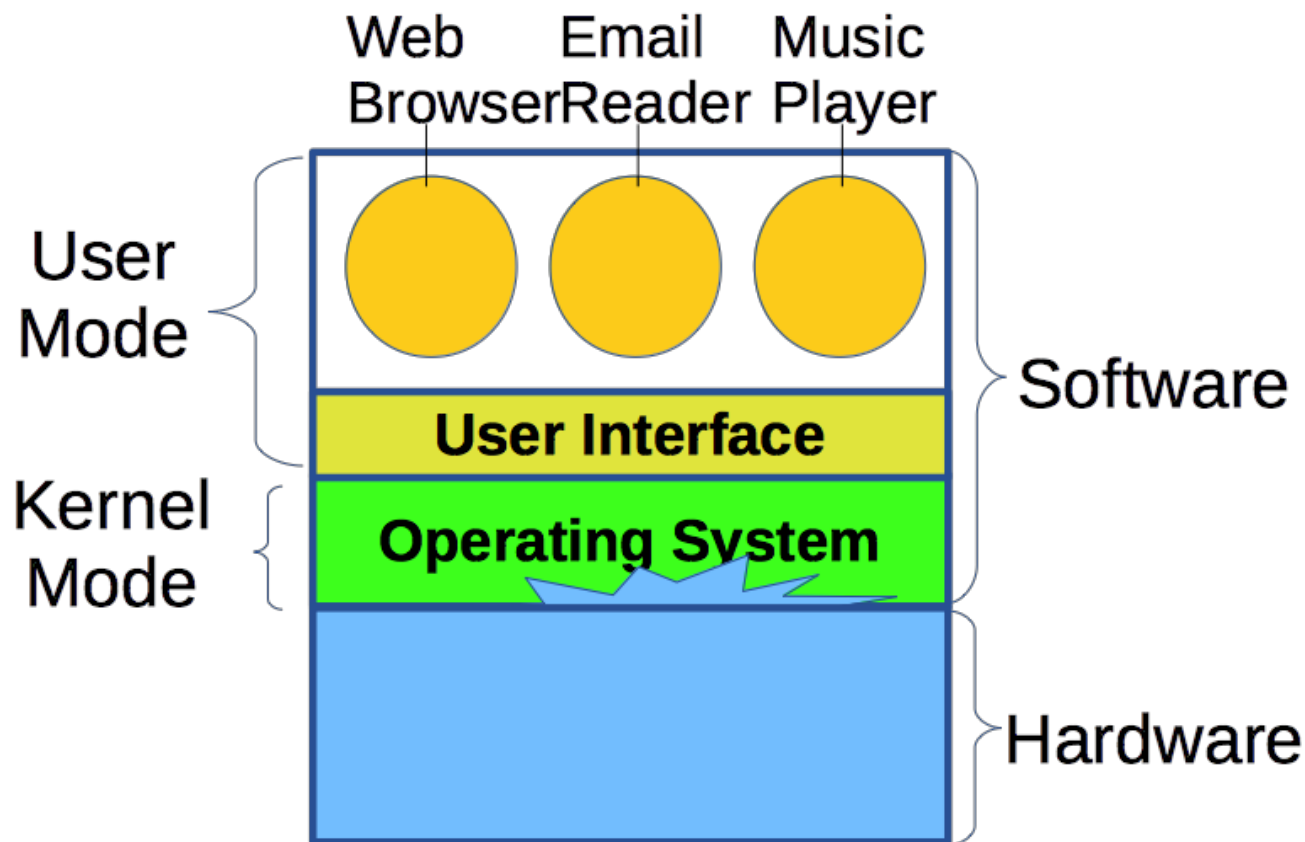




# Layers of Computer System



# Layers of Computer System





---

# “Operating System”



# Basic Services of OS

---

- Program Creation
- Program Execution
- Access to I/O Devices
- Controlled Access to Files
- System Access
- Error Detection and Response
- Accounting



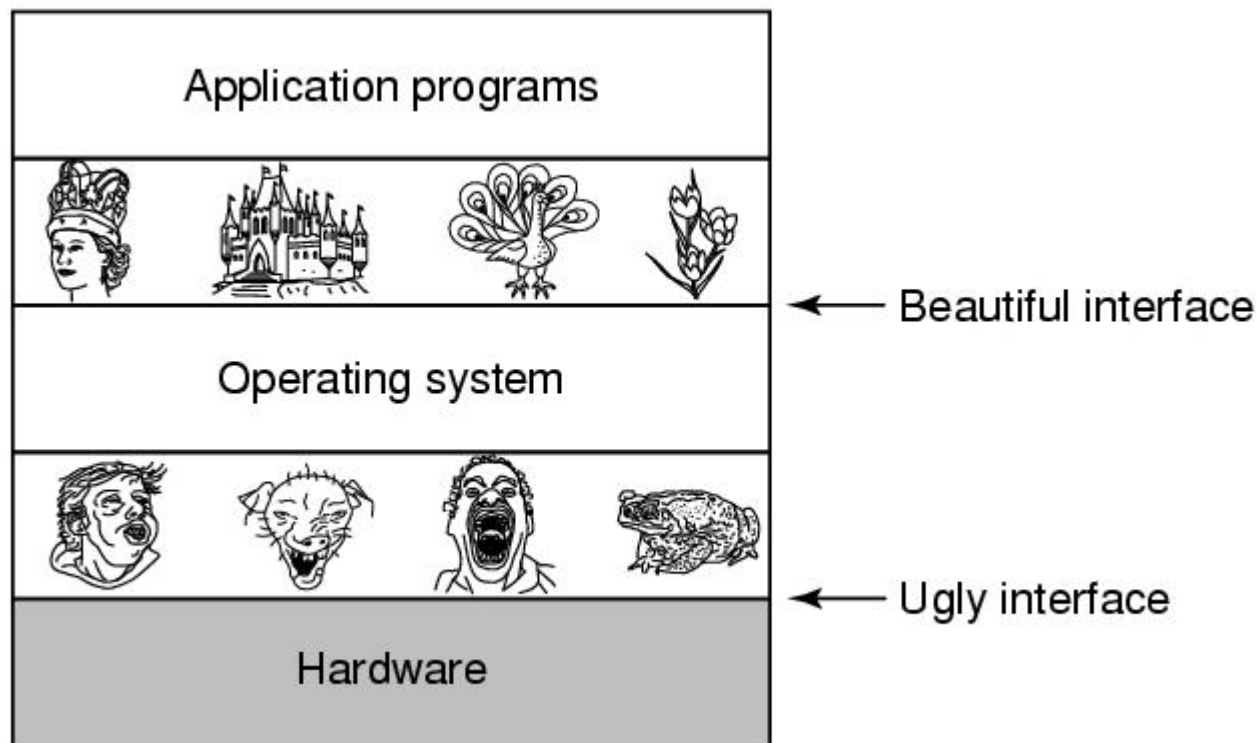
# What's an Operating System?

---

- [http://en.wikipedia.org/wiki/Operating\\_system](http://en.wikipedia.org/wiki/Operating_system)
- software that manages computer hardware and software resources and provides common services for computer programs
- an essential component of the system software in a computer system
- Application programs usually require an operating system to function

# What's an Operating System?

- 1. The Operating System as an Extended Machine





# What's an Operating System?

---

- 2.The Operating System as a Resource Manager
  - Allow multiple programs to run at the same time
  - Manage and protect memory, I/O devices, and other resources
  - Includes multiplexing (sharing) resources in two different ways:
    - In time 时间
    - In space 空间





# What's an Operating System?

---

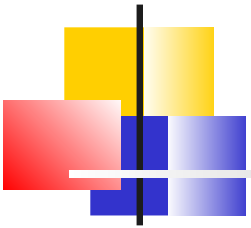
- (3).The Operating System as a Process Manager
  - Process Creation, Scheduling, Termination
- (4).The Operating System as an Extensible Service Machine
  - New Services



# Operating System Zoo

---

- Mainframe OS
- Server OS
- Multiprocessor OS
- Personal Computer OS
- Handheld Computer OS
- Embedded OS
- Sensor Node OS
- Real-time OS
- Smart Card OS



---

# History of OS



# The First Computer

---

?



# The Most Famous Modern Computer

---

- ENIAC: Electronic Numerical Integrator And Computer  
['i: niæk]
  - the first electronic general-purpose computer
  - **a programmable computer**
  - Electronic: Vacuum Tubes
- Numerical: **Binary**
- It cost almost \$500,000 (approximately \$6,000,000 today)
- ENIAC contained 17,468 vacuum tubes\* 真空电子管 , 7,200 crystal diodes 晶体发光二极管 , 1,500 relays, 70,000 resistors 电阻 , 10,000 capacitors 电容 and around 5 million hand-soldered joints
- It weighed more than 30 short tons (27 t), was roughly 8 by 3 by 100 feet (2.4 m × 0.9 m × 30 m), took up 1800 square feet (167 m\*m), and consumed 150 kW of power

# Vacuum Tubes

---

- Vacuum Tubes
  - Lee De Forest, 1906
  - Two States



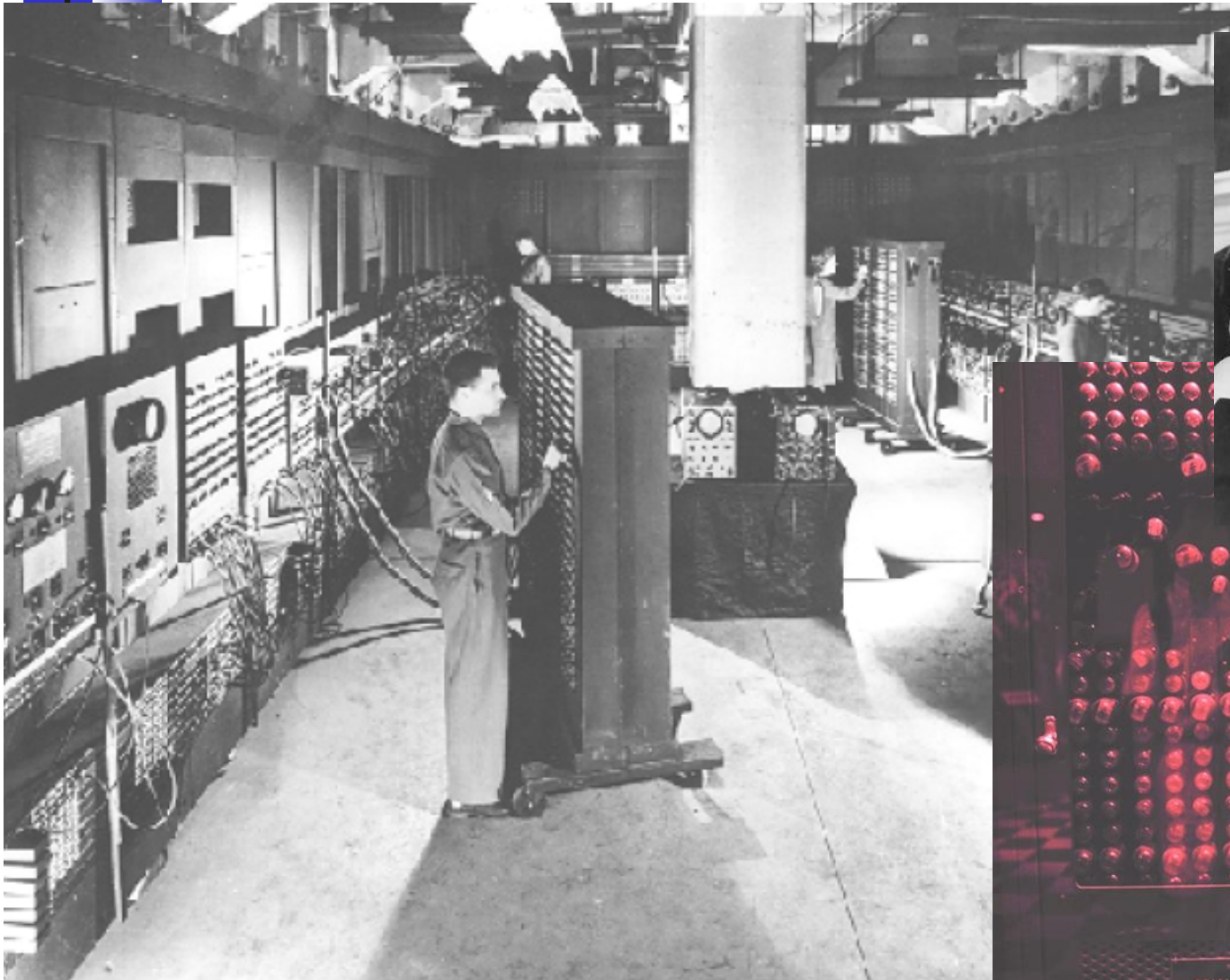


# The Most Famous Modern Computer

---

- ENIAC was initially designed to calculate artillery firing tables for the United States Army's Ballistic Research Laboratory
- It had a speed of one thousand times that of electro-mechanical machines
- On July 29, 1947, it was turned on and was in continuous operation until 11:45 p.m. on October 2, 1955
- ENIAC was conceived and designed by John Mauchly and J. Presper Eckert of the University of Pennsylvania

# ENIAC





# John Von Neumann

- John von Neumann: 1903 ~ 1957
  - a Hungarian and later American pure and applied mathematician, physicist, inventor, polymath, and polyglot. He made major contributions to a number of fields, including mathematics, physics, economics, computing (Von Neumann architecture, linear programming, self-replicating machines, stochastic computing), and statistics.
  - a pioneer of the application of operator theory to quantum mechanics, in the development of functional analysis, a principal member of the Manhattan Project and the Institute for Advanced Study in Princeton, and a key figure in the development of game theory and the concepts of cellular automata, the universal constructor, and the digital computer
  - Von Neumann's mathematical analysis of the structure of self-replication preceded the discovery of the structure of DNA
- Von Neumann architecture\*



# Colossus

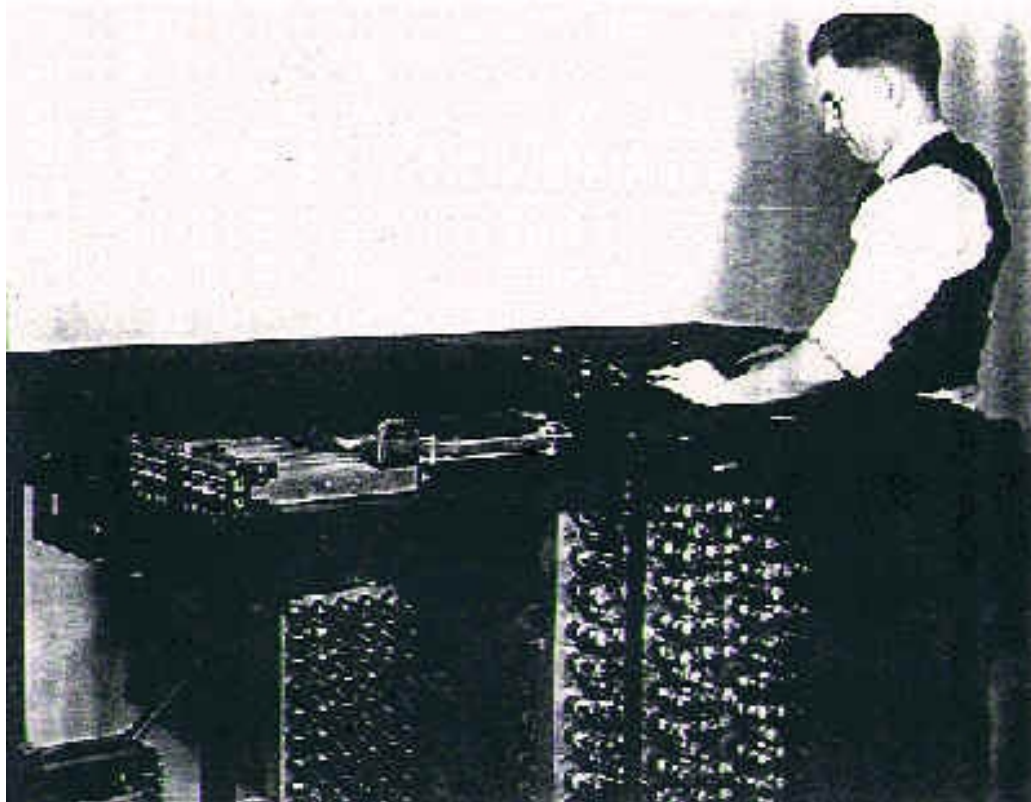
## ■ Colossus

- the world's first electronic digital computer that was programmable
- developed for British codebreakers during World War II to help in the cryptanalysis of the Lorenz cipher.
- designed by the engineer Tommy Flowers
- The prototype, Colossus Mark 1, was shown to be working in December 1943 and was moved to Bletchley Park by 5 February 1944
- An improved Colossus Mark 2 that was designed to quintuple the speed, first worked in January 1944, just in time for the Normandy



# ABC

- ABC: Atanasoff-Berry Computer
  - 1939, John Vincent Atanasoff
  - The First Automatic Electronic Digital Computer





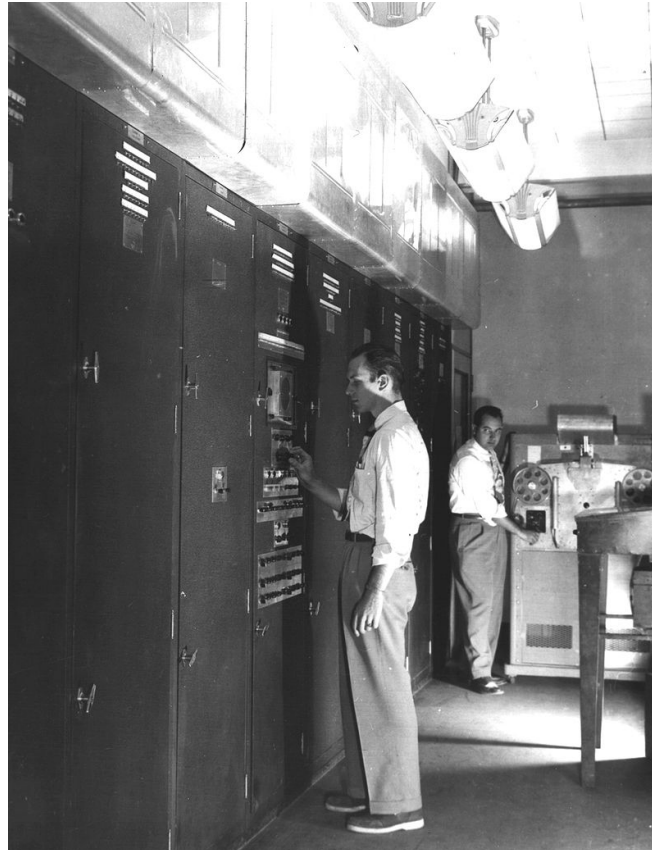
# ABC: Atanasoff Berry Computer

---

- John Vincent Atanasoff and Clifford E. Berry
- [http://www.ieee.org/web/aboutus/history\\_center/atanasoff.html](http://www.ieee.org/web/aboutus/history_center/atanasoff.html)
  - John Vincent Atanasoff conceived basic design principles for the first **electronic-digital** computer in the winter of 1937 and, assisted by his graduate student, Clifford E. Berry, constructed a prototype here in October 1939.
  - It used **binary numbers**, direct **logic for calculation**, and a **regenerative memory**. It embodied concepts that would be central to the future development of computers.
  - Atanasoff wrote most of the concepts of the first modern computer on the back of a cocktail napkin.
  - in late 1939, John V. Atanasoff teamed up with Clifford E. Berry to build a prototype. They created the first computing machine to use electricity, vacuum tubes, binary numbers and capacitors.
  - The final product was the size of a desk, weighed 700 pounds, had over 300 vacuum tubes, and contained a mile of wire. It could calculate about one operation every 15 seconds, today a computer can calculate 150 billion operations in 15 seconds.

# The Father of Modern Computer

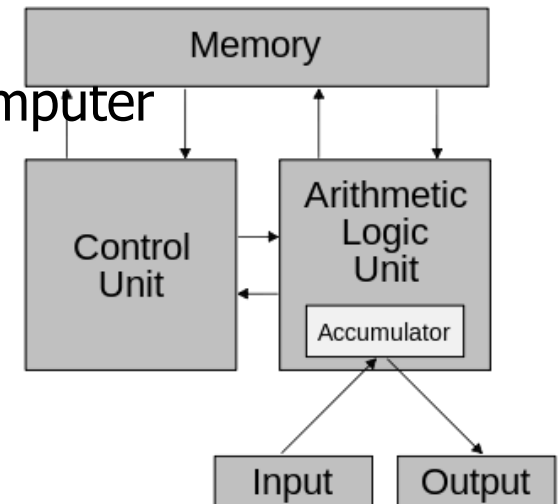
- Von Neumann architecture
- Case: In Ballistic Research Laboratory
  - EDVAC (Electronic Discrete Variable Automatic Computer)



# Von Neumann architecture

## 冯诺依曼架构式计算机

- Von Neumann Model, Princeton Model
  - This describes a design architecture for an electronic digital computer with parts consisting of **a processing unit** containing an arithmetic logic unit and processor registers, a control unit containing an instruction register and program counter, **a memory** to store both data and instructions, **external mass storage**, and **input and output** mechanisms.
  - The meaning has evolved to be any **stored-program** computer 存储程序计算机 in which an instruction fetch and a data operation cannot occur at the same time because they share **a common bus**.
  - advancement over ENIAC etc.,
  - EDVAC: Electronic Discrete Variable Automatic Computer
  - the Von Neumann bottleneck





# Evolution of An OS

---

- Maximization of resource utilization
- Hardware upgrades plus new types of hardware
- New Services
- Fixes
- User Experience





# History of Operating Systems

---

- First generation 1945 - 1955
  - vacuum tubes, plug boards
- Second generation 1955 - 1965
  - transistors, batch systems
- Third generation 1965 – 1980
  - ICs and multiprogramming
- Fourth generation 1980 – present
  - Personal computers
- Fifth generation 1990 – present
  - Mobile computers



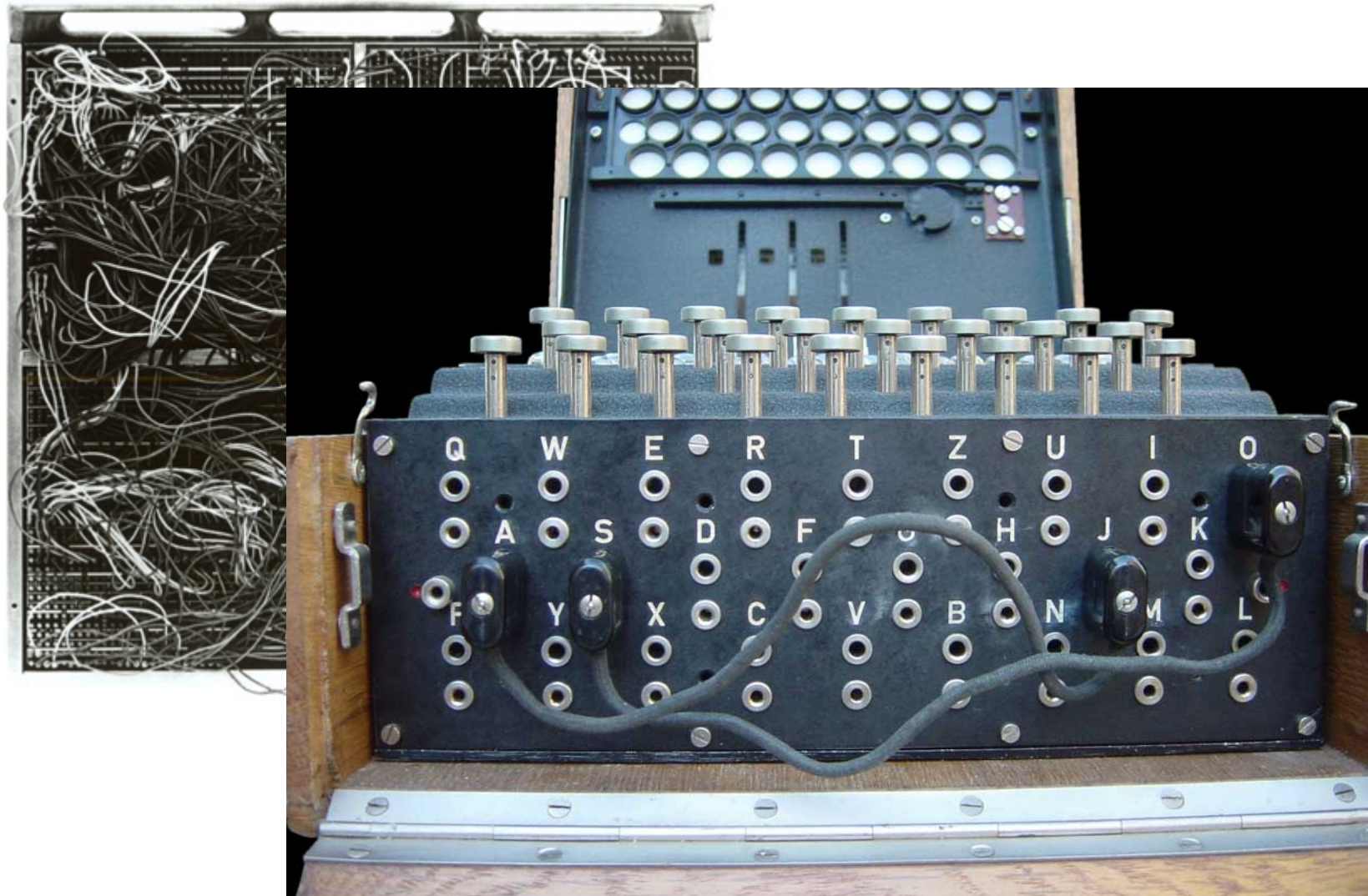


# History of OS: prehistory

---

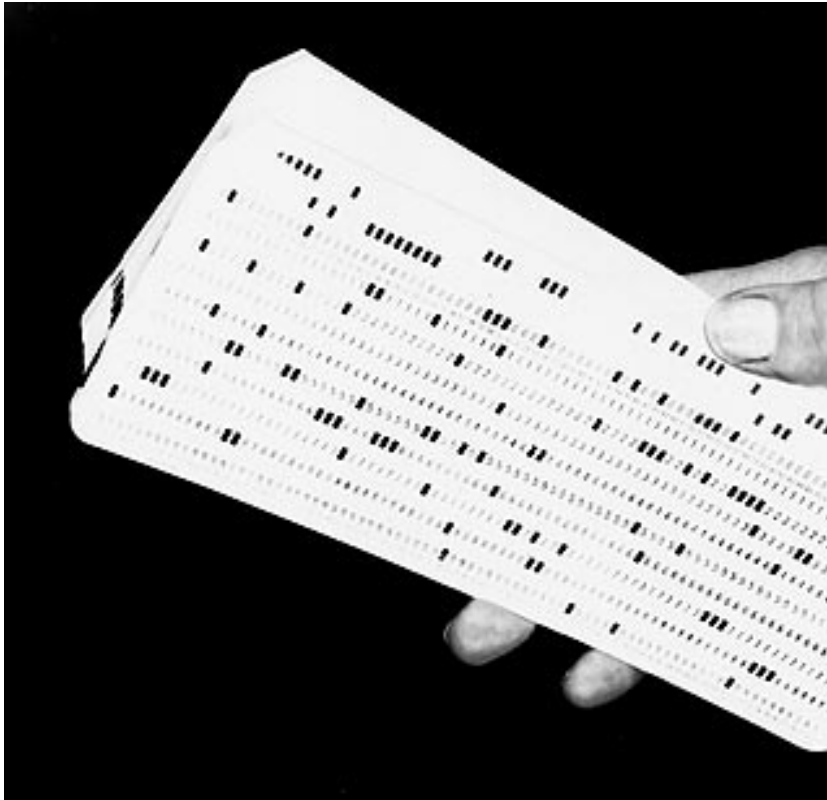
- Vacuum Tubes
- Plugboard
- No OS
- Machine Language

# Plugboard



# punched cards

- punched cards, Herman Hollerith, 1890



# History of OS: batch system

- Second Generation, 1955~1965
- Transistors 晶体管 and batch system
  - Transistor: 1947, John Bardeen, Walter Brattain, and William Shockley
  - Mainframes: IBM1401- > IBM7094
    - IBM7094: good at numerical calculations
    - IBM1401: business
  - Tape
  - Assembly Language, FORTRAN Math Language



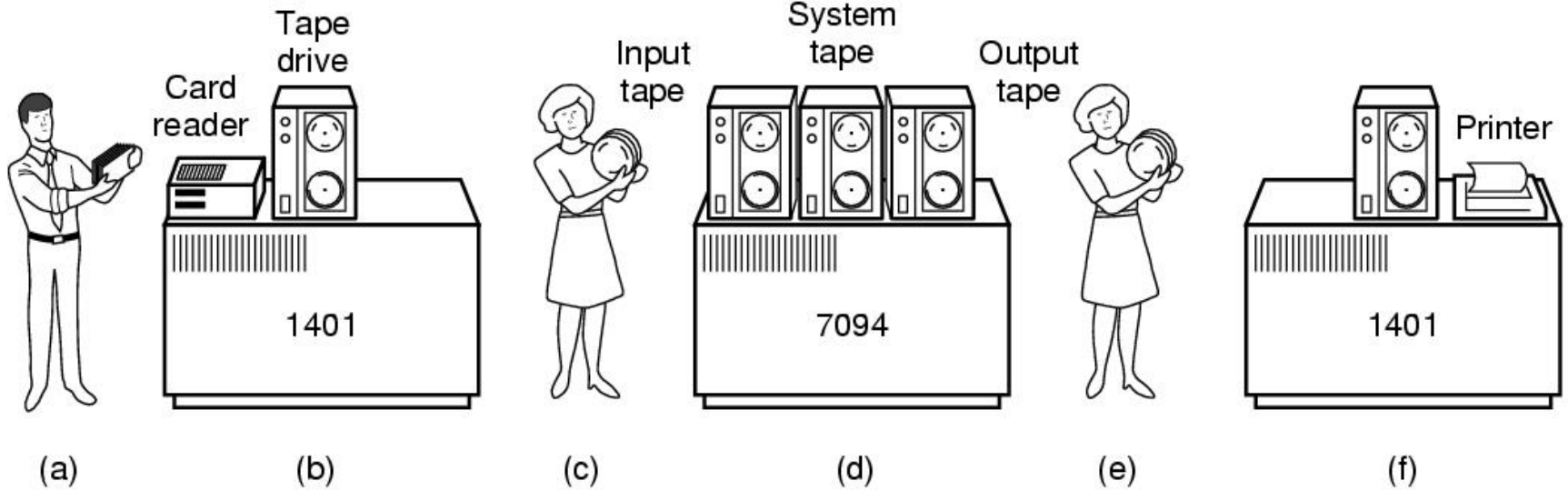


# History of OS: batch system

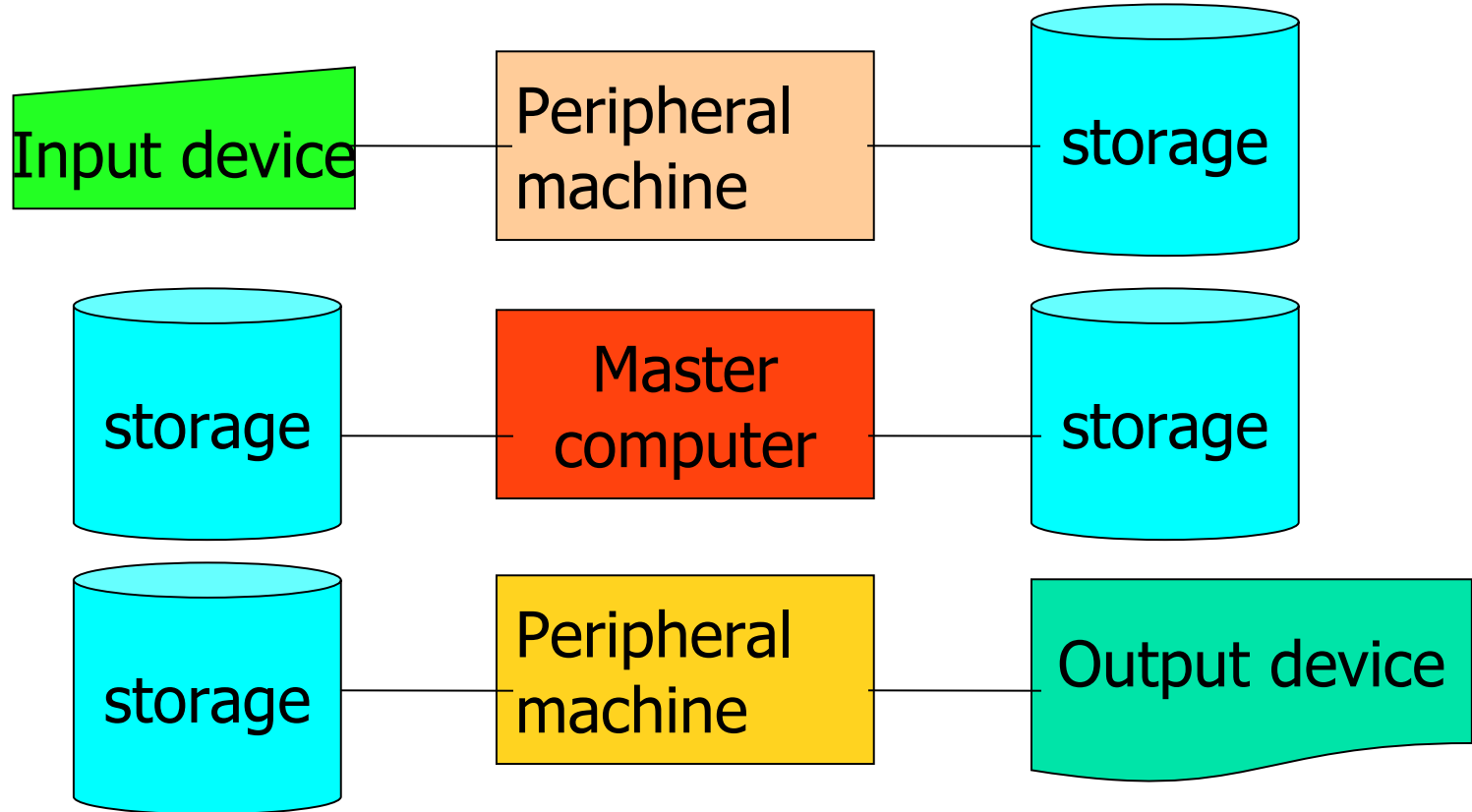
---

- Second Generation, 1955~1965
- Transistors and batch system
  - (cont.,)
  - OS
    - FORTRAN Monitor System(FMS)
    - IBSYS(IBM7094 OS)
  - Job
  - off-line
  - single batch system

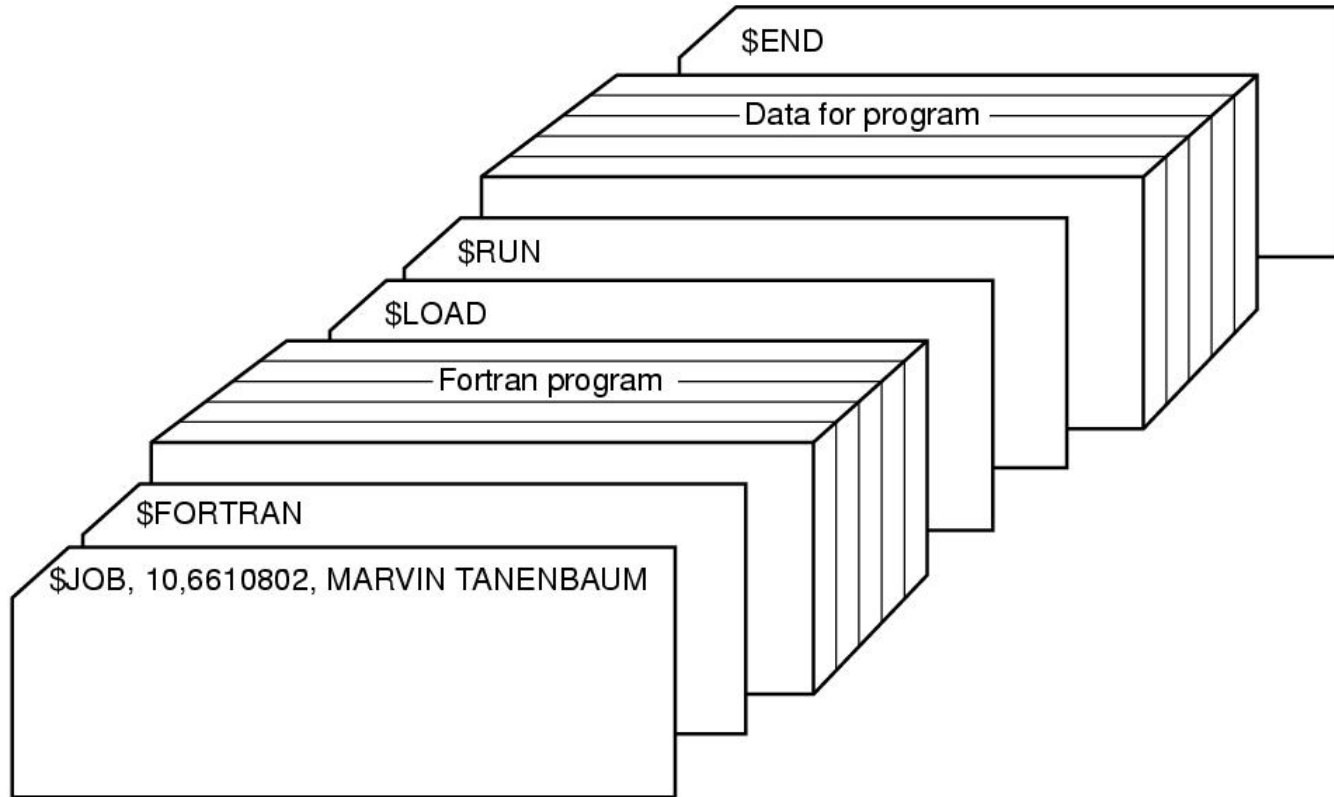
# Off-Line I/O



# Off-Line I/O



# Single Batch System



Structure of a typical FMS job.



# History of OS: time sharing system

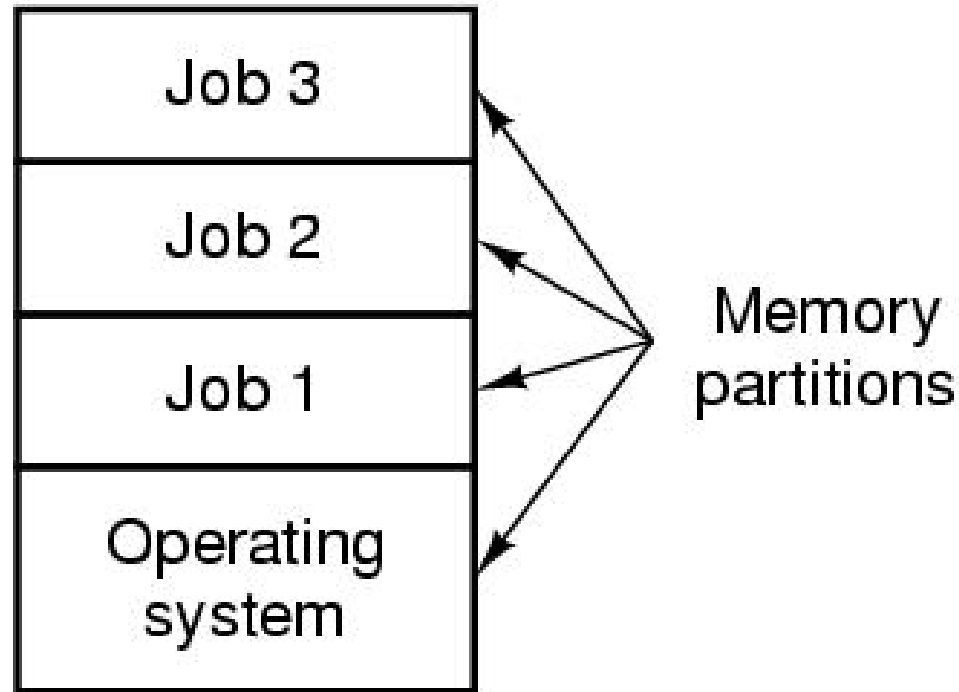
- The Third Generation, 1965~1980
- ICs and Multiprogramming
  - ICs: Integrated Circuits
    - Jack Kilby, Robert Noyce
  - Computer Architecture
    - IBM System/360, 370, 4300, 3080, 3090
- OS/360: Fred Brooks
- Multiprogramming\*
- Spooling\*
- timesharing: CTSS, Corbato(1962, MIT)
- PDP-1: Small Computer
- MULTICS(MULTiplexed Information and Computing Service
  - 1965, MIT, Bell Lab, GE: GE-635, DPS8
  - computer utility
- UNIX: Single MULTICS, Ken Thompson(Bell Lab, PDP-7)





# Multi-programming

---



A multiprogramming system with three jobs in memory



# Multi-programming

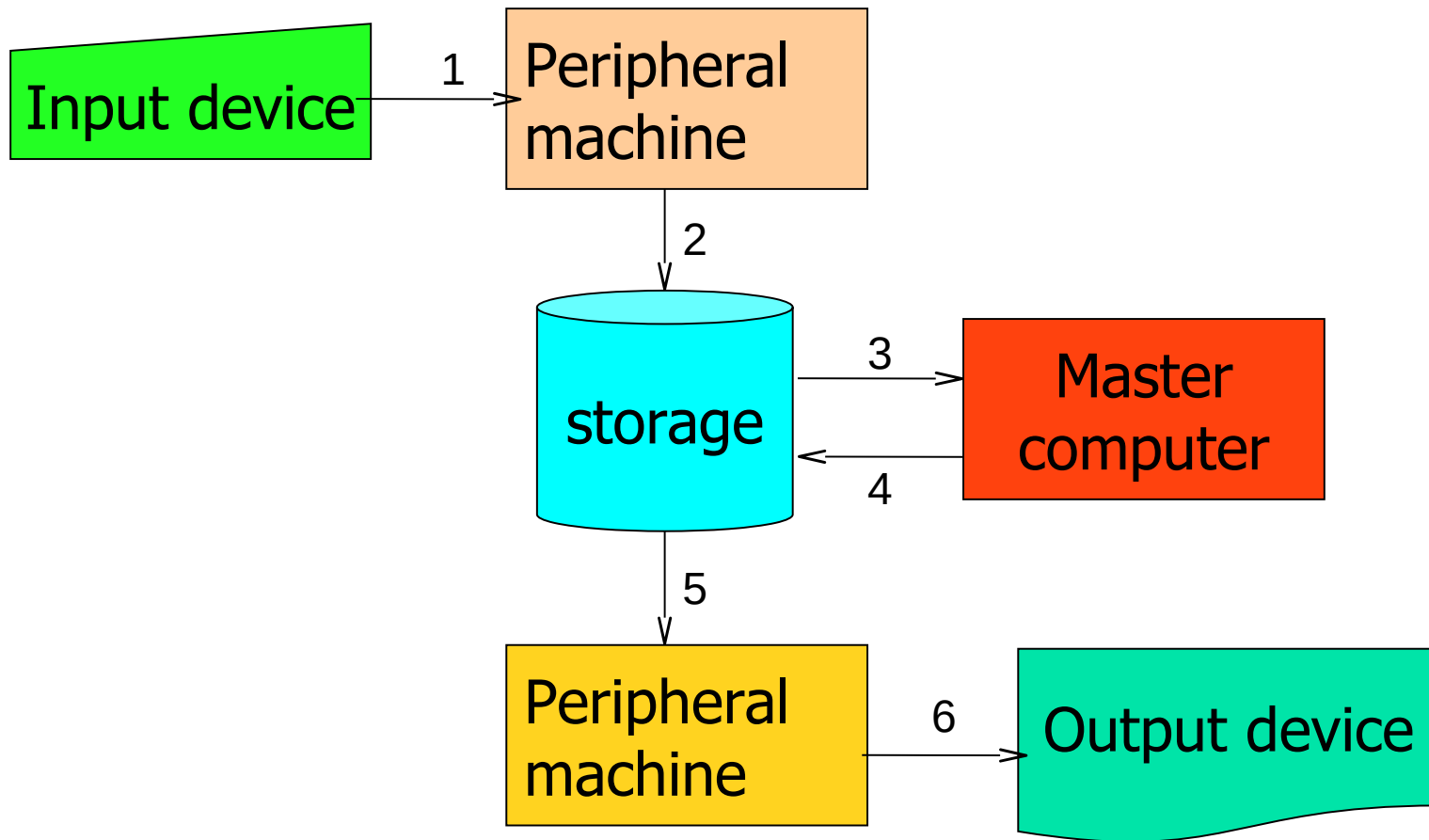
---

- Multiprogramming

- Multitasking is a method where multiple tasks (also known as processes) are performed during the same period of time – they are executed concurrently (in overlapping time periods, new tasks starting before others have ended) instead of sequentially (one completing before the next starts)
- The tasks share common processing resources, such as central processing units (CPUs) and main memory

# SPOOLing 假脱机

- Simultaneous Peripheral Operating On-line





# History of OS: modern

---

- Hardware

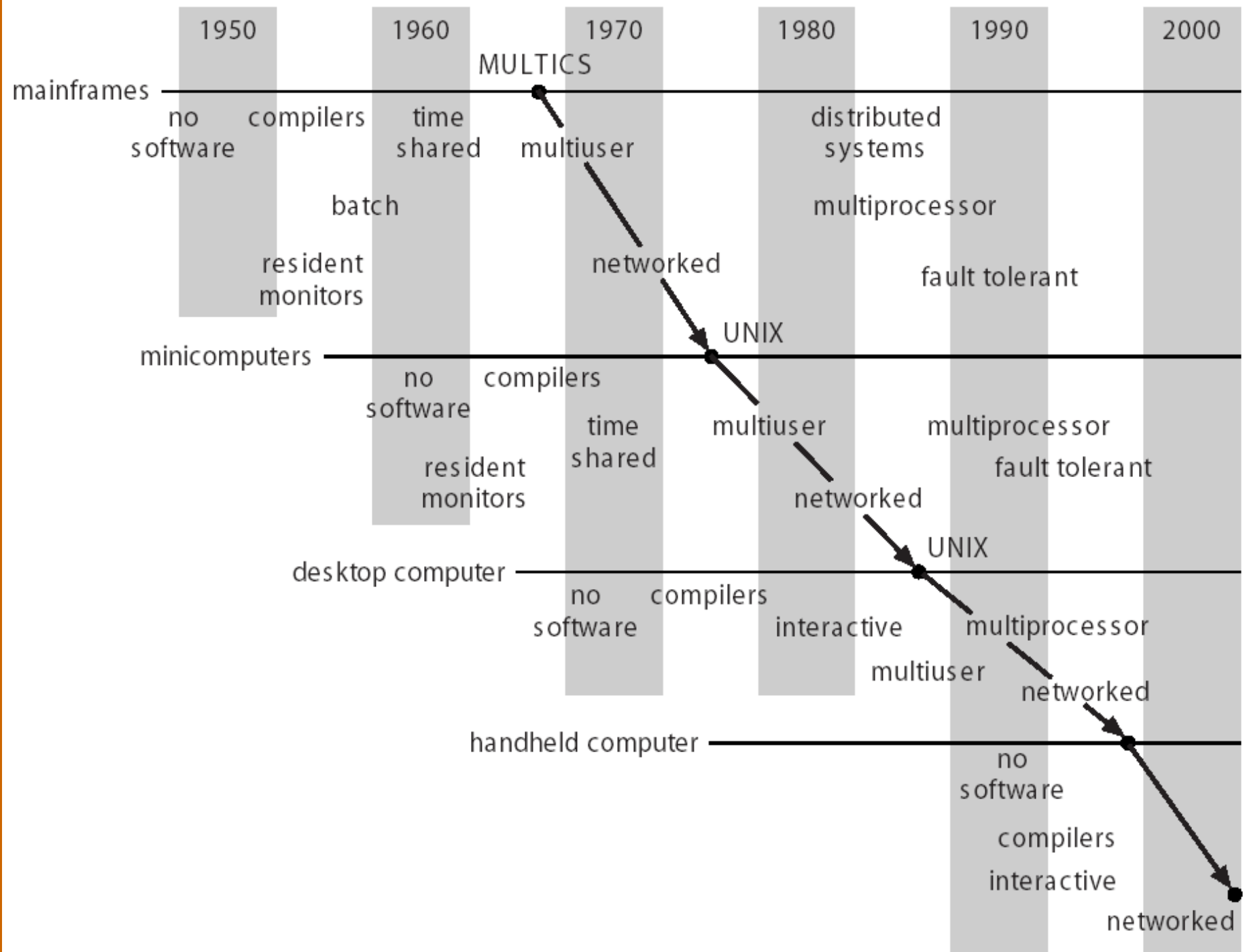
- 32-bit x86-based PCs, Compaq Alpha AXP, Sun SPARC, UltraSPARC, Motorola 68000, PowerPC, PowerPC64, ARM, Hitachi SuperH, Cell, IBM S/390, MIPS, HP PA-RISC, Intel IA-64, DEC VAX, AMD x86-64, AXIS CRIS, Xtensa, Tiler TILE, AVR32 and Renesas M32R



# History of OS: modern

---

- The Fourth Generation: 1980~
  - LSI (Large Scale Integration) circuits, chips technology
  - Unix\*
  - Intel 80x86\*
  - Desktop OS for Personal Computer
    - CP/M, DOS, ...
  - Network OS
  - Distributed OS
  - GUI (Graphical User Interface), user friendly
    - X-Window System





# History of OS: modern

---

- The Fifth Generation: 1990~
  - Handheld phone : 1970s
  - PDA (Personal Digital Assistant): 1990, Nokia
  - Smartphone: 1997, Ericsson
  - Symbian OS
  - RIM's Blackberry OS
  - Iphone: Apple's iOS
  - Android
  - Windows Phone





# Summary

---

- Computer System
- Operating System
- Operating System Zoo
- Operating System History



---

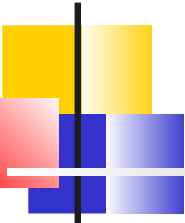
Q&A?



# Courseware & Labs

---

<https://github.com/albertleecn/osplab>

[illegible]