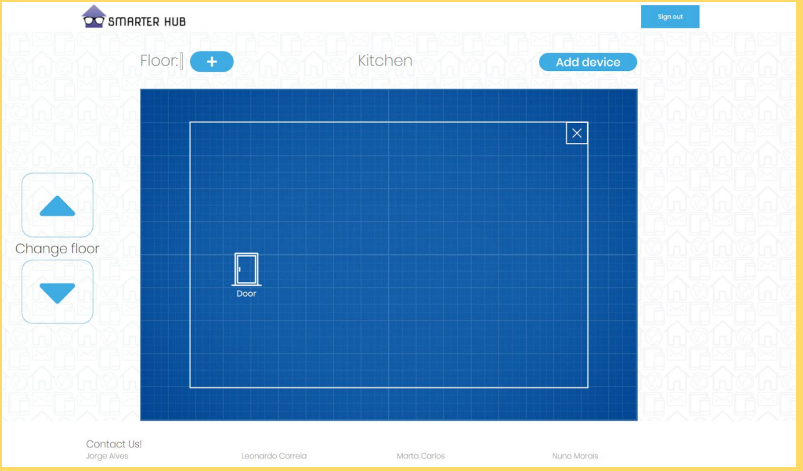
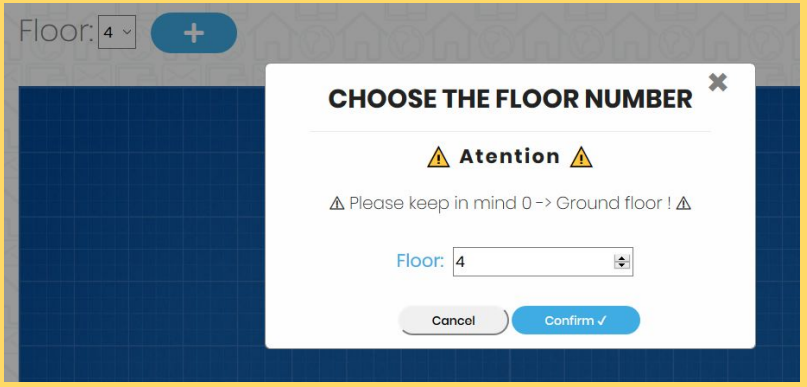
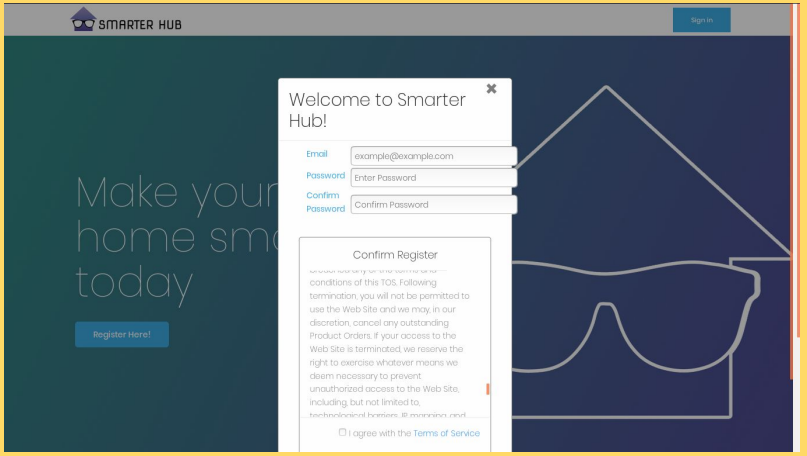
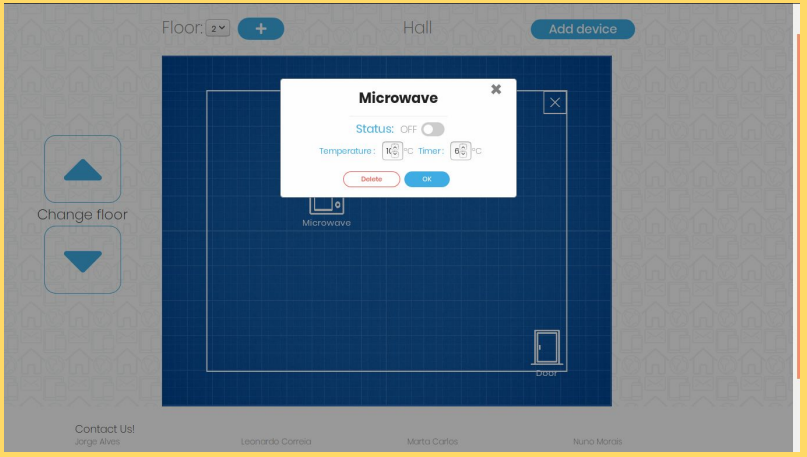
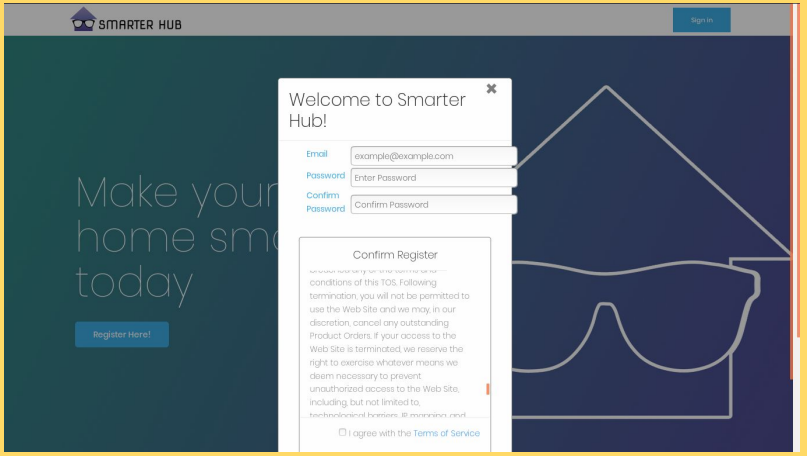
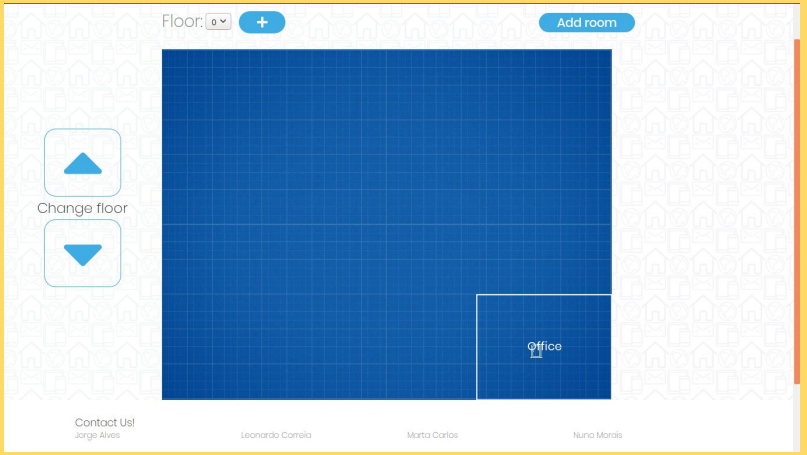
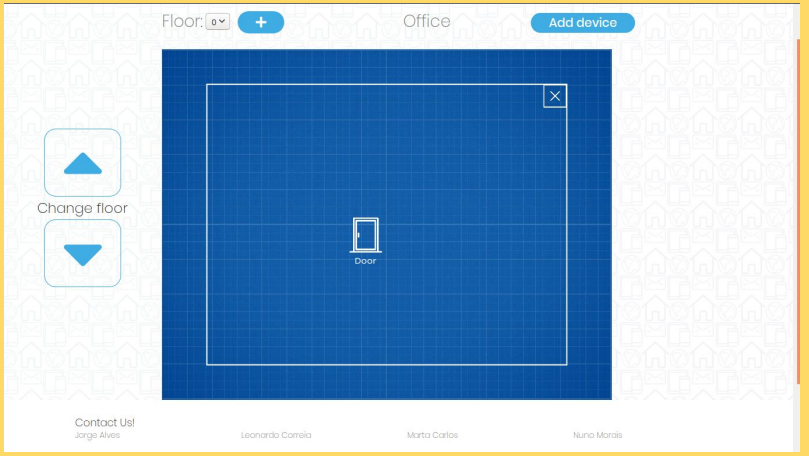
Nº	Problem	Heuristic	Description	Severity	Solution	Screenshot
1	Hard to understand how to return to the “Home View”	User Control & Freedom	The “X” on top relates to deleting or erasing something. Some of us didn’t know where to click to leave this “Room View”	Minor	Change the icon to an arrow, as it relates to “going back” better than a cross	
2	Option to add already existent floor or a floor without one beneath it	Error Prevention	The Input Field lets the user freely choose the floor number to add. This can lead to the user picking an already existent floor or one without any beneath it	Cosmetic	Instead of an Input Field, force the user to add a floor above the last one they added.	

3	Register button missing or out of screen bounds (not scrollable popup)	Discoverability	The register account popup is either missing the “Register confirmation” button or the popup isn’t scrollable so it isn’t accessible.	Major	Either make the button static (sticky to the bottom of the popup) or make the popup itself scrollable	
4	Values are being overlapped with dials	Aesthetics	The arrow keys to increase temperature are overlapping the inserted value, making it hard to distinguish certain numbers.	Minor	Either make the input box wider or make the arrow keys to stick to the right of the box	

5	Input boxes sticking out	Aesthetics	The input boxes for this popup form are sticking out making the interface slightly less pleasing	Low	Resize the input boxes	
6	Not being able to remove a floor	Autonomy	After adding a floor, there is no option to remove it	Major	Add a button to remove the currently selected floor with a confirmation	

7	Not being able to remove a division	Autonomy	After adding a division, there is no option to remove it	Major	Either allow the user to remove the division while it is selected or add a “trash can” to the mesh and allow a “drag to delete” action