《移动应用软件开发》实验报告

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实验题目		扑克牌计算 24 点 APP						
实验时间	2023. 10. 22		实验地点		DS1401			
学年学期	2023-2024(1)		实验性质	□骀	证性 ■词	设计性	□综合性	

一、实验目的

- 1. 本次实验的目的是掌握开发工具的基本操作,了解所开发 APP 项目的基本结构。掌握常用组件和布局的使用。开发平台 HarmonyOS,Android,iOS,原生开发,三选一。
- 2. 设计完成一个 APP 开发: 扑克牌计算 24 点。
- 3. 抄袭计 0 分。

二、实验项目内容

已知一副扑克牌有 54 张,去除大王和小王,剩余 52 张。在其中抽取 4 张牌,利用加减乘除进行计算得到 24,除法必须能够除尽。编写程序从一副扑克牌,选择 4 张,进行计算是否能得到 24。如果可以,排序列出可能的计算表达式,可能有多种计算形式。

评分点: (1) 在界面上显示出 52 张扑克牌。 (2) 通过点击的方式选出 4 张扑克牌并放置在界面某一个地方,位置自己确定。 (3) 如果可以计算出 24, 排序列出可能的计算方式, 并显示在界面上, 如果不能算出, 请提示。 (4) APP 界面自行设计, 至少包含两个界面。 (5) 界面美观度, 功能完整度, 扩展性功能, 程序稳定性。

提交: (1)本实验报告, (2)源代码压缩文件 zip, (3)软件演示的 MP4 视频,视频大小不超过 20M,视频请在**搜狗浏览器**测试能否正常播放。注意源代码加注释。注意文件名称的规范性。文件名:组号-学号姓名 1.doc,组号-学号姓名 1.zip,组号-学号姓名 1.mp4。三个文件分别提交。

三、实验过程或算法(写明设计思想、程序的结构、功能关系图、类的说明和类之间的关系图、程序主要执行流程图,最后是核心源代码,截图等) 1. 设计思想

在界面设计上,设计了 24 点游戏的主界面和游戏界面。主页面用于游戏介绍和进入游戏界面,设计了开始游戏按钮。在游戏界面种,将 52 张扑克牌按照 4 种花色,通过 RelativeLayout 布局横向排列,分布在中上方。并设计 4 张待选卡牌,用于保存用户选择的卡牌。同时设计了"重试"和"计

算"按钮,辅助用户的点击操作。

在逻辑设计上,创建 calculate24 类,使用了穷举搜索和回溯的算法计算给定 4 个数字 24 点表达式,返回所有的表达式列表。在 MainActivity 类中定义了"开始游戏按按钮"的点击事件。在 game 类中,分别定义了 52 张卡牌、4 个待选位置以及 2 个操作按钮的点击事件。

2. 程序结构

myApplication 中包含了 calculate24, game, MainActivity 三个 java 类

- java
 - ∨ Image: Value of the valu
 - alculate24
 - game
 - MainActivity

drawable 中包含了 52 张卡牌图片以及其他设计图片和设计文件

- drawable
 - back.jpg
 - abutton drawable.xml
 - ardselect.png
 - 🖆 club1.png
 - club10.png
 - dub11.png
 - club12.png
 - dub13.png
 - club2.png

layout 中包含了 activity_game. xml 和 activity_main. xml 两个设计界面

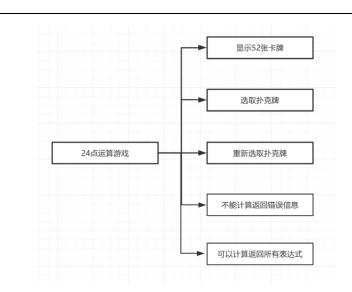
- layout
 - activity_game.xml
 - activity main.xml

values 中包含了 colors. xml 和 strings. xml 以及 themes 信息



- 🚜 strings.xml
- > Image: themes (2)

3. 功能关系图

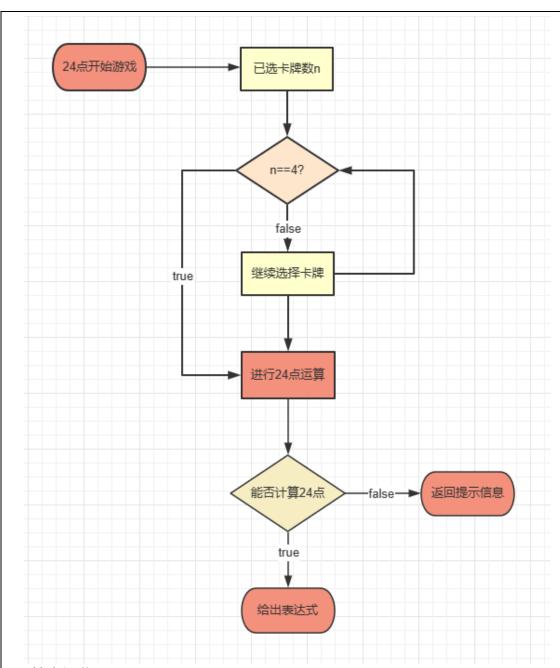


4. 类的说明

calculate24: 用于对给定的 4 个数字计算 24 点,采用穷举和回溯算法 MainActivity: 定义了"开始游戏"按钮的点击事件,跳转到游戏界面 game: 定义了 4 个待选位置的数值和 24 张卡牌的点击事件,根据待选位置的数量,在点击卡牌时判断是否改变待选位置的数值和对应的图片资源;定义了"重试"按钮的点击事件,用于清空当前待选位置并还原图片资源;定义了"计算"按钮的点击事件,调用 calculate24 类计算 24 点表达式,并通过弹窗给出对应结果。

程序的 uml 图如下所示。

5. 程序主要执行流程图



6. 核心源代码

-calculate24. java

```
package com.example.myapplication;
import java.util.ArrayList;
import java.util.LinkedHashSet;
import java.util.List;

public class calculate24 {
   static final int TARGET = 24;
   static final double EPSILON = 1e-6;
   static final int ADD = 0, MUL = 1, SUB = 2, DIV = 3;
   private List<String> equations = new ArrayList<>();
```

```
public List<String> find24Expressions(int[] cards) {
       equations.clear();
       List<Double> numbers = new ArrayList<>(); // 存储操作数
       List<String> numStr = new ArrayList<>(); // 存储表达式
       for (int num : cards) {
           numbers.add((double) num);
           numStr.add(Integer.toString(num));
       solve24(numbers, numStr);
       // 表达式去重
       equations = new ArrayList<>(new LinkedHashSet<>(equations));
       return equations;
   private void solve24(List<Double> numbers, List<String> numStr) {
       if (numbers. size() == 0) {
           return;
       if (numbers.size() == 1) {
           if (Math.abs(numbers.get(0) - TARGET) < EPSILON) {
               String equation = numStr.get(0);
               equations.add(equation.substring(1, equation.length() - 1) +
"=24");
           return;
       int n = numbers.size();
       for (int i = 0; i < n; i++) {
           for (int j = 0; j < n; j++) {
               if (i != j) {
                   List<Double> newNumbers = new ArrayList<>();
                   List<String> newNumStr = new ArrayList<>();
                    for (int z = 0; z < n; z^{++}) {
                       if (z != i && z != j) {
                           newNumbers.add(numbers.get(z));
                           newNumStr.add(numStr.get(z));
```

```
for (int op = 0; op \langle = 3; op++ \rangle {
                         if (i < j \&\& op <= 1) continue;
                         if (op == ADD) {
                             newNumbers.add(numbers.get(i) + numbers.get(j));
                             newNumStr.add("(" + numStr.get(i) + "+" +
numStr.get(j) + ")");
                         } else if (op == MUL) {
                             newNumbers.add(numbers.get(i) * numbers.get(j));
                             newNumStr.add("(" + numStr.get(i) + "*" +
numStr.get(j) + ")");
                         } else if (op == SUB) {
                             newNumbers.add(numbers.get(i) - numbers.get(j));
                             newNumStr.add("(" + numStr.get(i) + "-" +
numStr.get(j) + ")");
                         } else if (op == DIV) {
                             if (Math.abs(numbers.get(j)) < EPSILON) continue;</pre>
                                 newNumbers.add(numbers.get(i) /
numbers.get(j));
                                 newNumStr.add("(" + numStr.get(i) + "/" +
numStr. get(j) + ")";
                             }
                         solve24(newNumbers, newNumStr);
                         newNumbers.remove(newNumbers.size() - 1);
                         newNumStr.remove(newNumStr.size() - 1);
                }
-game. java
package com. example. myapplication;
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.app.AlertDialog;
import android.content.DialogInterface;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageButton;
import android.widget.ImageView;
import android.widget.Toast;
import java.util.List;
public class game extends AppCompatActivity {
   // 定义四个位置的数字
   private int position1 = -1;
   private int position2 = -1;
   private int position3 = -1;
   private int position4 = -1;
   // 定义待选择位置
   private ImageButton cardSelect1;
   private ImageButton cardSelect2;
   private ImageButton cardSelect3;
   private ImageButton cardSelect4;
   private int countCard = 0; // 统计已经选择的卡牌数量
   private StringBuilder result = new StringBuilder(); // 24 点计算结果
   private void showAlertDialog() {
       AlertDialog. Builder builder = new AlertDialog. Builder(this);
       // 设置对话框标题和消息
       builder. setTitle("运算结果");
       builder.setMessage(result);
       // 设置确定按钮
       builder.setPositiveButton("确定", new DialogInterface.OnClickListener()
           @Override
           public void onClick(DialogInterface dialog, int which) {
               // 在用户点击确定按钮时执行的操作
               // 可以在这里添加你的逻辑
                                 // 已选择卡牌数量归零
               countCard = 0;
               // 四个位置的图片还原
               cardSelect1. setImageResource (R. drawable. cardselect);
               cardSelect2. setImageResource (R. drawable. cardselect);
               cardSelect3.setImageResource(R. drawable.cardselect);
```

```
cardSelect4. setImageResource (R. drawable. cardselect);
           }
       });
       // 创建并显示对话框
       AlertDialog dialog = builder.create();
       dialog. show();
   }
   @Override
   protected void onCreate(Bundle savedInstanceState) {
       super. onCreate(savedInstanceState);
       setContentView(R.layout.activity game);
       cardSelect1 = findViewById(R.id.cardselect1);
       cardSelect2 = findViewById(R.id.cardselect2);
       cardSelect3 = findViewById(R.id.cardselect3);
       cardSelect4 = findViewById(R.id.cardselect4);
       // 分别遍历不同花色的卡牌,对每个卡牌的点击赋予点击事件
       for (int i = 1; i \le 13; i++) {
           final int cardPosition = i;
           final int drawableResource = getResources().getIdentifier("club" + i,
"drawable", getPackageName());
           ImageButton cardButton =
findViewById(getResources().getIdentifier("club" + i, "id", getPackageName()));
           cardButton.setOnClickListener(new View.OnClickListener() {
               @Override
               public void onClick(View view) {
                   if (countCard < 4) {
                       countCard++: // 已选择卡牌数量增加
                       switch (countCard) {
                           case 1:
                              position1 = cardPosition; // 位置1对应的值变
为卡牌值
cardSelect1.setImageResource(drawableResource); // 待选位置1图片变为卡牌图
片
                              break;
                           case 2:
                              position2 = cardPosition;
cardSelect2. setImageResource(drawableResource);
```

```
break;
                            case 3:
                                position3 = cardPosition;
cardSelect3.setImageResource(drawableResource);
                                break;
                            case 4:
                                position4 = cardPosition;
cardSelect4.setImageResource(drawableResource);
                                break;
           });
        for (int i = 1; i \le 13; i++) {
            final int cardPosition = i;
            final int drawableResource = getResources().getIdentifier("diamond"
+ i, "drawable", getPackageName());
            ImageButton cardButton =
findViewById(getResources().getIdentifier("diamond" + i, "id",
getPackageName()));
            cardButton.setOnClickListener(new View.OnClickListener() {
                @Override
                public void onClick(View view) {
                    if (countCard < 4) {
                        countCard++;
                        switch (countCard) {
                            case 1:
                                position1 = cardPosition;
cardSelect1. setImageResource(drawableResource);
                                break;
                            case 2:
                                position2 = cardPosition;
cardSelect2.setImageResource(drawableResource);
                                break:
                            case 3:
                                position3 = cardPosition;
```

```
cardSelect3.setImageResource(drawableResource);
                                break;
                            case 4:
                                position4 = cardPosition;
cardSelect4.setImageResource(drawableResource);
                                break;
               }
           });
        }
        for (int i = 1; i \le 13; i++) {
            final int cardPosition = i;
            final int drawableResource = getResources().getIdentifier("heart" +
i, "drawable", getPackageName());
            ImageButton cardButton =
findViewById(getResources().getIdentifier("heart" + i, "id", getPackageName()));
            cardButton.setOnClickListener(new View.OnClickListener() {
                @Override
                public void onClick(View view) {
                    if (countCard < 4) {
                        countCard++:
                        switch (countCard) {
                            case 1:
                                position1 = cardPosition;
cardSelect1.setImageResource(drawableResource);
                                break;
                            case 2:
                                position2 = cardPosition;
cardSelect2. setImageResource(drawableResource);
                                break;
                            case 3:
                                position3 = cardPosition;
cardSelect3.setImageResource(drawableResource);
                                break:
                            case 4:
                                position4 = cardPosition;
```

```
cardSelect4. setImageResource(drawableResource);
                                break;
            });
        for (int i = 1; i \le 13; i++) {
            final int cardPosition = i;
            final int drawableResource = getResources().getIdentifier("spade" +
i, "drawable", getPackageName());
            ImageButton cardButton =
find View By Id (getResources ().getIdentifier ("spade" + i, "id", getPackageName ()));\\
            cardButton.setOnClickListener(new View.OnClickListener() {
                @Override
                public void onClick(View view) {
                    if (countCard < 4) {
                        countCard++:
                        switch (countCard) {
                            case 1:
                                 position1 = cardPosition;
cardSelect1. setImageResource(drawableResource);
                                 break;
                            case 2:
                                 position2 = cardPosition;
cardSelect2.setImageResource(drawableResource);
                                break;
                             case 3:
                                 position3 = cardPosition;
cardSelect3. setImageResource(drawableResource);
                                 break;
                             case 4:
                                 position4 = cardPosition;
cardSelect4.setImageResource(drawableResource);
                                break:
```

```
});
        }
        // 绑定重试事件
        ImageButton retry = findViewById(R.id.retry);
        retry. setOnClickListener(new View. OnClickListener() {
            @Override
            public void onClick(View view) {
                countCard = 0:
                                   // 已选择卡牌数量归零
                // 四个位置的图片还原
                cardSelect1. setImageResource (R. drawable. cardselect);
                cardSelect2.setImageResource(R. drawable.cardselect);
                cardSelect3.setImageResource(R. drawable.cardselect);
                cardSelect4.setImageResource(R. drawable.cardselect);
            }
       });
        // 绑定成功事件
        ImageButton success = findViewById(R.id.success);
        success.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                if (countCard == 4) {
                    calculate24 cal = new calculate24();
                    int nums[] = {position1, position2, position3, position4};
                    List<String> res = cal.find24Expressions(nums);
                    if(res.isEmpty()){
                        result = new StringBuilder(R. string. fail tip);
                    }else{
                        int cnt = res. size();
                        for (int i = 0; i < cnt; i++) {
                            result. append (i+1). append (",
"). append (res. get (i)). append ("\n");
                        result.append("一共有"+cnt+"种方法计算24点。");
                    showAlertDialog();
                    result = new StringBuilder();
                } else {
                    Toast.makeText(game.this, R.string.success_tip,
Toast. LENGTH SHORT). show();
           }
        });
```

```
}
-MainActivity. java
package com. example. myapplication;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
   private Button StartButton; // 定义首页中开始游戏按钮
   @Override
   protected void onCreate(Bundle savedInstanceState) {
       super. onCreate(savedInstanceState);
       setContentView(R. layout.activity main);
       StartButton = findViewById(R.id.startButton); // 绑定界面中开始游戏按
钥
       StartButton.setOnClickListener(new View.OnClickListener() { // 为开
始按绑定点击事件
           @Override
           public void onClick(View view) {
               // 跳转到游戏界面
               Intent intent = new Intent(MainActivity.this, game.class);
               startActivity(intent);
           }
       });
-activity_game.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   android:layout_width="match_parent"
   android:layout height="match parent"
```

```
android:background="@drawable/back"
android:padding="15dp">
<ImageButton</pre>
    android:id="@+id/club1"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club1" />
<ImageButton</pre>
    android:id="@+id/club2"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/club1"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club2" />
<ImageButton</pre>
    android:id="@+id/club3"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/club2"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club3" />
<ImageButton</pre>
    android:id="@+id/club4"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/club3"
    android:layout marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club4" />
\leq ImageButton
    android:id="@+id/club5"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/club4"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
```

```
android:src="@drawable/club5" />
<ImageButton</pre>
    android:id="@+id/club6"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/club5"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club6" />
<ImageButton</pre>
    android:id="@+id/club7"
    android:layout width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/club6"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club7" />
<ImageButton</pre>
    android:id="@+id/club8"
    android:layout width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/club7"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club8" />
<ImageButton</pre>
    android:id="@+id/club9"
    android:layout width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/club8"
    android:layout marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club9" />
<ImageButton</pre>
    android:id="@+id/club10"
    android:layout width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/club9"
    android:layout marginEnd="-104sp"
```

```
android:scaleType="centerCrop"
    android:src="@drawable/club10" />
<ImageButton</pre>
    android:id="@+id/club11"
    android:layout width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/club10"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club11" />
<ImageButton</pre>
    android:id="@+id/club12"
    android:layout width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/club11"
    android:layout marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club12" />
<ImageButton</pre>
    android:id="@+id/club13"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/club12"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/club13" />
\leq ImageButton
    android:id="@+id/diamond1"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond1" />
<ImageButton</pre>
    android:id="@+id/diamond2"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout marginEnd="-104dp"
```

```
android:layout toStartOf="@id/diamond1"
    android:scaleType="centerCrop"
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:src="@drawable/diamond2" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond3"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/diamond2"
    android:layout marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond3" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond4"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond3"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond4" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond5"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout toStartOf="@id/diamond4"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond5" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond6"
    android:layout width="80sp"
```

```
android:layout height="110sp"
    android:layout_toStartOf="@id/diamond5"
    android:layout marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond6" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond7"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/diamond6"
    android:layout marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond7" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond8"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond7"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond8" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond9"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout toStartOf="@id/diamond8"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond9" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond10"
    android:layout width="80sp"
```

```
android:layout height="110sp"
    android:layout_toStartOf="@id/diamond9"
    android:layout marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond10" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond11"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/diamond10"
    android:layout marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond11" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond12"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond11"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond12" />
<ImageButton</pre>
    android:layout below="@id/club1"
    android:layout_marginTop="5dp"
    android:id="@+id/diamond13"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout toStartOf="@id/diamond12"
    android:layout_marginEnd="-104sp"
    android:scaleType="centerCrop"
    android:src="@drawable/diamond13" />
<ImageButton</pre>
    android:id="@+id/spade1"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout below="@id/diamond1"
```

```
android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade1" />
<ImageButton</pre>
    android:id="@+id/spade2"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond1"
    android:layout_marginEnd="-104dp"
    android:layout_below="@id/diamond1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade2" />
<ImageButton</pre>
    android:id="@+id/spade3"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond2"
    android:layout_marginEnd="-104sp"
    android:layout below="@id/diamond1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade3" />
<ImageButton</pre>
    android:id="@+id/spade4"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond3"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/diamond1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade4" />
\leq ImageButton
    android:id="@+id/spade5"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/diamond4"
    android:layout_marginEnd="-104dp"
    android:layout below="@id/diamond1"
```

```
android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade5" />
<ImageButton</pre>
    android:id="@+id/spade6"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond5"
    android:layout_marginEnd="-104dp"
    android:layout_below="@id/diamond1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade6" />
<ImageButton</pre>
    android:id="@+id/spade7"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond6"
    android:layout_marginEnd="-104dp"
    android:layout below="@id/diamond1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade7" />
<ImageButton</pre>
    android:id="@+id/spade8"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond7"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/diamond1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade8" />
\leq ImageButton
    android:id="@+id/spade9"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/diamond8"
    android:layout_marginEnd="-104dp"
    android:layout below="@id/diamond1"
```

```
android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade9" />
<ImageButton</pre>
    android:id="@+id/spade10"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond9"
    android:layout_marginEnd="-104dp"
    android:layout_below="@id/diamond1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade10" />
<ImageButton</pre>
    android:id="@+id/spade11"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond10"
    android:layout_marginEnd="-104dp"
    android:layout below="@id/diamond1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade11" />
<ImageButton</pre>
    android:id="@+id/spade12"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/diamond11"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/diamond1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade12" />
\leq ImageButton
    android:id="@+id/spade13"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout_toStartOf="@id/diamond12"
    android:layout_marginEnd="-104dp"
    android:layout below="@id/diamond1"
```

```
android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/spade13" />
<ImageButton</pre>
    android:id="@+id/heart1"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart1" />
<ImageButton</pre>
    android:id="@+id/heart2"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/heart1"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart2" />
<ImageButton</pre>
    android:id="@+id/heart3"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout toStartOf="@id/heart2"
    android:layout marginEnd="-104sp"
    android:layout_below="@id/spade1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart3" />
<ImageButton</pre>
    android:id="@+id/heart4"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout_toStartOf="@id/heart3"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
```

```
android:src="@drawable/heart4" />
<ImageButton</pre>
    android:id="@+id/heart5"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/heart4"
    android:layout_marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart5" />
<ImageButton</pre>
    android:id="@+id/heart6"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/heart5"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart6" />
<ImageButton</pre>
    android:id="@+id/heart7"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout toStartOf="@id/heart6"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart7" />
<ImageButton</pre>
    android:id="@+id/heart8"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/heart7"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
```

```
android:src="@drawable/heart8" />
<ImageButton</pre>
    android:id="@+id/heart9"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/heart8"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart9" />
<ImageButton</pre>
    android:id="@+id/heart10"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/heart9"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart10" />
<ImageButton</pre>
    android:id="@+id/heart11"
    android:layout width="80sp"
    android:layout height="110sp"
    android:layout toStartOf="@id/heart10"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart11" />
<ImageButton</pre>
    android:id="@+id/heart12"
    android:layout_width="80sp"
    android:layout_height="110sp"
    android:layout toStartOf="@id/heart11"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
```

```
android:src="@drawable/heart12" />
<ImageButton</pre>
    android:id="@+id/heart13"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout toStartOf="@id/heart12"
    android:layout marginEnd="-104dp"
    android:layout_below="@id/spade1"
    android:layout_marginTop="5dp"
    android:scaleType="centerCrop"
    android:src="@drawable/heart13"/>
<ImageButton</pre>
    android:id="@+id/cardselect1"
    android:layout width="80sp"
    android:layout_height="110sp"
    android:layout below="@id/heart1"
    android:layout marginTop="15dp"
    android:scaleType="centerCrop"
    android:background="@android:color/transparent"
    android:src="@drawable/cardselect" />
<ImageButton</pre>
    android:id="@+id/cardselect2"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout below="@id/heart1"
    android:layout marginStart="15dp"
    android:layout marginTop="15dp"
    android:layout_toEndOf="@id/cardselect1"
    android:background="@android:color/transparent"
    android:scaleType="centerCrop"
    android:src="@drawable/cardselect" />
<ImageButton</pre>
    android:id="@+id/cardselect3"
    android:layout_width="80sp"
    android:layout height="110sp"
    android:layout below="@id/heart1"
    android:layout marginStart="15dp"
    android:layout_marginTop="15dp"
    android:layout toEndOf="@id/cardselect2"
    android:background="@android:color/transparent"
```

```
android:scaleType="centerCrop"
        android:src="@drawable/cardselect" />
    <ImageButton</pre>
        android:id="@+id/cardselect4"
        android:layout width="80sp"
        android:layout_height="110sp"
        android:layout below="@id/heart1"
        android:layout_marginStart="15dp"
        android:layout_marginTop="15dp"
        android:layout_toEndOf="@id/cardselect3"
        android:background="@android:color/transparent"
        android:scaleType="centerCrop"
        android:src="@drawable/cardselect"/>
    <ImageButton</pre>
        android:id="@+id/retry"
        android:layout width="40sp"
        android:layout height="40sp"
        android:layout_below="@id/cardselect1"
        android:layout_marginTop="32dp"
        android:background="@android:color/transparent"
        android:scaleType="centerCrop"
        android:layout_marginStart="240dp"
        android:src="@drawable/retry" />
    <ImageButton</pre>
        android:id="@+id/success"
        android:layout width="40sp"
        android:layout height="40sp"
        android:layout_below="@id/cardselect1"
        android:layout_marginStart="40dp"
        android:layout_marginTop="32dp"
        android:layout toEndOf="@id/retry"
        android:background="@android:color/transparent"
        android:scaleType="centerCrop"
        android:src="@drawable/success" />
</RelativeLayout>
-activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
```

```
xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:background="@drawable/points"
    android:padding="16dp"
    tools:context=".MainActivity">
    <Button
        android:id="@+id/startButton"
        android:background="@drawable/button_drawable"
        android:layout_width="130sp"
        android:layout_height="wrap_content"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="589dp"
        android:text="@string/startButton"
        android:textColor="@android:color/white"
        android:textSize="24sp" />
</RelativeLayout>
```

7. 程序运行截图











四、实验结果及分析和(或)源程序调试过程(界面截图和文字)、实验总结与体会

1. 实验结果分析

本次实验完成了24点卡牌游戏的运行过程,达到了预期的实验目标。

2. 实验总结与体会

通过开发扑克牌计算 24 点的 Android 应用,学习了 Android Studio 开发的基本原理和应用程序的生命周期。进程创建时,系统会自动为其创建一个 Activity,并调用 onCreate()方法,用于初始化操作,例如加载 XML 资源文件、创建布局、设置监听器等。onCreate()在每个进程创建时都会执行。我还学习了 Android 中的基本组件,如 id,它在 XML 文件中是唯一标识符,用于寻找和绑定控件; layout_width 和 layout_height,用于设置视图的宽度和高度等等。我掌握了 Android 中不同的布局方式,包括 FrameLayout(帧布局)、LinearLayout(线性布局)、AbsoluteLayout(绝对布局)、RelativeLayout(相对布局)等等。这些布局方式可以以不同的方式排列和定位视图元素。

同时,还继续深入学习了 java 程序设计的编程技术,学习了通过穷举和回溯算法对给定的 4 个数计算 24 点的方法。并完成了前后端之间的交互,实现了通过 java 后端来修改前端界面的元素属性。同时也实现了通过 java 对界面中控件绑定点击等事件,从而实现页面跳转和图片资源的转换。

总之,通过这次实验,我基本掌握了 android studio 的基础开发模式,深入了解了应用程序的生命周期、布局、组件以及了 java 编程技巧。

实验报告填写说明:

- 1、第一、二部分由老师提供;
- 2、第三部分填写源程序或者算法,清单文件,资源文件等。源程序要符合程序编写风格(缩讲、注释等):
- 3、第四部分主要填写程序调试运行过程、结果(截图)、解决问题的方法、总结和体会等;
- 4、报告规范:包含报告页眉、报告的排版、内容是否填写,命名是否规范等。