

# Python Programming

Jian Zhang

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<https://jianzhang.tech/>

# Python Classes/Objects

- ▶ **Python is an object oriented programming language.**
- ▶ **Almost everything in Python is an object, with its properties and methods.**
- ▶ **A Class is like an object constructor, or a "blueprint" for creating objects.**

# The `__init__()` Function

```
class Person:  
    def __init__(self, name="Jack", age=34):  
        self.name = name  
        self.age = age
```

```
p1 = Person("John", 36)  
print(p1.name)  
print(p1.age)
```

```
p2 = Person()  
print(p2.name)
```

```
print(type(p1))  
print(type(Person))
```

# Object Methods

```
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age

    def printname(self):
        print("Hello, my name is " + self.name)

p1 = Person("John", 36)
p1.printname()

p2 = Person("Jack", 35)
p2.printname()
```

# Object Methods

```
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age

    def printname(self):
        print("Hello, my name is " + self.name)

    def printname_age(self):
        print("Hello, my name is " + self.name + " and my age is " + str(self.age))

    def print_hello(self):
        print(self)
        print('Hello!')

p3 = Person("PKUSZ", 20)
p3.printname_age()
```

# The self Parameter

- ▶ The self parameter is a reference to the current instance of the class, and is used to access variables that belongs to the class.
- ▶ It does not have to be named self , you can call it whatever you like, but it has to be the first parameter of any function in the class.

# The self Parameter

```
class Person:
    def __init__(mysillyobject, name, age):
        mysillyobject.name = name
        mysillyobject.age = age

    def printname(abc):
        print("Hello, my name is " + abc.name)

p1 = Person("John", 36)
p1.printname()
```

# Modify Object Properties

```
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age

    def printname(self):
        print("Hello, my name is " + self.name)

p1 = Person("John", 36)
p1.printname()

print(p1.age)
p1.age = 40
print(p1.age)
```



# Delete Object Properties/ Objects

```
del p1.age
```

```
print(p1.age)
```

```
del p1
```

```
print(p1)
```

# The pass Statement

```
class Person:  
    pass
```

```
class Person:
```

# Python Inheritance

- ▶ **Inheritance allows us to define a class that inherits all the methods and properties from another class.**
- ▶ **Parent class is the class being inherited from, also called base class.**
- ▶ **Child class is the class that inherits from another class, also called derived class.**

# Create a Child Class

```
class Person:
    def __init__(self, fname, lname):
        self.firstname = fname
        self.lastname = lname

    def printname(self):
        print(self.firstname, self.lastname)

x = Person("Jian", "Zhang")
x.printname()

class Student(Person):
    pass

x = Student("Mike", "Olsen")
x.printname()
```

# Add the `__init__()` Function

```
class Student(Person):  
    def __init__(self, fname, lname):  
        self.firstname = "Dear " + fname  
        self.lastname = lname
```

```
x = Student("Mike", "Olsen")  
x.printname()
```

```
class Student(Person):  
    def __init__(self, fname, lname):  
        Person.__init__(self, fname, lname)
```

```
x = Student("Mike", "Olsen")  
x.printname()
```

# Add the `__init__()` Function

```
class Student(Person):  
    def __init__(self, fname, lname):  
        Person.__init__(self, fname, lname)  
        self.firstname = 'Mr. ' + self.firstname
```

```
x = Student("Mike", "Olsen")  
x.printname()
```

# Use the super() Function

```
class Student(Person):  
    def __init__(self, fname, lname):  
        super().__init__(fname, lname)
```

```
x = Student("Mike", "Olsen")  
x.printname()
```

# Add Properties

```
class Student(Person):  
    def __init__(self, fname, lname, year):  
        super().__init__(fname, lname)  
        self.graduationyear = year
```

```
x = Student("Mike", "Olsen", 2019)
```

```
x.printname()
```

```
print(x.graduationyear)
```



# Add Methods

```
class Person:
    def __init__(self, fname, lname):
        self.firstname = fname
        self.lastname = lname

    def printname(self):
        print(self.firstname, self.lastname)

x = Person("Jian", "Zhang")
x.printname()
```

# Add Methods

```
class Student(Person):  
    def __init__(self, fname, lname, year):  
        super().__init__(fname, lname)  
        self.graduationyear = year  
  
    def welcome(self):  
        print("Welcome", self.firstname, self.lastname, "to the class of", self.graduationyear)  
  
x = Student("Mike", "Olsen", 2019)  
x.welcome()
```

# Python Modules

- ▶ **What is a Module?**
- ▶ **Consider a module to be the same as a code library.**
- ▶ **A file containing a set of functions you want to include in your application.**

# Create a Module

# To create a module just save the code you want in a file with the file extension .py:

```
def greeting(name):  
    print("Hello, " + name)
```

# Save this code in a file named mymodule.py

# Use a Module

```
import mymodule
```

```
mymodule.greeting("PKUSZ")
```

```
mymodule.greeting("PHBS")
```

# Note: When using a function from a module, use the syntax: `module_name.function_name`.

# Variables in Module

```
# Save this code in the file mymodule.py
```

```
person1 = {  
    "name": "San Zhang",  
    "age": 36,  
    "country": "China"  
}
```

```
import mymodule
```

```
a = mymodule.person1["name"]  
print(a)
```

```
print(mymodule.student_num)
```

# Re-naming a Module

# You can create an alias when you import a module, by using the as keyword:

```
import mymodule as mx
```

```
a = mx.person1["age"]  
print(a)
```

# Built-in Modules

```
import platform
```

```
x = platform.system()  
print(x)
```

```
x = dir(platform)  
print(x)
```

```
import math  
print(dir(math))
```



# Import From Module

# You can choose to import only parts from a module, by using the from keyword.

```
from mymodule import person1
```

```
print(person1["age"])
```

```
print(person1["name"])
```

```
mymodule.person1["age"]
```

# Import From Module

```
from mymodule import *  
  
greeting("PKUSZ")  
  
print(student_num)  
  
def greeting(x):  
    print(f"Hi {x}, Welcome to Python Class!")  
  
greeting("PKUSZ")
```

# Import From Module

```
from modules.test1 import person2
```

```
person2['name']
```

```
from modules import test1
```

```
print(test1.person2)
```

# Python Datetime

```
import datetime
```

```
x = datetime.datetime.now()  
print(x)
```

```
print(x.strftime("%c"))
```

# RegEx in Python

# A RegEx, or Regular Expression, is a sequence of characters that forms a search pattern.

# RegEx can be used to check if a string contains the specified search pattern.

```
import re
```

```
txt = "The rain in Spain"  
x = re.findall("ai", txt)  
print(x)
```

```
txt = "The rain in Spain"  
x = re.search("rai", txt)
```

```
print("The first white-space character is located in position:", x.start())
```

# Homework

Given H1.xls, extract all the hyperlinks into one column, as illustrated in New\_H1.xls.



**Questions?**