

Python Programming

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Dynamic Programming

- ▶ **Dynamic programming (DP)** is usually based on a recursive formula and one or more initial states.
- ▶ The solution of the current subproblem **will be derived** from the solutions of the previous subproblems.
- ▶ Using dynamic programming to solve problems only requires **polynomial time complexity**, so it is much faster than a recursive method and a violent method.

Dynamic Programming

- ▶ **State:** used to describe the solution of each subproblem.
- ▶ **State Transition Equation (STE):** a relational expression describing how states transition.
- ▶ **Optimal Substructure (OS):** the optimal solution of the problem contains the optimal solution of the subproblem.

The basic principle of DP: find the optimal solution of a certain state, and then find the optimal solution of the next state with its help.

Dynamic Programming

► Four elements:

- ① Recursion + Memorization
- ② Definition of State: $f(n)$, $f(i, j)$, $f(i, j, k)$, ...
- ③ State Transition Equation : $f(n) = \text{Best_of}(f(n-1), f(n-2), \dots)$
- ④ Optimal Substructure

Climbing Stairs Problem

You are climbing a staircase. It takes n steps to reach the top.

Each time you can either climb 1 or 2 steps. In how many **distinct ways** can you climb to the top?

Note: Give n will be a positive integer.

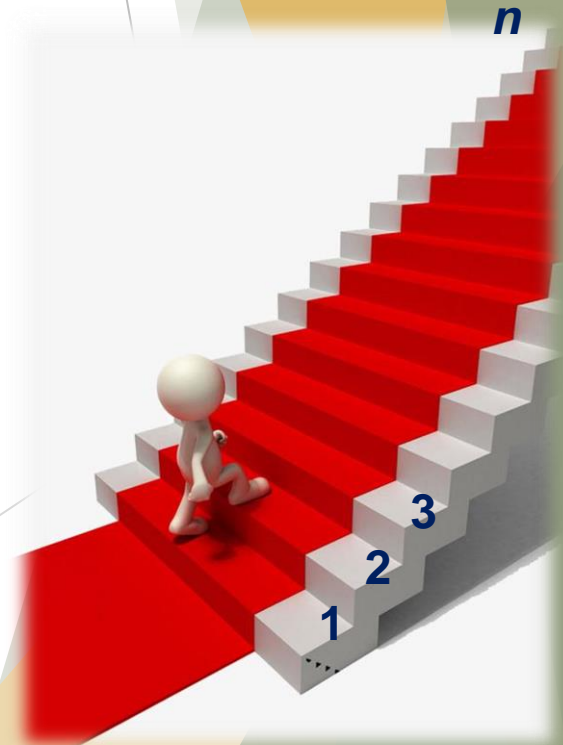
Example 1:

Input: $n = 2$

Output: 2

Explanation: There are two ways to climb to the top.

1. 1 step + 1 step
2. 2 steps



Climbing Stairs Problem

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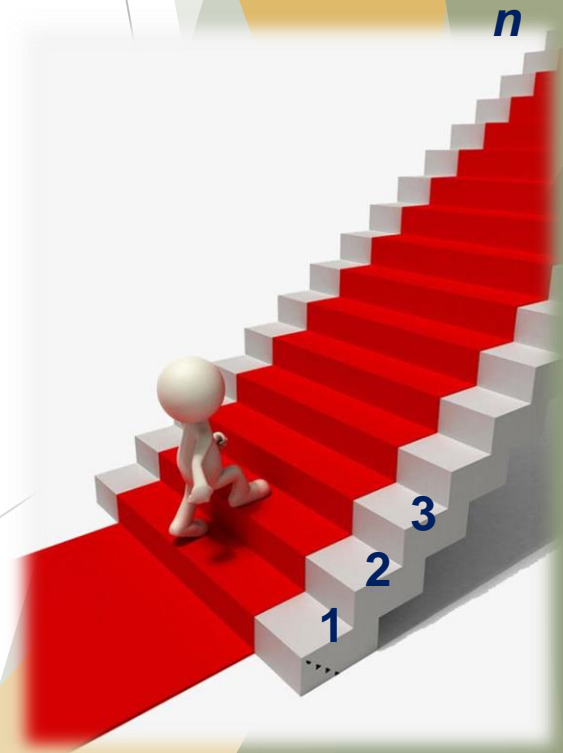
Example 2:

Input: $n = 3$

Output: 3

Explanation: There are three ways to climb to the top.

1. 1 step + 1 step + 1 step
2. 2 steps + 1 step
3. 1 step + 2 steps



Climbing Stairs Problem

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Input: $n = 2$

Output: 2

Explanation: two ways.

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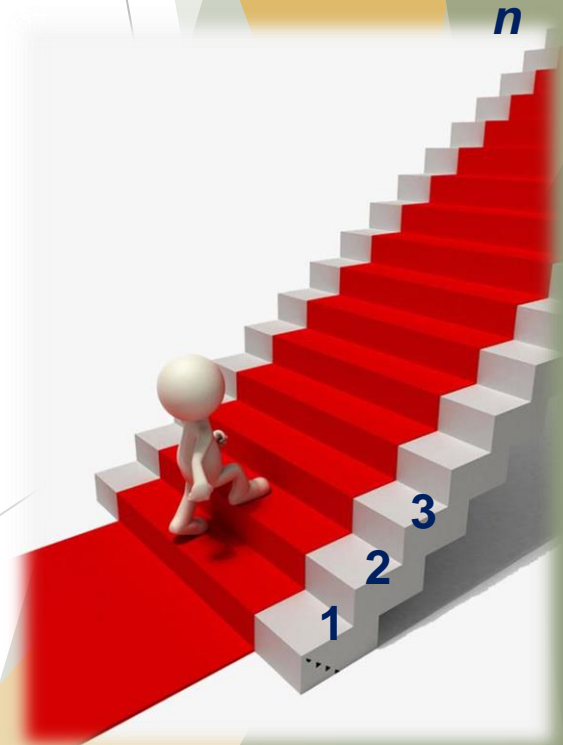
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Climbing Stairs Problem

Example 1:

Input: $n = 2$

Output: 2

Explanation: two ways.

1. 1 step + 1 step
2. 2 steps

Example 3:

Input: $n = 4$

Output: 5

Explanation: five ways to climb to the top.

1. 1 step + 1 step + 1 step + 1 step
2. 2 steps + 1 step + 1 step
3. 1 step + 2 steps + 1 step
4. 1 step + 1 step + 2 steps
5. 2 steps + 2 steps

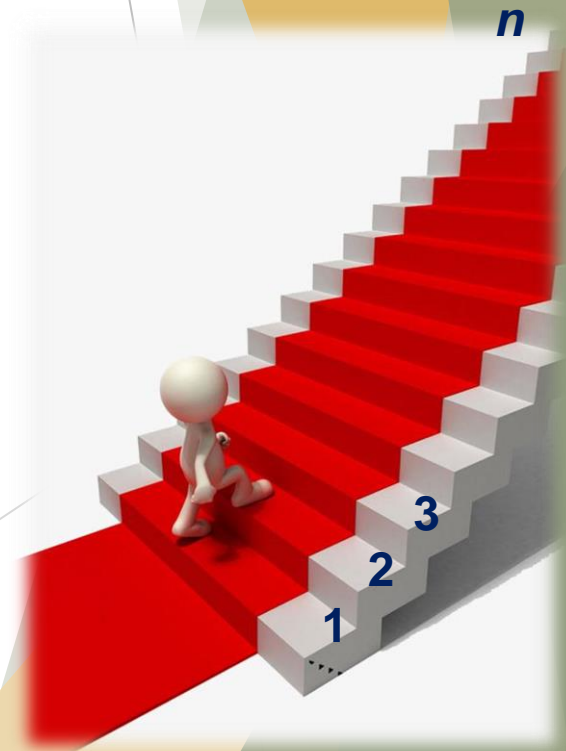
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} $n = 3$ (Example 2)

} $n = 2$ (Example 1)

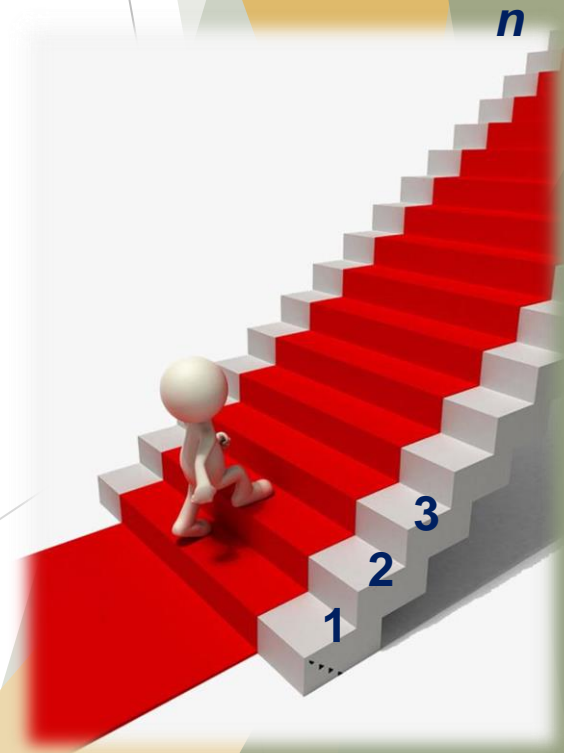
Example 2:

Input: $n = 3$

Output: 3

Explanation: three ways.

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3. 1 step + 2 steps



Climbing Stairs Problem

State: Let $f(n)$ denote the number of distinct ways to climb n steps.

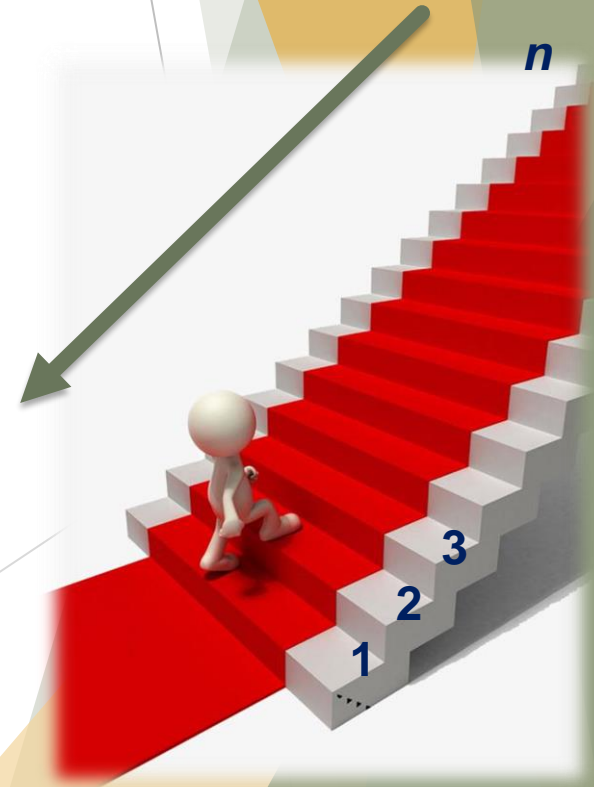
State Transition Equation: $f(n) = f(n-1) + f(n-2)$

Top-Down
Thinking

Boundary: $f(1) = 1, f(2) = 2$

Solution 1: Recursion

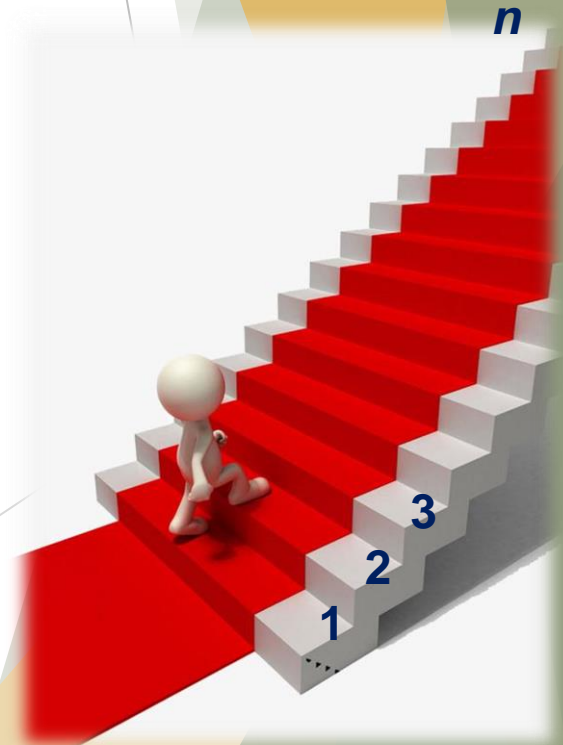
```
def climbStairs(n):  
    if n == 1:  
        return 1  
    if n == 2:  
        return 2  
    else:  
        return climbStairs(n-1) + climbStairs(n-2)
```



Climbing Stairs Problem

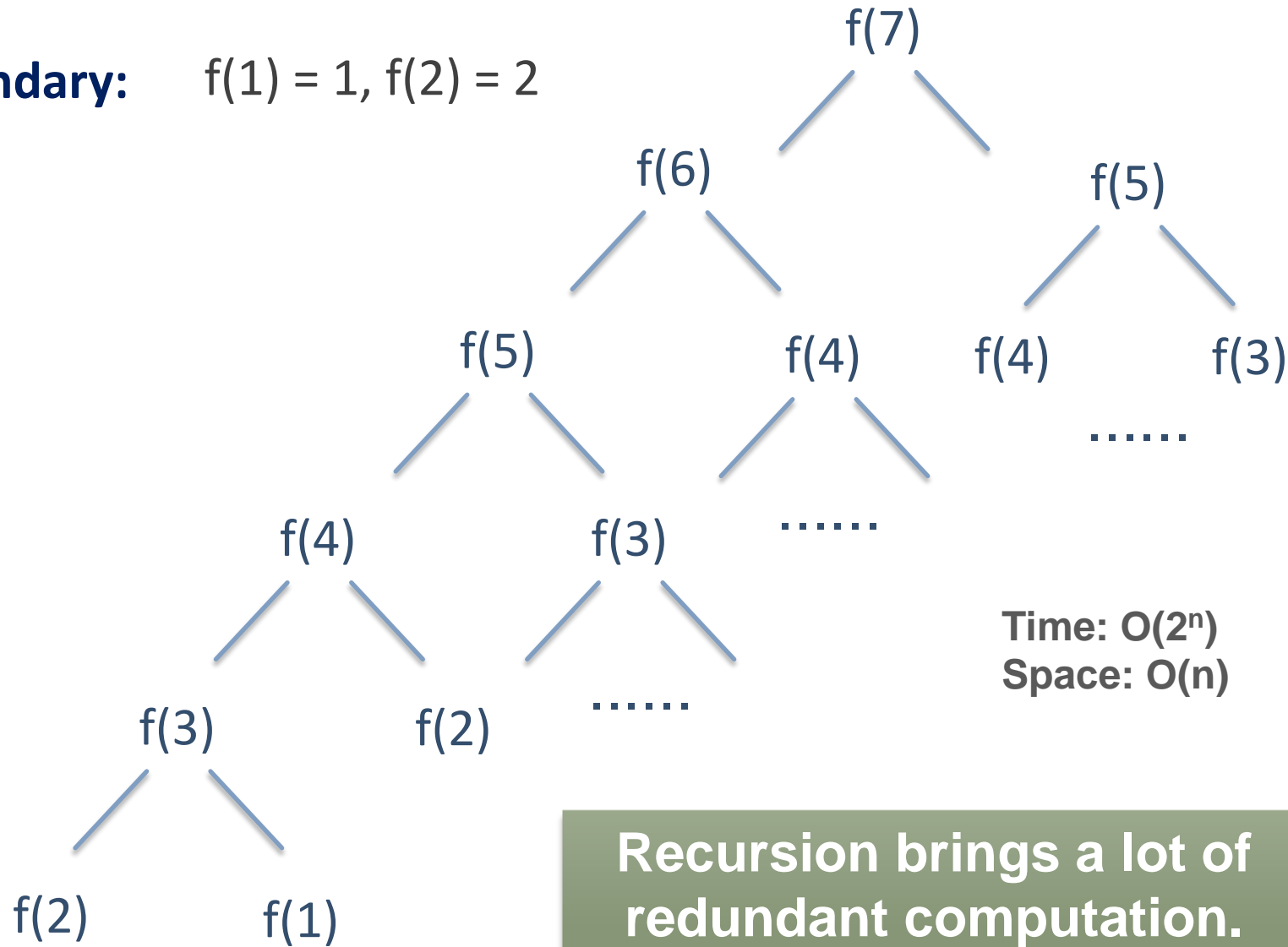
$f(7)$

Boundary: $f(1) = 1, f(2) = 2$



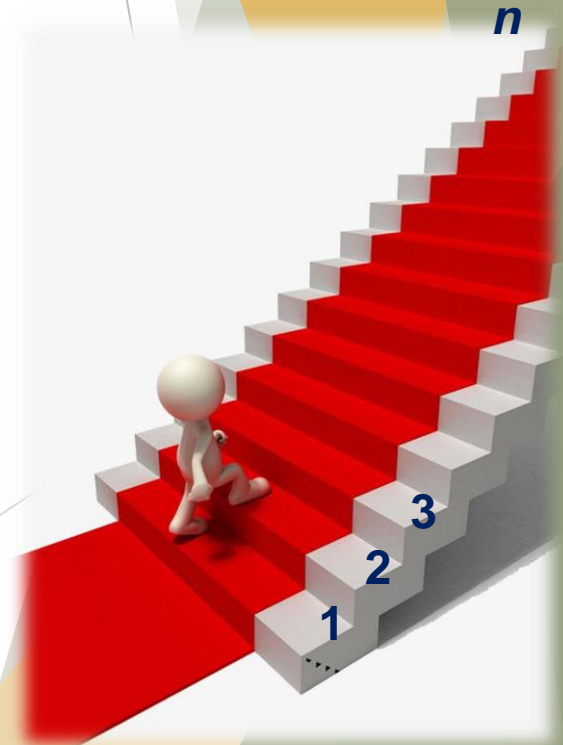
Climbing Stairs Problem

Boundary: $f(1) = 1, f(2) = 2$



Time: $O(2^n)$
Space: $O(n)$

Recursion brings a lot of
redundant computation.



Climbing Stairs Problem

State: Let $f(n)$ denote the number of distinct ways to climb n steps.

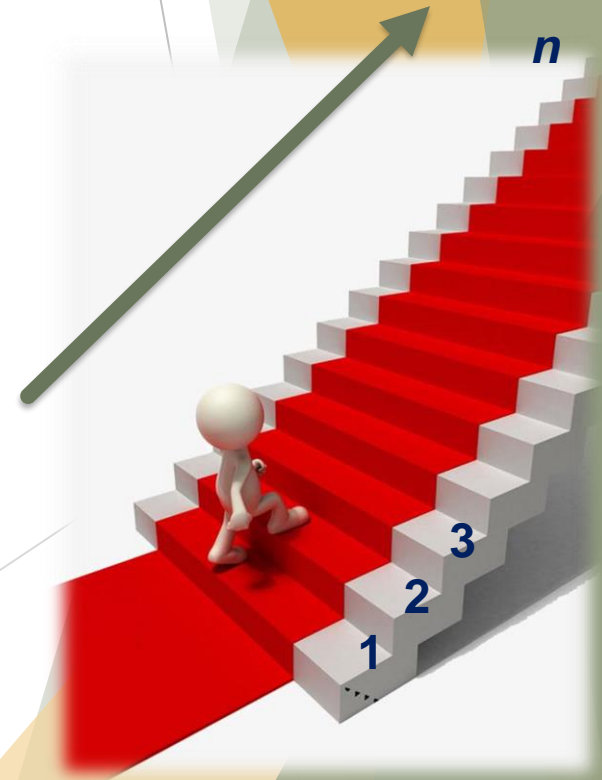
State Transition Equation: $f(n) = f(n-1) + f(n-2)$

Bottom-Up
Thinking

Boundary: $f(1) = 1, f(2) = 2$

Solution 2: Recursion + Memorization (DP)

```
def climbStairs(n):  
    if n == 1:  
        return 1  
    dp = [0]*(n+1)  
    dp[0], dp[1] = (1, 1)  
    for i in range(2, n+1):  
        dp[i] = dp[i-1] + dp[i-2]  
    return dp[n]
```



Climbing Stairs Problem

State: Let $f(n)$ denote the number of distinct ways to climb n steps.

State Transition Equation: $f(n) = f(n-1) + f(n-2)$

Bottom-Up
Thinking

Boundary: $f(1) = 1, f(2) = 2$

Solution 2: Recursion + Memorization (DP)

$f(3) = f(1) + f(2) = 3, f(4) = f(2) + f(3) = 5, \dots$

Time: $O(n)$
Space: $O(n)$

State: $[f(1), f(2), f(3), f(4), \dots, f(n)]$



Climbing Stairs Problem

State: Let $f(n)$ denote the number of distinct ways to climb n steps.

State Transition Equation: $f(n) = f(n-1) + f(n-2)$

Bottom-Up
Thinking

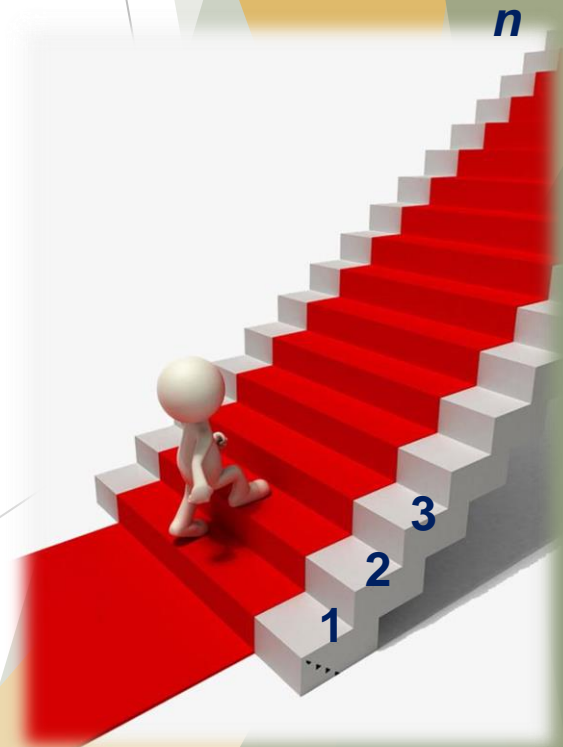
Boundary: $f(1) = 1, f(2) = 2$

Solution 3: Recursion + Saving Memory

```
def climbStairs(n):  
    prev, current = 0, 1  
    for i in range(n):  
        prev, current = current, prev + current  
    return current
```

Time: $O(n)$
Space: $O(1)$

Fibonacci
sequence



Make Change Problem

`coinValueList = [1,5,10,25]`

`change = 26`

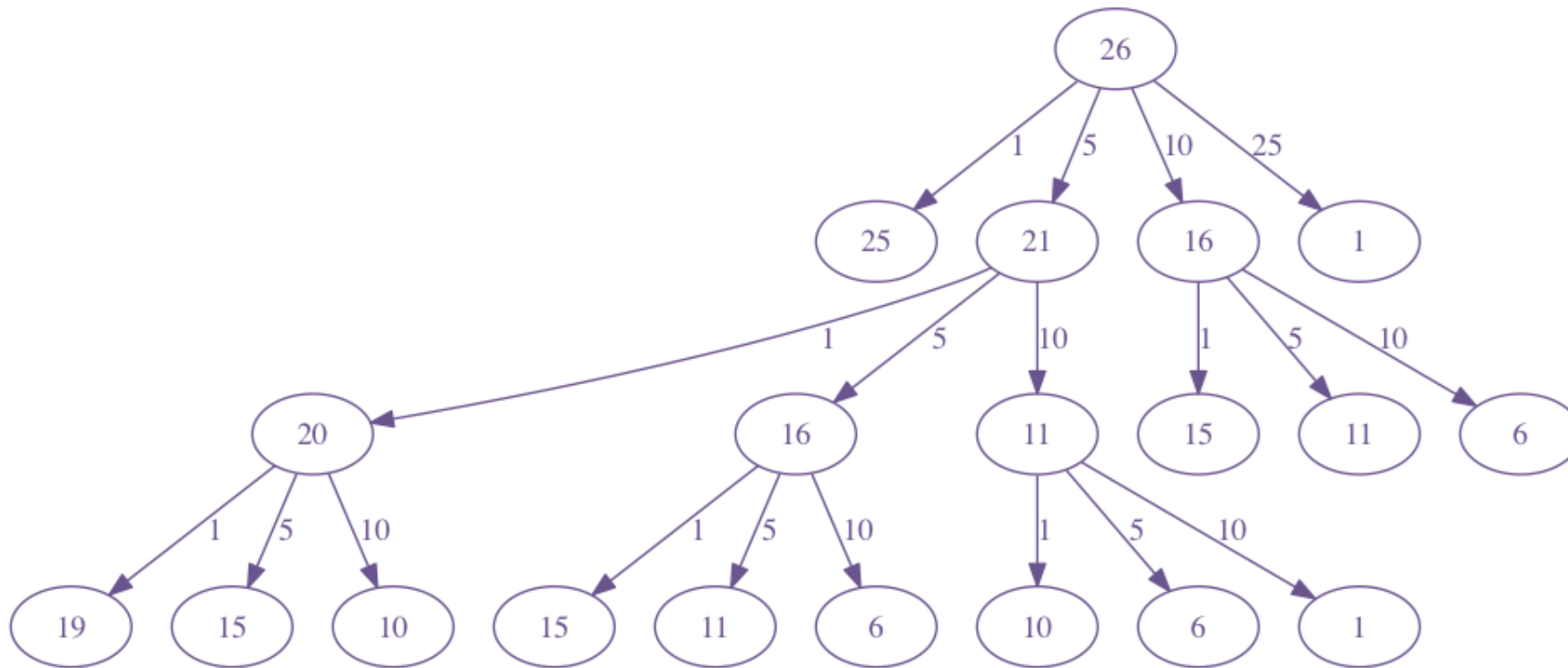
$$\text{numCoins} = \min \begin{cases} 1 + \text{numCoins}(\text{originalamount} - 1) \\ 1 + \text{numCoins}(\text{originalamount} - 5) \\ 1 + \text{numCoins}(\text{originalamount} - 10) \\ 1 + \text{numCoins}(\text{originalamount} - 25) \end{cases}$$

Make Change Problem

coinValueList = [1,5,10,25]

change = 26

$$numCoins = \min \begin{cases} 1 + numCoins(originalamount - 1) \\ 1 + numCoins(originalamount - 5) \\ 1 + numCoins(originalamount - 10) \\ 1 + numCoins(originalamount - 25) \end{cases}$$



recursion induces redundancy

Make Change Problem

```
def recMC(coinValueList, change):  
  
    minCoins = change  
    if change in coinValueList:  
        return 1  
    else:  
        for i in [c for c in coinValueList if c <= change]:  
            numCoins = 1 + recMC(coinValueList, change-i)  
            if numCoins < minCoins:  
                minCoins = numCoins  
        return minCoins
```

Make Change Problem

```
def recDC(coinValueList, change, knownResults):  
  
    minCoins = change  
    if change in coinValueList:  
        knownResults[change] = 1  
        return 1  
    elif knownResults[change] > 0:  
        return knownResults[change]  
    else:  
        for i in [c for c in coinValueList if c <= change]:  
            numCoins = 1 + recDC(coinValueList, change-i, knownResults)  
            if numCoins < minCoins:  
                minCoins = numCoins  
                knownResults[change] = minCoins  
        return minCoins
```

Make Change Problem

```
def dpMakeChange(coinValueList,change,minCoins):  
    for cents in range(change+1):  
        coinCount = cents  
        for j in [c for c in coinValueList if c <= cents]:  
            if minCoins[cents-j] + 1 < coinCount:  
                coinCount = minCoins[cents-j]+1  
        minCoins[cents] = coinCount  
    return minCoins[change]
```

$$\text{numCoins} = \min \begin{cases} 1 + \text{numCoins}(\text{originalamount} - 1) \\ 1 + \text{numCoins}(\text{originalamount} - 5) \\ 1 + \text{numCoins}(\text{originalamount} - 10) \\ 1 + \text{numCoins}(\text{originalamount} - 25) \end{cases}$$

Homework1

A robot is located at the top-left corner of a $m \times n$ grid (marked 'Start' in the diagram below).

The robot can only move either down or right at any point in time. The robot is trying to reach the bottom-right corner of the grid (marked 'Finish' in the diagram below).

How many possible unique paths are there?



Input: $m = 3$, $n = 2$

Output: 3

Explanation:

From the top-left corner, there are a total of 3 ways to reach the bottom-right corner:

1. Right -> Down -> Down
2. Down -> Down -> Right
3. Down -> Right -> Down

Homework2

Given an integer array `nums`, return the length of the longest strictly increasing subsequence.

A subsequence is a sequence that can be derived from an array by deleting some or no elements without changing the order of the remaining elements. For example, `[3,6,2,7]` is a subsequence of the array `[0,3,1,6,2,2,7]`.

Example 1:

Input: `nums = [10,9,2,5,3,7,101,18]`

Output: 4

Explanation: The longest increasing subsequence is `[2,3,7,101]`, therefore the length is 4.

Example 2:

Input: `nums = [0,1,0,3,2,3]`

Output: 4



Questions?