matplotlib2

December 4, 2018

```
In [2]: import numpy as np
   import matplotlib
   import matplotlib.pyplot as plt

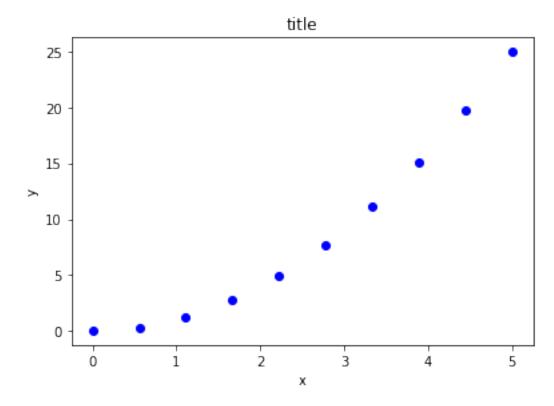
In [8]: x = np.linspace(0, 5, 10)
   y = x ** 2

In [9]: fig = plt.figure()

   axes = fig.add_axes([0.1, 0.1, 0.8, 0.8]) # left, bottom, width, height (range 0 to 1)

   axes.plot(x, y, 'bo')

   axes.set_xlabel('x')
   axes.set_ylabel('y')
   axes.set_title('title');
```

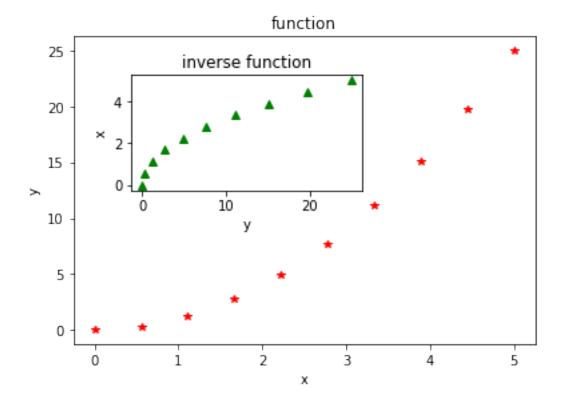


```
In [10]: fig = plt.figure()

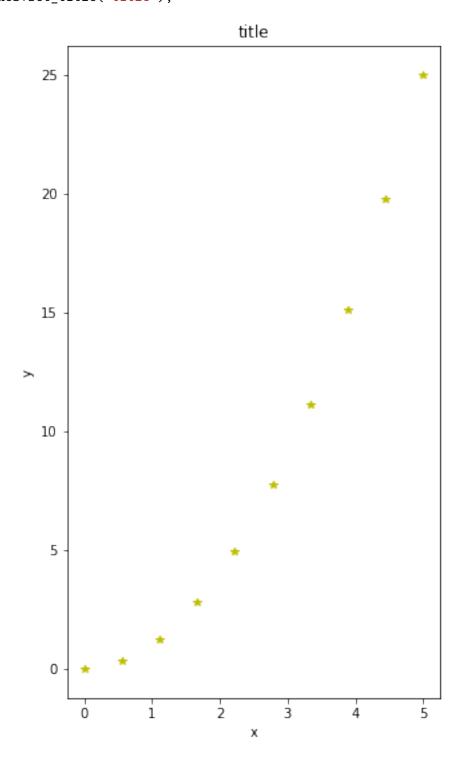
axes1 = fig.add_axes([0.1, 0.1, 0.8, 0.8]) # main axes
axes2 = fig.add_axes([0.2, 0.5, 0.4, 0.3]) # inset axes

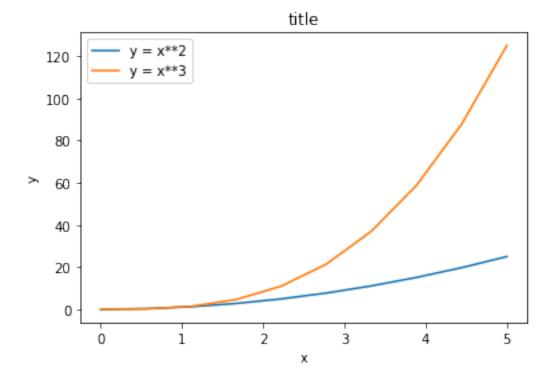
# main figure
axes1.plot(x, y, 'r*')
axes1.set_xlabel('x')
axes1.set_ylabel('y')
axes1.set_title('function')

# insert
axes2.plot(y, x, 'g^')
axes2.set_xlabel('y')
axes2.set_ylabel('x')
axes2.set_title('inverse function');
```



```
#axes.axis('tight')
axes.set_xlabel('x')
axes.set_ylabel('y')
axes.set_title('title');
```



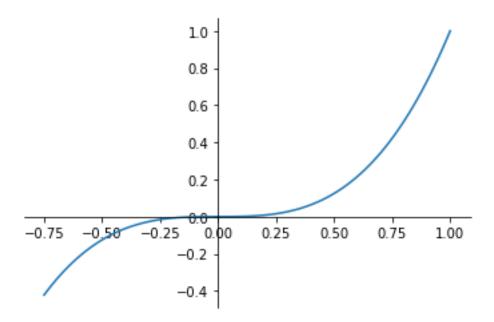


```
In [24]: fig, ax = plt.subplots()
    ax.spines['right'].set_color('none')
    ax.spines['top'].set_color('none')

ax.xaxis.set_ticks_position('bottom')
    ax.spines['bottom'].set_position(('data',0)) # set position of x spine to x=0

ax.yaxis.set_ticks_position('left')
    ax.spines['left'].set_position(('data',0)) # set position of y spine to y=0

xx = np.linspace(-0.75, 1., 100)
    ax.plot(xx, xx**3);
```

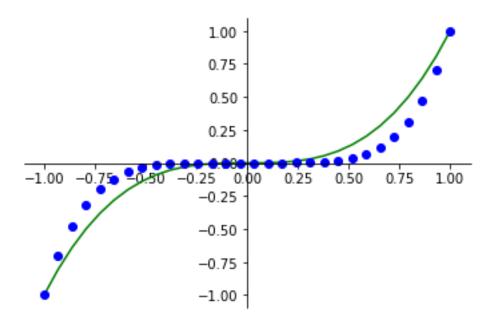


```
In [42]: fig, ax = plt.subplots()
    ax.spines['right'].set_color('none')
    ax.spines['top'].set_color('none')

ax.xaxis.set_ticks_position('bottom')
    ax.spines['bottom'].set_position(('data',0)) # set position of x spine to x=0

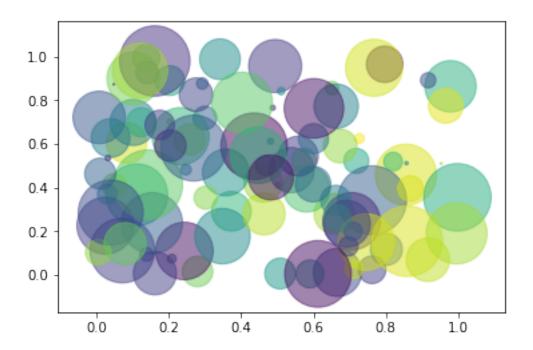
ax.yaxis.set_ticks_position('left')
    ax.spines['left'].set_position(('data',0)) # set position of y spine to y=0

xx = np.linspace(-1., 1., 30)
    ax.plot(xx, xx**3, 'g-');
    ax.plot(xx, xx**5, 'bo');
```



```
In [51]: #this one is fun
    N = 100
    x = np.random.rand(N)
    y = np.random.rand(N)
    colors = np.random.rand(N)
    area = np.pi * (30 * np.random.rand(N))**2 # 0 to 15 point radii

    plt.scatter(x, y, s=area, c=colors, alpha=0.5)
    plt.show()
```



```
In [55]: m = np.array([0, 1, 2, 3, 4])
In [66]: fig, axes = plt.subplots(1, 4, figsize=(12,3))
          axes[0].scatter(xx, xx + 0.25*np.random.randn(len(xx)))
          axes[0].set_title("scatter")
          axes[1].step(m, m**2, 'r', lw=4)
          axes[1].set_title("step")
          axes[2].bar(m, m**2, align="center", width=0.5, alpha=0.5)
          axes[2].set_title("bar")
          axes[3].fill_between(x, x**2, x**3, color="green", alpha=0.5);
          axes[3].set_title("fill_between");
               scatter
                                                        bar
                                                                          fill between
                                                                   1.0
                          15.0
                                              15.0
      1.0
                                                                   0.8
                                              12.5
      0.5
                                              10.0
                                                                   0.6
      0.0
                           7.5
                                               7.5
                                                                   0.4
                          5.0
     -0.5
                                               5.0
                                                                   0.2
                          2.5
                                               2.5
     -1.0
                          0.0
                                              0.0
```

0.5

1.0

```
In [69]: # A histogram
    n = np.random.randn(100000)
    fig, axes = plt.subplots(1, 2, figsize=(12,4))

axes[0].hist(n)
    axes[0].set_title("Default histogram")
    axes[0].set_xlim((min(n), max(n)))

axes[1].hist(n, cumulative=True, bins=50)
    axes[1].set_title("Cumulative detailed histogram")
    axes[1].set_xlim((min(n), max(n)));
```

