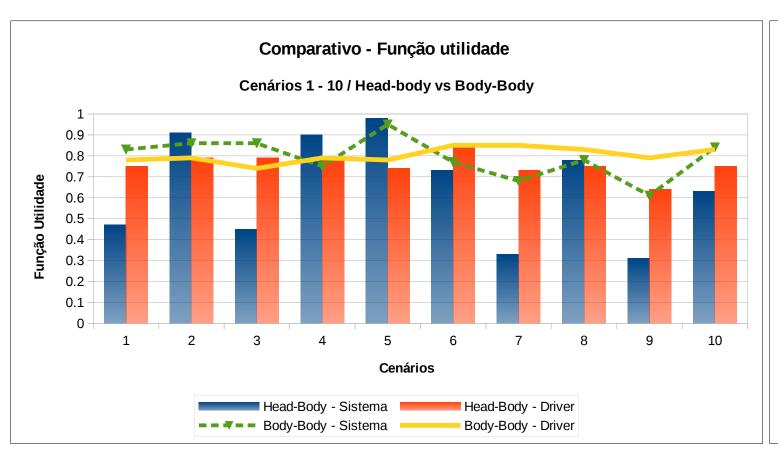
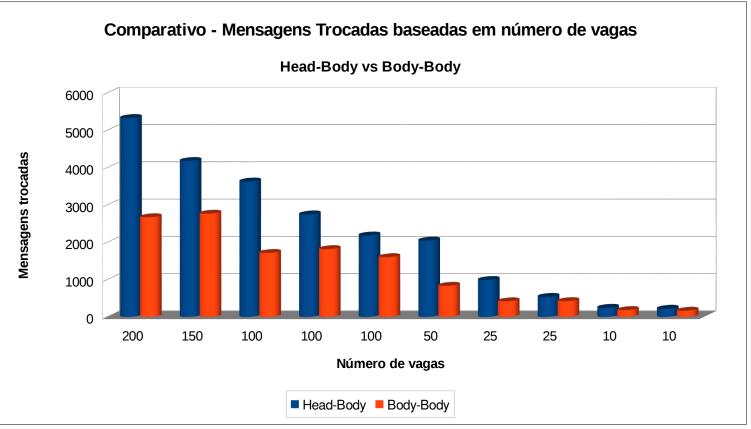
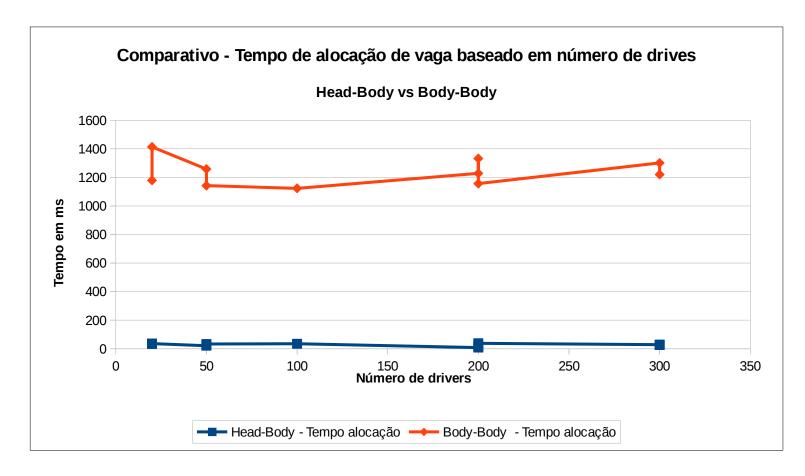
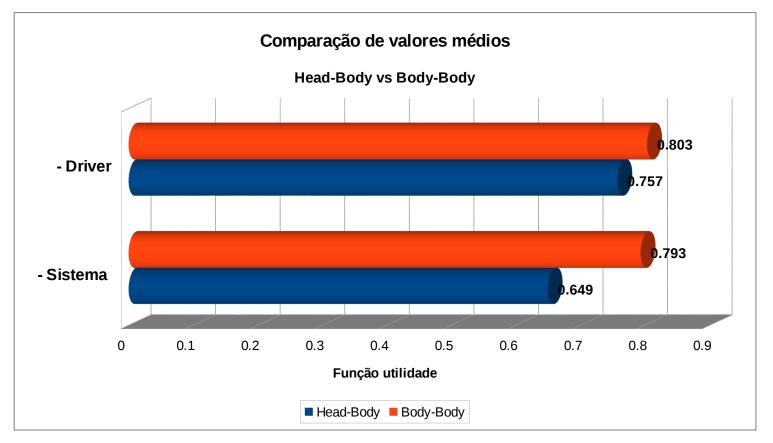
Utility - HB vs BB

				<b>Head-Body</b>	Head-Body	Head-Body	Head-Body		Body-Body	Body-Body	Body-Body		
Cenário	Drivers	Vagas	Setores	- Sistema	- Driver	- Tempo alocação	Mensagens	Timeouts	- Sistema	- Driver	- Tempo alocação	Mensagens	Timeout
1	300	200	4	0.47	0.75	26	5329	72	0.83	0.78	1220	2671	0
2	300	150	2	0.91	0.79	29	4178	46	0.86	0.79	1301	2766	0
3	200	100	4	0.45	0.79	38	3628	34	0.86	0.74	1156	1714	0
4	200	100	2	0.9	0.78	17	2747	36	0.75	0.79	1332	1817	0
5	200	100	1	0.98	0.74	8	2183	51	0.95	0.78	1228	1601	0
6	100	50	5	0.73	0.85	35	2045	8	0.77	0.85	1123	833	0
7	50	25	5	0.33	0.73	33	990	14	0.68	0.85	1142	418	0
8	50	25	1	0.78	0.75	21	537	14	0.78	0.83	1258	422	0
9	20	10	2	0.31	0.64	36	244	5	0.61	0.79	1413	183	0
10	20	10	1	0.63	0.75	34	219	5	0.84	0.83	1179	165	0
Media				0.649	0.757	27.7	2210	28.5	0.793	0.803	1235.2	1259	0



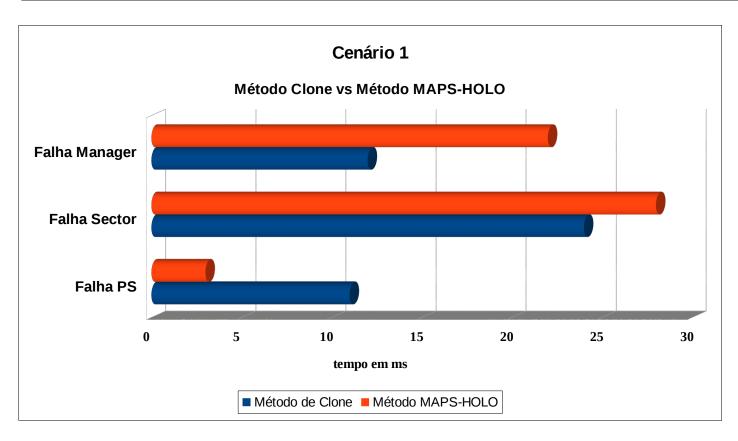


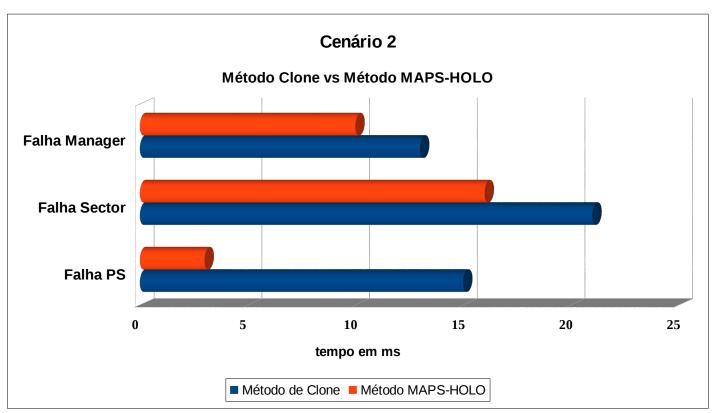




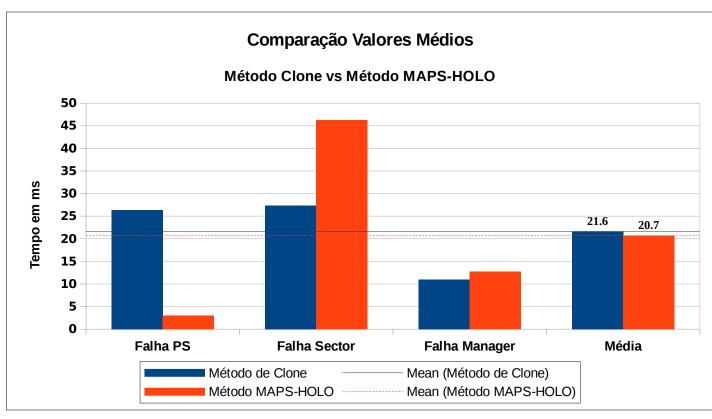
Tempo Clone vs Holo

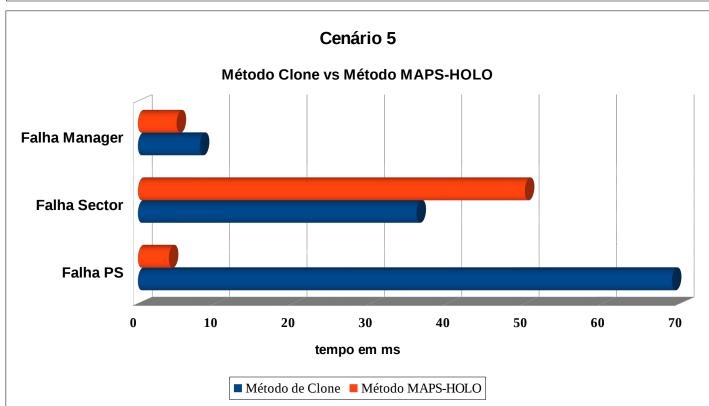
				Método de Clone			Método MAPS-HOLO		
Cenario	Vagas	Setores	Arch	Falha PS	Falha Sector	Falha Manager	Falha PS	Falha Sector	Falha Manager
1	150	5	BB	11	24	12	3	28	22
2	100	5	BB	15	21	13	3	16	10
3	100	4	BB	14	28	9	2	69	13
4	80	2	BB	23	28	13	4	72	6
5	50	1	BB	69	36	8	4	50	5



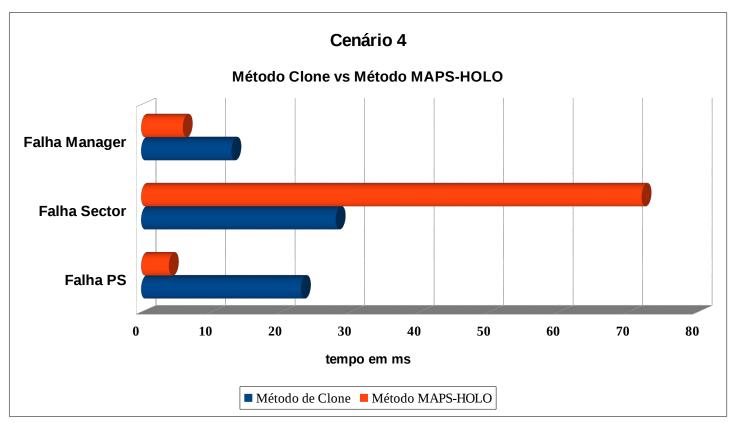


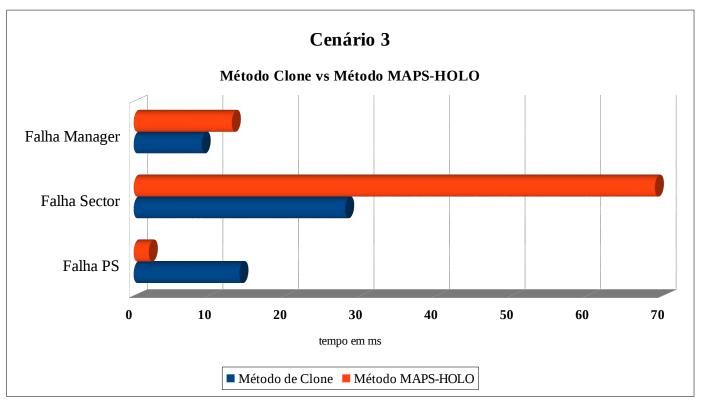
				Método de Clone				Método MAPS-H	HOLO		
Cenario	Vagas	Setores	Arch	Falha PS	Falha Sector	Falha Manager	Média	Falha PS	<b>Falha Sector</b>	<b>Falha Manager</b>	Media MAPS-HOLO
1	150	5	ВВ	11	24	12	15.66666666667	3	28	22	
2	100	5	ВВ	15	21	13	16.33333333333	3	16	10	
3	100	4	ВВ	14	28	9	17	2	69	13	
4	80	2	ВВ	23	28	13	21.33333333333	4	72	6	
5	50	1	ВВ	69	36	8	37.66666666667	4	50	5	
Media				26.4	27.4	11	21.6	3	46.25	12.75	20.7
				Média	21.6		Media Mapsholo	20.666666667			





## Tempo Clone vs Holo





Page 4