

EC-252: COMPUTER ARCHITECTURE AND MICROPROCESSORS

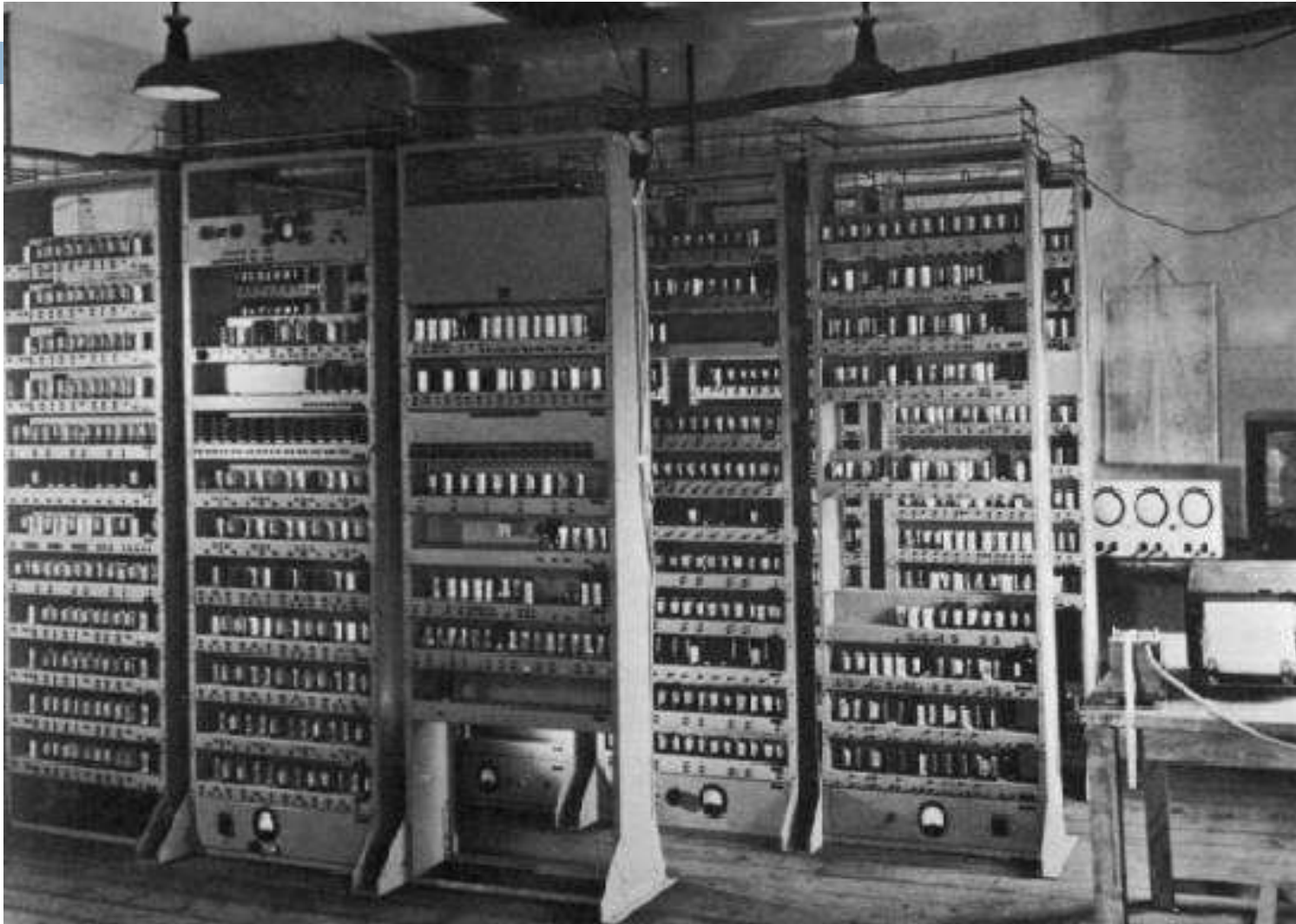
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Computing Devices Then...

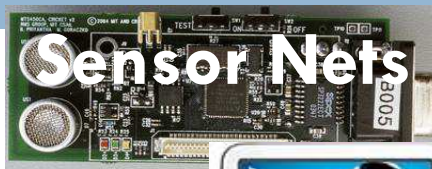
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EDSAC, University of Cambridge, UK, 1949

Computing Devices Now

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Sensor Nets



Cameras



Games



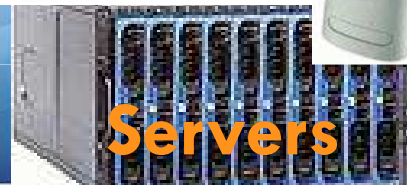
Media Players



Set-top boxes



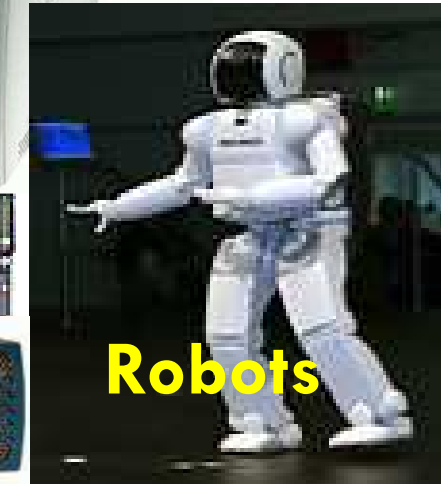
Laptops



Servers



Routers



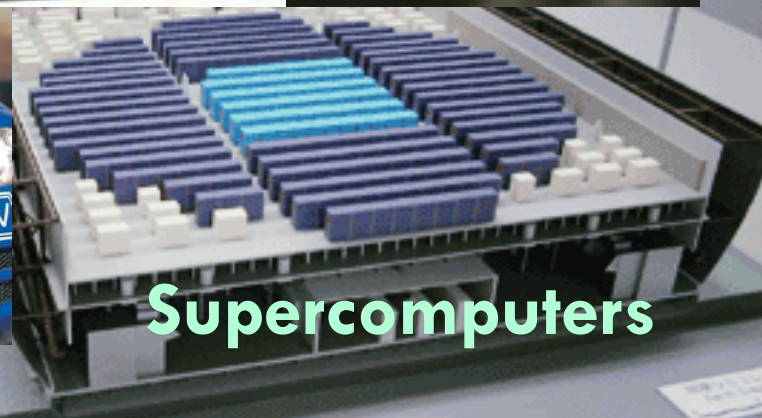
Robots



Smart phones



Automobiles



Supercomputers

Computer Generations

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- Zeroth Generation
 - ▣ Mechanical Computers (1642 – 1945)
- First Generation
 - ▣ Vacuum Tubes (1945 – 1955)
- Second Generation
 - ▣ Transistors (1955 – 1965)
- Third Generation
 - ▣ Integrated Circuits (1965 – 1980)
- Fourth Generation
 - ▣ Very Large Scale Integration (1980 – ?)

Computer Architecture: A Little History

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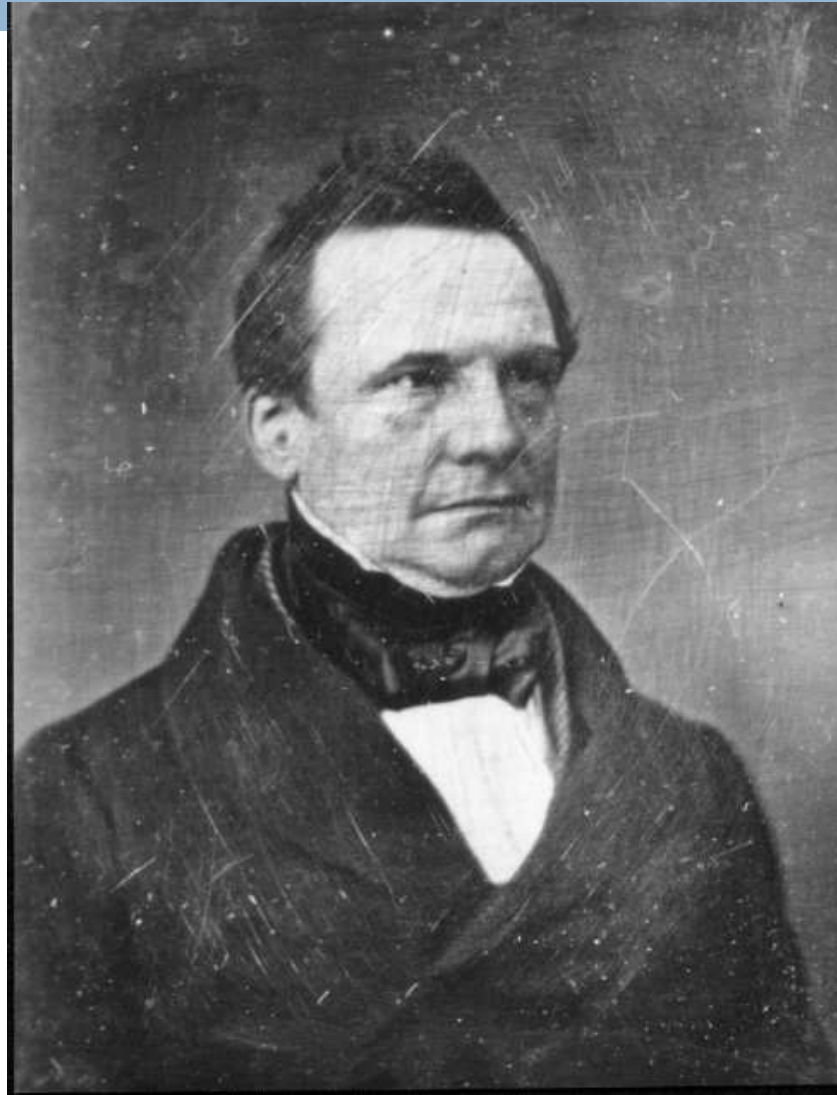
Why worry about old ideas?

- Helps to illustrate the design process, and explains why certain decisions were taken
- Because future technologies might be as constrained as older ones
- Those who ignore history are doomed to repeat it
 - ▣ Every mistake made in mainframe design was also made in minicomputers, then microcomputers, where next?

Charles Babbage 1791-1871

Lucasian Professor of Mathematics,
Cambridge University, 1827-1839

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Charles Babbage

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- *Difference Engine* 1823
- *Analytic Engine* 1833
 - ▣ The forerunner of modern digital computer!

Application

- *Mathematical Tables – Astronomy*
- *Nautical Tables – Navy*

Background

- *Any continuous function can be approximated by a polynomial --- Weierstrass*

Technology

- *mechanical - gears, Jacquard's loom, simple calculators*

Difference Engine

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1823

- ▣ Babbage's paper is published

1834

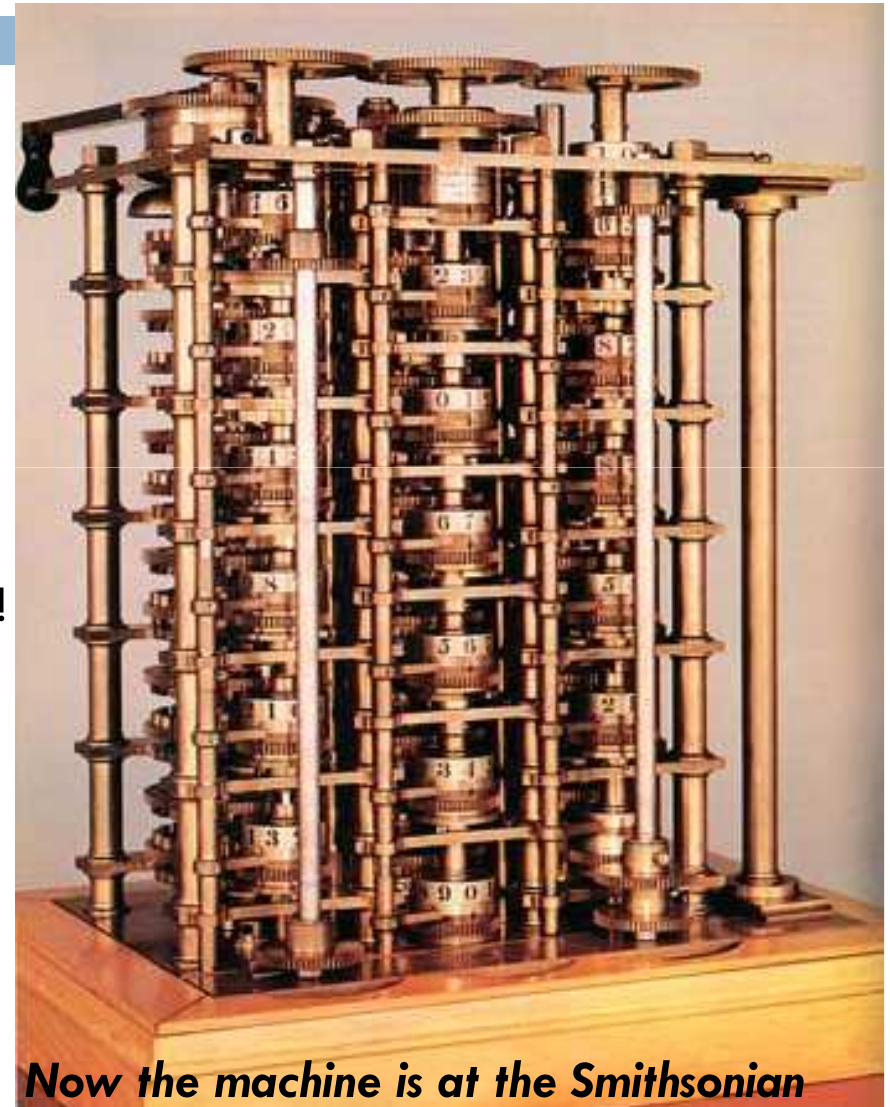
- ▣ The paper is read by Scheutz & his son in Sweden

1842

- ▣ Babbage gives up the idea of building it; he is onto Analytic Engine!

1855

- ▣ Scheutz displays his machine at the Paris World Fair
- ▣ Can compute any 6th degree polynomial
- ▣ Speed: 33 to 44 32-digit numbers per minute!



Now the machine is at the Smithsonian

Analytic Engine

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1833: Babbage's paper was published

- ▣ *conceived during a hiatus in the development of the difference engine*

Inspiration: *Jacquard Looms*

- ▣ looms were controlled by punched cards
 - The set of cards with fixed punched holes dictated the pattern of weave ▣ *program*
 - The same set of cards could be used with different colored threads ▣ *numbers*

1871: Babbage dies

- ▣ The machine remains unrealized.

It is not clear if the analytic engine could be built even today using only mechanical technology

Analytic Engine

The first conception of a general-purpose computer

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1. The *store* in which all variables to be operated upon, as well as all those quantities which have arisen from the results of the operations are placed.
2. The *mill* into which the quantities about to be operated upon are always brought.

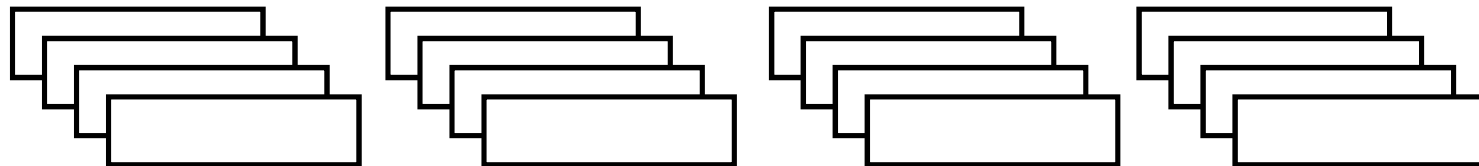
The *program*

Operation

variable1

variable2

variable3



An operation in the *mill* required feeding two punched cards and producing a new punched card for the *store*.

An operation to alter the sequence was also provided!

Harvard Mark I

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- Built in 1944 in IBM Endicott laboratories
 - Howard Aiken – Professor of Physics at Harvard
 - Essentially mechanical but had some electro-magnetically controlled relays and gears
 - Weighed 5 tons and had 750,000 components
 - A synchronizing clock that beat every 0.015 seconds (66Hz)

Performance:

0.3 seconds for addition
6 seconds for multiplication
1 minute for a sine calculation
Decimal arithmetic
No Conditional Branch!

Broke down once a week!

Electronic Numerical Integrator and Computer (ENIAC)

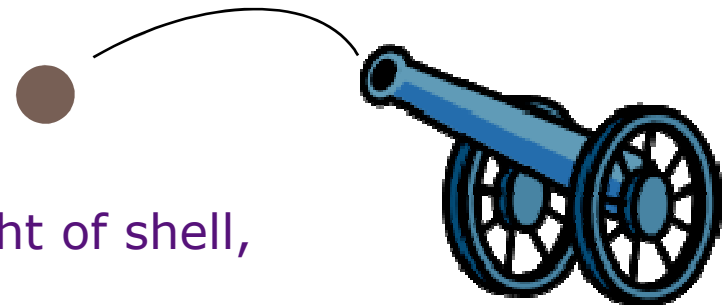
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- Inspired by Atanasoff and Berry, Eckert and Mauchly designed and built ENIAC (1943-45) at the University of Pennsylvania
- The first, completely electronic, operational, general-purpose analytical calculator!
 - ▣ 30 tons, 72 square meters, 200KW
- Performance
 - ▣ Read in 120 cards per minute
 - ▣ Addition took 200 ms, Division 6 ms
 - ▣ 1000 times faster than Mark I
- Not very reliable!

Application: Ballistic calculations

angle = f (location, tail wind, cross wind,
air density, temperature, weight of shell,
propellant charge, ...)

WW-2 Effort



Electronic Discrete Variable Automatic Computer (EDVAC)

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- ENIAC's programming system was external
 - ▣ Sequences of instructions were executed independently of the results of the calculation
 - ▣ Human intervention required to take instructions “out of order”
- Eckert, Mauchly, John von Neumann and others designed EDVAC (1944) to solve this problem
 - ▣ Solution was the *stored program computer*
 - ⇒ “*program can be manipulated as data*”
- *First Draft of a report* on EDVAC was published in 1945, but just had von Neumann's signature!
 - ▣ In 1973 the court of Minneapolis attributed the honor of *inventing the computer* to John Atanasoff

Stored Program Computer

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Program = A sequence of instructions

How to control instruction sequencing?

manual control

calculators

automatic control

external (paper tape)

Harvard Mark I, 1944

Zuse's Z1, WW2

internal

plug board

ENIAC 1946

read-only memory

ENIAC 1948

read-write memory

EDVAC 1947 (concept)

- The same storage can be used to store program and data

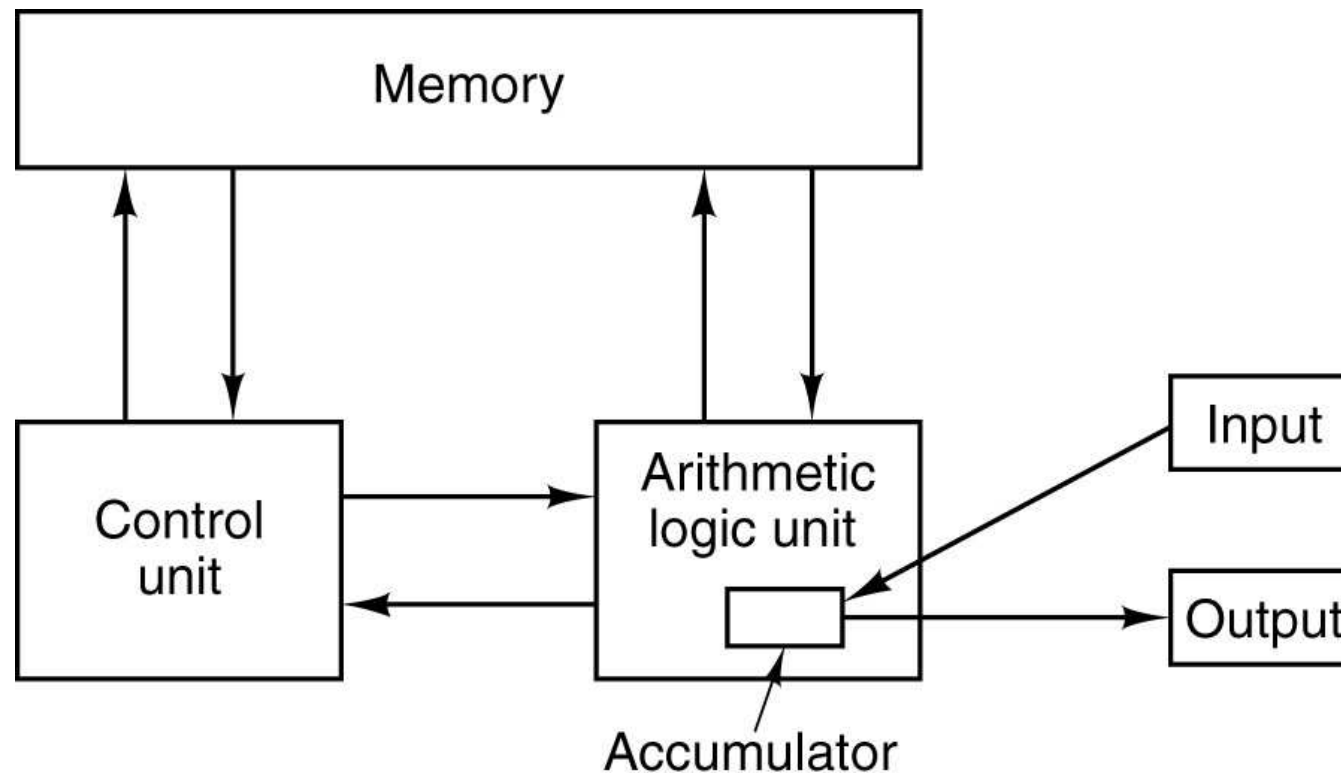
EDSAC

1950

Maurice Wilkes

Von Neumann Machine

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The original Von Neumann machine.

Compatibility Problem at IBM

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By early 60's, *IBM had 4 incompatible lines of computers!*

701	=>	7094
650	=>	7074
702	=>	7080
1401	=>	7010

Each system had its own

- Instruction set
- I/O system and Secondary Storage:
magnetic tapes, drums and disks
- assemblers, compilers, libraries,...
- market niche
business, scientific, real time, ...

⇒ *IBM 360*

IBM 360

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- IBM introduced a single product line, the System/360 (IC-based) to replace the 7094 and the 1401 product lines
- It was the initial offering of the IBM product line

Property	Model 30	Model 40	Model 50	Model 65
Relative performance	1	3.5	10	21
Cycle time (in billionths of a sec)	1000	625	500	250
Maximum memory (bytes)	65,536	262,144	262,144	524,288
Bytes fetched per cycle	1	2	4	16
Maximum number of data channels	3	3	4	6

IBM 360 : Design Premises

Amdahl, Blaauw and Brooks, 1964

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- The design must lend itself to *growth and successor machines*
- General method for connecting I/O devices
- Total performance - answers per month rather than bits per microsecond => *programming aids*
- Machine must be capable of *supervising itself* without manual intervention
- Built-in *hardware fault checking* and locating aids to reduce down time
- Simple to assemble systems with redundant I/O devices, memories etc. for *fault tolerance*
- Some problems required floating-point larger than 36 bits

IBM 360: A *General-Purpose Register (GPR)* Machine

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□ Processor State

- 16 General-Purpose 32-bit Registers
 - *may be used as index and base register*
 - *Register 0 has some special properties*
- 4 Floating Point 64-bit Registers
- A Program Status Word (PSW)
 - *PC, Condition codes, Control flags*

□ A 32-bit machine with 24-bit addresses

- But no instruction contains a 24-bit address!

□ Data Formats

- 8-bit bytes, 16-bit half-words, 32-bit words, 64-bit double-words



The IBM 360 is why bytes are 8-bits long today!

IBM 360: Initial Implementations

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	Model 30 . . .	Model 70
Storage	8K - 64 KB	256K - 512 KB
Datapath	8-bit	64-bit
Circuit Delay	30 nsec/level	5 nsec/level
Local Store	Main Store	Transistor Registers
Control Store	Read only 1 μ sec Conventional circuits	

IBM 360 instruction set architecture (ISA) completely hid the underlying technological differences between various models.

Milestone: The first true ISA designed as portable hardware-software interface!

With minor modifications it still survives today!

Milestones in Computer Architecture (1)

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Year	Name	Made by	Comments
1834	Analytical Engine	Babbage	First attempt to build a digital computer
1936	Z1	Zuse	First working relay calculating machine
1943	COLOSSUS	British gov't	First electronic computer
1944	Mark I	Aiken	First American general-purpose computer
1946	ENIAC I	Eckert/Mauchley	Modern computer history starts here
1949	EDSAC	Wilkes	First stored-program computer
1951	Whirlwind I	M.I.T.	First real-time computer
1952	IAS	Von Neumann	Most current machines use this design
1960	PDP-1	DEC	First minicomputer (50 sold)
1961	1401	IBM	Enormously popular small business machine
1962	7094	IBM	Dominated scientific computing in the early 1960s
1963	B5000	Burroughs	First machine designed for a high-level language
1964	360	IBM	First product line designed as a family

Some milestones in the development of the modern digital computer.

Milestones in Computer Architecture (2)

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Year	Name	Made by	Comments
1965	PDP-8	DEC	First mass-market minicomputer (50,000 sold)
1970	PDP-11	DEC	Dominated minicomputers in the 1970s
1974	8080	Intel	First general-purpose 8-bit computer on a chip
1974	CRAY-1	Cray	First vector supercomputer
1978	VAX	DEC	First 32-bit superminicomputer
1981	IBM PC	IBM	Started the modern personal computer era
1981	Osborne-1	Osborne	First portable computer
1983	Lisa	Apple	First personal computer with a GUI
1985	386	Intel	First 32-bit ancestor of the Pentium line
1985	MIPS	MIPS	First commercial RISC machine
1987	SPARC	Sun	First SPARC-based RISC workstation
1990	RS6000	IBM	First superscalar machine
1992	Alpha	DEC	First 64-bit personal computer
1993	Newton	Apple	First palmtop computer

Some milestones in the development of the modern digital computer.