# reasoning about choreographic programs

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mathematical logic seminar february 23rd, 2024



# choreographic programming, conceptually

### what are choreographies?

high-level global specifications of concurrent and distributed systems

### a programming paradigm with good properties

implementations for the local endpoints are automatically generated

- guaranteed to be deadlock-free
- guaranted to satisfy the specification

# an example

# authentication choreography

```
X = c.credentials --> ip.x;
   If ip.(check x)
   Then ip --> c[left]; ip.go --> s.b; s.token --> c.t
   Else ip --> c[right]; X
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### an example

### $\overline{authen} tication \ choreography$

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### the problem

how can we reason formally about what this choreography does?

- currently: ad-hoc properties can be proved by simulating execution
- better: have a more general framework for reasoning about choreographies

### our contribution

we propose a sound and complete hoare calculus for a simple choreography language

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#### design choices

avoid ad-hoc solutions

- use a pre-existing choreography language
  - → for the good and for the bad
- design a "standard" hoare calculus
- separation of concerns
- emphasis on parameterisation

# a simple choreography language

#### syntax

choreography bodies are defined by the following grammar

$$C ::= I; C \mid \text{if p.} b \text{ then } C_1 \text{ else } C_2 \mid X \mid \lceil \vec{q}, X \rfloor C \mid \mathbf{0}$$

$$I ::= p.x := e \mid p.e \rightarrow q.x \mid p \rightarrow q[L]$$

- p.x := e: local computation
- p. $e \rightarrow q.x$ : value communication
- $p \rightarrow q[L]$ : label selection
- X: procedure call
- $\lceil \vec{q}, X \mid C$ : runtime term for partially entered procedures

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#### choreographic programs

 $\langle \mathscr{C}, \mathsf{C} \rangle$  where  $\mathscr{C}$  maps procedure names to their definitions

### $ltl\ semantics$

configurations are pairs  $\langle C, \Sigma \rangle$  where  $\Sigma$  is a memory state

- $\Sigma(p)(x)$  returns the value stored at p's variable x
- $e\downarrow_{\Sigma(p)} v$  returns the result of locally evaluating e at p using  $\Sigma$

#### ltl semantics

configurations are pairs  $\langle C, \Sigma \rangle$  where  $\Sigma$  is a memory state

#### the rules

three groups of rules

• formalisation of the intuition behind the constructs, e.g. if  $e \downarrow_{\Sigma(p)} v$ , then

$$\langle p.x := e; C, \Sigma \rangle \xrightarrow{\tau \otimes p}_{\mathscr{C}} \langle C, \Sigma[\langle p, x \rangle \mapsto v] \rangle$$

#### ltl semantics

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#### the rules

three groups of rules

- formalisation of the intuition behind the constructs
- formalisation of out-of-order execution, e.g. if  $\langle C, \Sigma \rangle \xrightarrow{\mu}_{\mathscr{C}} \langle C', \Sigma' \rangle$  and I does not involve processes appearing in  $\mu$ , then

$$\langle I; C, \Sigma \rangle \xrightarrow{\mu}_{\mathscr{C}} \langle I; C', \Sigma' \rangle$$

#### ltl semantics

configurations are pairs  $\langle C, \Sigma \rangle$  where  $\Sigma$  is a memory state

#### the rules

three groups of rules

- formalisation of the intuition behind the constructs
- formalisation of out-of-order execution
- rules allowing processes to enter procedure calls independently
   use runtime terms

### general idea

- judgements are triples  $\{\varphi\}C\{\psi\}$  if C is executed from a state where  $\varphi$  holds and execution terminates, then  $\psi$  holds in the final state
- main inference rules match the rules of semantics

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- what formulas can we write about states?
- the usual rule for assignment

$$\overline{\{\varphi'\}\mathsf{p}.\mathsf{x}\coloneqq\mathsf{e};\mathbf{0}\{\varphi\}}$$

where  $\varphi'$  is obtained from  $\varphi$  by replacing  $\mathbf{p}.\mathbf{x}$  with e does not work



#### general idea

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### three challenges

- what formulas can we write about states?
- the usual rule for assignment does not work
- how do we deal with procedure calls?

# the state logic

### $an\ equational\ logic$

- parameterised on the language of expressions in the choreography language
- variables are localised, e.g. p.x
- $\bullet$  parameterised on a decidable theory  ${\mathfrak D}$  whose terms include logical variables  ${\mathcal X}$

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$$\varphi ::= (\mathcal{E} = \mathcal{X}) \mid \delta \mid \varphi \wedge \varphi \mid \neg \varphi$$

# the state logic

#### syntax

$$\varphi ::= (\mathcal{E} = \mathcal{X}) \mid \delta \mid \varphi \land \varphi \mid \neg \varphi$$

#### semantics

given an assignment  $\rho$  assigning values to logical variables:

$$\frac{\mathcal{E}\downarrow_{\Sigma}\rho(\mathcal{X})}{\Sigma\Vdash_{\rho}\mathcal{E}=\mathcal{X}}$$

$$\frac{\mathcal{E}\downarrow_{\Sigma}\rho(\mathcal{X})}{\Sigma\Vdash_{\rho}\mathcal{E}=\mathcal{X}}\qquad \frac{\delta\in\mathfrak{D}\quad\delta\rho\text{ is true}}{\Sigma\Vdash_{\rho}\delta}$$

### localisation

### definition

- L(p, e) is the logical expression obtained from e by replacing every choreography variable x with p.x
- $\mathcal{E}[q.x := p.e]$  is the expression obtained from  $\mathcal{E}$  by replacing every occurrence of q.x with L(p,e)
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#### an example

let  $\varphi$  be p. $x = \mathcal{X}$  and e be y - z, then:

- L(p, y z) = p.y p.z
- $\varphi[p.x := p.(y-z)]$  is  $p.y p.z = \mathcal{X}$

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#### properties

- if  $\rho(\mathcal{X}) = v$ : then  $e \downarrow_{\Sigma(p)} v$  iff  $\Sigma \Vdash_{\rho} L(p, e) = \mathcal{X}$
- if  $e \downarrow_{\Sigma(p)} v$ : then  $\Sigma[\langle p, x \rangle \mapsto v] \Vdash_{\rho} \varphi$  iff  $\Sigma \Vdash_{\rho} \varphi[q.x := p.e]$  for all  $\rho$

# dealing with procedure calls

### procedure specification maps

to reason about a program we need a description of the behaviour of the procedures

$$\mathfrak{C}(X) = \langle \varphi_X, \psi_X \rangle$$

• intended meaning: if  $\varphi_X$  holds when X is called and execution terminates, then  $\psi_X$  holds in the final state

# the rules, part i

#### about instructions...

$$\frac{\vdash_{\mathfrak{C}} \{\varphi\}C\{\psi\}}{\vdash_{\mathfrak{C}} \{\varphi[p.x := p.e]\}p.x := e; C\{\psi\}} \text{ H|Assign}$$

$$\frac{\vdash_{\mathfrak{C}} \{\varphi\}C\{\psi\}}{\vdash_{\mathfrak{C}} \{\varphi[q.x := p.e]\}p.e \to q.x; C\{\psi\}} \text{ H|Com}$$

$$\frac{\vdash_{\mathfrak{C}} \{\varphi\}C\{\psi\}}{\vdash_{\mathfrak{C}} \{\varphi\}p \to q[L]; C\{\psi\}} \text{ H|Sel}$$

# the rules, part ii

# ... about compound choreographies...

# the rules, part iii

### $\overline{\ldots and} \ structural \ rules$

$$\frac{\mathfrak{D} \models \varphi \to \varphi' \quad \vdash_{\mathfrak{C}} \{\varphi'\} C\{\psi'\} \quad \mathfrak{D} \models \psi' \to \psi}{\vdash_{\mathfrak{C}} \{\varphi\} C\{\psi\}} \text{ }_{\mathsf{H} \mid \mathsf{WEAK}}$$

# auxiliary results

### head reductions

 $\langle C, \Sigma \rangle \overset{\mu}{\Longrightarrow}_{\mathscr{C}} \langle C', \Sigma' \rangle \text{ denotes that } C \text{ reduces to } C' \text{ without using out-of-order execution}$ 

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#### head reductions

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#### confluence

choreography execution is confluent

- in particular, if  $\langle C, \Sigma \rangle \to_{\mathscr{C}}^* \langle \mathbf{0}, \Sigma' \rangle$  then also  $\langle C, \Sigma \rangle \Rightarrow_{\mathscr{C}}^* \langle \mathbf{0}, \Sigma' \rangle$
- together with determinism, this allows us to focus only on head reductions

### soundness

### consistency

 $\mathfrak C$  is *consistent* with  $\mathscr C$  if  $\vdash_{\mathfrak C} \{\varphi_X\}\mathscr C(X)\{\psi_X\}$  for every X

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#### theorem

- ullet  ${\mathfrak C}$  is consistent with  ${\mathscr C}$
- $\vdash_{\mathfrak{C}} \{\varphi\} C \{\psi\}$
- $\Sigma \Vdash_{\rho} \varphi$
- $\bullet \ \langle \textit{C}, \Sigma \rangle \to_{\mathscr{C}}^* \langle \textbf{0}, \Sigma' \rangle$

implies  $\Sigma' \Vdash_{\rho} \psi$ 

# weakest liberal preconditions

# definition $\mathsf{wlp}_{\sigma}((\mathsf{p}.\mathsf{x} \coloneqq \mathsf{e}; \mathsf{C}), \psi) = \mathsf{wlp}_{\sigma}(\mathsf{C}, \psi)[\mathsf{p}.\mathsf{x} := \mathsf{p}.\mathsf{e}]$ $\mathsf{wlp}_{\sigma}((\mathsf{p}.e \to \mathsf{q}.x; C), \psi) = \mathsf{wlp}_{\sigma}(C, \psi)[\mathsf{q}.x := \mathsf{p}.e]$ $\mathsf{wlp}_{\sigma}((\mathsf{p} \to \mathsf{q[L]}; C), \psi) = \mathsf{wlp}_{\sigma}(C, \psi)$ $\mathsf{wlp}_{\mathfrak{C}}(\mathsf{if}\,\mathsf{p}.b\,\mathsf{then}\,C_1\,\mathsf{else}\,C_2,\psi)=(L(\mathsf{p},b)\overset{\mathcal{X}}{=}\mathsf{true}\to\mathsf{wlp}_{\sigma}(C_1,\psi))$ $\wedge (L(p, b) \stackrel{\mathcal{X}}{=} false \rightarrow wlp_{\sigma}(C_2, \psi))$ $\mathsf{wlp}_{\sigma}(X,\psi) = \varphi_X$ $\mathsf{wlp}_{\sigma}(\lceil \vec{\mathsf{q}}, X \mid C, \psi) = \mathsf{wlp}_{\sigma}(C, \psi)$ $\mathsf{wlp}_{\sigma}(\mathbf{0},\psi) = \psi$

→ essentially read the rules "backwards"



# partial completeness

# adequacy

 ${\mathfrak C}$  is adequate for  $\psi$  given  ${\mathscr C}$  if, for all X:

- ullet  $\varphi_X$  is equivalent to  $\mathrm{wlp}_{\mathfrak{C}}(\mathscr{C}(X),\psi)$
- $\psi_X = \psi$

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#### lemma

if  $\mathfrak C$  is adequate for  $\psi$  given  $\mathscr C$ , then  $\mathfrak C$  is consistent with  $\mathscr C$ 

→ can be combined with soundness

# partial completeness

### adequacy

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#### theorem

- ullet  ${\mathfrak C}$  is adequate for  $\psi$  given  ${\mathscr C}$
- whenever  $\Sigma \Vdash_{\rho} \varphi$  and  $\langle C, \Sigma \rangle \to_{\mathscr{C}}^* \langle \mathbf{0}, \Sigma' \rangle$ , then  $\Sigma' \Vdash_{\rho} \psi$

$$\text{implies} \vdash_{\mathfrak{C}} \{\varphi\} C \{\psi\}$$

# (un) decidability

### the best...

the judgement  $\vdash_{\mathfrak{C}} \{\varphi\}C\{\psi\}$  is decidable

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### $\dots the good \dots$

if the set of procedure names is finite:

- ullet consistency between  ${\mathfrak C}$  and  ${\mathscr C}$  is decidable
- adequacy of  $\mathfrak C$  for  $\psi$  and  $\mathscr C$  is decidable

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- ullet adequacy of  ${\mathfrak C}$  for  $\psi$  and  ${\mathscr C}$  is decidable

### ... and the not-so-good

there is no algorithm that, given  $\mathscr C$  and  $\psi$ , always returns  $\mathfrak C$  that is adequate for  $\psi$  given  $\mathscr C$ 

 $\longrightarrow$  proof idea: wlp $_{\mathfrak{C}}(X,\bot) = \top$  iff execution of X always diverges



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→ but hey, you gotta start somewhere!

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### a closer look at consistency

- whenever X is called,  $\varphi_X$  must hold
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### future work - explore this idea

- formally prove the informal statement above
- capitalise on confluence to get stronger results



### in a nutshell

• a hoare calculus for a simple choreography language

• agnostic, modular, generalisable

• soundness, partial completeness and (some) decidability

• potentially extendable to reasoning about non-terminating systems: liveness, reactiveness, . . .

# thank you!