

# *reasoning about choreographic programs*

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# *choreographic programming, conceptually*

## *what are choreographies?*

high-level global specifications of concurrent and distributed systems

## *a programming paradigm with good properties*

implementations for the local endpoints are automatically generated

- guaranteed to be deadlock-free
- guaranteed to satisfy the specification

## *an example*

### *authentication choreography*

```
X = c.credentials --> ip.x;  
  If ip.(check x)  
    Then ip --> c[left]; ip.go --> s.b; s.token --> c.t  
    Else ip --> c[right]; X
```

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### *the problem*

how can we reason formally about what this choreography does?

- currently: *ad-hoc* properties can be proved by simulating execution
- better: have a more general framework for reasoning about choreographies

## *our contribution*

we propose a sound and complete hoare calculus for a simple choreography language

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### design choices

avoid *ad-hoc* solutions

- use a pre-existing choreography language  
    ↪ for the good and for the bad
- design a “standard” hoare calculus
- separation of concerns
- emphasis on parameterisation

## *a simple choreography language*

### *syntax*

choreography bodies are defined by the following grammar

$$C ::= I; C \mid \text{if } p.b \text{ then } C_1 \text{ else } C_2 \mid X \mid [\vec{q}, X] C \mid \mathbf{0}$$

$$I ::= p.x := e \mid p.e \rightarrow q.x \mid p \rightarrow q[L]$$

- $p.x := e$ : local computation
- $p.e \rightarrow q.x$ : value communication
- $p \rightarrow q[L]$ : label selection
- $X$ : procedure call
- $[\vec{q}, X] C$ : runtime term for partially entered procedures

## *a simple choreography language*

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$$\begin{aligned} C &::= I; C \mid \text{if } p.b \text{ then } C_1 \text{ else } C_2 \mid X \mid \lceil \vec{q}, X \rceil C \mid \mathbf{0} \\ I &::= p.x := e \mid p.e \rightarrow q.x \mid p \rightarrow q[L] \end{aligned}$$

### *choreographic programs*

$\langle \mathcal{C}, C \rangle$  where  $\mathcal{C}$  maps procedure names to their definitions



# semantics

## *ltl semantics*

configurations are pairs  $\langle C, \Sigma \rangle$  where  $\Sigma$  is a memory state

- $\Sigma(p)(x)$  returns the value stored at  $p$ 's variable  $x$
- $e \downarrow_{\Sigma(p)} v$  returns the result of locally evaluating  $e$  at  $p$  using  $\Sigma$

# semantics

## ltl semantics

configurations are pairs  $\langle C, \Sigma \rangle$  where  $\Sigma$  is a memory state

## the rules

three groups of rules

- formalisation of the intuition behind the constructs, e.g. if  $e \downarrow_{\Sigma(p)} v$ , then

$$\langle p.x := e; C, \Sigma \rangle \xrightarrow{\tau @ p}_{\mathcal{C}} \langle C, \Sigma[\langle p, x \rangle \mapsto v] \rangle$$

# semantics

## ltl semantics

configurations are pairs  $\langle C, \Sigma \rangle$  where  $\Sigma$  is a memory state

## the rules

three groups of rules

- formalisation of the intuition behind the constructs
- formalisation of out-of-order execution, e.g. if  $\langle C, \Sigma \rangle \xrightarrow{\mu}_{\mathcal{C}} \langle C', \Sigma' \rangle$  and  $I$  does not involve processes appearing in  $\mu$ , then

$$\langle I; C, \Sigma \rangle \xrightarrow{\mu}_{\mathcal{C}} \langle I; C', \Sigma' \rangle$$

# semantics

## *ltl semantics*

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## *the rules*

three groups of rules

- formalisation of the intuition behind the constructs
- formalisation of out-of-order execution
- rules allowing processes to enter procedure calls independently  
     $\rightsquigarrow$  use runtime terms

# *the intuition*

## *general idea*

- judgements are triples  $\{\varphi\}C\{\psi\}$   
*if  $C$  is executed from a state where  $\varphi$  holds and execution terminates, then  $\psi$  holds in the final state*
- main inference rules match the rules of semantics

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### *three challenges*

- what formulas can we write about states?

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### three challenges

- what formulas can we write about states?
- the usual rule for assignment

$$\overline{\{\varphi'\}p.x := e; \mathbf{0}\{\varphi\}}$$

where  $\varphi'$  is obtained from  $\varphi$  by replacing  $p.x$  with  $e$  does not work

# *the intuition*

## *general idea*

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## *three challenges*

- what formulas can we write about states?
- the usual rule for assignment does not work
- how do we deal with procedure calls?



# *the state logic*

## *an equational logic*

- parameterised on the language of expressions in the choreography language
- variables are localised, e.g.  $p.x$
- parameterised on a decidable theory  $\mathfrak{D}$  whose terms include logical variables  $\mathcal{X}$

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## *syntax*

$$\varphi ::= (\mathcal{E} = \mathcal{X}) \mid \delta \mid \varphi \wedge \varphi \mid \neg \varphi$$

# the state logic

## syntax

$$\varphi ::= (\mathcal{E} = \mathcal{X}) \mid \delta \mid \varphi \wedge \varphi \mid \neg \varphi$$

## semantics

given an assignment  $\rho$  assigning values to logical variables:

$$\frac{\mathcal{E} \downarrow_{\Sigma} \rho(\mathcal{X})}{\Sigma \Vdash_{\rho} \mathcal{E} = \mathcal{X}} \quad \frac{\delta \in \mathfrak{D} \quad \delta \rho \text{ is true}}{\Sigma \Vdash_{\rho} \delta}$$

# localisation

## definition

- $L(p, e)$  is the logical expression obtained from  $e$  by replacing every choreography variable  $x$  with  $p.x$
- $\mathcal{E}[q.x := p.e]$  is the expression obtained from  $\mathcal{E}$  by replacing every occurrence of  $q.x$  with  $L(p, e)$
- localised substitution extends to formulas in the natural way

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## an example

let  $\varphi$  be  $p.x = \mathcal{X}$  and  $e$  be  $y - z$ , then:

- $L(p, y - z) = p.y - p.z$
- $\varphi[p.x := p.(y - z)]$  is  $p.y - p.z = \mathcal{X}$

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- localised substitution extends to formulas in the natural way

## properties

- if  $\rho(\mathcal{X}) = v$ : then  $e \downarrow_{\Sigma(p)} v$  iff  $\Sigma \Vdash_{\rho} L(p, e) = \mathcal{X}$
- if  $e \downarrow_{\Sigma(p)} v$ : then  $\Sigma[\langle p, x \rangle \mapsto v] \Vdash_{\rho} \varphi$  iff  $\Sigma \Vdash_{\rho} \varphi[q.x := p.e]$  for all  $\rho$

## dealing with procedure calls

### procedure specification maps

to reason about a program we need a description of the behaviour of the procedures

$$\mathfrak{C}(X) = \langle \varphi_X, \psi_X \rangle$$

- intended meaning: if  $\varphi_X$  holds when  $X$  is called and execution terminates, then  $\psi_X$  holds in the final state

# the rules, part i

about instructions...

$$\frac{\vdash_{\mathcal{C}} \{\varphi\} C\{\psi\}}{\vdash_{\mathcal{C}} \{\varphi[p.x := p.e]\} p.x := e; C\{\psi\}} \text{H|ASSIGN}$$

$$\frac{\vdash_{\mathcal{C}} \{\varphi\} C\{\psi\}}{\vdash_{\mathcal{C}} \{\varphi[q.x := p.e]\} p.e \rightarrow q.x; C\{\psi\}} \text{H|COM}$$

$$\frac{\vdash_{\mathcal{C}} \{\varphi\} C\{\psi\}}{\vdash_{\mathcal{C}} \{\varphi\} p \rightarrow q[L]; C\{\psi\}} \text{H|SEL}$$



*the rules, part ii**... about compound choreographies...*

$$\frac{}{\vdash_{\mathfrak{C}} \{\varphi\} \mathbf{0} \{\varphi\}} \text{H|NIL}$$

$$\frac{\begin{array}{l} \vdash_{\mathfrak{C}} \{\varphi \wedge L(p, b) \stackrel{\mathcal{X}}{=} \text{true}\} C_1 \{\psi\} \\ \vdash_{\mathfrak{C}} \{\varphi \wedge L(p, b) \stackrel{\mathcal{X}}{=} \text{false}\} C_2 \{\psi\} \end{array} \quad \mathcal{X} \text{ fresh}}{\vdash_{\mathfrak{C}} \{\varphi\} \text{if } p.b \text{ then } C_1 \text{ else } C_2 \{\psi\}} \text{H|COND}$$

$$\frac{\mathfrak{C}(X) = \langle \varphi, \psi \rangle}{\vdash_{\mathfrak{C}} \{\varphi\} X \{\psi\}} \text{H|CALL}$$

$$\frac{\vdash_{\mathfrak{C}} \{\varphi\} C \{\psi\}}{\vdash_{\mathfrak{C}} \{\varphi\} [\vec{d}, X] C \{\psi\}} \text{H|CALL'}$$

## *the rules, part iii*

*...and structural rules*

$$\frac{\mathfrak{D} \models \varphi \rightarrow \varphi' \quad \vdash_{\mathfrak{c}} \{\varphi'\} \mathcal{C} \{\psi'\} \quad \mathfrak{D} \models \psi' \rightarrow \psi}{\vdash_{\mathfrak{c}} \{\varphi\} \mathcal{C} \{\psi\}} \text{H|W}_{\text{EAK}}$$

## auxiliary results

### head reductions

$\langle C, \Sigma \rangle \xRightarrow[\mathcal{E}]{\mu} \langle C', \Sigma' \rangle$  denotes that  $C$  reduces to  $C'$  without using out-of-order execution

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### head reductions

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### confluence

choreography execution is confluent

- in particular, if  $\langle C, \Sigma \rangle \rightarrow_{\mathcal{C}}^* \langle \mathbf{0}, \Sigma' \rangle$  then also  $\langle C, \Sigma \rangle \Rightarrow_{\mathcal{C}}^* \langle \mathbf{0}, \Sigma' \rangle$
- together with determinism, this allows us to focus only on head reductions

# soundness

## consistency

$\mathcal{C}$  is *consistent* with  $\mathcal{C}$  if  $\vdash_{\mathcal{C}} \{\varphi_X\} \mathcal{C}(X) \{\psi_X\}$  for every  $X$

# soundness

## consistency

$\mathfrak{C}$  is *consistent* with  $\mathcal{C}$  if  $\vdash_{\mathfrak{C}} \{\varphi_X\} \mathcal{C}(X) \{\psi_X\}$  for every  $X$

## theorem

- $\mathfrak{C}$  is consistent with  $\mathcal{C}$
  - $\vdash_{\mathfrak{C}} \{\varphi\} \mathcal{C} \{\psi\}$
  - $\Sigma \Vdash_{\rho} \varphi$
  - $\langle C, \Sigma \rangle \rightarrow_{\mathcal{C}}^* \langle \mathbf{0}, \Sigma' \rangle$
- } implies  $\Sigma' \Vdash_{\rho} \psi$

## weakest liberal preconditions

### definition

$$\text{wlp}_{\mathcal{C}}((p.x := e; C), \psi) = \text{wlp}_{\mathcal{C}}(C, \psi)[p.x := p.e]$$

$$\text{wlp}_{\mathcal{C}}((p.e \rightarrow q.x; C), \psi) = \text{wlp}_{\mathcal{C}}(C, \psi)[q.x := p.e]$$

$$\text{wlp}_{\mathcal{C}}((p \rightarrow q[L]; C), \psi) = \text{wlp}_{\mathcal{C}}(C, \psi)$$

$$\begin{aligned} \text{wlp}_{\mathcal{C}}(\text{if } p.b \text{ then } C_1 \text{ else } C_2, \psi) = & (L(p, b) \stackrel{\mathcal{X}}{=} \text{true} \rightarrow \text{wlp}_{\mathcal{C}}(C_1, \psi)) \\ & \wedge (L(p, b) \stackrel{\mathcal{X}}{=} \text{false} \rightarrow \text{wlp}_{\mathcal{C}}(C_2, \psi)) \end{aligned}$$

$$\text{wlp}_{\mathcal{C}}(X, \psi) = \varphi_X$$

$$\text{wlp}_{\mathcal{C}}(\lceil \vec{q}, X \rceil C, \psi) = \text{wlp}_{\mathcal{C}}(C, \psi)$$

$$\text{wlp}_{\mathcal{C}}(\mathbf{0}, \psi) = \psi$$

$\rightsquigarrow$  essentially read the rules “backwards”

# partial completeness

## adequacy

$\mathcal{C}$  is *adequate* for  $\psi$  given  $\mathcal{C}$  if, for all  $X$ :

- $\varphi_X$  is equivalent to  $\text{wlp}_{\mathcal{C}}(\mathcal{C}(X), \psi)$
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### lemma

if  $\mathfrak{C}$  is adequate for  $\psi$  given  $\mathcal{C}$ , then  $\mathfrak{C}$  is consistent with  $\mathcal{C}$

↪ can be combined with soundness

# partial completeness

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## theorem

- $\mathfrak{C}$  is adequate for  $\psi$  given  $\mathcal{C}$
  - whenever  $\Sigma \Vdash_{\rho} \varphi$  and  $\langle C, \Sigma \rangle \rightarrow_{\mathcal{C}}^* \langle \mathbf{0}, \Sigma' \rangle$ , then  $\Sigma' \Vdash_{\rho} \psi$
- } implies  $\vdash_{\mathfrak{C}} \{\varphi\} C \{\psi\}$

## *(un)decidability*

*the best...*

the judgement  $\vdash_{\mathcal{C}} \{\varphi\} C \{\psi\}$  is decidable

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*... the good...*

if the set of procedure names is finite:

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*... and the not-so-good*

there is no algorithm that, given  $\mathcal{C}$  and  $\psi$ , always returns  $\mathfrak{C}$  that is adequate for  $\psi$  given  $\mathcal{C}$

↪ proof idea:  $\text{wlp}_{\mathfrak{C}}(X, \perp) = \top$  iff execution of  $X$  always diverges

## *a note on divergence*

### *the big minus*

- our calculus only proves properties of terminating executions
- since we do not have sequential composition, the target formula in all judgements holds in the (same) final state

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↪ but hey, you gotta start somewhere!

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### *a closer look at consistency*

- whenever  $X$  is called,  $\varphi_X$  must hold
- because of out-of-order execution, there is no guarantee that the choreography ever passes those points...



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### *future work – explore this idea*

- formally prove the informal statement above
- capitalise on confluence to get stronger results

## *in a nutshell*

- a hoare calculus for a simple choreography language
- agnostic, modular, generalisable
- soundness, partial completeness and (some) decidability
- potentially extendable to reasoning about non-terminating systems: liveness, reactivity, ...

thank you!