Project: SMART FARM

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Demo Video: https://youtu.be/Pgcpq7QTzDw

PDF version: PDF

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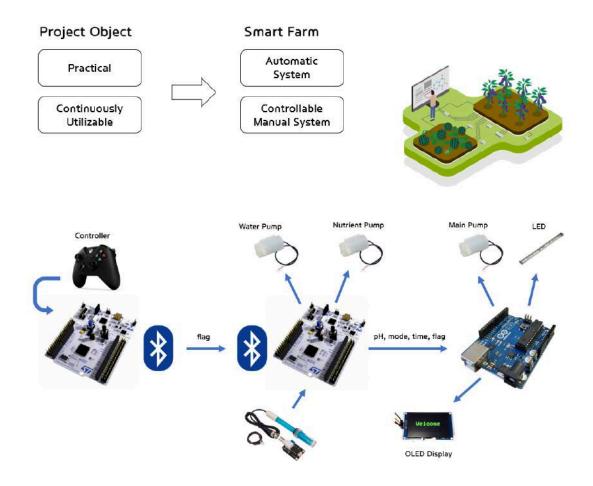
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Introduction

In retent days, a mart farm is uprising issue beacause of globarl warming and acute food insecurity.

Our project is about hydroponic smart farm which is the technique to grow plants using a water-based solution rather than soil.

In Handong Global University, there is a smart farm club that is using hydrponics technique. We will porvide embedded system to them, so that they can work on smart farm more efficiently and automatically.



Requirement

Hardware

Item	Mode/Description	Qty
MCU	NUCLEO-F411RE	2
MCU	Arduino UNO	1
Analog Sensor	Arduino Analog pH sensor (SEM0161)	1
Display	[SMG] Arduino 2.42 Inch I2C OLED White	1
Actuator	Water Pump (5V)	3
Motor Driver	DC motor driver (L9110s)	2
LED	LED Bar 50cm (12V)	1
Communication	Bluetooth Module(HC-06)	2
Others	24V Battery, Voltage Regulator, Mosfet, Buttons, Breadboards, Water tank	

Problem 1: AUTO & Manual Mode based on bluetooth comunication

The communication_controller.c file converts button inputs into corresponding flags as uint8_t values and transmits them via Bluetooth. The main.c file operates based on the received flags from Bluetooth, adjusting the system's behavior accordingly and send data to arduino board.

It also explains the mode transitions between manual and auto modes in the communication_controller.c and main.c files.

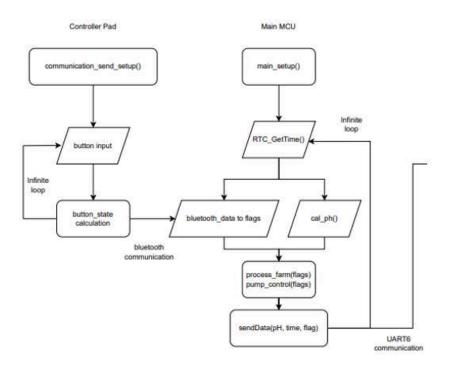
The header file is composed of

- · common setup functions that apply to both files
- functions for data transmission via Bluetooth
- · functions applied to the main MCU to control outputs based on received data



1-1. Procedure

Following figure is block diagram of communication & mode change procedure

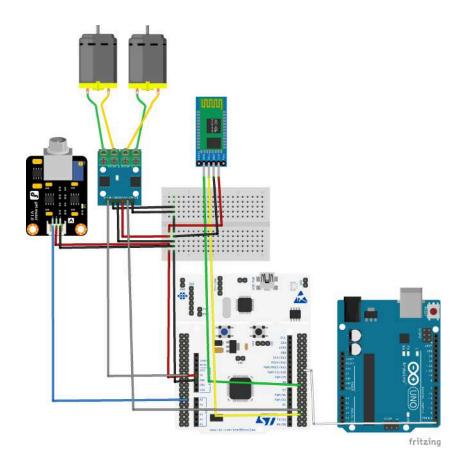


1-2. Configuration

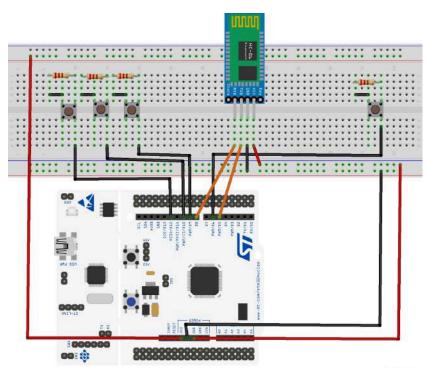
Functions	Register	PORT_PIN	Configuration
Bluetooth	UART1	TXD: PA_9 RXD: PA_10	No Parity, 8-bit Data, 1-bit Stop bit 9600 baud-rate
System Clock	RCC		PLL 84MHz
LED toggle	GPIO	PA_1	
Motor PWM	PWM	PA_15, PB_3	TIM2_CH1 & CH2,_20ms period
JADC	JADC	PA_0	TIM3, 1msec, RISE edge, priority 1
Wire Communication	UART6	PB_12	No Parity, 8 bit each, 1-bit Stop bit 9600 baud-rate

1-3. Circuit Diagram

• Water pump & pH sensor circuit



o Controller



fritzing

1-4. Common functions

- LED_setup
 - Input Parameters: None

- Role: Initializes the LED pin.
- Code Structure:

```
void LED_setup() {
    GPIO_init(LED_PIN, OUTPUT);
    GPIO_otype(LED_PIN, PushPull);
    GPIO_pupd(LED_PIN, PU);
    GPIO_ospeed(LED_PIN, Medium);
}
```

- UART1_setup
 - Input Parameters: None
 - Role: Initializes UART1 with a baud rate of 9600.
 - Code Structure:

```
void UART1_setup() {
    UART1_init();
    UART1_baud(BAUD_9600);
}
```

- UART6_setup
 - Input Parameters: None
 - Role: Initializes UART6 with a baud rate of 9600.
 - Code Structure:

```
void UART6_setup() {
    UART6_init();
    UART6_baud(BAUD_9600);
}
```

1-5. Communication Controller

- communication_send_setup
 - Input Parameters: None
 - Role: Sets up the communication send process.
 - Code Structure:

```
void communication_send_setup() {
    RCC_PLL_init();
    SysTick_init();
    LED_setup();
    communication_send_init();
    UART1_setup();
}
```

- · communication_send_init
 - Input Parameters: None

- Role: Initializes the communication send pins.
- Code Structure:

```
void communication_send_init() {
    pin[0] = COMMUNICATION_SEND_PINA;
    pin[1] = COMMUNICATION_SEND_PINB;
    pin[2] = COMMUNICATION_SEND_PINC;
    pin[3] = COMMUNICATION_SEND_PIND;

    for(int i = 0; i < PIN_INDEX; i++) {
        GPIO_init(pin[i], INPUT);
        GPIO_pupd(pin[i], PD);
    }
    GPIO_init(LED_PIN, OUTPUT);
    GPIO_otype(LED_PIN, PushPull);
    GPIO_pupd(LED_PIN, PD);
    GPIO_ospeed(LED_PIN, Medium);
}</pre>
```

- process_button_states
 - Input Parameters: uint8_t *button_state_current , uint8_t *button_state_history
 - Role: Processes the button states and sends data via UART1.
 - Code Structure:

```
void process_button_states(uint8_t *button_state_current, uint8_t *button_state_history) {
    *button_state_current = 0;
    for (int i = 0; i < 4; i++) {
          *button_state_current |= (GPIO_read(pin[i]) == HIGH) << i;
    }
    uint8_t changed_buttons = *button_state_current ^ *button_state_history;
    *button_state_history = *button_state_current;

if (changed_buttons) {
    USART1_write(button_state_current, sizeof(*button_state_current));
    if (*button_state_current) {
        GPIO_write(LED_PIN, HIGH);
    } else {
        GPIO_write(LED_PIN, LOW);
    }
}</pre>
```

1-6. Main Control

- main_setup
 - Input Parameters: None
 - Role: Sets up the main control process.
 - Code Structure:

```
void main_setup() {
    RCC_PLL_init();
    SysTick_init();
```

```
communication_recieve_setup();
RTC_setup();
pump_setup();
ph_sensor_setup();
}
```

- RTC_setup
 - Input Parameters: None
 - Role: Initializes the RTC and sets the time and date. Need to set the program start time
 - Code Structure:

```
void RTC_setup() {
    RTC_Init();
    RTC_SetTime(16, 23, 00);
    RTC_SetDate(24, 12, 06, 5);
}
```

- · communication_recieve_setup
 - Input Parameters: None
 - Role: Sets up the communication receive process.
 - Code Structure:

```
void communication_recieve_setup() {
    LED_setup();
    UART1_setup();
    UART6_setup();
    UART1_baud(9600);
    UART6_baud(9600);
}
```

- pump_setup
 - Input Parameters: None
 - Role: Sets up the pump control using PWM.
 - Code Structure:

```
void pump_setup() {
    PWM_init(WATER_SUPPLY_PIN);
    PWM_init(NUTRIENT_SUPPLY_PIN);
    PWM_period_ms(WATER_SUPPLY_PIN, 20);
    PWM_period_ms(NUTRIENT_SUPPLY_PIN, 20);
    PWM_duty(WATER_SUPPLY_PIN, 0.0);
    PWM_duty(NUTRIENT_SUPPLY_PIN, 0.0);
}
```

- ph_sensor_setup
 - Input Parameters: None
 - Role: Sets up the pH sensor with the ADC.
 - Code Structure:

```
void ph_sensor_setup() {
    JADC_init(seqCHn[0]);
    JADC_sequence(seqCHn, 1);
}
```

- blutooth_data2flag
 - Input Parameters: uint8_t flags[]
 - Role: Reads Bluetooth data and updates flags.
 - Code Structure:

```
void blutooth_data2flag(uint8_t flags[]) {
    if (is_USART1_RXNE()) {
        BT_Data = USART_read(USART1);
        if (BT_Data == 0) return;
        for (int i = 0; i < 4; i++) {
            if (BT_Data >> i & 0b1) {
                flags[i] = !flags[i];
            }
        }
    }
}
```

- sendDataUART6
 - Input Parameters: float pH , char* time , char* date , uint8_t flag , uint8_t mode_flag
 - Role: Sends data via UART6. Time, PH level, current motor state and mode flag are sent to arduino board.
 - Code Structure:

```
void sendDataUART6(float pH, char* time, char* date, uint8_t flag, uint8_t mode_flag) {
   int len = snprintf(buffer, sizeof(buffer), "%2.2f,%s,%s,%d,%d\r\n", pH, time, date, flag, mode_flag
   if (len > 0 && len < sizeof(buffer))
        USART6_write((volatile uint8_t*)buffer, len);
}</pre>
```

- cal_ph
 - Input Parameters: None
 - Role: Calculates the pH value.
 - Code Structure:

```
float cal_ph() {
    if (is_ADC_OVR()) clear_ADC_OVR();
    if (is_ADC_JEOC()) {
        ph_value = JADC_read(1);
        clear_ADC_JEOC();
        return ph_value2level(ph_value);
    }
    clear_ADC_JEOC();
    return 0.;
}
```

```
    pH_value2level
```

- Input Parameters: float ph_value
- Role: Converts pH value to a level.
- Code Structure:

```
float ph_value2level(float ph_value) {
    float voltage = ph_value * PH_VOLTAGE_SCALE_FACTOR;
    return 3.5f * voltage + PH_OFFSET;
}
```

- · process_farm
 - Input Parameters: uint8 t flags[]
 - Role: Processes the farm control based on flags.
 - Code Structure:

```
char process_farm(uint8_t flags[]) {
    get_RTC_Time();
    RTC_TimeTypeDef current_time = sTime;
    static uint8_t previous_mode = MANUAL_MODE;
    static int return_flag = 0;
    if (flags[0] != previous_mode) {
        handle_mode_transition(flags, flags[0]);
        previous_mode = flags[0];
    }
    if (flags[0] == AUTO_MODE) {
        PWM_duty(WATER_SUPPLY_PIN, 0.0);
        PWM_duty(NUTRIENT_SUPPLY_PIN, 0.0);
        return_flag = control_auto_mode(current_time);
    } else {
       PWM_duty(WATER_SUPPLY_PIN, 0.0);
       PWM_duty(NUTRIENT_SUPPLY_PIN, 0.0);
        return_flag = control_manual_mode(flags);
    }
    return return_flag;
}
```

setPWMDuty

- Input Parameters: uint8_t flags , float pHValue
- Role: Sets the PWM duty cycle based on ph level.
- Code Structure:

```
void setPWMDuty(uint8_t flags, float pHValue) {
   if (flags[0] == 0) {
      if (pHValue > 9) {
          PWM_duty(NUTRIENT_SUPPLY_PIN, 1.0);
          PWM_duty(WATER_SUPPLY_PIN, 0.0);
      } else if (pHValue < 6) {
          PWM_duty(WATER_SUPPLY_PIN, 0.5);
          PWM_duty(NUTRIENT_SUPPLY_PIN, 0.0);
      } else {</pre>
```

```
PWM_duty(WATER_SUPPLY_PIN, 0.0);
PWM_duty(NUTRIENT_SUPPLY_PIN, 0.0);
}
}
```

- process_sendData
 - Input Parameters: float pHValue , uint8 t main flag , uint8 t mode flag
 - Role: Processes and sends data.
 - Code Structure:

```
void process_sendData(float pHValue, uint8_t main_flag, uint8_t mode_flag) {
    sprintf(currentTime, "%02d:%02d:%02d", sTime.Hours, sTime.Minutes, sTime.Seconds);
    sprintf(currentDate, "%02d-%02d-%02d<%02d>", sDate.Year, sDate.Month, sDate.Date, sDate.WeekDay);
    sendDataUART6(pHValue, currentTime, currentDate, main_flag, flags[0]);
}
```

- handle_mode_transition
 - Input Parameters: uint8_t flags[] , uint8_t current_mode
 - Role: Handles the transition between modes. Reset states of main pump, LED, and other motors.
 - Code Structure:

```
void handle_mode_transition(uint8_t flags[], uint8_t current_mode) {
    for (int i = 1; i < 4; i++) {
        flags[i] = 0;
    }

    if (current_mode == AUTO_MODE) {
        GPIO_write(MAIN_PUMP_PIN, MAIN_ON);
        GPIO_write(FARM_LED_PIN, MAIN_ON);
        PWM_duty(WATER_SUPPLY_PIN, 0.0);
        PWM_duty(NUTRIENT_SUPPLY_PIN, 0.0);
} else {
        GPIO_write(MAIN_PUMP_PIN, MAIN_OFF);
        GPIO_write(FARM_LED_PIN, MAIN_OFF);
        PWM_duty(WATER_SUPPLY_PIN, 0.0);
        PWM_duty(NUTRIENT_SUPPLY_PIN, 0.0);
}</pre>
```

- · control_auto_mode
 - Input Parameters: RTC_TimeTypeDef current_time
 - **Role:** Controls the farm in auto mode. This is example code which turns on for 4 minutes and off for 1 minute in 5 minute intervals.
 - Code Structure:

```
char control_auto_mode(RTC_TimeTypeDef current_time) {
   if (current_time.Minutes % 5 == 0) return 1;
   else return 0;
}
```

- control_manual_mode
 - Input Parameters: uint8_t flags[]
 - Role: Controls the farm in manual mode.
 - Code Structure:

```
char control_manual_mode(uint8_t flags[]) {
    PWM_duty(WATER_SUPPLY_PIN, flags[1] == WATER_MOTOR_OFF ? WATER_MOTOR_OFF : WATER_MOTOR_ON * 0.5);
    PWM_duty(NUTRIENT_SUPPLY_PIN, flags[2] == NUTRIENTS_OFF ? WATER_MOTOR_OFF : NUTRIENTS_ON);
    if (flags[3] == MAIN_ON) return 1;
    else return 0;
}
```

1-7. Discussion

- 1. How to use pH sensor well?
 - Problem

The pH sensor provided is designed for experimental purposes and is recommended for temporary measurements. Prolonged immersion in the target solution may reduce the sensor's lifespan and calibration interval.

For long-term measurements, it is advised to consider using a professional-grade product such as the "pH Sensor Pro Kit."

Specifications	measurement
Operating Voltage	5V
Module Dimensions	43 x 32 mm
Measurement Range	0 ~ 14 pH
Operating Temperature Range	0 ~ 60°C
Accuracy: ± 0.1 pH (at 25°C)	± 0.1 pH (at 25°C)
Response Time	Within 1 minute
Calibration Interval	6 months

• Solution

Calibration is crucial for accurate pH measurement. Before using the sensor, follow these steps for proper calibration.

The sensor is suitable for temporary applications due to its experimental-grade design.

For applications requiring continuous measurements or extended use, it is recommended to upgrade to a professional-grade sensor for better reliability and longevity.

2. Areas for Improvement & Suggestions

- Communication range (approximately 20m): Consider implementing a different communication method for long-distance contrl.
- Temperature measurement functionality, Monitoring the remaining water level.
- · Updating online time to ensure more accurate time synchronization.

1-8. Code

Communication Controller Code

This code sets up the communication controller, processes button states, and sends data via Bluetooth.

```
#include <string.h>
#include "ecSTM32F4.h"
#include "smartFarm_Hani.h"
//=======
// flag control
//=======
                             ON,OFF
// 0: AUTO, MANUAL
                             ON,OFF
// 1: WATER_MOTOR
// 2: Hydroponic_Nutrients
                             ON, OFF
// 3: LED, MAIN_PUMP
                             ON, OFF
uint8_t button_state_history = 0;
uint8_t button_state_current = 0;
int main() {
   communication_send_setup();
    while (1) {
       process_button_states(&button_state_current, &button_state_history);
                                                                                  // data send
                                                                                  // debouncing
       delay_ms(100);
    }
    return 0;
}
```

Main Control Code

This code sets up the main control, processes farm operations based on received flags, and handles Bluetooth communication and ADC interrupts.

```
#include <string.h>
#include "ecSTM32F4v2.h"
#include "smartFarm_Hani.h"

// Flags
// 0: AUTO, MANUAL ON,OFF
// 1: WATER_MOTOR ON,OFF
```

```
// 2: Hydroponic_Nutrients ON,OFF
// 3: LED, MAIN_PUMP
                             ON,OFF
uint8_t flags[4] = {0, 0, 0, 0};
float pHValue = 0.0;
uint8_t main_flag = 0;
int main() {
   main_setup();
   while (1) {
       main_flag = process_farm(flags);
       process_sendData(pHValue, main_flag, flags[0]);
       setPWMDuty(flags, pHValue);
       delay_ms(1200);
   }
}
// USART1 IRQ Handler for Bluetooth Communication
void USART1_IRQHandler() {
   blutooth_data2flag(flags);
// ADC IRQ Handler for pH Sensor
void ADC_IRQHandler(void) {
   pHValue = cal_ph();
}
```

1-9. Results

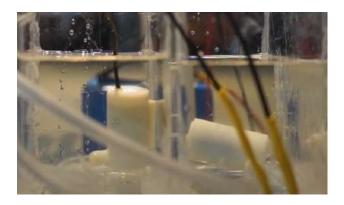
pH sensor



Controller



Water&Nutrient Pum



Problem 2: ARDUINO (Display & Main pump, Main LED)

The organic light-emitting diode (OLED) display, 2.42-inch display with 128×64 pixels as shown in the following figure.



2-1. Library

- 1. You need the adafruit_SSD1306.h and the adafruit_GFX.h libraries.
 - Open your Arduino IDE and go to Sketch > Include Library > Manage Libraries. The Library Manager should open.
 - Type "SSD1306" in the search box and install the SSD1306 library from Adafruit.

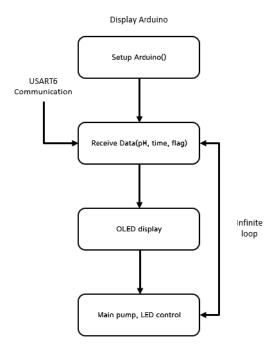
2-2. Procedure

- 1. Create a new project under the directory \ARDUINO\Project\OLED Display
 - The project name is "OLED_Display".
- 2. Include library in your project.
 - SPI.h Include the SPI library for communication

- Wire.h Include the Wire library for I2C communication
- Adafruit_GFX.h Include Adafruit graphics library for OLED
- Adafruit_SSD1306.h Include Adafruit SSD1306 library for the OLED display
- Adafruit_GFX.h Include Adafruit graphics library for OLED
- SoftwareSerial.h Include SoftwareSerial library for serial communication

```
#include <SPI.h>
#include <Wire.h>
#include <Adafruit_GFX.h>
#include <Adafruit_SSD1306.h>
#include <SoftwareSerial.h>
```

- 3. First, check that USART6 communication is working properly on the Arduino Uno board, check the serial output.
 - o connect to the Arduino Rx pin (0) to NUCLEO F411RE Tx pin (11)
- 4. Second, you just need to connect to the Arduino Uno I2C pins as shown in Configuration.
 - Connect SDA of OLED display to Pin A4
 - Connect SCL of OLED display to Pin A5
- 5. Third, you just need to connect water pump and 12V Battery as shown in Circuit Diagram
- 6. Following figure is block diagram of OLED display procedure



2-3. Configuration

• OLED & USART 6

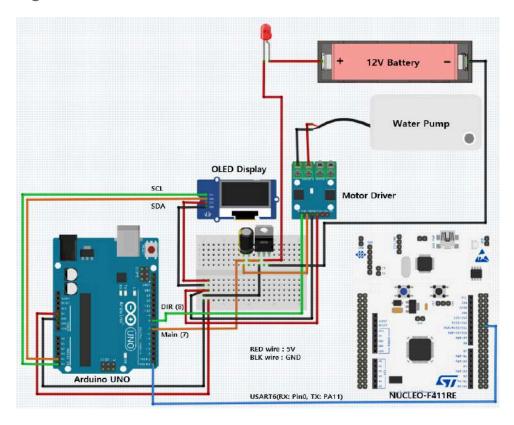
Pin	Wiring to Arduino Uno
Vin	5V
GND	GND

Pin	Wiring to Arduino Uno
SCL	A5
SDA	A4
RX	Pin 0

• Main Pump & LED Bar

Pin	Wiring to Arduino Uno
DIR	Pin 8
Main Pump and LED	Pin 7
Vin	5V
GND	GND

2-4. Circuit Diagram



2-5. Discussion

- 1. How to do serial communication on Arduino?
 - Problem

When using pins 0 and 1 for other serial communication purposes, such as connecting to external devices (e.g., sensors, displays, or other microcontrollers), a conflict arises.

The simultaneous use of these pins for two purposes can lead to:

- Data Collision: Both the external device and the computer may attempt to send or receive data simultaneously, causing errors.
- **Debugging Limitations**: When pins 0 and 1 are in use for other communication, debugging through the Serial Monitor becomes unreliable or impossible.

Solution

Use of SoftwareSerial Library.

To avoid conflicts, the SoftwareSerial library can be used to create additional serial ports on other digital pins. This allows the Arduino to communicate with external devices on pins 2 and 3, while keeping the hardware serial (pins 0 and 1) dedicated to communication with the computer.

```
#include <SoftwareSerial.h>
mySerial(2, 3); // 2: RX, 3: TX
```

2-6. Code

· header file

set up

This code sets up the OLED displayer, receive data via USART6.

```
void setup() {
  Serial.begin(9600); // Initialize serial communication at 9600 baud
  // Set pin modes for output
  pinMode(7, OUTPUT); // Pin 7 controls an LED or main pump
  pinMode(8, OUTPUT); // Pin 8 controls pump direction
  digitalWrite(7, LOW); // Ensure pump is initially off
  digitalWrite(8, LOW); // Ensure pump direction is initially off
 // Initialize the OLED display
 if (!display.begin(SSD1306_SWITCHCAPVCC, SCREEN_ADDRESS)) { // Check if the OLED initializes successfully
   Serial.println(F("SSD1306 allocation failed"));
                                                             // Print error if initialization fails
   for (;;);
                                                             // Stop execution if OLED initialization fail
 }
 // Display initial splash screen
 display.display();
 delay(2000); // Pause for 2 seconds
}
```

· OLED display

```
void OLEDdisplay(float pHvalue, const char* time, const char* date, const char* dayOfWeek, int mode_flag, i
   display.clearDisplay(); // Clear the OLED screen
   display.setTextSize(2); // Set text size to 2x
   display.setTextColor(SSD1306_WHITE); // Set text color to white
   display.setCursor(0, 0);
                                // Set cursor position at top-left
   display.println(F("SMART FARM")); // Display a title
   // Display mode information
   display.setTextSize(1);
   display.setCursor(0, 20);
   display.print("Mode: ");
   if (mode_flag == 1) { // Check if mode is manual
   display.setCursor(30, 20);
   display.print("MANUAL");
   } else { // Otherwise, display auto
   display.setCursor(30, 20);
   display.print("AUTO");
   }
   // Display pump status
   display.setCursor(70, 20);
   display.print("PUMP: ");
   if (flag == 1) \{ // Check if pump is on
   display.setCursor(110, 20);
   display.print("ON");
   } else { // Otherwise, display off
   display.setCursor(110, 20);
   display.print("OFF");
   }
   // Display pH level
   display.setCursor(0, 30);
   display.print("pH level: ");
   display.println(pHvalue, 2);
```

```
// Display time
display.setCursor(0, 40);
display.print("Time: ");
display.println(time);

// Display date and day of the week
display.setCursor(0, 50);
display.print("Date: ");
display.print(date);
display.print(date);
display.print(dayOfWeek);

display.println(dayOfWeek);
```

getDayOfWeek

This function get day of the week based on an integer flag

```
void getDayOfWeek(int day) { // Function to get day of the week based on an integer
  if (day >= 1 && day <= 7) strcpy(dayOfWeek, days[day]); // Check if the day is valid
  else strcpy(dayOfWeek, "Unknown"); // Set to "Unknown" for invalid days
}</pre>
```

· main loop

}

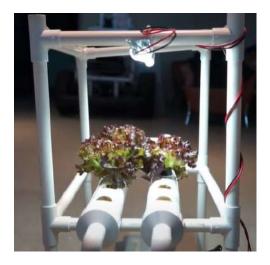
```
void loop() {
   if (Serial.available()) { // Check if data is available from the serial input
   // Read incoming data until a newline character or buffer limit
   int len = Serial.readBytesUntil('\n', pHlevel, sizeof(pHlevel) - 1);
   if (len > 0 && len < sizeof(pHlevel)) { // Ensure valid data length
    pHlevel[len] = '\0';
                                          // Null-terminate the string
   // Parse the data separated by commas
    char* token = strtok(pHlevel, ",");
    if (token != NULL) pH = atof(token); // Convert first token to a float (pH level)
   token = strtok(NULL, ",");
    if (token != NULL) strncpy(tim, token, sizeof(tim) - 1); // Copy second token to time buffer
   token = strtok(NULL, ",");
   if (token != NULL) strncpy(date, token, sizeof(date) - 1); // Copy third token to date buffer
   token = strtok(NULL, ",");
   if (token != NULL) flag = atoi(token); // Convert fourth token to integer (pump flag)
    token = strtok(NULL, ",");
   if (token != NULL) mode_flag = atoi(token); // Convert fifth token to integer (mode flag)
   // Update the OLED display with the parsed data
   OLEDdisplay(pH, tim, date, dayOfWeek, mode_flag, flag);
   // Set digital output based on pump flag
   digitalWrite(7, flag ? HIGH : LOW);
} else Serial.println("Data Error: Buffer Overflow or Invalid Data"); // Print error message for invali
```

2-7. Results

• OLED display



• Main LED



• Main Pump



• Demo video link https://www.youtube.com/watch?v=Pgcpq7QTzDw