Lawrence Chua

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EDUCATION

California State Polytechnic University, Pomona

Aug 2018 - Dec 2021

Bachelor of Computer Science

GPA: 3.64

Computer Languages: HTML, CSS, JavaScript, Java, Python, C, C++, Ruby, Kotlin, SQLite, PostgreSQL, MongoDB, MIPS

Frameworks and Tools: React.js, Ruby on Rails, Loopback 3, Heroku, React Native, Android Studio, Linux (Ubuntu)

WORK EXPERIENCE

Coding Minds Academy

Oct 2021 - June 2022

Software Development Engineer (Intern)

- Built new features used daily by 150+ organization users (instructors, students, and managers) to existing CRUD web application utilizing React.js, Loopback 3 Node.js API framework, MongoDB, and Heroku
- In 6 months closed 23 tickets related to frontend issues, heavily focused on JS with some CSS bugs as well
- Picked up the web stack within 2 months and was able to commit major changes to codebase by the 3rd month while in university

PROJECTS

<u>Issue Manager</u> | (Currently) Frontend Web App | React.js | <u>GitHub</u>

November 2022 - Present

- Building a client side responsive web application that allows users to assign tasks and track bugs to each other using React.js
- Currently learning Express is Node API framework to build out a backend with MongoDB Atlas (MERN stack)
- Planning to build and release a native Kotlin Android application on the Google Play Store after the backend is finished

Rate My Clubs | Full Stack Web App | Ruby On Rails | Heroku | PostgreSQL | Team Lead | GitHub | Sept 2021 - Nov 2021

- Created a mobile-responsive full stack web CRUD application similar to Rate My Professors, but with clubs instead
- Lead a team of 5 computer science students with weekly meetings and utilized Agile development (Project Board)
- Implemented features such as club filters, club search bar, and user rating page
- Peer reviewed all code through pull requests (Closed Pull Requests)

Game News App | Native Android App | Java | GitHub

April 2021 - June 2021

- Built a news application that uses the GameSpot API to view GameSpot's latest articles, reviews, and videos on video games and movies
- Planned project specs and built out a Figma wireframe
- Implemented features such as page refresh, unlimited scrolling, and different screen sizes
- Uses model-view-controller architectural pattern

LEADERSHIP & ACTIVITIES

ACM Chapter Computer Science Society (CSS)

Sept 2020 - Dec 2020

Frontend Developer

- Utilized React Native to build an Android application that helps students manage club events GitHub
- Collaborated with a student-ran team of frontend and UI/UX developers

Software Engineering Association (SEA)

Aug 2020 - May 2021

Treasurer and Historian

Relayed and managed club budget and finances from the Engineering Student Council to the E-Board