

Automated Race Detection On Linux Driver

Using Symbolic Execution

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Advantages of Symbolic Execution

- In general, debugging drivers on run-time is difficult because most of them require specific hardware devices to invoke their functionalities.
- Symbolic execution:
 - provide a symbolic hardware device to invoke a driver's functions .
 - explore various execution paths of driver using symbolic inputs.

Symbolic Hardware Device

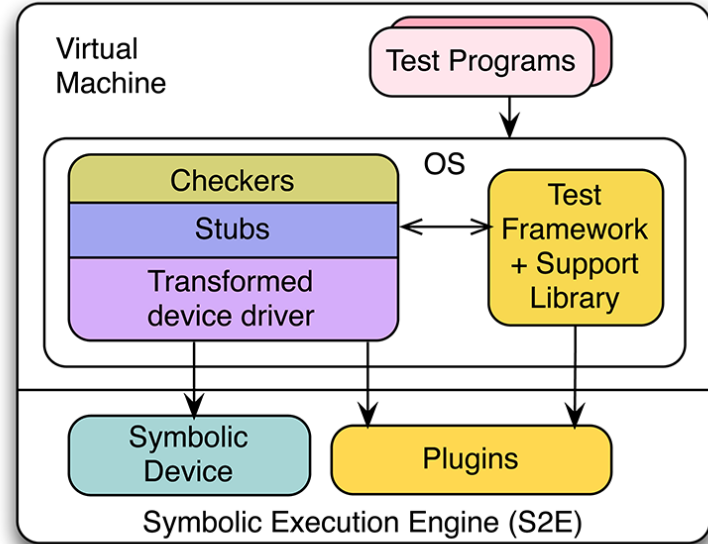
- Symbolic hardware device:
 - All reads from such devices are symbolic and writes are discarded. Symbolic devices can also generate interrupts and handle DMA.
- In order to set up symbolic hardware device, we have to:
 - provide the configuration in lua:
 - Example
 - provide following flags/arguments for QEMU(the virtual machine):
 - Example

Symbolic Inputs

- All functions of s2e framework can be found in s2e.h.
- Function for making an input symbolic:
 - `s2e_make_symbolic (void* buf, int size, const char* name).`
 - Variation:
 - `s2e_make_dma_symbolic (void* buf, int size, const char* name).`
 - For direct memory access(dma)
 - Do not leave memory as symbolic afterward
 - Revert to underlying concrete value with
`s2e_free_dma_symbolic (void* buf, int size, const char* name).`

Architecture of Symdrive

- Inputs:
 - Symbolic Device
 - Transformed device driver
 - Stubs
 - Test Framework
 - Checkers
 - Plugins
 - Test Programs
- Output:
 - Logs



Inputs Part 1

- Symbolic Device
 - See the slide: Symbolic Hardware Device.
- Transformed device driver
 - transformed by SymGen, a code transformation tool based on CIL.
 - Stubs
 - Interposed to every function call into and out of the driver by SymGen to call checkers.
- Test Framework
 - A kernel module that assists symbolic execution and executes checkers.
 - Checkers
 - Are been called before and after every function call to validate the driver behavior and check common bugs within the current driver function.

Input Part 2

- Plugins
 - Customizable tool provided by s2e to oversee the execution of paths in symbolic execution.
- Test Programs
 - User-mode C programs that invoke driver functions that deal with files such as read, write, and ioctl.
 - Is able to use functions of s2e framework such as s2e_make_symbolic.
 - Example:
 - ```
int main() {
 int test = 0;
 s2e_make_symbolic(&test, sizeof(int), "test_number");
 ... }
```

# Output

- Logs
  - Display on-screen.
  - Generated into txt file.
- Function for printing out messages
  - `int uprintk (const char *fmt, ...)`
    - The function implemented by SymDrive in test framework to print out messages on-screen
  - `printf` is still supported by the framework.

# Analysis of leds-lp5523

- Export multiple dev files.
  - automatically created by using the function `sysf_create_group`.
    - this function creates this group of files in sysfs file system.
- Each file has driver functions mapped to its read and write call.
  - Example: File name: `engine1_mode`
    - the driver function that is mapped to its read operation:  
`show_engine1_mode`
    - the driver function that is mapped to its write operation:  
`store_engine1_mode`
    - The mapping is done by the macro `DEVICE_ATTR(name, mode, read, write)`

# Dev File

- Represent the device in sysfs filesystem.
- Created by typing the command `mknod` in the terminal.
  - need to provide unique major and minor numbers in order to represent the device.
- Use to perform file operations such as `read`, `write`, and `ioctl`.
- Can be automatically generated by the device driver in file system without using the command `mknod`.
  - Example: `leds-lp5523`.

# Analyzing Procedure

- Insmod test framework.
- Insmod transformed device driver.
  - invoke init function.
  - probe function will be invoked if the symbolic device is been recognized by the transformed device driver module.
- run the test program.
  - test file operations and invoke related driver functions.
- rmmmod transformed device driver.
  - invoke exit function.
- This procedure is able to invoke all the driver functions in leds-lp5523.

# Analysis of Shared Memory

- SymGen creates common patterns in every driver function during transformation that ease the difficult of analysis.
  - All the variables are declared on top of the function.
  - every driver function's parameters are passed to prefn and postfn functions of this driver function.
- An example is provided in next few slides.

# Shared Memory Analysis Example Part 1

- leds-lp5523 driver function:
  - static ssize\_t show\_max\_current(struct device \*dev, struct device\_attribute \*attr, char \* buf)  
{  
    struct led\_classdev \*dev\_cdev = dev\_get\_drvdata(dev);  
    struct lp5523\_led \*led = cdev\_to\_led(led\_cdev);  
    ...  
}

# Shared Memory Analysis Example Part 2

- After SymGen transformation:

- `static ssize_t show_current(struct device *dev, struct device_attribute *attr, char * buf)`  
`{`  
 `struct led_classdev *dev_cdec; #All the pointers are listed on top of the function`  
 `struct lp5523_led *led;`  
 `int _call_kernel_fn_;`  
 `_call_kernel_fn_ = prefn_show_current(&dev, &attr, &buf);`  
 `dev_cdec = dev_get_drvdata(dev);`  
 `led = cdev_to_led(led_cdev);`  
 `...`  
 `_call_kernel_fn_ = postfn_show_current(&dev, &attr, &buf);`  
 `return ...;`  
`}`



# Explanation and Logging of Shared Memory

- Explanation:
  - `prefn_show_current` and `postfn_show_current` can be thought as stubs that are being called before and after the driver function to find checkers to check driver behavior and find common bugs.
- Logging the variables (or pointers) and parameters.
  - Variables (or pointers)
    - `printf` statement on every variable (or pointer) is inserted before return call.
  - Parameters
    - `printf` statement is inserted in `prefn_show_current` and `postfn_show_current` to print out their parameters.