

Luca Jeha Civita

Game Designer / Unity Developer
MFA Student @ Parsons School of Design

SUMMARY

Game designer / developer with experience in Unity development and graphics programming.

I love combining my previous experiences in academia and the arts with my game development practices, whether that be in the realms of graphic design, animation, illustration, philosophy, sound design, or audio engineering!

LOCATION Brooklyn, NYC

PHONE [\(917\) 624-3117](tel:(917)624-3117)

EMAIL lcivita99@icloud.com

PORTFOLIO www.lucacivita.com



[/lucacivita](#)

SKILLS

<u>Unity</u>	<u>C#</u>	<u>Graphics Programming</u>	
<u>ShaderLab</u>	<u>HLSL</u>	<u>GLSL</u>	<u>C++</u>
<u>JavaScript</u>	<u>HTML</u>	<u>CSS</u>	<u>Blender</u>
<u>Adobe Creative Suite</u>		<u>Photoshop</u>	
<u>Illustrator</u>	<u>AE</u>	<u>Sound Design</u>	
<u>Music Production</u>		<u>Animation</u>	

LANGUAGES

NATIVE PROFICIENCY

English Portuguese

PROFESSIONAL PROFICIENCY

French Spanish

ACADEMICS

Parsons School of Design - MFA

2022-2024

Design & Technology MFA candidate with a focus in video game design and development. My classes were concentrated around play design, video game programming, physical computing, and shader studies.

New York University [NYU] - BA

2017-2021

Digital Art and Design

French

Philosophy of Science

Cumulative GPA: 3.96 / 4.00

Magna Cum Laude

EXPERIENCE

IMUHJYM GAMES

2023 - current

Game Developer / Co-Founder

Co-founded indie game studio dedicated to developing and shipping Jungle Jym [coming Summer 2024].

FREELANCE ARTIST / STUDENT

2022 - current

Hired to produce music videos, visual identity for comedy shows, video editing for visual artists, and social media content.

SWELL NY

2021

Jr. Art Director

Graphic design & branding for Right Trigger (Vital XP at the time). Video editing and production for brands such as MCM, Dunhill, Hollister, & Drunk Elephant.

FOR[IN]

2019

Intern Video Editor / Graphic Animator

Video editing & animation for branded work. Worked in the company's post-production team, and had a hand in most projects.

PRODIGO FILMS / NETFLIX

2018

Intern Designer

Prop and graphic design for the TV show, Most Beautiful Thing (Coisa Mais Linda).