

Static Analysis of Functional Programs

using Tree Automata

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Outline

- ① Motivating example
- ② Background on tree automata completion
- ③ What is missing for a decent static analysis of functional programs?

... Related work scattered in subsections

Motivating example

OCaml type checking

```
let rec append l1 l2 = match l1 with  
  | [] -> l2  
  | h::t -> h :: (append t l2);;  
# val append:  'a list -> 'a list -> 'a list = <fun>
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```
let rec rev l = match l with  
  | [] -> []  
  | h::t -> append (rev t) [h];;  
# val rev:  'a list -> 'a list = <fun>
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We would like to have... more than simple types

```
# val rev:  'a list -> empty list
```

Motivating example (II)

OCaml type checking

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We would like to have...

```
val rev: list of As then Bs -> list of Bs then As
```

Background: Term Rewriting

Sets of symbols and variables

- Set of ranked symbols $\mathcal{F} = \{app : 2, cons : 2, nil : 0, a : 0\}$
- Set of variables $\mathcal{X} = \{x, y, z, \dots\}$

Background: Term Rewriting

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Sets of terms

- Ground terms $\mathcal{T}(\mathcal{F}) = \{a, nil, cons(a, nil), cons(a, cons(a, nil)), \dots\}$
- Terms $\mathcal{T}(\mathcal{F}, \mathcal{X}) = \{x, cons(x, y), app(nil, a), \dots\}$

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Term Rewriting Systems (TRS)

Set of rewrite rules $l \rightarrow r$ with $l, r \in \mathcal{T}(\mathcal{F}, \mathcal{X})$ and $Var(r) \subseteq Var(l)$ e.g.

$$\mathcal{R} = \left\{ \begin{array}{l} app(nil, x) \rightarrow x \\ app(cons(x, y), z) \rightarrow cons(x, app(y, z)) \end{array} \right\}$$

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Term Rewriting (II)

- Rewriting term $app(cons(a, nil), cons(b, nil))$ using

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Equational abstraction [Meseguer & al. 03] [Takai 04]

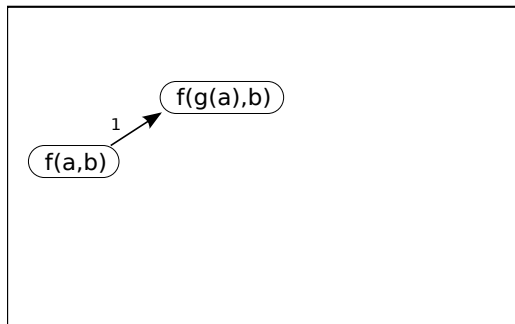
$$\mathcal{R} = \begin{cases} (1) f(x, y) \rightarrow f(g(x), y) \\ (2) f(x, y) \rightarrow f(x, h(y)) \end{cases} \quad \text{prove that } f(a, b) \not\rightarrow_{\mathcal{R}}^* f(a, h(g(b)))?$$

$f(a, b)$

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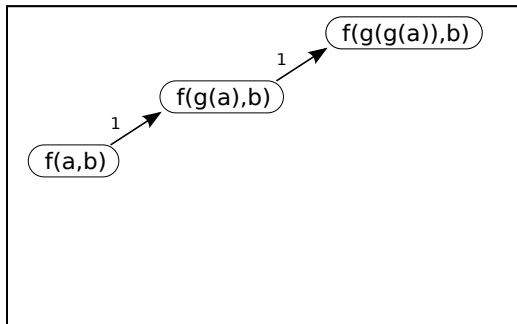
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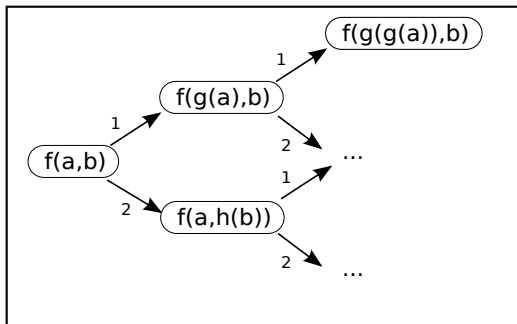
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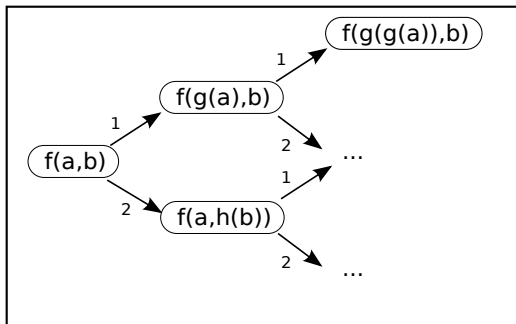
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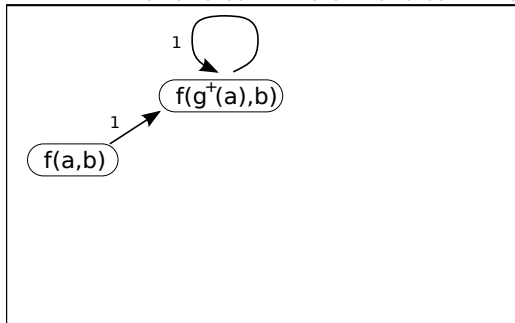
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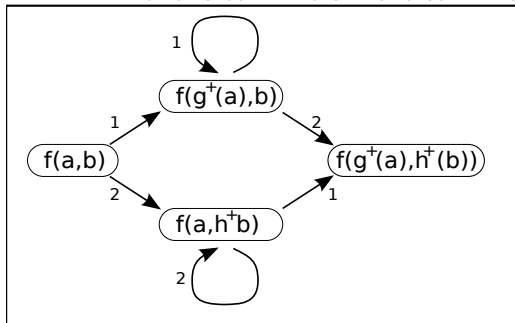
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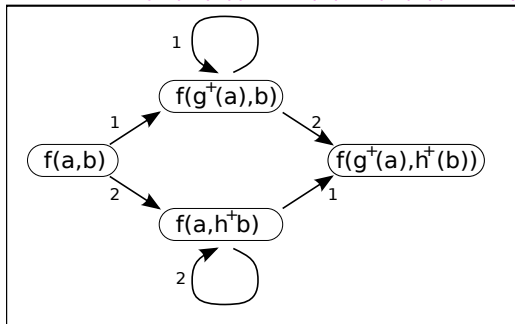
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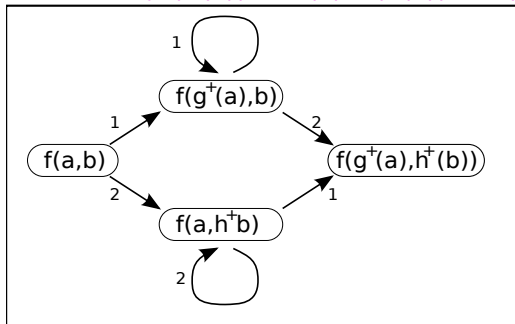


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$$f(a, b) \not\rightarrow_{\mathcal{R}/E}^* f(a, h(g(b))) \quad \Rightarrow \quad f(a, b) \not\rightarrow_{\mathcal{R}}^* f(a, h(g(b)))$$

Background: Tree Automata

Recognized language $\mathcal{L}(\mathcal{A}, q)$

$$\mathcal{A} = \langle \mathcal{F}, \mathcal{Q}, \mathcal{Q}_f, \Delta \rangle$$

with $\mathcal{Q} = \{q_a, q_b, q_{la}, q_{lb}, q_f\}$

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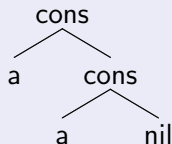
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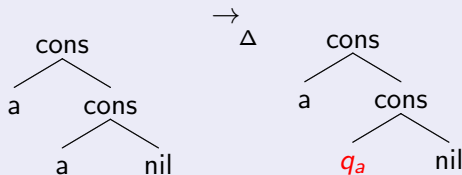
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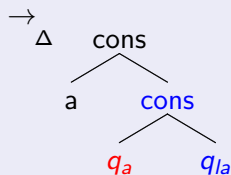
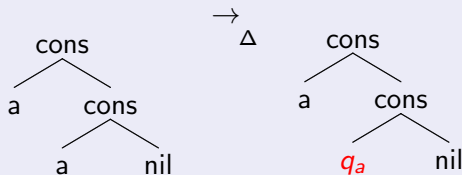
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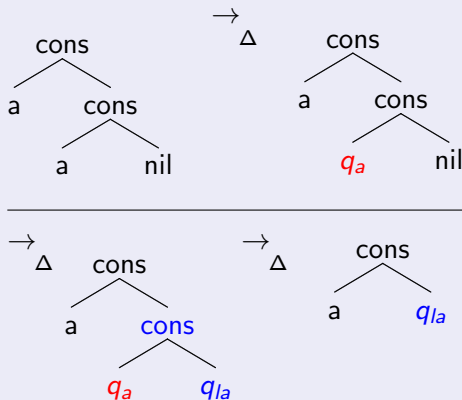
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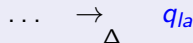
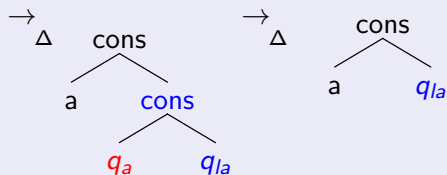
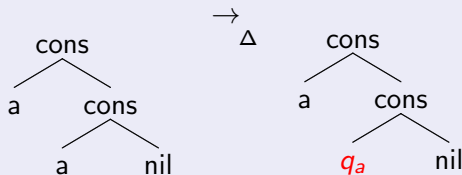
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$$\mathcal{L}(\mathcal{A}, q_f) = \{app(la, lb) \mid la \in \mathcal{L}(\mathcal{A}, q_{la}) \wedge lb \in \mathcal{L}(\mathcal{A}, q_{lb})\}$$

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$$\mathcal{L}(\mathcal{A}) = \{s \in \mathcal{T}(\mathcal{F}) \mid s \xrightarrow[\Delta]^* q \wedge q \in \mathcal{Q}_f\}$$

Tree Automata Completion to approximate $\mathcal{R}^*(\mathcal{L})$

Tree automata completion semi-algorithm (particular ARTMC)

- Input: a TRS \mathcal{R} , a tree automaton \mathcal{A} and approximation equations E
- Output: an automaton $\mathcal{A}_{\mathcal{R},E}^*$

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$$\mathcal{R}^*(\mathcal{L}(\mathcal{A})) \subseteq \mathcal{L}(\mathcal{A}_{\mathcal{R},E}^*) \subseteq \mathcal{R}_E^*(\mathcal{L}(\mathcal{A})) \quad [\text{with V. Rusu, 2010}]$$

Theorem 1 (Upper bound)

Given a *left-linear* TRS \mathcal{R} , a tree automaton \mathcal{A} and a set of equations E , if completion *terminates* on $\mathcal{A}_{\mathcal{R},E}^*$ then $\mathcal{L}(\mathcal{A}_{\mathcal{R},E}^*) \supseteq \mathcal{R}^*(\mathcal{L}(\mathcal{A}))$.

Theorem 2 (Lower bound)

Given a *left-linear* TRS \mathcal{R} , a tree automaton \mathcal{A} and a set of equations E , if \mathcal{A} is *R/E-coherent* then $\mathcal{L}(\mathcal{A}_{\mathcal{R},E}^*) \subseteq \mathcal{R}_E^*(\mathcal{L}(\mathcal{A}))$.

Tree Automata Completion Demo : Timbuk

[with V. Viet Triem Tong, Y. Boichut, B. Boyer, V. Murat]
(Around 13000 lines of Ocaml)

Timbuk provides

- Tree automata completion
- Equational approximations
- Coq checker for completion results
- Beta: CEGAR, Abstract Domains (*e.g. integer intervals*)

Used for Cryptographic Protocol, Java and JavaScript verification

Demo:

- `demo_basic.txt`
- `demo_reverseBug.txt`

What is missing for static analysis of functional languages?

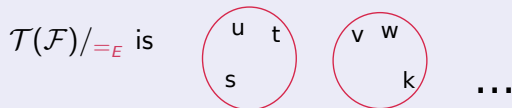
- ❶ Define equations guaranteeing termination of completion
- ❷ Deal with higher order functions
- ❸ Take evaluation strategies into account
 - ▶ call by value (e.g. Ocaml) \approx innermost rewrite strategy
 - ▶ call by need (e.g. Haskell) \approx outermost rewrite strategy + sharing
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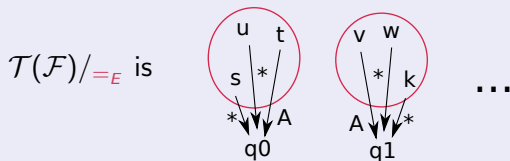
Equations guaranteeing termination of completion

Intuition: finite set of E -equivalence classes \Rightarrow completion terminates



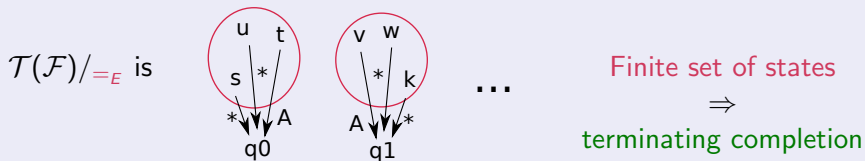
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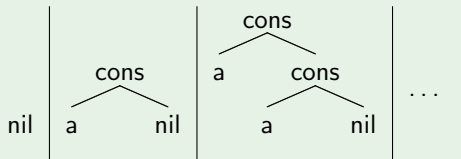
Finite set of states

\Rightarrow

terminating completion

Example 3 (Equations for the append function)

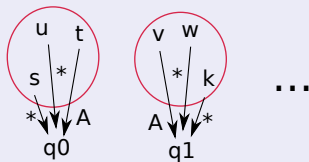
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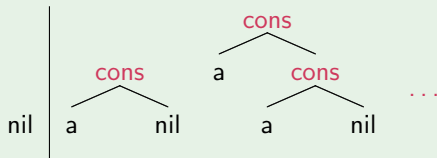
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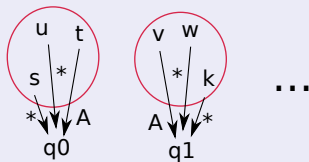
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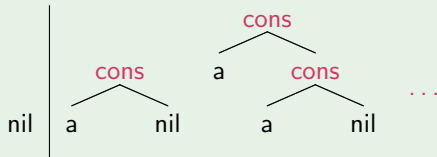
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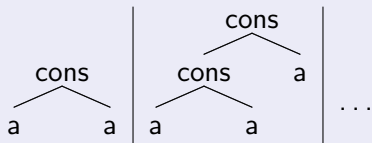
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But $\mathcal{T}(\mathcal{F})/_E$ is not finite!

Equations guaranteeing termination of completion (II)

With $E = \{cons(x, cons(y, z)) = cons(x, z)\}$, $\mathcal{T}(\mathcal{F})/_{{=}_E}$ is not finite!

Infinitely many classes of ill-typed terms



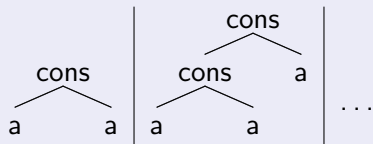
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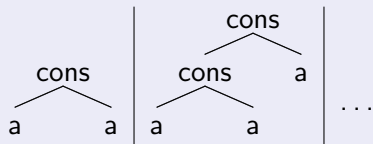
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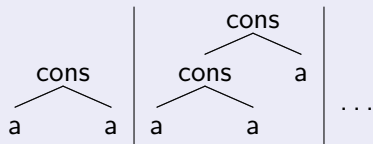
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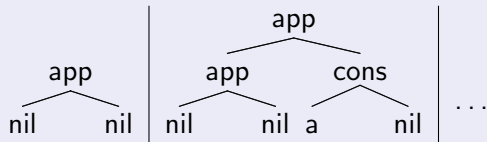
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Infinitely many classes of partially evaluated terms



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Partially evaluated terms

Equations guaranteeing termination of completion (III)

Proposed solution: use $\mathcal{F} = \mathcal{C} \uplus \mathcal{D}$ and $E = E_{\mathcal{C}}^c \cup E_{\mathcal{R}}$

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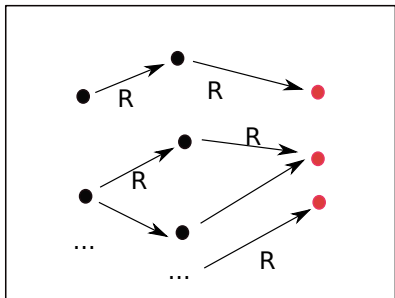
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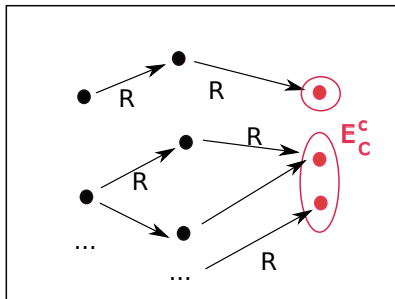
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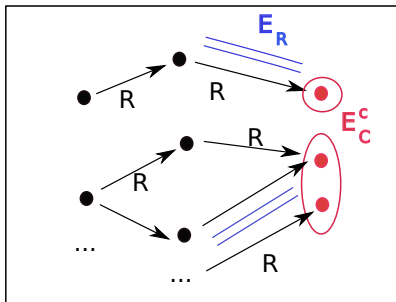
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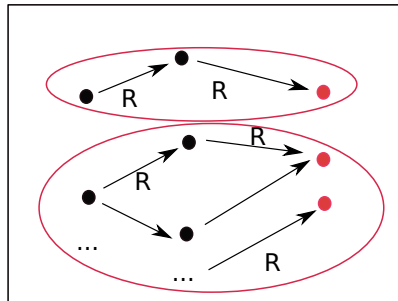
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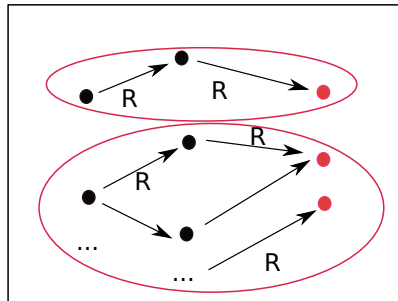
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Demo: demo_reverse.txt



A word about Higher-Order functions

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Example 4 (Encoding of H.O. functions into TRS)

Use an explicit function application operator '@'.

```
let rec map f l1 = match l1 with  
| [] -> []  
| h :: t -> (f h) :: (map f t);;
```

_____becomes _____

$@(@(\text{map}, f), \text{nil}) \rightarrow \text{nil}$

$@(@(\text{map}, f), \text{cons}(h, t)) \rightarrow \text{cons}(@(\text{f}, h), @(@(\text{map}, f), t))$

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Example 5 (filter **nz** on any **nat list**, results in a list without 0)

<pre>let if2 c t e = match c with true -> t false -> e;;</pre>	<pre>let nz i = match i with 0 -> false S(x) -> true;;</pre>
---	--

```
let rec filter p l = match l with
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| h::t -> if2 (p h) (h::(filter p t)) (filter p t);;
```

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Successful on some examples but **needs to be investigated further!**

A word about evaluation strategies

Example 6 (Terminating with call-by-need but not for call-by-value)

```
let rec sumList(x,y)= (x+y)::sumList(x+y,y+1);;  
let rec nth i (x::l)= if i<=0 then x else nth (i-1) l;;  
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Adapted tree automata completion for innermost strategy [with Y. Salmon]

$\mathcal{R}_{in}^*((\text{sum } x)) \subseteq \mathcal{L}(\mathcal{A}_{\mathcal{R}_{in}, E}^*)$ contains no normal form (no result)

A word about built-in types

Recall this example:

Example 7 (filter **nz** on any **nat list**, results in a list without 0)

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let if2 c t e = match c with  
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Programs usually use machine integers instead of Peano numbers

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Lattice Tree Automata completion [with Legay, Le Gall, Murat, 2013]

LTA completion permits to seamlessly plug abstract domains in ARTMC

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```

```
let nz i = match i with
| 0 -> false
| S(x) -> true;;
```

Programs usually use machine integers instead of Peano numbers

Lattice Tree Automata completion [with Legay, Le Gall, Murat, 2013]

LTA completion permits to seamlessly plug abstract domains in ARTMC

e.g. integer lists with no zero:

$cons(q_i, q_l) \rightarrow q_l$	$[-\infty; -1] \rightarrow q_i$
$nil \rightarrow q_l$	$[1; +\infty] \rightarrow q_i$

What about the presentation of the results/annotations?

A simple automaton for the A then B lists

Automaton A_0

States q_A , q_B , q_{nil} , q_{lB} , q_{lAB}

Final States q_{lAB}

Transitions

$A \rightarrow q_A$

$B \rightarrow q_B$

$nil \rightarrow q_{nil}$

$cons(q_B, q_{nil}) \rightarrow q_{lB}$

$cons(q_B, q_{lB}) \rightarrow q_{lB}$

$cons(q_A, q_{lB}) \rightarrow q_{lAB}$

$cons(q_A, q_{lAB}) \rightarrow q_{lAB}$

Any suggestion for a short textual/graphical format is welcome!

What about the presentation of the results/annotations?

Contracts [D. Xu, 2009]

```
contract rev = {l | ab l} -> {l | ba l};;
```

where `ab` and `ba` are user defined functions discriminating the «A then B lists» etc. Contracts can be dynamically or statically checked.

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rev :: [a] <{\h v -> h <= v}> -> [a] <{\h v -> h >= v}
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Two remarks and one question

- + Those techniques prove stronger properties (e.g. `quicksort` sorts)
- (Co)-Domains annotations are given by the user (we infer them)
- Can we define user friendly "language annotations" close to types?

Conclusion

- ① Define equations guaranteeing termination of completion ✓ 
- ② Deal with higher order functions 
- ③ Take evaluation strategies into account
 - ▶ call by value (e.g. Ocaml) \approx innermost rewrite strategy ✓
 - ▶ call by need (e.g. Haskell) \approx outermost rewrite strategy + sharing
 - ▶ order in pattern matching \approx priority rewrite strategy
- ④ Deal with built-in types ✓
- ⑤ Modularity of the analysis
- ⑥ User friendly way to display/define language annotations ...

Further research

- Find a translation from OCaml to TRS s.t.
 - ▶ Typing is preserved
 - ▶ Higher-order functions can be encoded
 - ▶ OCaml pattern matching exhaustivity \Rightarrow TRS sufficient completeness

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- Find other criteria guaranteeing finiteness of $\mathcal{T}(\mathcal{F})/_=E$ or $\mathcal{T}(\mathcal{C})/_=E$
e.g. Discard the "sufficient completeness" requirement

Example 8 (sumList is not sufficiently complete)

```
let rec sumList(x,y)= (x+y)::sumList(x+y,y+1);;  
let rec nth i (x::l)= if i<=0 then x else nth (i-1) l;;  
let sum x= nth x (sumList(0,0));;
```

Completion algorithm

Tree automata completion principle

- 1 complete \mathcal{A} with new transitions into $\mathcal{A}_{\mathcal{R}}^1, \mathcal{A}_{\mathcal{R}}^2, \dots$

Completion algorithm

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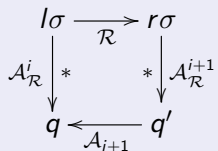
- 1 complete \mathcal{A} with new transitions into $\mathcal{A}_{\mathcal{R}}^1, \mathcal{A}_{\mathcal{R}}^2, \dots$
 $\forall l \rightarrow r \in \mathcal{R}, \forall q \in \mathcal{Q}, \forall \sigma : \mathcal{X} \mapsto \mathcal{Q}$:

$$\begin{array}{ccc} l\sigma & \xrightarrow{\mathcal{R}} & r\sigma \\ \mathcal{A}_{\mathcal{R}}^i \downarrow * & & \\ & & q \end{array}$$

Completion algorithm

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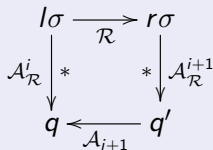
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- 2 use approximation equations of E to (possibly) converge on $\mathcal{A}_{\mathcal{R},E}^*$

Completion algorithm (II)

Definition 9 (Set E_C^c of contracting equations)

The set of well-sorted equations E_C^c is *contracting* if its equations are of the form $u = u|_p$ with u linear and $p \neq \Lambda$ and if the set of normal forms of $\mathcal{T}(\mathcal{C})^S$ w.r.t. the TRS $\overrightarrow{E}_C^c = \{u \rightarrow v \mid u = v \in E_C^c\}$ is finite.

R/E -coherence

Languages recognized by states of \mathcal{A} (ϵ -free) are E -equivalent terms.