HIGHLIGHTS 2019

OF LOGIC, GAMES AND AUTOMATA

CONFERENCE PROGRAMME Warsaw, 17-20 September 2019

		TUESDAY (Tutorial Day)
{	9:00-9:30	Registration
	9:30–10:45	Tutorial 1 Sebastian Siebertz: Nowhere dense graph classes and algorithmic applications Session chair: Nicole Schweikardt
	10:45–11:15	Coffee Break
	11:15–12:15	Tutorial 1 cont.
	12:15–14:15	Lunch Break
	14:15–15:30	Tutorial 2: Guy Avni, Formal Methods Meets Algorithmic Game Theory Session chair: Damian Niwiński
	15:30–16:00	Coffee Break
	16:00–17:00	Tutorial 2 cont.
		WEDNESDAY
	9:00-9:30	Registration
	9:30–10:30	Invited Talk Dmitry Chistikov, On the complexity of logics over the integers
	10:30-11:00	Coffee Break
	11:00-12:20	Session 1: LOGICS
	12:20-14:20	Lunch Break
	14:20–15:30	Session 2A: POPULATION PROTOCOLS AND PROBABILISTIC SYSTEMS Session 2B: PROGRAM VERIFICATION AND TREE AUTOMATA
	15:30–16:00	Coffee Break
	16:00–17:20	Session 3: TRANSDUCERS
	17:20–17:35	Short Break
	17:35–18:25	Session 4: PARITY GAMES AND GAMES WITH FINITE MEMORY
		THURSDAY
	8:45-9:00	Registration
	9:00–11:00	Spotlight Session Jérôme Leroux: Reachability in Vector Addition Systems is Not Elementary Sylvain Schmitz: Reachability in Vector Addition Systems is Primitive-Recursive in Fixed Dimension
	11:00–11:30	Coffee Break
	11:30–12:20	Session 5: VECTOR ADDITION SYSTEMS
	12:20-14:20	Lunch Break
	14:20–15:40	Session 6: MIXED TOPICS
	15:40–16:10	Coffee Break
	16:10–17:10	Session 7A: BRACKETS, PETRI NETS, AND TIMED AUTOMATA Session 7B: MARKOV PROCESSES AND STOCHASTIC HYBRID SYSTEMS
	17:10–17:20	Short Break
	17:20–18:20	Session 8: AUTOMATA ON WORDS
	19:00	Picnic
	9:00–10:00	FRIDAY Invited Talk Marie Fortin: Expressivity of first-order logic and star-free propositional dynamic logic over ordered structures
	10:00–10:30	Coffee Break
	10:30–11:50	Session 9: REGULARITY
	11:50–12:00	Short Break
	12:00-13:00	Session 10: MEAN-PAYOFF GAMES, REACHABILITY GAMES, AND PATROLLING GAMES
	12:00 12:10	Closing Remarks
	13:00–13:10	Glosing Nemarks

WEDNESDAY, 18.09

9:30-10:30 Invited talk

Dmitry Chistikov: On the complexity of logics over the integers

Session chair: Michael Benedikt

11:00-12:20 Session 1: LOGICS

Session chair: Dmitry Chistikov

Laureline Pinault Undecidability of MSO with Path-Measure Quantifier via Probabilistic Automata Szymon Toruńczyk Aggregation, Enumeration, and Updates on Sparse Databases via Circuits Stanislav Kikot On Monotone Determinacy of Recursive Queries over Disjunctive Views

Steffen van Bergerem Learning Concepts Definable in First-Order Logic with Counting

Gabriel Istrate Proof complexity of Kneser-Lovasz formulas and other combinatorial principles: the role of kernelization

Benjamin Lucien Kaminski Quantitative Separation Logic - A Logic for Reasoning about Probabilistic Pointer Programs

Eugenia Ternovska A Logic of Information Flows

Stefan Jaax

Arthur Milchior MightyL: From Metric Interval Temporal Logic to Timed/Signal automata

14:20-15:30 Session 2a: POPULATION PROTOCOLS AND PROBABILISTIC SYSTEMS

Session chair: Mickael Randour Succinct Population Protocols

Chana Weil-Kennedy The Complexity of Verifying Observation Population Protocols
Antonin Kucera Termination complexity of Parameterized Population Protocols
Catalin Dima Model Checking Strategic Abilities in Information-sharing Agents

Jan Kretinsky Semi-Quantitative Abstraction and Analysis of Stochastic Population Models

Edoardo Pirovano A Counter Abstraction Technique for the Verification of Probabilistic Swarm Systems

Julia Eisentraut Stochastic Games

14:20-15:30 Session 2b: PROGRAM VERIFICATION AND TREE AUTOMATA

Session Chair: Marie Fortin

Pierre Clairambault On the expressivity of linear recursion schemes

Peter Chini Parameterized Complexity of Program Verification Tasks

Mehran Hosseini Termination of Affine Loops over the Integers
Paul Brunet Pomsets with boxes: towards Atomic CKA

Patrick Landwehr Tree Automata with Global Constraints for Infinite Trees

David Barozzini Cost Logics, Safe Schemes, and Downward Closures

Alexander Rabinovich Degrees of Ambiguity of Büchi Tree Automata

16:00-17:20 Session 3: TRANSDUCERS

Session Chair: Thomas Colcombet

Mikolaj Bojanczyk Polyregular functions

Sandra Kiefer String-to-String Interpretations with Polynomial-Size Output
Sougata Bose Origin-equivalence and resynchronizers for two-way transducers
Jan Martens Resynchronizability of one-way transducers is undecidable

Anca Muscholl Equivalence of finite-valued streaming string transducers is decidable

Janusz Schmude Deciding Transducer Equivalence via Simulating an Algebra With a Ring of Polynomials

Amina Doumane First-order tree-to-tree functions

Adrien Boiret Deciding equivalence on symbolic DTop with lookahead

17:35-18:25 Session 4: PARITY GAMES AND GAMES WITH FINITE MEMORY

Session Chair: Marcin Jurdziński

Mickael Randour Games Where You Can Play Optimally With Finite Memory

Karoliina Lehtinen From Parity to Büchi with universal trees.

Paweł Parys Parity Games: Zielonka's Algorithm in Quasi-Polynomial Time

Clément Tamines Partial Solvers for Generalized Parity Games

Tom van Dijk Distractions in Parity Games

THURSDAY, 19.09

9:00-11:00 Spotlight Session

Jérôme Leroux: Reachability in Vector Addition Systems is Not Elementary

Sylvain Schmitz: Reachability in Vector Addition Systems is Primitive-Recursive in Fixed Dimension

Session Chair: Mikolaj Bojańczyk

11:30-12:20 Session 5: VECTOR ADDITION SYSTEMS

Session Chair: Jérôme Leroux

Jan Otop Long-Run Average Behavior of Vector Addition Systems with States Wojciech Czerwiński An Approach to Regular Separability in Vector Addition Systems

Michał Pilipczuk Reachability for BoBrVASS
Radosław Piórkowski New pumping technique for 2-VASS

Dominik Velan Deciding Fast Termination for Probabilistic VASS with Nondeterminism

14:20-15:40 Session 6: MIXED TOPICS

Session Chair: Leonid Libkin

Johannes Doleschal Split-Correctness in Information Extraction

Petr Jancar Bisimulation Equivalence of First-Order Grammars is ACKERMANN-Complete

Jędrzej Kołodziejski Bisimulational Categoricity,

Wojtek Jamroga Some Things are Easier for the Dumb and the Bright Ones (Beware of the Average!)

Vadim Malvone Reasoning about Natural Strategic Ability

Bastien Maubert Reasoning about Quality and Fuzziness of Strategic Behaviours

Sławomir Lasota Definable isomorphism problem

Oleg Verbitsky Identifiability of Graphs with Small Color Classes by the Weisfeiler-Leman Algorithm

16:10-17:10 Session 7a: BRACKETS, PETRI NETS, AND TIMED AUTOMATA

Session Chair: Sylvain Schmitz

Dmitry Chistikov Re-pairing brackets

Olivier Finkel Wadge Degrees of ω -Languages of Petri Nets Michał Skrzypczak On the strength of non-determinism for Buchi VASS

Piotr Hofman Continuous Reachability for Unordered Data Petri Nets is in PTime

Patrick Totzke Timed Basic Parallel Processes

Sayan Mukherjee Fast Algorithms for Handling Diagonal Constraints in Timed Automata

16:10-16:50 Session 7b: MARKOV PROCESSES AND STOCHASTIC HYBRID SYSTEMS

Session Chair: Sebastian Siebertz

David Purser The big-O Problem for Labelled Markov Chains
Jakob Piribauer Long-run probabilities of path properties
Pierre Vandenhove Reachability in Stochastic Hybrid Systems

Pranav Ashok PAC Statistical Model Checking for Markov Decision Processes and Stochastic Games

Ramanathan Srinivasan Regular Separability and Intersection Emptiness are Independent Problems

17:20-18:20 Session 8: AUTOMATA ON WORDS

Session Chair: Christof Löding

Corto Mascle On Nonnegative Integer Matrices and Short Killing Words

Rafał Stefański Single use register automata for data words
Nicolas Mazzocchi Two-way automata with Presburger acceptance
Ismaël Jecker On Equivalence Problem for Rational Relations

Chris Köcher Reachability Problems on Partially Lossy Queue Automata

Corentin Barloy A robust class of linear recurrence sequences

FRIDAY, 20.09

9:00-10:00 Invited talk

Marie Fortin: Expressivity of first-order logic and star-free propositional dynamic logic over ordered structures

Session Chair: Véronique Bruyère

10:30-11:50 Session 9: REGULARITY

Session Chair: Anca Muscholl

Dominik Wojtczak

Omega-Regular Objectives in Model-Free Reinforcement Learning
Simon Jantsch

From Linear Temporal Logic to Unambiguous Büchi Automata

Grzegorz Fabiański

Uniformization of MSO-definable relations on integers

Vincent Michielini Uniformization problem for class of regular languages: an algebraic approach

 Denis Kuperberg
 Computational content of cyclic proofs for regular expressions

 Émile Hazard
 An infinitary proof system for the inclusion of ω-regular languages

 Nathan Lhote
 Computability and continuity of regular functions over ω-words

 Christopher Hugenroth
 Separating Languages over Infinite Words with Product Automata

12:00-13:00 Session 10: MEAN-PAYOFF GAMES, REACHABILITY GAMES, AND PATROLLING GAMES

Session Chair: Guy Avni

Véronique Bruyère Energy mean-payoff games

Daniele Dell'Erba Quasi Dominion Measures for Mean-Payoff Games

Pierre Ohlmann Universal Graphs for Mean Payoff Games
Aline Goeminne On Relevant Equilibria in Reachability Games

Marie Van Den Bogaard The Complexity of Subgame Perfect Equilibria in Quantitative Reachability Games

Antonín Kučera Automatic Synthesis of Efficient Regular Strategies in Adversarial Patrolling Games