# Constrained Monotonic Abstraction: A CEGAR for Parameterized Verification

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Abstract. In this paper, we develop a counterexample-guided abstraction refinement (CEGAR) framework for monotonic abstraction, an approach that is particularly useful in automatic verification of safety properties for parameterized systems. The main drawback of verification using monotonic abstraction is that it sometimes generates spurious counterexamples. Our CEGAR algorithm automatically extracts from each spurious counterexample a set of configurations called a "Safety Zone" and uses it to refine the abstract transition system of the next iteration. We have developed a prototype based on this idea; and our experimentation shows that the approach allows to verify many of the examples that cannot be handled by the original monotonic abstraction approach.

#### 1 Introduction

We investigate the analysis of safety properties for *parameterized systems*. A parameterized system consists of an arbitrary number of identical finite-state processes running in parallel. The task is to verify correctness regardless of the number of processes.

One of the most widely used frameworks for infinite-state verification uses systems that are monotonic w.r.t. a well-quasi ordering  $\leq$  [2,22]. This framework provides a scheme for proving termination of backward reachability analyses, which has already been used for the design of verification algorithms of various infinite-state systems (e.g., Petri nets, lossy channel systems) [8,20,21]. The main idea is the following. For a class of models, we find a preorder  $\leq$  on the set of configurations that satisfies the following two conditions (1) the system is monotonic w.r.t.  $\leq$  and (2)  $\leq$  is a well-quasi ordering (WQO for short). Then, backward reachability analysis from an upward closed set (w.r.t.  $\leq$ ) is guaranteed to terminate, which implies that the reachability problem of an upward closed set (w.r.t.  $\leq$ ) is decidable.

However, there are several classes of systems that do not fit into this framework, since it is hard to find a preorder that meets the aforementioned two conditions at the same time. An alternative solution is to first find a WQO  $\leq$  on the set of configurations and then apply *monotonic abstraction* [6,4,7] in order to force monotonicity. Given a preorder  $\leq$  on configurations, monotonic abstraction

defines an abstract transition system for the considered model that is monotonic w.r.t.  $\leq$ . More precisely, it considers a transition from a configuration  $c_1$  to a configuration  $c_2$  to be possible if there exists some smaller configuration  $c_1' \leq c_1$  that has a transition to  $c_2$ . The resulting abstract transition system is clearly monotonic w.r.t  $\leq$  and is an over-approximation of the considered model. Moreover, as mentioned, if  $\leq$  is a WQO, the termination of backward reachability analysis is guaranteed in the abstract transition system.

Monotonic abstraction has shown to be useful in the verification of heap manipulating programs [1] and parameterized systems such as mutual exclusion and cache coherence protocols [4,6]. In most of the benchmark examples for these classes, monotonic abstraction can generate abstract transition systems that are safe w.r.t to the desired properties (e.g. mutual exclusion). The reason is that, for these cases, we need only to keep track of simple constraints on individual variables in order to successfully carry out verification. However, there are several classes of protocols where we need more complicated invariants in order to avoid generating spurious counterexamples. Examples include cases where processes synchronize via shared counters (e.g. readers and writers protocol) or reference counting schemes used to handle a common set of resources (e.g. virtual memory management). For these cases, monotonic abstraction often produces spurious counterexamples, since it is not sufficiently precise to preserve the needed invariants. Therefore, we introduce in this paper a counterexample-quided abstraction refinement (CEGAR) approach to automatically and iteratively refine the abstract transition system and remove spurious counterexamples.

The idea of the CEGAR algorithm is as follows. It begins with an initial preorder  $\preceq_0$ , which is the one used in previous works on monotonic abstraction [6]. In the *i*-th iteration, it tries to verify the given model using monotonic abstraction w.r.t. the preorder  $\preceq_{i-1}$ . Once a counterexample is found in the abstract transition system, the algorithm simulates it on the concrete transition system. In case the counterexample is spurious, the algorithm extracts from it a set S of configurations called a "Safety Zone". The computation of the "Safety Zone" is done using interpolation [28,26]. The set S ("Safety Zone") is then used to strengthen the preorder that will be used in the next iteration. Monotonic abstraction produces a more accurate abstract transition system with the strengthened preorder. More precisely, in the (i+1)-th iteration, the algorithm works on an abstract transition system induced by monotonic abstraction and a preorder  $\preceq_i := \{(c, c') | c \preceq_{i-1} c' \text{ and } c' \in S \Rightarrow c \in S\}$ . Intuitively, the strengthened preorder forbids configurations inside a "Safety Zone" to use a transition from some smaller configuration (w.r.t  $\preceq_{i-1}$ ) outside the "Safety Zone".

The strengthening of the preorder has an important property: It preserves WQO. That is, if  $\leq_{i-1}$  is a WQO, then  $\leq_i$  is also a WQO, for all i > 0. Therefore, the framework of monotonic systems w.r.t. a WQO can be applied to each abstract transition system produced by monotonic abstraction and hence termination is guaranteed for each iteration. Based on the method, we have implemented a prototype, and successfully used it to automatically verify several non-trivial examples, such as protocols synchronizing by shared counters and

reference counting schemes, that cannot be handled by the original monotonic abstraction approach.

Outline. We define parameterized systems and their semantics in Section 2. In Section 3, we first introduce monotonic abstraction and then give an overview of the CEGAR algorithm. In Section 4, we describe the details of the CEGAR algorithm. We introduce a *symbolic representation* of infinite sets of configurations called *constraint*. In Section 4, we show that all the *constraint* operations used in our algorithm are computable. In Section 6, we show that the termination of backward reachability checking is guaranteed in our CEGAR algorithm. Section 7 describes some extension of our model for parameterized system. In Section 8 we describe our experimentation. Finally, in Section 9, we conclude with a discussion of related tools and future works.

### 2 Preliminaries

In this section, we define a model for parameterized systems. We use  $\mathbb{B}$  to denote the set  $\{true, false\}$  of Boolean values,  $\mathbb{N}$  to denote the set of natural numbers, and  $\mathbb{Z}$  to denote the set of integers. Let P be a set and  $\preceq$  be a binary relation on P. The relation  $\preceq$  is a preorder on P if it is reflexive and transitive. Let  $Q \subseteq P$ , we define a strengthening of  $\preceq$  by Q, written  $\preceq_Q$ , to be the binary relation  $\preceq_Q := \{(c,c') | c \preceq c' \text{ and } c' \in Q \Rightarrow c \in Q\}$ . Observe that  $\preceq_Q$  is also a preorder on P.

Let  $X_N$  be a set of numerical variables ranging over  $\mathbb{N}$ . We use  $\mathcal{N}(X_N)$  to denote the set of formulae which have the members of  $\{x-y\diamond c,x\diamond c\mid x,y\in X_N,c\in\mathbb{Z},\diamond\in\{\geq,=,\leq\}\}$  as atomic formulae, and which are closed under the Boolean connectives  $\neg,\wedge,\vee$ . Let  $X_B$  be a finite set of Boolean variables. We use  $\mathcal{B}(X_B)$  to denote the set of formulae which have the members of  $X_B$  as atomic formulae, and which are closed under the Boolean connectives  $\neg,\wedge,\vee$ . Let X' be the set of primed variables  $\{x'\mid x\in X\}$ , which refers to the "next state" values of X.

## 2.1 Parameterized System

Here we describe our model of parameterized systems. A simple running example of a parameterized system is given in Fig. 1. More involved examples can be found in the tech. report [3]. The example in Fig. 1 is a readers and writers protocol that uses two shared variables; A numerical variable cnt (the read counter) is used to keep track of the number of processes in the "read" state and a Boolean variable lock is used as a semaphore. The semaphore is released when the writer finished writing or all readers finished reading (cnt) decreased to 0).

A parameterized system consists of an unbounded but finite number of identical processes running in parallel and operating on a finite set of shared Boolean and numerical variables. At each step, one process changes its local state and checks/updates the values of shared variables. Formally, a parameterized system is a triple  $\mathcal{P} = (Q, T, X)$ , where Q is the set of local states, T is the set of transition rules, and X is a set of shared variables. The set of shared variables X can be partitioned to the set of variables  $X_N$  ranging over  $\mathbb{N}$  and  $X_B$  ranging over  $\mathbb{B}$ .

A transition rule  $t \in T$  is of the form  $[q \to r: stmt]$ , where  $q, r \in Q$  and stmt is a statement of the form  $\phi_N \wedge \phi_B$ , where  $\phi_N \in \mathcal{N}(X_N \cup X_N')$  and  $\phi_B \in \mathcal{B}(X_B \cup X_B')$ . The formula  $\phi_N$  controls variables ranging over  $\mathbb{N}$  and  $\phi_B$  controls Boolean variables. Taking the rule  $r_1$  in Fig. 1 as an example, the statement says that: if the values of shared variables cnt = 0 and lock = true, then we are allowed to increase the value of cnt by 1, negate the value of lock, and change the local state of a process from t to r.

|         | shared lock: Boolean, cnt: nat   |  |  |  |  |  |
|---------|--|--|--|--|--|--|
| $r_1$ : | $[t \rightarrow r : cnt = 0 \land cnt' = cnt + 1 \land lock \land \neg lock']$ |  |  |  |  |  |
| $r_2$ : | $ t \rightarrow r : cnt > = 1 \land cnt' = cnt + 1 $                           |  |  |  |  |  |
| $r_3$ : | $[r \to t : cnt >= 1 \land cnt' = cnt - 1]$                                    |  |  |  |  |  |
|         | $[r \rightarrow t : cnt = 1 \land cnt' = cnt - 1 \land \neg lock \land lock']$ |  |  |  |  |  |
| $w_1$ : | $[t  ightarrow w : lock \wedge \neg lock']$                                    |  |  |  |  |  |
| $w_2$ : | $\left[ w \to t : \neg lock \wedge lock' \right]$                              |  |  |  |  |  |
|         | $\textbf{Initial:}\ t, lock$   |  |  |  |  |  |

**Fig. 1.** Readers and writers protocol. Here t, r, w are "think", "read", and "write" states, respectively.

#### 2.2 Transition System

A parameterized system  $\mathcal{P} = (Q, T, X)$  induces an infinite-state transition system  $(C, \longrightarrow)$  where C is the set of *configurations* and  $\longrightarrow$  is the set of *transitions*.

A configuration  $c \in C$  is a function  $Q \cup X \to \mathbb{N} \cup \mathbb{B}$  such that (1)  $c(q) \in \mathbb{N}$  gives the number of processes in state q if  $q \in Q$ , (2)  $c(x) \in \mathbb{N}$  if  $x \in X_N$  and (3)  $c(x) \in \mathbb{B}$  if  $x \in X_B$ . We use  $[x_1^{v_1}, x_2^{v_2}, \dots, x_n^{v_n}, b_1, b_2, \dots, b_m]$  to denote a configuration c such that (1)  $c(x_i) = v_1$  for  $1 \le i \le n$  and (2) c(b) = true iff  $b \in \{b_1, b_2, \dots, b_m\}$ .

The set of transitions is defined by  $\longrightarrow := \bigcup_{t \in T} \xrightarrow{t}$ . Let  $c, c' \in C$  be two configurations and  $t = \begin{bmatrix} q \to r : stmt \end{bmatrix}$  be a transition rule. We have  $(c, c') \in \xrightarrow{t}$  (written as  $c \xrightarrow{t} c'$ ) if (1) c'(q) = c(q) - 1, (2) c'(r) = c(r) + 1, and (3) substituting each variable x in stmt with c(x) and its primed version x' in stmt with c'(x) produces a formula that is valid. For example, we have  $\begin{bmatrix} r^0, w^0, t^3, cnt^0, lock \end{bmatrix} \xrightarrow{r_1} \begin{bmatrix} r^1, w^0, t^2, cnt^1 \end{bmatrix}$  in the protocol model of Fig. 1. We use  $\xrightarrow{*}$  to denote the transitive closure of  $\longrightarrow$ .

#### 3 Monotonic Abstraction and CEGAR

We are interested in reachability problems, i.e., given sets of initial and bad configurations, can we reach any bad configuration from some initial configuration in the transition system induced by a given parameterized system.

We first recall the method of monotonic abstraction for the verification of parameterized systems and then describe an iterative and automatic CEGAR approach. The approach allows to produce more and more precise over-approximations of a given transition system from iteration to iteration. We assume a transition system  $(C, \longrightarrow)$  induced by some parameterized system.

#### 3.1 Monotonic Abstraction

Given an ordering  $\leq$  defined on C, monotonic abstraction produces an abstract transition system  $(C, \leadsto)$  that is an over-approximation of  $(C, \Longrightarrow)$  and that is monotonic w.r.t.  $\leq$ .

**Definition 1 (Monotonicity).** A transition system  $(C, \leadsto)$  is monotonic  $(w.r.t. \preceq)$  if for each  $c_1, c_2, c_3 \in C$ ,  $c_1 \preceq c_2 \land c_1 \stackrel{t}{\leadsto} c_3 \Rightarrow \exists c_4. \ c_3 \preceq c_4 \land c_2 \stackrel{t}{\leadsto} c_4.$ 

The idea of monotonic abstraction is the following. A configuration c is allowed to use the outgoing transitions of any smaller configuration c' (w.r.t  $\leq$ ). The resulting system is then trivially monotonic and is an over-approximation of the original transition system. Formally, the abstract transition system  $(C, \leadsto)$  is defined as follows. The set of configurations C is identical to the one of the concrete transition system. The set of abstract transitions is defined by  $\leadsto:=\bigcup_{t\in T} \stackrel{t}{\leadsto}$ , where  $(c_1, c_3) \in \stackrel{t}{\leadsto}$  (written as  $c_1 \stackrel{t}{\leadsto} c_3$ ) iff  $\exists c_2 \leq c_1. c_2 \stackrel{t}{\longrightarrow} c_3$ . It is clear that  $\stackrel{t}{\leadsto} \supseteq \stackrel{t}{\longrightarrow}$  for all  $t \in T$ , i.e.,  $(C, \leadsto)$  over-approximates  $(C, \Longrightarrow)$ .

In our previous works [4,6], we defined  $\leq$  to be a particular ordering  $\leq\subseteq C\times C$  such that  $c\leq c'$  iff (1)  $\forall q\in Q.c(q)\leq c'(q)$ , (2)  $\forall n\in X_N.\ c(n)\leq c'(n)$ , and (3)  $\forall b\in X_B.\ c(b)=c'(b)$ . Such an ordering has shown to be very useful in *shape analysis* [1] and in the verification of safety properties of *mutual exclusion* and *cache coherence* protocols [4,6]. In the CEGAR algorithm, we use  $\leq$  as the initial preorder.

#### 3.2 Refinement of the Abstraction

Figure 2 gives an overview of the counterexample-guided abstraction refinement (CEGAR) algorithm. The algorithm works fully automatically and iteratively.

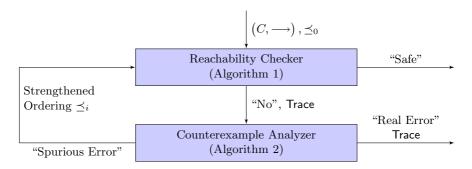
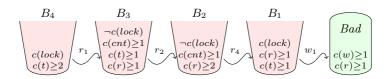


Fig. 2. An overview of the CEGAR algorithm (Algorithm 3)

In the beginning, a transition system  $(C, \longrightarrow)$  and an initial preorder  $\preceq_0$  (which equals the preorder  $\preceq$  defined in the previous subsection) are given. The CEGAR algorithm (Algorithm 3) consists of two main modules, the reachability checker (Algorithm 1) and the counterexample analyzer (Algorithm 2). In the *i*-th iteration of the CEGAR algorithm, the reachability checker tests if bad configurations are reachable in the abstract transition system obtained from monotonic abstraction with the preorder  $\preceq_{i-1}$ . In case bad configurations are reachable, a counterexample is sent to the counterexample analyzer, which reports either "Real Error" or "Spurious Error". The latter comes with a strengthened order  $\preceq_i$  (i.e.,  $\preceq_i \subset \preceq_{i-1}$ ). The strengthened order  $\preceq_i$  will then be used in the (i+1)-th iteration of the CEGAR loop. Below we describe informally how  $\preceq_{i-1}$  is strengthened to  $\preceq_i$ . The formal details are given in Section 4.

Strengthening the Preorder. As an example, we demonstrate using the protocol of Fig. 1 how to obtain  $\leq_1$  from  $\leq_0$ . The set of bad configurations  $Bad = \{c \mid c(r) \geq 1 \land c(w) \geq 1\}$  contains all configurations with at least one process in the "write" state and one process in the "read" state. The set of initial configurations  $Init = \{c \mid c(w) = c(r) = c(cnt) = 0 \land c(lock)\}$  contains all configurations where all processes are in the "think" state, the value of the "cnt" equals 0, and the "lock" is available.

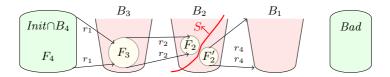


**Fig. 3.** The counterexample produced by backward reachability analysis on the readers and writers protocol. Notice that in the counterexample,  $Init \cap B_4 \neq \emptyset$ .

In iteration 1 of the CEGAR algorithm, the reachability checker produces a counterexample (described in Fig. 3) and sends it to the counterexample analyzer. More precisely, the reachability checker starts from the set Bad and finds the set  $B_1$  contains all configurations that have (abstract) transitions  $\stackrel{w_1}{\leadsto}$  to the set Bad. That is, each configuration in  $B_1$  either has a concrete transition  $\stackrel{w_1}{\Longrightarrow}$  to Bad or has some smaller configuration (w.r.t  $\leq_0$ ) with a concrete transition  $\stackrel{w_1}{\Longrightarrow}$  to Bad. It then continues the search from  $B_1$  and finds the set  $B_2$  that have (abstract) transitions in  $\stackrel{r_4}{\leadsto}$  to  $B_1$ . The sets  $B_3$  and  $B_4$  can be found in a similar way. It stops when  $B_4$  is found, since  $B_4 \cap Init \neq \emptyset$ .

The counterexample analyzer simulates the received counterexample in the concrete transition system. We illustrate this scenario in Fig. 4. It starts from the set of configuration  $F_4 = Init \cap B_4^{-1}$  and checks if any bad configurations can be reached following a sequence of transitions  $\xrightarrow{r_1}$ ;  $\xrightarrow{r_2}$ ;  $\xrightarrow{r_4}$ ;  $\xrightarrow{w_1}$ . Starting from  $F_4$ , it

The set of initial configurations that can reach bad configurations follows the sequence of transitions  $\overset{r_1}{\leadsto}; \overset{r_2}{\leadsto}; \overset{r_4}{\leadsto}; \overset{w_1}{\leadsto}$  in the abstract transition system



**Fig. 4.** Simulating the counterexample on the concrete system. Here  $F_4 = Init \cap B_4 = \{c \mid c(t) \geq 2 \land c(w) = c(r) = c(cnt) = 0 \land c(lock)\}, F_3 = \{c \mid c(t) \geq 1 \land c(w) = 0 \land c(r) = c(cnt) = 1 \land \neg c(lock)\}, F_2 = \{c \mid c(cnt) = c(r) = 2 \land c(w) = 0 \land \neg c(lock)\},$ and  $F_2' = \{c \mid c(cnt) = 1 \land c(r) \geq 1 \land \neg c(lock)\}$ 

finds the set  $F_3$  which is a subset of  $B_3$  and which can be reached from  $F_4$  via the transition  $\stackrel{r_1}{\longrightarrow}$ . It continues from  $F_3$  and then finds the set  $F_2$  in a similar manner via the transition  $\stackrel{r_2}{\longrightarrow}$ . However, there exists no transition  $\stackrel{r_3}{\longrightarrow}$  starting from any configuration in  $F_2 = \{c \mid c(cnt) = c(r) = 2 \land c(w) = 0 \land \neg c(lock)\}$ . Hence the simulation stops here and concludes that the counterexample is *spurious*.

In the abstract transition system, all configurations in  $F_2$  are able to reach  $B_1$  via transition  $\stackrel{r_4}{\leadsto}$  and from which they can reach Bad via transition  $\stackrel{w_1}{\leadsto}$ . Notice that there exists no concrete transition  $\stackrel{r_4}{\leadsto}$  from  $F_2$  to  $B_1$ , but the abstract transition  $\stackrel{r_4}{\leadsto}$  from  $F_2$  to  $B_1$  does exist. The reason is that all configurations in  $F_2$  have some smaller configuration (w.r.t.  $\leq_0$ ) with a transition  $\stackrel{r_4}{\leadsto}$  to  $B_1$ . Let  $F_2'$  be the set of configurations that indeed have some transition  $\stackrel{r_4}{\leadsto}$  to  $B_1$ . It is clear that  $F_2$  and  $F_2'$  are disjoint.

Therefore, we can remove the spurious counterexample by preventing configurations in  $F_2$  from falling to some configuration in  $F_2'$  (thus also preventing them from reaching  $B_1$ ). This can be achieved by first defining a set of configurations S called a "Safety Zone" with  $F_2 \subseteq S$  and  $F_2' \cap S = \emptyset$  and then use it to strengthen the preorder  $\leq_0$ , i.e., let  $\leq_1:=\{(c,c')|c\leq_0c' \text{ and } c'\in S\Rightarrow c\in S\}$ . In Section 4, we will explain how to use interpolation techniques [28,26] in order to automatically obtain a "Safety Zone" from a counterexample.

# 4 The Algorithm

In this section, we describe our CEGAR algorithm for monotonic abstraction. First, we define some concepts that will be used in the algorithm. Then, we explain the two main modules, reachability checker and counterexample analyzer. The reachability checker (Algorithm 1) is the backward reachability analysis algorithm on monotonic systems [2], which is possible to apply since the abstraction induces a monotonic transition system. The counterexample analyzer (Algorithm 2) checks a counterexample and extracts a "Safety Zone" from the counterexample if it is spurious. The CEGAR algorithm (Algorithm 3) is obtained by composing the above two algorithms. In the rest of the section, we assume a parameterized system  $\mathcal{P} = (Q, T, X)$  that induces a transition system  $(C, \longrightarrow)$ .

#### 4.1 Definitions

A substitution is a set  $\{x_1 \leftarrow e_1, x_2 \leftarrow e_2, \dots, x_n \leftarrow e_n\}$  of pairs, where  $x_i$  is a variable and  $e_i$  is a variable or a value of the same type as  $x_i$  for all  $1 \le i \le n$ . We assume that all variables are distinct, i.e.,  $x_i \ne x_j$  if  $i \ne j$ . For a formula  $\theta$  and a substitution S, we use  $\theta[S]$  to denote the formula obtained from  $\theta$  by simultaneously replacing all free occurrences of  $x_i$  by  $e_i$  for all  $x_i \leftarrow e_i \in S$ . For example, if  $\theta = (x_1 > x_3) \land (x_2 + x_3 \le 10)$ , then  $\theta[x_1 \leftarrow y_1, x_2 \leftarrow 3, x_3 \leftarrow y_2] = (y_1 > y_2) \land (3 + y_2 \le 10)$ .

Below we define the concept of a *constraint*, a symbolic representation of configurations which we used in our algorithm. In this section, we define a number of operations on constraints. In Section 5, we show how to compute those operations.

We use  $Q^\#$  to denote the set  $\{q^\# \mid q \in Q\}$  of variables ranging over  $\mathbb N$  in which each variable  $q^\#$  is used to denote the number of processes in the state q. Define the set of formulae  $\Phi := \{\phi_N \land \phi_B \mid \phi_N \in \mathcal N(Q^\# \cup X_N), \phi_B \in \mathcal B(X_B)\}$  such that each formula in  $\Phi$  is a constraint that characterizes a potentially infinite set of configurations. Let  $\phi$  be a constraint and c be a configuration. We write  $c \models \phi$  if  $\phi[\{q^\# \leftarrow c(q) \mid q \in Q\}][\{x \leftarrow c(x) \mid x \in X_N\}][\{b \leftarrow c(b) \mid b \in X_B\}]$  is a valid formula. We define the set of configurations characterized by  $\phi$  as  $\llbracket \phi \rrbracket := \{c \mid c \in C \land c \models \phi\}$ . We define an entailment relation  $\sqsubseteq$  on constraints, where  $\phi_1 \sqsubseteq \phi_2$  iff  $\llbracket \phi_1 \rrbracket \subseteq \llbracket \phi_2 \rrbracket$ . We assume that the set of initial configurations Init and bad configurations Bad can be characterized by constraints  $\phi_{Init}$  and  $\phi_{Bad}$ , respectively.

For a constraint  $\phi$ , the function  $\mathsf{Pre}_t(\phi)$  returns a constraint characterizing the set  $\{c \mid \exists c' \in \llbracket \phi \rrbracket \land c \xrightarrow{t} c' \}$ , i.e., the set of configurations from which we can reach a configuration in  $\llbracket \phi \rrbracket$  via transitions in  $\xrightarrow{t}$ ; and  $\mathsf{Post}_t(\phi)$  returns a constraint characterizing the set  $\{c \mid \exists c' \in \llbracket \phi \rrbracket \land c' \xrightarrow{t} c \}$ , i.e., the set of configurations that can be reached from some configuration in  $\llbracket \phi \rrbracket$  via transitions in  $\xrightarrow{t}$ . For a constraint  $\phi$  and a preorder  $\preceq$  on the set of configurations, the function  $\mathsf{Up}_{\preceq}(\phi)$  returns a constraint such that  $\llbracket \mathsf{Up}_{\preceq}(\phi) \rrbracket = \{c' \mid \exists c \in \llbracket \phi \rrbracket \land c \preceq c' \}$ , i.e., the upward closure of  $\llbracket \phi \rrbracket$  w.r.t. the ordering  $\preceq$ . A trace (from  $\phi_1$  to  $\phi_{n+1}$ ) in the abstract transition system induced by monotonic abstraction and the preorder  $\preceq$  is a sequence  $\phi_1; t_1; \ldots; \phi_n; t_n; \phi_{n+1}$ , where  $\phi_i = \mathsf{Up}_{\preceq}(\mathsf{Pre}_{t_i}(\phi_{i+1}))$  and  $t_i \in T$  for all  $1 \le i \le n$ . A counterexample (w.r.t.  $\preceq$ ) is a trace  $\phi_1; t_1; \ldots; \phi_n; t_n; \phi_{n+1}$  with  $\llbracket \phi_1 \rrbracket \cap \llbracket \phi_{Init} \rrbracket \neq \emptyset$  and  $\phi_{n+1} = \phi_{Bad}$ .

We use  $\mathsf{Var}(\phi)$  to denote the set of variables that appear in the constraint  $\phi$ . Given two constraints  $\phi_A$  and  $\phi_B$  such that  $\phi_A \wedge \phi_B$  is unsatisfiable. An interpolant  $\phi$  of  $(\phi_A, \phi_B)$  (denoted as  $\mathsf{ITP}(\phi_A, \phi_B)$ ) is a formula that satisfies (1)  $\phi_A \implies \phi$ , (2)  $\phi \wedge \phi_B$  is unsatisfiable, and (3)  $\mathsf{Var}(\phi) \subseteq \mathsf{Var}(\phi_A) \cap \mathsf{Var}(\phi_B)$ . Such an interpolant can be automatically found, e.g., using off-the-shelf interpolant solvers such as FOCI [28] and CLP-prover [29]. In particular, since  $\phi_A, \phi_B \in \Phi$ , if we use the "split solver" algorithm equipped with theory of difference bound [26] to compute an interpolant, the result will always be a formula in  $\Phi$  (i.e., a constraint).

#### 4.2 The Reachability Checker

#### **Algorithm 1.** The reachability checker

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input: A preorder \leq over configurations, constraints \phi_{Init} and \phi_{Bad}
   output: "Safe" or "No" with a counterexample \phi_1; t_1; \ldots; \phi_n; t_n; \phi_{Bad}
1 Next := \{(\phi_{Bad}, \phi_{Bad})\}, Processed := \{\};
2 while Next is not empty do
         Pick and remove a pair (\phi_{Cur}, Trace) from Next and add it to Processed;
3
        if \llbracket \phi_{Cur} \wedge \phi_{Init} \rrbracket \neq \emptyset then return "No", Trace;
4
         foreach t \in T do
5
6
              \phi_{Pre} = \mathsf{Up}_{\prec}(\mathsf{Pre}_t(\phi_{Cur}));
              old = \exists (\phi, \bullet) \in \mathsf{Next} \cup \mathsf{Processed}.\phi \sqsubseteq \phi_{\mathit{Pre}};
7
              if \neg old then Add (\phi_{Pre}, \phi_{Pre}; t; \mathsf{Trace}) to Next;
9 return "Safe";
```

Let  $\leq$  be a preorder on C and  $(C, \sim)$  be the abstract transition system induced by the parameterized system  $\mathcal{P}$  and the preorder  $\preceq$ . Algorithm 1 checks if the set  $\llbracket \phi_{Init} \rrbracket$  is backward reachable from  $\llbracket \phi_{Bad} \rrbracket$  in the abstract transition system  $(C, \sim)$ . It answers "Safe" if none of the initial configurations are backward reachable. Otherwise, it answers "No". In the latter case, it returns a counterexample  $\phi_1; t_1; \ldots; \phi_n; t_n; \phi_{Bad}$ . The algorithm uses a set Next to store constraints characterizing the sets of configurations from which it will continue the backward search. Each element in Next is a pair  $(\phi, \mathsf{Trace})$ , where  $\phi$  is a constraint characterizing a set of backward reachable configurations (in the abstract transition system) and Trace is a trace from  $\phi$  to  $\phi_{Bad}$ . Initially, the algorithm puts in Next the constraint  $\phi_{Bad}$ , which describes the bad configurations, together with a trace contains a singleton element namely  $\phi_{Bad}$  itself (Line 1). In each loop iteration (excepts the last one), it picks a constraint  $\phi_{Cur}$  (together with a trace to  $\phi_{Bad}$ ) from Next (Line 3). For each transition rule  $t \in T$ , the algorithm finds a constraint  $\phi_{Pre}$  characterizing the set of configurations backward reachable from  $[\![\phi_{Cur}]\!]$  via  $\stackrel{t}{\sim}$  (Line 6). If there exists no constraint in Next that is larger than  $\phi_{Pre}$  (w.r.t.  $\sqsubseteq$ ),  $\phi_{Pre}$  (together with a trace to  $\phi_{Bad}$ ) is added to Next (Line 7).

#### 4.3 The Counterexample Analyzer

Given a counterexample  $\phi_1; t_1; \ldots; \phi_n; t_n; \phi_{n+1}$ , Algorithm 2 checks whether it is spurious or not. If spurious, it returns a constraint  $\phi_S$  that describes a "Safety Zone" that will be used to strengthen the preorder.

As we explained in Section 3, we simulate the counterexample forwardly (Line 1-6). The algorithm begins with the constraint  $\phi_1 \wedge \phi_{Init}$ . If the counterexample is spurious, we will find a constraint  $\phi$  in the *i*-th loop iteration for some  $i: 1 \leq i \leq n$  such that none of the configurations in  $\llbracket \phi \rrbracket$  has transition  $\stackrel{t_i}{\longrightarrow}$  to  $\llbracket \phi_{i+1} \rrbracket$  (Line 3). For this case, it computes the constraint  $\phi'$  characterizing the set of configurations with transitions  $\stackrel{t_i}{\longrightarrow}$  to  $\llbracket \phi_{i+1} \rrbracket$  (Line 4) and then computes a constraint characterizing a "Safety Zone".

### **Algorithm 2.** The counterexample analyzer.

```
input : A counterexample \phi_1; t_1; \ldots; \phi_n; t_n; \phi_{n+1}
output: "Real Error" or "Spurious Error" with a constraint \phi_S

1 \phi = \phi_1 \wedge \phi_{Init};
2 for i = 1 to n do

3 if [Post_{i_1}(\phi)] = \emptyset then

4 \phi' = Pre_{t_i}(\phi_{i+1});
5 return "Spurious Error", ITP(\phi, \phi');
6 \phi = Post_{t_i}(\phi) \wedge \phi_{i+1};
7 return "Real Error";
```

As we explained in Section 3, a "Safety Zone" is a set S of configurations that satisfies (1)  $\llbracket \phi \rrbracket \subseteq S$  and (2)  $S \cap \llbracket \phi' \rrbracket = \emptyset$ . Therefore, the constraint  $\phi_S$  characterizing the "Safety Zone" should satisfy (1)  $\phi \Longrightarrow \phi_S$  and (2)  $\phi_S \wedge \phi'$  is not satisfiable. The *interpolant* of  $(\phi, \phi')$  is a natural choice of  $\phi_S$  that satisfies the aforesaid two conditions. Hence, in this case the algorithm returns  $\mathsf{ITP}(\phi, \phi')$  (Line 5). If the above case does not happen, the algorithm computes a constraint characterizing the next set of forward reachable configurations in the counterexample (Line 6) and proceeds to the next loop iteration. It returns "Real Error" (Line 7) if the above case does not happen during the forward simulation.

## 4.4 The CEGAR Algorithm of Monotonic Abstraction

#### **Algorithm 3.** A CEGAR algorithm for monotonic abstraction

```
input : An initial preorder \leq_0 over configurations, constraints \phi_{Init} and \phi_{Bad} output: "Safe" or "Real Error" with a counterexample\ \phi_1; t_1; \dots; \phi_n; t_n; \phi_{Bad} 1 i=0;
2 while true\ do
3 result= ReachabilityChecker(\leq_i, \phi_{Init}, \phi_{Bad});
4 if result= "No", Trace then
5 type= CounterexampleAnalyzer(Trace);
6 if type= "Spurious Error", \phi_S then i=i+1, \leq_i:= Str(\leq_{i-1}, \phi_S);
7 else return "Real Error", Trace
8 else return "Safe"
```

In Algorithm 3, we describe the CEGAR approach for monotonic abstraction with the initial preorder  $\leq_0$ . As described in Section 3, the algorithm works iteratively. In the *i*-th iteration, in Line 3, we invoke the reachability checker (Algorithm 1) using a preorder  $\leq_{i-1}$ . When a counterexample is found, the counterexample analyzer (Algorithm 2) is invoked to figure out if the counterexample is real (Line 8) or spurious. In the latter case, the counterexample analyzer generates a constraint characterizing a "Safety Zone" and from which Algorithm 3 computes a strengthened preorder  $\leq_i$  (Line 6 and 7). The function  $\mathsf{Str}(\leq_{i-1}, \phi_S)$  in Line 8 strengthens the preorder  $\leq_{i-1}$  by the set of configurations  $[\![\phi_S]\!]$ .

# 5 Constraint Operations

In this section we explain how to compute all the constraint operations used in the algorithms in Section 4. Recall that  $\Phi$  denotes the set of formulae  $\{\phi_N \land \phi_B \mid \phi_N \in \mathcal{N}(Q^\# \cup X_N), \phi_B \in \mathcal{B}(X_B)\}$ , where each formula in  $\Phi$  is a constraint representing a set of configurations. We define  $\Psi := \{\phi_N \land \phi_B \mid \phi_N \in \mathcal{N}(Q^\# \cup Q^\#' \cup X_N \cup X_N'), \phi_B \in \mathcal{B}(X_B \cup X_B')\}$ , where each formula in  $\Psi$  defines a relation between sets of configurations. Observe that formulae in  $\Phi$  and in  $\Psi$  are closed under the Boolean connectives and substitution.

**Lemma 1.** [19] Both  $\Phi$  and  $\Psi$  are closed under projection (existential quantification) and the projection functions are computable.

**Lemma 2.** [19] The satisfiability problem of formulae in  $\Phi$  and  $\Psi$  is decidable.

Below we explain how to preform the constraint operations used in the algorithms in Section 4. For notational simplicity, we define  $V := Q^{\#} \cup X_N \cup X_B$  and  $V' := Q^{\#'} \cup X_N' \cup X_B'$ . Let  $\phi$  be a formula in  $\Phi$  (respectively,  $\Psi$ ) and X a set of variables in V (respectively,  $V \cup V'$ ), we use  $\exists X$ .  $\phi$  to denote some formula  $\phi'$  in  $\Phi$  (respectively,  $\Psi$ ) obtained by the quantifier elimination algorithm (Lemma 1).

**Pre and Post.** The transition relation  $\stackrel{t}{\longrightarrow}$  for  $t = [q \rightarrow r: stmt] \in T$  can be described by the formula  $\theta^t := stmt \land q^{\#'} = q^\# - 1 \land r^{\#'} = r^\# + 1$ , which is in  $\Psi$ . For a constraint  $\phi$ ,  $\mathsf{Pre}_t(\phi) = \exists \mathsf{V}'. \ (\theta^t \land \phi[\{x \leftarrow x' \mid x \in \mathsf{V}\}]) \in \varPhi$  and  $\mathsf{Post}_t(\phi) = (\exists \mathsf{V}. \ (\theta^t \land \phi))[\{x' \leftarrow x \mid x \in \mathsf{V}\}] \in \varPhi$ . Both functions are computable.

**Entailment.** Given two constraints  $\phi_1$  and  $\phi_2$ , we have  $\phi_1 \sqsubseteq \phi_2$  iff  $\phi_1 \land \neg \phi_2$  is unsatisfiable, which can be automatically checked. In practice, constraints can be easily translated into disjunctions of difference bound matrices (DBM) and hence a *sufficient* condition for entailment can be checked by standard DBM operations [19].

Intersection with Initial States. Let  $\phi_{Init}$  be a constraint characterizing the initial configurations and  $\phi_B$  be a constraint characterizing a set of configurations. We have  $\llbracket \phi_{Init} \rrbracket \cap \llbracket \phi_B \rrbracket \neq \emptyset$  iff  $\phi_{Init} \wedge \phi_B$  is satisfiable.

**Strengthening.** Here we explain how to strengthen an ordering  $\leq$  w.r.t a constraint  $\phi_S \in \Phi$ , providing that  $\leq$  is expressed as a formula  $\phi_{\leq} \in \Psi$ . The strengthened order can be expressed as the formula  $\phi_{\leq s} := \phi_{\leq} \land (\phi_S \lor \neg \phi_S [\{x \leftarrow x' \mid x \in V\}])$ . Intuitively, for two configurations  $c_1$  and  $c_2$ , the formula says that  $c_1 \leq s_2 \leq s_3 \leq s_4 \leq s_4 \leq s_3 \leq s_4 \leq s_4 \leq s_4 \leq s_5 \leq s_4 \leq s_5 \leq s_5 \leq s_4 \leq s_5 \leq$ 

Remark 1. The initial preorder  $\leq_0$  of our algorithm can be expressed as the formula  $\bigwedge_{x \in Q^\# \cup X_N, \ x' \in Q^\#' \cup X_N'} \cdot x \leq x' \wedge \bigwedge_{b \in X_B, \ b' \in X_B'} \cdot (b \wedge b') \vee (\neg b \wedge \neg b')$ , which is in  $\Psi$ . The constraint extracted from each spurious counterexample is in  $\Phi$  if the algorithm in [26] is used to compute the interpolant. Since the initial preorder is a formula in  $\Psi$  and the constraint used for strengthening is in  $\Phi$ , the formula for the strengthened order is always in  $\Psi$  and computable.

**Upward Closure.** We assume that the ordering  $\leq$  is expressed as a formula  $\phi_{\leq} \in \Psi$  and the constraint  $\phi \in \Phi$ . The upward closure of  $\phi$  w.r.t.  $\leq$  can be captured as  $\mathsf{Up}_{\prec}(\phi) := (\exists \mathsf{V}.\ (\phi \land \phi_{\leq}))[\{x' \leftarrow x \mid x \in \mathsf{V}\}]$ , which is in  $\Phi$ .

#### 6 Termination

In this section, we show that each loop iteration of our CEGAR algorithm terminates. We can show by Dickson's lemma [18] that the initial preorder  $\leq$  is a WQO. An ordering over configurations is a WQO iff for any infinite sequence  $c_0, c_1, c_2, \ldots$  of configurations, there are i and j such that i < j and  $c_i \leq c_j$ . Moreover, we can show that the strengthening of a preorder also preserves WQO.

**Lemma 3.** Let S be a set of configurations. If  $\leq$  is a WQO over configurations then  $\leq_S$  is also a WQO over configurations.

If a transition system is monotonic w.r.t. a WQO over configurations, backward reachability analysis, which is essentially a fix-point calculation, terminates within a finite number of iterations [2]. The abstract transition system is monotonic. In Section 5, we show that all the constraint operations used in the algorithms are computable. Therefore, in each iteration of the CEGAR algorithm, the termination of the reachability checker (Algorithm 1) is guaranteed. Since the length of a counterexample is finite, the termination of the counterexample analyzer (Algorithm 2) is also guaranteed. Hence, we have the following lemma.

**Lemma 4.** Each loop iteration of the CEGAR algorithm (Algorithm 3) is guaranteed to terminate.

#### 7 Extension

The model described in Section 2 can be extended to allow some additional features. For example, (1) dynamic creation of processes  $[\cdot \to q:stmt]$ , (2) dynamic deletion of processes  $[q \to \cdot:stmt]$ , and (3) synchronous movement  $[q_1, q_2, \ldots, q_n \to r_1, r_2, \ldots, r_n:stmt]$ . Moreover, the language of the statement can be extended to any formula in Presburger arithmetic. For all of the new features, we can use the same constraint operations as in Section 5; the extended transition rule still can be described using a formula in  $\Psi$ , Presburger arithmetic is closed under Boolean connectives, substitution, and projection and all the mentioned operations are computable.

# 8 Case Studies and Experimental Results

We have implemented a prototype and tested it on several case studies of classical synchronization schemes and reference counting schemes, which includes

**Table 1.** Summary of experiments of case studies. *Interpolant* denotes the kind of interpolant prover we use, where DBM denotes the difference bound matrix based solver, and CLP denotes the CLP-prover. *Pass* indicates whether the refinement procedure can terminate with a specific interpolant prover. *Time* is the execution time of the program, measured by the bash time command. #ref is the number of refinements needed to verify the property. #cons is the total number of constraints generated by the reachability checker. For each model, we use #t, #t, #t to denote the number of transitions, the number of local variables, and the number of shared variables, respectively. All case studies are described in details in tech. report [3].

| model                   | interpolant | pass | time                | #ref | #cons | #t | #l  | $\#\mathbf{s}$ |
|-------------------------|-------------|------|---------------------|------|-------|----|-----|----------------|
| readers/writers         | DBM         |      | $0.04~{\rm sec}$    | 1    | 90    | 6  | 5   | 2              |
|                         | CLP         |      | $0.08  \sec$        | 1    | 90    | U  |     |                |
| refined readers/writers | DBM         |      | $3.9  \sec$         | 2    | 3037  | 8  | 5   | 3              |
| priority to readers     | CLP         | X    | -                   | -    | -     | 0  |     | 3              |
| refined readers/writers | DBM         |      | $3.5  \sec$         | 1    | 2996  | 12 | 7   | 5              |
| priority to writers     | CLP         |      | $68  \mathrm{sec}$  | 4    | 39191 | 14 | l ' | 5              |
| sleeping                | DBM         |      | $3.9  \sec$         | 1    | 1518  | 10 | 15  | 1              |
| barbers                 | CLP         |      | $4.1  \mathrm{sec}$ | 1    | 1518  | 10 | 13  |                |
| pmap reference          | DBM         |      | $0.1  \mathrm{sec}$ | 1    | 249   | 25 | 4   | 7              |
| counting                | CLP         |      | $0.1  \mathrm{sec}$ | 1    | 249   | 20 |     | '              |
| reference               | DBM         |      | $0.02~{\rm sec}$    | 1    | 19    | 7  | 4   | 1              |
| counting gc             | CLP         |      | $0.05  \sec$        | 1    | 19    | '  |     |                |
| missionary &            | DBM         | X    | -                   | -    | -     | 7  | 7   | 1              |
| cannibals               | CLP         |      | $0.1  \mathrm{sec}$ | 3    | 86    | '  |     |                |
| swimming                | DBM         |      | $0.2  \mathrm{sec}$ | 2    | 59    | 6  | 0   | 10             |
| pool v2                 | CLP         |      | $0.2  \mathrm{sec}$ | 2    | 55    | U  | U   | 10             |

readers/writers protocol, sleeping barbers problem, the missionaries/cannibals problem [11], the swimming pool protocol [11,23], and virtual memory management. These case studies make use of shared counters (in some cases protected by semaphores) to keep track of the number of current references to a given resource. Monotonic abstraction returns spurious counterexamples for all the case studies. In our experiments, we use two interpolating procedures to refine the abstraction. One is a homemade interpolant solver based on difference bound matrices [26]; the other one is the CLP-prover [29], an interpolant solvers based on constraint logic programming. The results, obtained on an Intel Xeon 2.66GHz processor with 8GB memory, are listed in Table 1. It shows that our CEGAR method efficiently verifies many examples in a completely automatic manner.

We compare our approach with three related tools: the ALV tool [14], the Interproc Analyzer [24], and FASTer [11] based on several examples (and their variants) from our case studies. The results are summarized in Table 2. Note that these tools either perform an exact forward analysis where the invariant is exactly represented (FASTer), or try to capture all possible invariants of a certain form (ALV and Interproc Analyzer). In these two approaches, the verification of the property is deduced from the sometimes expensively generated invariants. The main difference between our approach and the other ones is that

Table 2. Summary of tool comparisons. For cma, we selected the best results among the ones obtained from DBM and CLP. For FASTer, we tested our examples with library Mona and the backward search strategy. For the other tools, we just used the default settings. In our experiment, ALV outputted "unable to verify" for the missionaries/cannibals model and failed to verify the other test cases after one day of execution. FASTer failed to verify four of the six test cases within a memory limit of 8GB. Interproc Analyzer gave false positives for examples other than the swimming pool protocol and the missionaries/cannibals model. That is, it proved reachability for models where the bad states were not reachable.

| Model            | Tool      | Pass | Result         | Model             | Tool      | Pass | Result             |
|------------------|-----------|------|----------------|-------------------|-----------|------|--------------------|
| swimming         | cma       |      | $0.2  \sec$    | nman              | cma       |      | $0.1  \sec$        |
| pool             | FASTer    | X    | oom            | pmap<br>reference | FASTer    |      | $85  \mathrm{sec}$ |
| protocol v2      | Interproc |      | $2.7  \sec$    | counting          | Interproc | X    | false positive     |
| protocor vz      | ALV       | X    | timeout        |                   | ALV       | X    | timeout            |
| Model            | Tool      | Pass | Result         | Model             | Tool      | Pass | Result             |
| missionary       | cma       |      | $0.1  \sec$    | readers           | cma       |      | $3.9  \sec$        |
| linssionary<br>& | FASTer    | X    | oom            | writers           | FASTer    |      | $3 \min 44 \sec$   |
| cannibals        | Interproc |      | 2 sec          | pri. readers      | Interproc | X    | false positive     |
| Callilloais      | ALV       | X    | cannot verify  | pri. readers      | ALV       | X    | timeout            |
| Model            | Tool      | Pass | Result         | Model             | Tool      | Pass | Result             |
| missionary       | cma       |      | $0.2  \sec$    | readers           | cma       |      | $0.5  \sec$        |
| linssionary<br>& | FASTer    | X    | oom            | writers           | FASTer    | X    | oom                |
| cannibals v2     | Interproc | X    | false positive | pri. readers      | Interproc | X    | false positive     |
| camindais v2     | ALV       | X    | timeout        | v2                | ALV       | X    | timeout            |

we concentrate on minimal constraints to track the violation of the property at hand. Using upward closed sets as a symbolic representation efficiently exploits the monotonicity of the abstract system where the analysis is exact yet efficient.

#### 9 Related and Future Work

We have presented a method for refining monotonic abstraction in the context of verification of safety properties for parameterized systems. We have implemented a prototype based on the method and used it to automatically verify parameterized versions of synchronization and reference counting schemes. Our method adopts an iterative counter-example guided abstraction refinement (CEGAR) scheme. Abstraction refinement algorithms for forward/backward analysis of well-structured models have been proposed in [25,16]. Our CEGAR scheme is designed instead for undecidable classes of models. Other tools dealing with the verification of similar parameterized systems can be divided into two categories: exact and approximate. In Section 8, we compare our method to a representative from each category. The results confirm the following. Exact techniques, such as FASTer [11], restrict their computations to under-approximations of the set of reachable states. They rely on computing the exact effect of particular categories of loops, like non-nested loops for instance, and may not terminate in general. On the contrary, our method is guaranteed to terminate at each iteration. On the

other hand, approximate techniques like ALV and the Interproc Analyzer [14,24], rely on widening operators in order to ensure termination. Typically, such operators correspond to extrapolations that come with a loss of precision. It is unclear how to refine the obtained over-approximations when false positives appear in parameterized systems like those we study.

Also, the refinement method proposed in the present paper allows us to automatically verify new case studies (e.g. reference counting schemes) that cannot be handled by regular model checking [27,17,9,12,30,13], monotonic abstractions [6,4,7] (they give false positives), environment abstraction [15], and invisible invariants [10]. It is important to remark that a distinguished feature of our method with respect to methods like invisible invariants and environment abstraction is that we operate on abstract models that are still infinite-state thus trying to reduce the loss of precision in the approximation required to verify a property.

We currently work on extensions of our CEGAR scheme to systems in which processes are linearly ordered. Concerning this point, in [5] we have applied a manually supplied strengthening of the subword ordering to automatically verify a formulation of Szymanski's algorithm (defined for ordered processes) with non-atomic updates.

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