FAST PARALLEL ALGORITHMS FOR SPARSE MULTIVARIATE POLYNOMIAL INTERPOLATION OVER FINITE FIELDS*

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Abstract. The authors consider the problem of reconstructing (i.e., interpolating) a *t*-sparse multivariate polynomial given a *black box* which will produce the value of the polynomial for any value of the arguments. It is shown that, if the polynomial has coefficients in a finite field GF[q] and the black box can evaluate the polynomial in the field $GF[q^{-2\log_q(nt)+3^{-1}}]$, where *n* is the number of variables, then there is an algorithm to interpolate the polynomial in $O(\log^3(nt))$ boolean parallel time and $O(n^2t^6\log^2 nt)$ processors.

This algorithm yields the first efficient deterministic polynomial time algorithm (and moreover boolean NC-algorithm) for interpolating t-sparse polynomials over finite fields and should be contrasted with the fact that efficient interpolation using a black box that only evaluates the polynomial at points in GF[q] is not possible (cf. [M. Clausen, A. Dress, J. Grabmeier, and M. Karpinski, *Theoret. Comput. Sci.*, 1990, to appear]). This algorithm, together with the efficient deterministic interpolation algorithms for fields of characteristic 0 (cf. [D. Yu. Grigoriev and M. Karpinski, in *Proceedings of the 28th IEEE Symposium on the Foundations of Computer Science*, 1987, pp. 166–172], [M. Ben-Or and P. Tiwari, in *Proceedings of the 20th ACM Symposium on the Theory of Computing*, 1988, pp. 301–309]), yields for the first time the general deterministic sparse conversion algorithm working over arbitrary fields. (The reason for this is that every field of positive characteristic contains a primitive subfield of this characteristic, and so this method can be applied to the slight extension of this subfield.) The method of solution involves the polynomial enumeration techniques of [D. Yu. Grigoriev and M. Karpinski, *op. cit.*] combined with introducing a new general method of solving the problem of determining if a t-sparse polynomial is identical to zero by evaluating it in a t-sparse polynomial is identical to zero by evaluating it in a t-sparse polynomial enumeration of the coefficient field (i.e., an extension whose degree over this field is logarithmic in t).

Key words. sparse multivariate polynomials, finite fields, interpolation

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1. Introduction. The polynomial interpolation algorithms play an important role in the design of efficient algorithms in algebra and their applications (cf. [G83], [G84], [K85], [BT88]). For the case of finite fields there were no deterministic polynomial time algorithms known (cf. [BT88]) for the sparse interpolation problem. The existing methods required large extension fields of order $GF[q^n]$; so, for example, no effective procedures for finding primitive elements over an actual interpolation field were known without using randomization.

Here we remedy the situation by considering what we call a "slight" extension of fields, which is an extension whose degree over the coefficient field is logarithmic in nt, $GF[q^{\lceil c \log_q(nt) \rceil}]$. The method of solution involves two major steps: (1) solving the zero identity problem of polynomials from GF[q] by evaluating in a slight extension $GF[q^{\lceil 2 \log_q(nt) + 3 \rceil}]$, and (2) using inductive enumeration of partial solutions for terms and coefficients over GF[q] by means of recursion on (1). We develop a general method involving Cauchy matrices to solve the zero-identity problem in Step 1, and combine this with the refined polynomial enumeration techniques of Grigoriev and Karpinski [GK87] to solve Step 2.

Because of the lower bound of $\Omega(n^{\log t})$ (cf. [CDGK88]) for the interpolation over the same field GF[q] without an extension, our *slight* field extension is in a sense the smallest extension capable of carrying out the efficient interpolation.

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In what follows we shall use the basic notions of the theory of finite fields (cf. [LN86], [MS77]) and algorithms for computing in finite fields (cf. [L82]), and the basic models of parallel computation (cf. [C85], [G82]).

2. Interpolation problem over finite fields. We consider the problem of interpolation for multivariate polynomials given by black boxes (special cases of it are the explicit interpolations of polynomials given by straight-line programs (cf. [K85]), or polynomials given by determinants (cf. [L79], [GK87]). In this setting we are given a polynomial f in GF[q] as a black box that allows us to evaluate f in extensions of GF[q] and information about its sparsity f (the bound on the number of its nonzero coefficients). Given this, we must determine an extension $GF[q^s]$ of GF[q], f as small as possible, and an efficient polynomial time interpolation algorithm working over $GF[q^s]$ to determine all coefficients of f in GF[q].

We say that the black box interpolation problem (over a finite field extension $GF[q^S]$) is in NC^k (cf. [C85]), if there exists a class of uniform $(ntq)^{0(1)}$ -size and $O(\log^k(ntq))$ -depth boolean circuits with oracle nodes S (returning values of a black box over the field extension $GF[q^S]$) computing for an arbitrary n-variate polynomial $f \in GF[q][x_1, \dots, x_n]$ all the nonzero coefficients and monomial vectors of f, with the oracle S_f^S , defined by $S_f^S(x_1, \dots, x_n, y)$ if and only if $f(x_1, \dots, x_n) = y$ over $GF[q^S]$. If the lifting of a black box (given explicitly by a straight-line program, determinant, boolean circuit, etc.) from GF[q] to the extension $GF[q^S]$, and the computation of $f(x_1, \dots, x_n)$ over $GF[q^S]$ by a black box, are both in boolean NC (in P), then the explicit interpolation problem lies also in boolean NC (in P).

We note that the interpolation problem over finite fields deals not only with the interpolation of polynomials but with arbitrary functions in their t-sparse ring sum expansion representation (RSE) ([W87]).

We shall develop an interpolation algorithm (for polynomials over GF[q]) for the *slight* extension of a field of order $s = \lceil 2 \log(nt) + 3 \rceil$. This allows us for the first time to efficiently find the generators in $GF[q^S]$, as the size of this field is polynomial in the size of the input polynomial under interpolation. Our *slight* field extension is in a sense the best possible, as the efficient interpolation over the same field (i.e., for s = 1) is not possible. In [CDGK88] the tight lower and upper bounds $\Theta(n^{\log t})$ have been established for the number of steps needed to determine identity to zero of polynomials $f \in GF[2][x_1, \dots, x_n]$.

3. The algorithm. We now formulate the Interpolation Theorem and the underlying Interpolation Algorithm over Finite Fields.

THE INTERPOLATION THEOREM. Given any t-sparse polynomial $f \in GF[q][x_1, \dots, x_n]$. For an arbitrary q, there exists a deterministic parallel algorithm (NC^3) for interpolating f over a slight field extension $GF[q^{\lceil 2\log_q(nt)+3\rceil}]$ working in $O(\log^3(ntq))$ parallel boolean time and $O(n^2t^6\log^2(ntq)+q^{2.5}\log^2q)$ processors. For a fixed field the algorithm works in $O(\log^3(nt))$ parallel boolean time and $O(n^2t^6\log^2 nt)$ processors.

Sparse Interpolation Algorithm over Finite Fields

Input: A black-box oracle allowing one to evaluate a t-sparse polynomial $f \in GF[q^s][x_1, \dots, x_n]$ for $s = 1, \dots$ (A t-sparse polynomial is a polynomial with at most t nonzero coefficients.)

Output: All $(\mathbf{k}, f_{\mathbf{k}})$ such that $f = \sum f_{\mathbf{k}} x^{\mathbf{k}}$ where $0 \neq f_{\mathbf{k}} \in GF[q]$ and $x^{\mathbf{k}} = x_1^{k_1} \cdot \ldots \cdot x_n^{k_n}$.

We begin by first describing a Subalgorithm.

SUBALGORITHM (IDENTITY-TO-ZERO TEST):

Input: Same as above.

Output: Yes, if $f \equiv 0$; No, if $f \not\equiv 0$.

Step 1: Choose s so that $q^s - 1 > 4nq(n-1)\binom{t}{2}$. So let $s = \lceil 2\log_q(nt) + 3\rceil$.

- Step 2: Construct the field $GF[q^s]$ by looking over all polynomials of degree s with coefficients in GF[q] and testing irreducibility with the help of the Berlekamp algorithm [B70]. We find an irreducible $\phi \in GF[q][z]$, and then $GF[q^s]$ is isomorphic to $GF[q][z]/(\phi)$. We find an ω that is generator of the cyclic group $GF[q^s]^*$ in the following way. Factor $q^s 1 = \prod p_i^{n_i}$, p_i prime. For any $a \in GF[q^s]$, calculate $a^{(q^s-1)/p_i}$ for each i. We do this using the binary expansion of the exponent and by techniques from [L82]. An element is a generator of the cyclic group if and only if all these powers are distinct from 1.
- Step 3: Denote $N = (\lceil q^s 1 \rceil)/4nq$. Use the sieve of Eratosthenes to find a prime p with 2N . Such a prime exists by Bertrand's postulate (cf. [HW78]).
- Step 4: Now construct an $N \times N$ Cauchy matrix C (cf. [C], [PS64], [MS77]) over the field GF[p], $y_i = x_i = i$, $1 \le i \le N$ by $C = [1/(x_i + y_j)] = [1/(i + j)]$. We have

$$\det C = \frac{\prod_{1 \le i < j \le n} (x_j - x_i)(y_j - y_i)}{\prod_{1 \le i, j \le n} (x_i + y_i)}.$$

For any of its minors $\neq 0$, a similar formula holds. Therefore any minor of any size is nonsingular. Compute, using the Euclidean algorithm $c_{ij} \in \mathbb{Z}$, such that $c_{ii} \equiv 1/(i+j) \pmod{p}$ and $0 \leq c_{ii} .$

Step 5: Denote by $\bar{C} = [\bar{c}_{ii}]$ an arbitrary submatrix of C of size $N \times n$.

Step 6: Pick out in parallel any row $\bar{c}_i = (\bar{c}_{ij})$, $1 \le j \le n$, of the matrix \bar{C} and, for each l, $0 \le l < t$, plug $\omega l \bar{c}_{ij}$ for each x_j in the black-box (with $s = \lceil 2 \log_q(nt) + 3 \rceil$) for the polynomial $f = \sum f_k x^k = \sum f_k x_1^{k_1} \cdots x_n^{k_n}$, where $\mathbf{k} = (k_1, \dots, k_n)$ and the number of \mathbf{k} 's is less than t, $0 \le k_i < q - 1$, $f_k \in GF[q]$.

We now pause to justify that if $f \not\equiv 0$, then for some $\bar{c}_{ij}l$ as above $f(\omega^{l\bar{c}_i}) \neq 0$, where $\omega l\bar{c}_{ij}$ has been substituted for x_j . We first show that for a suitable vector \bar{c}_i , $1 \le i \le N$, after substituting $\omega^{\bar{c}_{ij}}$ for x_j , any two monomials x^k , $x^{k'}$ would give different elements of GF[q]. Suppose that for some pair \mathbf{k} , \mathbf{k}' and \bar{c}_i we have $\omega^{\bar{c}_i \cdot \mathbf{k}} = \omega^{\bar{c}_i \cdot \mathbf{k}'}$. This means that $\sum k_j \bar{c}_{ij} \equiv \sum k_j' \bar{c}_{ij} \pmod{q^s-1}$ and so $\sum (k_j - k_j') \bar{c}_{ij} \equiv 0 \pmod{q^s-1}$. Since $|k_j - k_j'| \le q-1$, $\bar{c}_{ij} < 4N$, we have $|\sum_{1 \le j \le n} (k_j - k_j') \bar{c}_{ij}| < (q-1)n4N < (q^s-1)$; therefore $\sum (k_j - k_j') c_{ij} = 0$. For any pair of monomials x^k , $x^{k'}$, we consider all the "bad" vectors \bar{c}_i , $1 \le i \le N$, i.e., those \bar{c}_i for which $\sum_{1 \le j \le n} (k_j - k') \bar{c}_{ij} = 0$. There cannot be more than (n-1) "bad" vectors for this pair, since if there exist such n vectors $\bar{c}_{i_1}, \cdots, \bar{c}_{i_n}$, the corresponding $n \times n$ submatrix of \bar{C} would have determinant zero. As there are at most $\binom{l}{2}$ pairs of monomials, there is a vector \bar{c}_{i_0} , $1 \le i_0 \le N$, that is not "bad" for any pair of monomials \mathbf{k} , \mathbf{k}' , since $\binom{l}{2}(n-1) < N$.

Let \bar{c}_{i_0} be some vector such that distinct monomials $x^{\mathbf{k}}$, $x^{\mathbf{k}'}$ yield distinct elements of $GF[q^s]$ after substituting $\omega^{\bar{c}_{i_0}}$. We now show that $f(\omega l \bar{c}_{i_0}) \neq 0$ for some $0 \leq l < t$. If $f(\omega l \bar{c}_{i_0}) = 0$ for all l, $0 \leq l < t$, then XV = 0, where $X = (f_{\mathbf{k}})_{\mathbf{k}}$ and $V = (\omega l \bar{c}_{i_0} \cdot \mathbf{k})$ is the $t \times t$ matrix whose rows are indexed by l, $0 \leq l < t$, and columns are indexed by the \mathbf{k} that appears as an exponent in f.

Note that $\det(V)^2 = \prod_{\mathbf{k} \neq \mathbf{k'}} (\omega^{\sum_{j=0}^{\epsilon_{i}} j^{k_{j}}} - \omega^{\sum_{j=0}^{\epsilon_{i}} j^{k_{j}}}) \neq 0$ (it is a Vandermonde matrix), so we have a contradiction. Therefore the identity-to-zero subalgorithm is correct.

We now continue with the main algorithm. Assume $n=2^m$ for simplicity of notation. Define $S_{\alpha,\beta}=\{(k_1,\cdots,k_{2^{\alpha-1}})\colon x_{\beta 2^{\alpha-1}+1}^{k_1}\cdot\ldots\cdot x_{\beta 2^{\alpha-1}+2^{\alpha-1}}^{k_{2^{\alpha-1}}}\text{ occurs as a subterm in some nonzero term of }f\}$, where $1\leq\alpha\leq m+1$ and $0\leq\beta<2^{m+1-\alpha}$. We produce $S_{\alpha,\beta}$ recursively for $\alpha=1,\cdots,m+1$.

Basis Step: Let $\alpha = 1$. Let $\{a_1, a_2, \dots\}$ be an enumeration of GF[q]. In parallel for each $a \in GF[q]$, substitute a for $x_{\beta+1}$ in f. Find a vector $u_i \in (GF[q])^q$ such that $u_i \cdot (a_i^j) = (0, \dots, 1, \dots, 0)$ where all entries of this latter vector are 0 except for a 1 in the lth place. We then have $u_i \cdot (f(x_1, \dots, x_\beta, a_1, x_{\beta+2}, \dots, x_n), \dots, f(x_1, \dots, x_\beta, a_q, x_{\beta+2}, \dots, x_n)) = P_i$ where $f = \sum_i x_{\beta+1}^i P_i$ and $P_i \in GF[q][x_1, \dots, x_\beta, x_{\beta+2}, \dots, x_n]$. We see that P_i may be evaluated at any point $(b_1, \dots, b_{\beta-1}, b_{\beta+1}, \dots, b_n)$ by evaluating f at the f points f points f and using this last formula, where f has been found by inverting the matrix f and extracting the f th row. This gives a black box for f. The identity-to-zero subalgorithm now allows us to determine which f are not identically zero, and so to determine f in f.

Recursion Step: Assume that we have produced $S_{\alpha,\beta}$ for all β , $0 \le \beta < 2^{m+1-\alpha}$. We now produce $S_{\alpha+1,\beta}$ for fixed β , $0 \le \beta < 2^{m-\alpha}$. For each element from the set $S_{\alpha,2\beta}$ and for each element from the set $S_{\alpha,2\beta+1}$, consider the corresponding product $x_{\beta,2^{\alpha}+1}^{k}, \cdots, x_{\beta,2^{\alpha}+2^{\alpha}}^{k}$. For all such products (observe that the number of them is at most t^2 , since $|S_{\alpha,2\beta}|$, $|S_{\alpha,2\beta+1}| \le t$), we can find (in parallel) a vector $v \in \mathbb{N}^{2^{\alpha}}$ as in Step 6 such that $v = (v_1, \dots, v_{2^{\alpha}}), 0 \le v_i < 4N_1$, where s_1 is chosen such that $(\lceil q^{s_1} - q^{s_1} \rceil)$ 1)/ $4nq = N_1 > (n-1)\binom{l^2}{2}$ and for any two products $x_{\beta 2^{\alpha}+1}^{k_1} \cdot \ldots \cdot x_{\beta 2^{\alpha}+2^{\alpha}}^{k_{2\alpha}}$ and $x_{\beta 2^{\alpha}+1}^{k'_1} \cdot \ldots \cdot x_{\beta 2^{\alpha}+2^{\alpha}}^{k'_{2\alpha}}, \ q^{s_1}-1 \not\vdash (\sum k_i v_i - \sum k'_1 v_i).$ Let $\omega_1 \in GF[q^{s_i}]$ be a generator of the cyclic group $GF[q^{s_1}]^*$. For any $0 \le l < t^2$, we replace $x_{\beta 2^{\alpha} + j}$ with $\omega_1^{v,l}$. Consider the $t^2 \times t^2$ matrix $B = (\omega_1^{(\sum_j k_j v_j)l}) = (b_k, l)$. Note that $\det(B)^2 = \prod_{k \ne k'} (\omega_1^{(\sum_j k_j v_j)} - \omega_1^{(\sum_j k_j v_j)}) \ne 0$, since $q^{s_1} - 1 \not = (\sum_i k_i v_i - \sum_i k'_i v_i)$. Calculate vectors $u_i \in (GF[q^{s_1}])^{t^2}$ such that $u_i B = t$ $(0, \dots, 0, 1, 0, \dots, 0)$ where this latter vector has 1 in the *i*th position and zeros everywhere else. We then have $u_i \cdot Y = \bar{P}_i$ where $f = \sum_k x^k \bar{P}_k$, where $x^k =$ $x_{\beta 2^{\alpha}+1}^{k_{1}} \cdot \ldots \cdot x_{\beta 2^{\alpha}+2^{\alpha}}^{k_{2}}$ and $\bar{P}_{\mathbf{k}} \in GF[q][x_{1}, \cdots, x_{\beta 2^{\alpha}}, x_{(\beta+1)2^{\alpha}+1}, \cdots, x_{n}]$, and Y is the $1 \times t^{2}$ vector whose lth entry is $f(x_{1}, \cdots, x_{\beta 2^{\alpha}}, \omega_{1}^{v_{1}l}, \cdots, \omega_{1}^{v_{2}\alpha l}, x_{(\beta+1)2^{\alpha}+1}, \cdots, x_{n})$. Using this last formula with black box evaluations of f gives us the new black boxes for the $\overline{P_i}$ as before. The *identity-to-zero* subalgorithm now allows us to determine which $\overline{P_i}$ are not identically zero and thus to determine $S_{\alpha+1,\beta}$. Notice that when $\alpha = m+1$ we have determined all the terms of f in the form of $(\mathbf{k}, f_{\mathbf{k}})$ such that $f = \sum_{k} f_{k} x^{k}$, $0 \neq f_{k} \in F[q]$ and $x^{k} = x_{1}^{k_{1}}, \dots, x_{n}^{k_{n}}$.

4. Analysis of the Algorithm. Let $N = (\lceil q^{s-1} \rceil/4nq)$. Note that $N < nt^2q$. The parallel time of our algorithm is $O(\log^3 N)$. This is because the *identity-to-zero* test takes $O(\log^2 N)$ parallel time, the recursive step calls this test and uses matrix inversion, which requires $O(\log^2 N)$ parallel time [M86], and the recursion depth is $O(\log n)$. Steps 1-5 take $O(N\log^2(Nnq))$ processors. Step 6 takes $O(Nnt\log^2(Nnq))$ processors. Therefore the total cost (in processors) of the identity-to-zero subalgorithm is $O(Nnt\log^2(Nnq))$.

We now proceed to analyze the complexity of the rest of the algorithm. In the basic step, we must invert the $q \times q$ matrix (a_i^j) over GF[q]. This requires $O(q^{2.5}\log^2q)$ processors by [M86]. In applying Steps 1-6 to test whether P_i is identically zero, we refer q times to substituting $\omega^{\bar{c}_{ij}}$ in a black box and calling the *identity-to-zero* test. Thus we need $Nntq\log^2 Nnq$ processors. In the recursion step, we calculate N_1t^2 sums $\sum_j k_j v_j$ of length n and compute $\omega_1^{\sum_j k_j v_j}$ in the field $GF[q^{s_i}]$. This takes $N_1t^2n\log^2 N_1$ processors. Notice that $N_1 < nt^4q$. Inverting the $t^2 \times t^2$ matrix B over $GF[q^{s_i}]$ requires $t^5\log^2 N_1$ processors [M86]. Therefore the total number of processors would be $O(t^6n^2q\log^2(tnq)+q^{2.5}\log^2q)$. For a fixed field, the algorithm works in $O(\log^3 nt)$ time and $O(n^2t^6\log^2 nt)$ processors.

5. Further research. Our parallel algorithm enjoys very good parallel time bound. Concerning the number of processors, would it be possible to improve on the number of processors of the interpolation algorithm?

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