It's okay to use shitty plug-ins. It's okay to use presets if you're processing it in really creative clever ways. - deadmau5

CHAPTER RECAP

If you're not at a point in your career where you're ready to invest big money in vintage synths and modular walls, you can still turn simple VST patches into unique and exciting sounds using creative processing. A good place to start is routing sounds out of your DAW through cheap guitar pedals.

There are also specific effects that can help you get the most out of different instruments. Reverbs can add a lot of texture to your drums-whether it's plate reverb on your snare or some stranger, lusher reverb on the whole kit. Unison effects (doubling and delaying) can make your leads bigger and more potent, and you should always use limiting on your bass tracks to make them sound full and even.

TAKE IT FURTHER

- Joel uses a lot of gear in this lesson-everything from expensive hardware processors, to cheap and free plug-ins. If he's using things you're not familiar with, do some research and see what the processor does-maybe there's a free trial version you can play around with, or a similar plug-in that comes with your DAW. Here's a list of what he's using:
 - reFX Nexus
 - UAD Raw Distortion
 - Fab Filter Pro L Limiter
 - Waves H-Delay
 - Eventide Ultra Harmonizer (Hardware)

SUBCHAPTERS

- Think Outside the Preset Box
- Use Effects to Create Original Sounds
- The Secret to Fat Bass
- Reverbs
- Adding Space and Depth
- Processing Shit Into Gold

NOIES	



10 SHAPING SOUNDS WITH EFFECTS AND PROCESSING

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NOTES

ASSIGNMENT

Try turning some shit into gold. Whether it's in an old production or something unfinished and new, find someplace you used a preset sound and process it into something newer and more exciting. How does freshening up one tired sound change your entire track?

