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EQUATIONAL TERM GRAPH REWRITING

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Abstract

We present an equational framework for term graph rewriting with cycles. The usual notion of homomorphism is phrased in terms of the notion of bisimulation, which is well-known in process algebra and concurrency theory. Specifically, a homomorphism is a functional bisimulation. We prove that the bisimilarity class of a term graph, partially ordered by functional bisimulation, is a complete lattice. It is shown how Equational Logic induces a notion of copying and substitution on term graphs, or systems of recursion equations, and also suggests the introduction of hidden or nameless nodes in a term graph. Hidden nodes can be used only once. The general framework of term graphs with copying is compared with the more restricted copying facilities embodied in the μ-rule. Next, orthogonal term graph rewrite systems, also in the presence of copying and hidden nodes, are shown to be confluent.

1 Introduction

Term rewriting can be divided roughly in first-order term rewriting [20, 36], where first-order terms are replaced (reduced, rewritten) according to a fixed set of rewrite rules, and higher-order term rewriting, of which the paradigm is lambda calculus [8]. The distinctive feature of the latter is the presence of bound variables. Term rewriting has become in the last decade a firmly established discipline, with applications in many areas [11] such as abstract data types, functional programming, automated theorem proving, and proof theory.

Term graph rewriting originates with the observation that rewrite rules often ask for duplications of subterms. *E.g.,* the Combinatory Logic rewrite rule $\mathsf{S}xyz \longrightarrow xz(yz)$, where the variables x, y, z stand for arbitrary terms, duplicates the term instantiated for z. To save space, actual implementations do not perform such a duplication literally, but work instead with pointers to shared subterms. Thus we arrive at rewriting of dags (directed acyclic graphs) rather than terms (finite trees). Recent years have seen the development of the basic theory for acyclic term graph rewriting [9, 27, 47, 51].

Typical results are confluence, when an orthogonality restraint is imposed (rules cannot interfere badly with each other) [52], modularity for properties such as confluence and termination (the properties stay preserved in combinations of systems) [47], and adequacy (in what sense is term graph rewriting adequate for ordinary term rewriting) [3, 34].

Term graph rewriting with cycles goes one step further by admitting cyclic term graphs. These arise naturally when dealing with recursive structures. Classical is the implementation by D. Turner [53] of the fixed point combinator Y by means of a cyclic graph (Figure 1). Only in the last few years a firm foundation of cyclic term graph rewriting has been given, with as a main theorem the confluence property for orthogonal term graph rewriting. Establishing confluence was not altogether trivial since it faced the need for solving the problem of cyclic collapsing terms [2, 3, 22].

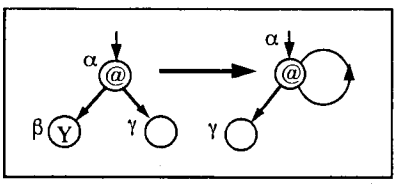


Figure 1.

Previous definitions of term graph rewriting tend to use one of two ways: (1) category-theory oriented [30, 31, 32, 48], (2) implementation-oriented [46]. The first describes graph rewrite steps as push-outs in a category, and some papers have been devoted to analyzing whether this can be done by single or double push-out constructions [41]. The second uses notions like pointers, redirections, indirections. We would like to find an approach that is less 'abstract' than the first, and less 'concrete' than the second.

So, the aim of the present paper is to provide a smooth framework for term graph rewriting, for the general case where cycles are admitted. The starting point is that a cyclic term graph is nothing else than a system of recursion equations. This is an obvious view, however, it seems that the possibilities generated by this point of view have not yet been exploited fully. Some papers indeed describe term graphs as systems of equations, but do not consider the equational transformations that then are possible. As a typical example of the benefits of an equational treatment of term graph rewriting,

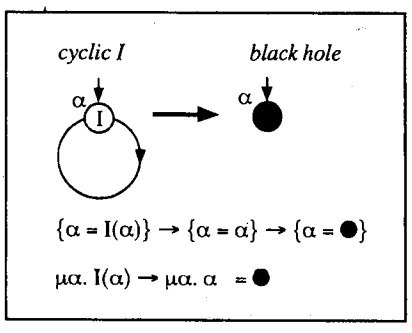


Figure 2.

we mention the problem of 'cyclic-I', or more general of cyclic collapsing graphs. See

Figure 2. This matter has been called 'a persistent technical problem' [34], and indeed several proposals concerning the way that cyclic-I (*i.e.*, the graph $\{\alpha = \mathsf{I}(\alpha)\}$, where I has the 'collapsing' rewrite rule $\mathsf{I}(x) \longrightarrow x$) should be rewritten to, occur in the literature. One possibility is that cyclic-I rewrites to itself. An equational treatment, however, leaves in our opinion no doubt about the proper way of rewriting cyclic-I: it should be rewritten to a new constant that we like to call 'black hole', written as $\bullet$. For graph rewriting, it is as it were a point of singularity; we need a new constant for it to ensure confluence of orthogonal term graph rewriting, even though there is no proper term graph corresponding to it. Interestingly the same observation was made by Corradini in [12] using the cpo approach. This view is also supported by a comparison with the related system of μ-expressions: the new constant $\bullet$ is present there as $\mu\alpha.\alpha$, an expression rewriting only to itself: $\mu\alpha.\alpha \longrightarrow \mu\alpha.\alpha$. In terms of systems of recursion equations, $\bullet$ is the system $\{\alpha = \alpha\}$. The same 'singularity' shows up in the theory of orthogonal infinitary rewriting [33]: without more, infinitary confluence fails, but equating all infinite collapsing trees such as I^ω, the infinite unwinding $\mathsf{I}(\mathsf{I}(\mathsf{I}(\mathsf{I}(\cdots)\cdots)$ of either the graph $\{\alpha = \mathsf{I}(\alpha)\}$ or the μ-term $\mu\alpha.\mathsf{I}(\alpha)$, infinitary confluence holds. (It should be mentioned that the 'collapse problem' not only is present with the unary collapse operator I, but also *e.g.*, in the infinitary version or the cyclic graph version of Combinatory Logic with its collapsing rule $\mathsf{K}xy \longrightarrow x$.)

As another example of the ease that Equational Logic introduces for term graph rewriting, we mention: checking bisimilarity of two term graphs in an equational way, somewhat reminiscent to the elegant unification algorithm of Martelli-Montanari [43].

An interesting consequence of treating term graphs as systems of recursion equations, is that we are naturally invited to perform the operation of substitution on them. *E.g.*, the graph (or recursion system) $\{\alpha = \mathsf{F}(\beta), \beta = \mathsf{G}(\alpha)\}$, where the first equation always is taken as the leading root equation, can be transformed by substitution to $\{\alpha = \mathsf{F}(\mathsf{G}(\alpha))\}$. Here the node β is 'hidden' or nameless. Thus, allowing the operation of substitution on recursion equations, we get for free a notion of hidden or nameless nodes, a notion that has a certain Linear Logic flavor since it says that some nodes can be used only once, in contrast with ordinary nodes that can be re-used (shared) indefinitely. (But we note that this feature of hidden nodes is not forced upon us; if desired we can avoid it altogether. It is an 'add-on' feature.)

Lambda graph rewriting attempts to do the same as above for lambda calculus. (It is not treated in the present paper.) Acyclic lambda graphs were already considered in the well-known thesis of Wadsworth [57]; and recently there has been a lot of activity concerning them [24], following a solution of Levy's optimality problem for lambda rewriting [40], by Lamping and Kathail [38, 29]. As yet, no systematic study has been made of lambda graph rewriting with cycles; but work in progress by the authors [5] intends to provide a first step, revealing that there is a remarkable contrast with orthogonal term graph rewriting. The latter is confluent, but lambda graph rewriting with cycles is in full generality inherently non-confluent. However, suitable restrictions can be formulated that ensure confluence.

The paper is organized as follows: we start (in Section 2) with a discussion of rewriting with μ-recursion, a related but less expressive framework; μ-expressions describe cyclic term graphs, but are not able to express sharing of common subterms. Our

discussion of μ-recursion will provide an intuition why introducing the 'cycle-breaking' constant $\bullet$ is necessary. The next section (Section 3) presents our notational framework for systems of recursion equations. We establish that the bisimilarity class of a term graph (possibly with cycles, as all graphs in this paper) is a complete lattice, partially ordered by functional bisimulation. In the following section (Section 4), using Equational Logic reasoning, we characterize the fundamental notions of copying, substitution, flattening, and hiding. In Section 5, the notions of redex, reduction and a characterization of rules are introduced; the concept of orthogonality for term graph rewriting is presented. A system without ambiguous rules is shown to be confluent. Moreover, if non-left-linear rules are also discarded (*i.e.,* for orthogonal term graph rewriting) it is shown that confluence holds even if copying is admitted. The observation that copying does not destroy confluence was already shown in [52] for acyclic terms. We end the paper with directions for future work.

2 Term rewriting with μ-recursion

Although we will deal mostly with rewriting of systems of recursion equations, we start with the related format of μ-expressions and the μ-rule. This is done for two reasons: first, to appreciate the extra expressive power that recursion equations have above μ-expressions, and second, because the μ-formalism will provide us with a good intuition on how to solve the problem of *cyclic collapsing contexts* that constitute a problem for confluence.

2.1 Orthogonal TRSs with the μ-rule

Definition 2.1 Let R be a (first-order) term rewriting system (TRS). Then R_μ results from R by adding the μ-rule:

$$\mu x.Z(x) \longrightarrow Z(\mu x.Z(x)).$$

Usually this rewriting rule is rendered as $\mu x.Z \longrightarrow Z[x \setminus \mu x.Z]$, where $[\ \setminus\ ]$ is the substitution operator. Here we use the notation as used for 'higher-order term rewriting' by means of Combinatory Reduction Systems (CRSs), as in [35, 37, 54].

Proposition 2.2 *Let R be an orthogonal TRS. Then R_μ is an orthogonal CRS, and hence confluent.*

Proof: It is simple to check that R_μ is an orthogonal CRS, hence the general confluence theorem for orthogonal CRSs applies. See *e.g.,* [54]. □

Remark 2.3

(i) Orthogonality is not necessary to guarantee confluence. In fact:
Let R be a left-linear, confluent TRS. Then R_μ is a confluent CRS.

(ii) In (i) left-linearity is necessary. Otherwise there is the following counterexample:

$$\begin{array}{lll} \mathsf{S}(x)-\mathsf{S}(y) & \longrightarrow & x-y \\ \mathsf{0}-x & \longrightarrow & \mathsf{0} \\ x-\mathsf{0} & \longrightarrow & x \\ x-x & \longrightarrow & \mathsf{0} \\ \mathsf{S}(x)-x & \longrightarrow & \mathsf{S}(\mathsf{0}) \end{array}$$

This is a confluent TRS defining cut-off subtraction on natural numbers. However, R_μ is not confluent: let ω be $\mu x.\mathsf{S}(x)$, then $\omega \longrightarrow \mathsf{S}(\omega)$, and

$$\begin{array}{ccc} \omega-\omega & \longrightarrow & \mathsf{0} \\ \downarrow & & \\ \mathsf{S}(\omega)-\omega & \longrightarrow & \mathsf{S}(\mathsf{0}) \end{array}$$

Example 2.4 Let R be the orthogonal TRS with the two collapsing rules: $\mathsf{A}(Z) \longrightarrow Z$, $\mathsf{B}(Z) \longrightarrow Z$, then R_μ is the orthogonal CRS with rules:

$$\begin{array}{lll} \mathsf{A}(Z) & \longrightarrow & Z \\ \mathsf{B}(Z) & \longrightarrow & Z \\ \mu x.Z(x) & \longrightarrow & Z(\mu x.Z(x)) \end{array}$$

Now we have the reductions:

$$\mu x.\mathsf{A}(\mathsf{B}(x)) \longrightarrow \mu x.\mathsf{A}(x) \longrightarrow \mu x.x$$
$$\mu x.\mathsf{A}(\mathsf{B}(x)) \longrightarrow \mu x.\mathsf{B}(x) \longrightarrow \mu x.x$$

The expression $\mu x.x$ plays an important role, and we will abbreviate it by $\bullet$. The term

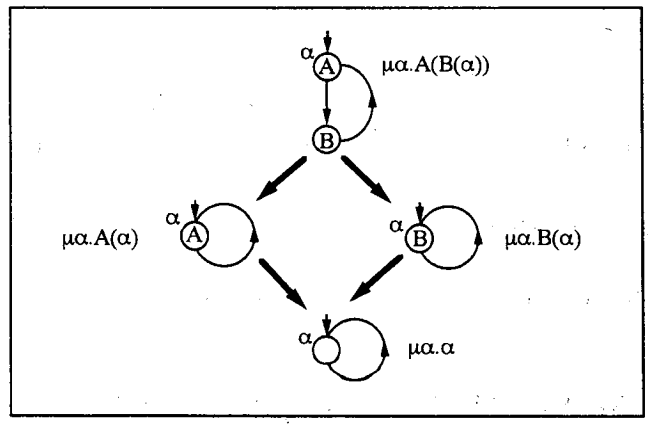


Figure 3.

$\mu x.\mathsf{A}(\mathsf{B}(x))$ corresponds to the infinite term $(\mathsf{AB})^\omega$, and the reduction $\mu x.\mathsf{A}(\mathsf{B}(x)) \longrightarrow$

$\mu x.\mathsf{A}(x)$ corresponds to the infinite reduction $(\mathsf{AB})^\omega \longrightarrow_\omega \mathsf{A}^\omega$. Analogously, we have $(\mathsf{AB})^\omega \longrightarrow_\omega \mathsf{B}^\omega$. However, note that the μ-calculus is able to perform the reduction $\mu x.\mathsf{A}(x) \longrightarrow \bullet$, while the infinitary calculus can only reduce A^ω to itself, and likewise B^ω, thus violating confluence.

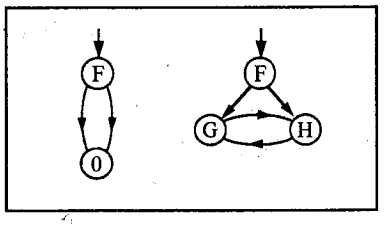


Figure 4. Horizontal sharing

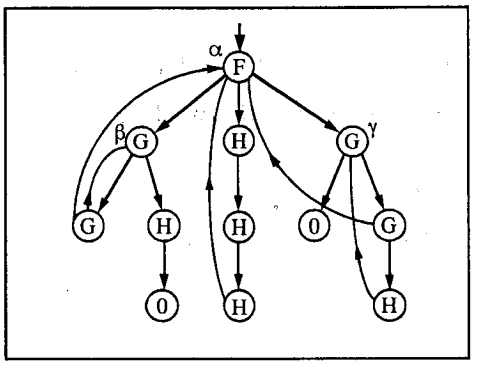


Figure 5. Vertical sharing

Working in R_μ is already a form of term graph rewriting. The reductions in Example 2.4 are shown pictorially in Figure 3. However, R_μ has some shortcomings: while some cyclic graphs can be represented as such, many cannot, *e.g.*, the graphs in Figure 4 cannot be represented by a μ-expression. Roughly said, μ-expressions only describe "vertical sharing" (see Figure 5) and not "horizontal sharing". We say that a graph *has only vertical sharing* if the graph can be partitioned into a tree and a set of edges with the property that either begin and end nodes are identical, or the end node is an ancestor (in the tree) of the begin node. Equivalently, a graph has only vertical sharing if there are no two different acyclic paths starting from the root to the same node.

Example 2.5 The μ-term corresponding to the graph in Figure 5 is

$$\mu\alpha.\mathsf{F}(\mu\beta.\mathsf{G}(\mathsf{G}(\alpha,\beta),\mathsf{H}(0)),\mathsf{H}(\mathsf{H}(\mathsf{H}(\alpha))),\mu\gamma.\mathsf{G}(0,\mathsf{G}(\alpha,\mathsf{H}(\gamma)))).$$

3 Systems of recursion equations

In this section we will consider systems of recursion equations, establish a notational framework for them, and study some of their properties. Specifically we introduce the notion of bisimilarity of systems of recursion equations. This notion is well-known

from the theory of processes (or 'concurrency' or 'communicating processes' or 'process algebra') - see Milner [44], Baeten & Weijland [7]. We establish lattice properties of the bisimilarity equivalence class, and show that checking whether two graphs are bisimilar can be done in an equational way.

3.1 Syntax of systems of recursion equations

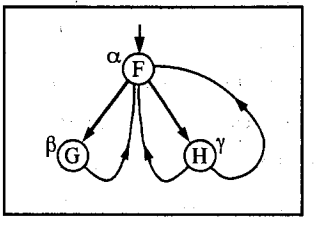


Figure 6.

Our notation for graphs comes from the intuition that a natural way of linearly representing a graph is by associating a unique name to each node and by writing down the interconnections through a set of recursion equations. For example, we will represent the graph depicted in Figure 6 as follows:

$$\{\alpha = \mathsf{F}(\beta,\gamma),\ \beta = \mathsf{G}(\alpha),\ \gamma = \mathsf{H}(\alpha,\alpha)\}$$

where we assume that the first recursion variable represents the root of the graph. Alternatively, we sometimes write the above as:

$$\{\alpha \mid \alpha = \mathsf{F}(\beta,\gamma),\ \beta = \mathsf{G}(\alpha),\ \gamma = \mathsf{H}(\alpha,\alpha)\}.$$

Systems of recursion equations are considered modulo renaming of the (bound) recursion variables. *E.g.*, $\{\delta = \mathsf{F}(\epsilon,\eta),\ \epsilon = \mathsf{G}(\delta),\ \eta = \mathsf{H}(\delta,\delta)\}$ is equivalent to the above system. Similar notations appear in the literature [23, 21]. *E.g.*, $\{u : \mathsf{F}(u,v),\ v : \mathsf{G}(u)\}$ in the language DACTL [23]. However, *we insist on an equational notation*, not just for the sake of style, but because Equational Logic reasoning can fruitfully support our thinking about common term graph operations, as will become clear shortly.

Definition 3.1 Let Σ be a first-order signature.
(i) The set of TRS terms over Σ ($Term(\Sigma)$) is given by:
  (i.1) $\alpha,\beta,\gamma,\cdots \in Term(\Sigma)$ (variables);
  (i.2) if $t_1,\cdots,t_n \in Term(\Sigma)$ then $\mathsf{F}(t_1,\cdots,t_n) \in Term(\Sigma)$.
(ii) A *system of recursion equations* over Σ is of the form

$$\{\alpha_1 = t_1,\cdots,\alpha_n = t_n\}$$

with $t_1,\cdots,t_n \in \mathrm{Term}(\Sigma)$, $\alpha_1,\cdots,\alpha_n$ recursion variables such that $\forall i,j, 1 \leq i < j \leq n$, $\alpha_i \not\equiv \alpha_j$. The variables α_i are bound; other variables occurring in the system are free. A system without free variables is closed.

We do not have nesting of recursion equations, see however Section 6. Moreover, multiple definitions of a variable are not allowed. *E.g.*, $\{\alpha = 3,\ \alpha = 4, \cdots\}$ is not a well-formed system. Unless otherwise stated we only consider systems without useless equations; an equation is useless if its leading recursion variable is not reachable from the root of the system, in the obvious sense. We automatically perform this removal (garbage collection).

We call a system of recursion equations in *flattened form* if the right-hand side of each equation is of the form $\mathsf{F}(\alpha_1, \cdots, \alpha_n)$, where the α_i are recursion variables, not necessarily distinct from each other. *E.g.*, $\{\alpha = \mathsf{F}(\beta),\ \beta = \mathsf{G}(\alpha)\}$ is in flattened form, while $\{\alpha = \mathsf{F}(\mathsf{G}(\alpha))\}$ is not. The distinction between the two terms above will become clear after having introduced (in Section 4) the substitution operation. A flattened system is in *canonical* form if it does not contain trivial equations of the form $\alpha = \beta$; such equations also if not present in the original term can arise as a result of a reduction step. We perform the substitution of each occurrence of α by β and the removal of the corresponding equation as part of a canonicalization step. An equation of the form $\alpha = \alpha$ will be replaced by $\alpha = \bullet$.

Notation: we denote by $M \mid \beta$ the subsystem rooted at β. *E.g.*, let M be $\{\alpha = \mathsf{F}(\beta),\ \beta = \mathsf{G}(\gamma)\}$, then $M \mid \beta$ is $\{\beta = \mathsf{G}(\gamma)\}$; the equation $\alpha = \mathsf{F}(\beta)$ gets removed.

3.2 Correspondence with terms graphs

Term graphs can be described in many ways. The usual way is to equip a set of nodes and a set of edges with several functions. *E.g.*,

Definition 3.2 Let Σ be a first-order signature, with $Fun(\Sigma)$ the set of functions and constant symbols. Then *a term graph* over Σ, is a structure

$$\langle N, Lab, Succ, root \rangle$$

with:
(i) N a set of nodes;
(ii) $Lab:\ N \to Fun(\Sigma) \cup \bot$;
(iii) $Succ:\ N \to N^*$, such that for all $s \in N$, if n is the arity of $Lab(s)$, then $Succ(s)$ must be a n-tuple of nodes;
(iv) $root \in N$.

An important point of this paper is that such definitions can be avoided and that we can do everything with systems of recursion equations. However, for an intuitive and quick grasp of such a system, it is for human consumption often convenient to draw the corresponding graph, as we will do many times in this paper. Hereafter we allow ourselves to interchangeably use the words: system of recursion equations or (term) graph.

We now introduce some notation that will be needed in the next section: given a graph g we will denote by $\mathtt{ROOT}(g)$ and $\mathtt{NODES}(g)$ the root and the set of nodes in g; if s is a node in a term graph g and s' is its i^{th}-successor (*i.e.*, the i^{th} node in $Succ(s)$), then we will write $s \to_i s'$.

Definition 3.3 An *access path* of a node s of a term graph g is a possibly empty finite sequence of positive natural numbers $\langle i_1, i_2, \cdots, i_j \rangle$ such that there exist nodes $s_1, \cdots, s_{j-1}$ in g with $\mathtt{ROOT}(g) \rightarrow_{i_1} s_1 \rightarrow_{i_2} \cdots \rightarrow_{i_{j-1}} s_{j-1} \rightarrow_{i_j} s$.

In general a node s may have several access paths; we will denote by $\mathtt{Acc}(s)$ the set of the access paths of s (the empty access path $\langle\,\rangle$ denotes one of the access paths to the root). We will call a term graph g *connected* if the access set of each node in g is not empty.

Remark 3.4 The access sets express various properties of graphs:
(i) if every node s in g has a singleton as $\mathtt{Acc}(s)$ then g is a tree;
(ii) if for all nodes s in g, $\mathtt{Acc}(s)$ is finite then g is a dag;
(iii) if there exists a node s in g, with $\mathtt{Acc}(s)$ infinite then g is a cyclic graph, provided g is a finite graph.

3.3 Bisimulations

In this section, we will restrict our attention to closed systems of recursion equations in flattened form only.

Definition 3.5 Let $g = \{\alpha_0 = t_0, \cdots, \alpha_n = t_n\}$, and let $h = \{\alpha'_0 = t'_0, \cdots, \alpha'_m = t'_m\}$. Then R is a *bisimulation* from g to h if
(i) R is a binary relation with domain $\{\alpha_0, \cdots, \alpha_n\}$ and codomain $\{\alpha'_0, \cdots, \alpha'_m\}$;
(ii) $\alpha_0\ R\ \alpha'_0$ (the roots are related);
(iii) if $\alpha_i\ R\ \alpha'_j$,
$\alpha_i = \mathsf{F}_i(\alpha_{i1}, \cdots, \alpha_{ik})$ $(k \geq 0)$
$\alpha'_j = \mathsf{F}_j(\alpha'_{j1}, \cdots, \alpha'_{jk'})$ $(k' \geq 0)$ then $\mathsf{F}_i \equiv \mathsf{F}_j$, $k = k'$, and $\alpha_{i1}\ R\ \alpha'_{j1}, \cdots, \alpha_{ik}\ R\ \alpha'_{jk'}$
So, related nodes have the same label, and their successor nodes are again related. (Notation: we will interchangeably use the notation $\alpha\ R\ \alpha'$ or $(\alpha, \alpha') \in R$.)

Definition 3.6
(i) Graphs g,h are *bisimilar* if there is a bisimulation from g to h. We will write: $g \leftrightarrows h$.
(ii) $g \rightrightarrows h$ if there is a *functional bisimulation* from g to h, *i.e.,* a bisimulation that is a function.

Remark 3.7 Bisimilarity is an equivalence relation.

A functional bisimulation is what in the literature [9, 52] is called a rooted homomorphism; it collapses (compresses) the graph to a smaller one. Vice versa we say that the graph is 'expanded', and this is the 'copying' or 'unsharing' or 'unwinding' partial order appearing in [2, 3, 4]. See Figure 7, where some unwindings of the graph $\{\alpha = \mathsf{F}(\alpha)\}$ are considered. We use the notation (n, m) to indicate the unwinding of this graph starting with n 'acyclic steps' followed by a cycle of m steps $(n \geq 0, m \geq 1)$.

The importance of the notion of bisimilarity stems from the fact that bisimilarity corresponds to having the same tree unwinding (*i.e.,* same semantics). We need a proposition first:

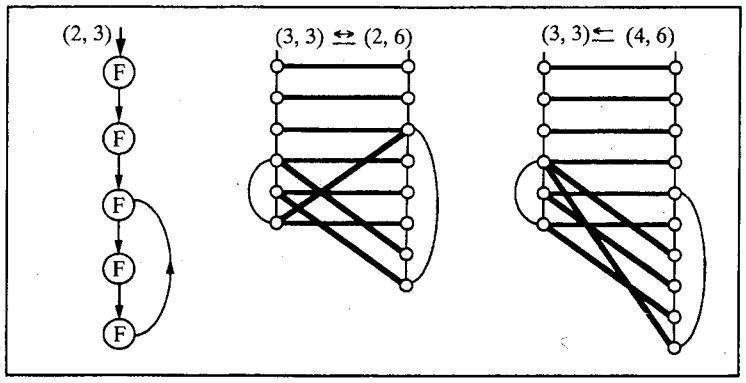


Figure 7.

Proposition 3.8
(i) *Let g be a graph, $[\![g]\!]$ its tree unwinding. Then: $g \leftarrow\!\!\!\!\!\!- [\![g]\!]$.*
(ii) *Let g, h be trees (finite or infinite). Then: $g \leftrightarrow\!\!\!\!\!\!- h \iff g = h$.*

Proof:
(i) It is easy to see that $[\![g]\!]$ can be obtained as follows:

$$\begin{array}{lcl} \mathtt{ROOT}([\![g]\!]) & = & \langle\,\rangle \\ \mathtt{NODES}([\![g]\!]) & = & \bigcup\{\mathtt{Acc}(s) \mid s \in \mathtt{NODES}(g)\} \\ i\text{-successor} & : & \text{if } s \to_i s' \text{ in } g, \text{ and } \pi \in \mathtt{Acc}(s), \text{ then } \pi \to_i \pi * i. \end{array}$$

(Note that $\pi * i \in \mathtt{Acc}(s')$.)
The content of each node in $[\![g]\!]$ contributed by $\mathtt{Acc}(s)$ is the content of s.

Now define $\phi : \mathtt{NODES}([\![g]\!]) \to \mathtt{NODES}(g)$ by:

$$\text{if } \pi \in \mathtt{Acc}(s), \text{ then } \phi(\pi) = s.$$

Checking that this yields $\phi : [\![g]\!] \twoheadrightarrow g$, *i.e.*, ϕ is a functional bisimulation from $[\![g]\!]$ to g, is routine.

(ii) If g is a tree, let $(g)_n$ be the finite tree truncated at depth n (appending some constant, *e.g.*, Ω, at the cut-points). Now it is easy to prove from $g \leftrightarrow\!\!\!\!\!\!- h$ that $(g)_n = (h)_n$ for all n. Hence $g = h$ (More precisely, g and h are isomorphic.).

□

Corollary 3.9 *Let g, h be graphs. Then : $g \leftrightarrow\!\!\!\!\!\!- h \iff [\![g]\!] = [\![h]\!]$.*

Proof:
($\Longrightarrow$) Suppose $g \leftrightarrow\!\!\!\!\!\!- h$. By Proposition 3.8(i):

$$[\![g]\!] \leftrightarrow\!\!\!\!\!\!- g \leftrightarrow\!\!\!\!\!\!- h \leftrightarrow\!\!\!\!\!\!- [\![h]\!].$$

By transitivity of $\leftrightarrow\!\!\!\!\!\!-$, $[\![g]\!] \leftrightarrow\!\!\!\!\!\!- [\![h]\!]$. By Proposition 3.8(ii): $[\![g]\!] = [\![h]\!]$.
($\Longleftarrow$) Suppose $[\![g]\!] = [\![h]\!]$. By Proposition 3.8:

$$g \leftrightarrow\!\!\!\!\!\!- [\![g]\!] \leftrightarrow\!\!\!\!\!\!- [\![h]\!] \leftrightarrow\!\!\!\!\!\!- h.$$

By transitivity of $\leftrightarrow\!\!\!\!\!\!-$, $g \leftrightarrow\!\!\!\!\!\!- h$.

□

We will show next that the equivalence class of a graph g with respect to the equivalence relation of bisimilarity, partially ordered by functional bisimilarity, is a complete lattice (*i.e.*, a partial order where every subset has a least upper bound (*lub*) and a greatest lower bound (*glb*)). For the acyclic case, the lattice property is proved in Smetsers [52]. We expect that in maybe slightly different but related settings this is a well-known fact, but we include the following proof for completeness sake and also to demonstrate the use of the notion of bisimilarity.

Remark 3.10

(i) Let R_1, R_2 be two bisimulations from g to h. Then $R_1 \cap R_2$ is again a bisimulation from g to h.

(ii) Let $g \leftrightarrows h$. Then there exists a unique minimal bisimulation from g to h. Notation: $R_{g,h}$. Clearly, the inverse relation $(R_{g,h})^{-1}$ is $R_{h,g}$.

(iii) Let $g \rightrightarrows h$. Then $R_{g,h}$ is functional.

Proof: Directly from the definition of bisimulation. □

Notation: instead of R, we will denote a functional bisimulation also by ϕ.

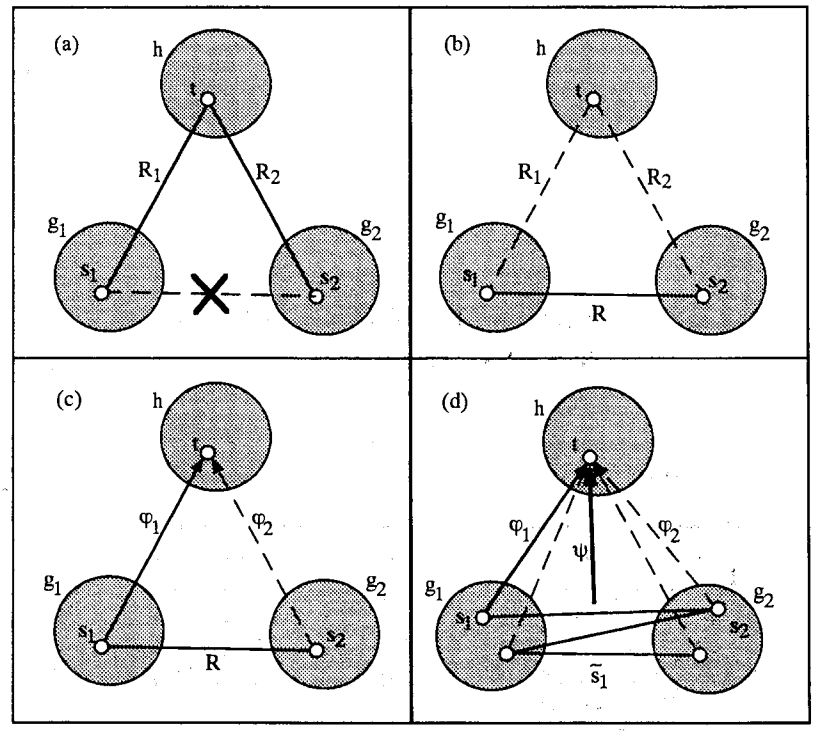


Figure 8.

Proposition 3.11 *Functional bisimilarity is a partial order.*

Proof: $\rightrightarrows$ is clearly reflexive and transitive (because functional bisimulations are closed under composition). Now suppose $g \rightrightarrows h \rightrightarrows g$. Then, by Remark 3.10, the minimal bisimulations from g to h, and from h to g, respectively, are each other's inverse and moreover functional. It follows that they are bijections. In other words, g and h are rooted isomorphic. □

Definition 3.12 Let $R : g \leftrightarrows h$ be a bisimulation. Then the *associated graph* γ_R is defined as follows:
(i) $\mathtt{NODES}(\gamma_R) = R$
$\mathtt{ROOT}(\gamma_R) = (\mathtt{ROOT}(g), \mathtt{ROOT}(h))$
the label of each node (s,t) is that of s (or, what is the same, of t) .
(ii) Let $s \in \mathtt{NODES}(g)$, $t \in \mathtt{NODES}(h)$, $(s,t) \in R$, $s \rightarrow_i s', t \rightarrow_i t'$.
Then in $\gamma_R : (s,t) \rightarrow_i (s',t')$.

Proposition 3.13
(i) *Let* $R : g \leftrightarrows h$. *Then* R *is minimal* $\Longleftrightarrow$ $(s,t) \in R$ *implies* $\mathtt{Acc}(s) \cap \mathtt{Acc}(t) \neq \emptyset$.
(ii) *Let* $R_{g,h} : g \leftrightarrows h$, *and* $(s,t) \in \mathtt{NODES}(\gamma_{R_{g,h}})$. *Then* $\mathtt{Acc}((s,t)) = \mathtt{Acc}(s) \cap \mathtt{Acc}(t)$.

Proof:

(i) Let $R : g \leftrightarrows h$. By the definition of minimal bisimulation, it follows that whenever $s \in \mathtt{NODES}(g)$, $t \in \mathtt{NODES}(h)$ have a common access path, we have $(s,t) \in R$. Reversely, a pair (s,t) with common access path must be in every bisimulation from g to h. Hence it is in the minimal bisimulation, being the intersection of all bisimulations.

(ii) Let $(s,t) \in R_{g,h}$. A common access path of s,t obviously is an access path of (s,t) in $\gamma_{R_{g,h}}$, and vice versa.

□

Corollary 3.14 *Let* $R : g \leftrightarrows h$ *be a bisimulation. Then:* R *is minimal* $\Longleftrightarrow$ γ_R *is connected.*

Proof: R is minimal iff whenever $(s,t) \in R$ we have $\mathtt{Acc}(s) \cap \mathtt{Acc}(t) \neq \emptyset$ (Proposition 3.13(i)) iff whenever $(s,t) \in R$ we have $\mathtt{Acc}((s,t)) \neq \emptyset$ (Proposition 3.13(ii)) iff γ_R is connected. □

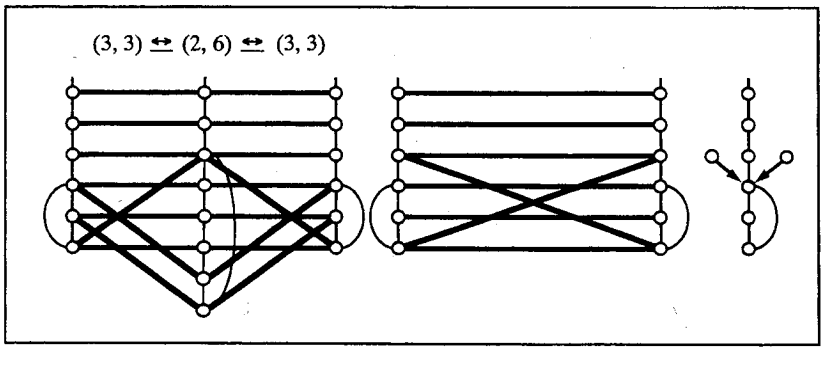


Figure 9.

Remark 3.15 Let $R_1 : g \leftrightarrows h$ and $R_2 : h \leftrightarrows r$ be two minimal bisimulations. Then the composition $R_1 \circ R_2 : g \leftrightarrows r$ is again a bisimulation, but it needs not be minimal (see Figure 8(a)). As an example, let g be $(3,3)$, h be $(2,6)$ and $r = g$. See Figure 9; here the middle figure is the composition of the two bisimulations in the left figure. The right figure is the associated graph, which is not connected. (An example with r different from g, h is also easy to give.)

Proposition 3.16 *Let* $R : g_1 \leftrightarrows g_2$ *be a minimal bisimulation, and likewise*

$$R_1 : g_1 \leftrightarrows h, \quad R_2 : g_2 \leftrightarrows h.$$

Let $(s_1, s_2) \in R$. *Then there exists a* $t \in h$ *such that* $(s_1, t) \in R_1$, $(s_2, t) \in R_2$.

Proof: By Proposition 3.13(i) there exists a common access path π to s_1 and to s_2. Let t be the node in h reached after the same access path π, then by applying again Proposition 3.13(i) we have that t must be related to s_1 via R_1 and to s_2 via R_2. (See Figure 8(b).) □

Proposition 3.17 *Let* $R : g_1 \leftrightarrows g_2$ *be a minimal bisimulation and let* $\phi_1 : g_1 \rightrightarrows h$ *and* $\phi_2 : g_2 \rightrightarrows h$ *be minimal functional bisimulations. Suppose* $(s_1, s_2) \in R$ *and* $\phi_1(s_1) = t$. *Then, also* $\phi_2(s_2) = t$. *(See Figure 8(c).)*

Proof: Suppose, in addition to the assumptions of Proposition 3.16, that R_1 and R_2 are functional. Then t is unique. Hence the proposition follows. □

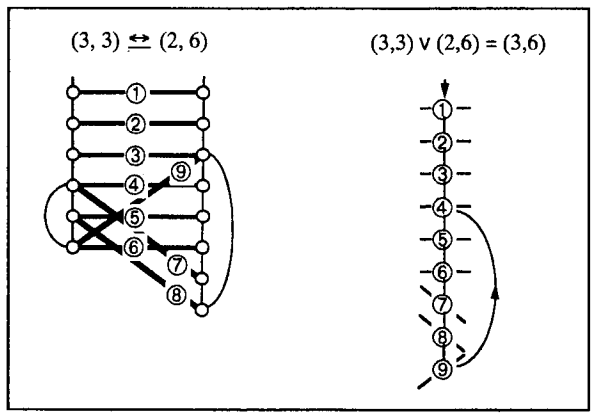


Figure 10.

Before stating the main theorem of this section we introduce the following definition.

Definition 3.18 Let G be a set of bisimilar graphs. An *accessible fibre through* G is a choice function Ψ on G (*i.e.*, a function selecting an element of each $g \in G$)

$$\Psi : G \to \bigcup_{g \in G} \mathtt{NODES}(g)$$

with $\Psi(g) \in \mathtt{NODES}(g)$, such that:

$$\bigcap_{g \in G} \mathtt{Acc}(\Psi(g)) \neq \emptyset.$$

In other words, Ψ can be obtained as end stage of a march in lock-step, simultaneously in all graphs $g \in G$.

Theorem 3.19 *The bisimilarity class of graph* g, *partially ordered by functional bisimulation, is a complete lattice.*

Proof: The proof will be given in four parts:
(i) Given $g_1 \leftrightarrows g_2$, we show the existence of $g_1 \vee g_2$ (*i.e.*, the join).
(ii) Given $g_1 \leftrightarrows g_2$, we show the existence of $g_1 \wedge g_2$ (*i.e.*, the meet).
(iii) Given a set G of bisimilar graphs, we show the existence of $\bigvee G$.
(iv) Likewise for $\bigwedge G$.

(i) Let $R : g_1 \leftrightarrows g_2$ be a minimal bisimulation. Then the associated graph γ_R is in fact $g_1 \vee g_2$.
To see that $\gamma_R \rightrightarrows g_1$ and $\gamma_R \rightrightarrows g_2$, take the projection maps:

$$p_1 : (s_1, s_2) \mapsto s_1$$
$$p_2 : (s_1, s_2) \mapsto s_2$$

It is easy to see that these are functional bisimulations as required. Moreover, if $h \rightrightarrows g_1$ and $h \rightrightarrows g_2$, then $h \rightrightarrows \gamma_R$. Namely, if $t \in h$, $t \mapsto s_1 \in g_1$ and $t \mapsto s_2 \in g_2$, we define: $t \mapsto (s_1, s_2)$ and this is the required functional bisimulation from h to γ_R. (See Figure 10.)

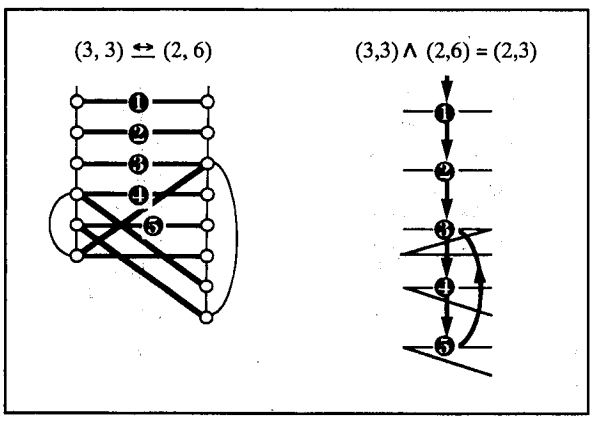


Figure 11.

(ii) Let $g_1 \leftrightarrows g_2$. Again the minimal bisimulation R from g_1 to g_2 enables a simple construction of $g_1 \wedge g_2$. Let $\sim$ be the equivalence relation induced by R on $\mathtt{NODES}(g_1) \cup \mathtt{NODES}(g_2)$. The equivalence classes $\tilde{s_1}$ ($s_1 \in \mathtt{NODES}(g_1)$) will be the nodes of a graph called δ_R. If s_0 is $\mathtt{ROOT}(g_1)$, then $\tilde{s_0}$ is $\mathtt{ROOT}(\delta_R)$. For i-successor we define: if $s \rightarrow_i s'$, then $\tilde{s} \rightarrow_i \tilde{s'}$. We claim that δ_R is $g_1 \wedge g_2$. To show $g_1 \rightrightarrows \delta_R$ and $g_2 \rightrightarrows \delta_R$, take $s_1 \mapsto \tilde{s_1}$ and $s_2 \mapsto \tilde{s_2}$. It is easy to show that these are functional bisimulations ϕ_1, ϕ_2, as required.
Moreover to show : if $g_1 \rightrightarrows h$ and $g_2 \rightrightarrows h$, then $\delta_R \rightrightarrows h$. So take $\tilde{s_1} \in \delta_R$. Let $\phi_1 : g_1 \rightrightarrows h$ be the minimal bisimulation. Let $\phi_1(s_1) = t$. Then define $\psi(\tilde{s_1}) = t$. Well-definedness follows from Proposition 3.17, which entails that all elements in $\tilde{s_1}$ are sent to t. (See Figure 11 and 8(d).)
(iii) $\bigvee G$ is the graph with as nodes the accessible fibres through G. It is clear how to define the root of $\bigvee G$, and how to define the successor relations.
(iv) On $V = \bigcup_{g \in G} \mathtt{NODES}(g)$ we define: for $s_1 \in \mathtt{NODES}(g_1)$, $s_2 \in \mathtt{NODES}(g_2)$: $s_1 \sim_m s_2$ if s_1, s_2 are related by the minimal bisimulation between g_1, g_2. As noted before (Remark 3.15), $\sim_m$ is not yet an equivalence relation on V, by the failure of transitivity.

Let $\sim$ be the equivalence relation on V generated by $\sim_m$. Then the graph $\bigwedge G$ will have as nodes: the $\sim$-equivalence classes. Root and successor relations are defined as before, and verifying that the graph is indeed $\bigwedge G$ is as in (ii).

□

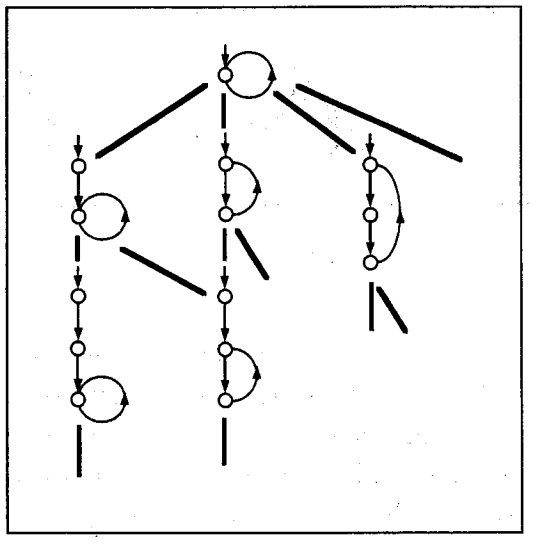


Figure 12.

Example 3.20

(i) Already the simplest cyclic graph, $\{\alpha = \mathsf{F}(\alpha)\}$, has a non-trivial complete lattice of expansions (see Figure 12). In fact, this lattice is isomorphic to the lattice:

$$(N^+ \cup \{\infty\}, |)$$

where N^+ is the set of positive natural numbers, and the partial order $|$ is defined by:

$$\begin{array}{lcll} n & | & m & \text{if } n \text{ divides } m \\ n & | & \infty & \\ \infty & | & \infty & \end{array}$$

(ii) The complete lattice of $\{\alpha = \mathsf{F}(\alpha, \beta), \beta = \mathsf{C}\}$ is even more complicated: it contains a sublattice of infinite elements of cardinality continuum. In fact, the sublattice of infinite elements is isomorphic to the lattice of partitions of N, the set of natural numbers. Figure 13, displaying from left to right respectively, the bottom, an intermediate element, the top of this lattice, suggests why this is so.

Remark 3.21 Note the generality of the copying mechanism, in contrast with the restricted copying mechanism embodied in the μ-rule (the notion of copying will be defined precisely below). The example above with instead of $\{\alpha = \mathsf{F}(\alpha)\}$ the μ-term $\mu\alpha.\mathsf{F}(\alpha)$, would yield a sublattice isomorphic with $(N \cup \{\infty\}, <)$: $\mu\alpha.\mathsf{F}(\alpha) \longrightarrow \mathsf{F}(\mu\alpha.\mathsf{F}(\alpha)) \longrightarrow \cdots \longrightarrow \mathsf{F}^n(\mu\alpha.\mathsf{F}(\alpha)) \longrightarrow \cdots$

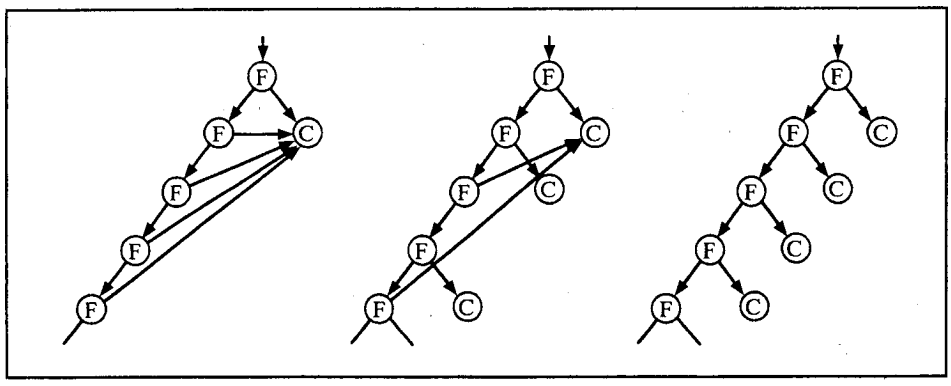


Figure 13.

Remark 3.22 Our notation $g \leftarrow\!\!\!\!\!- h$ (g expands to h; g is a homomorphic image of h) intends to be reminiscent of the usual partial order symbol $\leq$, so that : information of $g \leq$ information of h. (It also suggests that h has more nodes than g.) The question is what 'information' is meant here. The answer is that h contains more *history information* than g. (Here a 'history' is the same as an access path.) Namely: suppose s, t are nodes in g, h respectively, such that s, t are related in a minimal bisimulation $R : g \leftarrow\!\!\!\!\!- h$. Then we have: $\mathsf{Acc}(t) \subseteq \mathsf{Acc}(s)$. (In fact, if $t_1, \cdots, t_n$ are all the nodes related to s, we have $\mathsf{Acc}(t_1) \cup \cdots \cup \mathsf{Acc}(t_n) = \mathsf{Acc}(s)$.) That is, we have sharper information about how we came to arrive, from the root, in t. Indeed, this is the reason why (in the setting of concurrency theory) a functional bisimulation is called a *history relation* in Lynch & Vaandrager [42]. The tree unwinding of a graph has maximum information; it is the top of the lattice. Each node in the tree has a singleton as history set.

Intermezzo 3.23 Our use of the notion of bisimulation in the present setting was suggested by process algebra (or 'concurrency'). Having established that functional bisimilarity is a partial order on term graphs, the question arises whether the same holds for process graphs. The situation there is more complicated, because of the laws $x+y = y+x$ and $x+x = x$ that process graphs modulo bisimilarity satisfy. That is, edges leaving a node are unordered, and bisimilar nodes need not have the same out-degree (*i.e.*, number of edges departing from them). Another difference with term graphs is that in process graphs the nodes are unlabeled, but the edges are. This difference is not essential for the present question, however. Figure 14 displays a functional bisimulation

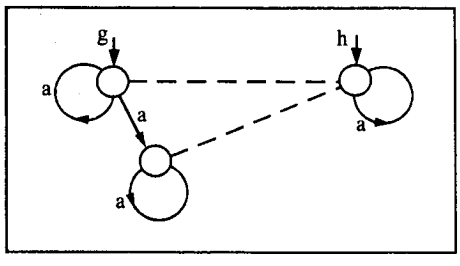


Figure 14.

between two process graphs g and h. Somewhat surprising, the situation for process graphs is now that for *finitely branching* process graphs, functional bisimilarity is also

Reflexivity:	$t = t$
Symmetry:	$\dfrac{t_1 = t_2}{t_2 = t_1}$
Transitivity:	$\dfrac{t_1 = t_2 \;\; t_2 = t_3}{t_1 = t_3}$
Term decomposition:	$\dfrac{\mathsf{F}(t_1, \cdots, t_n) = \mathsf{F}(s_1, \cdots, s_n)}{t_1 = s_1, \cdots, t_n = s_n}$

Table 1. Syntactic matching

a partial order. The proof is more complicated than the easy one for term graphs. For infinitely branching process graphs, functional bisimilarity is only a pre-order. Figure 15

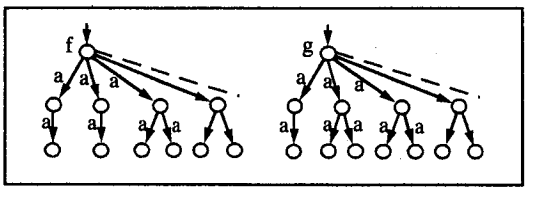


Figure 15.

displays two infinitely branching process graphs, functionally bisimulating each other, yet different. The functional bisimulations are given by replacing the underlined parts as follows:

$$\begin{array}{lllllllll} f & = & \underline{aa+aa} & + & a(a+a) & + & a(a+a) & + & a(a+a) & +\cdots \\ g & = & aa & + & a(\underline{a+a}) & + & a(a+a) & + & a(a+a) & +\cdots \\ f & = & aa & + & aa & + & a(a+a) & + & a(a+a) & +\cdots \end{array}$$

Another important difference with process graphs is that there minimal bisimulations are in general not unique (*e.g.*, the term $a + a$ admits two minimal bisimulations with itself).

3.4 Equationally testing for bisimilarity

In this section we show how bisimilarity of term graphs can be tested in an equational manner using the proof system of Table 1 ('syntactic matching'). Instead of the congruence rule of Equational Logic we use (as in some algorithms for syntactic unification of first-order terms [36]) its reverse, the term decomposition rule. This rule says that from $\mathsf{F}(t_1, \cdots, t_n) = \mathsf{F}(s_1, \cdots, s_n)$ we may infer $t_i = s_i \;\; (i = 1, \cdots, n)$. An equation $\mathsf{F}(\vec{t}) = \mathsf{G}(\vec{s})$ with different F,G will be considered a *contradiction.*

Proposition 3.24 *Let* $A = \{\alpha_0 = t_0(\vec{\alpha}), \cdots, \alpha_n = t_n(\vec{\alpha})\}$ *and* $B = \{\beta_0 = s_0(\vec{\beta}), \cdots, \beta_m = s_m(\vec{\beta})\}$ *be two term graphs in canonical form. Then* $A \leftrightarrows B$ *iff the equational theory* $A \cup B \cup \{\alpha_0 = \beta_0\}$ *does not derive a contradiction, using the proof system of Table 1.*

Proof: Let A and B be as described in the hypothesis. We employ the following notation: If $\alpha_p = \mathsf{F}(\cdots, \alpha_q, \cdots)$, where α_q is the i^{th} argument of F_p, we write $\alpha_p \rightarrow_i \alpha_q$. For α_p and $\beta_{p'}$, in different graphs, we write $(\alpha_p, \beta_{p'}) \rightarrow_i (\alpha_q, \beta_{q'})$ as abbreviation for $\alpha_p \rightarrow_i \alpha_q$ and $\beta_{p'} \rightarrow_i \beta_{q'}$. If $\alpha_q = \mathsf{F}_q(\cdots)$, $\beta_{q'} = \mathsf{F}_{q'}(\cdots)$ and $\mathsf{F}_q = \mathsf{F}_{q'}$, we write:

$$(\alpha_p, \beta_p) \rightarrow_i^{\text{match}} (\alpha_q, \beta_{q'})$$

Otherwise, *i.e.,* if $\mathsf{F}_q \neq \mathsf{F}_{q'}$, we write

$$(\alpha_p, \beta_p) \rightarrow_i^{\text{failure}} (\alpha_q, \beta_{q'})$$

Suppose A and B are not bisimilar. Then clearly there must be a sequence (reflecting an unsuccessful attempt to construct a minimal bisimulation starting at relating the roots (α_0, β_0)) as follows:

$$\begin{array}{ll} (\alpha_0, \beta_0) & \rightarrow_{i_0}^{\text{match}} \\ (\alpha_{f(1)}, \beta_{g(1)}) & \rightarrow_{i_1}^{\text{match}} \\ (\alpha_{f(2)}, \beta_{g(2)}) & \rightarrow_{i_2}^{\text{match}} \\ \vdots & \\ (\alpha_{f(k)}, \beta_{g(k)}) & \rightarrow_{i_k}^{\text{failure}} \\ (\alpha_{f(k+1)}, \beta_{g(k+1)}) & \end{array}$$

such that the last step is the first failure step. So

$$\alpha_{f(k+1)} = \mathsf{F}(\cdots),\ \beta_{g(k+1)} = \mathsf{G}(\cdots) \quad \text{with } \mathsf{F} \neq \mathsf{G}$$

Obviously this failing attempt corresponds to the derivation of the contradictory equation $\mathsf{F}(\cdots) = \mathsf{G}(\cdots)$, starting from the equational theory: $T = A \cup B \cup \{\alpha_0 = \beta_0\}$. So we have proved that if there does not exist a bisimulation between A and B, the theory T will derive a "contradiction". The proof of the reverse statement is equally simple and omitted. □

Example 3.25 We want to test the bisimilarity of:

$$A \equiv \{\alpha = \mathsf{F}(\alpha, \beta), \beta = \mathsf{C}\} \quad \text{and} \quad B \equiv \{\gamma = \mathsf{F}(\delta, \epsilon), \delta = \mathsf{F}(\gamma, \epsilon), \epsilon = \mathsf{C}\}.$$

(See the corresponding graphs in Figure 16.) So consider the theory:

$$T = \{\alpha = \gamma,\ \alpha = \mathsf{F}(\alpha, \beta),\ \beta = \mathsf{C},\ \gamma = \mathsf{F}(\delta, \epsilon),\ \delta = \mathsf{F}(\gamma, \epsilon),\ \epsilon = \mathsf{C}\}.$$

All we can derive from T is: $T' = T \cup \{\mathsf{F}(\alpha, \beta) = \mathsf{F}(\delta, \epsilon),\ \alpha = \gamma,\ \beta = \epsilon,\ \delta = \gamma, \mathsf{F}(\delta, \epsilon) = \mathsf{F}(\gamma, \epsilon)\}$ (apart from equations obtained by reflexivity, symmetry and transitivity). As T' is consistent (*i.e.,* does not contain a contradiction), we conclude $A \leftrightarrows B$. Figure 16, with the bisimulation explicitly indicated, confirms this finding. The bisimulation, in the form of equations, is found as a subset of T' : $\{\alpha = \gamma, \alpha = \delta, \beta = \varepsilon\}$.

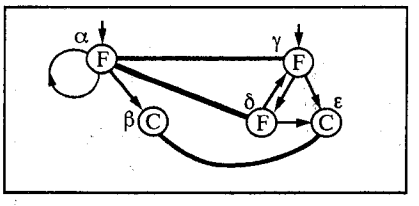


Figure 16.

Remark 3.26

(i) Evidently, the property of bisimilarity for finite graphs is decidable, since the deductive closure T' of T with respect to the proof system of Table 1 (see previous example) is finite for finite T; or, since there are only finitely many relations on a pair of finite graphs.

(ii) The study of recursion equations of course goes back a long way and several notions discussed above occur already in *e.g.,* [13, 14, 15, 16, 18, 19, 25, 56, 55]. However, in this work systems of recursion equations are not related to term graph rewriting as we do in this paper. Specifically, [15] contains already Proposition 3.24, in a different formulation. The notion of equivalence in that paper coincides with the notion of bisimilarity as used here (the definition of bisimulation is not yet present in [15], though). Moreover, in our paper we analyze some basic graph transformations, in the next section.

4 Copying, substitution and flattening

In this section we characterize the fundamental notions of *copying, substitution,* and *flattening* using the simple deductive system of Equational Logic. The notion of copying is also well-known in 'general' graph theory [50] under the name 'graph coverings'.

4.1 Copying

Definition 4.1 A *variable substitution* σ is a function from variables to variables. We extend σ to terms and systems of recursion equations, respectively, as follows: $\sigma(\mathsf{F}(t_1,\cdots,t_n)) = \mathsf{F}(\sigma(t_1),\cdots,\sigma(t_n))$ and $\sigma(\{\alpha_0 = t_0, \cdots, \alpha_n = t_n\}) = \{\sigma(\alpha_0) = \sigma(t_0), \cdots, \sigma(\alpha_n) = \sigma(t_n)\}$. We will also write t^σ instead of $\sigma(t)$. A one-to-one variable substitution is also called renaming.

Definition 4.2 $g \longrightarrow_{\mathsf{c}} h$ iff there exists a variable substitution σ such that $h^\sigma = g$, leaving the free variables of h unchanged. We say that h collapses to g or that g copies to h.

E.g.: $g \equiv \{\alpha = \mathsf{F}(\beta),\ \beta = \mathsf{G}(\alpha)\} \longrightarrow_{\mathsf{c}}$
$h \equiv \{\alpha = \mathsf{F}(\beta'),\ \beta' = \mathsf{G}(\alpha'),\ \alpha' = \mathsf{F}(\beta),\ \beta = \mathsf{G}(\alpha''),\ \alpha'' = \mathsf{F}(\beta')\}$
where the variable substitution σ is: $\alpha, \alpha', \alpha''$ are mapped to α, and β, β' are mapped to β (See Figure 17).

Proposition 4.3 *If g and h are closed and in flattened form then $g \longrightarrow_{\mathsf{c}} h \iff h \rightarrow\!\!\!\!\!\rightarrow g$.*

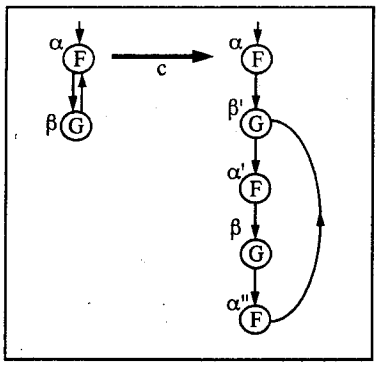


Figure 17.

Proof: It is easy to check that the variable substitution σ defining the copy operation defines a functional bisimulatiom from h to g. □

Remark 4.4 In general $h \underline{\rightarrow} g \not\Longleftrightarrow g \longrightarrow_c h$, if h and g are not in flattened form. In fact, there is a functional bisimulation from $g = \{\alpha = \mathsf{F}(\mathsf{F}(\alpha,\alpha),\alpha)\}$ to $h = \{\alpha = \mathsf{F}(\alpha,\alpha)\}$, however, $h \not\longrightarrow_c g$.

From the lattice properties of functional bisimulation (Theorem 3.19) it follows:

Corollary 4.5 $\longrightarrow_c$ *is confluent.*

Remark 4.6 In the definition of copying we allow several variable substitutions to occur at once. The question arises whether it suffices to substitute one variable at the time. We will call this restricted version: *sequential copying*, and denote it by $g \longrightarrow_{1c} g'$. Note that for finite graphs:

$$g \longrightarrow_{1c} g' \iff g \longrightarrow_c g' \text{ and } \mid g' \mid = \mid g \mid + 1$$

where $\mid g \mid$ is the number of nodes of g.

The following example shows that iterated sequential copying is not as powerful as general copying. (*I.e.,* the transitive reflexive closure of $\longrightarrow_{1c}$ is strictly contained in $\longrightarrow_c$.) Consider $M \equiv \{\alpha = \mathsf{F}(\alpha,\alpha)\} \longrightarrow_c M_1 \equiv \{\alpha = \mathsf{F}(\alpha',\alpha''),\ \alpha' = \mathsf{F}(\alpha',\alpha),\ \alpha'' = \mathsf{F}(\alpha,\alpha'')\}$. We claim that $M \not\longrightarrow\!\!\!\!\rightarrow_{1c} M_1$. Suppose otherwise, then for some M_0 we must have $M \longrightarrow_{1c} M_0 \longrightarrow_{1c} M_1$. Reasoning backwards, we have four possibilities for M_0:

$$\{\alpha = \mathsf{F}(\alpha',\alpha), \alpha' = \mathsf{F}(\alpha',\alpha)\}$$
$$\{\alpha = \mathsf{F}(\alpha',\alpha'), \alpha' = \mathsf{F}(\alpha',\alpha)\}$$
$$\{\alpha = \mathsf{F}(\alpha,\alpha''), \alpha'' = \mathsf{F}(\alpha,\alpha'')\}$$
$$\{\alpha = \mathsf{F}(\alpha'',\alpha''), \alpha'' = \mathsf{F}(\alpha,\alpha'')\}$$

However, in none of these cases we have $M_0 \longrightarrow_{1c} M_1$.

This example is due to Stefan Blom (personal communication), who also proved that sequential copying is sufficient to reach (in the limit) the (infinite) unwinding of a system. Also, for the acyclic case, $\longrightarrow\!\!\!\!\rightarrow_{1c}$ and $\longrightarrow_c$ coincide.

4.2 Substitution

Substitution is the operation of substituting the right-hand side t of some recursion equation $\alpha = t$ for some occurrences of α in the system. *E.g.*, from

$$\{\alpha = \mathsf{F}(\beta),\ \beta = \mathsf{G}(\alpha)\} \qquad (4)$$

we obtain by substitution:

$$\{\alpha = \mathsf{F}(\beta),\ \beta = \mathsf{G}(\mathsf{F}(\beta))\} \qquad (5)$$

and also

$$\{\alpha = \mathsf{F}(\mathsf{G}(\alpha))\} \qquad (6)$$

Such systems are 'not-flat'. We use the notation $\longrightarrow_{\mathsf{s}}$ for the substitution transformation, in fact for the transitive closure. The union of $\longrightarrow_{\mathsf{c}}$ and $\longrightarrow_{\mathsf{s}}$ is $\longrightarrow_{\mathsf{cs}}$.

Proposition 4.7 *$\longrightarrow_{\mathsf{s}}$ and $\longrightarrow_{\mathsf{cs}}$ are not confluent.*

Proof: Consider (5) and (6) given above. An easy parity argument shows that no further substitutions or copying can obtain a common 'reduct'. Reducts of (5) always have an odd number of symbols F or G, (6) an even number. □

This non-confluence fact puts a restriction on future developments: we cannot hope to have confluence when combining orthogonal term graph rewrite rules (as in Section 5) with copying and substitution. (However, see Proposition 4.9(ii) below.)

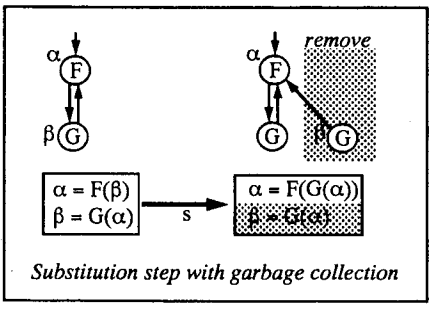


Figure 18.

The graphs corresponding to (4) and (6) above are as in Figure 18. Unnamed nodes can be seen as *hidden* nodes.

Remark 4.8

(i) Already 'self-substitution' may be non-confluent; *e.g.*, consider

$$\{\alpha = \mathsf{F}(\alpha, \alpha)\} \longrightarrow_{\mathsf{s}} \{\alpha = \mathsf{F}(\mathsf{F}(\alpha, \alpha), \alpha)\}$$
$$\{\alpha = \mathsf{F}(\alpha, \alpha)\} \longrightarrow_{\mathsf{s}} \{\alpha = \mathsf{F}(\alpha, \mathsf{F}(\alpha, \alpha))\}$$

No further substitutions or copying can make the systems on the right-hand sides converge again.

(ii) It is easy to see that the presence of cycles is essential to these non-confluence phenomena. Indeed, for acyclic finite systems $\longrightarrow_{\mathsf{cs}}$ is confluent.

4.3 Flattening

Flattening is the operation that takes a non-flat system, and reverts it into a flat system by introducing new recursion variables ('nodes') in a way as general as possible. The effect of flattening on a graph is: *naming unnamed nodes.* In contrast to the two previous operations, the result of flattening is unique (modulo renaming of recursion variables). Notation: $\longrightarrow_{\mathsf{f}}$. For example,

$$\{\alpha = \mathsf{F}(\mathsf{G}(\mathsf{C}), \mathsf{G}(\mathsf{C}))\} \longrightarrow_{\mathsf{f}} \{\alpha = \mathsf{F}(\beta, \gamma), \beta = \mathsf{G}(\delta), \gamma = \mathsf{G}(\epsilon), \delta = \mathsf{C}, \epsilon = \mathsf{C}\}$$

Note that we do not obtain: $\{\alpha = \mathsf{F}(\beta, \beta), \beta = \mathsf{G}(\delta), \delta = \mathsf{C}\}$. The union of $\longrightarrow_{\mathsf{s}}$ and $\longrightarrow_{\mathsf{f}}$ is $\longrightarrow_{\mathsf{sf}}$, and of $\longrightarrow_{\mathsf{cs}}$ and $\longrightarrow_{\mathsf{f}}$ is $\longrightarrow_{\mathsf{csf}}$.

Substitution and flattening, $\longrightarrow_{\mathsf{s}}$ and $\longrightarrow_{\mathsf{f}}$, are roughly each other's inverse; but not quite, the difference is a copying step $\longrightarrow_{\mathsf{c}}$. This is expressed in (i) of the next proposition and in Figure 19, where the dashed arrow has the usual existential meaning.

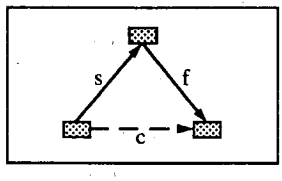


Figure 19.

Proposition 4.9
(i) $\longrightarrow_{\mathsf{s}} \circ \longrightarrow_{\mathsf{f}}$ *is contained in* $\longrightarrow_{\mathsf{c}}$.
(ii) $\longrightarrow_{\mathsf{csf}}$ *is confluent.*

Proof: Routine using Proposition 4.3. An example of the strict inclusion in (i) is :

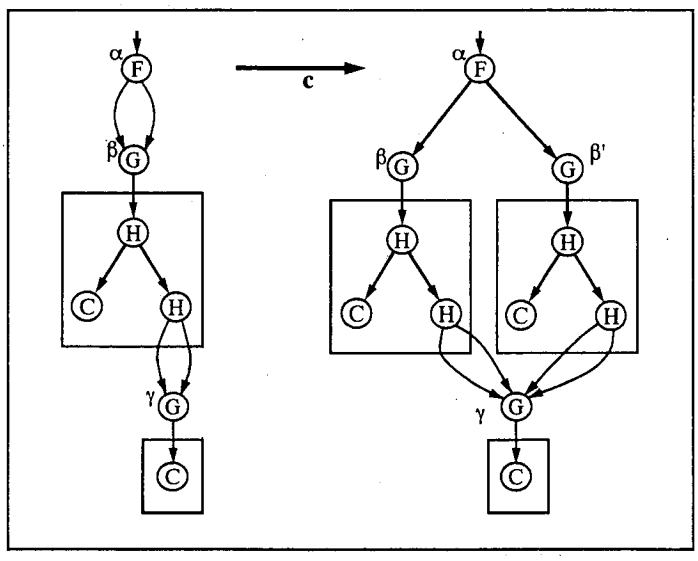
$$g \equiv \{\alpha = \mathsf{F}(\alpha, \alpha)\} \longrightarrow_{\mathsf{c}} g_1 \equiv \{\alpha = \mathsf{F}(\alpha', \alpha''),\ \alpha' = \mathsf{F}(\alpha', \alpha),\ \alpha'' = \mathsf{F}(\alpha, \alpha'')\}$$

but $g \not\longrightarrow_{\mathsf{sf}} g_1$. □

Example 4.10
(i)

$$\begin{array}{lll} \alpha = \mathsf{F}(\beta) & & \alpha = \mathsf{F}(\mathsf{G}(\alpha)) \\ \beta = \mathsf{G}(\alpha) & \longrightarrow_{\mathsf{s}} & \downarrow_{\mathsf{f}} \\ & & \alpha = \mathsf{F}(\beta) \\ \downarrow_{\mathsf{s}} & & \beta = \mathsf{G}(\alpha) \\ & & \downarrow_{\mathsf{c}} \\ \alpha = \mathsf{F}(\beta) & & \alpha = \mathsf{F}(\beta) \\ \beta = \mathsf{G}(\mathsf{F}(\beta)) & \longrightarrow_{\mathsf{f}} & \beta = \mathsf{G}(\gamma) \\ & & \gamma = \mathsf{F}(\beta) \end{array}$$

(ii) by adding a flattening step also the example in Remark 4.8 can be made to commute through a copy step. In fact, both the terms reduce to $\{\alpha = \mathsf{F}(\alpha', \alpha''),\ \alpha' = \mathsf{F}(\alpha, \alpha''),\ \alpha'' = \mathsf{F}(\alpha', \alpha)\}$. Note that in order to find a term h such that $g_1 \longrightarrow_{\mathsf{c}} h$ and $g_2 \longrightarrow_{\mathsf{c}} h$, with $g_1 \leftrightarrows g_2$ is enough (by Proposition 4.3) to find the term corresponding to $g_1 \wedge g_2$.



$$\{\ \alpha = \mathsf{F}(\beta, \beta),\quad \beta = \mathsf{G}(\mathsf{H}(\mathsf{C}, \mathsf{H}(\gamma, \gamma))),\quad \gamma = \mathsf{G}(\mathsf{C})\} \longrightarrow_{\mathsf{c}} \{\ \alpha = \mathsf{F}(\beta, \beta'),\quad \beta = \mathsf{G}(\mathsf{H}(\mathsf{C}, \mathsf{H}(\gamma, \gamma))),\quad \beta' = \mathsf{G}(\mathsf{H}(\mathsf{C}, \mathsf{H}(\gamma, \gamma))),\quad \gamma = \mathsf{G}(\mathsf{C})\}$$

Figure 20.

4.4 Hiding

Nodes that are used only once (that is, with in-degree 1) may be 'hidden'. This means that their name $(\alpha, \beta, \cdots)$ is removed. Notation: $g \longrightarrow_{\mathsf{h}} h$. Hidden or unnamed nodes are 'frozen', and cannot directly be accessed for sharing. Actually, hiding is also the result of substitution. We have the following characterization of $\longrightarrow_{\mathsf{cs}}$.

Proposition 4.11 $\longrightarrow_{\mathsf{cs}} = \longrightarrow_{\mathsf{c}} \circ \longrightarrow_{\mathsf{h}}$.

Proof: First prove that $\longrightarrow_{\mathsf{s}} \subseteq \longrightarrow_{\mathsf{c}} \circ \longrightarrow_{\mathsf{h}}$, next prove that in a reduction involving c-steps and h-steps, the h-steps can be postponed to the end. □

Proposition 4.12 $g \longrightarrow_{\mathsf{h}} h \iff h \longrightarrow_{\mathsf{f}} g$.

Hiding comes in naturally once we admit the Equational Logic treatment, hence substitution, and has an intuitively plausible interpretation. Barendsen and Smetsers [10] introduce explicit notations to introduce 'unique types' for some node graphs,

meaning that these are to be used only once, like our hidden nodes. Copying of a hidden part of a graph requires explicit duplication of that part, as in Figure 20; there is no 'handle' in the hidden part to keep the effect of copying 'local'.

4.5 Acyclic substitution

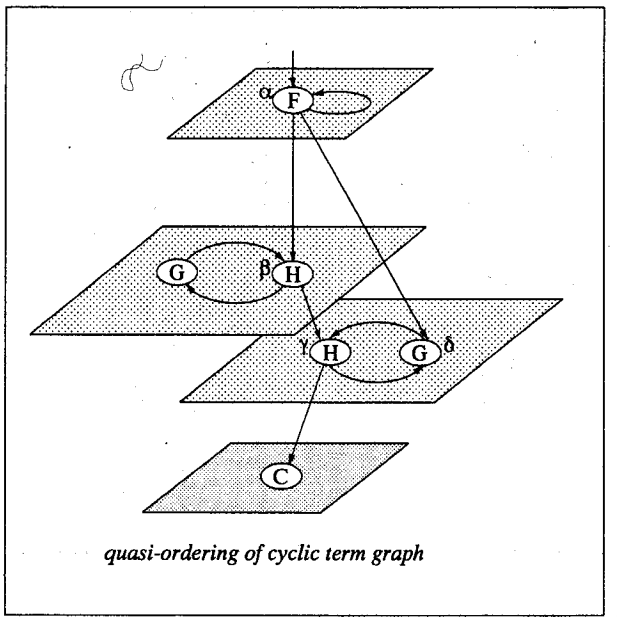


Figure 21.

We next define a notion of substitution which avoids the non-confluence trap. The new substitution is called *acyclic substitution*, written as $\longrightarrow_{\mathsf{as}}$, and consists in defining an order on the nodes in a graph as in Figure 21, and then allowing substitution upwards only. More precisely: call two nodes *cyclically equivalent* if they are lying on a common cycle. A *plane* is a cyclic equivalence class. If there is a path from node s to node t, and s, t are not in the same plane, we define $s > t$. Now suppose $\alpha > \beta$. Then

$$\{\cdots, \alpha = t(\beta), \cdots, \beta = s, \cdots\} \longrightarrow_{\mathsf{as}} \{\cdots, \alpha = t(s), \cdots, \beta = s, \cdots\}.$$

Here in $t(\beta)$ just one occurrence of β is displayed and replaced by s. So in Figure 21, displaying the system

$$\{\alpha = \mathsf{F}(\beta, \delta, \alpha), \beta = \mathsf{H}(\mathsf{G}(\beta), \gamma), \gamma = \mathsf{H}(\mathsf{C}, \delta), \delta = \mathsf{G}(\gamma)\}$$

the only $\longrightarrow_{\mathsf{as}}$-steps are from δ in α, from β in α, from γ in β.

Proposition 4.13 $\longrightarrow_{\mathsf{as}}$ *is confluent.*

Proof: It is easy to check that $\longrightarrow_{\mathsf{as}}$ satisfies the Parallel Move Lemma and thus is confluent. □

As before, the notion of $\longrightarrow_{\mathsf{as}}$ is not primitive and can be analyzed in terms of copying and *acyclic hiding* ($\longrightarrow_{\mathsf{ah}}$). This is hiding of a node not on a cycle.

Proposition 4.14 $\longrightarrow_{\mathsf{as}} \subseteq \longrightarrow_{\mathsf{c}} \circ \longrightarrow_{\mathsf{ah}}$

As an example of the strict inclusion in the above proposition consider:

$$M \equiv \{\alpha = \mathsf{F}\beta, \beta = \mathsf{G}\alpha\} \longrightarrow_{\mathsf{c}} \{\alpha = \mathsf{F}\beta, \beta = \mathsf{G}\alpha', \alpha' = \mathsf{F}\beta', \beta' = \mathsf{G}\alpha'\} \longrightarrow_{\mathsf{ah}} \{\alpha = \mathsf{FG}\alpha', \alpha' = \mathsf{F}\beta', \beta' = \mathsf{G}\alpha'\}$$

but $M \not\longrightarrow_{\mathsf{as}} M_1$.

Theorem 4.15 $\longrightarrow_{\mathsf{c}} \cup \longrightarrow_{\mathsf{ah}}$ *is confluent.*

Remark 4.16 Copying, however, does not commute with acyclic hiding.

$$\begin{array}{lll} \alpha = \mathsf{F}(\beta, \beta) & \longrightarrow_{\mathsf{ah}} & \alpha = \mathsf{F}(\beta, \beta) \\ \beta = \mathsf{G}(\delta) & & \beta = \mathsf{G}(0) \\ \delta = 0 & & \\ \quad \downarrow_{\mathsf{c}} & & \quad \downarrow_{\mathsf{c}} \\ \alpha = \mathsf{F}(\beta', \beta) & \longrightarrow_{\mathsf{c}} \longrightarrow_{\mathsf{ah}} & \alpha = \mathsf{F}(\beta', \beta) \\ \beta = \mathsf{G}(\delta) & & \beta = \mathsf{G}(0) \\ \beta' = \mathsf{G}(\delta) & & \beta' = \mathsf{G}(0) \\ \delta = 0 & & \end{array}$$

Before doing the hiding an extra copy step is required.

5 Orthogonal term graph rewriting with copying

Analogous to term graphs, graph rewrite rules are also expressed in equational format. For example, the cyclic Y-rule depicted in Figure 1, is expressed as:

$$\{\alpha = \mathsf{Ap}(\beta, \gamma),\ \beta = \mathsf{Y}\} \longrightarrow \{\alpha = \mathsf{Ap}(\gamma, \alpha)\}$$

Definition 5.1 Let l and r be term graphs with the same root. Then: $l \rightarrow r$ is a *term graph rule.*

As is customary in TRSs two conditions are imposed on rules. Namely, (1) the left-hand side cannot be of the form $\{\alpha = \beta\}$, (2) the free variables occurring in the right-hand side are a subset of those occurring in the left-hand side. However, rules are not restricted to flat systems only. For example, $\{\alpha = \mathsf{F}(\mathsf{G}(0))\} \longrightarrow \{\alpha = 0\}$ is a legitimate rule.

Definition 5.2 Let $\tau : l \rightarrow r$. The rule τ is said to be *left-linear* if for all variables α occurring in l, $\mathsf{Acc}(\alpha)$ is a singleton.

In other words, the rules $\{\alpha = \mathsf{F}(\alpha)\} \longrightarrow \{\alpha = 0\}$ and $\{\alpha = \mathsf{F}(\beta, \beta)\} \rightarrow \{\alpha = 0\}$ are non-left-linear. For example, the left-hand side of a left-linear rule has to be a tree.

Before stating the definition of overlapping rules we need some more definitions.

Definition 5.3 A *substitution* σ is a map from Term(Σ) to Term(Σ) such that

$$\sigma(\mathsf{F}(t_1, \cdots, t_n)) = \mathsf{F}(\sigma(t_1), \cdots, \sigma(t_n)).$$

We extend σ to system of recursion equations as follows (we will require that σ only acts non trivially on the free variables of the system): $\sigma(\{\alpha_0 = t_0, \cdots, \alpha_n = t_n\}) = \{\sigma(\alpha_0) = \sigma(t_0), \cdots, \sigma(\alpha_n) = \sigma(t_n)\}$. We will also write t^σ instead of $\sigma(t)$.

Definition 5.4 Let g_1, g_2 be term graphs. g_1 and g_2 are called *compatible* (written as $g_1 \uparrow g_2$) if there exists a term graph g_3, substitutions σ_1 and σ_2, such that
(i) $g_1^{\sigma_1} \subseteq g_3$ and $g_2^{\sigma_2} \subseteq g_3$
(ii) $\mathtt{ROOT}(g_1^{\sigma_1}) = \mathtt{ROOT}(g_2^{\sigma_2}) = \mathtt{ROOT}(g_3)$.

Definition 5.5 Let $\tau_1 : l_1 \to r_1, \tau_2 : l_2 \to r_2$. We say that τ_1 *overlaps with* τ_2 iff $\exists \alpha$ occurring in l_1, such that $(l_1 \mid \alpha) \uparrow l_2$. If $\tau_1 = \tau_2$, then it must be the case that α is distinct from the root of l_1.

Example 5.6 Rule $\tau : l \equiv \{\alpha = \mathsf{L}(\beta),\ \beta = \mathsf{L}(\delta)\} \longrightarrow \{\alpha = 0\}$ overlaps with itself because $(l \mid \beta) \uparrow l$. The rule $\{\alpha = \mathsf{L}(\mathsf{L}(\delta)\} \longrightarrow \{\alpha = 0\}$ is not overlapping. Likewise the rules: $\{\alpha = \mathsf{F}(\beta),\ \beta = \mathsf{G}(\delta)\} \longrightarrow \{\alpha = 0\}$ and $\{\alpha = \mathsf{H}(\beta),\ \beta = \mathsf{G}(\delta)\} \longrightarrow \{\alpha = 0\}$ are not overlapping.

In the following, TGRS stands for Term Graph Rewriting System.

Definition 5.7 A TGRS is said to be *orthogonal* if all the rules are left-linear and non-overlapping.

Definition 5.8 Let $\tau : l \to r$, α a bound variable occurring in g. Then (τ, α, σ) is a redex if $l^\sigma \subseteq g$ and $\mathtt{ROOT}(l^\sigma) = \alpha$.

Thus, detection of a redex boils down to matching parts of a system of recursion equations. If α is the root of a redex in g we also write $g \equiv C[\alpha = t]$, where $C[\Box]$ is the usual notation for a context.

Definition 5.9 Let (τ, α, σ) be a redex occurring in g. Let $\tau : l \to r$, $g \equiv C[\alpha = t]$. Then $g \longrightarrow h \equiv C[\alpha = (r^\sigma)']$, with $(r^\sigma)'$ denoting the renaming of all bound variables (using fresh variables), except the root, of r^σ.

Note that only the root equation gets rewritten, and that it may be replaced by several equations. Renaming is necessary to avoid collision with the variables in a system.

Example 5.10
(i) Consider the rule:

$$\{\alpha = \mathsf{F}(\alpha, \beta),\ \beta = \mathsf{G}(\alpha, \gamma, \xi),\ \gamma = \mathsf{H}(\gamma, \beta, \eta, \xi)\} \longrightarrow \{\alpha = \mathsf{G}(\xi, \alpha, \eta)\}$$

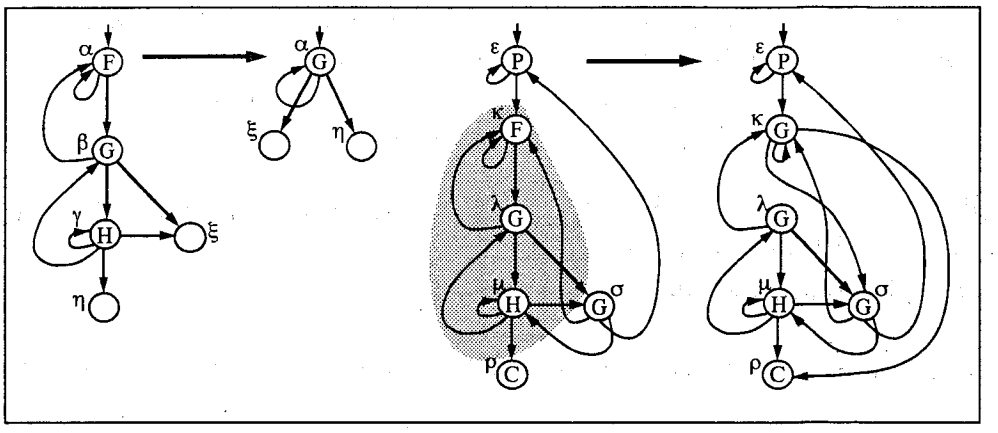


Figure 22.

and the system:

$$\{\varepsilon = \mathsf{P}(\varepsilon, \kappa),\ \kappa = \mathsf{F}(\kappa, \lambda),\ \lambda = \mathsf{G}(\kappa, \mu, \sigma),\ \sigma = \mathsf{G}(\kappa, \varepsilon, \mu),\ \mu = \mathsf{H}(\mu, \lambda, \rho, \sigma),\ \rho = C\}$$

Both rule and system are displayed from left to right, respectively, in Figure 22. After 1-1 renaming the rule we obtain:

$$\{\kappa = \mathsf{F}(\kappa, \lambda),\ \lambda = \mathsf{G}(\kappa, \mu, \sigma),\ \mu = \mathsf{H}(\mu, \lambda, \rho, \sigma)\} \longrightarrow \{\kappa = \mathsf{G}(\sigma, \kappa, \rho)\}$$

We recognize the left-hand side of the rule as a subset of the system under consideration (underlined part):

$$\{\varepsilon = \mathsf{P}(\varepsilon, \kappa),\ \underline{\kappa = \mathsf{F}(\kappa, \lambda)},\ \underline{\lambda = \mathsf{G}(\kappa, \mu, \sigma)},\ \sigma = \mathsf{G}(\kappa, \varepsilon, \mu),\ \underline{\mu = \mathsf{H}(\mu, \lambda, \rho, \sigma)},\ \rho = C\}$$

and rewrite accordingly, replacing only the first line (the root equation) $\underline{\kappa = \mathsf{F}(\kappa, \lambda)}$ of the redex by the right-hand side $\kappa = \mathsf{G}(\sigma, \kappa, \rho)$ of the rule (which in this example happens to be just one equation):

$$\{\varepsilon = \mathsf{P}(\varepsilon, \kappa),\ \kappa = \mathsf{G}(\sigma, \kappa, \rho),\ \lambda = \mathsf{G}(\kappa, \mu, \sigma),\ \sigma = \mathsf{G}(\kappa, \varepsilon, \mu),\ \mu = \mathsf{H}(\mu, \lambda, \rho, \sigma),\ \rho = C\}$$

In this case, no garbage collection, *i.e.*, , removal of superfluous equations, is necessary.

(ii) In the previous example, matching was done on the basis of 1-1 matching (renaming) of variables, but we want to be able to rewrite also *e.g.*, $\{\alpha = \mathsf{F}(\beta, \beta, \delta),\ \beta = \mathsf{G}(\beta)\}$ with the rewrite rule:

$$\{\xi = \mathsf{F}(\kappa, \lambda, \eta),\ \kappa = \mathsf{G}(\sigma),\ \lambda = \mathsf{G}(\tau)\} \longrightarrow \{\xi = \mathsf{G}(\lambda, \rho),\ \rho = \mathsf{H}(\eta, \xi, \tau)\}$$

This is possible, with the matching (variable substitution) $\xi \to \alpha, \kappa \to \beta, \lambda \to \beta, \eta \to \delta, \sigma \to \beta, \tau \to \beta$, which this time is not 1-1, we get the result

$$\{\alpha = \mathsf{G}(\beta, \rho),\ \rho = \mathsf{H}(\delta, \alpha, \beta),\ \beta = \mathsf{G}(\beta)\}$$

(iii) To allow for reduction of non-flat systems, a term (*i.e.,* TRS term) can be substituted for the free variables of a rule. Thus, the rule:

$$\{\alpha = \mathsf{F}(\beta)\} \rightarrow \{\alpha = \beta\}$$

is applicable to $g \equiv \{\psi = \mathsf{F}(\mathsf{G}(0))\}$, with substitution: $\alpha \rightarrow \psi$, $\beta \rightarrow \mathsf{G}(0)$. After reduction we will obtain: $\{\psi = \mathsf{G}(0)\}$.

(iv) Consider the following rules:

$$\tau_1 : \{\alpha = \mathsf{F}(\beta),\ \beta = \mathsf{G}(\delta)\} \longrightarrow \{\alpha = \mathsf{H}(\delta)\} \quad \text{and} \quad \tau_2 : \{\alpha = \mathsf{F}(\mathsf{G}(\delta))\} \longrightarrow \{\alpha = \delta\}$$

and the following systems:

$$g_1 \equiv \{\psi = \mathsf{F}(\eta),\ \eta = \mathsf{G}(\phi),\ \phi = 0\} \quad g_2 \equiv \{\psi = \mathsf{F}(\mathsf{G}(0))\} \quad g_3 \equiv \{\psi = \mathsf{F}(\mathsf{G}(\phi)),\ \phi = 0\}$$

Rule τ_1 is applicable to g_1 but not to g_2 and g_3 because it involves matching β with either $\mathsf{F}(\mathsf{G}(0))$ or $(\mathsf{G}(\phi))$. On the other hand, rule τ_2 is applicable to both g_2 and g_3, but not to g_1.

Theorem 5.11 *A TGRS without overlapping rules is confluent up to renaming.*

Proof: Let $(\tau_1, \alpha, \sigma_1)$ and $(\tau_2, \beta, \sigma_2)$ be two distinct redexes occurring in g $(\tau_i : l_i \longrightarrow r_i (i = 1, 2))$. Let $g \xrightarrow{\alpha} g_1$ and $g \xrightarrow{\beta} g_2$. Since all rules are non overlapping it must be the case that $\alpha \not\equiv \beta$. Then the following diagram commutes since, by the non-overlap condition, α does not occur in s and β does not occur in t (guaranteeing that α is still a redex in g_2, likewise, for β in g_1):

$$\begin{array}{ccc} g \equiv C[\alpha = t, \beta = s] & \longrightarrow & g_2 \equiv C[\alpha = t, \beta = (r_2{}^{\sigma_2})'] \\ \downarrow & & \downarrow \\ g_1 \equiv C[\alpha = (r_1{}^{\sigma_1})', \beta = s] & \longrightarrow & g_3 \equiv C[\alpha = (r_1{}^{\sigma_1})', \beta = (r_2{}^{\sigma_2})'] \end{array}$$

□

The restriction of non-left-linearity is not necessary to guarantee confluence. However, we do need to restrict our attention to orthogonal TGRSs if also copying is considered, as observed in [52] for the acyclic case.

Example 5.12 Consider the non-left-linear rule τ: $\{\alpha = \mathsf{F}(\gamma, \gamma)\} \longrightarrow \{\alpha = 1\}$ and the system $g \equiv \{\eta = \mathsf{F}(\beta, \beta),\ \beta = 1\}$. Rule τ is applicable to g. However, if we perform one copy step obtaining g_1:

$$g \longrightarrow_{\mathsf{c}} g_1 \equiv \{\eta = \mathsf{F}(\beta, \beta'),\ \beta = 1,\ \beta' = 1\}$$

then rule τ is no longer applicable to g_1.

The proof of the following proposition is routine.

Proposition 5.13 *Given an orthogonal TGRS, then:*

$$g \longrightarrow g_1 \text{ and } g \longrightarrow_c g_2 \Longrightarrow \exists g_3, g_2 \longrightarrow\!\!\!\!\!\rightarrow g_3 \text{ and } g_1 \longrightarrow_c g_3.$$

Pictorially:

$$\begin{array}{ccc} g & \longrightarrow & g_1 \\ \downarrow c & & \downarrow c \\ g_2 & \longrightarrow\!\!\!\!\!\rightarrow & g_3 \end{array}$$

(Here $\longrightarrow\!\!\!\!\!\rightarrow$ is the transitive reflexive closure of $\longrightarrow$.)

Remark 5.14 Reduction $\longrightarrow\!\!\!\!\!\rightarrow$ does not commute with $\underset{c}{\longleftarrow}$ (or $\underset{}{\rightarrow}$, functional bisimulation). Counterexample: consider the rule

$$\{\alpha = \mathsf{C}\} \longrightarrow \{\alpha = \mathsf{D}\}$$

Then $g_0 \equiv \{\alpha = \mathsf{F}(\beta,\gamma),\ \beta = \mathsf{C},\ \gamma = \mathsf{C}\} \longrightarrow \{\alpha = \mathsf{F}(\beta,\gamma),\ \beta = \mathsf{C},\ \gamma = \mathsf{D}\} \equiv g_1$. Also $g_0 \underset{c}{\longleftarrow} \{\alpha = \mathsf{F}(\beta,\beta),\ \beta = \mathsf{C}\} \equiv g_2$. Now g_2 can be rewritten to $g_3 \equiv \{\alpha = \mathsf{F}(\beta,\beta),\ \beta = \mathsf{D}\}$, but that is not a $\underset{c}{\longleftarrow}$-result of g_1. (See Figure 23). So, reduction $\longrightarrow$ does not commute with bisimilarity $\underset{}{\leftrightarrow}$. Yet, many interesting facts can be established for this union $\longrightarrow \cup \underset{c}{\longleftarrow}$; this has been established in work of Plump and Hofmann ("collapsed tree rewriting") [27, 47]. There, after each rewriting the graph can be maximally collapsed; this yields a gain in efficiency.

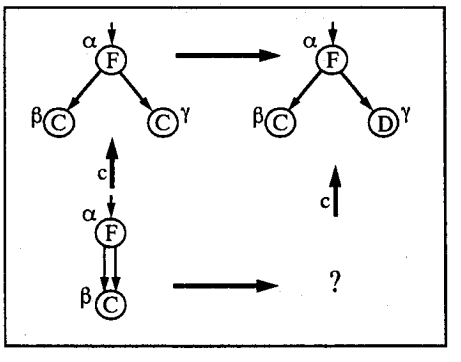


Figure 23.

Corollary 5.15 *Orthogonal TGRSs are confluent with respect to* $\longrightarrow \cup \longrightarrow_c$.

Proof: At once from Theorem 5.11 and Proposition 5.13. □

6 Concluding remarks and future work

Some of the simplicity of term rewriting is lost in dealing with term graphs due to the matching of sets of equations instead of matching of terms. Furthermore, the natural

operation of substitution introduces non-confluence. This loss of confluence is the more surprising in a comparison with the confluent R_μ-calculus, where also a form of substitution is present in order to create redexes. This raises the desire of finding a calculus for term graph rewriting that combines the simplicity of term rewriting with the ability to express the different forms of sharing that arise in common implementations of functional languages (*i.e.*, horizontal and vertical sharing). Presently we are elaborating (in [6]) a framework employing nested systems of recursion equations that seems promising in this respect. To design and understand such a framework, an analysis of fundamental operations on term graphs such as copying, substitution, flattening and hiding as in Section 4 of this paper is indispensable.

We are also interested in extending the framework to accommodate cyclic λ-graphs, an endeavor that can be seen as an extension of the work on the $\lambda\sigma$-calculi (λ-calculi with explicit substitution) [1, 17, 26, 39, 49]. However, the latter concern acyclic substitutions only, while we aim at a calculus allowing cyclic substitutions. A preliminary study appears in [5].

Furthermore, we intend to study the suitability of equational graph rewriting for expressing side-effect operations. To that end, an extension is needed to include both rules and terms with multiple roots.

We expect that a final system obtained along these lines, can be used to express the operational semantics of current functional languages extended with a notion of state [28, 45].

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