## Modular Rational Sparse Multivariate Polynomial Interpolation\*

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#### Abstract

The problem of interpolating multivariate polynomials whose coefficient domain is the rational numbers is considered. The effect of intermediate number growth on a speeded Ben-Or and Tiwari algorithm is studied.

Then the newly developed modular algorithm is presented. The computing times for the speeded Ben-Or and Tiwari and the modular algorithm are compared, and it is shown that the modular algorithm is markedly superior.

### 1 Introduction

Symbolic expressions, that is multivariate polynomials with rational coefficients, are often difficult to manipulate explicitly due to exponential growth in their size. An example is the computation of the determinant of a matrix with polynomial entries. When using straightforward Gaussian elimination over the polynomial entry domain, it can happen that intermediate subdeterminants are very large polynomials while the final answer is an expression of modest size. In this case, however, we can obtain the value of the determinant for a specialization of the variables to arbitrary field elements by Gaussian elimination over the coefficient field without expression swell. An implicit representation of such a polynomial is that of a black box, that is a program that produces the value of the polynomial when supplied with values for the variables. In Kaltofen and

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Trager (1988) it is shown that this representation is applicable to several problems such as multivariate polynomial factorization.

Clearly, the process of converting a polynomial given by a black box back to the representation where the polynomial is given by a list of non-zero coefficients and corresponding terms is that of interpolation. In this paper we study the complexity of the process with respect to the number of non-zero terms in this coefficient list, the so-called sparse interpolation problem. It should be noted that all classical interpolation algorithms, such as Lagrangian or Newtonian interpolation, do not account for sparsity in the answer; their running time is quadratic in the total term count, which in the multivariate case can be exponential in the non-zero monomial count even if the degree is bounded. In this paper we present an algorithm, due to Ben-Or and Tiwari (1988) for interpolating sparse multivariate polynomials where the coefficients are from a field of characteristic zero; see also Grigoriev and Karpinski (1987) and Zippel (1990). Traditionally computations involving polynomials of this type have suffered from intermediate expression swell. It was Brown (1971) who first applied modular techniques to Euclids algorithm for polynomial greatest common divisor computations, the use of which greatly improves the running time of the algorithm (see [3]). Here we report how these techniques can be applied to the problem of interpolating sparse multivariate polynomials.

#### Notation

Let  $P(x_1, \ldots, x_n) = c_1 m_1 + c_2 m_2 + \ldots + c_t m_t$  be the polynomial to be interpolated. The  $m_i = x_1^{e_{i,1}} \ldots x_n^{e_{i,n}}$  are distinct monomials and the  $c_i$  are the corresponding non-zero coefficients; t is the number of terms in P. Let  $b_i = p_1^{e_{i,1}} \ldots p_n^{e_{i,n}}$  denote the value of the monomial  $m_i$  at  $(p_1, \ldots, p_n)$  where  $p_i$  is the i-th prime number. Clearly, different monomials evaluate to different values.

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Let

$$a_i = P(p_1^i, p_2^i, \dots, p_n^i), \ 0 \le i \le 2\tau - 1$$
  
where  $\tau \ge t$ . We have  $a_i = \sum_{j=1}^{\tau} c_j b_j^i$ .

# 2 The Ben-Or and Tiwari Interpolation Algorithm

The algorithm needs as input an upper bound  $\tau \geq t$  on the number of terms in P. The algorithm proceeds in two stages. The monomial values  $m_i$  are determined first by the use of an auxiliary polynomial  $\Lambda(z)$ . Once the  $m_i$  are known, the coefficients  $c_i$  can be easily obtained. The polynomial  $\Lambda(z)$  is constructed as follows. Let

$$\Lambda(z) = \prod_{i=1}^t (z-b_i) = z^t + \lambda_{t-1}z^{t-1} + \ldots + \lambda_1z + \lambda_0.$$

Consider the sum

$$\sum_{i=1}^{t} c_i b_i^j \Lambda(b_i) =$$

$$\sum_{k=0}^{t-1} \lambda_k (c_1 b_1^{k+j} + c_2 b_2^{k+j} + \dots + c_t b_t^{k+j}) +$$

$$(c_1 b_1^{t+j} + c_2 b_2^{t+j} + \dots + c_t b_t^{t+j})$$

for all j,  $0 \le j \le t-1$ . Since  $\Lambda(b_i) = 0$ , we have  $a_j \lambda_0 + a_{j+1} \lambda_1 + \ldots + a_{j+t-1} \lambda_{t-1} + a_{j+t} = 0$ ,  $0 \le j \le t-1$ .

We now have the Toeplitz system  $A_t \vec{\lambda}_t = \vec{a}_t$  where

$$A_{i} = \begin{pmatrix} a_{t-1} & a_{t} & \dots & a_{t-2+i} \\ a_{t-2} & a_{t-1} & \dots & a_{t-3+i} \\ \vdots & \vdots & \ddots & \vdots \\ a_{t-i} & a_{t-i+1} & \dots & a_{t-1} \end{pmatrix},$$

$$\vec{\lambda}_{i} \begin{pmatrix} \lambda_{0} \\ \lambda_{1} \\ \vdots \\ \lambda_{i} \end{pmatrix}, \vec{a}_{i} = -\begin{pmatrix} a_{t-1+i} \\ a_{t-2+i} \\ \vdots \\ a_{t} \end{pmatrix}.$$

This system is non-singular as can be seen from the factorization

$$A_t = B \begin{pmatrix} c_1 & 0 & \dots & 0 \\ 0 & c_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & c_t \end{pmatrix} B^t,$$

where

$$B = \begin{pmatrix} b_1^{t-1} & b_2^{t-1} & \dots & b_t^{t-1} \\ b_1^{t-2} & b_2^{t-2} & \dots & b_t^{t-2} \\ \vdots & \vdots & \ddots & \vdots \\ 1 & 1 & \dots & 1 \end{pmatrix}.$$

Since the  $b_i$  are distinct, the two Vandermonde matrices are nonsingular, and as no  $c_i$  is zero, the diagonal matrix is nonsingular too. If the input value of the upper bound  $\tau$  is greater than t, then the coefficients  $c_k$ , for k > t, can be regarded as zero and the resulting system  $A_{\tau}$  will be singular.

The roots of the polynomial  $\Lambda(z)$  give the  $b_i$  and by choosing the first t evaluations of P, we get the following transposed Vandermonde system of equations  $V\vec{c} = \vec{a}$  for the coefficients of P, where

$$V = \begin{pmatrix} 1 & 1 & \dots & 1 \\ b_1 & b_2 & \dots & b_t \\ \vdots & \vdots & \ddots & \vdots \\ b_1^{t-1} & b_2^{t-1} & \dots & b_t^{t-1} \end{pmatrix}$$

$$\vec{c} = \begin{pmatrix} c_1 \\ c_2 \\ \vdots \\ c_t \end{pmatrix}, \ \vec{a} = \begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_{t-1} \end{pmatrix}$$

We now state the complete interpolation algorithm.

Algorithm Polynomial Interpolation (by Ben-Or and Tiwari)

Input: A black box for evaluating a multivariate polynomial  $P(x_1, \ldots, x_n)$  and an upper bound  $\tau$  on the number of terms in P.

Output: The polynomial  $P = \sum_{i=1}^{t} c_i m_i$  where  $t, c_i$ , and  $m_i$  all denote the same quantities as before

Step 1 (Evaluation): For i from 0 to  $2\tau - 1$  do  $a_i := P(p_1^i, p_2^i, \ldots, p_n^i)$ .

Step 2 (Computing the auxiliary polynomial  $\Lambda(z)$ ): Solve the Toeplitz system  $A_{\tau}\vec{\lambda}_{\tau} = \vec{a}_{\tau}$  (or the largest non-singular subsystem  $A_t\vec{\lambda}_t = \vec{a}_t$  of  $A_{\tau}$  if it is singular) to obtain the polynomial  $\Lambda(z) = \sum_{i=0}^{t} \lambda_i z^i$ .

Step 3 (Finding integer roots of  $\Lambda(z)$ ): Find the integer roots of  $\Lambda(z)$  to get the  $b_i$ . For each i compute the monomial  $m_i$  from  $b_i$  by repeatedly dividing  $b_i$  by  $p_1, \ldots, p_n$ .

Step 4 (Computing the coefficients): Find the coefficients  $c_i$  by solving the transposed Vandermonde system  $V\vec{c} = \vec{a}$  described earlier.

## 3 The Modular Algorithm

The Ben-Or and Tiwari algorithm was implemented, and during trial runs it was noticed that some of the

intermediate coefficients computed during step 2 (see section 2) were extremely large. For example, in our test case involving three variables (see table in section 4) and  $\Lambda(z)$  having a degree bound of 250,  $\Lambda(0)$  had approximately 1400 decimal digits.

Recovering the auxiliary polynomial  $\Lambda(z)$  in step 2 is accomplished by viewing the evaluation points as a linear sequence. Then  $\Lambda(z)$  is the feedback connection polynomial which generates the sequence  $a_0, a_1, \ldots, a_{2\tau-1}$  [2]. Thus the Berlekamp-Massey algorithm can be used to recover  $\Lambda(z)$ .

The Berlekamp-Massey algorithm recursively constructs a minimum length feedback connection polynomial  $\Lambda(z)$  of length at most  $\tau$  for the sequence  $a_0, a_1, \ldots, a_{2\tau-1}$ . It does this by calculating a feedback connection polynomial  $\Lambda_i(z)$  at each step i, which satisfies the subsequence  $a_0, a_1, \ldots, a_{2i-1}$ , where  $\Lambda_0(z) = 1$ . Each of the intermediate feedback connection polynomials,  $\Lambda_{2k-1}(z)$  for all k,  $1 \leq k \leq \tau$ , must be unique [9]. Thus the intermediate feedback connection polynomials satisfy the Toeplitz systems  $\bar{A}_i \bar{\lambda}_i = \vec{a}_i^*$  where

$$ar{A_i} = \left(egin{array}{cccc} a_0 & a_1 & \dots & a_{i-1} \\ a_1 & a_2 & \dots & a_i \\ dots & dots & \ddots & dots \\ a_{i-1} & a_i & \dots & a_{2i-2} \end{array}
ight),$$
 $ar{\lambda_i} = \left(egin{array}{c} \lambda_0 \\ \lambda_1 \\ dots \\ \lambda_i \end{array}
ight), \ ar{a_i} = -\left(egin{array}{c} a_i \\ a_{i+1} \\ dots \\ a_{2i-1} \end{array}
ight),$ 

and  $\lambda_k$  is the kth coefficient of  $\Lambda_{2i-1}$ .

To control the coefficient growth, all computations were performed modulo  $p^k$  where p is a prime and  $p^k$  is sufficiently large. The prime power  $p^k$  is sufficiently large if each  $b_i$  is less than  $p^k$ . Choosing  $p^k > b_i$  implies that the roots of  $\Lambda(z)$  modulo  $p^k$  are the  $b_i$ . Thus the modular image of  $\Lambda(z)$  is sufficient for recovering the  $b_i$ .

Finding the integer roots of  $\Lambda(z)$  in Step 4 is accomplished using a randomized Cantor-Zassenhaus algorithm (see [4]) to factor  $\Lambda(z)$  modulo a prime p. Then the true roots are reconstructed from their modular images by Hensel lifting. The transposed Vandermonde system in step 5 can be solved using the method of Zippel (1990).

We now state the modular version of the Ben-Or and Tiwari interpolation algorithm.

#### Algorithm Modular Rational Interpolation

Input: A black box for evaluating a multivariate polynomial  $P(x_1, \ldots, x_n)$ , an upper bound  $\tau$  on the number of terms in P, a degree bound d for the polynomial, and bound C

for the numerator and denominator of the coefficients appearing in P.

Output: The polynomial  $P = \sum_{i=1}^{t} c_i m_i$ , or failure.

- Step 1 (Evaluation): For i from 0 to  $2\tau 1$  do  $a_i := P(p_1^i, p_2^i, \dots, p_n^i)$ .
- Step 2 (Choosing a prime p, and k): Choose a prime p, so that p satisfies the conditions of Lemma 1. Then choose k so that  $p^k > \max\{p_n^d, 2C^2\}$ .
- Step 3 (Computing the feedback connection polynomial  $\Lambda(z) \mod p^k$ ): Use a modular Berlekamp-Massey algorithm to compute  $\Lambda(z) \mod p^k$  from the  $a_i \mod p^k$ .
- Step 4 (Finding the Integer Roots of  $\Lambda(z)$ ): Find the integer roots of  $\Lambda(z)$  by finding the roots of  $\Lambda(z)$  mod p, and then lifting to the true roots of  $\Lambda(z)$  mod  $p^k$ .
- Step 5: Find the mod $p^k$  images of the coefficients  $c_i$  by solving the transposed Vandermonde system  $V\vec{c} = \vec{a}$  using a modular realization of Zippel's algorithm (1990).
- Step 6: Recover the rational coefficients from their images modulo  $p^k$  using continued fraction recovery [10].
- Step 7: Check if  $a_i = \bar{P}(p_1^i, p_2^i, \dots, p_n^i)$  where  $\bar{P}$  is the found polynomial.

The algorithm will fail if the prime p is not lucky. A prime p is lucky if the feedback connection polynomial produced by the modular version of the Berlekamp-Massey algorithm has the same degree as the the true (rational) feedback connection polynomial, and if  $\Lambda(z)$  mod p remains square free.

If the prime p does not divide the numerator or the denominator of the leading coefficients of any intermediate feedback connection polynomials computed during the rational Berlekamp-Massey algorithm then the modular algorithm produces a feedback connection polynomial of the same degree. The following lemma characterizes the suitable primes for the Berlekamp-Massey algorithm.

Lemma 1 Let p be a prime chosen uniformly randomly in the range  $\max\{8, p_n\} where <math>D = 14dt^3 \max(1, \log n) + 8t^2 \log C$ . Then the probability that p does not divide the numerator or the denominator of the leading coefficients of any of the feedback connection polynomials computed by the rational Berlekamp-Massey algorithm is at least 3/4.

Proof. Let  $a = tCp_n^{2dt}$ . By the definition of the  $a_i$ ,  $a \ge a_i$ , for all i,  $0 \le i \le 2t - 1$ . Since the intermediate feedback connection polynomials are solutions to linear systems of the form  $\bar{A}_i \hat{\lambda}_i = \hat{a}_i$ , then the numerator and denominator of the leading coefficient of for any of these intermediate feedback connection polynomials are bounded by  $(ia^2)^{1/2}$ . The product of all the leading coefficients is thus bounded by the value

$$E = t^{4t^2} C^{2t^2} p_n^{3dt3}.$$

Consider the r primes  $p_k, p_{k+1}, \ldots, p_{k+r}$ , where k is the smallest integer such that  $p_k \ge \max\{8, p_n\}$ , and  $r = 7dt^3\log n + 4t^2\log C$ . Now for any r/4 these primes,

$$\prod_{j=1}^{r/4} p_j > 2^{3r/4} > E.$$

Hence at most r/4 of these primes divide the product of the numerators and denominators of the leading coefficients. Thus if a prime p is chosen uniformly randomly in the given range, the probability that p does not divide E is at least 3/4.  $\square$ 

Once  $\Lambda(z)$  mod  $p^k$  has been found, the prime p can be used in step 5 for finding the roots of  $\Lambda(z)$ . The roots, modulo p, can be lifted to the roots of  $\Lambda(z)$  mod  $p^k$ , which are the true roots of  $\Lambda(z)$ . The prime chosen is large enough to insure a high probability for success during the root finding stage [6].

Large intermediate numbers were noticed also in the final step of the interpolation algorithm, that of recovering the rational coefficients of the interpolating polynomial by solving a transposed Vandermonde system. A modular solver was used and the rational coefficients were recovered using a continued fraction recovery method [10].

# 4 Implementation

The algorithm was coded in AKCL (Austin Kyoto Common Lisp) running on Sun4 (Unix Sun OS 4.0.3). It takes as input the number of variables n and the term bound  $\tau$ .

It first uses the input values to generate a random polynomial (Lisp function) to be used as the black box. It uses the given black box to generate the sequence  $a_0, a_1, \ldots, a_{2\tau-1}$ . Then it chooses a random prime, p so that  $p_n . An integer <math>k$  is chosen so that  $p^k > p_n^d$ . It is assumed that  $p_n^d > 2C^2(C)$  is the bound on the numerator and denominator of the coefficients), this way the true coefficients can be recovered in step 6. Once the modulus  $p^k$  has been chosen the steps 3, 4, and 5 of the above algorithm are performed. If at any time during these computations the program tries

to invert a divisor of zero, or if the feedback connection polynomial is not square free modulo p, the program returns to step 2.

The table in figure 1 summarizes the results of our experiments. The values for the run times are the average of all the runs completed for polynomials of the given size. For most of the cases, this involves at least twenty different polynomials. For the larger case (60 to 250 terms) fewer computations were used.

### 5 Conclusion

In attempting to implement Ben-Or and Tiwari's algorithm for sparse multivariate polynomial interpolation where the coefficient domain was the rational numbers, one immediately encounters the problem of intermediate coefficient growth. The coefficient growth causes the running times for problems of a reasonable size to grow unreasonably large.

The modular algorithm avoids this problem by mapping the problem into a domain in which the solutions can be more easily computed. The modulus is chosen so as to preserve the roots of the error locator polynomial, and so that the true coefficients can be recovered using continued fractions.

	Fast Ben-Or and Tiwari			Modular Algorithm		
	3	4	6	3	4	6
Term Bound	Vars	Vars	Vars	Vars	Vars	Vars
5	20.8s	42.0s	146.3s	3.0s	5.7s	83.8s
10	1622.0s	3807.4s	8754.8s	9.9s	17.2s	215.25s
15	15542.3s	57550.0s	215895.1s	20.4s	32.5s	420.7s
20	95953.4s	?	?	36.2s	58.6s	764.0s
30	?	?	?	92.3s	143.8s	1750.5s
60	?	?	?	602.3s	1051.2s	2387.8s
100	?	?	?	2627.1s	4690.3s	13853.6s
250	?	?	?	57056.6s	131652.6s	?

? - Computation did not complete

Figure 1: Run times

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