

Lucas Trigo

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UX/UI designer and front end developer who creates clever and intuitive digital experiences rooted in user needs and business goals.

Skills

Creative

User Research/Testing Prototyping Information Architecture Interface Design Sketch Adobe XD Invision

Business

Logo/Print Design

Digital Marketing Social Media Campaigns Content Writing Search Engine Optimization Networking

Technical

HTML
CSS
JavaScript/jQuery
PHP
Bootstrap
GitHub
Responsive Design
WordPress

Software

Slack Trello Adobe Creative Suite Microsoft Office Suite Google Suite

Professional Experience

Self Employed UX/UI Designer

Vancouver | October 2017 - Present

- Communicated with clients to outline website goals, features and functionality
- Created site wireframes and edited photos
- Ensured cross platform compaitibility by validating HTML5, CSS3 and JavaScript
- Designed and coded responsive web layouts for phones and tablets
- Managed multiple projects and met tight deadlines
- Used version control software to keep track of revisions

HiNeon LED Neon Signs Web Design Intern

Richmond | September 2017 - October 2017

- Worked in collaboration with a classmate and two project managers at this LED lighting company
- Evaluated the company's website and custom sign order form, pointing out usability issues
- Planned the information architecture, sketched wireframes, made graphics assets, and wrote copywriting material for a neon sign customizer app
- Coded animated UI elements and a quote estimator with HTML/CSS/JS for a neon sign customizer app
- Represented the company at the 2017 Etsy Made in Canada Market as a brand ambassador

Education

British Columbia Institute of Technology

New Media Design and Web Development Certificate | 2016 – 2017

Graduated with distinction

Langara College

Computer Science Transfer Credit | 2014

Active Professional Development

Teamtreehouse.com and Lynda.com courses Self-directed reading and learning online

Projects

Google Timer | BCIT Product Designer

Vancouver | July 2017 - August 2017

Skills used: UX/UI design, Interaction design Tools used: Sketch, Adobe Creative Suite, Draw.io

- Case study on the stock Android clock app's timer feature
- The timer had multiple usability issues: Unecessary swiping for certain tasks, unhelpful UI elements and poor button placement
- Compared Google Timer with third party Android timer apps which had features that Google Timer was lacking
- Planned a scalable design solution with a flowchart that addresses Google Timer's issues
- Implemented the design solution into low fidelity wireframes on paper and then into high fidelity prototypes made with Sketch

Grail | BCIT

Co-founder, UX/UI Designer

Vancouver | February 2017 - March 2017

Skills used: UX/UI design, User research, Usability testing Tools used: Sketch, Adobe Creative Suite, Invision, Draw.io

- Community marketplace app that makes high end men's fashion more accessible to everyone
- Made a user flow chart illustrating how a user would purchase a clothing item on the app
- Did user research, made a paper prototype and user tested it with people who fit the app's target demographic
- Designed the UI based on feedback from usability testing
- Performed a heuristic evaluation on the final prototype

Royal City Centre | BCIT UX Researcher, Sales Manager

New Westminster | December 2016 - January 2017

Skills used: UX/UI design, Information Architecture Tools used: Sketch, Adobe Creative Suite, Google Slides

- Compiled a document with a project manager and a creative director, propozing the redesign of an existing website
- Analyzed the client's website and pointed out issues concerning information architecture and accessibility
- Did user research and designed low fidelity wireframes that address the site's design issues.
- Pitched a presentation in front of the client and set up a pricing model for our services.