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CSC 407

Fox

30 March 2018

Program 3 – OO Programming

1.) How well the language matched what you tried to do

Python matched this game quite well. Very easy to get input from the keyboard.

Nice not having to have everything in a class (like that of C++, not like Java).

2.) What challenges you had in learning the language

Python was very easy to learn. Learning a new IDE (PyCharm) was the most difficult part.

3.) Challenges in implementing & better language alternative

I wouldn't change the fact that we used Python.

4.) How Python differs from Java

Python doesn't have access rules (public, private, ext.). Python doesn't require everything to be in a class. Python is loosely typed, unlike Java's strict nature.

5) What you would do to enhance your game given more time

Perhaps add more functionality, especially with "Magic".