CIT 383 – Administrative Scripting Project 1

Problem

You are to create a program that will perform as a simple cash register. You will display a menu list to the user. The user will choose a menu item and, if any, enter additional information for that particular menu item. The system will keep track of totals only. Meaning, if the user entered in the price of 6 different items, each item's price does not need to be tracked separately, just the total of those 6 items added together. The menu item will be displayed after each transaction until the user has selected the menu item to exit the application.

Step 1: (5 Points) Keeping the Application Alive

You will use a loop to keep the application running/alive until the user has chosen the appropriate menu item to exit the application.

Step 2: (5 Points) Transaction Menu

Display the following menu to the user. The user will use the number in front of the menu item to initiate the particular transaction. After each transaction the menu will be re-displayed to the user.

Transaction ID	Transaction Description	Data Type	Notes
1	Add Item Charge	Float 2 decimal places	Must be > 0
2	Add Labor Charge	Float 2 decimal places	Must be > 0
3	Apply Discount	Integer	Valid Values: 5, 10, or 15 only
4	Apply Gift Card	Float 2 decimal places	Must be > 0
5	Total		No data entry
9	New Transaction		No data entry
0	Exit Application		No data entry

Step 3: (60 points) Processing Transactions

You will process each specific transaction as noted below.

Note: If additional data is needed, and the data is of a float data type, you can ensure a 2 decimal point precision by using the .round(<number of decimal points>) after converting to a float data type.

Transaction ID	Transaction Action	Notes
1	Prompt the user for the price amount.	Keep track of the number of items user has entered in.
(10 points)	Add the price amount to Total Price	
	Amount.	
2	Prompt the user for the price amount.	This has a maximum of a one-time charge. Meaning, the
(10 points)	The price amount will be added at the	user can enter a valid amount only once for a new
	end to the Grand Total Amount	transaction.
3	Prompt the user for the discount	The discount percentage can only be applied to the Total
(10 points)	percentage (5, 10 or 15).	Price Amount, <u>not</u> to any Labor Charges. This has a
	The discount will be applied when the	maximum of a one-time discount.
	user selects the Total Transaction	Calculated as: (Discount Amount / 100) * Total Price Amt
4	Prompt the user for amount of the gift	Keep track of the number of gift cards the user has entered
(10 points)	card	in.
5	This will calculate the Grand Total for	Format of output will be described later on in document.
(10 points)	the customer.	If customer has sufficient gift cards to cover entire cost,

	Total Amount (Sum of all #1	note that gift card will have a remaining balance, otherwise,	
	Transactions)	show amount due by customer.	
	Apply discount to Total Amount	The user can enter in the Total Transaction ID at any time	
	Apply Tax Rate of 6.5% to Total Amount and as many times as the user deems neces		
	Add Labor Charge (if any)	not constitute a new transaction	
	Subtract Gift Card(s) Amount (if any)		
9	Clear out all values	Simulates a new customer	
(5 points)			
0	Exit Application	Just as the description implies	
(5 points)			

Step 4: (25 Points) Validating Data

Any entry made by the user must be validated. If the entry is invalid, display a message to the user and immediately return to the Transaction Menu. DO NOT exit the application due to invalid data. Keep mindful of single charge items such as Discount and Labor Charge, if the data for the discount or charge is incorrect, the user can select the item again to enter in valid data.

There are a total of 5 areas to validate data, each are worth 5 points:

Transaction Menu ID, Item Charge Amount, Labor Charge Amount, Discount Amount, and Gift Card Amount.

Step 5: (5 Points) Format of Total output. All floating numbers places should be rounded to 2 decimal places. It is okay if a zero is dropped after the decimal point.

Description	Quantity	Amount
Items	<total #=""></total>	<total amount=""></total>
Discount	<amount> %</amount>	 - <total amount="" discount=""> (notice the negative symbol)</total>
Tax	6.5%	<tax (total="" *="" amount="" amount)="" discount="" rate="" total="" –=""></tax>
Labor	<0 or 1>	<labor amount=""></labor>
Grand Total		<total +="" amount="" calculated="" discount="" labor="" tax="" total="" –=""></total>
Gift Cards	<total #=""></total>	- <total amount="" card(s)="" gift=""> (notice the negative symbol)</total>
<remaining balance=""></remaining>		<amount amount="" balance="" card="" cards="" gift="" greater<br="" if="" is="" of="" on="" remaining="" the="" total="">than the Grand Total, then the Total Amount of Gift Cards – Grand Total></amount>
	-OR-	
<please amount="" pay=""></please>		<amount amount="" cards="" gift="" grand="" minus="" of="" total=""></amount>

Step 6: Bonus (10 points)

On your own, research how to format a number such that any trailing zeros after the decimal point will show. Then apply that to the Output as described in Step 5 for any dollar amount.

Step 7: Save and Execute file

- 1. Save your Ruby file, using the file name listed below:
 - Project1.rb
- 2. Upload to linux server (if needed)
- 3. Execute your ruby script either explicitly or implicitly.

Helpful Hints

- 1. To keep an application alive, use a while loop.
- 2. Code Small (5 to 10 lines), Compile Small (check for Syntax Errors), Test Small (test your new changes).
- 3. Map out all the variables that you think you might need first.
- 4. Use appropriate variable names and comments to aid while developing.

Sample Runs

The following sample run is a single run across multiple screen shots.

```
PuTTY (inactive)
                                                                        ×
tsetseal@students-cs:~/CIT383$ ruby Project_1_Solution.rb
Welcome to the CIT Cash Register (version 3.83)
Menu ID Menu Item
       Add Labor Charge
       Apply Discount
       Apply Gift Card
       New Transaction
       Exit Application
Enter Menu ID: 1
Enter item's charge amount: $-4
Item charge amount must be greater than 0. You entered -4.0
Menu ID Menu Item
       Add Item Charge
       Add Labor Charge
       Apply Discount
       Apply Gift Card
       Exit Application
Enter Menu ID: 1
Enter item's charge amount: $3.50
```



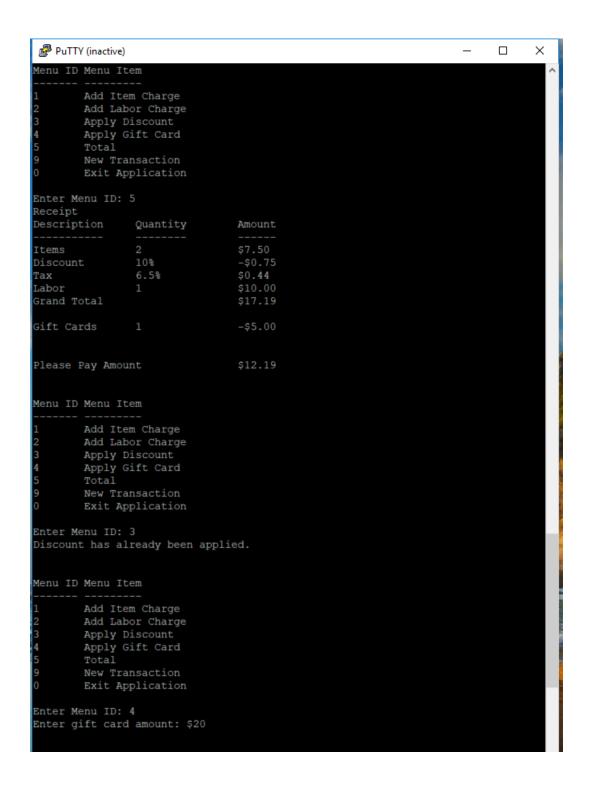
Menu ID Menu Item Add Item Charge Add Labor Charge Apply Discount Apply Gift Card Exit Application Enter Menu ID: 5 Receipt Description Quantity Amount Items 6.5% \$0.49 Labor Gift Cards -\$0.00 Please Pay Amount Menu ID Menu Item Add Item Charge Add Labor Charge Apply Discount Apply Gift Card Exit Application Enter Menu ID: 3 Enter discount percentage (5, 10 or 15): 20 Discount percentage must be 5, 10 or 15. You entered 20 Menu ID Menu Item Add Item Charge Add Labor Charge Apply Discount Apply Gift Card New Transaction Exit Application Enter Menu ID: 3 Enter discount percentage (5, 10 or 15): 10

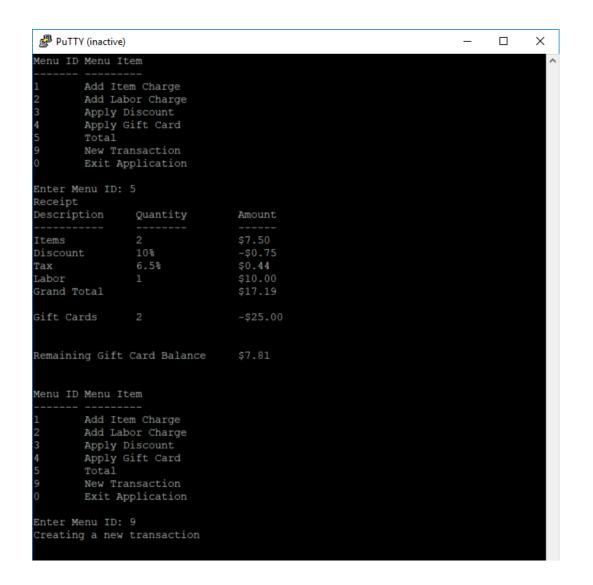
X



Menu ID Menu Item Add Item Charge Add Labor Charge Apply Discount
Apply Gift Card
Total New Transaction Exit Application Enter Menu ID: 5 Receipt Amount Description Quantity Discount \$0.44 6.5% Tax Grand Total Gift Cards Please Pay Amount Menu ID Menu Item Add Item Charge Add Labor Charge Apply Discount Apply Gift Card Exit Application Enter Menu ID: 4 Enter gift card amount: \$5.00

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```
Menu ID Menu Item
       Add Item Charge
       Add Labor Charge
       Apply Discount
       Apply Gift Card
       Exit Application
Enter Menu ID: 5
Receipt
Description
                Quantity
                                Amount
Items
Discount
Tax
Labor
Grand Total
Gift Cards
Please Pay Amount
Menu ID Menu Item
       Add Item Charge
       Add Labor Charge
       Apply Discount
Apply Gift Card
       Total
       New Transaction
       Exit Application
Enter Menu ID: 0
Thank you for using the CIT Cash Register (version 3.83)
tsetsea1@students-cs:~/CIT383$
```